

# Cowboy Bebop Episode Guide

Episodes 001-010

Last episode aired Friday November 19, 2021





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# **Season One**



# Cowboy Gospel

Season 1  
Episode Number: 1  
Season Episode: 1

Originally aired: Friday November 19, 2021  
Writer: Christopher Yost  
Director: Alex Garcia Lopez  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: Geoff Stults (Chalmers), James Hiroyuki Liao (Rengie Tanaka), Jan Uddin (Asimov Solensan), Ann Truong (Shin), Hoa Xuande (Lin), Fungai Mhlanga (Carlos), Lutz Halbhubner (Jobim), Antonio Te Maioho (Chivo), Arthur Ranford (Antonio), Lydia Peckham (Katerina Montgomery), John Warren (Homeless Guy), Matt Bennett (Tanaka's Henchman), Jordan Rivers (Norman), Anji Kreft (Barkeep), Bridie Sisson (Tweaker), Arlo Green (Saltz), Billy Revell (Frank), Mustaq Missouri (Bounty Officer), Ally Xue (Carol), Judy Rankin (Hostage), Dallas Barnett (Mechanic), Stephen Butterworth (Shahab)  
Summary: After getting shortchanged on the fee for a bounty, Spike and Jet head to New Tijuana on the trail of another mark — but they're not the only ones.



The episode opens at the Watanabe Casino where a deranged Tanaka and his gang are in the middle of a heist. Tanaka goes on quite a rampage as he goes on and on about corporate overlords and how they ruin everything. Before Tanaka is about to go on another long windy speech, Spike arrives in style via the elevator. Let the ass-kicking begin! Spike is handling things pretty well when Jet shows up and reprimands him for not waiting.

Spike and Jet manage to take out all of Tanaka's helpers before turning their guns on him. Tanaka thinks this hostage will get him out alive, but Spike doesn't seem to care about her one bit. Of course, there is one last surprise when one of Tanaka's men comes out of the bathroom and joins the standoff. Who takes a dump during a heist? The standoff gets worse when he pulls out a Disruptor gun. Jet tries to calm things down, but Spike isn't having it. After poop boy insults him, Spike takes a shot at his arm and the Disruptor gun goes off.

Do you know what those things can do? Blast a hole into the side of a space casino! It looks like Spike, Jet and Tanaka are about to fly off into space when Jet manages to hit the safety lever and seal off the room.

We see a few glimpses of Spike's past during a dream he has. We see him and Julia quite cozy and then Vicious shooting at him. It looks like things did not end well in this bounty hunter's past. Jet is directing the Bebop through a space jump before making them dinner. And in these few moments, it becomes pretty clear just how broke these guys are. But, we also get to see more of Jet and Spike's relationship and the way they are able to play off of each other is pretty stellar.

The episode cuts to New Tijuana, where Asimov and Katerina walk into a bar. Asimov leaves the pregnant Katerina at the bar while he heads into the back. It turns out he is trying to sell

off Red Eye. When the buyer doesn't believe him, Asimov injects it into his eye and goes ballistic. It's at this moment a group from the Syndicate shows up to get the Red Eye back. Figures that out that Asimov stole it from them and they aren't too happy about it. But what these men weren't expecting was Asimov to be high on the stuff and to knock them right into the ground. Unfortunately for him, one of them gets away.

We jump back to the Bebop, where Jet arrives to drop off Tanaka to the ISSP. However, it turns out that the damage caused by the Disruptor has become their problem and the bounty ends up being a lot less than Jet was hoping for. If this wasn't enough to get under Jet's skin, he runs into Chalmers. They are quite the history and Jet tries not to stick around the hash out old times. But Chalmers does supply him with some intel on an upcoming bounty on New Tijuana. Why help Jet out? Jet's ex-wife asked him to and we get a brief peek into their past, and it doesn't look good.

Back on the Bebop, Spike is doing some martial arts training when Jet drops the news about Tanaka's bounty on him. They are a tense moment for a second before they laugh off the shocked face of the one guy Jet killed before moving on to the next bounty. Spike isn't interested in tracking down Asimov and tries to persuade Jet to head out towards the belt. No, go from Jet. Asimov is much closer. On New Tijuana, in fact. But Spike is a no-go on this one. The last time he went to TJ, he got stabbed buying a churro. A churro! Jet puts his foot down and after letting off some steam, Spike finally agrees.

Spike starts canvassing the area with no luck while Jet questions the bartender at El Rey. She fills him in on what happened and how the Syndicate returned and cleaned up all the bodies. For a bit of woolong she also shares that before he got there, another bounty hunter with purple hair came in to ask a few questions about the situation. She doesn't share a name, but we are pretty sure we know who it is!

The episode kicks us back to Spike who is questioning Antonio, Carlos and Jobim and they point him in the direction of the clinic across the street. Inside, Asimov is forcing the nurse to close up his gunshot wound while Spike approaches Katerina. He smooth talks her into sharing a bit of information about herself including how she thinks that Mars is a great place to start a new life. It seems that Katerina reminds Spike quite a bit of Julia and we see a bit of the same flashback again. This time he opens up about being in love once, but he was only dreaming and it was time to wake up.

Before the conversation can go on, someone approaches Spike from behind with a gun. And it's Faye Valentine! He is encroaching on her mark and she needs him to leave. The two have a small tiff and they realize that one, Spike is after Asimov and two, Faye is after Katerina, who happens to be the daughter of a very wealthy man who wants her home. Katerina pleads with Spike to help her, which leads to Spike and Faye battling it out in the street. While they are going at it, Katerina gets in the car and Asimov gets away thanks to Spike's inability to pull the trigger. But he does pick up another captive in the form of Faye.

Back on the Bebop, Jet arrives back to find Spike blasting music in his headphones while Faye is screaming from the locked bathroom. Ahh, the nostalgia. Spike introduces the two and Faye's foul mouth earns her more time locked away in the bathroom. Jet shares the new information he got while visiting El Rey and Spike isn't too thrilled about the Syndicate. Jet and Spike piece together what precisely is going on in the Asimov situation. However, Spike is ready to back out and reminds Jet that they don't deal with the Syndicate. But Jet isn't walking away from this bounty. He needs to get his daughter a birthday present. You can't say that this man doesn't have priorities.

The two narrow down where Asimov and Katerina are heading and set off, leaving Faye locked in the bathroom. Thankfully, she has a few tricks up her sleeve and is able to get out and find the Bebop's arsenal, which is a mess, of course. She investigates a bit and is able to get into the ship's computer thanks to Jet having to write down his password so he won't forget it. Silly bounty hunters.

The episode jumps to Asimov and Katerina as they break into the Spaceport to still a ship. But Spike and Jet aren't about to let them leave. Spike tries to talk Asimov into letting him take Katerina away, but it's a hard no. A fight breaks out, Asimov sneaks a dose of the Red Eye and the Syndicate shows up at about the same time. Talk about a triple whammy. Things start heating up and Katerina is shot in the stomach and we learn that she isn't pregnant but has been smuggling the Red Eye vials. Spike and Jet continue the fight with the Syndicate while



Asimov and Katerina make their way to the ship.

While Jet is battling it out with Asimov, Spike comes face to face with one of the members of the Syndicate who calls him Fearless. In this brief moment, we learn that the Syndicate killed Spike. Well, he looks very much alive to us. But it does explain why Spike doesn't want to have to deal with the Syndicate. Spike kills Chivo to keep him quiet, but he doesn't see the other member who sneaks off.

Just as Asimov is going to kill Jet, Faye shows up and takes him out. Katerina helps him up into the ship and they take off with Spike on their tail in the Swordfish II, leaving Faye and Jet on the ground. In space, Katerina realizes that Faye's shot was fatal as the ISSP arrives. Spike tries to talk her into turning around instead of risking her life. But, she doesn't listen and the ISSP shoots her spaceship down.

The episode comes to a close as the one Syndicate member who informs Vicious that Asimov and the other member of the Syndicate are dead thanks to a few cowboys. He also lets him know that there is a chance that Fearless is still alive. In a quick moment, Vicious unleashes his katana on the unsuspecting man. He demands that the others search out this cowboy and if it is Fearless, he wants his head. In the final moments, we see Vicious walk up to Julia and he calls her his love before the two share a kiss.



# Venus Pop

Season 1  
Episode Number: 2  
Season Episode: 2

Originally aired: Friday November 19, 2021  
Writer: Sean Cummings  
Director: Alex Garcia Lopez  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: Tamara Tunie (Ana), Mason Alexander Park (Gren), John Noble (Caliban), Ann Truong (Shin), Hoa Xuande (Lin), Lucy Currey (Judy), Ira Munn (Punch), David Van Horn (Foreman), Elizabeth Hawthorne (Peggy Langford), Andrew Stehlin (Capo), Alvin Maharaj (Detective Bachan), Biku Wernick-Aqorau (Club Attendant), Courtney Eggleton (Tory), TJ Snow (Daveed), James Gaylyn (Buck), Steven A Davis (Gunter), Rodney Cook (Teddy Bomber)  
Summary: While chasing a bounty on a one-handed Venusian bomber, Jet and Spike grapple with rising interpersonal tensions, exacerbated by Spike's secret past.



The episode opens with a special message from Big Shot! They get us up to date on the one-handed bomber terrorizing Venus. Such a great throwback to the anime. Of course, Jet and Spike are already canvassing the area by attending a wedding and waiting to see if the guy shows up. Spike dips off to use the bathroom and leaves Jet alone in the crowd. The interactions between Spike and Jet are top-notch. Thanks, mom! While Jet tries to get Spike to speed his pit stop up, he tempts him with a noodle bar.

But someone else has plans for Spike. An assassin shows up and tries to take Spike out. Cue an epic bathroom fight scene. Out in the church, Jet is trying to get ahold of Spike, who turned off his communicator, when he spots someone suspicious. Jet confronts the man and spots the bomb but only ends up with a fake hand. Spike manages to overpower the assassin and when he doesn't open up about who sent him, Spike silences him forever. While this is happening, Jet sets out after the one-handed bomber only to get knocked out.

Back on the Bebop, Jet lays into Spike about leaving him behind and how he could have lost his life. We all know just how dramatic Jet can be. But, he was able to grab the guy's hand and despite Spike's jokes about always needing an extra one, Jet has actual plans for it. They might be able to find trace amounts of explosives used and possibly narrow down where he got his from. Jet tries to get Spike to go through the bomber's manifesto, but he decides that now is a better time for noodles and heads out. We've got to agree. Noodles first, then work. As Spike heads off, he turns off the tracker in the Swordfish II. Guess the noodle place he is heading is his little secret.

The episode jumps to a bar called Ana's where an older couple turns over their guns and are ushered in by Gren. The snazzy jazz club seems to be a place where everyone can attend and not worry about outside troubles. While Gren makes their exit, Ana heads out into her club. She is a hardass who isn't afraid to get her hands dirty to break up a fight. When she heads back into

her office, she realizes she isn't alone. Spike has stopped by to visit her. Clearly, she is surprised and angry that she learns that he is alive after three years and demands he start talking.

Back on the Bebop, Jet goes through the bomber's manifesto while also taking care of his bonsai tree. It's great to see that this little piece of him made it into the series! While he is sifting through the information, he seems to be just as lost as the rest of us when it comes to what this guy is really after.

We jump back to Ana's, where Spike fills her in on what has been going on. He tells her all about how he got caught up with the Syndicate during his last bounty job and that he thought he cleaned up after himself. But the assassin proves otherwise. Ana wants to know why Spike needs her help after all this time. And well, it turns out that Ana isn't just the owner of a jazz club. She has cameras set up everywhere and it looks like she might deal with selling and trading other's secrets.

Jet is hard at work on the Bebop, trying to uncover the bomber's intentions when he finally starts to piece some of the things from the manifesto together. Jet realizes that this guy really just likes to watch the world burn. But, when he tries to get ahold of Spike, he realizes that Spike is dodging him. At Ana's, Spike ignores Jet's call and tells Ana he has to head out. This prompts the conversation about if Jet knows about Spike's past. Of course not. What ex-cop would be okay partnering with a former member of the Syndicate?

On Spike's way out, he spots a photo of Julia and asks if she is happy. Ana fills him in on how she married Vicious and is happy. Though, she doesn't sound too convincing to us. Spike, however, seems to struggle for a moment over the two of them together. Just as Spike heads out the door, Ana promises to let him know if she hears anything and Spike reminds her that Fearless is dead.

The episode jumps to the Syndicate tower where The Elders have come virtually calling on Vicious and Julia. They have finally caught wind that he was trying to sell Red-Eye underneath their noses. Vicious claims he was just trying to expand their business and make more profit, but they don't keep him around for that. He is meant to follow orders and nothing else. They also don't accept his apology and demand that he kill Julia as repentance. Vicious tries to get them to take something else, but they remind him that the Syndicate comes before anything else. In the end, Vicious aims the gun at Julia and pulls the trigger. But it's empty. The Elders warn him not to make them question his loyalty before the meeting comes to a close.

On Venus, Spike and Jet head out to investigate a few job sites that have their explosives. The two bicker like an old married couple and we are here for it. Of yes, we agree with Spike. We get prickly when we haven't gotten our noodles either. Their moment is broken up when the boss of the job site starts questioning why they are there. Inside, the two go back to bickering. Clearly, Jet feels some type of way about Spike just dipping off for six hours. Kind of like how we would get mad about that one student who never contributed to the group projects.

The boss man breaks up their little fight again and while he would love to be a part of the payout, the explosives didn't come from them. His guy keeps a count of it every week and he double-checks it. Who is his guy, you ask? Theodore Clark. Spike and Jet head out to the guy's place and break in. But just before they enter, Jet tries one more time to get Spike to open up to him about what could be going on. And for just a moment, we think Spike will open up, only to fall back on the lie about being hungry.

We flashback to Vicious and Julia, who are having a challenging moment after meeting with The Elders. Vicious tries to claim that he knew the gun wasn't loaded, but Julia calls his bluff. We don't blame her for being angry at him. And she continues to chide him about not being man enough to protect her before he loses it and attacks her. And if you needed another reason not to like this guy — here it is.

Aboard Teddy's ship, Spike and Jet scope out the place. While Spike thinks they should head towards the cockpit, Jet tells him they should go the other way. Throughout the ship are bobby traps and explosives that make navigating quite hard. In the back, they finally find where Teddy has been building his explosives along with other things like lotion and a warm cup of noodles. But no, Teddy. Why? Because he was in the cockpit and now the ship is heading out into space!

They race to the front, where space debris is flying closer and closer to the ship. Spike tries to get Jet to relax until a piece tears the cockpit right off the ship. A fight between Jet and Spike breaks out as Jet starts letting out all of his frustration about Spike sneaking out and not responding to his calls. He isn't being a good partner, but Spike disagrees and says he is the best

partner when it counts. Jet steps forward to get into Spike's face and finds himself on top of a trap to make matters worse. And if that wasn't bad enough, Teddy decides it's time to show up. In a bear mask and his underwear? We are just as confused as Spike and Jet on this one.

Teddy tries to give out his orders, but the mask makes it a tad bit hard. He is going to blow them sky high and then something about an Ichabod? Jet admits he has no clue since he just skimmed the manifesto. His reason for skimming it? Spike dipped out and the bonsai needed tending too. We've said it before and we will say it again, this man has priorities. Teddy isn't in the mood to listen to Jet and Spike fight and starts yelling again. Spike uses this as a moment to attack him, knock him out and get the detonator from him. And in a clutch move, Jet catches it without taking his foot off the trap. Plus, they both spot the escape pod!

The two have a good laugh over the whole thing until they remember that Jet is standing on a trap. Jet tries to tell Spike to take the escape pod, but he slides his foot over it. If Spike went first, he would get sidetracked and forget to pick Jet up. And in a brief moment, we think that Spike is going to open up to Jet once again, but instead, he asks that he bring him the noodles. It feels good to hear them call each other partners, but I wonder if we will ever get to see Spike really open up to him.

The episode comes to a close as Ana listens in as Vicious' subordinates tell him that Fearless has killed the assassin. Safe to say that Vicious isn't too happy about this. Too bad, Mr. Bad Guy! You haven't won yet!



## Dog Star Swing

Season 1  
Episode Number: 3  
Season Episode: 3

Originally aired: Friday November 19, 2021  
Writer: Christopher Yost, Sean Cummings  
Director: Michael Katleman  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: Tamara Tunie (Ana), Geoff Stults (Chalmers), Jay Paulson (Abdul Hakim), Ann Truong (Shin), Hoa Xuande (Lin), Simone McAullay (Alisa), Molly Moriarty (Kimmie Black), Franck Nelle (Abdul Hakim), Carmel McGlone (Woodcock), Megan Hind (Greta), Simon Arblaster (Uniformed Officer), Maaka Pohatu (Benicio), Nathaniel Lees (Sushi Chef), Lyn Jordan (Old Lady at the Gas Station), Natascha Diaz (Barmaid), Bronwyn Bradley (Betty)  
Summary: Jet needs cash to buy his daughter a birthday present. To get it, he and Spike track a potential bounty to a brothel, but Spike has his own agenda.



The episode opens with Spike visiting a fish market. He is on the hunt for some food (per usual), but he has other plans. Ana has left a note for him and with a quick passcode, he learns that Vicious knows he is alive. Spike pays the man to get some intel for him and then the opening credits roll. You aren't skipping them. Right? Ein would be very disappointed in you if you were.

Back on the Bebop, a Walking Sally Doll commercial is taunting poor Jet. It's the only gift his daughter wants and it

happens to be sold out everywhere. Jet plans to move on to another place, but Spike needs to stay put. You know, all that secret stuff he is doing behind Jet's back. So Spike convinces Jet to stay and take on a new bounty. Jet isn't sold on the one Spike pulls up since the ISSP is all over it, but Spike goes all "stick it to the man" on us. Plus, he knows that Jet needs to get his daughter this doll and see her since it has been years. Sweet guy, if you forget that he has his reason for staying put.

Jet finally agrees and reaches out to Woodcock, who certainly leaves an impression on us all. I mean, she refers to Jet as a "tall glass of creamy chocolate milk." Try getting that out of my head. But she is more than just a few laughs. Woodcock has the raw footage of their bounty and she wants a date with Jet in return for handing it over. He agrees to think about it, which is enough for her to hand it over. Spike tries to pry some more information about their past, but Jet isn't talking. Instead, they focus on the footage and we learn that Spike reads lips. Nifty talent in his line of work.

Turns out the guy isn't just randomly attacking people. This is personal to him. Spike also realizes that the guy wants to be seen and then relishes the moment as Jet tells him that he is right. I mean, I would too. But what Spike doesn't pick up on is that the guy wants to be seen because he most likely changed his face. Jet recognizes a scar on the guy's wrist that most likely came from an outdated technology that changed looks.

We get a funny little moment where the guys talk about Doc Holiday coming up with a scrambler that Jet used to use when he worked for the ISSP. It would undo the guy's change and he would need to head back to whatever brothel he got it done at. I laughed so hard over their conversation about Doc Holiday and am picturing the gunslinger in a doctor's coat on a beach.

Jet and Spike split up and head out to Betty's Boop and Betty's Bottom to set up the ambush. Jet sets off the signal and we see the perp at a game station as his face begins to glitch. He screeches out of there, heading back to Betty to get it fixed. Back at Betty's, Jet learns that his black market guy has the doll he has been looking for. They just need to finish the job and get to the party.

We learn that Jet has been more forward about his past to Spike and that something happened that took Jet away for five years. Something Chalmers set him up for. We don't get much other than that. But there is something else we can take from this scene. Spike asks Jet if he ever thought about putting a bullet in the guy just as he glances down at Ana's note. Like hinting that this is precisely what Spike is planning on doing to Vicious for what happened.

Jet's Black Market Santa, the pimp of playthings, the man with the bag shows up to drop off the doll and Jet pays an excessive amount for it. Nothing ever changes about the value of a popular kid's toy. Back at the Betty where Spike is, Hakim (the perp's name) finally shows up complaining about the face changer. Spike wastes no time trying to bad Hakim, but he heads off running. On the roof, Hakim's go head to head while Jet and the Sally doll go through literal hell trying to get there. He finally arrives and Hakim uses that moment to land a blow that sends Spike nearly over the edge.

Jet takes a few shots at Hakim while he tries to run away, but Jet decides instead of pursuing him, he will try and save Spike from going overboard. He even lets the now destroyed Sally doll fall off the building just to make sure he has a better grip on Spike. What a partner. As Spike lights a cigarette and relaxes, he glances over and spots the same company he asked the vendor about earlier.

The episode shifts to Vicious, who is visiting the fish company, which is actually serving as a front for his Red-Eye drug ring. He tells his subordinates that they are closing it temporarily, most likely to appease The Elders, but he fully plans on going forward with it soon. Inside, Vicious kills all the workers (who were forced to be naked and have their eyes sewn shut) before heading out. He reminds the two to make sure they pick up Julia's chocolates. This man is beyond crazy and I would expect nothing less of him.

We jump to Ana's, where Julia has shown up to chat with Ana. When they retreat to Ana's private office, she recognizes the Kudo and tries to bring it up, but Ana plays it off as just being nostalgic. Maybe this was Spike's prior drink of choice? Ana notices the marks on Julia's neck and we can tell that she isn't a fan of Vicious and reminds Julia that this will only keep happening unless she leaves. And there is always a way out. She only has to want it. We then see a brief moment as Vicious leaves the fishing vendor, and we spot Spike's man watching him.

At Betty's, Spike and Jet try and piece together what is going on. Jet is pissed about the Sally doll and doesn't want to show up empty-handed to see his daughter. He has been making some calls and is able to track down one but falls just 1,000 woolong short. Jet asks Spike to lend him some, but Spike is flat broke and Jet sets his sights on leaving this crummy town once again. But, Spike convinces him to stay and that they have a chance at catching Hakim. In fact, Spike believes that he must have a regular at the brothel and convinces Jet to get back to work.

The episode jumps to Hakim (back in his disguise) as he is emptying his van of dogs. He spots that one crate in particular, which has a code in the front, has been opened and the contents missing. He doesn't think much of it, but we know who was in that crate! We know! Hakim ties up the rest of the dogs to a chain and pulls the gun out. If he harms a single hair on any of their heads, I will pull him through the screen and beat him myself.

Back at Betty's, Betty herself is ripping into Spike and Jet for the damage they caused. She won't let them in the building but does agree to grab Greta. While they are waiting, Spike spots the vendor's truck which prompts him to ask Jet about Chalmers again. Would he shoot him? No, it would be too quick and painless. A metal fist to the face is more his style. But Jet isn't bitter. We know Jet, we know.

Over at the cart, Spike learns that Vicious is in town. He simply tells the man that he needs a package and writes it on a notepad. They agree on a pickup place, but the guy wants to know if he is really willing to sacrifice his life for an eel. Like a real eel? Or is this code for something



else? We have to know! Before Spike heads back over to Jet, he checks in to see what he can get for seven woolongs. A whole lot of nothing.

Inside Betty's, Spike and Jet finally meet with Greta. She shares what she knows about Hakim — he is cheap and never pays extra. Which tends to annoy her since he is loaded and most likely takes a dump on a toilet made of gold. Spike and Jet find this hard to believe, but Greta tells them all about the hund (dog) he brought with him last time. After they leave, Jet realizes that Hakim wasn't kidnapping their kids but their dogs. Greta also let on that Hakim has a job at the atmo farms. The perfect place to hide a bunch of barking dogs.

As they arrive at the only inactive atmo farm, they come into contact with Ein! That adorable little pup! Spike and Jet follow him to find Hakim now playing with all the dogs. Quite a drastic change from wanting to kill them. He even tells Spike and Jet he was going to but couldn't. They didn't do anything wrong. Hakim explains that he stole the dogs to get back at the people his parents used to work for. When the Earthgate collapsed, they put their dogs into escape pods instead of people, which cost his parents their lives.

Hakim decides that he is a terrible person and tries to unalive himself, but Spike and Jet talk him out of it. However, before they can get him in cuffs, the ISSP shows up and kill him. They claim he was hostile, but Spike knows they just didn't want to pay out the bounty. Walrus 'stache is going to be one of my favorite comebacks from here on out. For the first time in this episode, Spike is more upset than Jet over the fact that he won't have a doll to give to his daughter for her birthday. But Jet has his eyes on something far better.

The episode comes to a close as Jet gifts Kimmie something far better than a Walking Sally doll. He got her Ein! But of course, her mom can't afford to keep the dog and Chalmers accuses him of getting it someone illegal. He is asked to leave and take the dog with him. But before he does, he tells Kimmie she can call whenever she wants to. While Jet is doing that, Spike sets up shop and waits for Vicious. He gives him a call and lets him know that he had wanted to put a bullet in his head. But, it appears that something (Jet) changed his mind. But Vicious isn't about to back down and neither is Spike.



## Callisto Soul

Season 1

Episode Number: 4

Season Episode: 4

Originally aired:	Friday November 19, 2021
Writer:	Vivian Lee
Director:	Michael Katleman
Show Stars:	Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)
Guest Stars:	Tamara Tunie (Ana), Mason Alexander Park (Gren), Adrienne Barbeau (Maria Murdock), Roimata Fox (Tui), Zane Fleming (Derek Murdock), Tim Carlsen (Ron Murdock), Amelia Reid-Meredith (Loren Cadena), Miranda Daughtry (Harrison Murdock), Byron Coll (Mark Manley), Lori Dungey (Rachael), Shweta Tomar (Newscaster)
Summary:	When a group of ecoterrorists screw up her attempted shakedown, Faye enlists Spike and Jet to help her bring them in for the bounty.



The episode opens with Faye testing out names. Yeah, we couldn't see this kickass bounty hunter as a Kathy either. It seems like she isn't entirely sure what her name is. Through a conversation with Mark Manley, we learn that he was responsible for waking Faye up early from her cryogenic sleep, which caused her amnesia. But not only that, he sold all of her stuff to a random person who pretended to be her mother. Faye wants Manley to arrange a meeting between the two under the guise of another scam and well, Man-

ley is a rock and a hard place here.

Manley makes the call, but the two are interrupted by a masked group. Faye tries to keep Manley quiet, but he won't stop talking and eventually gets taken hostage with another girl. Tough luck, Faye. She waits quietly while the Callisto Liberation Front's leader rambles on about their cause and environmentalism. It seems like a rag-tag group, but they make some serious threats. And when the leader decides it's time to pollinate Manley, he tries to fight back and the little bomb goes flying and we watch a woman turn into a tree. The special effects team did great in this scene—chef's kiss.

Seeing that their plan has failed, the members of the Callisto Liberation Front make a break for it with Manley in tow. Faye tries to grab him, but a shot in her shoulder knocks her down for a bit. It seems that isn't the end of Faye's lousy luck. By the time she makes it outside, she realizes that the ecoterrorists are hijacking her ship and managing to get away. And here come the opening credits. If you skipped them, Callisto Liberation Front will turn you into a tree. Sorry, I don't make the rules here.

The episode picks back up at a diner with Spike and Jet. And as a proud New Jersian who loves diner food, I will ignore Spike's attitude toward it. Our poor bounty hunters manage to get a deal on dinner, which Jet needs because Spike has been so moody these last few weeks. Must be something about having to go all sniper on his old friend who tried to kill him. But, what do we know? Jet tries to lighten the mood a bit by talking about the addictive cheesy bread and bidets in the bathroom.

The charming conversation comes to a screeching halt when Faye pops in, downs Spike's beer and tells them all about the gas that turns people into trees. Faye knows that this is going to be

big when it finally hits the news. She needs them to help her out with a ride and then they can split the reward. Honestly, if I hadn't seen the opening of this episode, I would have thought Faye was high too. But just as Jet and Spike are laughing it off, the news on the ecoterrorists breaks. It looks like the guys can't turn her away now. Also, let it be known that I will also be adding nutbags to my dictionary.

The Callisto Liberation Front members meet up with their leader (referred to as Mother), who, rightfully, rips into them for their botched mission. Killing the CEO meant that she had to call the headquarters herself and got put on hold. Travesty really. I bet their hold music sucked. While Mother is ripping into Harrison, Manley's phone starts to ring again. This only makes Mother angrier at the thought of a hostage. But, Mother seems to have things handled and has acquired missiles. From dad? That doesn't sound good at all. She leaves Harrison to deal with Manley and the advice "what would Mother do?"

Back on the Bebop, Jet and the others are going over the bounty details. Mother's real name is Maria Murdock and she has quite the rap sheet. A rather cheeky inside joke passes between Spike and Jet before Faye begins tracking her ship and the Murdocks. But, she is sidetracked by Ein. Because, of course, she is. We all are. Faye tries to think about how much Ein would be worth or how tasty he would be, but Jet puts a stop to those thoughts. Spike manages to use this moment to grab Faye's tracker quickly and makes his way to the cockpit with Jet.

Spike lets Jet know that he isn't thrilled with the idea of working with Faye and the Asimov case is a pretty good reason. They don't need her since he has the coordinates now. But it seems Faye is two steps ahead of them and has snatched Spike's ship and Jet's dog. Serves them right. Faye pokes around inside the Swordfish II to try and turn off the tracking and Ein hits one button and it's down. Smart dog.

The episode jumps over to Julia and Vicious, who fills her in on his plan to take down The Elders with an all-out war. He is sending her off-planet while everything goes down. I wonder if this also has to do with a certain ghost from his past popping back up. Julia is right to be worried about the possibility of losing and what could happen to them. She doesn't seem to be the helpless girl we have seen in the last few episodes. She is cunning and seems to understand what is going on better than we thought. The real question is, is she guiding him to help him or hurt him?

We jump back to Faye, who has arrived at her ship to find it ransacked and Manley turned into a tree. But the phone is really all Faye needs, but it is nowhere to be found. But guess who does manage to find her! Spike and Jet. And they don't look happy. However, Jet reminds Spike that he promised not to shoot her. On the Bebop, Faye learns that even though she disabled a tracker, it wasn't all of them. Talk about Spike feeling protective of his baby. The ship, not the dog. And, of course, we get to see Spike in protective mode again as Jet cleans up Faye's wound.

Another quick laugh about Faye reminding them of the Cosmonaut before they start chatting about what to do with her. Netflix, I am going to need an episode explaining the Cosmonaut. Thanks. Now, back to what to do with Faye. Spike wants to toss her out of the airlock, but Jet has a different idea. First, he is going to feed her the cheesy bread. Then the three of them are going to work together to bring down the Murdocks. Spike isn't 100% on board, but Jet pulls out the "you know I'm right," and really, what can he say to that? The problem, however, is that Faye isn't sure she knows how to track them now that they don't have her ship.

The episode shifts to Ana's Nightclub, where Gren is walking a new dancer through how to feel the music. Just before the dancer breaks in half, Julia pops in and draws Gren's attention. But she isn't here to see Gren. Julia is here to see Ana. She wants Ana to set up a meeting between Vicious and this Mao individual, but Ana never puts herself in Syndicate business. Julia knows that this is trouble, but it is the only way for her to be safe and doesn't give Ana any more information to protect her as well.

We jump back to Faye and the others on a rather odd lead. Faye had overheard the Callisto Liberation Front tell each other not to be "such a Howard." Which, of course, turns out to be a reference to Maria's ex-husband, who also works for the company Maria is going after. Seems like a pretty good lead to me. As Faye is arguing for her gun back, the group finds themselves in the middle of another messy situation. The Murdocks have beat them to Howard and he is now a tree. Then sirens and we know that sirens are never good. Faye is really going to need that gun now.

We finally get to learn what missiles Maria was talking about. And it seems like she is set on

turning everyone on Callisto into a weeping willow. So, of course, Jet and Spike head down to handle the missiles and do the good guy thing while Faye heads off to nab the bounty. Cue some pretty funky music as Faye goes head to head with Harrison. Things are looking good for Faye. That is until she spots Manley's phone. Harrison uses the moment to hit a low blow and head off running to Maria and the ship. The two manage to make it out of there and leave the other two guys behind.

Faye heads off after them in her ship while Spike and Jet sneak towards the missiles. In space, Faye gets a call from Manley's contact and pretends to play his part. She decides to follow that lead instead and drops chase with Maria. Back on the planet, Spike and Jet manage to stop the missiles right before they go off. Talk about good timing. But Maria doesn't find it too funny and drops a missile from her ship. Faye spots it and, after a moment, decides to do the right now and heads down after it. Of course, this means she lets up her ruse of being Manley and her fake mother realizes and hangs up.

Spike and Jet spot the missile come through with Faye close behind it. She manages to collide with it, which sends her plummeting towards the ground. As she is spiraling out of control, she leaves a message for whoever finds her first with her cryogenic number but then that she is Faye Valentine. She keeps repeating it until the screen turns black.

Up in space, Maria cries over the idea of being sent to prison, where she will spend the rest of her days in a 12-foot cell. But Harrison has other plans and she isn't about to spend the rest of her life locked up with Mother. She grabs one of the bombs and pops it open, turning Maria into a tree.

The screen goes back to black and then we hear a slurping sound and as Faye opens her eyes, we see that she isn't dead after all. And Ein has taken quite the liking to her. Spike fills her in on how they followed the smoke and that she is lucky to be alive. He also gives her a piece of advice. When you've lost your entire life, just start building a new one. Seems familiar, doesn't it? Spike also lets her know that Jet is the one she should be thanking and that he will let her stay on the Bebop until she gets her life back in order.

The episode comes to a close with Faye trying to get Spike to finally tell her who the Cosmonaut is. No such luck and now Netflix needs to do an entirely new series explaining that.



## Darkside Tango

Season 1  
Episode Number: 5  
Season Episode: 5

Originally aired: Friday November 19, 2021  
Writer: Liz Sagal  
Director: Alex Garcia Lopez  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: Geoff Stults (Chalmers), Wade Williams (Fad), Rachel House (Mao Yen-rai), Blessing Mokgohloa (Santiago), Lucy Currey (Judy), Ira Munn (Punch), Thomas Kiwi (Roland Dupree), Matthias Luafutu (Udai Taxim), Kirsty Bruce (Suicide Girl), Teuila Blakely (Duero), Scott Wills (Dagmar)  
Summary: Jet reunites with his ex-partner to track down a recently released criminal. While he's away, Spike and Faye try to pick up a quick job.



The episode opens with a flashback to Jet's career in the ISSP. He is riding along with an ex-partner named Fad while discussing the genius of a sax player. They then discuss a case where Jet thinks that Chalmers is the dirty cop. The two head into a run-down apartment building to try and get Udai to name the dirty cop, but things go wrong when Udai returns home and spots them. Fad gets shot and Jet leaves him to go after Udai. Jet manages to corner him and tries to get him to name the cop. However, hidden behind

bright car lights, someone else takes a few shots at Jet and leaves him bloody in the street.

Before we cue the opening credits, I want to briefly share how much I loved this opening scene. The allure of Cowboy Bebop has always been the noir type feel it gives and this is what we have here. Everything from the music to the car to the cinematic style. It reminds me heavily of old noir films and it's perfect. Okay, back to the opening credits. If you skip them, Jet will feed Spike peppers and noodles for the rest of the season. You don't want to make Spike mad, do you?

We pick back up in the present, where Jet is going on about jazz music while Faye is listening. She is totally listening. Spike pops in to complain that there is no hot water and we learn all about the magic that is shower-bath-shower. She isn't wrong. But it seems like living with her will take a lot of patience from Jet and Spike. Before shower-bath-shower talk can continue, the Big Shot show pops on and it turns out it's the Bebop's lucky day.

A prison ship has crashed and the captives are on the loose and heading for Europa. They try to decide who to go after before we see Udai Taxim pop up on the screen. Jet is clearly still angry about the whole situation and heads out, leaving Faye and Spike to team up on a job. Faye and Spike aren't keen on the idea, but you do as he says when Jet has his cop face on.

Jet retreats to go through a box filled with stuff from his past, including the file on Udai. We learn quite a bit about the owner of the Bebop here. Turns out that after he was shot, he was named the dirty cop. Not only did he lose his arm, but also spent the next five years in prison for a lie. I really didn't need any more reason to feel bad for Jet, but this makes his past feel so much heavier. He makes a call to an unknown person, telling them what has happened and where to meet. Very secretive of him. He heads out, but not before donning one of his old school suits.

The episode puts us back into that noir feel just as Fad meets up with Jet. They figure that Udai is going to try and get fake papers and sneak off the planet. Jet shares how he feels about the situation with Fad, including Chalmers' involvement in his shooting and putting him away. Chalmers took everything Jet spent time building and he wants it back to prove to his daughter that he really is a good guy.

Back at the Bebop, Spike and Faye are trying to nail down which bounty to go after. Spike wants to play it safe while Faye is more concerned with the amount of woolong they are going to rake in. Quick question, what value would your face be? Just curious. Anyway, Faye decides she is ready to roll, but Spike convinces her that they need to think this through and work together. When they can't settle on what bounty to take, they decide to shoot for it.

We shift from the Bebop to Vicious and Julia, discussing the upcoming meeting. Julia knows that this Mao individual is just baiting him by requiring Julia to be at the meeting. Vicious is worried that Julia is scared that he can't protect her, but she swears that isn't it. Julia knows that if this goes wrong, they are screwed. So, Vicious promises to kill Mao... with kindness, of course. I am still a firm believer that Julia is trying to manipulate Vicious and I am worried she might not win at this game.

We flip back to the Bebop where Spike and Faye are playing rock, paper scissors or what Faye thinks is hunter, bear, ninja. Bear eats ninja. Ninja kills hunter. Hunter shoots bear. When Spike doesn't seem to grasp what is happening, Faye swaps to foot, cockroach, atomic bomb. You know foot crushes cockroach, atomic bomb blows up foot and cockroach survives bomb. Pretty simple stuff here. Spike still doesn't grasp it, so they go old-school rock, paper, scissors and Spike wins.

Spike lets Faye know that it was pretty easy to read her since she always chose the third option. Something she should keep an eye out for in the future. And while they are heading out to collect this bounty, Big Shot announces he is off the table. Of course, T-Bone is still available. But our face-eating friend has killed six bounty hunters already and the ISSP is sending in a sniper to deal with him. Looks like they are back to square one.

The episode takes us back to Jet and Fad, who follow up on a lead that takes them to Dagmar. They want to know if Udai has come through for new papers and finds some hidden within Dagmar's desk. With some persuasion, they uncover when Udai is supposed to show up. On their way out, they spot Chalmers and his partner. Jet and Fad manage to knock Chalmers out and sneak away to find Udai with some quick thinking.

On the Bebop, Faye and Spike still haven't figured out who they will go after. Bounties are getting picked up left and right. Those that haven't been are chump change. Faye realizes that Spike just doesn't want to work with her. Something about how he doesn't believe she can do it and his choice to go for easy bounties proves it. The two play a round of comparing scars to prove which one is the better bounty hunter and Spike realizes that Faye might actually be the real deal. Though, he isn't willing to admit it without some proof.

We find ourselves back in the noir scene as Jet and Fad spend some time figuring out what Udai's next move is. Fad gets a call from his wife while Jet figures out what Udai's next move is. Without papers, the only other way off the planet is in a box and the sorting station is the first place to look. I have some suspicions about Fad at this point. But I wonder if the show wants us to think that or if he really is behind the dirty cop business. I hope not. It looks like Jet and he have quite a friendship and after everything that happened, it would be terrible if he was behind it.

At a smelting facility, Vicious and Julia finally meet with the infamous Mao. She wants to know what happened to her hitman, but Vicious doesn't elaborate. Can't spill the beans that Fearless is still alive in front of Julia. Vicious has other matters to get to and that means getting Mao on his side. Seems like she has been thinking about putting an end to The Elders as well, but she knows that Santiago (or the Eunuch as Vicious has been calling him) would never go with it. And we learn a little about this mysterious third man and now there are things I can never unsee.

Vicious offers a percentage of his sales and his region, but Mao isn't interested. That is, unless, Julia sings for her. This sets Vicious off the deep end as Mao taunts him how Fearless was always the better of the two. He calls the deal off, but Julia isn't willing to let it go. She starts to sing for Mao against Vicious' wishes. I hope he realizes that Julia just saved their lives. If Mao wanted, she could have gone to The Elders and told them of his plan, which would undoubtedly put a target on his back.



The episode flashes back to the Bebop, where Faye impresses Spike with a bounty she single-handedly collected. We get a fun little flashback scene where Faye tangos with a bounty before disarming him and then punching him dead in the face. She gets Ein to dance with her and then, in the end, has him play dead to emphasize her point. I'd dance with Ein any day of the week. He seems like a fantastic partner.

This story wins Faye some props from Spike, which only gets better when Spike experiences the shower-bath-shower trio and fully understands why this is the way it should always be. They then bond over loofahs in one of my favorite moments of the series so far.

We jump back to Jet and Fad, who have arrived at the sorting station and are on the lookout for Udai. Jet manages to find his box and the chase begins. He corners him again and tries to get him to out the dirty cop. Udai doesn't have the chance to speak before Fad shoots him. It was Fad all along. He was broke and needed money and the Syndicate was willing to pay him to be their inside man. The problem was that Jet wouldn't let go of the case and Fad needed to put him down. And he needs to again. He takes a shoot at Jet, but his metal arm blocks it and without a thought, Jet shoots back at Fad.

Chalmers and his partner arrive on the scene to find both Udai and Fad dead. Chalmers knew all along that Fad was the dirty cop and they had been building a case against him for months. He then goes on about how Jet just shot the only man who could clear his name. Worst luck ever for this bounty hunter. Chalmers tells Jet to get going and that the official report will show that these two shot each other. But before he does, Jet drops the woolong from their bet onto Fad's chest, even now keeping true to the terms.

The episode comes to a close at Vicious and Julia's apartment. Vicious is angry that he was made a fool of, but in this case, Julia is right. They needed her to agree. Julia then tries to get Vicious to open up about why he needed one of Mao's best assassins, but he doesn't. Alone, Julia pours herself a drink and we can hear bells ringing in the distance. And as if they unlocked something in her, Julia realizes that Fearless is still alive.



## Binary Two-Step

Season 1  
Episode Number: 6  
Season Episode: 6

Originally aired: Friday November 19, 2021  
Writer: Karl Taro Greenfeld  
Director: Michael Katleman  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: Jade Harlow (Mel), Ann Truong (Shin), Hoa Xuande (Lin), Mark Mitchinson (Doctor Kaypack), Sinead Fitzgerald (Holo Beatrice)  
Summary: When the Bebop needs repairs, Jet sends Spike to chase down a tip on a phantom bounty to cover the cost, leaving Faye to supervise the mechanic.



The episode opens with a mechanic named Mel poking around within the Bebop. Something is wrong and this time, it seems the repairs are above Jet's abilities. While Mel is going on about all the ways Jet has managed to mess up the Bebop, he gets a message from ... drum roll please ... Radical Ed! For those who have not watched the anime — this is Ed's hacker name. Now, it could be an easter egg, OR we could be seeing them very soon.

The message is a tip on a job, but Jet has other priorities. Like not falling for the trick that the mechanic needs to do all these repairs. Nice to know they still think that even in the future. He tells her to just prep everything and he will handle the rest. In Spike's room, he is struggling to get his drawer out when he rips it off. Seems like the Bebop could use a lot of repairs. In the mess, he finds a picture of him and Julia and we see a few brief flashbacks of the two. He decides to throw the picture away instead of saving it.

Jet arrives and gets Spike up to date on the Bebop repairs info. Since they will be grounded for a while and the repairs are going to take a bit of woolong, Jet wants Spike to track down this lead from Radical Ed. The bounty is for Cy-Baba, the "Let Go" Guru. He is responsible for killing over 3,000 people and is now going by Dr. Londes. Spike isn't down for this goose chase and even calls it the Bigfoot of bounties. But news to us, we eventually find Bigfoot and Jet thinks that Spike just may have the same luck.

Elsewhere on the Bebop, Faye is putting together her new railgun when Jet pops in. He needs to head out to pick up the part they need to fix the ship and he needs her to babysit the mechanic. Seems easy enough. Before he dips off, he reminds her that the railgun is a scam, which Spike confirms in the next moment. But Faye doesn't want to hear it. This is her new baby. And cue the opening theme. If you skip Tank! Faye will shoot a paperclip through your foot with a railgun. Think wisely about hitting that "skip intro" button.

The episode picks back up as Faye heads down to check in on Mel. Of course, she thinks the railgun is a total scam also, but that doesn't stop her from hitting on Faye for a bit. I think Faye might have a little more trouble with this babysitting job than she initially thought. Elsewhere in town, Spike arrives at Londes Center and finds a digital receptionist who guides him through the building. Spike listens to how Londes believes people need to let go and that by holding onto

their past, they can't be present. He is finally guided into a room where he takes part in a rather weird orientation.

Not wanting to deal with the 90-minute journey this thing is sending him on, Spike gets up and tries to track down Londes. He kicks open the door that leads to the back of the building, but something isn't right. This world seems different and we finally figure out just how different when we see Julia, dressed like she was in his flashbacks. But, she is talking like this is the present. Julia tells him that Ana told her where to find him and that she is here to warn him that Vicious has an army coming after him. Spike tries to get her to go with him, but she won't.

Julia tells him that he needs to let it go, but he can't. Before he can say anything else, Vicious shoots her through the head. A shootout between the two occur and before we know it, Spike wakes up in the chair in the Londes Center. He heads out the backdoor and we can see the same events happening over and over again. Inside the building, and what we assume to be the real world, we see monitors and cameras watching over his vitals and brain waves as he plays through the scenario again. Weird stuff is happening here, folks.

The episode jumps to Jet, who is trying to find the get ahold of Spike. However, he is lost within Londes' weird world. It looks like they found the piece they are looking for and just needs the money. Back at Londes, the machine is running a brain scan of Spike. The scenario with Julia runs a bit different as Spike realizes that he has seen this already. Spike convinces her to leave and go for a chat so she can convince him they can't be together. As the two ride off, we see Jet arrive at the Londes Center and Spike's bike still out front.

I have a theory about this machine. It is built on the idea of forcing someone to let go of something from their past. The vision of Julia they are showing is the last memory that Spike had of her. It uses his memory to know that Ana would be the one to tell Julia he is alive. But the reason she keeps telling him to let her go is because that is what the machine wants him to do. Let go of his past. Let's just hope that Jet can break him out of that thing before it's too late.

When Jet heads inside he finds all the TVs smashed and Spike hooked up to the machine. But Spike and Jet aren't alone. Another man shows up claiming to have been sent by Radical Ed instead. It turns out that this guy created Cy-Baba, who was an AI that went crazy and killed a bunch of their test subjects. He tells Jet if they try and pull Spike out now, the goggles will fry his brain. He needs to rewire the system to get him out of it. Let's just hope this guy isn't lying about it.

Back at the Bebop, Mel and Faye have gotten relatively close and Faye shares a bit of the past two years with her. Ever since she woke up from her cryo nap, she has had total amnesia. But it isn't just the little memories that Faye is missing. She talks about how she doesn't remember what touching a hot kettle is like or skinning her knee. Things that we take for granted. The whole experience has made the last two years extremely hard on her as she tried to find people she could trust and uncover who she really is. It makes a lot of sense as to why she has never worked with a crew before now. But we have to agree with Mel; we think that Faye has a really good soul.

The episode takes us back to Spike in the virtual world. He hides out in a hotel room with Julia and still tries to convince her to run away with him. We get brief hints at their past, like how she was supposed to meet him that night, which I assume is the night he was "killed." He keeps promising her that he will never let her go, which we learn through Jet's eyes is a good thing. If he does let go of his emotional tether, it's game over for Spike. But the system is intelligent than that. They need to shut down the power to the mainframe, which is on Earth.

While Jet heads off to figure out how to turn off the power, Spike is thrown through the loop again. The way the visual effects team can show the difference through each of these loops is fantastic. We see the blurred colors of everything except for precisely what Spike is focused on and it gives the appearance of a computer system pushing its limits. Again, chef's kiss to this team. Seriously.

Back at the Bebop, Jet finds Mel and Faye. He drops the new piece down to them and lets Faye know that Spike is in serious trouble. Of course, Jet bought the wrong part, but he is sure Mel can make it work. In Spike's virtual reality, we see him going face to face again with Vicious and his men as they try to make their way to the Bebop. The scenes flip back and forth between Spike and Julia in the virtual reality world and Jet, Faye and Mel in the real world. Mel and Faye are able to get everything up and running in time for him to make the jump to Earth.

In the virtual world, Cy-Baba makes Julia say some rather mean things like how when she was

talking about being scared, she meant by trying to stay with Spike and that he is the psychopath, not Vicious. It seems like it is willing to do and say anything to make Spike let go of his past. Which we know is the only way it can consume him. He isn't the only one struggling. The coil that Mel fixed breaks again. Jet just needs them to hold it together long enough to get to the ground.

We flashback to the virtual world where Julia goes for the low blow. She tells Spike that she didn't mean him that night because she knows what he did at the Blue Crow. He killed some people and a girl as well. Spike denies it, but from the look on his face, something tells me that Julia might be right. This doesn't bode well for Spike's actual body as it seems he is slowly starting to let go of his past.

Jet manages to land the Bebop just in time to cut the power source. However, there is bulletproof glass that they can't get through. That is until Faye uses the railgun to breakthrough. See, it isn't a scam! However, we don't know for sure if she was able to cut the power in time. We see in the virtual world that Spike has finally had enough and agrees to let go of Julia and their past. We don't have to wait long to find out if he is alive, though! Everyone is excited. However, I can only imagine the emotional impact this is going to have on Spike.

The episode picks back up on the Bebop, where Spike suffers a bit of a hangover from the experience. Jet fills him with what really happened and admits that this one wasn't the best choice. He just can't wait to get his hands on Radical Ed and show them exactly how he feels about the situation. On the other hand, Spike is ready to head back to sleep for a while and as he heads to bed, Jet tries to ask him what he saw. But Spike tells him he doesn't remember.

Down below, Faye and Mel say their goodbyes. Faye hands over the railgun and Mel promises she can have it back whenever she wants. She just needs to work on figuring out who she is first. The episode comes to a close as Spike relives the last few moments of the virtual reality where he tells Julia that he will go, but not without her. Just before the end credits roll, Spike pulls the picture out of the trash and promises never to let her go.



## Galileo Hustle

Season 1

Episode Number: 7

Season Episode: 7

Originally aired: Friday November 19, 2021  
Writer: Alexandra E. Hartman  
Director: Alex Garcia Lopez  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: Tamara Tunie (Ana), Geoff Stults (Chalmers), Mason Alexander Park (Gren), Christine Dunford (Whitney Matsumoto), Tyson Ritter (Iron Mink), Rachel House (Mao Yenrai), Simone McAullay (Alisa), Molly Moriarty (Kimmie Black), Blessing Mokgohloa (Santiago), Beatrice Taniguchi (Young Faye), Eli Matthewson (Valet), Georgia Duder (Voodoo Queen), Jason Fitch (Store Owner)  
Summary: A con woman from Faye's past reappears, offering Faye's real identity in exchange for passage to Santo City in a hurry. Julia considers her options.



The episode opens with Faye and Spike chatting about the benefits of extracurricular activities. After Faye's eye-opening experience in the previous episode, she thinks that is the perfect cure for Spike's now constant migraines. Seems he might be struggling with a bit more than the migraines but isn't open to sharing with Faye. Spike decides it's time to head back inside and leaves Faye on her own. But she isn't on her own, though. While Faye is reading up on some old-school literature, she gets a visit from fake mom. We

think she deserves the punch too.

But fake mom isn't here to go over the fond memories. She needs Faye to get her off the planet and is willing to trade the Identikit she stole from Faye for a ride. Faye warns her that she is riding with bounty hunters and that fake mom has quite the bounty on her head. What is she supposed to do? Lie to them? "Fake stories." That is what fake mom tells her. Cue the opening credits! If you skip it, Spike will practice his kung fu on you.

The episode opens back up with Faye introducing fake mom, Whitney, to Spike and Jet. They seem to buy the lie and fake mom even helps Spike out with his migraine. At least she is good for something. Faye tries to get this show on the road, but Jet needs to be at Kimmie's dance recital. Faye can't seem to convince Jet otherwise, so fake mom steps up to the plate. Spins a story about how she is on the lam, running away from her husband (not Faye's fake dad) but doesn't want to possibly cause Jet to miss the recital. Even Spike is siding with fake mom on this one and finally, Jet agrees that they have time to drop her off and get back before the show. For the dumplings, of course. Not to help out Faye.

We jump over to Ana and Gren, who are discussing who to hire next when Julia drops in and is upset that Ana didn't tell her about Fearless. The two argue about Ana's little secret. I get Julia is bitter, but in this case, I think Ana is right. If Julia were to go to Spike now, she would spend the rest of her life with Vicious hunting them down. Ana told Julia that she had a choice, but Julia needs to be a bit smarter about how she plots her escape from Vicious. Let's just hope she doesn't make any rash decisions.

Back on the Bebop, fake mom is playing chef and teaching Jet and Spike her pepper dumpling recipe. Faye isn't keen on keeping up the ploy. She's right. Does fake mom even still have the Identikit? But it seems like Whitney isn't ready to give up so quickly and reminds Faye that she won't ever know her past if she turns her in. Jet is picking up on the defensive vibes Faye is giving off on the opposite side of the kitchen, but Spike is somewhat preoccupied. I love investigator Jet and how he tries to poke holes in this con that Faye and fake mom have going on.

The episode flashes back to Ana's for a brief moment and we see a very impactful scene between Gren and Julia. Turns out Ana is not the only one listening in on the patron's conversations and Gren knows that Julia will never be safe from Vicious. It's the second half of this conversation that has me a bit worried. Gren points out that she won't be safe while he is alive. And the look we see pass over Julia's face is giving me some anxious thoughts. I said it before and I will say it again; I hope she doesn't make any rash decisions.

We slip back over to the Bebop, where Jet continues to do some digging and figures out that fake mom is a con artist. Faye realizes that the con is up and finally opens up to the guys about fake mom and her amnesia. Jet is highly disappointed in Faye. She lied to him in his own house. On the day of his daughter's recital. Bad Faye. But before he can continue the disappointed dad lecture, pirates pop up on the Bebop's comms and we figure out who is really after fake mom — the Iron Mink. The most notorious arms dealer in the galaxy and fake mom's real husband.

So, it seems fake mom has gotten the Bebop mixed up in her relationship drama and now they need to figure out how to get the Mink off their back. Jet decides the best course of action is to turn her in, but if that happens, Faye won't get her Identikit. Jet changes his mind and lets Faye take fake mom to pick up the Identikit. So kind of him. But then tells Spike that the two of them are going to take the tracker and lead Mink in another direction. Poor Spike. First missiles and now crazy arms dealers.

The episode turns the tables on us and we see Vicious, Mao and Santiago meeting together. Vicious lays out the plan for Santiago. Mao is going to tell The Elders he is planning to overthrow them. They will send Santiago to bring him in and then kill him for his insubordination. Just before Mao kills him, Vicious will take his katana back and kill The Elders. Easy enough. Santiago ponders on this for a bit and I don't even want to know what he eats, though after learning about him before, I can only imagine. But, in the end, he bumps the percentage of the profits he is getting from Vicious up to 3% and agrees.

Outside Santo City, Spike and Jet are fighting on a stuck bus and putting on a con of their own. Jet really does make Spike so happy. But Jet isn't happy right now, especially after Faye lied. I hope that they will be able to put this all behind them after they deal with fake mom and Minkie. On the other side of the city, Faye and fake mom put on another con to steal a car. That poor guy never saw them coming and most likely ruining the rest of his day. However, we can see where Faye gets her con skills from. At least fake mom was good for something else.

Remember how we talked about not wanting Julia to make rash decisions. I don't think she was listening! We see her back at Mao's workshop and she has her own offer to put on the table. Julia wants Mao to kill Vicious and, in turn, get everything. The only thing Julia wants is to get away from the syndicate all together. I would consider this a rash decision Julia.

The episode jumps back over to Faye and fake mom, who are stuck with a flat tire. While Faye fixes it, fake mom reminisces about how the time she spent with Faye was some of the best. Faye isn't too keen on remembering the "good old times" and reminds her that it was all a fantasy. None of what they had together was real. But, the only difference between the two is one's perception. I get where she is coming from, but I still think she is a terrible fake mom and nothing will change that.

Jet and Spike aren't having any better luck trying to get as far from the Bebop as possible. Kimmie's recital is about to start, so Jet leaves Spike to deal with the Iron Mink. I like how Chalmers is actually trying to help Jet be a better dad. From inside the shop, we can see that Spike is going to have a rough time as a car pulls up and a bunch of men jump out. The poor guy can't get away from all of this family drama.

Faye and fake mom arrive at her stash and it turns out that fake mom has a liking for the finer things in life. Fake mom tries to talk Faye out of uncovering her past. Faye's story has been building up to the moment she finally figures out who she is, but now it looks like fake mom might have gotten to her. What if her real family left her for dead? What kind of emotional trauma would that bring? Or what if they all died and Faye is back to having no one in her life?



There is a lot to think about before she makes this choice.

We jump to Kimmie's dance recital, where she is playing the sun. Chalmers moves closer to get some photos and Jet uses this moment to try and talk to Alisa. It is such a heartfelt moment to see Jet being able to be there for his daughter. He isn't letting his past or job stop him from being her dad. Of course, the funny part about this scene is Spike going toe to toe with Minkie's thugs in the background. Hopefully, he doesn't have too much trouble.

The episode does some jumping back and forth for a bit. We find ourselves at fake mom's stash, she tries to convince Faye to go on the run with her. But Faye has to know where she came from or any little bit of her past. Then we pop back over to Jet, who is dancing away to Kimmie's recital while Spike is trying to fend for himself out on the street. We then return to the stash where Faye finds her Identikit. Inside she finds nothing but a VHS tape. I know this is in the future, but her reaction to not knowing what it is hurt my old heart.

Kimmie's dance recital comes to a close and she gets a standing ovation. Spike takes this moment to throw one of the thugs through the window and finally get Jet's attention. It turns out Spike didn't need his help after all. Except that the man who he thought was the Mink wasn't. He has no idea where the Mink is. But we do. In the next scene, he shows up at the stash and surprises Faye and fake mom. It seems like he is like Spike and uses multiple trackers on the things he cares about. Now it's time for Mink to put an end to this whole charade, but not before Faye tries to con him one last time.

But really, who is the one being conned in this situation? It's Faye. This whole thing has been one big roleplay fantasy between fake mom and the Iron Mink. If this weren't Cowboy Bebop, I wouldn't believe it. But, here we are. Faye uses the moment to grab her kit and the keys to the other ship and get as far from those two as possible. It's probably for the better.

She finds her way back to the Bebop and everyone apologizes to each other, well, except Spike. Jet sets up a VHS player and Faye gets her first glimpse at her past. The episode comes to a close as Faye hears herself say, "thanks, mom."



## Sad Clown A-Go-Go

Season 1  
Episode Number: 8  
Season Episode: 8

Originally aired: Friday November 19, 2021  
Writer: Javier Grillo-Marxuach  
Director: Alex Garcia Lopez  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: John Noble (Caliban), Ann Truong (Shin), Hoa Xuande (Lin), Rachel House (Mao Yenrai), Blessing Mokgohloa (Santiago), Fungai Mhlanga (Carlos), Carmel McGlone (Woodcock), Lutz Halbhuhn (Jobim), Arthur Ranford (Antonio), Emma King (Godard), Joshua Randall (Pierrot Le Fou / Mad Pierrot)  
Summary: Vicious liberates a terrifying assassin and contracts him to kill Spike Spiegel. Later, he puts his plan for the Elders into motion.



The episode opens with Vicious arriving at Cherious Medical in search of some help. This homicidal maniac sounds just like the kind of guy that Vicious would be hanging out with. With a bit of helpful persuasion, he gets LaFou freed. But what they didn't expect was for LaFou to go off the deep end so soon. However, Vicious does him a favor and in return for that and all the Red-Eye LaFou could ever want, Vicious asks that he kill Spike.

Cue Tank!. Don't skip it, or you might make Jet disappointed. And we all saw

how he was with Faye in the last episode. You don't want the dad lecture too, right?

The episode returns with Spike, Faye, Jet and Ein spending some family time together at a bowling alley. The bowler in me will forgive Faye for her attitude towards the sport and sigh along with Jet after getting stuck with the 7-10 split. But this isn't just family time for the crew. Spike and Jet have decided that since they don't know Faye's actual birthday, they are going to celebrate it now. We get a quick rendition of the happy birthday song from Jet and Spike and spot our favorite amigos Antonio, Carlos and Jobim.

On the way out the door, Faye thanks the guys though she is worried that she isn't a Virgo. Spike, who knows quite a bit about astrological signs, agrees. So, of course, Faye now considers herself a Virgo. Spike is a layered man — like nachos. While Faye is trying to get Ein to hurry up his business, LaFou makes his first appearance. I also want to point out the clock has 15 hours on it and I wonder if we are going to have 30 hour days in the future. But back to the story.

In a scene very similar to The Boondock Saints, we see that LaFou has quite the arsenal. And then there was a firefight! Spike and Jet try to fight back, but it seems like LaFou also has some sort of forcefield. LaFou manages to separate Spike from the others and gives him a pretty good ass-kicking from Vicious before setting his arm on fire. Jet and Faye get back to the other side in the nick of time and while Ein temporarily gets LaFou to zone out, Spike and the others make their escape.

Back at the Bebop, Jet and Faye get Spike sorted out. There is a bit of pain involved. Well, okay, maybe a lot of pain. But it looks like he passed out pretty quick. Jet leaves Faye behind to finish tending to Spike while he goes and meets with Woodcock to get some answers about the

maniac who attacked them. Woodcock has got nothing, which makes her think that the guy is a part of the Syndicate. She knows that Jet runs a clean ship and wouldn't be in that kind of mess, but she couldn't say the same for Spike.

Jet admits that he never looked into Spike's history, that saving his life was enough to win him over. But Woodcock decided she was going to and she came up with next to nothing. Even less conspicuous than this Phantom that is after them. But Jet doesn't pay her any mind and heads back to the Bebop. At the ship, Jet finds Spike just waking up and the two share a drink from their secret-secret stash. Jet tries to get Spike to share what the maniac said to him during their fight, but Spike deflects the question and goes on about how the guy was obsessed with killing Ein. Something is fishy about that adorable corgi.

The episode jumps over to LaFou, who is still having a moment while experiencing flashbacks to the testing and all of the dogs. Some of them definitely look like Ein and I wonder if he was one of the test subjects. During these tests, it seems like LaFou was constantly told to just "go to your happy place," which to him is an amusement park called Earthland. Somewhere he went to visit as a child. And either we are still in his head, or that place exists on this current planet.

We jump back to Faye on the Bebop, who is putting together a list of all the people she ever pissed off. Spike is trying to figure out who the guy is, but Jet isn't about to let things go. He wants to know what the guy said to Spike. At Earthland, we see LaFou tap into Ein and use his eyes to spy on the crew. Spike realizes that something is wrong, just as LaFou projects himself through Ein's eyes because future technology will let us do some bizarre things.

LaFou's message is for Spike and is all about how he is going to kill him and his friends. He gives Spike two hours to meet him at the designated place before he starts making good on his promises. At Earthland, LaFou finds his new outfit and this episode instantly became a nightmare for me.

As Spike prepares for battle against LaFou, Jet tries to get him to open up about his past. However, Jet has the wrong idea. Spike wasn't on a special ops team; he was in the Syndicate. Spike doesn't try to correct Jet about his theory, though, giving up another chance to come clean about his past. But regardless, Jet and Faye aren't ready to let Spike head out on a suicide mission on their watch. And while yes, Faye brings up a very valid point that they aren't sure what Ein can do, there was no reason to leave that poor baby behind!

The episode shifts gears back to Vicious as Santiago comes to pick him up. The deal nearly goes off the rails until Santiago agrees to send his men away and take Vicious' ship to The Elders. Vicious says goodbye to Julia and they set off to see this crazy plan through. I just can't help but wonder what could possibly be going through Julia's head at this moment. Is Mao going to go through with Julia's plan? Or will Vicious return?

Jet, Spike and Faye come up with a plan to take out LaFou. It rhymes and it is incredible. Don't ever doubt Jet. Really, in the end, Jet just wants to make sure they remember exactly what needs to happen so that everyone comes back alive and in one piece. Now, one more time with feeling!

At The Elders temple, Vicious' plan is underway. The Elders have decreed that he will die for his treason and with a single strike, Mao cuts his head off. Except it wasn't Vicious. It was Santiago. And now the real plan begins. Vicious grabs his katana and starts tearing the room apart, killing everyone, including The Elders. But, he leaves Caliban last. And in a twist of events, we learn that Caliban is actually Vicious' father. It's a shame that this bonding moment didn't turn out for the better. But even with Caliban's dying breath, he reminds Vicious that he will never be anything but a scared boy.

Back at the Bebop, the crew is ready to get this show on the road. Spike heads out to start phase one and jams the signal, thus shutting down the Bebop entirely. Faye thinks the assassin did it, but Jet realizes that it was Spike. The man will do almost anything to make sure the rest of the crew is safe and doesn't have to deal with the consequences of his past. How noble of him. But, not smart. Jet and Faye start getting the ship put back together while Spike heads down to meet with LaFou.

We slip back to the Temple where Mao is trying to crawl away. Mao's final words to Vicious are to ask him to tell Julia she is sorry. He still thinks it is about making Julia sing. But Mao let's Vicious in on their little secret deal about bringing Julia back his head. The real question is, does he believe Mao? And if he does, what will happen to Julia now?

At Earthland, Spike goes toe to toe with LaFou in a horror-themed carnival-type fight. Spike

is living my nightmare right now. But, he manages to keep his distance and uses his knives to slowly get closer to LaFou and avoid his shield. Things aren't looking good for Spike until he spots a dog toy and uses it to disarm LaFou long enough to stick a knife in his leg. Spike hits a button and sends LaFou drifting towards space. But before he is gone, his bombs fall and set off a chain of explosions.

The episode comes to a close at the Syndicate penthouse. Julia is waiting for news from Mao when Vicious returns home with her head. Turns out he had a great day and expects it to only get better.



## Blue Crow Waltz

Season 1

Episode Number: 9

Season Episode: 9

Originally aired: Friday November 19, 2021  
Writer: Jennifer Johnson  
Director: Michael Katleman  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: Tamara Tunie (Ana), Mason Alexander Park (Gren), John Noble (Caliban), A. Martinez (Stax), Andre Hyland (Ka-Ching), Ann Truong (Shin), Hoa Xuande (Lin), Roimata Fox (Tui), Antonio Te Maioho (Chivo), Venice Harris (Lucy), Erika Takacs (Joie), Jen Van Epps (Brenda), Jzayla Hughey (Sick Singer), Wilson Sze (District Attorney), Gabe Wright (Guest Star), Anna Lee (Barmaid)  
Summary: Years earlier, Spike and Vicious meet Julia at Ana's club. But romantic entanglements and Vicious' ambitions soon cause trouble for all of them.



The episode opens straight into a flashback of Fearless and Vicious. The two discuss the finer details of dealing with one's private hair while waiting to handle a job. We can see how Fearless was the more meticulous one, using a garrote and trying to keep the kill as clean as possible where Vicious just stabs him over and over in the stomach. And doesn't even have the decency to clean up afterward. Savage really. But we also see that Fearless does have a code. No kids. This makes me wonder what Julia was talking

about during the virtual reality fiasco back in Binary Two-Step.

Cue the opening theme! Do I have to warn you at this point?

We pick back up at Ana's, where Vicious and Fearless report a job well done to Stax. Now The Elders want them to negotiate a deal for diamonds. Did you know that it rains diamonds on Neptune? Vicious is relatively sure he will get precisely what they want and Stax sends him on his way. He then has a bit of a sidebar with Fearless. Clearly, Stax doesn't like Vicious and having to play parent to a son of one of The Elders. Their heads ride on this job going through, so it's now Fearless' job to make sure Vicious doesn't screw it up.

The next we see Fearless, he is cozying up at the bar with Ana. The two flirt a little back and forth, but Fearless is definitely not Ana's type. But it is pretty clear everyone else finds him to be exactly what they need. Gren pulls Ana away for a bit of an emergency. The girl initially set to play next is otherwise preoccupied and I don't think the patrons would like her new idea of entertainment. The only course of action left is to stick Julia up there. Back out on the floor, Fearless returns to Vicious, who is just beyond chipper to finally be getting the respect he deserves. He undoubtedly fits the spoiled rich kid who gets what they want trope here.

Gren gives Julia a charming introduction and she takes the stage. And folks, can she sing. But we aren't the only ones to notice. She seems to have caught the eye of both Vicious and Fearless. Backstage, Julia is celebrating her performance when Ana arrives with a gift. It seems that Ana has already warned Julia about the Syndicate. But which one sent the wine? Was it Vicious or Fearless?

The episode brings us to one of Vicious and Julia's dates. He is rather charming indeed, even learning a bit of Russian for her. And he makes it clear that he is looking to keep Julia all to himself. I wonder if she feels the same? And does she know exactly what kind of man he can be?

Later, Vicious and Fearless head to meet with Stax, who forces them to hang outside the room for a bit. During this time, we learn that things are getting quite serious between Vicious and Julia. Fearless even makes the joke that she has seen the real him and is still sticking around. But has she? Unless she thinks that his tantrums and abusive nature is cute, we doubt she saw the real him.

Stax finally calls them in to let them know that the deal will happen soon. But they have rules that require those involved to leave their weapons at the door. This clearly ticks off Vicious, but Fearless seems like he can handle it. Vicious and Fearless arrive at the meeting point and it appears that Vicious didn't listen to the rules. Thankfully Fearless is here to play babysitter.

Back at Ana's, we learn from Gren that Julia has been fired. But not really. It is just a rouse to surprise her about her promotion to headliner. Though, I can't imagine that Ana is thrilled with her choice to date Vicious. She is a woman who sticks to her guns, and I'm sure we will see this conversation eventually play out.

Vicious and Fearless aren't so lucky back at Stax's office. Vicious' attitude got the better of him and he botched the negotiations by threatening to cut the guy's hand off. He also thinks it's funny, but Stax isn't thrilled in the slightest. Now The Elders will need to figure out a way to fix their mess. All Stax wants Vicious and Fearless to do is sit on their own hands and do nothing. Absolutely nothing.

Their idea of nothing is to go to a bar and drink. Vicious complains that he did the right thing and needs the others to realize that. Julia arrives eventually and you can tell that Vicious is going to let his attitude ruin their date. But Fearless steps up to the plate and offers her everything Vicious won't. Congratulations, a dance and attention. We learn a few things over the next scene, including a bit about how Vicious saved Fearless by bringing him into the Syndicate, that Fearless (and Spike) are as charming as can be and that it seems Julia and Fearless have an underlining attraction. Shame she is currently dating the most psychotic man in the universe.

On their way to the next club, Vicious spots the man he negotiated with and decides now is the best time to send a message. Julia finally gets to see just how terrifying Vicious can be before Fearless takes her home. At the same time, Fearless and Julia get intimate at her apartment, Vicious deals with punishing the man who made him look like a fool. And now both Vicious and Fearless have made choices they can't go back on.

The episode cuts to Fearless getting a text from Stax. During their meeting, we learn that things are far worse than we expected. Fearless tries to take the fall, but it's Vicious the Neptune Cartel wants dead. It seems like their hands are tied in this case and I wouldn't put it past the Syndicate to off one of their own for the sake of peace between rivals. And I'm right. Vicious' dad Caliban, actually sanctioned it and demanded that Fearless be the one to carry out the execution.

Fearless refuses at first, but it seems like the idea of someone else torturing him doesn't sit right with him. At Vicious' penthouse, we learn about his dark past and the torment his father put him through over the years. While I can understand how those things have shaped who he is now, I still can't find it in myself to feel pity for him. I don't know if it was the story Vicious told or if Fearless never intended to kill him, to begin with, but it seems like the plan has changed.

The next we see Fearless, he is watching the other members of the Neptune Cartel. His plan? To kill all of them so they can't demand Vicious' head. And he succeeds. On his way out, a teenage girl sees him. He tells her to run. We see him shoot one more time and hear a body hit the ground, but it is unclear if it is the girl or someone else. Fearless then goes back to Julia's and convinces her that they need to flee the Syndicate. They set their plans and Fearless heads off to get help from Ana. She is just as reluctant but knows that Julia is safer with Fearless than with Vicious.

At Vicious' penthouse, he wakes up to a visit from his father. Dad starts to congratulate him on going after the cartel but then calls him out for lying. Caliban also gives him a heads up about what Fearless and Julia have been up to and that they plan on fleeing. But how would he know? Was Fearless being followed? Or did someone rat them out? So, clearly, Vicious is angry about this and heads out to put a stop to it. First, paying Ana a visit to figure out where Fearless is taking Julia. I didn't need another reason to dislike Vicious, but knowing Ana's limp is because of him just adds fuel to that fire.



The episode draws to a close as Vicious intercepts Fearless and Julia's plans. He sends for Julia to be taken to his penthouse before dealing with Fearless himself. Vicious lies to Fearless and tells him that Julia chose him before the guns are drawn. The last we see of Fearless, he is floating in the river.



# Supernova Symphony

Season 1  
Episode Number: 10  
Season Episode: 10

Originally aired: Friday November 19, 2021  
Writer: Christopher Yost  
Director: Michael Katleman  
Show Stars: Daniella Pineda (Faye Valentine), Elena Satine (Julia), John Cho (Spike Spiegel), Mustafa Shakir (Jet Black), Alex Hassell (Vicious)  
Guest Stars: Tamara Tunie (Ana), Geoff Stults (Chalmers), Mason Alexander Park (Gren), Ann Truong (Shin), Hoa Xuande (Lin), Simone McAullay (Alisa), Roimata Fox (Tui), Molly Moriarty (Kimmie Black), Beatrice Taniguchi (Young Faye), Eden Perkins (Radical Ed), Kawhia Chambers (Syndicate Henchman)  
Summary: Faye and Jet track Spike to Ana's club, only to learn that Vicious has kidnapped Jet's daughter so he can trade Spike's life for hers.



The episode picks up right where episode eight ends. Vicious is giving himself a toast for becoming the head of the Syndicate. He admits to Julia that he knows about her plan with Mao and Vicious lets loose on her. But Julia isn't backing down this time. She insults his manhood by reminding him that he stayed with the woman who cheated on him. Wrong move Julia. This seems to make Vicious so mad he doesn't cause physical pain to her, well, not yet, at least. He is going to do that but not before finding and killing

Spike first.

And we have the season finale opening credits. If you skip it, then Netflix won't give us a second season. Do you want to be responsible for that? I didn't think so. Let's jam.

We pick back up with Spike waking up as Jet and Faye are looking for him in Earthland. While Faye is searching, she spots a sign that connects to her past. Before she can investigate further, Jet realizes that someone else showed up and took Spike. Over at Ana's, Spike wakes up in her office and learns that Gren found him and brought him back. Ana had been keeping tabs through Vicious' men and figured out what was going to happen. I love how Ana keeps saying that she doesn't get involved in Syndicate stuff, but she is willing to do anything when it comes to protecting Spike.

Back on the Bebop, Faye uses what she saw to find a possible street address for where she grew up. When she tells Jet, she learns that he uncovered where the ship that took Spike went. He knows that Faye wants to find her past and promises her that they will once they get Spike back. At this moment, we see how close the crew has come as Faye agrees to help find Spike first. The series has always pulled me in with the found family story and it shows here.

The episode flashes back to Ana's, where we get the idea that Ana finally told Spike everything about that night. He promises to finally put an end to Vicious and we second that motion with Gren. Ana also tells him that Julia knows that he is alive and that Spike needs to make sure she is safe. But before he can make do on that longtime promise, Jet and Faye arrive to save the day. Except Spike doesn't need saving and after a brief standoff, everyone gets comfortable.

Jet gets a call from Kimmie, except it isn't Kimmie. It's the Syndicate and they took her in exchange for Spike. Jet loses his cool and attacks Spike, demanding to know who he really is.

All the guns come back out. Spike finally opens up to Jet about his work with the Syndicate. Jet has every right to be angry at this moment. Spike had years to tell him who he really was and chose not to. Not only does that hurt his trust, but it put Jet and his family in a very dangerous situation. Now he needs to hand over Spike to get Kimmie back safely.

The crew leaves Ana's and Jet sticks Spike in the trunk. Faye tries to talk Jet out of turning Spike over for Kimmie. She goes on about how if they work together, they can get through this. But Jet won't listen. He is blinded by his anger at Spike for lying to him and putting Kimmie in harm's way. And like I said, he has every right to be. But Faye won't stand by and help him do it. She won't carry the weight of knowing they sent Spike to his death.

The following few scenes of the episode flips back and forth between Julia and Jet. Julia is in a car with members of Vicious' crew. She puts it into the one's head that since she knows the truth behind why Vicious tried to kill Fearless, she is going to die as well. She asks Julia if she ever really loved Vicious. Julia opens up about how she thought she loved him, but she didn't know what love was until Fearless. This must strike a chord with the member who agrees that Julia should be with Fearless and kills the two members in the front seats with Julia's help before the car flips over.

Jet arrives at the meeting place to find Vicious and the rest of his crew waiting with Kimmie. Jet tells them that Spike is in the trunk and lets them go over to get him. But this is all a ploy. It seems that Jet may have had a change of heart about the situation. They quickly take out the Syndicate members, but when Jet fires on Vicious, he realizes that they are just holograms—even Kimmie. More Syndicate members show up to deal with Jet and Spike while Vicious disappears.

Back at the accident scene, Julia pulls herself from the wreck, taking a gun with her. We get the sense that something has changed within Julia. Like she is over all of this Syndicate stuff and Vicious and ready to take matters into her own hands. Let's just hope that she can hold onto this strength long enough to help Spike and Jet out. Speaking of those two, the Syndicate members managed to tie them up and break Jet's arm in the process. As Jet wakes up, we find ourselves within the chapel. Fans of the anime will know which one—the 9th ring of hell.

There is a short moment between Spike and Jet here. We finally get to see Spike thank Jet for changing his mind about him and giving him a chance to right all his wrongs. And I can't help but think that Spike means more than just this one situation. I think Spike is thanking Jet for giving him the last few years to become a better person than who he was as Fearless.

The moment is broken up by the arrival of Vicious and his crew. And to make this episode so much more nostalgic, we hear one of the most famous quotes from Vicious — "When Angels are forced out of heaven, they become Devils. You agree, don't you, Spike?" Hassell is fantastic in this scene. Honestly, he has played a pretty fantastically psychotic version of Vicious this entire season.

Vicious goes on to remind Spike just how terrible he really is. A liar, betrayer, someone who only cares about himself, a bringer of death. Vicious even tells Spike how he had a crypt made for him after that night and would come down to mourn him. Except he didn't cry over it like he thought he would. But now that Spike is alive, Vicious can put him in it now. Jet doesn't care about any of this and just wants them to let Kimmie go. But Vicious has other plans for all of them.

Vicious forces Spike to watch as his crew gets ready to kill Jet and Kimmie. But before they can, Faye shows up and lights up the place before elegantly severing the ropes binding Jet and Spike. Spike gets Jet and Kimmie to Faye's ship, who couldn't walk away and let those two die. Faye tries to get Spike to join them, but he has unfinished business with Vicious to attend to. Faye gives him her best piece of combat advice — shoot them before they shoot you.

The episode drops a major nostalgic moment on us as we hear Rain by The Seatbelts begin to play and watch Spike walk back into the cathedral. Spike deals with the rest of Vicious men while being taunted from the top of the cathedral. And in a scene so reminiscent yet so different from the anime, we watch Spike and Vicious go head to head. Vicious pins Spike to the ground and tries to get him to see that they are the same. But Spike won't see it. He knows that he gave up that life and has become a different person. Vicious takes Spike's gun and prepares to put an end to him once and for all.

But in the plot twist of all plot twists, Julia shoots Vicious in the chest. But this Julia doesn't want to run away with Spike. She has other plans that include killing Vicious and running the Syndicate with Spike at her side. Spike disagrees with what she wants. He feels like he knows

that this isn't her. And maybe Spike is right. Perhaps this wasn't the Julia he once knew. But this is who she is now. Julia spent the last few years trying to survive being married to Vicious and she is over being afraid.

And since Spike won't stand by her, it's time for her to wake up. We watch as Julia takes a shot at Spike and he crashes through the window behind him, falling towards the water below with Green Bird playing in the background.

We cut to Jet as Chalmers and Alisa arrive to get Kimmie. It's heartbreaking watching Kimmie refer to Chalmers as daddy and not even giving Jet a second thought before getting whisked away. Inside the Bebop, Faye packs up her room and says goodbye to the ship. Outside, she has an emotional goodbye with Jet before heading off to seek out her past.

The episode shifts to Vicious, who has been tied up in what looks like Mao's plant. Julia lets him on her plans to keep him locked away while she runs the Syndicate on "his behalf." But why keep him alive? The two play a dangerous game of Russian roulette which ends with Vicious still alive and Julia leaving him behind.

Back at the Bebop, Spike returns. Alive but seriously injured. But he doesn't get the welcoming he is used to. Jet reminds him that the only reason he is still alive right now is because he helped save Kimmie. But, if they cross paths again, Jet will kill him. Jet then heads into the Bebop and leaves Spike out on the street. But this isn't where the episode ends, though.

We get a quick scene at the end with Spike stumbling out of a bar and falling flat on his face in an alley. But no peace comes for Spike Spiegel. He gets a rather obnoxious visit from Radical Ed and Ein! He needs to get up because they have a job for him and it includes finding the Butterfly Man known as Volaju. And that would be Vincent Volaju, the main antagonist of Cowboy Bebop: The Movie. And on this note, the episode and season one of Cowboy Bebop draws to a close.



# Actor Appearances

## A

Simon Arblaster ..... 1  
 0103 (Uniformed Officer)

## B

Adrienne Barbeau ..... 1  
 0104 (Maria Murdock)  
 Dallas Barnett ..... 1  
 0101 (Mechanic)  
 Matt Bennett ..... 1  
 0101 (Tanaka's Henchman)  
 Teuila Blakely ..... 1  
 0105 (Duero)  
 Bronwyn Bradley ..... 1  
 0103 (Betty)  
 Kirsty Bruce ..... 1  
 0105 (Suicide Girl)  
 Stephen Butterworth ..... 1  
 0101 (Shahab)

## C

Tim Carlsen ..... 1  
 0104 (Ron Murdock)  
 Kawhia Chambers ..... 1  
 0110 (Syndicate Henchman)  
 Byron Coll ..... 1  
 0104 (Mark Manley)  
 Rodney Cook ..... 1  
 0102 (Teddy Bomber)  
 Lucy Currey ..... 2  
 0102 (Judy); 0105 (Judy)

## D

Miranda Daughtry ..... 1  
 0104 (Harrison Murdock)  
 Steven A Davis ..... 1  
 0102 (Gunther)  
 Natascha Diaz ..... 1  
 0103 (Barmaid)  
 Georgia Duder ..... 1  
 0107 (Voodoo Queen)  
 Christine Dunford ..... 1  
 0107 (Whitney Matsumoto)  
 Lori Dungey ..... 1  
 0104 (Rachael)

## E

Courtney Eggleton ..... 1  
 0102 (Tory)  
 Jen Van Epps ..... 1  
 0109 (Brenda)

## F

Jason Fitch ..... 1  
 0107 (Store Owner)  
 Sinead Fitzgerald ..... 1  
 0106 (Holo Beatrice)  
 Zane Fleming ..... 1  
 0104 (Derek Murdock)  
 Roimata Fox ..... 3  
 0104 (Tui); 0109 (Tui); 0110 (Tui)

## G

James Gaylyn ..... 1  
 0102 (Buck)  
 Arlo Green ..... 1  
 0101 (Saltz)

## H

Lutz Halbhubner ..... 2  
 0101 (Jobim); 0108 (Jobim)  
 Jade Harlow ..... 1  
 0106 (Mel)  
 Venice Harris ..... 1  
 0109 (Lucy)  
 Elizabeth Hawthorne ..... 1  
 0102 (Peggy Langford)  
 Megan Hind ..... 1  
 0103 (Greta)  
 David Van Horn ..... 1  
 0102 (Foreman)  
 Rachel House ..... 3  
 0105 (Mao Yenrai); 0107 (Mao Yenrai); 0108 (Mao Yenrai)  
 Jzayla Hughey ..... 1  
 0109 (Sick Singer)  
 Andre Hyland ..... 1  
 0109 (Ka-Ching)

## J

Lyn Jordan ..... 1  
 0103 (Old Lady at the Gas Station)

## K

Emma King ..... 1  
 0108 (Godard)  
 Thomas Kiwi ..... 1  
 0105 (Roland Dupree)  
 Anji Krefl ..... 1  
 0101 (Barkeep)

## L

## Cowboy Bebop Episode Guide

Anna Lee.....	1
0109 (Barmaid)	
Nathaniel Lees.....	1
0103 (Sushi Chef)	
James Hiroyuki Liao.....	1
0101 (Rengie Tanaka)	
Matthias Luafutu.....	1
0105 (Udai Taxim)	

### M

Alvin Maharaj.....	1
0102 (Detective Bachan)	
Antonio Te Maioho.....	2
0101 (Chivo); 0109 (Chivo)	
A. Martinez.....	1
0109 (Stax)	
Eli Matthewson.....	1
0107 (Valet)	
Simone McAullay.....	3
0103 (Alisa); 0107 (Alisa); 0110 (Alisa)	
Carmel McGlone.....	2
0103 (Woodcock); 0108 (Woodcock)	
Fungai Mhlanga.....	2
0101 (Carlos); 0108 (Carlos)	
Mustaq Missouri.....	1
0101 (Bounty Officer)	
Mark Mitchinson.....	1
0106 (Doctor Kaypack)	
Blessing Mokgohloa.....	3
0105 (Santiago); 0107 (Santiago); 0108 (Santiago)	
Molly Moriarty.....	3
0103 (Kimmie Black); 0107 (Kimmie Black); 0110 (Kimmie Black)	
Ira Munn.....	2
0102 (Punch); 0105 (Punch)	

### N

Franck Nelle.....	1
0103 (Abdul Hakim)	
John Noble.....	3
0102 (Caliban); 0108 (Caliban); 0109 (Caliban)	

### P

Mason Alexander Park.....	5
0102 (Gren); 0104 (Gren); 0107 (Gren); 0109 (Gren); 0110 (Gren)	
Jay Paulson.....	1
0103 (Abdul Hakim)	
Lydia Peckham.....	1
0101 (Katerina Montgomery)	
Eden Perkins.....	1
0110 (Radical Ed)	
Maaka Pohatu.....	1
0103 (Benicio)	

### R

Joshua Randall.....	1
0108 (Pierrot Le Fou / Mad Pierrot)	
Arthur Ranford.....	2
0101 (Antonio); 0108 (Antonio)	
Judy Rankin.....	1
0101 (Hostage)	
Amelia Reid-Meredith.....	1
0104 (Loren Cadena)	
Billy Revell.....	1

0101 (Frank)	
Tyson Ritter.....	1
0107 (Iron Mink)	
Jordan Rivers.....	1
0101 (Norman)	

### S

Bridie Sisson.....	1
0101 (Tweaker)	
TJ Snow.....	1
0102 (Daveed)	
Andrew Stehlin.....	1
0102 (Capo)	
Geoff Stults.....	5
0101 (Chalmers); 0103 (Chalmers); 0105 (Chalmers); 0107 (Chalmers); 0110 (Chalmers)	
Wilson Sze.....	1
0109 (District Attorney)	

### T

Erika Takacs.....	1
0109 (Joie)	
Beatrice Taniguchi.....	2
0107 (Young Faye); 0110 (Young Faye)	
Shweta Tomar.....	1
0104 (Newscaster)	
Ann Truong.....	7
0101 (Shin); 0102 (Shin); 0103 (Shin); 0106 (Shin); 0108 (Shin); 0109 (Shin); 0110 (Shin)	
Tamara Tunie.....	6
0102 (Ana); 0103 (Ana); 0104 (Ana); 0107 (Ana); 0109 (Ana); 0110 (Ana)	

### U

Jan Uddin.....	1
0101 (Asimov Solensan)	

### W

John Warren.....	1
0101 (Homeless Guy)	
Biku Wernick-Aqorau.....	1
0102 (Club Attendant)	
Wade Williams.....	1
0105 (Fad)	
Scott Wills.....	1
0105 (Dagmar)	
Gabe Wright.....	1
0109 (Guest Star)	

### X

Hoa Xuande.....	7
0101 (Lin); 0102 (Lin); 0103 (Lin); 0106 (Lin); 0108 (Lin); 0109 (Lin); 0110 (Lin)	
Ally Xue.....	1
0101 (Carol)	