

Episodes 001–077

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Contents

Seaso	
1	The Nigerian Job
2	The Homecoming Job
3	The Two-Horse Job
4	The Miracle Job
5	The Bank Shot Job
6	The Stork Job
7	The Wedding Job
8	The Mile High Job
9	The Snow Job
10	The 12-Step Job
11	The Juror #6 Job
12	The First David Job
13	The Second David Job
Seaso	on 2
1	The Beantown Bailout Job
$\overset{1}{2}$	The Tap-Out Job
3	The Order 23 Job
3 4	The Fairy Godparents Job
5	The Three Days of the Hunter Job
6	The Top Hat Job
7	The Two Live Crew Job
=	The Ice Man Job
8 9	The Lost Heir Job
10	The Runway Job
10	The Bottle Job
12	
13	The Zanzibar Marketplace Job
13	The Three Strikes Job (1)
15	The Maltese Falcon Job (2)
15	The Mantese Falcon 300 (2)
Seaso	
1	The Jailhouse Job
2	The Reunion Job
3	The Inside Job
4	The Scheherazade Job
5	The Double-Blind Job
6	The Studio Job
7	The Gone-Fishin' Job
8	The Boost Job
9	The Three-Card Monte Job
10	The Underground Job
11	The Rashomon Job

Leverage Episode Guide

12	The King George Job	. 179
13	The Morning After Job	. 183
14	The Ho, Ho, Ho Job	
15	The Big Bang Job (1)	. 191
16	The San Lorenzo Job (2)	
Seaso		199
1	The Long Way Down Job	. 201
2	The 10 Lil'l Grifters Job	
3	The 15 Minutes Job	
4	The Van Gogh Job	
5	The Hot Potato Job	
6	The Carnival Job	. 221
7	The Grave Danger Job	. 225
8	The Boiler Room Job	. 229
9	The Cross My Heart Job	. 233
10	The Queen's Gambit Job	. 237
11	The Experimental Job	. 241
12	The Office Job	. 245
13	The Girls' Night Out Job	. 249
14	The Boys' Night Out Job	. 253
15	The Lonely Hearts Job	. 257
16	The Gold Job	. 261
17	The Radio Job	. 265
18	The Last Dam Job	. 269
Seaso		273
1	The (Very) Big Bird Job	. 275
2	The Blue Line Job	
3	The First Contact Job	
4	The French Connection Job	
5	The Gimme a K Street Job	
6	The D.B. Cooper Job	
7	The Real Fake Car Job	
8	The Broken Wing Job	
9	The Rundown Job	
10	The Frame Up Job	
11	The Low Low Price Job	
12	The White Rabbit Job	. 319
13	The Corkscrew Job	
14	The Toy Job	. 327
15	The Long Goodbye Job	. 331
Actor	Appearances	335



The Nigerian Job

Season 1 Episode Number: 1 Season Episode: 1

Originally aired: Sunday December 7, 2008
Writer: Chris Downey, John Rogers

Director: Dean Devlin

Summary:

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Adeoye Mabogunje (Babatunde), Brian King (Jenkins), Nicky Margolis

(Dubenich's Assistant), Philip Vanlear (Agent Higgins), Jamie Vann (Ed Helm), Andy-John G. Kalkounos (Bartender), Cedric Young (Nigerian Businessman), William Dick (Concierge), Ian Belknap (Drunk Dad), Michael Bradecich (Lobby Guard), Anish Jethmalani (Dr. Ranji), Tony Bill (Pierson), Ed Smaron (Guard #1), Saul Rubinek (Victor Dubenich) Nate Ford is a former insurance investigator who specialized in the

recovery of high-value items. The CEO of an aerospace company asks Nate to lead a band of criminals to recover airplane blueprints that were stolen by a rival company. However, Nate later learns that he was deceived and must convince his "team" to steal the blueprints back.



Nathan Ford, an ex-insurance investigator, sits alone at an airport bar awaiting his flight. Another man, who we later learn is Victor Dubenich of Bering Aerospace, walks in, with a request. After gratuitously listing off some of Ford's biggest saves while he was with his former employers (and alluding to how wrong they were for destroying his family), Dubenich asks if he will steal back

airplane designs that had been stolen from Bering by its main rival — Pierson Avionics.

As Dubenich explains his predicament — he will lose major money, perhaps his job, if these plans are still gone when the shareholders' meeting goes on at the end of the month — he reveals that he's already hired three thieves for the job. Ford's responsibility, as the sole "good guy" of the group, will be to make sure they stay honest as they work together to lift the designs from Pierson. As it turns out, Ford is familiar with all three because he's chased them in his former life at one time or another, so he knows the catch — they don't play well with others. At all. Dubenich senses his hesitance, but hits one out of the park when he mentions Pierson is insured by IYS, Ford's old employer — the old employer who allowed his son to die. If Ford takes the job and succeeds, they will lose millions on the hefty Pierson account. Game on.

As Ford leads the group from a secure location across the street from Pierson headquarters, we meet the crew. Alex Hardison is the internet and computer fraud specialist, aka the techno geek, who's been hacking everything from credit card accounts to computer mainframes since high school. Eliot Spencer is the retrieval specialist, meaning if someone (or thirteen someones) stand in the way of the prize, he'll remove them from the situation without breaking a sweat or being polite. Parker is the somewhat insane, completely dedicated infiltration specialist who hasn't ever found anything she can't steal or place she can't break in to.

As the team works towards getting the designs, each person each shows off his or her individual talents and abilities. However, Hardison, Spencer, and Parker learn a valuable lesson in

thievery along the way — nothing ever goes according to plan. Leaving the building isn't going to be as easy as they had originally thought after building security senses a problem, but, luckily, Ford's prepared with a backup plan or two. Thanks to him being prepared, everybody makes it out — together.

After the heist, Hardison sends the designs to Bering and the group happily parts ways for what they thing will be the last time...

... until Ford gets a frantic call from Dubenich first thing in the morning saying that the plan was never delivered. Dubenich tells him to meet him at an old warehouse outside of the city where they will discuss the situation. When Ford arrives, he finds Hardison, Spencer, and Parker arguing over the fact that none of them got paid. After a moment, they all realize why they were told to meet at the factory... and escape seconds before it explodes into a ball of flames!

The crew wakes up in the hospital in police custody and handcuffed to their beds. After an ingenious escape where they all once again show how well their individual skills mesh, they head to Ford's apartment to figure out what the hell is going on. Thanks to Hardison's internet research, they realize that Dubenich played them — they weren't actually stealing airplane designs back for Bering, but just plain stealing them from Pierson. Ford convinces the other three that payback, not dropping off of the map, is the way to go. Before they can do that, though, they need to recruit one more team member because Dubenich knows their faces. Perhaps the worst actress in the history of theater, Sophie Devereaux's real stage is the world — a world where she can con anybody into doing anything. Ford spent some time chasing her in his past life and, intrigued by her old nemesis playing on her side, it doesn't take much to convince her to join up.

This is where the Nigerians come into play. With Ford running the operation and Hardison manning the computer at the apartment, Sophie meets Dubenich as Anna Gonstadt, a representative from a private business consortium in Africa, interested in infrastructure development and economic renewal. While he initially shows major skepticism, she manages to get him out of his office to explain that the Nigerian government is interested in using Bering to revitalize their airline industry and use the company as a means to manufacture new airplanes in their country. When Dubenich declines, Sophie/Anna plays her biggest card — she promises to take her offer to Pierson. Dubenich takes the bait and agrees to meet with the Nigerians.

Later that night while relaxing before their big day, Ford reveals to Spencer that his son died because his insurance company — the company he worked for — wouldn't pay for his medical treatment. They deemed it "experimental." Sophie also shows that their might be a little bit more professional excitement brewing between her and Ford. . .

After averting a major snafu when Dubenich shows up early to the office building where Sophie/Anna told him the African Commercial Transport and Trade Initiative office is located, even though no such office exists, the Nigerian officials and Dubenich meet. They come to agreeable terms to do business together and, after Sophie/Anna mentions the "other matter," a Nigerian official hands her an envelope, to which she then hands to Dubenich. It is a note stating what the Nigerians' would like Bering to pay as a "finder's fee" —a monetary guarantee that the company will work solely with them. Dubenich agrees to pay the \$1 million stated in the message, but not without being aware that someone is trying to scam him into doing something illegal. He makes a phone call to the FBI after getting back to his office to let them know that men posing as Nigerian government officials are trying to bribe him.

The Bering shareholders' meeting takes place the following day and, to Dubenich's delight, Sophie/Anna and the Nigerians are there. He offers to seal the deal right there and then, and brings them into a conference room where he promptly calls in the FBI to make the arrest... except they move in to take him into custody for soliciting a bribe from Nigerian government officials. Dubenich, shocked, discovers that, yes, the men actually are Nigerian officials... but he's even more shocked that Sophie/Anna (who has disappeared from the scene) contacted them as his assistant, not the other way around as she presented it to him. Thanks to Ford's team, the officials thought they were meeting at Bering's other office while Dubenich thought he was meeting at the African Commercial Transport and Trade Initiative office.

From here, the shareholders' meeting falls apart. In front of all of them, it is announced that Dubenich deposited a \$200,000 check that he was "handed" in his meeting with the officials. Of course, Dubenich never actually received the check — Sophie/Anna switched it with the message that said "1,000,000," which was the amount he thought he was being asked to pay. So, he was allegedly taking money from a foreign government which, for a company that has US government

defense contracts, is a major no-no. This is why he will be spending some time in prison and why everybody in the offices of Bering frantically shred thousands of pages of business transactions.

Ford then meets with the head of Pierson Avionics to return the airplane designs the crew stole and receives a promise — that Pierson will drop the investigation into who took them. When asked why he doesn't want money, Ford say, "This project has a different revenue stream." This is when he places a call to Dubenich to let him know that, as Bering's stock plummets very publicly right in front of him, he has his team are making a lot of money. Staggering amounts, actually. Through somewhat of a small threat, Ford makes Dubenich realize that trying to mess with them from here on out will lead to much worse things.

After the crew sees how much money they've received because of this job — "retirement money" — they part ways... but not for long. One by one, Hardison, Parker, Spencer, and Sophie make it quite clear that they don't want this to be the end. They had too much fun and made too much money to walk away now. If Ford can find powerless individuals who have been wronged by the powerfully corrupt, they will all — as one — provide leverage.

The Homecoming Job

Season 1 Episode Number: 2 Season Episode: 2

Originally aired: Tuesday December 9, 2008

Writer: Dean Devlin, John Rogers, John Rogers

Director: Dean Devlin

Summary:

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Jake McLaughlin (Corporal Robert Perry), Inger Tudor (Dr. Laroque),

Jonathan Kowalsky (PFC Dwight Caplan), Ben O'Rourke (Guard #1), Tisha Terrasini Banker (News Reporter), Robert Pine (Congressman Robert Jenkins), Richard Cox (Charles Dufort), Lee Reherman (Grady) The Leverage team investigates the wounding of a reservist by mer-

cenaries in Iraq. First the team has to figure out who is hiding what, and to what extreme they will go to protect their high profile positions.

How far up do the corruption and cover-up go?



Nathan Ford watches a homemade video, as recorded by Corporal Robert Perry of the US Army while he was at war in Iraq. It was intended to be a "letter" to his then-fiancé©, Jenny, back in the States. As Cpl. Perry jokes with another soldier in his unit, the camera pans over to a group of private contractors from Castleman Security loading a truck and, suddenly, heavy gunfire erupts. The camera

drops, as does Cpl. Perry's motionless body, right in front of the lens.

Cpl. Perry now sits in a wheelchair across from Nathan in a hospital filled with wounded military veterans. The injury to his legs is the result of the attack recorded on the video. He reveals that, while he's not angry about Jenny breaking up with him, he does want one thing — the rehab he can't afford. It's going to be a long road to recovery for him and, because it was Castleman contractors who shot him, he wants them to pay for his treatment. Unfortunately, this is not going to be an easy feat. When the Army investigated the shooting, they determined that it had been insurgents who attacked the soldier — mostly because Castleman had refused to cooperate with their investigation. No one said otherwise because Castleman has done a good deal of work for the government over the years. After sharing this much, Cpl. Perry's doctor interrupts them. . .

... and promptly escorts Nathan outside. Not only is she distrustful of Nathan, but she clearly does not appreciate him getting Cpl. Perry's hopes up. The hospital does not have enough money to treat him, or most of the other armed service reservists, so there's no hope of him receiving the treatment he needs. Despite Nathan's reassurances that he's not there running a scam, but actually trying to help, she storms off to go tell Cpl. Perry that, because of the money situation, he's going to be sent home with no further treatment. She leaves Nathan with these words: "People don't just show up to help. That's not the way the world works."

With that, Nathan calls Hardison and instructs him to call their old crew members, who are spread across the world attempting to do their own things...

 \dots When Sophie receives the call, she's in Hollywood in the middle of an audition which, to say the least, is not going well at all — she makes community theater look like Tony-winning material. . .

... Eliot has just finished pulling a job in Berlin and being double crossed by his partner when his phone begins ringing. Luckily, it's the perfect diversion to get out of a sticky situation...

.... Parker is in Monaco doing what she does best — stealing a painting...

... Soon thereafter, all three stroll through the office doors of Leverage Consulting and Assoc. — the crew's brand new digs. Hardison appears and explains that this is their new cover. The company comes complete with a fake history — it was founded in 1913 by Harland Leverage III — and is totally legitimate as far as all governmental and tax agencies are concerned. Each of them is registered as full partners in the firm, with real pension plans, employment records and offices. This is all thanks to Hardison's great aptitude for working the system with his technological prowess... and Nathan's funding. As it turns out, after giving most of the money he earned from the Nigerian job, he used what was left over to create Leverage Consulting.

Hardison takes them into the main conference room, which he has wired into every important database in the world. . . and every sports channel known to man. After he familiarizes them with it, Nathan walks in and they watch the video Cpl. Perry made in Iraq. Eliot shows off his knowledge of guns and, based on just the sounds of the gun blasts on the video, assures the crew that it was Castleman contractors that shot up the unit. Hardison then fills in some information about Castleman — it's a multibillion dollar company run by Charles DuFort and has US government contracts across the world. While Eliot worries that it's going to be tough to take on a private army, Nathan reveals the company's weakness — keeping the lies straight to maintain a cover up of this magnitude is extremely difficult. All they have to do is steal the evidence and blackmail Castleman into paying for Cpl. Perry's treatment. Should be no problem for a group of thieves like them. . .

To begin, the Nathan, Sophie and Eliot run game at a private dinner party put on by Castleman for Congressman Robert Jenkins, a man who has become central to their operations. Sophie interrupts a conversation about a new appropriations bill between DuFort and the congressman as Lily McReady, a representative from Executive Orders — a London-based defense contractor. DuFort is somewhat surprised, and a bit suspicious, at the fact that this company would send someone to this party to speak with Congressman Jenkins. After all, they don't have any business with the US government — that's Castleman territory thanks to Appropriations Bill 718. When he calls Sophie/Lily out on this, she candidly interjects that her "employer" might be interested in changing the playing field. Deciding that he likes her, DuFort reveals that he finds "buying" a congressman to be one of the best long term investments a corporation can make.

Nathan wants more information on this appropriations bill, so it's convenient that Hardison and Parker have broken into DuFort's office across town. However, Hardison can't access Du-Fort's computer without a special security card. DuFort has this on him, so, while he's busy revealing the fact that he thinks "buying" a congressman is one of the best long term investments a corporation can make, Nathan, Sophie/Lily, and Eliot (who's none-too-pleased about playing the part of a server), pull a little three-man pickpocket job on DuFort. Done and done. Hardison now has his security code and he's in. The next step is getting Parker access to the voice-activated safe in DuFort's office. Eliot works his magic once again as the bumbling server to get the proper tones from DuFort's voice to get into the safe. What both Hardison and Parker find is stunning — Castleman has spent a great deal of time studying Cpl. Perry's personal, educational and medical history and spent great deal of money Cpl. Perry running surveillance on him since he returned from Iraq. Learning this brings Nathan to a startling conclusion: the Castleman cover up isn't about the shooting, it's about the trucks they were loading on the Iraq video and Cpl. Perry is caught in the middle as a witness. Nathan and the crew head to the hospital where he's staying because, as Nathan says, Castleman isn't the kind of company that keeps witnesses alive...

Nathan and Sophie rush through the hospital and collect Cpl. Perry, while Eliot searches for the Castleman thugs that might be there to kill him. After a brief and extremely painful encounter with Eliot, the would-be killers are knocked out and the four of them escape unscathed. Back at Leverage headquarters, the crew goes through what Eliot took from one of the attackers and they find that they were planning to make Cpl. Perry's death look like a suicide. Nathan, enjoying a drink, lets them know that Cpl. Perry has been placed in a safe house. The other four are not as relaxed as their fearless leader and show major apprehension towards continuing with this mission now that they know they're facing certified killers. Nathan admonishes the crew. After all, it was they, not he, who asked for another mission. Feeling guilty and a bit reprimanded,

they agree to finish this one job. That's it, though. No more after this.

A plan is then formulated. Since Sophie knows Congressman Jenkins is lying about not being aware of the Castleman shooting in Iraq through her conversation with him at the party and Nathan thinks the best way to get secret information out of two people is to pit them again one another, they decide to push DuFort and Congressman Jenkins onto each other's bad sides. After coming to this decision, Sophie, hoping to keep her boss sober and perhaps save a little face in the meantime, takes Nathan's alcohol away from him.

The following day, Sophie/Lily meets with Congressman Jenkins in Washington DC and Nathan meets with DuFort in Los Angeles as Tommy Abrams, an assistant to Congressman Calloway from upstate. While Sophie/Lily attempts to get her mark to waver on his support of Castleman on the new Appropriations Bill 718 by focusing on their habit of being fickle, Nathan/Tommy does his best to make DuFort think that the congressman that's been in his pocket for so many years is no longer a solid supporter as he once was. He makes sure to mention that Congressman Jenkins had agreed to meet with a representative from Executive Orders in Washington and Sophie/Lily makes sure to make reference to the phone calls Castleman failed to return to their supposed #1 guy on the Hill as of late. At the end of their respective meetings, Nathan/Tommy and Sophie/Lily have achieved their goal — DuFort and Jenkins are no longer comfortable bedfellows.

While Eliot does a good job in messing with Congressman Jenkins' home improvement plans — plans he's able to afford because of Castleman bribes — by canceling all materials shipments, Nathan and Hardison watch the next step come to fruition. It involves Parker adding the crew's own little supplement onto Appropriations Bill 718, which basically eliminates Castleman from the defense contracts it's enjoyed over the years. Of course, Parker has little trouble infiltrating the floor of the House of Representatives and getting this done. Leverage Consulting has now officially altered US legislation.

Later that day, the crew hears the result of this effort, as they listen to a recorded phone call that took place between DuFort and Congressman Jenkins. In the heated exchange, not only is it revealed that all of the defense earmarks for Castleman's services were removed from the bill, but Congressman Jenkins also gives the crew a huge clue as to the deal with Castleman's trucks. As it turns out, he himself cleared one of Castleman's shipments that came from Iraq right after the shooting himself and it now sits at the Port of Los Angeles in storage container 541, waiting to be moved in two days. . .

The following day, Nathan and Sophie hang outside of the container yard while Hardison, Eliot, and Parker attempt to access the locked and heavily guarded container 541. After Parker successfully picks the lock, they're surprised what they find inside — hundreds upon hundreds or stacks of US currency. Back at Leverage headquarters, they determine around \$2-\$3 million sits in the container. Everyone wonders how that much American money got to be in Iraq and Nathan has the answer — the US sent it there. He tells them that, at the beginning of the Iraq war, the insurance company he worked for in his past life helped insure the biggest currency transfer in history. Billions of US cash was sent to Iraq to pay for the reconstruction effort. At some point, \$9 billion of it went missing. This is what the Castleman contractors were loading into the trucks and what some of them assumed Cpl. Perry saw through the lens of his video camera this is why they started shooting. Why does a billionaire dollar company like Castleman want this money? Well, because it's cold hard cash for one thing, but it's also a valuable asset when it comes to money laundering. They use the stolen money to get a congressman elected, the congressman gets them no bid contracts with the government, and the government then pays them for their defense services with legal money. Castleman has turned the US government into one big money laundering scam.

After taking all of this in, the crew wonders how they're going to steal all of that money. Nathan, however, lets them know that they're not going to steal it, but give it back. After all, they're the good guys now, much to they're visible chagrin...

The day the money is to be moved, they return to the Port of Los Angeles. Nathan and Sophie distract the security guards watching container 541 by doing a great impression of an obnoxious tourist couple, leis and all. This allows Parker to sneak in. Eliot, manning the security booth, encounters Congressman Jenkins, who is on a mission to find his missing home improvement supplies that somehow weren't shipped... Eliot, as the kindly security guard, hands him a key and a map depicting where he can find his mahogany cabinets.

On the other side of the yard, Parker employs an effective way of opening the locked container — with explosives. The resulting ball of flames is less than somewhat discreet and, when they see no money in the blown-open container, security guards go after a white moving truck that sped away from the scene right after the explosion. They manage to converge on the truck, which is being driven by Hardison, stop it, and force him from the driver's seat.

Meanwhile, DuFort has shown up to oversee the move of the money and is less than pleased when he's told by his head of security that it's gone. He's even more displeased to find Congressman Jenkins standing in front of the empty container (Does he think his cabinets were in there?) — both men exchange heated words, thanks to their being manipulated by Lily McReady and Tommy Abrams. That's when the press shows up, asking Congressman Jenkins if he's standing in front of the container he called about. He, of course, never called the media about any container. . .

This is also about the time Hardison is forced to open the back of his truck to reveal. . . nothing, absolutely nothing. The truck is completely empty. So if the money's not back there and it's not in the container. . . $\,$

... Parker must not have blown open container 541. The CNN reporter points this out when she swings the door shut to show the 542 painted on the side of the empty container. The wool had been completely pulled over their corrupt eyes. The one they're looking for, the one Congressman Jenkins "called about," sits unopened right next to it. The reporter also points out that he's holding the key to the lock — the key Eliot the kindly security guard handed him at the gate. How fortunate. With the cameras rolling, Congressman Jenkins can do nothing but open the container and show everyone the millions of dollars hidden in there. Of course, they attempt to explain their way out of it by saying they uncovered a plot to smuggle money into the US weeks ago, but a well-timed phone call to every cell within a three-mile radius takes care of that lie. What the media hears is the incriminating conversation between DuFort and Congressman Jenkins regarding the movement of the container — the one the crew had heard at headquarters. This all looks pretty bad for the two crooked players. Career-ending bad. Prison time bad. . .

The crew makes one last stop — at Cpl. Perry's hospital. They bring him and his doctor out to the white truck from the container yard. Again, it's opened to reveal nothing in the back — or is it? Hardison tears away the "empty truck" backdrop to reveal hundreds of hidden stacks of cash. The crew is giving the money back to US taxpayers — injured taxpayers who need serious (and expensive) medical treatment. Cpl. Perry is stunned, but thankful, and his doctor, who can't believe what she's seeing, finally gets it — people can just show up and help. The world can work like that. . .

The smiles on the faces of the partners of Leverage Consulting and Assoc. say it all — giving the money back wasn't so hard. Maybe being the good guys isn't that bad after all. Maybe, just maybe, they're in it for one or two more jobs. . .

The Two-Horse Job

Season 1 Episode Number: 3 Season Episode: 3

Originally aired: Tuesday December 16, 2008
Writer: Jessica Rieder, Melissa Glenn

Director: Craig R. Baxley

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Rick Hoffman (Alan Foss), Jaime Ray Newman (Aimee Martin), Mark

A. Sheppard (Jim Sterling), Theo Kypri (Thug #1), Jessica Jann (Young

Chen), Kaylee Dodson (Young Parker), Van Allen (FBI Agent)

Summary: After a Wall Street broker sets fire to his stable-killing his underachiev-

ing racehorses in the process-the team visits Kentucky to help the

heartsick trainer, Eliot's high school love.



A speeding pick-up races onto the property of Kensington Racetrack, in Kentucky, and stops in front of a burning stable. Aimee Martin jumps out amongst the painful whinnies and screams of horses trapped in the blazing building. A single thoroughbred gallops out, followed by Aimee's father, Willie. When she tries to run in to save the other horses, he tells her it's too late.

Nine horses died in the fire, Willie tells Nathan as they, along with Eliot, sit in Willie's office. Baltimore, the only thoroughbred that survived, has smoke in his lungs and will never fully recover. Both Willie and Aimee are horse trainers — something their family has done since the Civil War. This means, as Eliot explains, that they didn't actually own the animals that died, but did everything from raising, breaking, and racing them. Actually owning them requires a good deal of money — money that Alan Foss, the owner of Willie's horses brought to the table when he came down from Wall Street. Foss offered Willie a 10% share in ownership, which was a deal he couldn't pass up. When the horses started underperforming, Foss became unhappy and, unfortunately, expressed his discontent in the form of flames. Everybody in the room knows he set the fire to be able to get his investment back in the form of insurance money, but, despite this being a highly illegal move, it still looks bleak for Willie. He's out of horses that can perform, a stable and, because he's now uninsurable, a job. When Nathan tells Willie they can get him a portion of the \$2 million of insurance money Voss is owed, he's surprised at the trainer's reaction. Willie doesn't want any part of the money — he wants Baltimore. If he gets the last of Voss's horses, not only will he be able to take care of him properly, but that'll knock Voss out of the horse business.

Aimee then walks into the office and sees Eliot, much to her disgust. The two of them clearly had romantic dealings in the past and apparently, it's been eight years since she's heard from him. In that time, Aimee's been married and left by her husband. She seems to have a thing for guys with one foot out the door, as she puts it. When she storms out, Willie follows.

Alone in the room, Nathan makes it clear to Eliot that he's hesitant on taking a job in which one of his crew members is intimately linked with the client. Eliot ensures him that he's there to help Willie and the horses, that's it.

At Leverage headquarters, Hardison debriefs the crew on Foss and his dealings. As it turns out, he's a hedge fund manager for a firm in New York City. He's made quite a bit of money in

the last two years–\$40 million to be exact — and has picked up some expensive hobbies along the way, including high stakes poker and owning racehorses. At the mention of the word "horse," Parker has a bit of a freak out. Due to an experience during her childhood in which she saw a man dressed as a horse kill a clown, she has a fear of horses. Once Parker is unique in ways nobody thought possible. . .

Hardison moves on, nonetheless. Six months ago, Foss bought all of the thoroughbreds from Willie's stable, along with an insurance policy on each. The lone surviving horse, Baltimore, is insured for \$200,000. Their mission is to somehow take Baltimore, Foss's last horse, and get it to Willie. A little added bonus for Nathan in this job is Foss is insured by his old employer, IYS—if he can swindle them while getting a win for Willie, he'll be a happy man. First, however, a plan must be devised. They know Foss will be at Kensington Racetrack the coming weekend because there's a race going on there, so Nathan tells Sophie to prepare her southern belle character. . .

Sophie graces the Turf Club at Kensington with her presence as Catherine-Beth "Kitty" Lovely, a blood stock agent. She just happens to engage Foss in conversation at the bar, both to establish herself as a flirtatious legit horse dealer, which Foss eats up like the greaseball he is, and to steal his wallet, to which she hands Parker. Thanks to a handy credit card swipe machine strapped to her thigh, Parker can relay Voss's account info to Hardison. He finds out that the sleazebag has a \$50,000 limit, which will help in the high stakes poker game that he, Nathan, and Eliot are setting up as Sophie/Kitty lures him in. The technology for the game is put in place — X-ray cameras allow Hardison's computer to see through the special deck of cards they use, allowing him to see anyone's hand of cards. That information is then relayed to Nathan, so there's no way he can lose. Parker then returns Voss's wallet to his pocket, unbeknownst to him, but not before seeing his bet ticket — turns out he put money on a horse named Kentucky Thunder. Sophie/Kitty uses this information to heighten the stakes — she says she was the individual responsible for selling that horse to its current owner.

As they make their way out to the track, Foss offers to buy Sophie/Kitty a drink after the race, to which she declines. As it turns out, she runs a monthly poker game at the track and must attend to that. Foss, overconfidence oozing, doesn't waste any time in telling her that he wants in on the game. It just so happens that the buy-in is \$50,000, according to Sophie/Kitty, which is a price she knows Foss can afford. He's roped in, but, like all of Sophie's cons go, he fails to see the rope.

Sophie/Kitty brings Foss to the game and his opponents are familiar to all except for him. She introduces Hardison as Sheikh Khalid of Dubai and Eliot as Brad Mackey ("one of the best trainers in town"). As Foss sits down, Nathan strolls through the door as boisterous, bigger-than-life Bob Gibson, the horse owner for whom Eliot/Brad works. As the game is about to begin, Voss pulls out his own deck of cards and asks if they can use them. Obviously, Foss wants to make sure he's not getting hustled. Unfortunately, that's exactly what the crew intended to do with Parker manning Hardison's X-ray card reader in the next room. So as to not raise his suspicion, Hardison/Khalid, Eliot/Brad, Nathan/Gibson all agree to use Foss's cards, despite them needing to do some quick thinking in order to regain the upper hand.

After a bit of playing, Nathan/Gibson and Foss are the only ones left in. Foss is way down and, when he offers to bet with his wristwatch, Nathan/Gibson doesn't allow it — "Either we play for cash or we play for horses," he says, therefore egging Foss into betting Baltimore. True to form, Foss is too confident for his own good, so he signs an impromptu contract sealing the bet and is completely shocked when his four nines are beat by Nathan's/Gibson's four jacks. Of course, he didn't exactly get beat fair and square — a bit of card trading was going on under the table between the crew during the game — but, despite his grumblings, Foss has to recognize his loss. If he doesn't and refuses to pay up, Nathan/Gibson promises him that he'll tarnish his reputation to the point of crippling his stake in the horseracing world. Foss leaves unhappy, the crew has completed the mission, and the job is done. Or is it...

As Nathan walks through the parking lot after the game, a car driven by Sterling, his former rival at IYS, pulls up next to him. Sterling is curious as to why he's playing poker with his client, the one he happens to be investigating because of the stable fire. After a bit of back and forth that puts the two men's disdain for one another on display, Sterling rephrases his question — why is an ex-insurance agent playing poker with a man currently being investigated for insurance fraud? Then it hits him, or so he thinks. Nathan wants his old job back. He himself is trying to collect evidence that Foss is trying to work the system so that IYS doesn't have to write a \$2

million check to pay for the lost horses. In an attempt to walk away clean, Nathan coolly lets him know that, yes, he's right and he'll back off of Foss. Sterling, never one to avoid competition, pushes harder. Instead of concentrating on Foss, he says, he's going to go after Willie Martin for the fire. He knows Nathan well enough to know that this will raise his ire a bit, especially when he says, "We're insurance men, Nate. We don't care about who's guilty or who's innocent, just who pays."

That's when Sophie pulls up next to the two men at precisely the wrong moment. She's someone Sterling recognizes quite well, thanks to her sordid past, and he finds it rather interesting that she and Nathan are in cahoots. When he pulls away, they both come to the obvious conclusion — they need a new plan.

The crew is clearly nervous about Sterling involvement with the job — they hold his feats as legendary acts that perhaps even Nathan hasn't matched. They want to make a quick escape with Baltimore, but Nathan points out that it's not possible. Now that he's on Sterling's radar, everything he touches will be in danger of going down the tubes. If he keeps Baltimore, Sterling will do his best to get him back to Foss; even worse, if he gives Baltimore to Willie, the trainer will face a situation direr than anything he's faced before, thanks to Sterling's ability to ruin lives. Thankfully, Nathan thinks he has a plan.

Hardison and Parker will run interference on Sterling, Sophie will lure Foss back to the race-track, and Eliot and Nathan go to find themselves a stable...

... which takes them back to Aimee Martin, who is still doing her best to turn a cold shoulder to Eliot whenever possible. She sets Nathan up with some horses at the Kensington stable, so his act as horse owner Bob Gibson will seem legitimate, which allows Eliot to resume his role as Brad Mackey, Gibson's trainer. Not only has Aimee gotten Eliot a trainer's office, but Hardison also designed some fake trainer logos for Eliot so anybody looking will know which horses are his. It's the only way to tell the horses apart while they're in the stable. Always a peach, Aimee makes sure they're all set by asking, "Anything else you need so you can wrap this up and go back to being a somewhat disappointing memory?" Nathan, usually cool-headed, begins to show his frustration about Eliot working a job that hits so close to his past.

In the meantime, Hardison and Parker hide out in a van in the track parking lot waiting for Sterling to pull in. When he does, Hardison notices that his car is electronic everything, which means it's run by computers. After overriding the system, he controls everything in the vehicle and gives it a sort of automobile seizure. Locks pop and unpop, windshield wipers slash back and forth, the security system blares, all while Sterling is helpless to do anything. Hardison and Parker watch with glee, but only for an instant. After a few moments, the savvy insurance agent notices the suspicious-looking van sitting right behind his car and places a phone call to the police, knowing full well that Hardison will be tapping into his call. He tells the dispatcher about a van in which he heard screaming and on which he saw blood. It won't be long before the police get there to check out the report. "He's like Nate," Parker says. "Evil Nate." No time for retribution now, though, they've got to run before the cops arrive.

Back at the stables, Sophie/Kitty has managed to get Foss down there to talk to Nathan/Gibson about Baltimore. The obnoxious owner rudely kicks Eliot/Brad out of his own office so they can do some business, as far as Foss can tell. As it turns out, Foss says can't legally sell him to Nathan/Gibson until his insurance claim clears. Unfortunately for him, the contract he signed during the poker game gives Nathan/Gibson ownership, so he's there to buy Baltimore back for \$40,000. Nathan/Gibson, always the businessman, says the price went up to \$2 million. This enrages Foss — of course he's not going to pay that. When Nathan/Gibson leaves with Sophie/Kitty, he expresses his frustration to Eliot/Brad. He tells him that he's creating a hedge fund portfolio with some buddies of his from New York, except instead of trading stock, they'll trade horses. With all of the Wall Street money that's going to be pumped into the horseracing business, old school owners like Gibson will get pushed off of their own turf. This worries Eliot, who assumed Nathan's/Gibson's refusal to sell Baltimore might get Foss out of racing horses, immediately reports this to Nathan, who assures him he's working on a plan. This doesn't convince Aimee, who's worried for her father, and she storms off.

Eliot follows and, as she spouts off about their situation, it comes back around to Eliot leaving and not coming back. Apparently, while they were in a relationship, he made it a habit of making an unforeseen exit from time to time, which put Aimee on edge. He says he left for good when she got married, she says his lack of correspondence is inexcusable, regardless off the situation.

She doesn't understand how Eliot could just drop off of the map, which, unbeknownst to her, happened because he was captured while pulling a job. But that's neither her nor there at this point. Then all of a sudden, the angst and frustration boils over... they kiss briefly... then they kiss again a little bit more passionately... then they head into a horse pen...

Back in the trainer's office, Sophie wants to know that Nathan involvement with this job isn't just to stick it to Sterling. Despite his best efforts to convince her otherwise, she's not buying his story because he has yet to come up with a solid plan. However, when Hardison and Parker walk in the door arguing over Parker's fear of horses, it hits him. Based on an old European scam where someone poses as a long lost relative of the royal blood line in order to reap the luxury and grandeur of that lifestyle, Nathan comes up with his own plan related to horses — the crew is going to sell Foss the lost heir of the royal equine family, or more succinctly, the greatest horse that never lived.

They're going to use Baltimore as the fake heir, but this will take some hacker work on Hardison's part. Every thoroughbred has a microchip implanted in its neck with a scannable ID number. This number corresponds to its blood line, which owners can look up on a database to find out from which family it comes. In order to pull this off, Hardison will have to reprogram Baltimore's ID with a fake number and then hack into the database to connect this number with a fake horse with a great blood line. Eliot, however, points out a problem — they can't use Baltimore because of the damage that was done to his lungs in the fire. The ID number scan would work, but, when it came down to a field test, Foss would see how slowly he now runs. What horse that runs like a champion can they use? Kentucky Thunder, of course, the horse Foss bet on the other day at the track. They're going to be stealing a championship racehorse in order to fake another championship racehorse.

Sophie meets Kentucky Thunder's trainer, saying a reporter from Sports Illustrated has arrived to do an interview with him. With some help from Hardison hacking into his cell phone's voicemail, the trainer believes her lie and walks away to find the reporter who isn't there. This allows Eliot to sneak into the stable and borrow Kentucky Thunder.

In the meantime, Hardison picked up unwitting Chinese couple, the Chens, from the airport and brought them to the racetrack to use as unwitting players in their scam. Despite Mrs. Chen having a small bladder, he hasn't had any trouble with them to his knowledge. So, with them in place at the track and Sterling nowhere to be seen, things seem to be running smoothly.

Eliot/Brad drives Foss out to the track on a golf cart and asks him if he's familiar with the Beijing Jockey Club. He does, and shows his knowledge by explaining that a Chinese broker wanted to start a horse hedge fund in his home country and imported 600 horses from the best blood lines in the world. A year after they arrived in China, however, the communist government cracked down and euthanized all 600. Nobody collected any insurance money and fortunes were lost. Eliot/Brad points out that one part of his story needs correcting — only 599 horses were killed by the Chinese government. The lone survivor, Fei Kuai, happens to be running the track right now in front of his very eyes. The time he posts is incredible and Foss is immediately interested. Little does he know that Fei Kuai is really Kentucky Thunder.

Eliot/Brad points out Fei Kuai's original "owners," who are really just the Chens enjoying a day at the track, chatting with Sophie/Kitty and Nathan/Gibson and tells Foss they're trying to sell him before the government finds him. When Foss asks if they're trying to sell to Gibson, Eliot/Brad says yes, but for a fraction of what he's worth. He knows full well that Foss and his audaciousness won't allow him to resist the opportunity to outdo his new-found adversary. And he's absolutely right.

Eliot/Brad has Foss affirm Fei Kuai's noble bloodline by having him plug in the number, 8993, he scans off of the horse into the database online. The number, of course, is a fake and the scanner was rigged — Hardison programmed both, so the chip in Fei Kuai's/Kentucky Thunder's neck leads Foss to the fake profile. In his ignorance, Foss pleased at what he finds — Fei Kuai is a descendant of War Admiral and Secretariat, amongst many other great horses. This horse has to be his.

In the meantime, Nathan and Hardison discuss what they know about Foss's investment partners. There are five of them, who have matched his \$2 million in seed money, giving the group a total of \$12 million to spend. Foss has been put in charge, so everything is his call. Having this knowledge, Sophie can go to work...

After he finishes checking Fei Kuai out, Foss tells the Chens, who stand next to Sophie/Kitty,

that he would like to buy their horse for more than whatever Gibson said he'd pay. Sophie/Kitty lets him know that Gibson offered \$11 million and Foss counters with \$12 million. Thanks to the language barrier, Sophie/Kitty manages to make it look like the Chens accept Foss's offer. Elated, Foss even accepts the offer to pose in a photo with the Chens, which seems harmless enough at the time... but when Mrs. Chen heads to the bathroom once again, she hands Sterling the camera, saying she captured a good number of nice photos for him. He pays her some money, she makes an exit, and he looks at all of the evidence proving the deal went down. He's now in possession of some major ammunition that he can use against both Foss and Nathan.

Later that day, Sterling walks into the trainer's office at the stable to speak with Nathan. He tells him that, for one, he's shocked that he's become a "common criminal." He also tells him that he spoke with Foss to taunt Nathan into thinking he told his client about the scam, but it doesn't work — he knows Sterling isn't going to risk losing a \$2 million for IYS by trying to get back at him.

Bad news follows this encounter — Sterling is going to use his own scanner to test Fei Kuai's/Kentucky Thunder's blood line when Foss goes to buy him and Hardison isn't going to be able to lead him to the fake royal blood line link in the database. Unless they actually cut out the chip and put a new one in with the correct fake numbers, game over. To make matters worse, Kentucky Thunder isn't even being kept at the stable anymore — he's been taken to a stud farm. Nathan wants to wait and come up with another plan, but Eliot believes they need to stick to their guns so as to not raise suspicion. Nathan, however, makes it quite clear that he thinks Eliot is unwisely trying to prove something to his high school sweetheart by standing up for her father's horse. It's not until Sophie points out that Nathan might be trying to prove something by beating his old nemesis at his own game that he agrees to stick to the plan.

Eliot, Parker, Hardison, and Aimee all go to the stud farm to liberate Kentucky Thunder, but only find a locked stable door. It's time for Parker to face her fear of horses and break into the building so they can bust the horse out. Despite some grumbling, Parker agrees to do it and, when the time comes, even makes nice with Kentucky Thunder — "Horse are much less murderous than I originally thought," is her summation.

Across town, Sophie/Kitty brings Foss to Fe Kuai's pen, as evidenced by the nameplate next to the door, and tells him to wait. Little does he know that Kentucky Thunder has yet to arrive at the stable. When Nathan asks about their status, the crew that took Kentucky Thunder tells him they're almost at Kensington, but then they hit a major snag — an accident on the road up ahead has traffic at a standstill and it's not going to get better any time soon. They have five minutes before Foss, along with his investors, will be showed an empty pen.

When traffic doesn't get any better and with the deadline looming, Nathan tells the crew that he's pulling the plug. Eliot, however, has an improvised plan. He rides Kentucky Thunder out of the trailer and both gallop to the racetrack. Thankfully, he arrives just in time. Major snag averted.

Sophie/Kitty leads Foss out to Fei Kuai/Kentucky Thunder, where he tests his chip once again with Hardison rigged scanner and gets the expected result — 8993. He's ready to make the deal official and signs the contract Sophie/Kitty hands him, then wires her the \$12 million, as promised. He then watches as Eliot/Brad leads Fei Kuai/Kentucky Thunder into his pen, where he will be inspected by Sterling and the investors in moments...

When Sterling arrives, along with Kentucky Thunder's trainer and Foss's investors, he drops the news on Foss that the horse he thinks he's buying is really Kentucky Thunder. When they open the pen, however, Kentucky Thunder's trainer can see right away that it's not his horse in there. When scanned, it's revealed that the horse standing in front of them is none other than Baltimore. While Foss was out signing the contract and paying Sophie/Kitty, Hardison and Parker switched the nameplates on the pens, putting Fei Kuai's on the pen holding Baltimore. Because Foss had expressed on several occasions that he couldn't tell one pen in the stable from another, he had no idea that the switch had been made. Unfortunately for him, it appears as though he's made a deal to buy back a horse he already lost in a poker game and, thanks to his investors, insure it for \$12 million. Sterling, citing the fact that he originally insured Baltimore for \$200,000, denies his insurance claim for the fire right then and there. After all, that's insurance fraud. To make matters worse, his investors want their money back — all \$10 million — which is all Foss has left. It appears as though he won't be involved in horse racing, or any other rich boy enterprise for a long time to come, if ever again.

The crew then meets with Willie to give him some start-up money for his stable and let him know that an additional \$12 million will be hitting his account soon. Nathan also gives him the contract for Baltimore. Since the fraud charge invalidates the second sale, ownership reverts back to the original owner, who is Bob Gibson, who is really Nathan Ford. Of course, Nathan gladly hands Willie ownership of Baltimore. Willie gives his thanks by saying he's going to name his next horse "Mr. Ford."

Before he leaves, Eliot and Aimee make their peace. She tells him she knows that he'll never settle down for good, but she's glad he's found a family of his own — the Leverage crew. They part on a kiss. . .

Nathan arrives back at Leverage headquarters after the long trip, only to be met in his office by Sterling. Both begrudgingly tip their hats to one another — Nathan acknowledged that it helped their scam when Sterling bring Kentucky Thunder's trainer to the stable and Sterling points out that the paperwork the crew had Foss sign saved IYS a lot of money. When Sterling accuses Nathan of thinking he's above the law, Nathan says, "I like to think of it as I pick up where the law leaves off."

Perhaps assuming future encounters, both men assure each other that they won't be so nice next time. . .

The Miracle Job

Season 1 Episode Number: 4 Season Episode: 4

Originally aired: Tuesday December 23, 2008

Writer: Christine Boylan Director: Arvin Brown

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: D.B. Sweeney (Father Paul), Scott Lowell (Andrew Grant), Andres

Saenz-Hudson (Tomas), Hollie Overton (Lily), Patrick A. Horton (Lead Priest), Jaime Zevallos (Bruiser), Norma Jean Riddick (Party Goer),

Luis Fernando Moncada (Julio), Ryan O'Quinn (voice)

Summary: Nate decides to use the Leverage team to help Father Paul, his old

friend, prevent the demolition of his church...by faking a miracle.



Walking with a parishioner on a downtown street, Father Paul rehearses the speech he will be giving to the city council in an attempt to save his parish, St. Nicholas Church, from being torn down in a few days. This is the fourth occasion on which he's gone to the city officials to save his church from being sold to a company that wants to demolish it and, thus

far, has been unsuccessful in changing their minds. As he recites the plea he will put forth, a group of men attack and brutally beat him...

At Leverage headquarters, the crew does its best to tell Sophie they enjoyed seeing her act in Death of a Salesman the previous night, but it's clear that she remains one of the worst stage actors known to man. Still, her new-found friends do a decent job of covering up their true feelings, even though her role as Biff Loman leaves much to be desired. Then, Nathan receives a call from Maggie, his ex- wife. . .

Father Paul lies in a hospital bed when Nathan walks in. They exchange the pleasantries of men who've known each other for a long time, but haven't seen each other in a while. Father Paul asks if Nathan talks to Maggie often—a question that goes ignored. Nathan is more interested in if Father Paul thinks it was a coincidence that he was attacked on the afternoon he was supposed to argue his case before the city council. He does not, yet doesn't have the resources to delay the sale of the church and its imminent destruction. When he says he's giving one last mass on Sunday, Father Paul is told otherwise—Nathan is going to "move God's plans along."

The crew visits St. Nicholas and, to Nathan's pleasant surprise, they agree to take the case with no qualms or arguments. After all, it's pretty much right up their alley—an activist priest has been taken out by a big bad corporation—Kennedy Corp., to be exact. Thanks to Hardison's background check, they know that the company bought the church through a few cover subsidiaries, which seems to have taken a lot more work than necessary. Nathan then hands out their responsibilities: Parker will be checking out all of the realty companies that dealt with Kennedy, and Eliot and Hardison will be looking into the local muscle that attacked Father Paul. This case hits home for Nathan, who not only feels as though he owes it Father Paul, but has a deep personal connection with the church. Among other memories, it's where his son, Sam, was baptized.

Amid the grumblings of Hardison saying he "doesn't do gangs," he and Eliot hit the streets in search of information on the thugs that jumped Father Paul. Lucky for them, walking through gang territory puts them face- to-face with some bad dudes. The group of hoodlums bristles after being accused of attacking a priest, but after a bit of "coaxing" from Eliot and quick thinking by Hardison, they identify one of the attackers due to his dislocated shoulder—something Father Paul managed to deliver before he was knocked out. Much to the surprise of his fellow gang bangers, he reveals that he was one of the guys that jumped Father Paul, although he doesn't know who hired him. All he received was a phone call to set up the attack and some money for his services afterwards. He does, however, have a phone number, which Hardison can use to track whoever wanted Father Paul out of the way.

Unfortunately, the number leads Hardison to a payphone, but, fortunately, this payphone is located outside of a luxury condominium complex owned by Andrew Grant, an extremely wealthy land developer. While Hardison has no evidence that proves he owns Kennedy Corp. or any of the shell companies that bought St. Nicholas, it's pretty clear that he's the one that got the ball rolling. The crew also gets some other background information on Grant—he's a media whore (he's gone through nine publicists in the past year) who has also survived a helicopter crash, a memory that has him popping scores of anti-anxiety pills on a regular basis. Based on this information, Nathan starts to put together a plan that involves accessing Grant through his publicist because, like a priest, they know all of their clients' deep dirty secrets.

The following day, Grant is doing the ribbon cutting at a new building currently under construction and Sophie attempts to get some face time with him acting as Kristi Connelly, a reporter. Grant brushes her off rather coolly, but is almost immediately knocked out by a couple of two- by-fours being carried by one of the construction workers—Parker—which creates just enough of a diversion so she can easily take the bottle of anti-anxiety pills out of his pocket and replace it with another one filled with God knows what. After his assistant, Thomas, is run over by a wheelbarrow by another worker—Eliot—Grant finds himself on a construction elevator alone with Sophie/ Kristi. When the elevator suddenly, and unexpectedly, stops, then starts, then stops again, he begins to freak out. When he discovers that his cell phone has no service, he really starts to flip. Pacing back and forth, and popping pills, a visibly shaken Grant tells Sophie/Kristi that he's taking Xanax, which isn't true at all. The bottle Parker slipped into his pocket was full of caffeine pills—"with a dash of dextramphetamine.' Basically, she's given him a large dose of speed, the effects of which he feels immediately. Everybody within 200 feet of the elevator shaft can hear him yelling like a maniac, which isn't doing much for his image, seeing how most of those people within earshot are from the press. Just before he gets to his breaking point, Sophie tells Hardison to get the elevator moving again, then Sophie/Kristi advises Grant on how to save his image given the situation. When he bursts out of the elevator, Grant carries her over his shoulder, as if she passed on the ride down. As he calls over medical staff and tends to her to appear as the hero, he quietly grants her an exclusive interview. Mission accomplished...

... or maybe not. As soon as Grant, Sophie/Kristi, and Thomas enter a private room, Grant ends the interview before it starts out of suspicion. How did she know what to do in the elevator situation? After some quick talking, Sophie/Kristi assures him that she knew the press would eat up his heroics because it's an easy story to report. Seemingly pleased, Grant still does not want her to interview him. Instead, he wants her to be his new publicist. She accepts his offer wholeheartedly, on one condition—that he shares everything with her and keeps no secrets. Done and done.

Back at Leverage headquarters, Sophie reports what Grant has told her about his plans for St. Nicholas. He's going to use the land for a new "lifestyles center"—aka a mall on steroids. Things aren't looking good for the crew because of the short amount of time they have. In three days, Grant will own the church and it'll be game over. They have to somehow stall the sale, which, according to Eliot, will take a miracle. So, as Nathan puts it, they're going to steal a miracle.

As Nathan tells all that he knows about the Catholic Church's view of miracles—acts of God enacted through saints, usually to make believers out of doubters—he also reveals that he went to seminary school with Father Paul before dropping out to become an insurance investigator. Perhaps this empowers him to feel okay with what he's suggesting. He wants the crew to fake a miracle. Sophie gets his plan: If the St. Nicholas is the site of a miracle, then there's no way its destruction will be allowed to happen. They'll need three things to make it work. One, the actual miracle. Two, a lot of publicity. Three, Father Paul's complete absence throughout all of this. It'll

be Sophie's job to use Grant as bait to get the reporters who ceaselessly follow him around to cover the miracle story. Parker will stay with Father Paul and keep him from leaving the hospital at all costs. Eliot will help Hardison with whatever he needs when he figures out how to fake a miracle

The following day, a news story appears regarding Grant's secret operation to raze St. Nicholas and build a mall where it currently stands. This piece ran thanks to Sophie leaking it to the press, knowing full well it will have a lot of people calling for Grant's head, which in turn puts him all up in a tizzy. It's the perfect situation for Sophie/Kristi to swoop in and make him feel all better. She does exactly this by telling him to give the press the other half of the story—the better half. The lifestyles center is going in to rebuild a neighborhood ravaged by gangs and desolation. She suggests making an official announcement at the church itself, so all of the mystery and ill feelings will dissipate in light of his bright new vision. Grant eats this up and agrees.

Meanwhile, at the hospital, Father Paul's tests are coming back with some strange results. For one, it seems pretty unlikely that he's pregnant. Perhaps it has something to do with Parker posing as a nurse... nonetheless, just as he's about to make his exit, he's told that he has to stay until things get straightened out.

At Leverage headquarters, Hardison is trying to put together a miracle. Unfortunately, instead of bleeding tears, his fake statue has bleeding ears. He still has some work to do...

A bit later, Nathan and Sophie briefly talk about their past, as it relates to him speaking with his ex-wife for the first time in a while. He says he feels guilty, and not just over Sam's passing. It seems as though Sophie might have had more to do with Nathan's divorce than she realizes, or more than she wants to admit. The time he spent chasing her while he was an insurance investigator might not have just been out of professional interest. While it's good that Nathan now has the opportunity to figure out where everything stands in his new life, Sophie advises him to not take too long in doing so...

The next day, Grant's press conference on the stairs of St. Nicholas, where he's speaking of urban and lifestyle renewal, is interrupted by a miracle inside of the church. Or Hardison's miracle, rather. It seems as though the statue of St. Nicholas is crying real tears, thanks to a chemical reaction involving the material the statue is made out of and lit church candles.

But the ruse might have worked too well... the crew is made nervous by the huge amount of attention the "miracle" receives. What if the fact that the miracle is a fake is discovered? Despite Nathan's reassurances, the crew isn't feeling so hot about this, when, as if almost on cue, Father Paul shows up to have a private word with him.

The honest priest obviously isn't okay with the fact that Nathan is staging a miracle in his church, regardless of his intentions. There's nothing Father Paul can do now that the ball is rolling, so Nathan tells him to stand back and promises everything will turn out just fine.

In light of the miracle, Grant's firm is in spin mode attempting to do anything it can to save face. When Sophie/ Kristi begins talking to Grant about the next steps, she's initially relieved. Grant says he's completely rethought what he's going to do with the land and the St. Nicholas will remain intact—the statue that is. Much to Sophie/Kristi's horror, Grant now plans to turn the church's land into "Bibletopia": a religious- themed lifestyle and recreation center. He'll be knocking down most of the church and building shops and food courts around the crying statue. Not even the sea that will surround the mall and part every thirty minutes makes her feel better. Nor the St. Nicholas bobbleheads. When she questions his intentions, he reveals that he doesn't really think the miracle is real, so he's going to take it to Father Paul, whom he believes is behind the whole thing. He'll rake in millions on a ruse that a priest thought would ruin him.

As if all of this wasn't enough on the crew's plate, the Vatican shows up. Apostolic visitation occurs when the Pope sends some of his men in to investigate the authenticity of miracles. As soon as the Vatican's men discover that the miracle is a hoax, Father Paul will be implicated and defrocked, and his church will be shut down. Nathan is going to have to undo his con somehow.

When Nathan tries to explain how he's going to get everything straightened out, Father Paul coaxes him into Confession. Nathan admits that he was wrong—he didn't realize that the miracle was going to get so much attention—but he did it hoping to save St. Nicholas. Father Paul doesn't see it that way. He sees it as one big lie, regardless of Nathan's intentions.

Grant then shows up at the church, happy as a lark. He knows if the Vatican finds the miracle to be legit, Bibletopia will go up as planned; if it finds it to be a fraud, Grant will look like a hero in closing down a church steeped in deceit. As Grants schmoozes with the Vatican's men, Thomas,

his assistant from earlier who now looks rather torn now that the church he grew up attending will surely be razed, goes to Confession.

Meanwhile, the crew's hands are tied. The Vatican's men are about to find out that the statue is a fake, but it can't be stolen before it gets to that because then it'll look like Father Paul is trying to cover up a fraud. Of course, Nathan has another option up his sleeve—the statue is going to miraculously disappear during the mass the following morning...

... and that's exactly what happens. Right after Father Paul delivers a scathing sermon that relates a story from the Bible to the current situation at St. Nicholas, Parker is lowered down at the back of the church and is hoisted back up with the statue in her arms. This happens while everybody has their heads bowed in prayer, so nobody notices until moments after she disappears when Father Paul glances at the back of the church. However, the statue she lifted was a fake—a far cry from the extremely heavy St. Nick that resided in the church until the previous night when Hardison, Eliot, and Nathan replaced it. Nonetheless, the statue's disappearance causes quite a stir.

Father Paul, not believing that another miracle has occurred, sees Parker standing near a van outside. He rushes to it, finds the statue inside, and is told the registration inside the van says it belongs to Grant. Eliot, a plant in the growing crowd outside, stirs the pot by asking what kind of land developer fakes a miracle, then attempts to cover it up? Grant, quick to defend himself, says he's simply going to fix-up the neighborhood and looks to Thomas for support. He doesn't receive any, however. Thomas has had enough with his boss's devious ways and announces to anyone listening that Grant gains his land, including that on which St. Nicholas stands, through threats, violence, and treachery. He goes on: Grant hired a bunch of thugs to jump Father Paul to prevent him from going to the city council. This is what Thomas admitted in the Confession he took the previous afternoon, but it was not Father Paul who heard him. It was Nathan, who suggested Thomas "do the right thing" when it came to revealing what he knows. That's when the cops show up to arrest Grant and take him away. St. Nicholas is saved and will stand to see many more masses.

Perhaps this ending was inevitable—after all, St. Nicholas is the patron saint of thieves.

The Bank Shot Job

Season 1 Episode Number: 5 Season Episode: 5

Originally aired: Tuesday December 30, 2008

Writer: Amy Berg Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Michael O'Neill (Judge Roy), Michael McGrady (Sheriff Bill Hastings),

Mark Doerr (Derrick Clark), Devon Graye (Michael Clark), Rick Overton (Agent Taggert), Gerald Downey (Agent McSweeten), Ezra Buzzington (Frank), John Rezig (Deputy Arnold), Cheryl Ann Leaser (Hostage Bank

Teller), Lou Mulford (Ellen Clark)

Summary: Sophie and Nate are taken hostage after being caught in the middle of

a bank robbery, along with the Leverage team's latest target: a corrupt

county court judge.



Nathan walks into Imperial Valley Bank in Juan, California, a desert town, with Judge Roy, a corrupt, egocentric, and completely inappropriate man. The judge hands Nathan a briefcase full of thousands of dollars after what seems like a very long courtship. Nathan has been running a con on him for two weeks—Roy thinks they've set up a

money laundering scam, but Nathan intends to bankrupt him. To help him, Sophie has been playing the part of a banker. Across the street in a sweltering van, Hardison complains about agreeing to do a "rip deal." He thinks they take too long, especially when it has to take place in a town hotter than hell in the middle of nowhere. Parker, who likes Juan, calmly explains that it takes a long time to convince the mark that he's getting deal so that they can then rip him off. She lights what looks to be pages from a ledger on fire. When Hardison places a call to Eliot to confirm that he's shutdown all of their fake addresses and p.o. boxes, it becomes clear that they're all destroying evidence of ever having worked in Juan. They think that they'll soon be free to leave Juan with Roy penniless. . .

... but they unexpected happens. As Nathan walks out with Roy's money in hand with the judge in tow, two gunmen hold up the bank. They tell everyone to hit the floor as they have one of the tellers empty all of the tills. The entire Leverage crew knows what's going on immediately because they're all wearing earpieces, as usual. Through this means of communication, Nathan tells Hardison to pull the van away from the bank.

Inside, one of the gunmen, expresses his anger, and a bit of fear, when the amount of money from the tills doesn't seem to be "enough" for whatever his intentions are. When the teller lets him know that the vault can't be opened because it's on a timer, he becomes even more distressed. Taking his cue from this, Roy slides his briefcase full of money under a desk, completely hidden from the gunman who is now asking for the money in the hostages' pockets.

After the police arrive outside, Roy points out that the two men robbing the bank seem to be a bit green when it comes to committing crime. Nathan agrees—it's pretty obvious that these two men are robbing the bank out of a desperate futility, not by skilled choice. Through a bit of deft

maneuvering, Nathan passes this information along to Eliot through the earpiece while making it seem like he's talking to Roy. In the background, the older of the two gunmen tells the younger to calm down and go count to money because it's almost 5:00pm, whatever that means.

Roy gets up to speak with them. The blowhard judge tries to convince them that he's the only one that can get them out of this situation because, as he puts it, "he's the law in this town." He can call off the police if the gunmen agree to walk out the front door. The older gunman says the situation isn't that easy. Taking in this little exchange, Nathan tells the crew that they're the ones that have to take over the situation—not the local police.

Hardison and Parker "arrive" on the scene as FBI Agents Leonard and Elmore, respectively, and "take over" the investigation from Sheriff Bill Hastings. The two of them work him over for information to find out what kind of police force they're dealing with. After a moment of hearing his answers, it's pretty clear that it's not much of one. They have no SWAT team and Virgil, who appears to be a local hunter, is perched in a building across the street as their "crack shot." Inside, Roy notices that the FBI has shown up outside and begins to get a bit nervous about the money he's about to have laundered.

Hardison hacks into the bank's security cameras and runs the images of the two gunmen through several identification databases. The older man is Derrick Clark, a retired Navy officer. Earlier in the day, he cashed out all of his bank accounts and credit cards. Hardison sends Eliot Clark's information and he heads to his house.

The local police cuts the power to the bank—shutting down everything, including the fans keeping it semi-cool. The place is going to become a boiler if the situation isn't averted soon.

Thinking she's the branch manager, Clark takes Sophie to the vault hoping she'll be able to get it open. When she can't because she doesn't know the code, she comes clean and gets Clark to tell his story. Across the bank, Clark's son, Michael (Eliot gets this information when he gets to their house), answers his cell phone. Frantically, he tells whoever's on the other line that they're "working on it" and "don't hurt her" before being hung up on. Nathan then approaches him and gets his story. Over the past couple of years, Michael's been running crystal meth for some local drug dealers. A short time ago, an entire shipment when missing and they blamed him for the drug's disappearance. He didn't take it. Unfortunately, the dealers didn't believe this and went to his house to look for it, but all they found was his mother. They kidnapped her and, as ransom, have told him they want \$100,000 or the drug shipment by 5:00PM today. Nathan assures Michael that he can help them.

Back across the bank, Sophie has just received the same story from Michael's father. When she also tells him that she can help him, Clark balks. Why should he trust her? Because she's a thief, of course. For the past couple of weeks, her and her friends have been scamming Judge Roy—for years, he's been taking bribes and dirty money from meth dealers and other scum. A couple of months ago, he let a man who killed a young girl, Beth Delgado, walk free. Her crew has been conning Roy into handing them all of his dirty money so they can then turn around and give it to the Delgado family. When Clark hesitates, Sophie and Nathan explain the plan—they're going to give the meth dealers Roy's money while not breaking their cover. Of course, this is going to be easy because, as Hardison reveals, the local cops have called the real FBI and they're on the way. They have 45 minutes to pull this off. . .

... First and foremost, Parker is going to have to break into the bank through an old security deposit chute to get Roy's briefcase. When they move the hostages, Clark kicks the briefcase out from its hiding place without Roy noticing. Outside, Hardison pretends to take a call from the bank robbers in front of the local cops in order to create a diversion so Parker can sneak into the deposit chute. While he runs down their list of demands, which includes an order of 12 pizzas with various toppings and a grill for tailgating, she gets in. Clark delivers the briefcase to her, but not without some reservations. Parker's words of reassurance: "Sometimes bad guys are the only good guys you get."

Judge Roy gets antsy. When Nathan suggests that he just sit still and not talk to Michael, he doesn't listen. He tries to appeal to the boy and goes as far as to tell him that he's got a lot of money that he might be able to lend him. Roy goes to prove it to him and is a bit miffed when he sees that his briefcase is missing. During the tense moment, Michael's phone rings—the kidnappers are calling. When he turns to Nathan to ask him what to do, Roy jumps on Michael and grabs for his gun. During the struggle... CRACK! It goes off and Nathan is shot. He lays in Sophie's arms as Clark point his gun at Roy, who now has a gun pressed to Michael's head.

Outside, the cops heard the shots and are ready to go in guns blazing. Hardison talks them out of it for the moment, but they have another problem. Inside, Roy has figured out that he was being played by Nathan and Sophie because in the moment after the shooting, she calls out his real name. Originally, he'd introduced himself as "Carl" to the judge. Now, Roy thinks the bank robbery is fake—just a scheme to get his money. Clark tries convince him otherwise by telling him the real story behind the robbery, but Roy thinks that story is a bunch of bull. Fully in charge, he will let nobody leave—not even a wounded man in need of medical attention—until he gets his briefcase. . .

... which isn't exactly possible at the moment. Eliot has already taken it to the drop- off point for the kidnappers, who are running late.

This isn't Roy's first rodeo—when Sophie tells him that the briefcase isn't in the building, he realizes that they have people on the outside and wants to know how they're communicating with them. She and Nathan are forced to give up their earpieces to him, which he then smashes. Hardison, Eliot, and Parker are now cut off. Thankfully, one thing goes right: the kidnappers finally show up to pick up the briefcase. As they count the money, Eliot does what he does best and takes all three of them out. Mrs. Clark is now safe.

Inside the bank, Sophie accesses the damage done to Nathan's shoulder. The bullet went through and through, and it missed his artery, so it appears that he'll come out of this if he gets some medical attention in the near future. Currently, however, they need a new plan, which Nathan doesn't have. Nonetheless, Nathan assures the Clarks that Mrs. Clark is going to be okay.

Hardison/Agent Leonard knocks on the locked bank door and lets everyone know that the pizzas have arrived. When Roy balks at opening the door, Nathan jumps at the opportunity. He tells him that he should probably open up because the man standing there has his money. Roy does exactly this and, much to his pleasure, finds that one of the pizza boxes that Hardison/Agent Leonard delivers has money in it. Unfortunately for him, this isn't where it ends. By some clever maneuvering, Hardison makes it appear as though Roy was the bank robber all along. He yells for the local cops to come in and arrest the incredulous judge. Roy finds selling the fact that he actually wasn't the original gunmen somewhat difficult. After all, he's holding a gun while a wounded hostage is being loaded onto a stretcher across the room. Then he notices that the pizza box full of money has gone missing. When he asks about it miraculously disappearing just like his briefcase, Sheriff Hastings happens to find said case in its original hiding place—under the desk right behind him. This time, it doesn't have any money in it, just enough meth to put Roy behind bars for a while. With all of this facing him, Roy gives getting out of it one last big effort. He attempts to finger the Leverage crew and the Clarks as the perpetrators but, in the moments when everyone's attention was turned to the briefcase, Eliot and Parker, who came into the bank posing as paramedics, switched clothes with the father and son. The two real gunmen, along with Natha, have made a clean escape in an ambulance...

...in which they get a huge surprise. Mrs. Clark is driving.

Bank at the bank, Sophie and Eliot talk to the local cops and put the entire bank job on Roy, who receives no help from the bank staff thanks to his proclivity for being a jerk. Not even the tapes from the security camera can help him—Hardison has altered those to make it look like he robbed the bank and shot Nathan. The video is the final straw—Sheriff Hastings takes him away.

Hardison, still dressed as an FBI agent, makes his escapes just as the real feds arrive. They find the meth dealers who kidnapped Mrs. Clark tied up in the back of a van. How convenient for them—these guys have outstanding warrants for their arrest.

Driving out of town on their way to deliver the money to the Delgado family, the crew sits in the back of the ambulance while Eliot stitches their fearless leader up. In turn, Nathan bestows them with a major compliment—he says, in light of the situation at the end, he couldn't have come up with a better plan.

The Stork Job

Season 1 Episode Number: 6 Season Episode: 6

Originally aired: Tuesday January 6, 2009

Writer: Albert Kim Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: David S. Lee (Nicolas Obrovic), Kathleen Gati (Irina Larenko), Laura

Simms (Waitress), George Williams (American Ambassador), Stacey Moseley (Dana Morton), Jennifer Andreacola (Serbian Orphan), David

Castellani (Joe Morton), Johnny Kostrey (Serbian Soldier)

Summary: The Leverage team seeks to take down a Serbian adoption agency

that's scamming money from unsuspecting American couples. Unfortunately, the scam brings up bad memories for Parker, that might

endanger the mission.



In Belgrade, Serbia, Dana and Joe Morton confront a group of people—two men, one woman—in a parking garage. The couple wants to know where Luka is. When the trio doesn't say a word, they push for more information, but the two men push back even harder and Joe is left unconscious on the ground.

At Leverage headquarters, Dana speaks

with Nathan about the situation. Joe is still in physical therapy after the brutal attack in Belgrade. The situation arose because the couple was trying to adopt a boy named Luka. Irina, the woman in the parking garage, promised to set this up—if they gave her money to cover "administrative fees." After a few months, they were still without the boy and out a good deal of money, so they flew to Serbia. That's when Irina introduced them Luka, an innocent-looking blond-haired boy pictured in the file Nathan holds. He stayed with them for a week before a car came to take him away. Since then, they haven't seen him, yet they continued to fulfill Irina's demands for more money until they forked over a total of \$120,000. They still have yet to be granted custody. Nathan assures Dana that he can get her the money back, but that's not what her and her husband are after—the Mortons just want Luka.

The crew meets to discuss the job. They're hesitant to take it because, while they know they can steal money, jewels, paintings—and quite deftly at that—but swiping a kid? That's new territory that could lead to a whole lot of repercussions, most of them not so bright. Plus, it'll be pretty difficult to find one child in a country of millions. After video the Mortons shot of Luka, however, they feel the pull on their heartstrings (especially Parker) and, on cue, Hardison begins to debrief the crew on who Irena exactly is...

Irina Larenko is a former Russian model that enjoyed some success in the '80s. After working some runways in Paris and appearing in a couple of movies, which the boys seem to be familiar with, she fell in with some Russian mobsters and ended up in Belgrade. Then came the adoption scam. She linked herself on a legitimate adoption website where interested parties can look at photos of orphans. When people contact her, she pulls exactly what she did to the Mortons—strings them along, then takes their money until they empty their bank accounts or pick up on

the scam. How is she getting the orphans like Luka? After the Kosovo War, there were hundreds of thousands of children left without parents looking for homes. It's not exactly clear where she is currently, as she closed her office in Belgrade after the incident with the Mortons, but she did show up on a guest list to a party at the American Embassy next week. With that, Nathan says it best—"Pack your bags. We're going to Belgrade."

As Parker roams the room at the American Embassy and serves drinks, Eliot entertains a group of striking ladies with stories from the gridiron. Whether he actually played football or not is no matter—they're hooked. It's a good thing he's got his game working because he's going to need it. It's his job to pick up Irina, a professional grifter, without her realizing that he's conning her. Thankfully, he'll have the crew's own personal grifter in his ear to help him out—Sophie. At the same time, Parker is going to have to pickpocket the man Irena is with, who happens to be one of the thugs that attacked the Mortons. Hardison recognizes him as the driver in the video of Luka getting picked up from his week with the Mortons.

Luckily, Eliot and Parker don't have to separate Irena and her companion. It seems that the thug, who introduces himself as Nicholas Obrovic, has taken an interest in Parker, much to her dismay. For as good as she is at stealing, she's just as bad at playing a con, even with Nathan coaching her. She manages to blurt out an introduction—to Nicholas, her name is Hardison—and says she's an exchange student.

Meanwhile, Eliot sidles up to Irina, who gives him a cold shoulder that could freeze the Volga in July. With Sophie coaching in his ear, Eliot manages to save face. While flirting his pants off, but not gratuitously so, he tells her that he's not really one for formal events and feels much more comfortable on his ranch in Texas. She eats this up like a bowl of borscht.

Parker, on the other hand, isn't as smooth. When Nathan suggests a few cities that she could tell Obrovic she's from, she ends up telling him that she comes from a place called Pittsburghde-troitatlanta. She also lets him know that sleeping is one of her hobbies.

With Sophie giving away some of her secrets in helping Eliot, Nathan realizes something—she might've manipulated him into feeling the way he did about her in the past. The two of them engage in a bit of a spat about this, which ends when Hardison finds some information on Obrovic. He has organized crime ties from when he was a smuggler, but went legit five years ago when he took over a government agency that relocates and takes in families broken apart by the Kosovo War. This explains how Irina gets the orphans. Nathan does some quick thinking to try and get some info out of Obrovic, but it doesn't turn out well. He tells Parker, who as an orphan herself has a personal connection to this job, to talk about how far Serbia has come since the war, but mention the existence of the scars of the torn families. Obrovic, in essence, says the strong survive and not everyone is worth saving, which is not something Parker wants to hear. So, she stabs him the chest with a fork and makes a quick escape. He's not fatally wounded, but angry nonetheless. Parker disappears and Hardison can't track her because she took her ear bud out, but eventually meets back up with the group later, no worse for wear.

Back at the party, when he senses that they might be losing Irina, Nathan reels her back in. He tells Eliot to tell Irina that he has to leave the party because he has an early call time in the morning. As it turns out, he's in Belgrade producing a film and has roles still left to fill. Irina comes through and does exactly as Nathan assumed she would—excitedly, she lets Eliot know that she used to act and would be interested in being in his film. Eliot will have a car pick her up in the morning, but first, the crew must now steal a movie...

... and they'll do that by hijacking an indie flick being produced by an American studio. All this will take is pushing the director and producer off of the project, which they accomplish by the best means possible—trickery. Miraculously, the director receives an offer to do a more glamorous film in Hollywood—something he can't refuse. Hardison then works his magic and drains the film's bank account, which has the producer on a plane back to LA before his soy latté gets cold.

Who's the new director? Nathan, of course. Eliot, aka Dale, introduces Irina to the film's fearless leader, who immediately casts her as "the mother." Parker, aka Klinka, is the production assistant in charge of getting Irina scripts and drinks. While not happy about it, she understands why she's playing this role: Nathan needs to know that he can still trust her on this job.

Now for the "revised" script that Sophie was in charge of writing. Much to the crew's dismay, but not really surprise, Sophie extended the original two-page fake scene for Irina and she's written herself into it. Clearly, she doesn't want to pass up her chance to be in a movie.

Unbelievably, Sophie breaks from the norm and actually gives a good performance. The crew is shocked—this isn't the type of acting they're used to seeing from Sophie. Her name could end up in lights if she imagined herself working a con every time she's onstage.

Now it's Irina's turn, but, uh- oh, the boy who was cast to play her son didn't show up for work. Or so that's what she's told by Eliot/Dale. Nathan, as the director, begins flipping out Hollywood style. No son=no mother—Irina's part is going to have to be cut so the project can move on in a timely matter, unless someone somewhere can find a blond kid with almond eyes by tomorrow. . .

Irina, desperate to get her face onscreen, says she can get a kid like that and promises to have him on set by tomorrow. She rushes off, and Parker and Hardison follow her...

...to a warehouse with "Mount Carmel Orphanage" on the door. Inside, it's far from kidfriendly. Armed guards patrol the outer rooms while the orphans occupy a dark, cold room strewn with mattresses, blankets, and rickety bunks. As Parker walks through the kids' room, showing Hardison what she sees through a small video camera she wears on her head, scores of children look up at her with sad disinterest in their eyes, as if completely broken by harsh treatment. She hides under one of the bunks when Irina and Obrovic storm in, yelling out commands. They call for Luka, who silently rises from his bed and is thrust out the door by Irina, who follows him. Obrovic stays behind for a moment with two other thugs, who lift and remove a large crate from the room. Parker, follows despite Hardison's warnings, and arrives in another room just in time to see Irina shove Luka into a car and Nicholas open the crate for two new players. One of them sees what's inside, nods in approval, and the group walks out. When Parker walks over to check it out, both her and Hardison are less than pleased with what the container holds—a large cache of guns. The orphanage is being used as a cover by arms dealers. . .

Parker and Hardison share a moment when she says she wants to abort the mission. It's just one more shoddy orphanage in a country, in a world, with many many shoddy orphanages. Clearly, she's speaking from the experience of an orphan. Hardison counters with a secret: he didn't grow up with his grandmother—he grew up with a woman that he came to call "Nana." She was his foster mother and she, along with many foster parents out there, are good people who give children great homes. Parker isn't sold. In an emotional moment, she reveals that she believes, if they put the children into the foster care system, they'll turn out just like her. Hardison, a great friend, tells her that he likes the way she turned out.

Back on the movie set that night, Nathan talks to the crew about what he knows about gun running in the region. During the war, arms dealers would hide guns in hospitals and other public facilities while NATO bombing was going on. Now that the war is over, they're using places like the orphanage to evade the police while making a little cash on the side. Hardison lets them know that the men Obrovic dealt with in the orphanage that day were Chechnyan separatists and very bad dudes. He also translated what they talked about with Obrovic—they expect the arms deal to go down tomorrow.

As Nathan points out, this doesn't affect their plan. Irina is bringing Luka to the set tomorrow, they'll grab him, and go. Game over. They leave Obrovic out of it. Or maybe not. . . Hardison asks about all of the other orphans, hoping to get Nathan to change his mind, but to no avail. After all, the dealers have weapons, manpower and possible hostages; all they have is a prop truck. When Hardison looks to Parker for support, she gives none and agrees with Nathan. The best he can offer is a promise they'll come up with a real working plan and come back to Belgrade after they get Luka back to States with the Mortons. The crew realizes he's right, but none of them like it, especially Hardison.

The following day, Nathan explains Irina and Luka's "scene." They will be running through the woods from werewolves and flee into a large cabin. To protect her "son," Irina will put him in a closet in the room, run back out to fight, and die a horrifically bloody death at the hands of a werewolf. The scene plays out and, upon dying, Irina looks up waiting for some direction. When she sees that the director, Eliot/ Dale, and other key members of the crew are missing, she becomes a bit confused. She rushes over to the closet and opens it. Luka has disappeared! Her death scene was just a big ruse to separate her from the boy long enough to get him out of the building.

Outside, Nathan pulls up in a van to meet Sophie, Eliot, and Hardison. He lets Luka out, who seems a bit out of sorts...until he sees the Mortons. He smiles before Dana takes him in her arms. Even Eliot admits that he feels pretty good about this. Nathan once again promises to

come back for the rest of the orphans, but wait. Someone's missing. Where's Parker? Hardison checks his equipment, but she's not wearing her ear bud. She is, however, wearing the shoes he put gps in just in case they lost track of her again, like when she disappeared after stabbing Obrovic. It's showing that she's heading back to the orphanage. The crew rushes off...

While the arms deal goes down at the orphanage—Obrovic waits for his money as the Chechnyans check the guns—Parker sneaks into the children's' room. Struggling to speak Serbian with the use of a translation book, she finally convinces the kids to follow her out of the room by saying "Häagen-Dazs." Unfortunately, this took to long—Parker is met at the door by Obrovic. He recognizes her as "Hardison," the girl who stabbed him, so he takes a swing at her—and misses! She pushes him out the door and closes it behind her, leaving the kids in there to watch the fight through holes in the wall.

And what a fight it is. Even though she has a chance to escape, Parker sticks around to stick it to Obrovic—and whoop his ass, quite frankly—thus getting the orphans out of the room. Getting them out of the building is a different story, however, because guards are patrolling everywhere. With the help of Sophie and Eliot, who show up on the scene, they manage to get the kids out and loaded onto an old school bus, driven by Nathan. They pull away from the orphanage with Parker hanging off the back of the bus, no worse for wear... until it stalls!

Obrovic storms out of the building with his Chechnyan pals, all armed with the guns he intends to sell them. This situation actually presents a good test for them, as Parker is a sitting duck on the back of the bus. They begin firing. . .

... but no bullets come out, only smoke and sparks. What the hell?

As it turns out, while Parker was busy rounding up the orphans, Eliot and Nathan were busy replacing the arms deal guns with prop guns from the aforementioned prop truck the crew had access to.

Just as the realization of the fake guns hits Obrovic, Hardison steps in and blows up the orphanage. Miraculously, the bus restarts and all escape, unscathed.

The same can't be said for Obrovic, who's left to face some angry Chechnyans. They'd like their money back if all they're going to get is prop guns. Unfortunately, perhaps more for Obrovic than them, their money rains down as burning clumps of useless paper. . .

In an empty warehouse, Nathan tells the crew the new plan. They'll drive over the border and drop the orphans off at the World Health Organization, which, thanks to a call he made, is expecting them.

But what about Irina?

Well, remember the movie production bank account Hardison drained that had the producer all up in a tizzy? After some more deft maneuvers by everyone's favorite computer whiz, that same producer received an email from the Central Bank of Belgrade providing an account number of the account to which the stolen funds were transferred. After the authorities are contacted, they discover that it's Irina's. She was picked up by the police soon thereafter.

When Sophie asks about the movie scene she appeared in, wanting to make sure that she gets a copy of it so she can ad it to her sample reel, Nathan attempts to dodge the question. Then Eliot drops the bad news—there was never any film in the camera. In light of this news, Sophie makes a demand: they're stopping in Paris on the way home so she can spend a good deal of money on—and a good deal of time looking at—clothes.

Before leaving, Parker and Hardison share another moment. She has Hardison to thank for having the wherewithal to know she'd need help at the orphanage. After all, he says, they're a team now—they don't work alone anymore. Parker, though, does him one better by saying, "We're a little more than a team."

Then, jumping on the bus, Parker tells Nathan they have one stop to make before they head for the border—at Häagen- Dazs. All of the orphans cheer because, after all, ice cream is the universal language.

The Wedding Job

Season 1 Episode Number: 7 Season Episode: 7

Originally aired: Tuesday January 13, 2009

Writer: Chris Downey
Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Andrew Divoff (Sergei), Dan Lauria (Nicki Masconi), Nicole Sullivan

(Heather Masconi), Tony Domino (Party Guest), Brady Romberg (German Agent), Bianca Bonciu (Bride's Mate #2), Maritza Cabrera (Party Guest), Tom Christensen (Adam), Lindsay Halladay (Maid of Honor), Steven H. Hansen (Russian Gangster), Phil Idrissi (Tommy), Lisa Jof-

frey (Teresa Palermo), James Pusztay (Russian Gangster)

Summary: Leverage Consulting & Associates pose as wedding planners to pull off

a heist on behalf of a family who were promised money when one of

their own took the fall for a Mafia boss.



Five years ago, mob boss Nicky Mosconi had a meeting with another mob operative at Brava Cucina, a neighborhood Italian restaurant. The deal the two men were discussing went sour and Mosconi shot and killed the other man while they sat at their dinner table. Ray Palermo, the owner of the restaurant, saw the whole thing happen, much to his misfortune. As the police sirens screamed closer and

closer, Mosconi told Ray that he's pinning the murder on him because he owes him. It was Mosconi's money that allowed him to buy the restaurant. Plus, the man who he'd murdered had killed in the past—Ray could make it seem like he shot him out of self- defense. The powers that be would be much more inclined to believe that story coming from a normal citizen than a big time mob boss. Obviously, Ray doesn't like this one bit—he's got a wife and young daughter to take care of at home—but doesn't seem to have a choice. Mosconi isn't willing to negotiate and promises to take care of his family. He takes off, leaving Ray holding his gun as the police knock down the doors.

At Leverage headquarters present day, Theresa, Ray's wife, tearfully explains the story to Sophie while Hardison and Eliot stand at the back of the room. Ray has ten years left on his sentence. Nathan walks into the office, sees Sophie talking to a possible client, and is miffed—he's been the one responsible for choosing the cases and promises to hold a meeting later to go over "how things work around here." Nonetheless, he sits down with Sophie and Theresa, who are friends, to hear the rest of the story. Theresa begged Ray to tell the truth even though it would bring dire consequences, but he refused. To add insult to injury, Mosconi has yet to come through on his promise—he hasn't given the Palermo's a dime in support. As a result, they lost the restaurant and their house.

Theresa pulls out a news article about Mosconi's daughter's upcoming wedding. He gets to marry off his princess while her daughter only knows her father from the other side of bullet-proof glass. The crew is touched. . . except for Nathan. He's still mad about Sophie going over his head and tells Theresa that, while she has an unfortunate situation on her hands, they aren't

detectives and don't have the ability to prove Ray's innocence. Not one to back down, she tells him that she went to private investigators, but they all laughed at her. Nobody is willing to mess with Mosconi.

Sophie tries to smooth over Nathan's abrasiveness by telling Theresa he's asking what she wants them to do. That's no problem—she wants the money Mosconi promised them before Ray went to prison: a total of \$765,000. Since she's already conceded that Ray is going to have to serve the rest of his sentence, Theresa wants to buy the restaurant back to give Ray something to look forward to. Still, Nathan holds his ground and says they'll get back to her. Theresa obliges. Now, where did her daughter go...?

She's with Parker, learning how to pick locks. She has her best time down to six seconds, which everybody, including her horrified mother, gets to see firsthand.

Later, Sophie and Nathan butt heads. Nathan doesn't want to take the job. It's not their typical fare, and, in any case, Ray should've thought twice before getting involved with the mob. Sophie disagrees. Theresa doesn't just want the money back; she wants to get some retribution on the man that ruined her family. Hardison, trying to go at it at a different angle, suggests taking the mob element out of it. By doing so, it becomes a case of breach of contract: Mosconi had a verbal agreement with Ray—if the restaurant owner went to prison instead of the mob boss, he'd compensate his family monetarily. But he never came through. Ray and his family can't take Mosconi to court in this case, obviously, so they have nowhere to turn. This is where the Leverage crew typically comes in to save the day.

But Nathan wants to know, why Theresa?

Sophie takes this one: Because she's planning on waiting 15 years for Ray to get out of prison. That's a long time for someone to keep the faith.

Nathan, still not entirely sold, agrees to the case even though it'll require them to rob a coldblooded mob boss.

The crew begins casing the Mosconi mansion from afar. It's every bit as much the fortress all mob street enforcers hope to achieve some day. Multiple armed guards patrol the place and an unhackable security system is in place—it's the type of program that Israeli military bases use, which puts it a bit out of Hardison's league. Lucky for them, the FBI is running surveillance out of a "Plumber" van outside the house. Since they don't want to go into this job blind, they'll be "borrowing" whatever the feds can give them.

Hardison and Parker approach the two FBI men in the van as Special Agents Thomas and Hagram, respectively. Hardison/Thomas tells them that Parker/ Hagram is fresh out of Quantico and he's giving her a tour of the hotspots around the country. He also tells them that he's "passing their memo up the chain," knowing full well that FBI field agents are always sending all sorts of memos, hoping to receive some sort of validation from headquarters. This wins their favor and they don't think twice about letting Hardison/ Thomas and Parker/Hagram into the

Inside, Parker does what she does best and snags the ID badge off of one agent while flirtatiously distracting him. She hands it to Hardison, who's busy working the other one for information. As it turns out, they only planted one bug inside Mosconi's place. Hardison/Thomas isn't impressed, but feigns excitement for the well-being of their situation. The bug, however, isn't working too well. Hardison/Thomas, offering to try his hand at the problem, "fixes" it by placing his own bug on the FBI's equipment and swiping the ID badge on one of their scanners. This sends an image of it directly to his computer, where Eliot makes a fake ID for himself. As the real federal agents and the fake ones part, Parker/Hagram "picks up" her mark's ID badge off of the ground and clips it back onto the completely smitten fed.

Later, in the Federal Building, Eliot is guided to the room where the server holding the Mosconi files is located by Hardison, who sits comfortably at Leverage headquarters. All Eliot will have to do is plug Hardison's flash drive into the server and it'll do the rest. This is a very good thing, as Eliot isn't too good with computers. Lucky for him, unlucky for his escape plan, he definitely won't have to worry about it in this case—when he opens the cabinet that supposedly holds the Mosconi server, all he finds is stacks and stacks of cassette tapes. It seems that FBI never put any of their Mosconi surveillance into any sort of database. This poses a major problem: how is Eliot going to get out of the building while holding armloads of tapes?

Quite easily, actually. Hardison sets the fire alarm off and Eliot begins grabbing tapes. Why didn't they just do that in the first place?

Back at headquarters, a worn- out Hardison fills the crew in about what he heard while listening to 74 hours worth of Mosconi surveillance. Besides hearing that Jersey Boys is a really, really, really, really good movie, he also discovered that Mosconi keeps all of his money in offshore accounts under his wife's name, Heather. He bristles when Nathan asks him if he can break the codes—of course he can't. Bank accounts in the Caymans are where mobsters, African dictators, and other really bad dudes keep their money. They don't use those types of accounts because they like islands; they use them because they're impossible to crack.

Nathan known Mosconi must keep some liquid assets somewhere, but where? Based on deliveries to the mansion, declared income, and his spending habits, Hardison estimates that he has around \$2 million in cash in his house. So, they're back at the beginning: How do they get into the mansion?

The answer is on the tapes. Mosconi and his wife have been arguing about the wedding for weeks. She's overwhelmed by the big production that it's turned into, especially because the nuptials are supposed to be exchanged in two days.

Bingo.

Sophie meets Heather on the Mosconis' doorstep as Ruby Holden, the wedding planner that her husband apparently hired to help her with the workload. Heather is as sassy and feisty as Sophie is cool, calm and collected. She buys Sophie/Ruby's story, but doesn't believe that she can fix the widespread idiocy that has become the wedding planning in two days. That's no problem, though—Sophie/Ruby comes complete with her very own crew made up of a reverend, a chef, a florist, and a tailor. They're in.

Inside, Sophie brings on an awkward moment with Nathan when he asks her, "Where are we at?" Sophie, for reasons becoming clearer and clearer as each case comes and goes, assumes he's referring to the two of them. She freaks out, saying she doesn't know, they work together everyday, it's complicated, etc. When he tells her he asked in regards to finding where Mosconi keeps his money, she resets, tells him Parker thinks it's in the wall safe upstairs (which turns out to be wrong), and exits. Nathan shakes it off.

In the kitchen, Eliot the Chef is busy cutting onions. While Nathan's disappointed that he hasn't begun looking for the money, he's utterly impressed by Eliot's cutlery skills. Apparently, he isn't just the hired muscle—this dude knows his way around a kitchen. Unfortunately, Heather doesn't agree and likens his hors d'oeuvres to that of something served in a food court. Nathan manages to calm him down after she exits and tells him to look for the money.

Outside, the FBI agents in the Plumber van comment on how they saw a bunch of people go into the house, but don't really know what's going on because all they can hear is the sprinkler. The one bug they planted wasn't placed in a very good spot, obviously.

Inside, Hardison the Florist walks around the each room placing bugs in conspicuous and useful locations...

Sophie walks in as Parker the Tailor adjusts a bridesmaid's dress. When the maid of honor asks if it makes her look fat, Sophie says no. Parker, always the people-person, doesn't give the same answer, however: Of course it does—otherwise the waist wouldn't have had to be let out. Duh.

Nathan the Reverend is invited into the bar room by Mosconi, who's having a drink with his future son-in-law, Adam. When offered a drink, Nathan declines at first, but he's easily swayed into having one. They both thank him for agreeing to do the wedding on such short notice, as the local clergy refused because of what they called Mosconi's questionable business practices. Adam is more mouse than man—he went whale watching for his bachelor party—and this clearly disappoints Mosconi. When he leaves the room, Mosconi tells Nathan that he had just offered Adam \$200,000 to disappear, but he refused to take it. When he says that he knows it's not very Christian of him, Nathan says the two of them have more in common than he thinks. When one of Mosconi's subordinates walks in to tell his boss that his "friend from Brooklyn" is on the phone, Nathan exits and tells Hardison to tap into the call.

The crew hears is quite a heated exchange. Mosconi growls at the person on the other end of the phone. If he wants the money so bad, he can get it at the wedding reception. Nathan surmises that this deal is going to involve most of the cash Mosconi has at the house, so they have to find it before it can go down. This isn't going to be easy, though; not only will they have to find the money, but they'll also have to run the wedding and get the cash out without 200 guests seeing it. When faced with this realization, Nathan goes off on a rant about how much of

a con job a wedding really is with the overproduction and the dresses and the guests and the gifts. The rest of the crew agree and finds his outburst hilarious... except for Sophie. She looks off into space longingly, as if she'd get married tomorrow if possible, then slights Nathan: "Aren't you romantic?" she says.

Right after Nathan's tirade against weddings, Hardison and Eliot talk about them in the kitchen. Hardison says he can't imagine ever getting officially married, but Eliot reveals that he came close once with someone with whom he grew up. What happened? Apparently, liberating Croatia was more important at the time.

It's wedding day. As everything is getting set up and ready for the show, Hardison walks in on Parker zipping up into a bridesmaid dress. Why? She says that wearing that is like having an all-access pass to the wedding. He helps her put the finishing touches on and pins a corsage to her chest. Before she leaves the room, Hardison says she looks "perfect." She's beyond flattered.

Downstairs in the kitchen, Heather is on the phone yelling at someone who was unwise enough to call her. Nathan walks in, but is quickly shushed away. Her flipping out is constructive, in a way—it gives Hardison more time to plant more bugs all over the house. He opens up his computer and, bam, he now can listen in to audio surveillance all over the place.

Wedding guests begin arriving and Nathan recognizes one of them—Sergei, "The Butcher of Kiev." He tells the crew to drop what its doing and meet him outside, but Sophie is delayed. She finds the bride, Maria, sobbing over the fact that her wedding is exactly the opposite of what she wanted. She pictured a small, intimate affair, but Heather forced her into this extravagant production, mostly because it would suit her father's business purposes. It's like her opinions didn't even matter. Sophie, trying to console her, lets her feelings get a little too mixed up into it. Her main piece of advice?

"Do not put your faith in a man."

A very confused Maria listens to Sophie as she goes off on a tirade about men not communicating or taking a woman's feelings into account. They're emotionally vacant—all they care about is "the job," according to Sophie. Some guy has gotten to her and it's pretty clear who that guy is...

Sophie storms out of the room, leaving Maria befuddled and feeling even worse.

Outside, Eliot receives some bad news: he's told that The Butcher is at the wedding. As it turns out, the two of them had a little run-in back in the day and it wasn't pleasant. The Butcher promised he'd kill Eliot. Nathan is more than ticked off. How did Hardison miss a world class killer getting an invite to the wedding during his 74 hours of listening to FBI surveillance? His defense: nobody on the guest list made the FBI raise a red flag (Little does he know that almost every guest RSVPed with a pseudonym and the two field agents in the Plumber van never bothered to do their research).

Nathan has no choice but to pull the plug on the case. A murderer who will recognize Eliot is at the party and they're not prepared for it. Everyone is to meet him out front after they pack up their stuff. Sophie refuses and takes a stand for Theresa and Maria. She seems to think Nathan's fear of intimacy is driving him away from the case, not The Butcher. Solid in her position, Sophie says she'll do it by herself if necessary.

Fine, she wins.

Nathan tells Sophie, Parker and Hardison to find the money, and advises Eliot to stay away from The Butcher. He himself has to go officiate a wedding. . .

... and it doesn't go well. As the bride and groom stand on the altar, his true feelings about wedding bonds come through in his "sermon." He scoffs at the very idea of marriage. Like any bad contract, he implores, one person always invests more and gets the short end of the stick in the end. Sophie looks on in horror as the crowd cringes at his callousness.

Inside, Parker reports that they have yet to find the money to Eliot, but he's more concerned with playing chef and poaching his peaches at the moment. There's only one place left where the cash could be—the screening room.

Back at the service, Nathan goes on, despite Adam trying to stop him amidst the groans of the crowd. It's surprising that the high-strung Heather hasn't murdered him yet, but it can't be far off now. Finally, Nathan subconsciously gets to his point. He says some people need time before they can start dating someone from their past again. That's when he looks up at Sophie, who's teary-eyed. Realizing what he's done, Nathan snaps out of it and tries to talk his way out of the huge mess he's created.

Somehow, he pulls it off by saying that Maria and Adam don't have to worry about all of the bad things that can ruin a marriage. He knows by the way he looks at her that he knows she's made him a better man. Nathan can also tell she knows the same. Now that Adam has met her, he can't go back to anything else. After saying this, Nathan looks up at Sophie and smiles; he probably wasn't just talking about Adam and Maria there. When he pronounces them man and wife, the crowds breaks into applause. Even the hard-nosed Heather is in tears, but soon thereafter, it's back to business for her husband. Mosconi stands and leads The Butcher away from the crowd.

Inside, Parker picks the lock to the screening room and snoops around.

Nathan tells the crew that Mosconi is about to go make the deal and everyone takes their places. Hardison listens in to Mosconi's conversation—The Butcher says he has a meeting in London in the morning and his plane awaits. Eliot sees them heading towards the screening room and gives Parker the heads up. Unfortunately, she still hasn't found the money, but it's too late for her to try and sneak out of the room. Uh-oh.

Thankfully, she ducks behind a curtain right before the two men walk into the room.

Mosconi says he doesn't like doing business on the day of his daughter's wedding, but The Butcher speaks of the "deals" he has going down on three continents and his policy of not working on credit. The mob boss opens a secret compartment and pulls out a locked briefcase that holds the cash he's received as from his union, which has "fat" contracts with Homeland Security. Unfortunately for him, it's empty when he opens it. Needless to say, The Butcher puts a gun to his head unhappy about this turn of events. Mosconi threatens to call his men; The Butcher threatens to tell his men to start shooting up the wedding. Parker reports all of this to the crew from her hiding spot through her ear bud.

Nathan tells her to sit tight until he figures out what's going on and then fills Sophie in. Someone has beaten them to the money—this person set Mosconi up to hand The Butcher an empty briefcase. He scans the party for possible perpetrators and his eye lands on the feistiest of them all—Heather. He remembers overhearing part of the phone call she was having in the kitchen before the wedding when she shushed him out. She was yelling, "It's in the screening room!" He sends Sophie to retrieve her cell phone so they can look at the call log. . .

Back in the screening room, things worsen for Mosconi. The Butcher reveals that the man the mob boss shot in Ray's restaurant was his brother. Mosconi doesn't deny it; in fact, he pretty much apologizes for it out of fear for his life. Then The Butcher's phone rings. When he answers, nobody says anything on the other line. . .

... because it's Sophie and Nathan calling from Heather's phone. Now things are really getting interesting. Nathan tells Eliot to head to the screening room and he obliges, but he's cut off by The Butcher's men before he can make it. One of the thugs remembers him from their past meeting, and with good reason—his scarred face is the work of Eliot burning him with a flaming log. The three men surround him in the kitchen as the burned dude pulls out a cleaver...

... back outside, Nathan explains Heather's con to Sophie. She didn't do it for the briefcase full of money. She did it so when Mosconi couldn't come up with the money, The Butcher would kill him. With her husband out of the way by means other than divorce, she gets access to all of his offshore accounts. They're in her name, after all. Nathan notices, she's disappeared, though. Sophie goes to find her...

... while in the kitchen, Eliot fights off his attackers. He easily dispatches two of the thugs, but the burned dude is a bit more work. With the help of various kitchen appliances and utensils, Eliot holds his own.

In the screening room, Mosconi promises he can get the cash if he's allowed to make one phone call, but The Butcher denies him this. Before something drastic can happen, Parker stumbles out from behind the curtains acting like a drunken bridesmaid. Babbling like an idiot and playing the part quite well, she tells Mosconi that everyone is looking for him; he needs to come outside. Not quite sure how to react to the hammered young woman, Mosconi can't do anything but follow her out of the room when she yells, "HE'S IN HERE!" Before he steps out, The Butcher assures him that he'll kill everyone at the wedding if he talks about what just took place in the screening room

Meanwhile, Eliot still works on getting rid of the burned dude, who still holds a knife. When Eliot reaches behind him to get his own weapon, his adversary laughs at what he grabs: an egg beater.

Outside, the maid of honor is making her speech, which is less than entertaining. When Parker lets Hardison know that Mosconi and The Butcher are trying to sneak out of the wedding, he reacts accordingly. He grabs the mic from the maid of honor, tells her she looks beautiful in her dress, and calls to Mosconi. With the crowd looking on, Mosconi has no choice but to follow Hardison to the dance floor to dance with his daughter. The Butcher is none-too-pleased.

The battle in the kitchen rages on, but the burned dude gains the advantage and begins choking Eliot. Grasping for anything within his reach, Eliot grabs a couple of his hors d'oeuvres and shoves them in his attacker's eye.

"It burns!" he yells.

Lucky for Eliot, the recipe called for lemon juice. He didn't do it with flames this time, but Eliot still managed to burn that dude once again. He smashes him on the head with a serving tray while he writhes in pain for good measure and knocks him out just as Nathan strolls in with a duffel bag full of money. He tosses Eliot a set of car keys and tells him to put the bag in the trunk of the car to which they belong.

Outside, Hardison ends the wedding by jumping on the mic again. He tells the crowd that a storm is brewing in the Rockies and, if Maria and Adam want to make it to their honeymoon safely, they need to go now. Right after Parker leads the newlyweds out, Mosconi calls his men over to The Butcher. Nathan whispers in the killer's ear "You are a dead man" in his native tongue and tells him that his men are in the kitchen. Mosconi's thugs then lead him off in that direction rather ominously.

Sophie, meanwhile, has located Heather. She confronts her and tells her that her scheme is about to be discovered by her husband. Heather, never one to back down, hits Sophie with a purse the size of Lake Erie, runs to her car, and takes off.

In the kitchen, Nathan is pouring himself a drink when Mosconi bursts in asking about his wife. He tells him that she left. Mosconi exits as the rest of the crew walks in. What the hell is going on?

Moments later, they see on the kitchen phone that Mosconi is making a phone call from his library. Nathan picks it up and hands it to Hardison, who hears Mosconi giving account numbers and password changes to all of his offshore accounts. Now that Heather has run off, he thinks he's protecting his money from her. Unfortunately, with Hardison on the line listening to everything, he's not protecting it from everybody. The Leverage crew will soon have access to all of his money.

But where's the duffel bag with the actual cash in it?

The car keys Nathan handed Eliot belong to the newlyweds' car. When they pulled away from the wedding, they didn't realize that they have hundreds of thousands of dollars in their trunk. That'll make for a nice honeymoon surprise.

Later, as they're getting ready to leave, Nathan confirms that Mosconi's accounts have been cleaned out with Hardison, but he tells him that they haven't been completed drained.

"I left him five dollars for socks," Hardison says.

Nathan the Reverend has a conversation with Mosconi after that. He asks if he's heard from Heather. He hasn't and speaks of his disgust at her breaking her vows on a wedding day. Nathan alludes to an age- old adage—what you do to others will eventually come back around. Before walking off, Nathan hands Mosconi his Bible and tells him to keep it. Even if he's a busy guy, he never knows when he might need it...

At Brava Cucina, the crew surprises Theresa by getting it all set up and ready for business. Sophie hands her the keys—the place is all hers once again.

Hardison has another surprise up his sleeve. He shows Theresa the news story playing on his laptop. It's being reported that Mosconi has been arrested for the five-year-old restaurant murder. But how did the FBI find out about it?

When Hardison helped Parker zip her bridesmaid dress up and pinned that corsage on her, it wasn't just a regular flower. It had the FBI's one bug planted inside of it. When The Butcher talked about Mosconi killing his brother in the screening room and the mob boss copped to it, Parker was recording their conversation! With that sort of evidence in the books, it won't be long until Ray finally comes home. . .

The Mile High Job

Season 1 Episode Number: 8 Season Episode: 8

Originally aired: Tuesday January 20, 2009

Writer: Amy Berg
Director: Rob Minkoff

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Sara Rue (Marissa Devins), Owen Martin (Flight Attendant), Sandi Mc-

Cree (Monica), Angela Oh (Cheryl), Tom Ohmer (Captain), Andrew J. Lee (Japanese Tourist), Bob Jesser (Mark Jameson), Tony Donno (Dan Erlick), Lucia Sullivan (Stacey Jameson), Skoti Collins (State Trooper),

Grace Eboigbe (Flight Attendant)

Summary: The Leverage team attempt to avenge the death of a young girl, who

was killed by a conglomerate's toxic fertilizer, and whose CEO will go

to any lengths to protect his company's interests.



At Leverage headquarters, a married couple, Stacey and Mark Jameson, speak to the crew about the circumstances surrounding their daughter, Ashley's, death. It was caused by water contaminated by fertilizer but, when they went to Genogrow Industries, the company that makes the fertilizer, they were laughed out of the office. There is nothing they can do to compensate them because Ash-

ley had a "pre-existing condition." This condition however, had to do with her thyroid, not her heart or lungs—where large masses developed and eventually killed her. When taken to court, Ashley's doctor testified these facts, but Genogrow's lawyers paid off "experts" to say otherwise and they backed it up with proof. At this point, the Jameson's attorney doesn't believe they can win without a smoking gun—evidence that Genogrow knew what their product would do to people if it got into the water supply—but Genogrow's attorneys have stonewalled them from getting it. They say that disclosing information like this would reveal tricks of the trade, which would be damaging to their company. The Leverage crew knows this is just a ruse to stall for time—Genogrow has something to hide.

During the wee hours of the morning at Genogrow's headquarters in Los Angeles, Sophie, decked out in party wear and using a thick French accent, asks the two front desk security guards about the rave party happening in the building. When they tell her she's got the wrong place, she asks them to help her fix her handheld gps. They're totally willing to help the sultry vixen and forget about doing their job. While the guards are distracted from the security cameras, Nathan, Parker and Eliot sneak in and head to the 30th floor where the CEO of Genogrow, Allen Haldeman's, office is located. They get into an elevator, but it's locked down for the night and they won't be able to get it started again without a keycard. When Eliot begins to suggest a person who could easily solve this problem, Nathan cuts him off and tells him to not even mention that person's name. Instead, they'll take the stairs. Interestingly enough, Hardison seems to be absent from the proceedings...

When they finally get to the top panting, sweating and grumbling, they find that 30th floor is only accessible by keycard. With more words of contempt for Hardison, who is clearly the object of their disdain, they set an explosive next to the keycard swipe.

Back at headquarters, Hardison microwaves a Hot Pocket and waters the plants...he doesn't seem to realize the crew is in the middle of some pretty serious business.

In Haldeman's office, Nathan and Parker search files looking for a paper trail proving Genogrow had knowledge of the fact that their fertilizer was a health danger prior to releasing it. Eliot stands guard.

Hardison finally realizes he's forgotten about the crew and jumps to attention. He logs into his computer and puts in his ear bud. While he makes up excuses for his tardiness with Nathan admonishing him and Eliot threatening to beat him senseless, Haldeman gets off of the elevator. Uh-oh.

Quickly, the crew in LA finds hiding places in the office while Hardison hacks into the building's security system. Haldeman walks in the door talking on the phone about preventing EPA subpoenas from being executed and causing him to lose the company. He reveals that all of the assets involved in the case being brought against him, the same monetary assets the Jamesons are fighting for, are on a flight 1209 leaving for the Cayman Islands in an hour. He needs someone to make sure they're properly taken care of once the plane lands —the person on the other end of the line is that someone.

Nathan recaps the situation: With all of the assets headed to the Caymans, Haldeman is planning on liquidating the agricultural division of Genogrow. That department will go bankrupt, meaning the company won't be able to pay out any of the plaintiffs in the civil suit—the Jamesons won't get their money. The Leverage crew has to get on that flight, but how? It leaves in an hour and the airport is across town. They jump on an elevator, which Hardison has so kindly allowed them to access, grab Sophie, and rush to the airport.

Upon arrival, Hardison gets them two seats in first class—Nathan and Sophie will take these as Tom and Mary Jane Baker, a married couple. Eliot has an air marshal's badge, so he won't need a seat. When Sophie brings up the fact that their might already be another air marshal on their flight, Eliot gives a little inside information: there's only one of them stationed on a plane per 100 flights. The odds are with them in this case. Hardison finagles Parker a spot as a flight attendant and she has no trouble swiping a real flight attendant's suitcase, complete with uniform, with Eliot's help.

Nathan tells Hardison, who he catches looking through his internet history in his office, to finish the job they started at Genogrow and find the smoking gun. When Hardison starts to argue the fact that the money they're about to steal off of the plane can be used to pay the Jamesons without them ever having to go to court, Nathan tells him the extent of his plan: they're not only going to bankrupt the agriculture wing of Genogrow. They're going to take down the whole company.

After getting settled into her seat, Sophie suggests that she and Nathan discuss the backstory behind their happy life as a married couple. Nathan, of course, wants to keep it simple. He suggests using the same timeline for their fictional life as their real one. When he says they met eight years ago in Paris, Sophie becomes annoyed. They actually met ten years ago in Tuscany and Nathan doesn't remember it. When he asks if she's going to make it into a thing, she gives him the silent treatment. Nathan just can't seem to get it right with her...

At the same time, Parker gives the pre-flight safety announcement but, true to form, ends up freaking the passengers out by being a little too realistic on what would happen should the plane crash...

Nathan then tells everybody what the crew has to accomplish. They need to figure out where the money is located, who has it, steal it, and get it off of the plane without anybody noticing before the plane lands in five and a half hours.

After the flight takes off, Nathan orders an orange juice... with a splash of vodka. Sophie is none-too-pleased. Eliot deals with a dude who fell asleep on his shoulder and Parker completely fails at customer service when she brushes off an ill passenger who asks for a drink to settle her stomach.

Meanwhile, at Genogrow, Hardison strides in the door dressed as a maintenance man carrying what looks like pool cleaning equipment. He begins speaking to the security guard at the front desk in quick Spanish. The guard doesn't understand the words coming out of his mouth, but he picks up on the fact that this guy is in a hurry. Something about dead fish. Before he can put him through the proper protocol, Hardison is past the security desk and on his way up to the offices. The guard doesn't give him any trouble.

Hardison gets onto the elevator dressed as the maintenance guy, but gets off in a suit.

On the plane, the crew discusses the likely candidates holding the money. After ruling out the elderly, people with kids, and people under the age of 25, they're left with 14 possible perps in coach and six in first class. They agree that the money probably isn't in checked baggage because the courier wouldn't want to part with it, so they'll be looking at carry-on luggage. Nathan tells them that what they're looking for could be in any of various forms including cash, traveler's checks, and bearer bonds.

Eliot and Parker being looking through baggage in coach as inconspicuously as they care to attempt—Eliot doesn't do much to hide the fact that he's looking through people's stuff—while Sophie "accidentally" knocks into a guy in first class to knock his bag from his hands. While she apologizes, Nathan looks into it and doesn't find what he's looking for. When Sophie sits down and Nathan says that little game just reminded him of Paris, she bristles. They pulled that sort of thing in Tuscany, not Paris. Now, much to Nathan's dismay, it's a thing.

At Genogrow, Hardison is loitering around the break room waiting for his chance to get into Haldeman's office. As he does so, a female employee complains of a coworker and makes reference to Worlds of Warcraft. Hardison is immediately interested. He asks if she got the new expansion pack because he played all night. Nathan, thanks to the ear bud, hears all of this and finally understand why he punked out on them at the beginning of the mission: he was up playing a video game. Knowing that Nathan is still unhappy with him, Hardison notices a couple of discarded graphs and pie charts in the garbage can and comes up with a way to prove his worth.

He pokes his head into Haldeman's office to tell him the meeting is about to start. Haldeman has no idea what he's talking about, but leaves his office anyway to find out what the deal is. He soon finds himself in a presentation put on by "Dave" (Hardison) that discusses repurposing the company to bring it into the new century. A few minutes after he begins, Hardison/Dave feigns sickness and tells an unsuspecting "coworker" to take over while he goes to the restroom. He, of course, doesn't go to the restroom, but sneaks into Haldeman's office and jumps on his computer.

On the plane, the crew is waiting for a break. They've searched through countless bags and have found large amounts of stolen goods but none of it belongs to Genogrow. Ah, the Caymans—a thieves' holiday. As Nathan puts it, "Go for the tan, stay for the tax shelter." Then, Hardison finds something after cross-checking Genogrow's company roster and the flight manifesto. Two of the company's employees are on the flight: Dan Erlick, head of security, and Marissa Devins, an accountant. The weird thing is they're not seated together. Erlick is in first class and Devins is in coach. Could be a coincidence that they're on the same flight, but the fact that the two tickets were paid for by the same corporate credit card at the same exact time makes that seem less likely. They split up the work—Nathan and Sophie will check out Erlick, who Nathan thinks is the more likely target, and Parker will have a look at Devins, even though she's hesitant to do so...

As it turns out, Devins is the ill passenger Parker blew off before. A newly-sweet Parker arrives at her seat to make sure she's okay, and then proceeds to work her for information. Devins freely admits she's on business for Genogrow and says she didn't know of any other Genogrow employees on the flight, but that's not out of the ordinary—the company doesn't tell her much.

In first class, Sophie/Mary Jane and Nathan/Tom stage an argument in front of Erlick, who sits at the plane's bar. When Nathan/Tom storms off, Erlick offers to buy her a drink. She obliges, quite flirtatiously.

Hardison tells Nathan that Erlick called Haldeman shortly before takeoff, so his theory works, but he thinks there's a catch. He peeks into Devins' office and sees two men rummaging through boxes of her stuff. Hardison suspects that the accountant knows more than she lets off and Nathan fills in the rest—the "asset" Haldeman might want dumped in the Caymans might not be money or another type of currency. It might be a person and that person might be Marissa Devins.

After Nathan tells the crew the situation, Sophie thinks they should tell Devins the situation. Parker doesn't—the woman is already sick enough. After a moment of contemplation, Nathan agrees with Sophie, but tells Eliot to tell Devins. He's got a badge, so the story will seem more credible coming from him.

Eliot then questions Devins for information on Genogrow. Why did Haldeman send her to the

Caymans? To audit Genogrow's offshore accounts and fix the account irregularities she found in the Agricultural Chemistry division. What irregularities? When she looked into the account, she found that checks were cut to the Safety Studies Department, but no confirmation that tests were run on a new fertilizer was included with the paperwork. Plus, some of the payments to the researchers were abnormally high. At the time she found them, Haldeman told her it was a processing error and sent her to the Caymans to fix them. After hearing this, Eliot drops the bomb on her. The money that was paid to the researchers was hush money. Haldeman paid them off so they wouldn't testify in the civil suit. Devins begins freaking out when Parker arrives to drop another bomb: the man seated in 1D wants to kill her.

Nathan gets Eliot's opinion on how he thinks Erlick plans to off Devins. One man on the plane to make sure she gets off, two on the ground waiting to pick her up and do the deed.

Nathans tells Hardison to get Haldeman's hard drive and get out of the office. This is going to be more difficult than he thinks—Hardison had a hard enough time getting him out of there once. He'll have to get creative, and he starts out by telling a couple of employees that it's his birthday.

Meanwhile, Sophie takes a visibly nervous Devins for a walk to the back of the plane to calm her down, fully knowing Erlick will follow closely behind. When he does just this, WHAM! Eliot jumps out from a bathroom stalls and shoves him in. They fight in the enclosed space and Erlick holds his own for a while, but in the end, he doesn't have a chance. Eliot, a bit bloodied, leaves his unconscious adversary sitting on the toilet and Parker places an "out of order" on the door.

Hardison checks in. Having successfully distracted the office into a makeshift party by saying it was his birthday, he found Haldeman's laptop in a secret desk compartment. What he's finds on there doesn't mesh with the picture they all have of what they're facing. A few hours ago, Haldeman put a stop payment on a check written to Erlick and got in direct contact with someone in the Caymans. This doesn't make sense if Erlick is the guy in charge of killing Devins. Perhaps there's more than one person on this flight Haldeman intends to off...but that doesn't make sense, either. Why would he want to kill Erlick, too? Nathan, as usual, has the answer. Not only will the smoking gun be taken out of the equation, but the guy who knows about it will be, as well. Erlick is a pro, though—an ex- Navy S.E.A.L.—he'd sniff out a plot against him a mile away. Unless Haldeman planned to take him out in-transit, as in bombing the plane on which the crew currently finds itself.

Crap.

Should they tell the pilot and crew? Nathan says no—they need to figure out what they're up against first. How could a bomb get onto the plane? If it was put into the cargo hold, post-screening. Probably in Erlick's bag or Devins' luggage.

They need to talk to Erlick, so Nathan and Eliot go to the bathroom to attempt to wake him up, but to no avail—he's out cold. They do, however, succeed in getting his baggage claim tags so they can identify his luggage in cargo.

Parker unscrews a panel in the cabin to access the cargo hold and goes in, but finds nothing out of the ordinary in either Devins' or Erlick's bags. Then Hardison chimes in. He tells Parker to look for a computer interface hooked up to the plane's electrical system. She finds it and he walks her through hooking up her cell phone to the system. In doing this, Hardison now has access to the electrical system from 3000 miles away. A feat, he tells Parker, that would turn her on if she was a geek. When he starts reading into things, he sees an electrical spike going on somewhere in the plane. By guiding Parker to look for various gadgets and hook ups, he finds out that whoever sabotaged the plane also tapped into the plane's black box recorder, so when the flight crashes, there will be no evidence of tampering. They also find out that the same people have control of the navigation system—there's no bomb after all. They're just going to bring the plane down the old-fashioned way: by crashing it into the ground.

That's when things start going haywire rather quickly...

Eliot bursts into the cockpit as the air marshal with Nathan/Tom, who is apparently an engineering specialist with the TSA. Before than can explain any further, the plane's autopilot engages all by itself and puts the flight into a steep descent!

Nathan/Tom tells the pilot the situation and then asks Hardison to save their asses. He tells them the pilots have to reboot the electrical system after he overrides what the saboteurs did, but...

...Hardison doesn't know a thing about that or aeronautical navigation systems, and doesn't think he can fix this one in time.

Nathan tells Hardison that, yes, he can. He completely trusts him because, no matter how much he goofs around or screws up, he always comes through in the clutch. Hearing this is just the confidence boost Hardison needs.

He takes it from there...

He tells Parker to cut all of the wires connecting the saboteurs' device to the electrical system as the plane falls below 10,000 feet...

Code continues to run on the rogue device, but when that code stops, Parker needs to snip the last wire...

9000 feet...

Finally, Parker is able to cut it and the autopilot is disengaged...

6000...

The pilots can now reboot the electrical system...

5000..

The regain control of the plane, but it's descending too steeply to safely pull out...

4000...

They need a runway and, miraculously, a bridge appears through the lowest deck of clouds. The crew takes their seats as Hardison watches the plane's altimeter readouts from Haldeman's office. Nathan checks in to make sure Sophie is okay right before the pilot attempts a landing...

The plane's landing gear is lowered and hits the concrete once, but the pilot has to pull up to avoid traffic. He tries again and...

...sticks the landing! The plane comes to a screeching halt on the bridge. Disaster averted.

Hardison celebrates—Age of the Geek, baby!—then checks in with the crew. They're all okay.

Nathan tells Eliot to get Devins off the plane immediately and advises Hardison to get out of the office pronto—Haldeman is about to find out his smoking gun is still alive.

On the makeshift runaway, Devins apologizes for not being able to hand them evidence of Haldeman's wrongdoing, but it's all in her office. Nathan reassures her that not all of it was there. Some of it was on Haldeman's computer and Hardison took the hard drive out of it. There is something that she can do, however—testify.

Later, back at headquarters, the crew watches as Haldeman is hauled off to jail after having been indicted on conspiracy and attempted murder charges. Hardison is still getting the silent treatment for selling everyone else out for Worlds of Warcraft despite his most recent heroics. Parker and Eliot storm out of the room to avoid conflict, and Hardison follows suit in the other direction. That leaves Sophie and Nathan alone in the room...

Nathan takes the opportunity to apologize for his lack of memory on the plane ... sort of. Ten years ago, he admits that the saw each other for the first time in Prague while she was stealing a Degas from a collection there. She ran, he chased. Two years after that, he caught her in Damascus, she turned around, and introduced her. So, they actually met for the first time eight years ago, just as he said on the plane. It'll be their official eight- year anniversary next month.

"Well played," Sophie says, and it seems that's the only answer she'll be able to justify, except she goes on. "I still don't understand how you can mix up Paris and Tuscany."

Nope, Nathan really can't get it right with her...

The Snow Job

Season 1 Episode Number: 9 Season Episode: 9

Originally aired: Tuesday January 27, 2009

Writer: Albert Kim Director: Tony Bill

Show Stars: Gina Bellman (Sophie Devereaux), Christian Kane (Eliot Spencer),

Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Timothy Hutton

(Nathan "Nate" Ford)

Guest Stars: Kirk Bovill (Sheriff Delahoussaye), Karen Lew (Dr. Kwon), Andrew

J. Lee (Japanese Tourist), Jonathan Chase (Randy Retzing), Danny Strong (Dennis Retzing), Dominic Burgess (Security Guard), John Cra-

gen (Mike Rothman)

Summary: While helping a National Guardsman whose home was foreclosed by

an unprincipled construction firm, Nate jeopardises both his team and

their job after he seeks solacement in the bottle.



In Holgan County, Mississippi, Wayne Scott's' house has just been foreclosed upon. While his son and wife pack up boxes of their possessions on the front lawn, Wayne argues with the Sheriff Jimmy Delahoussaye, the officer overseeing the case. Delahoussaye tells him he should've paid the contractor. Wayne counters and says he paid the contractor with all of the money he had, but his

men left the house a mess. To little, too late. There's nothing Delahoussaye can do—the house has already been sold—to the contractor who was supposed to take care of the house! Wayne puts it together right away: the guy who was supposed to prevent him from getting foreclosed upon stole his home instead.

As he comes to this realization, the contractor, Henry Retzing, pulls up in a large suv with two of his associates. They get out and Delahoussaye tosses the house keys to him. Wayne approaches him, asking if he can talk to him for one moment, then WHAM! He punches Retzing square in the jaw. Wayne is wrestled to the ground and arrested on the spot.

Later, in the Holgan County Jail, Wayne fills in the story for Nathan. As it turns out, Hurricane Katrina hit his home and busted it up pretty bad. Unfortunately, right after it was hit, his unit was called to Fallujah, Afghanistan. Not having time to fix his house up himself, he hired Retzing to take care of it. Wayne couldn't really afford to hire Retzing, but he had to get on a plane to Afghanistan right away, so he had little choice. Retzing told him he could take out an equity loan to cover the costs. Three months ago, Wayne returned, but couldn't pay the loan back and his house had lost value because the repairs made weren't right. That's when Retzing moved in and bought the house. When Wayne tells Nathan that Retzing stole his son's home and that, even if you do everything right, you still get screwed, he's reminded once again of his own son's death.

Back at Leverage headquarters, the crew is there waiting for Nathan. He's late to their briefing, which they acknowledge as being odd for him. When he finally walks in, he tells Hardison rather sharply to get on with it.

Retzing is a contractor, self-made millionaire, and all-around scumbag. His company, Retzing & Sons, owns construction contracts all over Florida, some residential, some commercial. His business dealings are completely shady, however. Sure, he signed a contract with the Scotts

to do work on their house, but he made sure the work was shoddy and stretched out over an inappropriately long time period. That way, when the Scotts could no longer pay him and defaulted on their loan, he leaned on their property, became a creditor, and seized it as soon as it was foreclosed upon. Slimy? Absolutely. Legal, however? Unfortunately.

(As Hardison, Parker, and Eliot continuing discussing this in the background, Sophie calls Nathan out—he's drunk, isn't he? His answer: "Technically, no, I was drunk a couple of hours ago. Now I'm just hungover.")

Back to Hardison's briefing, it's a known fact that the Florida Attorney General's office investigated Retzing a few years back, but they couldn't make any fraud charge stick. Parker says the game is getting the Scotts' house back; Eliot wants to know the in. Hardison has it, of course: The "Sons" portion of "Retzing & Sons." Randy and Dennis Retzing.

(Sophie and Nathan sidebar once again: She scolds him for breaking their agreement—that he would sort himself out. Apparently, as he states, he wasn't aware of ever agreeing to that. And that's exactly what the crew was afraid of.)

While Henry Retzing is the chairman and ceo of his company, he's been trying to get his boys involved. Unfortunately, one of them isn't too quick on the uptake. Randy spends most of his time snowboarding and judging wet T-shirt contests. Dennis, on the other hand, has his MBA from Duke and does all the grunt work behind the scenes in the company.

Nathan then spells out what they're up against...

These men beat out a state investigation, so they're smart and they have the law on their side, so they're untouchable. Or so they think. He's interested in Randy, the sloppy one, and asks Sophie how her luging is. She's too disgusted by him to respond and walks out...

To the Powder Bear Ski Resort in Aspen, Colorado, where they find Randy enjoying a drink near a fireplace in one of the lodges. Sophie walks in talking on her phone in a German accent about a party. She makes sure Randy hears the details, which involve swimsuit models and dancers, and puts her wallet down on the table right in front of him before walking out of the room. Eliot watches all of this and reports to Nathan, who's currently having a drink at the bar, when Randy picks up her wallet and begins looking through it. Inside, he finds Sophie's fake passport and, upon doing an internet search on his phone of the name—Lena Christinger—on there, he discovers that she is a medal-winning lugist from Germany. Of course, Hardison has hacked onto the internet to paste an image of Sophie's face over a real lugist, Ute Ausgartner's, image online. Randy replaces the passport and walks off with the wallet with a self-satisfied grin.

Sophie sits down next to Nathan at the bar wordlessly and shoots him a look of disgust. He explains himself by saying he's blending into his surroundings. Still, she says nothing. Nathan, noticing Randy has followed into the room, gets up from his seat and disappears.

The young Retzing slithers in next to Sophie/Lena at the bar and returns her wallet. As she graciously thanks him, he tells her that he's a huge fan of hers and the luge in general. The speed, the thrill...the tight outfits. Let the shameless flirting begin.

The two of them move to a couch to continue their conversation, during which Randy reveals his big plans. He wants to put together an event that combines the sport of the X-Games with the music of Burning Man. Lucky for him, Sophie/Lena and her "friends" just bought this resort and are looking to renovate it to make it state-of-the-art. His event idea could be perfect for the relaunch. The overzealous, overconfident—and completely un-business savvy—Randy doesn't hesitate in showing his thoughts about that. Of course his event would be perfect.

Nathan, who's listening in, tells her to ease him into buying in. The Retzings only have a few hundred grand in liquid cash, so they're going to have to build him up slowly...or maybe not. Almost as soon as the mention of him throwing down cash is out of Sophie/Lena's mouth, he says he'll just cut her a check for \$500,000. Nathan is shocked, but pleased. Sophie/Ute accepts his offer right away. Before he can actually write the check, however, Randy wants to see the plans and meet her business partners. This isn't unexpected and Sophie/Lena obliges—would right now work? Randy, already with stars in his eyes, is game. This might be easier than the crew thought.

As they walk through the resort, Sophie/Lena points out what's going to go where, like the heli-ski pad, hot tubs, etc. Meanwhile, Eliot introduces himself as Ben Svetke of Innovative Resort Solutions to Mike Rothman, the resort manager. At the same time, Hardison hacks into the system controlling the sky lifts and shuts them down. Parker is sitting next to a dude on one of the lifts having been given the task of acting like a terrified snowboarder when it stops.

Still lacking in the con department, she climbs down off of the chair rather calmly, and almost forgets to create the diversion by saying, "help." In Rothman's office, Eliot/Ben is showing him the newest in resort fireplaces when the manager receives a call about a stranded guest. He excuses himself and rushes out of the office, just as planned. This leaves Eliot alone to take over the office...

He lays out fake plans on a table and puts two new nameplates on the desk—one reads "Hans Von Schwesterkrank." Sophie/Lena and Randy walk in and the two fake Germans greet each other warmly. Sophie/Lena introduces Eliot/Hans to Randy and instead of just shaking hands, the latter takes the former up into a big, obnoxious bear hug. Clearly, he's a little green when it comes to this stuff.

While Parker is being rescued out on the mountain, the fake business pitch continues. Eliot/Hans shows Randy the preliminary plans and the kid is thrilled. Sophie/Lena asks him if he's ready to write that check and Hardison, gleeful that this case is turning out to be pretty easy, is beside himself. But it's never that easy. Unfortunately, that check isn't being written today because, as Randy says, they have to go to Miami to get his dad to write the check. He doesn't have access to the family business money. They're not going right away though, of course. Randy wants to go tandem luging with a disgusted Sophie/Lena first.

Finally in Retzing's home in Miami, Randy pours Sophie/Lena a drink as his father walks down the stairs. Retzing's clearly taken aback by Sophie/Lena's beauty and doesn't do much to hide it. Outside, Hardison and Nathan do surveillance from a parked car, while Parker and Eliot sneak into Retzing's yard to get him video of what's going on inside.

Randy pitches his idea to his father—he wants to put on a winter sports show combined with a concert. It'll be called the Winter Edge Games. After a moment of silence, Retzing calls the idea...brilliant! Dream big, build big, he says as his other son, Dennis, walks down the stairs. This other son isn't as warm to the idea; he plays the role of stick in the mud quite well, in fact. Nonetheless, Retzing says he's behind Randy 130% and says he will get him anything he needs.

A glitch in the plan then occurs. The crews ear buds go out and Nathan can't hear what's going on inside. Some sort of interference is coming from inside the house, but the signal isn't being jammed by anybody. Nathan tells Eliot to put a booster signal in the second-floor office to assuage the situation and he and Parker get to work.

Back inside, Retzing tells the glum, perhaps jealous, Dennis to give Randy whatever help he needs to get his idea off the ground. Dennis reminds him that, as president of the company, he needs to sign off on the checks in order to get approval, too. Retzing brushes him off and tells him to do his job and sign the checks. He has Sophie/Lena go help him.

Parker successfully gets to the office, but has to hurry because Sophie/Lena and Dennis are coming her way. She quickly plants the booster behind a picture frame and successfully uploads information from Retzing's computer to a jump drive.

As they make they're way up the stairs, Sophie/Lena does her best to tear the rift between the two brothers even further. She alludes to the power Dennis holds, even if it's not apparent to the masses and makes it quite clear, with a sway of her hips, that she's in business with Randy for strictly that—business—and that Dennis shouldn't get any ideas about his brother and her. The smell of Dennis' hormones is almost evident.

Parker and Eliot return to the car to find that the booster is working. Nathan can hear everything going on in the office. Dennis completes a check for \$500,000 and is about to hand it to a wide-eyed Sophie/Lena when...he pulls it away. He really can't believe she's serious about going into business with Randy—his ideas are ludicrous. He rattles off a few of his past endeavors like hot air balloon paintball and submarine cruises. Is this really someone with whom she wants to get into business? Yes, yes it is. Now, if he's talking about getting involved on other levels, she prefers a man who's in control...

Fine with him. He begins schooling her on how he made Retzing & Sons what it is today. He turned disaster area relief into a growth industry. As it turns out, this little weasel is the mastermind behind the Scott's misfortune and he's done it to others. He actually likens Hurricane Katrina to winning the lottery. The crew hears this and Nathan tells Sophie to find out how many homes they've done this too.

400.

Just as he holds the check out to Sophie, Nathan advises her to not take it and the rest of the crew freaks out. Dennis takes her hesitation as disgust, but explains that it's all legal. He just found a loophole. He puts the check in her hand, Nathan once again says don't accept it, and she...rips it in half. She's then told to tell Dennis that if it's real business he wants, then she might have a deal for him. And it's something she'd never tell his brother.

Back at the car, Nathan explains the new plan: they're going to take over Retzing & Sons and get everyone their homes back. The rest of the crew isn't pleased to hear this to say the least. They were about to be done with this mission and they just threw all of that money away. As they argue over what's going on, Hardison drops a bomb: the interference coming from inside the house is coming from police-issued bugs. The house is tapped and the cops are listening, meaning their involvement with Retzing is for real now.

That night at the Miami Grand Hotel, the crew begins to mutiny against Nathan, who sits at the mini bar downing a drink. What will they say when they go back to the Scotts with no money? How are they going to tell the Scotts he made Sophie rip up their son's future? Nathan calmly tells them it's a straightforward game of numbers—they could help one client or they can help 400. Simple as that. Beyond that, he manages to intrigue them by saying they're going to go with a much bigger scam.

The Glengary, Glendeath: They set up something like a mutual fund, but instead of investing in stocks, you invest in death.

The next day, Nathan, acting as a sleazier version of himself, explains his idea to Sophie/Lena and Dennis as he helps himself to a drink at the Retzing's estate. You take an average joe who's deathly ill, perhaps has weeks or days to live. Usually, these types of people want to spend one last great day here on earth—maybe with family, maybe with friends, whatever—but they can't afford it because they're tapped out from paying medical bills. However, they do have their life insurance sum just sitting there. What Nathan's group does is buy the insurance policy for pennies on the dollar and then, after the average joe dies, they get to collect the insurance money. That way, the terminally ill person can afford his/her great last day and Nathan's group makes a profit. How does he know all of this? He worked in insurance for twenty years and, not only that, he compiled a list of possible "candidates" for this scam. He has an extensive database of sick people with fat policies who will most likely be dead within six months. If Dennis gets involves, he could quadruple his money.

Sophie/Lena says Nathan has a good number of investors already, but Dennis' contribution would allow him to by many more policies. Dennis, however, says no. It's too risky because they don't know if and when they're going to die. Nathan pushes back, starts naming individuals' ailments off of his list. They don't sound good. Dennis bites, but with a condition: he wants independent confirmation on the health of these people from a doctor of his choosing. Fair enough, but nobody gets a look at the list without a little buy-in upfront—Nathan asks for \$10,000 now. Dennis obliges and cuts a check right then and there.

Getting his hands on the list, Dennis chooses one sick person—Lisa Valdez—who has an inoperable brain tumor. She's convenient because she lives right there in Miami. Nathan will set up an exam with her right away; all Dennis has to do is bring the doctor.

The phone rings—it's Randy calling to give his brother crap for not writing the \$500,000 check to Sophie/Lena. Dennis tells him he did write the check and puts her on the phone to confirm. Sophie/Lena breaks the bad news to Randy: they've decided to go in another direction. Still, Randy assumes Dennis still had something to do with her change of mind.

That night, Nathan is driving and taking pulls from a flask when he's pulled over by a cop car. He scrambles to hide the flask and does so right before a man in a suit from the state police gets in the backseat. He's Lieutenant Stone of the Racketeering and Corruption Task Force. He asks Nathan his business in Florida; Nathan tells him he likes the outlet malls. Stone pushes further, saying he knows he just left a meeting with Dennis Retzing. Nathan pushes right back, hinting at the fact that it's pretty pathetic that they're trying to get Retzing on racketeering charges because they can't close the fraud charges. Plus, if he's wasting time talking to him, that probably means they don't have anything. Stone promises that if they come down on Retzing and Nathan and his crew are still around, they won't take the time to sort things out. They'll just all go to prison.

Stone gets out of the car and goes to the driver's side window to tell Nathan that he knows two things about him: he's trouble, and he's a drunk. When Nathan tries to retort, Stone takes his head and WHAM! He slams it against the steering wheel and walks away. Nathan's dazed, but not so much so that he can't take another pull from the flask...

At the Feola County Hospital, Parker lies on an MRI machine, whining about having to be the

patient to the rest of the crew. Nathan walks in without a word about his encounter with Stone and tells her that's the way it has to be. Dennis picked a woman's name and Sophie can't play both parts. Hardison chimes in and says while he can adjust an MRI scan, he doesn't think he can do so well enough to fool a doctor into thinking Parker has a brain tumor. Well...can they give Parker some sort of fake tumor? They could leak dye into her cranial cavity to make it look like she does, but that could lead to, as Hardison puts it, "death-like symptoms." So that's a no.

Eliot saves the day from out of nowhere by suggesting they get another MRI machine, put a brain with a tumor in that one, then crosslink that one with Parker's machine so the read out from hers shows a tumor. The crew looks at him impressed and awed—this isn't usually his territory. Luckily, though, he once dated a neurologist. Even better, there's a machine in the next room Hardison can tap into. Now, about that other brain...

Nathan covers what they need to do: secure both hospital rooms, set up a meeting with the Retzings, and, oh, shoot hot wax into the cranium of a cadaver. Just a normal day's work.

Nathan coordinates it all from the hospital's waiting room. Eliot gets the dead body (from who knows where), Hardison gets ready to do his thing with the machine swapping, and Sophie prepares the clueless Parker for her death scene from an actor's standpoint ("Don't I just make believe I'm dying?").

Nathan meets Dennis and his physician of choice, Dr. Kwon, outside of Parker/Lisa Valdez's room. Meanwhile, Eliot and Hardison argue who should have to shoot the cadaver's brain with hot wax. They resort to rock, paper, scissors to decide. Hardison loses.

Inside her room, Parker is put in the MRI machine with Dr. Kwon, Dennis, Sophie/Lena, and Nathan watching. Hardison switches the images successfully and Dr. Kwon sees the scan of a person with a gigantic brain tumor. When asked, she says her guess is this person doesn't have long to live at all. It's actually surprising she's still alive.

Dennis remains skeptical and doesn't want to buy in. They still don't know when she's going to die. Sophie/Lena asks to speak to him in private. While she tries explaining that being nervous at first is normal to get him to budge, Nathan calls an audible and pretends to answer a phone call from Chicago. Loudly enough for the Dennis to hear, he completes some sort of deal and hangs up. He tells him that a mother of three in Chicago just died, so money will be changing hands for some people. When he begins walking away, Dennis stops him—where's his money? He put in \$10,000 and he should get a cut. Nathan tells him that was just a holding fee and it didn't really buy him into the game, but when Dennis begins whining, Nathan obliges—and writes him a check for \$100,000. The rest of the crew is flabbergasted; Parker goes nuts and actually runs out of her hospital room, possibly to attack him, only to be dragged in a moment later by Eliot. What the hell is Nathan doing?

When Sophie/Lena suggests that there'll be more where that came from, Dennis says he's in, but only after he moves some accounts around in his father's business. Whoa, whoa, whoa. That's not what Nathan wants in an investor—he wants someone who's serious and committed. He storms out, telling Dennis to keep the money he's already got, but to forget about getting more. Sophie/Lena chases after him, leaving Dennis confused.

Back at the hotel, the crew is furious. Not only has Nathan now thrown away \$500,000 of their client's money, but he's given their mark \$100,000 of their own money. When he tries to explains that it's a basic stall, Parker points out that a stall is used when the mark is already on the hook. Plus, how's Dennis ever going to get them more money if his dad has to sign off on it? Nathan asks them to trust him; after all, they have before. Eliot points out, however, that at the time he wasn't drunk like he is now. It's true, too—Nathan drinks from a glass of wine. It almost comes to blows when Nathan sasses back at Eliot, but Sophie manages to break it up and tells them that she has to talk to Nathan alone.

She doesn't give him any speeches, which he expected. She just asks him a question: "Is this helping you?" He tells her that he can pull this off regardless, but she doesn't believe it. She knew him two years ago when he was a full-blown alcoholic; he's different now, even though he's reluctant to accept that.

The following morning, Nathan receives a call from Dennis—he's in. Oh, too bad, it's too late. It's past Nathan's deadline. This, of course, baits an eager Dennis to offer even more money: \$5 million. The door opens. He tells Nathan to meet him at the bank to collect.

Meanwhile, Retzing looks at his laptop and sees that Dennis is attempting to transfer the money from the corporate account. He shows the evidence of it to Randy. As it turns out, the

wayward son was right about his business-minded brother after all. Retzing prevents Dennis from transferring the money by moving it to an offshore account.

All the while, Stone is listening in on all of this.

Nathan calls Eliot, who's already at the bank with Hardison, to let him know he's on his way. The elder Retzing is already at the bank transferring his money. He signs his half of the papers and the banker tells his assistant to get the documents Randy has to sign from the printer. Moments later, a stack of papers is presented to Randy. Just as he's about to sign, a security alerts Retzing that someone has smashed in a window on his car. Distracted, he walks towards the door, just as Nathan and Dennis walk in.

It's Retzing v. Retzing in the center ring.

The elder Retzing lets Dennis know that he has no money to give to Nathan because not only has he given Randy full signatory power in the company and taken it away from him, but he's transferred all of his funds to offshore accounts. Dennis is floored, but still shows he has some fight in him when Randy comes over to shove it in his face. The two brothers end up wrestling on the floor with their embarrassed father watching.

Time for the crew to make their grand exit.

Later, back at home, both Retzing and Dennis receive phone calls at the same time. Both are to let them know that their company wrote checks that bounced. Retzing has the paperwork faxed over so they can see what's going on. Dennis, however, knows it has something to do with Randy. When he asks him if he's signed anything, his brother tells him he signed the check for the Winter Edge Games deal. Oh, but he hasn't. He actually signed over a controlling share of Retzing & Sons. They are now minority owners.

As it turns out, when the banker's assistant went to the printer, nothing was coming out of it because Hardison switched the feed. Parker, dressed as the banker's assistant, grabbed the papers, which had a few revisions, off of another printer. She was the one who presented them to Randy just before Retzing got up to see about his car. Sophie/Lena swooped in, telling Randy that now that he the power to sign checks for the company, they can close the deal. She points to the papers already in his hands, making it seem as though it's a contract for the Winter Edge Games. They say something much different, however; upon being signed by Randy, it gives Sophie/Lena's "group" a 51% share in the company.

When the three Retzing men realize this in their living room, Dennis puts it together right away. Sophie/Lena and Nathan wanted his father to find out he was about to transfer money so he'd give the less-than-intellectually-sound Randy the power to sign checks.

If losing most of their money wasn't enough, Stone comes into the house with a large amount of back-up. Combined with his past suspected fraudulent behavior, the suspicious transfer he completed earlier to prevent Dennis from getting to the \$5 million allows Stone to arrest him for engaging in a pattern of corrupt activity under the state RICO Act. Retzing is put into cuffs, but Dennis has a question: How did Stone know that he'd make that transfer?

As it turns out, the night in his car when he told Stone that he was fishing for a case, Nathan also told him that if he'd give his crew two days to get Retzing to cross the line, they'd let him arrest him on fraud charges and get out of the way. The Leverage team was actually working with Stone and the only one who knew it was Nathan.

As a sputtering, incoherent Retzing is lead out by Stone, Dennis receives a call from Nathan. He asks him if he even looked at the names on the death candidate list. They were actually the names of the families Retzing & Sons screwed out of their homes. Now that Nathan's crew holds a controlling share of the company, they're going to make sure that all of them get their homes back. And, to top it off, he tells Dennis he was very smart in declaring the Retzing's home as a corporate asset. Not only did they save on taxes, but now that Nathan owns the company, they have to move out because they're house is going to be reclaimed by the majority owners. Bing bang boom, move out in three days, please.

A few days later, the crew shows the Scotts their new home—the former Retzing estate.

Even Sophie has to admit that she's impressed by Nathan giving the Scotts the house. She still warns him, however; he's still a mess, even though he admits he's a changed man. One of these days, the crew might not find a reason to stick around to back him up, and that includes her. When he asks if she's threatening to bail on him, she's rather sweet with her response:

"Give me a reason to stay."

The 12-Step Job

Season 1 Episode Number: 10 Season Episode: 10

Originally aired: Tuesday February 3, 2009 Writer: Amy Berg, Chris Downey

Director: Rod Hardy

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison), Christian Kane (Eliot Spencer), Gina Bellman

(Sophie Devereaux)

Guest Stars: Cisco Reyes (Esteban), Mark A. Sheppard (Jim Sterling), Krista Vendy

(Receptionist), Marcus Young (Kwon Thug #1), Drew Powell (Jack Hurley), Chase Kim (Jin Kwon), Mario Perez (Esteban Thug #1), Ben Bray (Esteban Thug #2), Alexa Gardner (Wedding Guest), Bob Gebert (Mail-

man)

Summary: The Leverage team attempts to recover a sum of money that was swin-

dled from a charity by an investment broker. After tricking him into entering a rehab facility due to his alcoholism, the team learns that

he's not the terrible person he appeared to be.



On his way to work in the morning, an overweight, unshaven money manager for McTeague Capital investments sloppily chomps on a breakfast burrito as he sings along with the radio. An empty liquor bottle, along with various food wrappers, adorns the passenger seat. After arriving at McTeague, he strolls through the hallways, making pleasant small talk about softball games and the

song he just heard on the way there. When, Pam, a coworker, alerts him that she had to tell "them everything," his mood hits a quick decline—he glances into his office and sees a few men digging through his files and chatting with one of his investors. The man makes a quick decision—he bolts.

At Leverage headquarters, the investor, Michelle, begins to tell Nathan what that was all about. As he sips on a beer, she tells him that she is in charge of multiple donations for her employer, a food bank, and the money went missing. That's why she was at McTeague—to try and find out where her money has gone. While she hasn't told anybody at the food bank, including the board of directors, that it's nowhere to be found, she's well aware that she could go to jail. Nathan assures her that this isn't going to happen and asks about her money manager, the aforementioned overweight, Jack Hurley.

Hurley works for one McTeague, one of the biggest investment firms in town. When Michelle told him of her charity's business plan, he enthusiastically told her that, with the right investments, he could grow their money. She describes him as being sweet, going as far to say he was so excited that he was like a "big kid." As far as she could tell, he was legit. Then, she realized something had gone wrong when she had to write some checks for the groundbreaking for a new food pantry. After calling Hurley several times and receiving no answer or call back, she realized he was ducking her, so she called his boss. He proceeded to tell her that he had no record of her food bank ever having any account with McTeague at all. Where did the money go?

Well, Nathan explains, the company is falsifying its records to cover up Hurley's embezzlement of the money. A classy move, Sophie points out. Nathan tells Michelle to be sure of one thing—

this isn't her fault. Yes, people trusted her with their money, but she trusted Hurley, who is the real bad guy in the situation.

As Nathan finishes his drink and leads Michelle out of the office, she asks him, in light of her situation, why he does this sort of thing. His answer: The same reason she does it. When he turns around, Sophie has nothing to say about the case. Instead, she nags Nathan about drinking this early in the morning. He doesn't really understand this—what does it matter in the face of Michelle's dilemma?

A bit later in the conference room, the whole team has amassed. Eliot bitches to Nathan—why doesn't Michelle, who has all of McTeague's monthly statements, just sue them? Nathan says that sort of lawsuit would take years and years to be heard in court. Plus, McTeague is a Wall Street firm with Wall Street lawyers. Michelle helps run a food bank that would only be able to pull a small time lawyer if he/she agrees to work pro bono. He doesn't like those odds. Instead, they need to find Jack Hurley. Hardison, take it away...

Hurley, who is single, has no criminal, and owns a condo in Marino, is nowhere to be found in Hardison's world. He hasn't been on the internet anywhere, so he's off the grid. Sophie's surmises that he's already liquidated the charity's money and turned it into cash. Eliot points out that this probably means it's burning a hole in his pocket. So, since they don't know where he is, they have to figure out where he's been. Hardison pulls up Hurley's latest credit card statement, which shows transactions up to the point he disappeared. On Sunday alone, it seems that Hurley visited several bars, restaurants, a strip joint, a taco stand, got an Asian massage, and watched Pay-Per-View. Maybe there's a pattern to his movements? Hardison maps out where he'd visited based on the statement, but no discernible regularity to his activity appears. The guy was all over the place the day before he disappeared. There is, however, a little good news—Hardison knows he hasn't left the country because his passport hasn't been dinged. While Parker isn't really optimistic about this because, after all, the US is a big country, Nathan is sure he's still in Los Angeles. Hurley is a booze and food addict and, faced with this situation, he's probably not going to leave his comfort zone.

Nathan tells the crew they're going to approach this case old school style. Parker is going to go break into Hurley's condo to find out what she can; he and Sophie will visit the retails spots he's hit up; and Hardison and Eliot will monitor his hang outs. The most important thing at this point, should they find him, is not spooking him. Follow him and let him lead them to the money, but don't scare him off.

After what seems to have been a long afternoon together, Hardison and Eliot pull up to bar number twelve. They have yet to see Hurley and it's getting a little frustrating. Eliot's mood isn't improved at all when Hardison accidentally dumps most of the contents of a blue Slushie in his car. As they sit arguing about who is going to have to clean it once they get back to headquarters, Hurley stumbles out of the bar with a very attractive young barmaid. When he tries handing her his car keys, in some sort of an attempt to leave with him, she refuses and ducks back into the bar. A drunken, downtrodden Hurley gets behind the wheel and is about to pull out when...a black car with tinted windows screeches to a halt right behind him. A group of three well-dressed, unhappy looking men jump out and close in on him menacingly. This might get ugly...

...and it does. The three men proceed to grab Hurley, growl at him for thinking he could get away with their money, and beat the living crap out of him. Hardison and Eliot had been fine with just looking on up until this point, but decide it's time for them to jump in. The sprint towards the men and a melee ensues. They manage to pull the men off of Hurley, who jumps in his car and drives away. What an ingrate. Now, Hardison and Eliot are left to dispatch of the three men, one of whom has now pulled a gun. Great.

After a bit of a struggle, the two Leverage men whoop some ass the way they know how and subdue the attackers. Hardison, who ends up with the gun, shoots out their car's engine so they can't follow. When Eliot tells him that was a great idea, Hardison tells him he was aiming for one of the attacker's legs. Eliot snatches the gun from him before he has a chance to hurt himself.

They radioNathan to tell him that Hurley got away, but he says don't worry—they've located him a couple of streets away. He crashed into a light pole.

The entire crew surrounds the car and finds Hurley face down on the airbag...sleeping. Not unconscious—unconscious people don't snore. Sleeping. Parker reports that the money isn't in the backseat. Eliot, in a rather menacing way, assures them that if they get him to wake up, he'll get some information out of him. Nathan tells him don't bother—the guy would just send him

on a wild goose chase. Plus, that would require them taking him somewhere and tying him to a chair—adding kidnapping to his now long list of crimes is something Nathan wants to avoid. So what do they do?

As police sirens draw closer and closer, Nathan says they're going to run some game on him. Sophie points out that in five minutes he's going to be locked up in jail and they won't be able to get near him. No, nobody's going to lock him up because Hurley is going to lock himself up...

Hurley jumps awake suddenly on a bed in a darkened room that looks like it could be in a hospital. Nathan sits by the window and tells him, once he's semi-conscious, that he's hit rock bottom. Welcome to rehab.

Hurley has apparently checked himself into Second Act Rehabilitation Center. Dr. Frank, the Second Act's administrator, reads the profile of and speaks with a Dr. Tanner, who came to them from Cambridge Medical College. She's won awards for her work with addiction therapy and research. He's thrilled that someone of her stature has come on to consult the staff at Second Act. Dr. Tanner, of course, is Sophie.

As they walk the halls, Dr. Frank explains what Second Act is all about. It's not a rehab center that panders to the rich and famous. Instead, it sees everyone as equals and it treats them as such. One of the outcomes of this view is that no patients are allowed contact with the outside—no cell phones, internet or anything of the like. They even don't allow them to dress in their own clothes—they all wear Second Act T-shirts. This breaks the cycle of addictive behavior, Dr. Tanner/Sophie points out. The two of them stop in front of the "Day Room," where a group is currently meeting and the new consultant from Cambridge walks in to facilitate.

The group sits in a circle and Dr. Tanner/Sophie introduces herself. She then asks everyone else to do the same. To her left is Marcy, an angsty teenager who says she's in there because her mom is a "controlling bitch." A grizzled older man named Sam to Dr. Tanner/Sophie's right begins mumbling something incoherent. She nods, gives a half smile, and moves on. Next to that man is a rather sullen patient who, if they weren't in a rehab center, would be making it quite obvious that she's a bad actor. Fortunately, everybody seems to be putting on a fake front of angst here, so Parker, who introduces herself as Rose, gets away with it. She seems to read from a list that might be written on her arm and ticks off her various ailments: she's a kleptomaniac who steals even though her parents are rich. And, the icing on the cake: she hates herself. Dr. Tanner/Sophie tells her that, next time, she should share that with the group by making eye contact and avoid looking at the floor. The person to Rose/Parker's right is Nathan. He introduces himself as Tom who, as he unapologetically states, is an alcoholic. The final person is Hurley, who says he's an alcoholic who's also addicted to nicotine (the patches, not cigarettes) and porn. He also admits to be a compulsive gambler, liar and eater (he can't get enough tacos). He says he thinks it's the result of his stint in the CIA when he was stationed in Beirut, which is an obvious lie. What isn't a lie, however, is the fact that he believes he's hit rock bottom. He completely believes that in his drunken stupor the previous night, he checked himself in to Second Act to get help.

Dr. Tanner/Sophie thanks Hurley for his brave confession and wants to move back to Tom/Nathan because he acted like his drinking wasn't a problem. Tom/Nathan argues rather defiantly that it's not a problem—it helps him relax and focus. Oh, so he medicates with alcohol then, Dr. Tanner/Sophie clarifies. Tom/Nathan will not be done like this. He gives the definition of addiction: any compulsive behavior that has a negative impact on one's life. So, the \$1500 boots she has one could be considered an addiction. The two of them go back and forth, not really worrying about veiling their true feelings of each other's habits regardless of the con, until Tom/Nathan points out that it's Hurley who has a real problem. Fine. Dr. Tanner/Sophie moves back to him.

Hurley admits that he's got a real problem with blacking out. For example, he doesn't even remember where he parked his car yesterday. Tom/Nathan tells him he overheard some orderlies saying he totaled it. No, no, he tells him that wasn't his car. He paid to park his car somewhere downtown and can't remember where. He put the receipt in his pocket at the time and needs to find his real clothes. Tom/Nathan and Rose/Parker share a look. Dr. Tanner/Sophie asks if anybody else has anything else to say. Marcy does:

"Fifteen hundred bucks for boots? You got ripped off, lady."

Rose/Parker strolls down the hall until she's sure nobody is looking and picks the lock to get into the storage closet where each patient's personal belongings are kept. She finds Hurley's box and grabs his car keys and the aforementioned receipt. When she sneaks back into the hall,

she almost makes a clean escape, but Dr. Frank finds her. He heard she's admitted to being a kleptomaniac and, in addition to group therapy, there's a medication protocol for her. When she says she doesn't do drugs, he tells her that these legal pills will help her overcome her addiction. Rose/Parker has no choice but to take them, but she isn't happy about it.

A bit later, Hardison and Eliot find Hurley's car in a downtown parking lot. When they open the driver's doors, they're disgusted. Flies buzz around old food and drink containers throughout the vehicle. Trying to ignore the mess, Hardison sits down in the driver's seat to find the button to open the trunk, but has to slide it back because it's too close to the steering wheel. Eliot points this out—Hurley is a bigdude and so is the parking attendant, so why was the seat so far forward? Answer: someone's been in the car. With Hardison still sitting there, he takes a peek underneath the vehicle...and finds a bomb rigged there. To make matters worse, its lcd screen reads "ENGAGED." Son of a—

Eliot tells Hardison the situation and he immediately tries jumping out. Whoa whoa! The bomb is mounted right under the seat, so it must be pressure-sensitive. If Hardison moves, it'll blow. They need to come up with a plan to get him out.

Hardison, trying to stay as calm as possible, suggests that Eliot go get a bag of bricks. They'll toss those onto the seat as he gets up so it's like he never moved. Eliot shoots this idea to the ground—that kind of stuff only works in the movies. Plus, they don't have time to do that, anyway. The counter on the bomb has started ticking down from two minutes. Not good.

Eliot explains what he sees under the vehicle. A bunch of wires are running up into the computer system in the dashboard, which is probably how it's hooked into the seat sensor. Hardison knows computers, so he can figure this out...hopefully.

He tells Eliot to open up the hood to get to the wires hooked into the electrical system up there. They're going to trick the bomb into thinking it's gone off. In order to do this, Hardison has to reboot the system by touching two stripped dashboard wires in the car while Eliot yanks out two bomb wires under the hood—at the exact same time. Margin for error might be about half a second, but no more than that. Here goes nothing...

One...

Two...

Three...

GO!

Eliot yanks, Hardison reboots and they both get away from the car alive. Phew. Eliot grabs the bomb. Problem averted. Or not...

The same three thugs who attacked Hurley zoom up to where the two of them are standing, along with three more. They're surrounded.

The three men from before, who are Mexican, tell Hardison they want the money Hurley took from them. They assume he has it. The three new guys, who are North Korean, say they want their money first. With the quick thinking, Hardison speaks to them in a Jamaican accent. As it turns out, he also wants the money Hurley promised him. The two groups should lower their guns so they all can work something out. Both the Mexicans and North Koreans refuse and begin counting down to when they'll start shooting. Meanwhile, Eliot has re-rigged the bomb and announces that it's now set to go off in once second. Sure, he might not make it if he tosses it their way, but they'll surely die, too. Both groups assume that he's Chilean representing another group after Hurley. Hardison is truly amazed at how many people want this guy dead.

Convinced by the bomb, both groups jump in their respective cars and drive away. Problem averted for now.

Back at Second Act, Sophie finds Nathan in sleeping in his room. She's there to tell him that Hardison and Eliot are on their way, but is taken aback at how awful he looks. He's also shaking. Nathan says it's because they have the air conditioning really jacked up in that place, but Sophie knows better. He hasn't had a drink in 48 hours and is going through withdrawal. Nathan gets defensive—he's putting on an act as cover AND he reminds her that it's Hurley, not he, who's in rehab right now.

At the front desk, Eliot and Hardison tell the cute receptionist that they're here to see a patient—Tom/Nathan. They're told that only family members are allowed to see patients. Eliot, in an overtly flirtatious gesture, takes the receptionist's hand, kisses it, and introduces himself as Tom/Nathan's brother, Mark. She enjoys the attention, but asks who Hardison is. Him? Oh, Hardison begins explaining, he's with Mark/Eliot. With him? Yeah, as in boyfriend. Mark/Eliot

likes to think the flirting with woman bothers him, but it doesn't. Eliot, the lady killer of the crew, is clearly not happy about their new cover, but can't do anything about it. He just glares silently as Hardison drags him away before the receptionist can ask any more questions.

In the Day Room, Eliot and Hardison fill in Nathan and Sophie. Hurley didn't only rip off a charity—he also ripped off several countries. North Koreans are big into counterfeiting, so they were probably using Hurley's company to launder they're fake stuff. Based on the Mexican accent Eliot heard from the other group, he's pretty sure the guy was a hit man from some drug cartel from the Oaxaca region—a place famous for drug running. Unfortunately, the only guy who knows the location of the money is a compulsive liar. Nathan, who is clearly struggling to make it through this meeting, puts his head in his hands, then gets up to walk off what is probably a wave of nausea. Sophie doesn't skip a beat—they need to learn about the other people in Hurley's life. They've found nothing at his office, car and condo, so someone else must be holding it for him. Sophie will get their names and Eliot and Hardison will follow up with them. What about the gangs? Nathan says they still have an advantage: they have Hurley.

Back at group therapy, a newly- reformed Rose/Parker (the drugs?) talks about why she steals more from her heart than from the need to run the con. She had always assumed her foster parents only wanted her to get the government money that comes along with having foster children, but she sees now that the money wasn't it. They didn't love each other and thought a kid could fill in that gap. When that didn't happen, they withdrew and Rose/Parker began stealing. When Marcy points out that Rose/Parker had said her parents were rich in their session earlier, she semi-snaps out of it and says they were...until they found gold buried under their trailer. Before this has the opportunity to get out of hand, Dr. Tanner/Sophie changes the subject. In the five minutes remaining in their session, she'd like to discuss the power of apology. Sam mumbles something unintelligible, but Hurley and Rose/Parker seem to understand. They smile broadly back at the man. Dr. Tanner/Sophie thanks him graciously and asks if anybody else wants to go.

Hurley raises his hand, but Dr. Tanner/Sophie calls on Tom/Nathan—is there anybody he'd like to apologize to as a result of his drinking? Of course, this is met with major resistance, but he spills out a big piece of information—he believes that he might be a better person to get along with while he's drunk, as opposed to sober. Dr. Tanner/Sophie tells him he's setting a poor example for Hurley, who might actually want to apologize to some people—some people that he's burdened with his responsibilities as a result of his addiction. Hurley affirms this, saying there are many individuals to whom he'd like to say sorry. He's told to write the names of these people down and call them to apologize. After he walks away to do so, Dr. Tanner/Sophie and Tom/Nathan are left to glare at one another.

Back in town, Hardison and Eliot visit one of the people on that list—the barmaid Hurley seemed to be trying to get to leave with him before the Mexicans jumped him. She said he actually just called her to apologize. When Eliot brings up how they saw him harassing her the other day at the bar, she corrects them. He wasn't harassing her at all—he was trying to give her a car. Hers broke down so he bought her a new one. This explains why Hurley was driving a car that wasn't his when he crashed into the light pole. Yet another twist in an already strange case.

That night, back at headquarters, Eliot and Hardison report what they found out about Hurley to Sophie. Based on their questioning of people to whom he apologized, they discovered he's not all bad. He actually bought some of them things they needed with the stolen money. Before than can really give a full report, Sophie gets a call from Second Act—it seems that one of her "patients" tried to escape...

She's lead into the Day Room, where some orderlies clean up broken glass and, wow, Nathan sits with his head in his hands. Is he ready to go back to his room now?

As Dr. Tanner/Sophie leads Tom/Nathan through the hallway, they overhear Hurley on the phone. He's apologizing to Pam, the co-worker from a few days ago who warned him of the men searching his office. Apparently, she'd picked him up from the bar many times when he was too drunk to drive. She forgives him and hangs up to speak with the men standing in her office. They say they're from the SEC and are curious about Hurley's whereabouts. In reality, they're the North Koreans looking for the man they'd like to kill for stealing their money. They ask Pam if he told her which rehab facility at which he's currently staying...

The next morning, Nathan tries to tell Sophie that he's fine, even though he's definitely not. She knows he was trying to get out so he could have a drink. Not only is that hazardous to his health, but it almost ruined the con. He needs to be better than that. Nathan does all he can to put off what he's really facing, so he tells Sophie to just give him something to do. Knowing she's not going to win this argument, she concedes. She reports that Hurley isn't quite as bad as they'd first thought. He actually gives back to people as he feeds his addictions. While she doesn't think they should pat him on the back exactly, she believes they could take it easy on him. Nathan isn't of the same mind. He knows how addicts work—both his father and grandfather were addicts. Once that cat's out of the bag, Sophie says no more. She leaves to allow Nathan to take that one in.

Left alone in the room, Nathan hallucinates. He sees Sterling, his old nemesis from his former employer. Sterling says the company is going to pay for his stay in rehab—they wouldn't pay for his son's treatment, but they don't want Nathan to drink himself to death. When Nathan takes a swing a him, all he hits is the wall. Sterling appears across the room and tells him the first step to recovery is admitting you're powerless.

Later, Nathan looks on as Hurley, who is clearly benefiting from the treatment, socializing with other patients, including Rose/Parker. It's all that Nathan can take—he doesn't like seeing Hurley succeed at being nice for some reason. Later, he corners him in his room, pushes him around and demands the truth.

The truth? The truth is Hurley is in there because his wife left him and everything changed.

Meanwhile, the North Koreans arrive at Second Act. Rose/Parker, who almost bounces through the halls happier than ever seen before, runs into one of them. After they pass by, she looks back with a bit of a guilty look on her face.

Back in Hurley's room, the newly-reformed money manager explains the situation. No, he didn't just steal from scumbags—he stole from Michelle's charity because she's a genuinely good person. He wanted to help her, so he cleaned out her account. With the tricks he learned in the investment world, he could quadruple her money. He fully intended on giving the money back. After all, he asks Tom/Nathan, lying, cheating and stealing is okay if it's done with the best intentions in mind, isn't it?

Before Tom/Nathan can answer, Rose/Parker walks into the room apologizing. Old habit, she says, and holds up a gun. She snagged it off of some dude in the hallway. Tom/Nathan immediately knows what's going on and tells them they need to get out of there. Hurley peeks out into the hallway and, upon seeing the North Koreans, runs back into the room completely agreeing with Tom/Nathan. They need to get the hell out.

But, wait, Rose/Parker doesn't want to.

Huh?

She feels like she's making real progress there and wants to continue with the treatment. They don't have time for this, so Tom/Nathan grabs the gun, shoots the lock on the window, and he and Hurley jump out., leaving Rose/Parker in the room.

Later, Nathan places a phone call to headquarter to tell Sophie, Eliot and Hardison the situation. Hurley has told him that the money is in his car. Apparently, they need to go back and take a look at it. Sophie wants to know how he got the information out of him and is disappointed when she learns the answer—Nathan took him to get tacos. He's enabling him and completely not helping with his recovery. At the same time, Eliot wants to know why they just don't take this guy to the cops. It seems Nathan's come around a bit. He doesn't exactly want to celebrate the guy, but if they leave him by himself, he's a dead man walking.

Okay, fine. What's the plan?

Hurley and Nathan meet the North Koreans and Mexicans at the place where Hurley's car is parked. Nathan tells the clearly nervous Hurley to relax—they won't kill him until after they get their money. When the two gangs ask him where it is, he says it'll take a minute for him to get it. He walks to his car, opens it, and sits down on the driver's seat. That's when a familiar beeping noise begins...

One of the Mexicans looks underneath the vehicle and sees a bomb ticking down from 30. Not this again...

The two gangs quickly retreat to their cars where they look on waiting for an explosion. Meanwhile, Nathan stands next to Hurley, who tells him to get away from the car. Nathan runs off and... BOOM! Hurley's car explodes moments later, knocking all of the gang members to the ground.

Who blew up the car?

The North Koreans say the Jamaicans—the must've found out where the money was and wanted to keep it all to themselves. Nathan watches from behind another car as both gangs peel off. After they go, Sophie, Hardison and Eliot come out of their hiding places. That explosion wasn't as big as Nathan thought it'd be and Hardison apologizes—that's what happens when you use other people's equipment. As it turns out, he and Eliot never disposed of the original bomb—they hooked it back up hoping they'd catch Hurley. Thankfully, this could be used in Nathan' plan. And, speaking of Hurley...

...he comes stumbling into the group. He's fine, but not entirely sure what just happened...

Right before the bomb went off, Sophie, rolled out from underneath his car on an auto mechanics' wheelie board thanks to Eliot pulling her by rope a few parking spots away. She told Hurley to lay down on the board connected to hers. Distracted by the impending explosion and the heat of the moment, the gangs didn't notice him get out of the car, get down on the board and get pulled away by Eliot. They were all safe and sound when the bomb went off.

Hurley is grateful. Dr. Tanner/Sophie and Tom/Nathan must really like him if they can put their differences aside and save his life. Eliot, however, isn't exactly touched. Where is the money? When he and Hardison looked over his car once again, they couldn't find anything. Oh, it's there, Hurley assures. It's in the tires. Sure enough, when they cut into one of the steel-belted tires that survived the explosion, they find hundreds of thousands of dollars in cash inside.

Later, back at Leverage headquarters, Hurley hands Michelle a bag full of her money. She hugs Nathan and Sophie and thanks them, but snubs Hurley, who is a bit depressed about this. When Sophie leads Michelle out, Nathan hands him an envelope with his new identity—license, passport, gym membership, etc. Hardison suggests hitting the weights to work off some of that taco bulk he's built up. They crew killed Jack Hurley, so they had to give him a new life. It's his chance to start over.

Grateful, Hurley wonders if Michelle will forgive him after she gets the pay out from his life insurance policy. Nathan tells him just to take the win. He also tells him to take advantage of his second chance—if he screws up, they'll know. Hurley promises to find a support group once he gets to his new home and offers to be Nathan's sponsor if he ever needs it. Nathan thanks him, but declines.

After Hurley makes an exit, they have one job left to do...

Dr. Tanner/Sophie finds Rose/Parker playing Win, Lose or Draw in the Day Room with Marcy and Sam. She tells Dr. Frank that this environment isn't right for her—she needs to be around people who understand her mental state; people who are more like her...

When Parker, who's still high on happy pills, sees the crew standing outside, she jumps into their arms happy as a lark. She missed them. Nathan lets them know that the meds typically wear off in about a day. Hardison and Eliot lead her to the car.

This leaves Sophie and Nathan looking at the outside of Second Act. Sophie asks Nathan if he's ready to finish what he started. After a moment, he laughs and says, "I'm ready for a drink."

The Juror #6 Job

Season 1 Episode Number: 11 Season Episode: 11

Originally aired: Tuesday February 10, 2009

Writer: Rebecca Kirsch Director: Jonathan Frakes

Show Stars: Aldis Hodge (Alec Hardison), Gina Bellman (Sophie Devereaux), Chris-

tian Kane (Eliot Spencer), Timothy Hutton (Nathan "Nate" Ford), Beth

Riesgraf (Parker)

Guest Stars: Lisa Schurga (Peggy), Norma Michaels (Granny), Kahlil Joseph

(Avi/Donnie), Jeremy Cohenour (Computer Guy), Sanjay Chandani (Amleash), David Basila (Ernesto Vargas), Lauren Holly (Mrs Ernshaw), Maria Russell (Gloria Vargas), David Winston Barge (Bailiff (uncredited)), Armin Shimerman (Doctor), Brent Spiner (William Quint), Kitty

Swink (guest star)

Summary: While performing jury duty under one of her aliases, Parker concludes

that someone is attempting to influence the trial's verdict.



In the home of Ernesto and Gloria Vargas, three years ago. She tries to get her husband to stop studying and come to bed. He puts on some tea and collapses, holding onto his arm.

Back at Leverage HQ, they come back from the job, angry at Parker for taking a risk that involves the words elevator and near decapitation. In a huff, Parker checks her mail and finds some

addressed to Alice White. Hardison tells Parker that she's Alice White, it's one of her aliases. Alice White has jury duty.

Nate likes the sound of it. It might make her consider other people and be more responsible.

She's on the jury of a case involving Ernesto Vargas versus the energy supplement Fast Life and owner William Quint (nerd alert: Quint is played by Brent Spiner, sans "Data" make-up, in an episode directed by Jonathan "Riker" Frakes. Pause for your trekker head to explode). As his lawyer gives his opening statement, Parker notices he has an earbud in and there are hidden cameras in the court room. Cut to a woman giving him directions about making eye contact with jurors. Back at her HQ they look up Alice White's Facebook page and find a boring, vegetarian book keeper.

Back at Leverage HQ, Hardison raves about his wall o' TVs with DirecTV Sunday Ticket (guess who sponsors Leverage?) Parker comes back from court, reporting on the high-tech equipment and saying she thinks the widow is going to lose and they should help. Nate tells her there isn't an evil conspiracy behind everything and she's just on a boring jury trial. Nate brushes her off to watch six football games simultaneously. Sophie points out Parker has never asked for their help before. Hardison makes a case for helping her. When Eliot returns with beer, Nate sends him out with Parker.

Quint gets a call outside a warehouse. Eliot and Parker watch. It's the trial command center where they have multiple TV screens and dossiers on all the jurors. She's Mrs. Ernshaw, and she's running things. She's trying to buy Live Herbally and doesn't want it to take down her other business. Hardison notices they hacked the courtroom security feed and planted their own cameras.

Nate announces that they have a new client. Turns out there is an evil conspiracy lurking behind everything. Mrs. Vargas is suing William Quint over her husband's wrongful death from using the supplement. Quint is getting help from Ernshaw because she sank \$20 million from her family pharmaceutical company into research and development for Fast Life without telling her board. If Fast Life goes under, Ernshaw's business could be on the hook for millions more in lawsuits. So she needs to win to protect her investment and her company.

Nate says the only way to win for Mrs. Vargas is to talk Quint into a settlement, which Ernshaw has already ruled out. Something beeps on Hardison's computer. Somebody just ran a credit check on Alice White. Ernshaw's planning to buy the jury. "Not if we steal it first," Nate says.

Nate draws a chess analogy to Ernshaw's fast, aggressive opening gambit. Nate tells Parker she has to get the jurors to trust her, with lots of compliments. Parker isn't exactly a people person.

Cut to Parker insulting a photo of a woman's grandchild, saying she looks like a dog in a baby suit. To get more info, Eliot and Hardison go through trash. Nate's next move, go after Ernshaw's king.

Cut to Sophie, as a (half) Indian business woman with Mumbai International, appealing to Quint's hippie sentiments. She makes him an offer for his business, tempting him by saying they'd let him stay on running things.

Hardison reports on the jurors. The foreman had an envelope for a passport and two tickets to Fiji and wrappers for cash. They paid off the foreman.

Sophie tries to work on teaching Parker how to get people to do what she wants. Parker isn't inclined to use Sophie's subtleties in her test case of trying to convince Eliot to eat an orange. She tells him the apple he's munching has a razor blade in it.

Instead, the next day, while trying to get the other jurors not to like the foreman, she bumps into them all on the way to her seat. Then over lunch, one woman notices her watch is gone. Another is missing her locket. Parker accidentally squirts mustard on the foreman. When he rises to his feet piles of jewelry and people's stuff comes tumbling from his pockets.

Flash to Parker bumping into people and lifting their stuff. She's elected jury foreman.

Quint calls Ernshaw in a panic over the foreman's departure. She assures him she anticipates every contingency. Cut to her calling Mrs. Vargas' lawyer with an exciting retirement opportunity. He quits and Vargas doesn't have the money to hire someone else.

Nate's ready with his next move.

The judge is about to declare a mistrial when the new attorney strides in. It's Hardison. He tells Mrs. Vargas he's her new court appointed attorney, but she knows there's no such thing in civil suits. He asks her to trust her government.

Observing from the gallery, Sophie as the Indian businesswoman worries about Hardison's legal competency. But Nate says all he has to do is stall long enough for Quint to take her offer.

Hardison makes a few motions, including wanting to call Vargas's high school class as witnesses that he led a full life and introducing photos of opposing counsel water-skiing. It goes on

In the jury room Parker moans to another juror who responds by opening up to her. Parker is pleased with herself for making a friend.

Ernshaw does research on Hardison the lawyer. Quint wants to talk to Ernshaw about something, but she blows him off. He pesters her, asking what his role will be with the company after she buys it. He'll be irrelevant.

Back at court, Quint talks to Sophie about her offer as Ernshaw spies her on the hidden camera. She demands research on the mystery woman. Sophie makes the final pitch to Quint. He wants to see her office. He can't travel during the trial so she proposes a midnight video conference.

Hardison continues the stalling in court.

Sophie supervises the video conference at Leverage HQ on the wall o' screens. An Indian man stands in front of a phone bank and gives a good pitch. Sophie tells Quint to settle his lawsuit so they can do business together. She sees him out.

Down the hall at HQ, Eliot turns off the camera filming his Indian-looking pal in front of a green screen.

Nate calls the team together to point out the days news. Ernshaw just bought Mumbai International, a company Sophie doesn't even work for.

Nate sums up their next approach: they win the trial.

As Hardison worries about being a lawyer, Parker worries about winning over a roomful of normal strangers. Sophie gives her background on the jurors, who are all hiding some odd secret. They're not so normal.

Ernshaw's guys prepare to follow Quint in a parking lot. Eliot stumbles out and gets hit by their car, then knocks them both out. He reports to Nate that he planted the device in Quint's engine.

Quint pulls over and looks under his hood. Nate the friendly local mechanic checks out the engine, lifting his cell phone as he does so. He flips it to a passing Sophie.

Back in court, Hardison prepares to cross-examine the expert witness, a doctor (played by, wait for it....Armin Shimerman, who was "Quark" on Deep Space Nine). Hardison mentions the fact that the dr. is on a no-fly list. He fondled a flight attendant on one flight and did various other drunken debauched things on 21 other ones. There goes his credibility.

Hardison gives his closing, relating to the jurors about what it's like to be on a jury.

Time to deliberate. Ernshaw watches deliberations, thinking for a moment how odd it is that all her moves (getting the foreman, taking the lawyer) were met with counter moves. But she relaxes when she sees the deliberations and everyone but Parker votes for the defendant.

She's also been tracking Quint using his cell phone's GPS. She doesn't buy Quint's car breakdown story. He was visiting several offices of her top competitors. Quint arrives.

Ernshaw lays out what his company is worth if he wins or loses. He takes the lower guaranteed offer.

The jury returns. Parker reads the verdict: the jury finds in favor of the plaintiff, for \$5 million. Ernshaw and her team are stunned.

Flashback to the feed of the jurors raising their hands as the actual audio plays. Not Parker asking who finds for the defendant, but Parker asking who wants pizza for lunch. Flash to Sophie visiting Ernshaw's competitors with Quint's cell phone.

Back at court, Nate walks up to Ernshaw and hands her a chess piece, a king.

Parker celebrates her win by shedding Alice's vegetarianism and digging into a hamburger.

Nate congratulates Hardison on winning a jury trial with minimal cheating (he hacked a government no-fly list).

Parker hears from someone on the jury. Alice made a friend.

The First David Job

Season 1 Episode Number: 12 Season Episode: 12

Originally aired: Tuesday February 17, 2009

Writer: John Rogers
Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Aldis Hodge (Alec Hardison),

Beth Riesgraf (Parker)

Guest Stars: Mark A. Sheppard (Jim Sterling), Ron Rogge (Pilot), Ron Aguste (Mu-

seum Guard)

Summary: The Leverage team plots to steal Nate's former employer's CEO's prized

Michelangelo maquette and sell it back to him as its twin. However, the

team does not bank on a reappearance by Sterling.



A very wobbly, visibly drunk Nathan climbs out of a cab in front of an art museum. He reads a sign in front that points guests in the direction of the "Ian Blackpoole Wing Founders' Night Reception." Dropping an empty liquor bottle as he goes, Nathan stumbles in the direction of the outdoor party. When he attempts to walk straight through the entrance with no ticket, a security guard stops him, but

only momentarily. Nathan knocks him to the ground. Ian Blackpoole himself approaches Nathan, who pulls a gun on him. When he asks if he's there to kill him, Nathan tells Blackpoole that, no, he won't be doing that tonight. The cocky Blackpoole invites him in for the shrimp. Drunkenly stating his love of the crustaceans, Nathan tosses the gun aside and follows the older man in.

Inside, Blackpoole tells Nathan that his wing at the museum is opening next week and the evening's soiree was thrown in honor of his fundraisers. Nathan says blood money buys the best art, then says he has something to sell Blackpoole. This statement receives a smirk from a man who thinks he has everything, but when Nathan whispers in his ear to tell him what he's got, Blackpooles face draws tight. He has to be lying. When Nathan says lying to him wouldn't be worth his time, Blackpoole considers this and calls Portia diDuccio, a representative from the Vatican Museum, to his side.

Portia has quite the familiar face...because she's actually Sophie Devereaux.

Blackpoole "introduces" them, telling Nathan she works for the Vatican Museum and telling her that he used to work for him.

Flashback to two weeks earlier...

Sophie, Eliot, Hardison, and Parker stand in the conference room holding notecards and notepads when Nathan walks into the office. He sounds hammered. He stumbles into the room, sees them, and asks what's going on. With no introductory explanation, the crew begins...

Ian Blackpoole, CEO of IYS Insurance, millionaire and famous art collector. Two years ago, he refused the claim on Nathan's son's treatment which led to his—

ENOUGH!

Nathan yells to stop Sophie before she can say, "death." Sophie calls out the fact that he's drunk and he doesn't deny it. Must he remind them once again that he's a functioning alcoholic? They get too hung up on the "alcoholic" part and should celebrate the other portion.

Eliot tells him he's getting worse and the crew echoes this with their statements, which they're clearly reading from their "scripts." Nathan realizes this is his intervention and almost laughs. What do they want him to do, go to rehab?

Nope, they know he doesn't need rehab. He needs revenge.

Back at the party...

Blackpoole tells Nathan that Sophie/Portia is there to negotiate a loan of some Vatican artifacts. He has one of the finest Renaissance collections in the world and would like to add some of the works owned by the Papacy. Yeah, well, his collection is going to be better than Rome's if he writes him a check, Nathan answers. Blackpoole asks where her art expert, Professor Sinclair is, and Portia points him out—he's talking to a beautiful woman across the party.

As it turns out, Sinclair is actually Eliot.

Blackpoole opts to not call Eliot/Sinclair over at the moment, but asks Sophie/Portia to follow him to his restoration vault. With Nathan in tow, he tells her that his former employee has found the Second David.

Two weeks ago...

Sophie debriefs the crew. Michaelangelo's most famous sculpture, David, was created using two smaller models—nicknamed the First and Second David. Each was clay-fired then bronzed. For the past several hundred years, each has been sold, stolen, discovered, stolen again, sold, and so on over and over again. The Second David was stolen from the Vatican ten years ago and hasn't been found. The First David however...

Back at the party...

Blackpoole takes Sophie/Portia and Nathan through his new wing. He then brings them to his vault, which resides in the bowels of the building. He uses a thumbprint recognition scanner to open the vault door, then swipes a card to turn the randomized laser grid crisscrossing the floor off. He tells the duo it repeats every five minutes and is very proud of all of the security measures in the vault. In addition to those security measures, the vault features four-inch steel behind the plaster walls, infrared sensors, vibration sensors, and...the First David. Blackpoole picks up the prized piece of his collection and Nathan snaps a photo of it with his phone, completely undetected by his former employer.

Outside in a black van, Hardison and Parker look in on the vault. They're able to do this because Hardison has hacked into one of the room's security cameras. He states his relief that he doesn't have to try to break into that room—the security in there is sick. Parker has a "psssh" moment. Breaking into that place would be simple. Give her three days and she'd crack it like an egg.

Parker then pulls out a duplicate of the Second David and addresses it. The vault is going to be his new home, she tells the statue. Hardison tells her to quit playing with the little naked man.

Two weeks ago...

Sophie explains that they'll sell Blackpoole a fake Second David, which he'll assuredly insure with IYS. He'll then put it on display. When it's discovered that it's a fake, IYS will accuse him of fraud. He'll lose his company, his money, and his reputation will be tarnished. Nobody will ever work with him again.

Nathan likes this, but there's one problem: Blackpoole won't buy unless the sculpture is certified by a professional. Sophie doesn't see this as a problem—one of them will pose as an art aficionado. Still, Nathan has his reservations.

Back at the party...

Nathan shows Sophie/Portia and Blackpoole photos of the Second David sitting on top of the front page of The London Examiner dated three days ago. Sophie/Portia says it looks authentic. Nathan asks for \$8 million and a clearly agitated Blackpoole says he doesn't have that much liquid cash. Sell something, Nathan answers. The Second David will be in the US tomorrow and tomorrow only. Is Blackpoole interested or what? Nathan has a Canadian oil man who's interested in putting on his mantel. Now Blackpoole is really tense. He's going to put it on a mantel? This piece is basically the Holy Grail of sculpture.

Sophie/Portia stops both of them. She tells Nathan that he needs to give it back to the Vatican. It belongs there. Nathan tells her that the sheikh who owns it really doesn't give a damn about the pope or any of his friends, so if she wants to deal with him directly and pay five times what Nathan's offering, he can walk. Blackpoole isn't a fan of this idea at all and tells Sophie/Portia to

let him buy the piece now. He'll donate to the Vatican upon his death, so it doesn't have to pay exorbitant amounts to some "heathen."

Sophie/Portia relents, saying they need to keep this out of the papers. She also says she wants the Vatican's expert, Sinclair, to do the verification. Nobody outside of that room can know that this is going down. Blackpoole looks at her with hunger in his eyes as he agrees on all three counts.

Back outside, Nathan calls to Eliot through their earbud coms. He tells him to meet the three of them immediately. Eliot, of course, tells him to hold on—he's still talking to the beautiful woman from before. Bring her along, Nathan tells him. It'll help sell the character.

As Nathan finishes telling Eliot this, Blackpoole asks him why he came to him. Nathan says he knew Renaissance art was his thing and he knew he'd pay the best price. Plus, he figured guilt would play into it. Blackpoole isn't completely fooled—he knows Nathan hates him. So, really, why him? What can Nathan say? Of course he hates him, but he tells him that he's drunk, broke and he just wants a paycheck. He doesn't care where it comes from.

Eliot/Sinclair arrives with the woman on his arm, who is shocked to see Nathan. The reaction is mutual. Eyebrows are raised when she introduces herself: it's Maggie, Nathan's ex-wife.

Aaaawkward.

After Nathan tries to burn a hole in Eliot/Sinclair's head with his glare, Hardison has to tell all of them to stay in character. Nathan snaps back into it and "introduces" himself to the Eliot/Sinclair. Sophie/Portia introduces herself to "Ms. Ford," who corrects her—she goes by "Ms. Collins," her maiden name.

Hoping to perhaps avoid even more awkwardness and using the convenience of the job they're working, Sophie/Portia asks if she and Blackpoole can borrow Sinclair to speak with him for a moment. Maggie obliges and is left with Nathan. Hardison and Parker are happy to listen to both conversations from the van...

Nathan asks what Maggie what she's doing at the party. She's helping Blackpoole set up his new exhibit. She then shows genuine concern for Nathan. She'd heard what he said before and had no idea things were so bad for him. Nathan tries to tell her that he wasn't exactly telling the truth about the being completely broke stuff, but Hardison reminds him that he must stay in character. His boss stops himself, swallows his pride, and tells his ex- wife that things did get pretty rough. Maggie tells him that he should've called her—she would've given him money.

Across the party, Sophie checks out Maggie, admitting that she's pretty, but not without a bit of angst in her voice. Blackpoole tells her that she and Nathan met when they worked for him. Maggie's an art expert. The two of them were quite a team back in the day. For a while, at least. Eliot/ Sinclair reports that, while he'll need to look at the piece in person, the photos make him pretty sure that the sculpture is authentic.

Back across, Nathan tells Maggie that he doesn't need any money, but is yelled at by Hardison. He changes his story once again. He does need money, but if this deal goes down, he'll be taken care of. Maggie is eager to help, says, "Let's go get it," and walks off towards Blackpoole before Nathan can stop her.

When Blackpoole tells Maggie that, yes, a deal is going down, she offers to verify the piece. After all, she is an art expert. Sophie/Portia attempts to stop this from happening, but the idea is already firmly planted in his head. Nathan tries to hide his horror as Blackpoole tells them that he's been hesitant using a guy he doesn't know very well to authenticate the sculpture. Having Maggie take a look would make him feel much better. The benevolent Maggie, thinking she's helping out her disheveled, drunk ex-husband, says she'll do whatever it takes to help the deal go through. Blackpoole makes his decision: Maggie looks at the piece or he walks. Nathan can do nothing but agree to his terms.

When Nathan tells the group that he'll go grab drinks for all of them so they can celebrate, Sophie/Portia follows. Hardison asks if Maggie is a really good art expert. Nathan says she's the best. Sophie suggests the only thing they can do: They have to steal the First David tonight so they can show it to Maggie as the Second David tomorrow. Nathan says it's too risky, now that Blackpoole knows their faces, Sophie tells him they'll never get him on the hook like this again. Does Nathan really think they can fool her with a fake?

Of course, not, she's the best. When the two of them worked together, there was nobody better. Sophie, a bit jealous, says a simple "No" would've sufficed. She's succeeded in convincing Nathan, though. He tells Parker to get in the party and break into the vault. She's excited at

the challenge, seeing how she's done no prep whatsoever, and changes into one of Sophie's extra dresses. Hardison says he'll put on a white shirt and act as a part of the wait staff.

A bit later, Parker walks in looking quite stunning in a dress and heads to one of the bars. She asks for a glass of ice, then asks Hardison to grab a big roll of aluminum foil and Sophie for some dark eye shadow. They meet her outside of the emergency exit door that leads to the vault, where she tells them the door has a silent alarm. Sophie should go hide and she and Hardison should pretend to make out. Before he can suggest otherwise, Parker pulls Hardison to her face and Sophie runs off around a corner. The two fake(?) lovebirds make out until two museum guards show up. The two annoyed men tell them that they set off the silent alarm and walk off amidst their fake apologies. As soon as the guards are gone, Parker grabs Sophie's eye shadow. Both she and Hardison, who's still dizzy from his close encounter with Parker, go through the emergency door. Sophie heads back to the party.

Parker dusts the thumbprint scanner with eye shadow—Hardison asks her to talk about what just happened. Of course, Parker doesn't pick up on the fact that he means their kiss; she thinks he's talking about Nathan's ex-wife showing up and says it's totally weird. Hardison doesn't really know how to respond.

Parker presses the thumb plate with a cloth napkin, which pushes the eye shadow into the oils left by Blackpoole's print. The system thinks it's Blackpoole pushing down on the plate, so the door opens. Bingo.

Parker then tells Hardison to start chewing some gum as they walk through the door. She fills an aluminum foil cone full of ice and instructs Hardison to stick it to the infrared sensor on the wall using his gum. That way, it won't pick up on their body heat. As he does this, she cartwheels and flips through the laser beams to the middle of the room, which makes Hardison nervous. If the system resets before she can grab the sculpture and changes the part of the lasers, they're toast.

Parker folds two large sheets of foil into "L" shapes and puts them on the ground. They reflect the beams back to their source on each side of the room, hence making space for her to walk without setting off the alarm. She pushes one of the "L" foils towards the table where the First David sits. When she's close enough to grab, she smiles. Easy as pie.

Outside, Nathan talks with Maggie, who tells him she still cares about him and about what happens to him. She never stopped worrying about that. Sophie hears all of this and tries to hide her jealous rage. Eliot, sensing that Sophie might actually explode, tells Hardison and Parker to hurry up.

In the vault, Hardison hacks into the van's security system via his phone and sets the alarm off. This, in turn, sets the alarms of the other cards in the lot off. Parker removes the First David and replaces it with the fake Second David. This sets the vibration alarm off, but the guards, who see the car alarms going off, blame it on an earthquake tremor. They decide to not check the vault.

Parker and Hardison get away scot-free with the sculpture.

Outside, Nathan says his goodbyes to Maggie. She tells him to let her know if he ever needs anything, then asks if he needs a place to stay. She has a couch in her office. Nathan shrugs this off and walks to meet Eliot/Sinclair. Before the two of them can leave together, Maggie calls to Eliot/Sinclair to give him her number. The young beau can't do anything but accept it, despite Nathan standing right next to him. After all, they have to stay in character...

Later at headquarters, Eliot apologizes for taking her number, but says it was just to coordinate when she's going to take a look at the sculpture. Nathan says he doesn't want to hear about it and Parker conveniently interrupts—they just stole an \$8 million statue...on their day off. Woo hoo! Nathan points out that they're going to sell it back, so don't get too excited. Sophie, however, has another suggestion because just selling it back doesn't seem good enough.

What if they set it up so Blackpoole displayed two fakes? He'd have both insured with IYS so, when they're discovered as replicas, not only would he lose his company—the board of directors would sue him. He'd lose absolutely everything. This sounds wonderful to the crew, except for Nathan. He rather sternly asks to see Sophie in his office alone.

Once there, he begins yelling at her. He recognizes the voice she was just using when explaining her new idea. It was the voice she uses when she's conning somebody—you don't play your own team for fools. She denies this of course, saying Nathan is just getting cold feet because his

ex-wife could ruin the entire the operation. His ex-wife who works for the man and the company who let Sam die—why would she be against screwing both of them into bankruptcy?

Because she doesn't know that IYS and Blackpoole denied their son treatment. Nathan never told her. Maggies pities him—she thinks he's a drunk, maybe a criminal. He's still an honest man, Sophie reassures him.

Nonetheless, she asks him the big question: Does he want to walk away from this one?

No. Who knows how many kids Blackpoole treated the same way in order to bulk up the bottom line. That's what Nathan thinks to himself every day. Sophie points out that this is his final flaw: he thinks too much.

After she says this and leaves the room, he mumbles to himself, "There's that voice again."

The following day at a private airport, Nathan and Eliot wait in the comfortable waiting area inside Elite Aviation's building. Nathan then tells Hardison, who's in one of the hangars, to go to work.

Hardison, dressed as an FAA official complete with a badge, heads off two pilots exiting a private jet. He tells them that he needs to inspect their plane and that they need to demonstrate to him that they've read the newly-published FAA regulations. He then asks them to taxi him around the hangar. Confused, they're forced to oblige in fear of losing their pilots' licenses.

Outside of the Elite building, Blackpoole and Maggie arrive and walk in to meet Nathan and Eliot/Sinclair. When they do, the receptionist at the front desk, who happens to be Parker, tells Nathan that a plane inbound from Dubai just arrived and wants to know if his party has arrived. Nathan leads the group out to the aforementioned hangar where Hardison just intercepted the pilots. A plane pulls up to the group—the one Hardison just sort of hijacked—and he exits, dressed as a Middle Eastern sheikh with a case in his hands. He tells Blackpoole that he must hurry. His plane is just there to refuel and the people on board aren't aware of what he's doing.

He opens the case to reveal the First David and Maggie takes a looks. Blackpoole asks Hardison why he's selling it. The fake Middle Easterner tells him that he has debts to pay of which his father doesn't approve. This sculpture comes from his father's collection and it will not be missed. If it is, Hardison's security will find a fake party to blame so Blackpoole will avoid the wrath of his father.

Maggie reports that the statue is a dead ringer for the First David Blackpoole already owns. Nathan and Hardison clamp up—she's going to screw this up. Maggie glances at Nathan, pauses, then reports that it's authentic. She doesn't actually say that it's the authentic Second David, but that doesn't matter—Blackpoole is trembling with delight so much that he doesn't notice. As far as he's concerned, the Second David is in his grasp and he happily parts with the briefcase full of money he brought with him.

Inside Elite's building a bit later, Maggie and Nathan stroll through the hallways ahead of Blackpoole and Eliot/Sinclair. The phone rings at the front desk and she asks where the receptionist (Parker) went. Who knows? Nathan stops her—what she did back there was—

Fun, Maggie completes his sentence. It felt like old times. It felt familiar. She smiles and tells Nathan to call her. As she walks away, Nathan considers this, then says "No" to himself.

Outside, Blackpoole is met by Sophie/Portia and an armored truck. Excitedly, she tells him that once the Vatican heard that he'd donate the Second David to it upon his death, they immediately agreed to loan him everything he'd requested for his exhibition. Blackpoole is having the best day of his life. One of the armored truck drivers grabs the case holding the First David (what Blackpoole thinks is the Second David) and goes to put it in the back of the truck.

Nathan walks out and, instead of shaking hands with Blackpoole, POW! Punches him in the face. Blackpoole calmly asks him if he feels better. Nathan says he does. Blackpoole gets in his car and is driven away.

Nathan radios to Hardison—where is he? He reports that he's in the car, almost back at headquarters, with Blackpoole's payment sitting right next to him. Nathan is pleased...

...unfortunately, he doesn't see the thug in a suit taking photos of he and Sophie from around the corner of the Elite building. When they pull away in their car, Eliot sneaks up on the guy, but isn't fast enough. The man swings and knocks him to the ground. His com flies out of his ear, so he can't contact Nathan to tell him they've been made. The thug proceeds to knock the crap out of Eliot—something few people can do. He adds insult to injury when he says, "He said you'd be tougher than this."

Hardison arrives and Leverage headquarters and walks into the building with the briefcase full of money. A few moments after he does so, a large group of men follow him in...

Meanwhile, Parker waits on a bridge for the armored truck carrying the First David to pass by. When it does, she jumps down onto the roof. From there, she works to break into the rear doors and doesn't notice a car speed up behind her. No matter, she picks the locks and gets into the truck...where's she's met by Sterling—Nathan's old nemesis.

Crap.

At headquarters, the group of men cut Leverage's security system and breaks in to attack Hardison. He puts up a good fight for a guy trying to take down a platoon of men, but in the end, he's knocked out cold by a baton.

Back at the airport, Eliot isn't faring any better. He's getting tossed around like a rag doll despite his best efforts to fight off his assailant. That's until the attacker starts to get tired and frustrated because Eliot refuses to go down. He attempts to take out Leverage's resident badass for the last time and fails miserable. Eliot breaks one of his ribs, then knocks him out cold. He immediately grabs his com and radios to tell net their cover is blown. When Nathan asks him to repeat, Sterling speaks up.

He says hello to Nathan, then checks with the rest of his crew to see how they've faired. He reports that he has Parker's com, Spencer, the man in charge of the group that attacked Hardison, radios in using Hardison's com, but Eliot spoils their attempt to go three-for-three by proving he still has his com. Turns out Sterling's man, Quinn, wasn't effective. Oh, well. Two out of three isn't bad.

Nathan tells Eliot to stay low and asks Sterling what he wants. Sterling tells him to meet him where they used to go for a drink after work and promises to come alone. He then flicks Parker's com into the bushes.

A bit later, Nathan and Sophie meet Sterling on the roof of IYS headquarters. Nathan asks Sterling what he wants once again. The Second David. Nathan tells him it's on the truck because she couldn't make the switch the night before, but Sterling doesn't buy it. He then delves into a little history.

Ten years ago, he was in charge of the investigation to find the Second David after it went missing from the Vatican. Nathan says he doesn't have it, but Sterling counters, assuring them that he does. All he has to do is turn around.

Nathan looks at Sophie, who looks awfully guilty. Sterling goes on—he knew Nathan would eventually go after Blackpoole and he knew the way he'd try to break him by using the First David. He knew this because that's how Sophie thinks. It's also how Nathan thinks. From there, it was only a matter of waiting.

Nathan looks at Sophie, who admits to stealing the Second David ten years ago. She still has

Sterling requests that Nathan go back to his headquarters and wait with his men while Sophie retrieves the sculpture and brings it back to the roof by the end of the day. He doesn't trust them doing it together, so he's separating them. Plus, Sophie stole it. If she doesn't return it, how will she ever learn? When he receives the statue, he'll return Parker.

After Sterling makes his exit, all Nathan can do is stare at Sophie silently. After bearing his gaze for a minute, she rushes off, leaving him on the roof alone...

...except he arrives with her later at a storage container. He asks her how much she has in there and soon sees for himself—plenty. The container is full of artifacts and priceless pieces of art. When he found her at the beginning of the whole Leverage deal, she'd told him that she'd become a clean citizen and she was exactly that. A clean citizen with a very good retirement plan, that is.

Nathan then comes out with it—she was playing him from the beginning of this job. As soon as she heard that Blackpoole had the First David, she was going to go after it so she could have both for herself. He'd correctly recognized her "con" voice. She tells him that he's not completely guilt-free, saying that he'd been using the crew all along. He's stupid if he thinks she didn't notice that he'd set up the operation in the same city where Blackpoole was operating. She knew that Nathan would go after him one of these days. What she'd said earlier at headquarters was true, though; she genuinely wanted to help Nathan get back at the man that helped destroy his life. She's a thief, however, and nobody had ever stolen both Davids in the four hundred years that they'd been in existence. Stealing the First David had helped Nathan, but it also fed her need to

come into possession of two of the most sought-after pieces of art in history. It just seemed like it was meant to be.

Nathan says they're both addicts and Sophie says everyone's addicted—to their pasts. He'd be lying to himself if he didn't admit that he didn't imagine what it'd be like to be back with Maggie after seeing her. To him, the crew is just a bunch of criminals, Sophie implores. There's a part of him that will always think he's better than them.

After a long moment during which they both think about what's just been said, she asks where they go from here. Nathan tells her that they pull off the job by thinking like someone else since Sterling knows what's in their own heads.

Later, Sterling, some of his crew, and Parker meet Sophie on the roof of IYS. She points to the Second David, which is perched precariously on the edge of the roof. Sophie says to send Parker to the middle of the roof. She will walk to her and head for the door. When they're there, that's when Sterling can have the sculpture. The man who's running the deal (for now) says he's not doing anything until he's told that Nathan has turned himself in at headquarters.

Nathan arrives at Leverage and is let in the office doors. He's led to the conference room, where the briefcase full of Blackpoole's money is on the table. Hardison has his hands bound and is sitting at the table. Spencer calls Sterling and puts Nathan on the phone. He tells him to tell his men to cut Hardison loose and let Sophie and Parker go. Sterling agrees, but when Spencer gets back on the phone, Sterling tells him to detain both of them.

After he hangs up, Sterling tells Sophie to go first. Parker walks to the center of the roof and asks Sophie if she knows that he's got guys at the bottom of the stairs waiting for them to try and escape. She does. Sophie moves in her direction, but doesn't walk all the way to Parker Instead, she remains standing close to the edge of the room. She waits for Sterling and his men to grab the Second David, which they do. Sterling gives it a once over and seems pleased.

Back at headquarters, Eliot walks into the conference room. He scoffs at the fact that Sterling only has six men there. Spencer says he's good, but he's not that good...

On the roof, Parker asks Sophie is she knows how to get them out of there. She admits that she didn't...until she asked herself, "What would Parker do."

At headquarters, Nathan admits that he doesn't think that Eliot can fight off six guys, especially with a few broken ribs and a concussion due to his last fight...but then he asked himself, "What would Hardison do?"

On the roof, Sophie whips off her coat to reveal a harness similar to the one Parker has used to jump off of buildings before. Parker sprints towards her outstretched arms, leaps into them right before Sterling or his men can grab them, and they both jump off of the roof connected to a secure line.

At headquarters, Eliot pulls out his cell phone and hacks into Sterling's men's ear piece. He scrambles the feed and sets it to an ear-piercing volume. The men writhe in pain and, while they're distracted, Nathan, Hardison and Eliot take them out.

Sterling calls Spencer to find out what's going on, but Nathan answers. He tells him he thought he was an honorable man. Sterling says he is—he catches thieves for a living. Nathan hangs up and walks out of Leverage headquarters, perhaps for the last time. Eliot tells Hardison to hurry up, but he won't leave without doing something first. He makes Eliot help him carry the portrait of Leverage Consulting & Associates' "founder" out of there.

Later, Sterling finds Spencer and his men bound and gagged in the conference room at Leverage headquarters. He tells all of them that all isn't lost—four of the biggest thieves in the world left him a paper trail a mile long. As he gives them all instructions to dust the place for prints, pull every single file in there, etc., Hardison appears on the big screen. He tells Sterling to get out of his house and a countdown from 30 seconds begins.

Sterling tells everyone to run and get the hell out of there...

He and all of his men arrive safely outside. When they look up and nothing happens, they have a moment to think that maybe Hardison was bluffing until BOOM! The entire top floor of the building explodes in a huge fireball.

Spencer asks what he's going to do now. Well, Sterling begins, he's going to deliver the Second David to his boss, who is a very, very rich man, take in the compliments, and probably move into a bigger office.

But what about Nathan Ford?

That's already a done deal. Nathan's cover has been compromised; photos of him and his crew have been sent to law enforcement agencies across the country; and their home base is gone. That crew will do the only smart thing left to do because they're professionals—scatter.

Miles away from what used to be headquarters, the crew looks at each other and...does pre-

Miles away from what used to be headquarters, the crew looks at each other and...does precisely what Sterling predicted: they scatter.

To Be Continued...

The Second David Job

Season 1 Episode Number: 13 Season Episode: 13

Originally aired: Tuesday February 24, 2009
Writer: John Rogers, Chris Downey

Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Aldis Hodge (Alec Hardison),

Beth Riesgraf (Parker)

Guest Stars: Mark A. Sheppard (Jim Sterling), Ron Aguste (Museum Guard)

Summary: Nate attempts to reform his fractured team after coming out of hiding

to directly challenge Sterling and Blackpoole by stealing both David statuettes. However, the stakes are high and could result in the incar-

ceration of his friends.



Things begin rather intensely as Black-poole stands in his wing of the art museum with a gun to Nathan's head. Sterling, Maggie and a large group of people watch with panic-stricken faces. Black-poole asks, "Where are they?" right before Sterling yells for everyone to clear the room. Nathan looks his would-be murderer in the eyes and, rather calmly, asks, "Are you here to shoot me, Ian?"

Three days earlier...

In conference room at IYS Insurance, Blackpoole announces that the rather smug Sterling has been promoted to Vice President at the company. His promotion wasn't solely based on the fact that he recovered the First David that had been stolen from Blackpoole three months ago, but it certainly helped.

At the art museum, Sophie pretends to speak on her cell phone to some fictitious significant other while really taking photos of security personnel guarding the art in the Blackpoole Wing. According to the sign she's standing in front of, the Two Davids display will open in three days. Up on the second level, Parker cases the art work in the room.

Back in the conference room, Sterling goes over his plan for IYS. He wants the company to both insure AND secure its clients' pieces of art. No more hiring outside security to take care of this matter—IYS will staff their own guards from now on. Blackpoole fully supports this plan and says his new wing at the museum will be the showcase. When it opens, they will use their own security and only Blackpoole's art—or that of high-profile clients—will be on display as a big show of faith.

At the museum, Eliot, dressed as a security guard, takes notes on a few of the real guards as he walks around the halls. Meanwhile, Hardison dons a hardhat and utility bag...

At IYS, Blackpoole shows Sterling his new office—a very spacious corner office at that. When Sterling tells his boss that he doesn't know what to say, someone else answers for him. That someone is Nathan. He swivels Sterling's desk chair around and, with drink in hand, says, "How about, 'I prefer enclosed spaces."

At the museum, Sophie strolls around the Blackpoole Wing taking in various details until—oops! She almost runs right into Maggie, who is looking at a few pieces of the art with another analyst. Sophie quickly turns around and heads in the other direction.

In Sterling's office, Sterling makes threatening remarks towards the slightly tipsy man seated at his desk. Blackpoole steps in and speaks to him. The last time he saw Nathan, he says, he

was trying to sell him something. Him and Portia, err, Sophie, right? The fact that Blackpoole knows his crew's real identities doesn't impress Nathan. When he asks him what he's going to try and sell him now, Nathan says he's gotten out of sales. Oh, really? What's he in now? Nathan doesn't skip a beat—theft. At this point, he's outright blunt with his old boss to the point of utter disrespect. He tells him that he's going to be stealing from the Two Davids gallery on opening day. He then helps himself to another drink at Sterling's wet bar.

Meanwhile, in the bowels of the museum, Hardison works his magic with bundles and bundles of wires. Only he knows what he's really doing...

Taking a swig of his fresh drink, Nathan asks Blackpoole if he's going to call the police. Of course not. He says Nathan is a sick man who still believes he's responsible for his son's death. Finally, Nathan shows a little emotion—by getting angry. Blackpoole himself turned down the insurance claim for his son's treatment. He might justify it by saying no policy is picked up without a full investigation, but Nathan knows what it really is—stalling until the company doesn't have to spend the money. Multitudes of people have lost their homes and scores of children have died as a result of that policy. Until Blackpoole came along, IYS never automatically denied a claim. Always the heartless businessman, Blackpoole tells him that he has a responsibility for his shareholders. No exceptions, even for personal implications.

The rest of Nathan's crew—or former crew, perhaps—seems to be surprised when they run into each other at the museum. Apparently, they were all working alone—or so they thought. When Sophie notices a laser measuring device flash across a painting she's looking at, she sees Parker up above casing the room. She tells her to leave, but to no avail. Parker says she was there first. In another part of the museum, Hardison emerges from an electrical closet and runs into Eliot. They tell each other to leave—they believe the museum is each of their jobs.

Back in Sterling's chair, Nathan offers Blackpoole a one-time deal. If he resigns as CEO of IYS and donates all of his assets to charity, Nathan won't rob him. Blackpoole scoffs and tells him their little meeting is over before walking out. That leaves Nathan alone in the room with Sterling. He tells him he needs to run, as well, so he can go buy some supplies for his heist.

At the museum, Eliot pauses his argument with Hardison to point out the two guards coming up behind him, but to no avail. Hardison doesn't see them until they call him out and, by then, it's too late. He starts speeding down the hallway away from them towards Eliot. When the guards yell at him, Sophie and Parker notice that the other two of their old crew is at the museum, as well. To make matters worse, Maggie turns around and recognizes Sophie, who then tries to make a clean escape.

Back upstairs, Hardison asks for help and Eliot obliges in the best way he knows how—he grabs his arm and flips him over on his back. As far as the guards are concerned, the problem is averted because it appears as though one of their own is going to take care of the imposter. Eliot puts Hardison in cuffs, tells the other two guards to check upstairs, and shoves his friend (?) into the elevator.

Down on the first floor, Parker and Sophie run out of the museum together. They almost run smack dab into a large group of guards who chase them from the back of the building, which is exactly the direction they were heading, so they turn around to run towards the street. They meet up with Hardison and Eliot who have just run through the doors and all four of them sprint away. Just as it seems the guards are going to nab them, Nathan pulls his car up to the curb at a screeching halt and tells them to jump in. All five of them make their escape unscathed.

Since they no longer have an official headquarters, Hardison takes the group to his new place—a huge mansion on a sprawling estate. The man sure does have taste.

First thing's first—how did Nathan know they'd be at the museum?

Well, it's within a week of the David gallery opening and the wing's security isn't fully staffed—it's the best time to case the place. Plus, Nathan spent a good deal of his life chasing all of them. He knows how they work.

Unfortunately, Nathan's former team doesn't seem to be able to work together anymore. They all begin arguing amongst each other—Eliot berates Sophie for conning her crew, Parker scolds Hardison for saying that he doesn't need them, and so on and so on. This goes on for a few moments until Nathan calls them back to the task at hand. As soon as the heist becomes the main topic once again, the former crew works like a well-oiled machine.

Nathan looks at the security system the museum uses and is impressed. It's quite a good one. Parker tells him that isn't the half of it. The Two Davids are encased in bulletproof glass and

standing on a motion sensor pad. The case is also environmentally sealed and kept at a constant humidity. Any change will trigger an alarm.

Hardison says it's not quite as bad as it sounds. He set up a link to the security system and its video feed, so they can get around the motion detector. Eliot reports that the guard rotation is too heavy for a day grab. There are two standing guards stationed there at night.

With all of that information out, Nathan asks a question—why were they all at the museum? They agreed to scatter for six months. Being there was an amateur move.

Parker explains that it was too hard leaving a job undone. It's like an itch. Hardison says the Leverage office was like his second home—he was basically forced to blow it up and he wants retribution. Eliot tells them that, as annoying as they are, he quits a job when he determines when it's time to quit. Nobody decides for him. Sophie just really wanted to hurt Sterling.

Well, that's convenient. Nathan tells them that Sterling is now head of security of the gallery. If they can work together, they can destroy Blackpoole and humiliate Sterling. Hardison points out that it's going to be twice as hard to steal the statues—Sterling knows them and the way that they think, as he's recently proven. No, Nathan, says, it's going to be four times as hard because they know their coming.

Um, what? How do they know that?

Nathan went to their offices and told them, of course.

None of the crew is happy to hear this. Sophie points out that, since they know about this, their response is going to be bigger than anything they've seen before. Nathan responds by saying he's counting on it.

A bit later, they go over what they know. Sophie thinks the roof is the way in, but they have installed alarm sensors on the skylights. No problem—Parker can get around them. Eliot asks if she can get around the 20 new cameras they have in the basement after they lifted the First David last time. She looks at Hardison, smiles coyly, and says that was a fun time. Hardison still wants to talk about what happened down there—when they made out—but they move on. Sophie points out that none of their intel covers anything security measures Sterling might've added since Nathan's little meeting at IYS, so who knows what they might end up getting thrown their way.

Nathan doesn't address this at the moment and asks where the air in the statues' glass case comes from. If they're kept at a constant humidity and temperature, air has to flow in from somewhere. They known it filters in from the base, which means it's hollow. So what's below the base?

Hardison figures it out—it's the restoration room. Everything below Blackpoole's wing is a maze of rooms that are all air controlled. Why didn't they think of that before?

Nathan knows: because they were each trying to solve each part of the puzzle based on their own specialties. They didn't look at the big picture. That's why they work so well as a group.

Anyway...

They need to get access to the restoration room—they need someone on the inside. Eliot points out that none of them can run a con because Sterling knows their faces. Parker suggests Maggie—she's definitely on the inside. Sophie doesn't like this idea, of course. Most of the museum staff won't recognize their faces, but they'll all definitely know Maggie. Parker doesn't let up. Using Maggie is a great idea because she's on the inside. Hardison backs her up. They can have Eliot call her as Sinclair to feel her out. Now Nathan doesn't like this idea at all. Sophie reminds him that she's his ex-wife. Parker puts an end to the bickering—if they don't like her idea, what's Plan B?

Nathan doesn't have anything to say—there is no Plan B.

In the museum, Maggie and Dr. Lloyd, Director of the Museum, walk to meet with Sterling and Blackpoole. On the way, Dr. Lloyd sniffles and complains about his allergies. Between coughing and sounding like a complete ball of snot, he seems rather miserable. When the two of them meet the two men in charge, they're told that Sterling is now head of security for his gallery, Dr. Lloyd bristles a bit. They already have security. Blackpoole says it's not good enough. After all, this is no longer a museum—it's a vault with visiting hours. The three men walk off to "discuss" this turn of events and Maggie receives a call from Eliot/ Sinclair. He says he's back in L.A. for a while and was wondering if she'd like to get together at some point. Nathan stands over his shoulder as he says this with thinly veiled jealousy and is shocked when Maggie asks Eliot/Sinclair if he'd

like to get coffee with her...in an hour. It took Nathan ten tries and several weeks to finally get her to have coffee with him for the first time.

A bit later, the two of them sit at a table at an outdoor café. The rest of the crew sits in a parked van across from them in the parking lot. Eliot has an earcom device in, so they can hear everything going on, and Nathan made Eliot wear a button cam. Parker points out that this wasn't really necessary, but, you know, whatever.

When Maggie makes a bit of a verbal pass at Eliot/Sinclair to let him know she's interested, Nathan cringes and Sophie says that it's definitely a date. When Maggie says she hopes that they won't only talk about art because that's all her ex-husband wanted to talk about, Nathan just shrugs. Eliot/Sinclair, feeling completely awkward, tries to get to her to say some nice things about Nathan, but to no avail. She says he was controlling, obsessive and, honestly, awful in bed. Eliot/ Sinclair just smiles awkwardly until she drops the real bomb. She tells him that, worst of all, her ex-husband completely forgot that she got him that same exact button cam for Christmas three years ago.

Game over.

Eliot and Maggie walk over to the van and open up the back door. Nathan feebly says that he can explain...

Back at Hardison's mansion, the two ex-spouses argue like old pros. Maggie feels affronted because Nathan lied to her about being broke and sleeping in his car. She points to everything around them, including the crew, and wants to know how he intends to explain it all. He tells her they help people. She says they break the law. Nathan counters: they pick up where the law leaves off. Maggie is amazed at how much he's changed—he's not the man she married.

In any case, she wants to know who he's helping by stealing from Blackpoole. She wants to know why Nathan wants her help. This forces Nathan to tell her something that he's neglected to say for a long time. He reveals that he found a treatment that would've helped Sam, their son, when he had stage 4 cancer, but Blackpoole refused to pay for it—even when Nathan told him that they'd mortgaged their house and sold their cars.

Tearfully, Maggie asks why he never told her. She works with IYS—why would he let her walk around being friendly with them like a fool? In the end, he explains that he didn't want her to hate him. She says she would've never hated him. Why would he think she would?

Because he hates himself. He wouldn't have been able to stand seeing her look at him like he looks at himself in the mirror...

At the museum, things take a turn for the worse for the crew. Sterling receives a report from his second in command, Geary that, while Eliot used the Sinclair alias when he worked at the museum, he used his real cell phone number as a reference. Someone who works for the museum just received a call from that number—Maggie.

Crap.

Back at the mansion, Nathan finishes going over the plan and Maggie isn't impressed. She can't believe he thinks that'll work. The crew lets her know that, somehow, Nathan's crazy plans pretty much always end up working. It's his superpower.

Nathan asks Maggie if the museum has the inventory he mentioned in his plan. She says she'll have to look into it when she gets back there, but Hardison is a step ahead of her. He's already hacked into the museum's database and hands her his computer. Astounded at his ability, she takes a moment to look at what the museum has. She's says there's only one piece big enough to accomplish what Nathan intends. The crew is pleased. What will it take to get it out of its display and in the restoration room? Maggie explains that they'll have to convince Dr. Lloyd to move it down there. When they all act like this isn't a problem, she's shocked—they can't just make someone do whatever they want. This response gets a laugh. Of course they can—it's what they do best.

Maggie walks through the halls at the museum a bit later with an earcom in place. She can't believe that the rest of the crew doesn't get distracted when he nags them through that thing during a job. Hearing his voice trying to tell her what to do in her head is why she's in therapy. Nathan wasn't aware she's in therapy and wants to know more, but he's interrupted by the crew—they're trying to stay on task. Sophie, who's standing in the museum's Egyptian Room with an earcom, suggests she lead Maggie through this one. Nathan tries to say this isn't necessary, but Hardison stops him. They actually liked the way Sophie ran the last job—until they got caught—so her taking over might work.

Fine.

Maggie asks what Parker used to replace Dr. Lloyd's allergy medicine. Sophie tells her pollen, ragweed...and dextramphetamines. Ouch.

Upstairs, Parker "accidentally" runs into Dr. Lloyd, who isn't feeling so hot. She knocks his glasses off and, while he's distracted with picking them up, she pickpockets his cell phone. She walks away and, as Maggie hurries towards him, Parker hands her the cell. When Dr. Lloyd rights himself after picking up his glasses, Maggie hands him his phone and tells him that he left it in her office. He's confused—when was he in her office? Five minutes ago, when they went over the plans for the Two Davids display. They agreed on putting benches next to the statues. Does he not remember that? No no, he says he does. Clearly, he doesn't. She asks if he's feeling okay, to which he answers yes, even though it's clear that what combination of stuff Parker gave him is wreaking havoc to his mind and body. Confusing him is just making it worse. Sophie coaches Maggie on how to steer Dr. Lloyd to her position in the Egyptian Room. She shouldn't state it outright, but just suggest it to get him going. Maggie picks this up like an old pro. She tells Dr. Lloyd she'll bring him the rest of the display plans after his thing in the Egyptian Room?

In the museum security room, Sterling goes over surveillance video of what just took place a moment ago with two guards. He sees Parker hand the cell phone to Maggie and tells the guards to keep there cameras on Maggie, even though Dr. Lloyd is there as well. Sterling knows he can trust Dr. Lloyd—it's Maggie he's worried about. Unfortunately for him, keeping his focus on her allows Sophie to show her face around Dr. Lloyd without getting caught.

Dr. Lloyd walks into the Egyptian Room hacking up a lung. He puts his laptop computer down and, before he can check to see if he has an appointment, Sophie walks up and introduces herself as Dr. Rahman of the Cairo museum. She's glad he's there—she was worried she had the wrong day. He begins to say that he thinks she does because he doesn't have a meeting scheduled, but he opens up his computer and sees that it's telling him he has a meeting right now. Nice work, Hardison.

Sophie/Rahman asks him if he's feeling okay because he sounds awful. He says he does, but whatever he has, it's been around for weeks. She moves on nonetheless. They stand before a pharaoh's sarcophagus and she says she's confirmed the markings on it. It's definitely Fourth Dynasty—the sarcophagus of Pharaoh Menkaure. She also tells him that she's happy to see that someone finally showed the sense to ignore all of the curse business surrounding it and put it on display. As she makes her exit, she lets Dr. Lloyd know that she'll certify the authenticity as he requested and tells him to go to a chest. All of his wheezing sounds like it's going to his chest.

Moments after she leaves, Dr. Lloyd jumps on his computer to look up information on this supposed curse. He finds a variety of news clippings and none of them are good. Thanks to Hardison putting some fake articles on the internet, it seems that every museum that's put the sarcophagus on display suffers the untimely death of one of its staff members. In addition to this, the three people who uncovered the sarcophagus have all passed away. Dr. Lloyd looks completely distraught, which Sophie sees as she walks through the Egyptian Room's door. Through the earcom, she tells Maggie to move in and finish the job.

Moments later, she breezes through the door and asks Dr. Lloyd to sign a few papers. He asks her if she believes in mummy curses, mysterious deaths, and other stuff like that. She laughs—of course not. Everybody knows that's all caused by a fungus. Dr. Lloyd doesn't share her laughter. What does she mean? Aspergillus flavus. It's found on Egyptian artifacts and gets in the eyes and nose, and spreads from there. Dr. Lloyd asks what the symptoms are. Well, congestion, memory loss, blurred vision...

...within the hour, Dr. Lloyd and Maggie watch as three maintenance men load the sarcophagus to an open crate in the restoration room. When Dr. Lloyd leaves, the three maintenance men turn around and their identities are revealed—Nathan, Eliot, and Hardison.

Back at the mansion, Eliot puts together some sort of cable rig and Sophie approaches him. Still fuming about her stealing the Second David, he asks what she wants. Just to be useful, she answers. He tells her the last time she tried that they had to blow up headquarters and scatter. He'd just started getting used to working as a team and really didn't appreciate that. Sophie is stunned into silence when Parker walks in and wants to know what's up. Eliot tells her that Sophie was trying to apologize, even though she denies it. Parker says she tried doing that to her earlier, but she really sucks at it. Hardison strolls in and reports that Sophie gave him the old,

"We're thieves, you would've done the same thing" speech before. Eliot gets even more agitated because she came to him last. All three of them stare at her for a moment waiting for a response. Finally, they get one. Sophie says she just wanted to see if they were all "okay." Relieved, the crew takes this as her apology, even amongst her protests. Parker forgives her outright, Hardison does, too. Eliot lets up on the bad attitude towards her. For all intents and purpose, she's forgiven by them. To signify this, Hardison hangs the portrait of the "founder" of Leverage &Associates above the large fireplace in the room.

At the museum, Maggie instructs maintenance guys to set up the Two Davids on a specific spot on the floor, telling them that it'll catch all of the light coming in from the sky light. She looks up and sees Sterling waving down at her from the second floor. It's not quite a menacing gesture, but it's not exactly friendly, either.

Later that day, Blackpoole unveils the Two Davids to the public. His photo is snapped as he thanks his fundraisers and everyone else involved in their display. From above, Sterling watches before Geary pulls him aside. He tells him that photos of Nathan and his crew have been distributed throughout the museum and each guest that comes in is being scanned. Sterling asks about Eliot and Geary goes through his rap sheet, which, for all intents and purposes, is pretty impressive. He's wanted in five countries for various thefts and Sterling smiles. Catching Eliot, in addition to taking care of Nathan's proposed museum heist, will be the icing on the cake...

It probably won't be as easy as he thinks because, as he says this, Eliot walks right behind him and Geary, and notes what's just been said about him. He doesn't look pleased.

Geary goes through the rest of the crew's exploits, noting that each one of them is wanted in multiple countries. Sterling visibly relishes the opportunity to catch each one of them and out of the country. Again, he might be a little too cocky—as the two of them speak, they walk past each thief who has somehow made his/her way into the museum completely unnoticed by Sterling or any of his guards.

When they arrive at the security room, Geary says Nathan's name. Sterling says he has something special planned for him, but Geary stops him. He wasn't saying his name because he was about to go through his rap sheet. He points to the surveillance video monitors—Nathan is walking into the museum.

He's stopped at the doors by Blackpoole. What the hell does he think he's doing there? Nathan matter-of-factly tells him that he bought a ticket. Sterling arrives shortly there after with the cavalry, but Blackpoole lets Nathan go. Sterling looks shocked, but after Nathan walks away, Blackpoole tells him his thinking. Conspiracy for robbery will only get Nathan five years in prison. Getting caught in the act will get him twenty. Blackpoole walks away pleased with himself, but Sterling isn't of the same mind. He tells Geary to pull guards from other gallery and have them follow Nathan. Sterling himself is going to scratch and itch...

Moments later, he's sitting in the security surveillance room with Dr. Lloyd watching the video of his exchange with Maggie earlier. Sterling wants to know what they talked about. Dr. Lloyd, sneezing and wheezing, assures him that it was nothing of consequence. He just ended up moving a mummy. When Sterling asks why, Dr. Lloyd sheepishly tells him it was for no reason in particular. Still, Sterling is intrigued.

Nathan stands in front of the Two Davids and takes them in when Sterling, Dr. Lloyd, and security guards run past the Blackpoole Gallery. They're heading to the restoration room...

Upon arrival, Sterling sees that the sarcophagus's crate is directly below the Two Davids display. He surmises that the person who going to try and steal the statues is going to drill up right underneath them through the base. Dr. Lloyd asks who's going to steal them—Sterling says whoever is hiding in the sarcophagus. He and Geary pry the coffin open and...a dusty true-to-life mummy tumbles out.

Point for the Leverage crew.

Then, an alarm starts going off. It seems that Sterling has set something off by opening the sarcophagus...

Up above the, the case holding the Two Davids begins filling with a mysterious white gas. After a few seconds, the statues are no longer visible—they're completely enveloped in the smog. Nathan watches this and links up his cell phone to those of the crew. Hardison, who's somewhere in front of an electrical box in the bowels of the building, completes the connection by starting a countdown on each of their phones. Five minutes and counting...

Meanwhile, Sterling, his cavalry, Dr. Lloyd and Blackpoole run to the statues. They tell one of the guards to open it, but he says he can't because of Homeland Security. Dr. Lloyd tells them that a mysterious gas has been released in a public space and federal regulations prevent them from messing with it. They have to evacuate—this could be a chemical attack. A scared guest hears "chemical attack" and asks them if they're for real. Sterling assures her that it's not that—it's actually a robbery. She, along with a good number of guests, hears this and runs to the doors. Sterling instructs security to evacuate the building. He tells Blackpoole that they have to follow suit, but he doesn't want to leave. They don't even know if the statues are still in their case. Unfortunately, this doesn't matter at the moment—they have no choice but to get out of there.

In the museum's gift shop, store clerk Parker hands out replica Two Davids statues to a good number of guests. They all stand in the lobby of the museum somewhat confused at what they've been given. Blackpoole sees this and doesn't know what the hell is going on. Sterling does. The thieves are trying to smuggle out the real statues amongst all of the fake ones. He tells everyone to stop evacuating until he can confiscate all of the statues, but Dr. Lloyd tells him they must get everyone out immediately.

Sterling's well-oiled machine has fallen into chaos in a few short moments...

In the bowels, Hardison accesses the museum's security system...

Now outside, Sterling tells all of the guests to hand their statues to the security guards. Dr. Lloyd tells him that he can do whatever he likes now that they're out of the building.

Out...of the building.

Oh, crap.

Sterling rushes to the museum doors and finds them locked, thanks to Hardison. Blackpoole sees what he's doing and soon realizes their mistake—Nathan has gotten them, and almost everyone else, out of the museum. Sterling radios to Geary, who's still in the building, to see what's going on. He reports that someone tripped an alarm on the roof, so they're heading that way...

Up there, Nathan stands above an open skylight and hooks himself into a rappelling apparatus. Geary and his men get up there just in time to see Nathan jump through the opening and make his way down into the Blackpoole Gallery, where Sophie, Eliot and Parker wait for him. Once down there, the three of them smile up at Geary...then the lights go out and security doors come slamming down in the room, closing off any possible exit.

Time to go to work.

Later, when Geary unlocks the front doors, Blackpoole, Sterling, Maggie, Dr. Lloyd, and a group of guards come back into the building. They make their way to the Blackpoole Wing. Right before Blackpoole opens the security door, Sterling tells Maggie that this is her last chance to come clean. She says he doesn't know what he's talking about as the door opens.

They find Nathan looking straight at them, leaning calmly on the Two Davids case. The gas that had been in there is now gone and the statues are visible. Blackpoole is relieved. Sterling tells Nathan that they've got them, but is a bit unnerved by Nathan's reaction: That was the whole point, he says. Fifteen seconds before the lights come back on, Nathan explains that it was his intention to get Sterling to follow his every move because, in this case, he wasn't the mastermind...

...he was the bait.

The lights pop back on and everybody finally notices what's happened. All of the other art in the Blackpoole Wing is gone.

Blackpoole is incredulous. The room was locked—how the hell did he get all of the paintings out? He has a bigger problem, though. Dr. Lloyd begins saying that those works are extremely valuable. He's absolutely correct. Maggie says, in total, they're worth \$150 million. Dr. Lloyd says they must call the police, but Blackpoole stops him. Those paintings were his personal responsibility. He can't let it get out that they've been stolen.

Nathan agrees—that would be just awful for his career. After all, all of the paintings are insured by IYS. He wonders out loud what the board of directors will do when they realize Blackpoole has lost the company that much money.

With his back to the wall, Blackpoole grabs a gun off of a guard and holds it to Nathan. Sterling clears the room, including Maggie, so it's just him, Blackpoole and Nathan. It's now back to where it all started...

"Are you here to kill me, Ian?"

Nathan pays Blackpoole no mind when he doesn't answer right away and tells Sterling the deal. Blackpoole orders him to speak to him after a moment because he's the guy in charge. Or so he thinks...

Nathan explains to Sterling that the paintings will be returned to IYS when Blackpoole is stripped of his CEO status and relieved of all of his assets. Also, his policy of denying all claims must end. Sterling points out that this is extortion, but Nathan disagrees. It's oversight. He pulls out a tape recorder and plays the conversation Blackpoole and he had in Sterling's office—the one where Nathan told him outright that he'd be robbing the Two Davids gallery on opening day and asked if Blackpoole is going to call the police. He said he wasn't of course. Nathan tosses Sterling the tape recorder. When the owners of the paintings find out that Blackpoole knew there was going to be a theft and didn't call the police, they're going to sue him for all he's worth. However, if IYS returns the paintings in good faith, they probably won't fire Sterling and just go after Blackpoole.

Sterling, always the opportunist, likes this idea very much...

Blackpoole, who's now been played for a fool, turns the gun on Sterling, yelling that he works for him. The two other men in the room, however, are far beyond taking him seriously. When Sterling shrugs, Blackpoole turns his attention back to Nathan. When he says IYS is his company, Nathan makes him eat his own words: personal feelings can't have a place in these situations. It's all about being responsible to the shareholders, right?

Nathan snatches the gun out of Blackpoole's hand and tells him that he's lost his only son—does he really think he's scared of him?

Blackpoole, with nobody else to turn to, runs for Maggie. He doesn't even get the chance to finish his plea for her help before WHAM! She decks him and sends him sprawling. That feels much better than therapy, that's for sure.

Sterling summarizes his role in the whole deal. Nathan's plan wouldn't have worked unless Sterling was a complete self-serving a-hole, huh? Nathan smirks and tells him that that's a stretch. He strolls out of the building and Sterling tells him that he'll call him when it's all done.

Later, Nathan and Maggie sit on the bench next to the Two Davids. She asks him if he thinks he'll stop, he says he doesn't know. She finds this interesting—he's actually admitting that he doesn't know something. He smiles and answers his ringing phone. He hangs up and says it's done—Blackpoole is out as CEO. Time to get the paintings.

The two of them stand and flip the bench cushion up to reveal an opening into the restoration room below. The rest of the crew stands there amongst all of the missing paintings. They make their way into the room next door, using the sarcophagus's crate as a door. As it turns out, the coffin itself wasn't hiding anything. The entire box was a door into the next room. Nathan tells the crew to collect the paintings and put them on the loading dock. That way, it'll look like someone dropped them off from the outside. Maggie hears him giving direction and says he's definitely not the man she married. He asks if she likes this one better. Well, she doesn't love him, but she likes him a little better. She gives him a smile before walking off.

Later, at an airplane hangar, the crew stands looking at each other. Nathan thanks them—they surprised him. Eliot says it was a good run. Hardison says now is a good time to move on. Parker says she's moving on to somewhere else. Sophie says it's time for a fresh start. None of them really believe what's coming out of their mouths. Nathan tells them to remember that they made a difference. Hardison asks Parker where she's going—she doesn't tell him, but says, "Let's see how hard you look.

They're all hesitant to leave—none of them want to be the first one to walk away. When they finally start moving to their individual planes, they only get half way there and stop.

Is this really the end?



The Beantown Bailout Job

Season 2 Episode Number: 14 Season Episode: 1

Originally aired: Wednesday July 15, 2009

Writer: John Rogers Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan Ford), Aldis Hodge (Alec Hardison), Gina Bell-

man (Sophie Devereaux), Beth Riesgraf (Parker), Christian Kane (Eliot Spencer), Kevin Chapman (O'Hair), Madeleine Rogers (Zoe Kerrigan)

Guest Stars: Robert Blanche (Lt. Patrick Bonanno), Charles Martin Smith (Mr.

Leary), Carolyn Crawford (Teller), Leigh Guyer (Matt Kerrigan), Eric

Newsome (Tommy), Rian Turner (Mail Cart Guy (uncredited))

Summary: Nate Ford is in Boston looking to go back to the insurance work he

always did when the team shows up to see Sophie's play. Nathan saved a girl and her father earlier in the day and the team talks Nathan into

helping them get the help they need.



Boston — Nate wanders around an insurance office, being welcomed back by a suit. He looks around and doesn't like what he sees, apparently. He leaves.

In a car, Zoey, a teenage girl, tries to convince her dad to do the right thing. What that is, we're not sure, but she's glad he called the police. He suspiciously eyes a briefcase in his back seat.

Outside the insurance office. Nate

loosens his tie and heads for a bar.

Meanwhile, in a nice bit of cosmic intervention, the dad's car goes out of control, his brakes are out. They round the corner, hit a pole and flip dramatically up in the air and clean over Nate's head, landing upside down.

He rushes over and gets the girl out of the car (despite flying through the air and landing upside-down, both dad and daughter are conscious and in one piece - magic of television!). Nate tells a nearby man to get the dad. Instead, the fishy-looking dude reaches in the car and takes out the briefcase, scurrying off.

Nate goes back for the dad. The car is flaming and with the dad out and limping away with Nate, it explodes.

Later at the hospital, Nate checks on the guy he saved, Matt Kerrigan. His boss at the bank, Glen Leary, is there. Nate wonders why a Lt. Bonano of the state police are there. A car crash downtown isn't their jurisdiction. Leary explains that Matt called them to set up a meeting, but he doesn't know why. The bank, First Boston Independent, is about to fold.

Leary tells Nate that Matt had been drinking. From her hospital bed, Zoey tells Nate that something was wrong with the car. She's upset about it. He stays with her.

Nate strolls into a playhouse. A poster shows Sophie starring in the Sound of Music. Nate looks around the lobby. He sees Parker, who then sees Hardison, who turns to see Elliot. Aww, the gang's all here.

They say an awkward hello after six months off traveling the globe on their own. Sophie runs out, in full hair and make-up. She invited them all and announces that they'll be meeting up afterwards. The gang doesn't look thrilled.

At a bar later, Sophie moans about her apparently disastrous performance (earlier she said she couldn't sing as well as she could act, which we know is not well). Parker reads from a review on-line: "Never before has a performance of the Sound of Music made me root for the Nazis."

Elliot tries to accept Nate's news that he quit drinking. He knows about the bar they're in because he rents a condo upstairs.

Parker knows how to cheer Sophie up: They'll steal something. Nate quashes the idea. Turns out everyone is miserable. Hardison blames Nate for breaking them, making them want to help people. Sophie begs him to throw a job together. But Nate says he's not a thief.

After he leaves, Parker says to Sophie that she didn't even get a chance to tell him. What we don't know.

Nate goes to his condo upstairs. The door doesn't shut behind him and the fishy-looking guy who took the briefcase creeps in behind him with a knife. Nate sees him in the reflection of a hanging pot lid (natch) and ducks in time. Sophie runs in moments after and helps out with a head butt. The wouldbe stabber runs off and Nate follows him into the hall. But when Nate walks back into his apartment Sophie bashes him in the face with a cookie pan.

Nate wakes up with Parker dressed as a nun sitting over him. The gang's all there. He tries to throw them all out, but they're determined to figure out who's trying to kill Nate. They know about the guy and his daughter that he saved.

Hardison has found surveillance footage of the fishy dude. They get Nate to give up the name of Matt's bank and his boss, Leary.

They have footage of Leary and someone else in the bank going into the bank's vault. They want to steal the briefcase contents back. Elliot figures out why Parker is wearing a nun's outfit.

She and Hardison as a priest are shown into the vault by an employee, who leaves them alone. He points out Parker will need the master key.

Flash back to Parker fishing it out of the employee's pocket, making a quick mold and slipping it back. She uses some nifty solution to make an instant plastic key from the mold.

Hardison tells Parker he did look for her. She gets the box open.

Nate comes downstairs to find Hardison has a whole command center set up in his living room. He shows Nate what Matt found: a bunch of businesses started in the late 70s that were clean for years but then bad loans and refinancing in the last six months. Nate knows the name Brandon O'Hare, they're all related to the mob.

News to Hardison, and to Elliot, whom he quickly calls. Elliot's in the middle of going through some boxes in a warehouse. He has time to hear Hardison say the word mob when three goons, including the earlier fishy guy, come around the corner. Fishy Guy jabs at Elliot with a bat, making the bull angry. He gets the horns.

Elliot disarms him and rebreaks his nose then takes on the other two dudes and fells them all in short order.

Back at Nate's they go through the stuff Elliot found. Nate tries to sit things out, but can't help piping up that the businesses were squeaky clean because they were fronts. "If you have a body in the trunk of your car you drive the speed limit, right?" Nate says to explain. "You know, when you're sober your metaphors get creepy," Parker replies.

Nate explains that the bad loans are a great idea because the bank isn't going to fold, it's going to get bailed out by the government. Now he's getting into it. He even has the right con in mind: the Turnabout.

He agrees to do just this one. And now he just needs to call the professional killer who tried to murder him and arrange to meet him in an isolated location.

Parker and Hardison intercept the bank boss Leary, saying they're with the state police. As they ask him about Matt's car accident while Elliot makes a point of walking by where Leary can see him and looking shifty.

Then Elliot rounds the corner and puts a few spots of a putty substance on the side of the building. He meets up with Parker and Hardison, wanting to know if his detonator will be in range from around the corner.

Hardison says it should, he hasn't worked out the kinks, then he gives Eliot reason to believe the remaining stuff in his pants might explode.

Sophie checks in via cell phone. Nate is getting worked over by mob guys in a warehouse. He tells them he was following Matt. Then he lays out their plan that he knows about, which convinces the goons to off him. Then Sophie strolls around the corner, identifying herself as a

British money launderer who hired Nate to find good laundering opportunities in the U.S. Which is how Nate found them.

She proposes a deal, including \$250,000 tomorrow as a good faith payment.

As Larry walks out of the bank building Elliot detonates the small charges he put on the side of the building, which have Larry convinced someone's firing at him. He calls "Detective Costello" (Hardison), saying he's ready to talk.

Nate waits at Matt's bedside with Zoey, who has a busted arm, but is OK. She's upset people are saying the accident was her dad's fault. Nate tells her he found out about some bad stuff at work. But she feels responsible since she urged him to call the police. She's upset about the bad people in the world who do bad things and get away with it. Nobody stops them, she says to Nate, the guy who used to stop them.

At Nate's, Hardison distributes new earbuds to the team. They're expecting Leary to run to the police. They've got the earnest money for O'Hare.

Nate calls O'Hare, saying he's on his way but his boss lady wants to meet with their banker.

Meanwhile, Leary calls Hardison in a panic. He says he can't come in, so Hardison warns him whoever it is will probably go after him again. Hardison lays the groundwork, telling Leary that the next time he gets a call from someone he knows telling him to meet them somewhere, that's the hit.

Nate finalizes plans for O'Hare to bring his banker, Leary.

Hardison directs Leary to Lt. Bonano. O'Hare calls Leary, telling him to meet him now.

Via earbud Nate checks with Elliot that Leary is heading to the cops. Uh, no he's not, in fact he's rounding the corner into the warehouse to join Nate at that moment.

The gang outside realizes O'Hare isn't the boss, they've set the con up wrong. They'll be inventing as they go.

Meanwhile, Leary recognizes Nate from the hospital and tells O'Hare to whack him. It's suddenly clear that Leary is the one in charge, not O'Hare. He crows about the mobsters being smalltime and bankers like him working the system for billions and then getting even more out of the government.

A second group of thugs finds Elliot lurking in the warehouse and brings him in. Leary recognizes him as being around when the cops questioned him.

Nate walks over to him and plants a state trooper badge on him. Leary orders O'Hare to kill him, not exactly what Nate was going for.

But O'Hare tells Leary that if he wants him dead, he can do it himself. He already fixed Matt's brakes, he's not killing a cop.

Just then a bullet hits Elliot's chest (we don't see from where). Then another and another and he falls to the ground.

We see Sophie holding a smoking gun. She orders Nate to see if Elliot has a wire. He doesn't, but he does have a cell phone. Sophie tells him to hit redial. O'Hare's phone rings. Leary wants to know why a cop's last call was to him. (By the look on his face, so does O'Hare.)

Flash to Nate calling O'Hare earlier on his phone and then planting it on Elliot's body a moment ago.

They confront O'Hare, who runs outside. Hardison and Parker drive up and tell him to get in if he wants to live. He does. They pull over and tell him to spill. He does. They tape it and taser him

Inside, Sophie checks where the evidence is against them. Leary says he has the documentation and will finish of Matt, his loose end. After Leary leaves, Elliot pops up and Nate asks how they did it. He used the putty and detonator from before, and some packets of ketchup.

Back to the hospital. Leary pulls out a gun and goes to Matt's bedside, where he finds Lt. Bonano, an actual state police officer who wants to know what's in the briefcase. It's the cash. Lt. Bonano says O'Hare's been talking. He found him duct taped to his car with a taped confession in his pocket. Bonano accuses Leary of finding out O'Hare had talked and then robbing his own bank. Somebody cleaned out several safe deposit boxes.

Flash back to Parker mentioning to Hardison in the vault that they could take everything and then going through the boxes to round up the cash.

Bonano accuses Leary of trying to kill Matt. He would also like to know why Leary has Matt's briefcase. Flash to Elliot saying earlier that he found Matt's empty briefcase at the intersection of the car accident.

Leary protests that he was tricked. Bonano doesn't think anybody is smart enough to trick someone into bringing a briefcase full of incriminating evidence directly to the police.

Cut to the people who actually are.

Nate and Sophie present Matt and his daughter with a check, explaining that the IRS pays for evidence of tax fraud and Matt was the one who uncovered the fake businesses. Zoey gives Nate a hug and says she's glad there are good guys in the world.

Sophie asks Nate if it's still his last job. He says maybe until he finds something else.

Sophie's phone buzzes as he's suggesting they get dinner. This is awkward. It's her boyfriend. She leaves.

Nate orders a whiskey. He picks it up and inhales deeply. Then he puts it down and leaves it on the bar.

He goes back to his place upstairs. He finds Hardison setting up a new wall o' TVs, then Parker coming in soon after with their old painting of old Nate from the previous Leverage offices. He asks how they got in. Hardison explains that Nate's landlord has the right to enter to make repairs. He knows because it's in his lease, which Hardison has read because he bought the building.

A chainsaw buzzes through the wall. It's Elliot with some minor remodeling. And the gang's back together.

The Tap-Out Job

Season 2 Episode Number: 15 Season Episode: 2

Originally aired: Wednesday July 22, 2009

Writer: Albert Kim
Director: Marc Roskin

Show Stars: Aldis Hodge (Alec Hardison), Timothy Hutton (Nathan Ford), Christian

Kane (Eliot Spencer), Beth Riesgraf (Parker), Gina Bellman (Sophie De-

vereaux)

Guest Stars: Brian Goodman (Jed Rucker), Gavin Bristol (Mark Howorth), Tony

Doupe (Jack Howorth), Ed Herman (MMA Fighter), Timothy M. Hill (Starter), Matt Lindland (Tank Conklin), Collin Peacock (Alex Engel), Michael J. Prosser (Dr. Jon Wertheim), Rafael Untalan (Todd Lau-

rence), Pete Robertson (Cowboy At Ringside (uncredited))

Summary: The Leverage team tries to con a corrupt martial arts promoter, but

their cover is blown.



Fight night in Lincoln, Nebraska. Two guys go at it in the ring as the crowd cheers them on. One guy, Mark, pins the other, Tank, but Mark starts to get woozy and suddenly the wouldbe loser is back up on his feet and dominating as a shady looking guy looks on approvingly. As Mark his being walloped someone from his corner jumps into the ring to intervene. He calls for the paramedics.

Somebody drugged his water, he's still in the hospital, Mark's dad tells Nate. Rucker, his son's manager (the shady guy from the fight), told him to take a dive a few days before the fight. So he fired him. But he couldn't pass up the fight because it was \$5,000. And Rucker got back at him. Johnny, the ring doctor, says Mark will never fight again.

Back at a hotel, the team studies up on Jeff Rucker. Eliot critiques one of Mark's old fights, impressed. Sophie is disturbed by the whole fighting thing. Eliot gives a demo on the skill and precision involved in MMA, using Hardison and Parker as models. He explains the fights end when somebody taps out. Nate focuses on the fact there's no TV deal. Rucker's also interested in golf.

Rucker waits on the golf course for his fourth. Nate drives up, acting hungover and obnoxious as Bill Wells. He asks what the stakes are, suggesting \$2,000 each for the front nine, back nine and 18. Parker's his caddy.

Nate tees up. (Flash to Hardison rigging his golf ball with something with a gyroscope inside so it'll flight straight). He kills it.

Rucker tees up. (Flash to Hardison rigging a ball that will wobble all over the place.) Parker has replaced his ball. Hardison curves it using remote control, aiming for sand traps.

The round continues, with Nate playing like Tiger and Rucker playing like Tiger's two-year-old. As Rucker watches in anger, Parker runs into him, lifting something.

It's time to settle up, but Rucker can't find his wallet (because Parker has it). Nate tells him he's staying at the Derby hotel, Rucker can pay him tomorrow.

Back at his gym, Rucker tells one of his guys about Wells. The guy knows somebody who works at the Derby. He wants to know why Wells is in town. Then Wells hears Nate's loud twang. He's lounging by a ring. Rucker gives him his money.

Back in his office, Rucker watches Nate talk to a new fighter - Eliot.

Out in the parking lot, Rucker and lots of his fighters corner Eliot. One by one, they take him on. One by one, he takes them down. Parker films it on a cell phone.

Rucker calls his goons off and extends a hand to Eliot. Parker uploads the fight video to Hardison.

Hardison, Nate and Sophie watch the gym on closed circuit in the hotel.

Eliot tells Rucker he fights for Wells (Nate) in South Dakota, which he likes because there's little oversight. He says Wells sent him there to poach fighters and has a meeting with some woman tomorrow, Debbie Dreilling.

Rucker goes on-line and fights lot of planted stories about Dreilling (Sophie) - a tv producer. The video of Eliot fighting Rucker's guys in the parking lot already shows more than 300,000 hits. He tells Eliot to come work for him.

Eliot, doing his best corn-fed, humble routine, says he owes Wells money and works for him as muscle. Rucker says it's a waste of his talent. Hardison scrambles through Rucker's sloppy online financials and tries to find a good number to tell Eliot. He says he owes \$20,000. Rucker says he can swing that, but he wants Eliot to bring Debbie to him.

In the hotel room, Sophie's having issues with Nebraska food. ("Pork rinds? How do you peel a pig?")

On their way to meet Rucker, Sophie tells Eliot again how barbaric she thinks the sport is. But he defends it as about self control and honor.

Sophie as Debbie meets with Rucker, who tells her she should work with him not Wells. From a van outside, Hardison finds a local teeny bopper concert Sophie can take credit for producing. She does. Nate strolls in and whisks Sophie away, but not before Rucker says he'll meet up with her a the concert.

In the hall, the team figures to sell Sophie as the real deal they're going to have to steal themselves a concert.

Parker and Hardison decide they have to show Rucker a production trailer, which means getting the real director out of the way.

Cut to Nate as the hick limo driver of a broken down vehicle carrying a very agitated director from LA. Nate pitches him his idea for a show, about a limo driver who solves mysteries until his wife leaves him for the manager of a feed store. The director, Todd Lawrence, cuts him off, calling him "hee haw" and telling him to move the car. Nate throws something in a nearby creek. Lugnuts.

Nate hops in his waiting car and drives off, stranding the director.

Hardison will be Todd Lawrence. A gaggle of screaming groupies runs up and surrounds him. "Ladies, for the last time, I am not the tailback for the Cornhuskers," he tells them.

Sophie shows Rucker through the TV truck, including the director. Sophie lays out her plan for selling pay-per-view of Wells' MMA fights. She says she'll spend \$500,000 in production to make \$5 mil a year in events.

He wants in. Sophie tells him Wells has already agreed to put up half her production costs. Rucker says he'll put up all of it. They have a deal.

Nate listens to Sophie close the deal on his earpiece. He thinks they'll be out of there by tomorrow.

But Rucker's goon is getting off the phone with someone who's telling him no one's heard of either of them. He reminds Rucker about his cousin Jimmy in South Dakota, who's never heard of Bill Wells. And his source at the hotel says Mark's dad visited Wells the other night. They know they're being conned.

Sophie comes into Rucker's gym. He introduces her to Tank, the fighter who beat up on Mark. Rucker tells her no one's heard of Bill Wells. She gets nervous as he steps up to her. Nate and Eliot walk in, dropping their covers. Nate tells Hardison and Parker to pack up the truck.

But Rucker doesn't think they're all fronts, he's seen what Eliot can do. He wants him to fight Tank, and take a dive. They start to leave.

Rucker says it's too bad they won't be around when Mark's house burns down in six months, or he gets in a car accident.

Eliot says he'll fight to get Rucker off the family.

Outside, the team regroups. No hard feelings to Hardison for the cover not holding up to cousin Jimmy scrunity ("I can't hack a hick.")

They try to find another way out. Eliot says it's simple: he'll take the dive.

Sophie visits Eliot training in the ring. She's worried about him, the impact of having to lose. He says he can take the punishment. What he needs to control is inside him, always.

On to fight night. A rowdy crowd awaits the match-up of Tank v. Eliot. The team files in. Nate, as corner man, squirts some water in Eliot's mouth. Rucker checks with his goon that he placed his bets, all of them. Rucker says he's sure Eliot will go down. And he has an insurance policy. He tells Tank to teach him a lesson and break every bone in his body.

In the audience, Rucker checks with Sophie that Eliot knows the rules. Nate tells Eliot to make it look good, but not too good and to not let it go past the second round.

The fight begins. Tank has a good six inches and 50 pounds on Eliot, but Eliot knocks him to the canvas nonetheless. Rucker is concerned, but Sophie says he's selling it.

Tank pins Eliot to the ropes and works his ribs. He opens a gash over Eliot's eye and gets him on the mat. Eliot doesn't get up. And then he's not fighting back. Nate checks the water bottle. The team realizes what happened. Sophie accuses Rucker of drugging him and he asks why she'd think he'd trust a bunch of lying grifters to keep their word. Sophie sends Parker for the doctor. Rucker says it'll be over soon, but she tells him he doesn't get it. Eliot fights to survive.

In the ring, getting bashed, a light comes on in Eliot's eyes. "It takes all his control not to kill somebody," Sophie yells, freaked, at Rucker, "You've just made him more dangerous, you've taken the safety off the gun!" she screams.

Eliot gets Tank in a leglock and there's a crunch of bones. The ref finally succeeds in breaking it up but Tank's not moving. A doctor works on him as Mark's dad looks on. They usher the crowd out.

Rucker's angry about all the money he lost, but the doctor shuts him up by announcing that Tank is dead. He wants to call police, but Rucker doesn't want him to. He leaves.

At his office he packs up the gate receipts from the fight. It was unsanctioned, he could be on the hook for millions in liability. He could be an accessory to a manslaughter charge.

He runs to his car.

The team sits ringside, looking like they just watched a man die. Parker watches Rucker drive away on surveillance. They put a transponder on his GPS. The team brightens, but Tank is still flat on his back in the ring.

Nate tells Parker to make the call.

The doctor tells Nate that Tank will be fine as soon as the mild paralytic they slipped him wears off.

Nate tells Mark's dad they found the drugged water bottle before the fight and switched it out for a clean one. Rucker's not very original about these things.

Hardison reports that Rucker is on his way to Iowa with a bag full of cash and a tip to the Iowa state police after him. The cash won't look good, especially when they find the surprise in his trunk.

Flash to Parker taking Rucker's original \$6,000 from golf to a gun shop and asking for lots of guns.

Back to Rucker, being arrested, and confused on why he has a trunk full of firearms.

Nate says that should hold him off until the IRS gets there. He wasn't too diligent about reporting his cash fight earnings.

Flash to Hardison saying he needs some time to go through his accounts and he's found something funny.

They tell Mark's dad Rucker won't be coming back anytime soon. He literally bet the farm.

Flash back to Rucker's guy telling him he couldn't find local bookies to take his action so he used gambling web sites.

Then Hardison, acting like a bunch of local bookies online.

Mark's dad thanks Eliot for letting himself get hammered like that on purpose.

Later, the team tells Mark that the gym is now up for grabs and needs someone to run it. He'll have seed money from Rucker's bets. He's thrilled.

As the team leaves, Sophie digs into a bag of pork rinds, converted to Midwest cuisine.

The Order 23 Job

Season 2 Episode Number: 16 Season Episode: 3

Originally aired: Wednesday July 29, 2009

Writer: Chris Downey
Director: Rod Hardy

Show Stars: Christian Kane (Eliot Spencer), Gina Bellman (Sophie Devereaux),

Beth Riesgraf (Parker), Aldis Hodge (Alec Hardison), Timothy Hutton

(Nathan "Nate" Ford)

Guest Stars: Joshua Sawtell (Charlie), Victor Morris (Robert Corville), Melik Malka-

sian (Edward Maranjian), Cassidy Barnes (Security Guard), Brynn Baron (Judge), Siobhan Caverly (Orderly), Steve Coker (Randle Trent), Connor Daliposon (Randy Trent), Galen Schrick (Ronald Sahakian),

Geno Romo (Cop #1 (uncredited))

Summary: The Leverage team stages an outbreak at a hospital in order to get a

quarantined convict to reveal the location of his hidden money.



Belbridge, Mass. – We open, ladies and gentlemen, in a courtroom. A fancy Loius Vuitton suitcase behind the defendant tells us he's loaded. So do his watch and cuff links. It's his sentencing for running a hedge fund and bilking employees. He declines to make a statement or apologize to his victims, who are seething in the gallery. Because he cooperated with the government, the judge sentences him

to 18 months in prison.

One older man in the gallery looks particularly upset. He makes this case further by taking out a gun and starting to aim at the defendant. A hand reaches out and stops him. Nate's there. The man reconsiders and slugs the defendant instead.

Nate walks Ronald, the puncher, out of court. He tells Ronald they're "in the restitution business," trying to help Eddie's clients. Hardison explains that they don't think the money is gone, it's somewhere in the town and the Leveragers intend to find it. Ronald tells them Eddie took his sister's life savings before she died. They trusted him because he was Armenian, like them.

The Leveragers reconvene in the now-empty courtroom. They wonder what reason they could give Eddie to disclose where he hid the cash. Nate's a bit short on ideas for the moment and Eddie's being shipped to prison in an hour. Then he notices a small vial of hand sanitizer Eddie left behind.

What's scarier than prison? Death, Sophie offers. And what's scarier than that?

Cut to Parker scooting down the air vent above Eddie, waiting in the hallway. He takes a swig of his bottled water as she lowers a string of floss into the bottle from the ceiling above. She taps her fingers on the vent, making rat scampering noises. She squirts a drop of something from a syringe down the floss and into the bottle. Eddie takes a swig and collapses.

Luckily, a doctor is nearby to check him out. Eddie comes to being examined by Dr. Nate, who announces that Eddie probably has a concussion and needs to go to the hospital for an MRI.

The Leveragers head out to steal a hospital.

IIn a hospital, Hardison sets up surveillance and practices his sound effects. He put speakers in Eddie's room and down the hallway so Nate can fake people coming or going outside Eddie's room.

The floor is being used for storage, it's theirs. They figure they've got two hours to run their fake tests.

Parker sprays something on the arms of a wheelchair and picks up Eddie.

Hardison and Eliot walk down the hall in cop uniforms. Hardison wants to prep, suggesting secret code words from Star Trek, but Eliot is distracted by a bruised kid whose dad says he got hurt on his skateboard.

After has wheeled Eddie in the tainted chair, Nate checks out Eddie and notices a brand new rash on his arm. Parker wheels him to the eighth floor as Hardison and Eliot distract the marshals with donuts outside the MRI room.

Parker straps Eddie to a hospital bed where he meets his roommate, a slutted up Sophie doing a Boston accent.

Parker makes an announcement into Eddie's room calling for the infectious disease unit as Sophie scratches like crazy. Nate explains the power of suggestion.

Eddie flips on his TV to see a screen that says Special Report before it fuzzes out. Sophie keeps scratching in his face. Eddie hears voices in the hall discussing the CDC and diseases.

Outside the MRI room, a nurse wheels in a real car accident patient who actually needs an MRI. Hardison and Eliot watch as she goes in and discovers "Eddie," a mannequin. The marshals think they have a runaway.

They start to call it in when Eliot suggests they find him on their own instead. The marshals go along with it. Via earpiece, Nate tells Eliot to lose the uniform and lets Sophie know it's time. Eddie hears yelling in the hall and Sophie freaks out, wiping blood from her nose. Nate rushes in with Parker and Eliot, they draw the curtain around her bed and Eddie hears a dramatic show of Sophie dying and them not being able to resuscitate her.

Eddie yells at them to tell him what's going on, but they leave without a word.

Hardison supervises the marshals as they check the surveillance footage and see no sign of Eddie. He also lifts their keys.

Back in his cop uniform, Eliot sees the young boy from before getting his arm put in a cast. Eliot is bothered.

Eddie is chained to bed and hears alarms and yelling in the hall, but no one comes. Nate tells Parker this is the stall, no different than any other con. Eddie develops a bloody nose. Watching on the monitor, Parker turns to Nate, impressed. "Did you just give a guy a nose bleed with the power of your mind?"

Hardison finds the marshal's car and checks in via earpiece with Eliot. But Eliot is off task, watching the kid with the broken arm and his big lug of a dad who just told someone the kid was a "klutz." He takes out his earpiece.

Eliot takes the guy into the stairwell. When the dad says the kid got his broken arm skate-boarding, Eliot pins his arm behind his back and leans him over the open stairwell. He also noticed a bruise on the kid's cheek and another fresher one on his neck. He's not buying the klutz excuse. He tips the dad farther over, scaring him. He takes his ID, memorizing his address. When he lets him go the dad defends himself, saying at least he sees his kid and there's nothing wrong with "a firm hand." He tells Eliot the cop to go back to his speed traps. Eliot seethes.

On the monitor, Nate sees a security guard wandering into their secured area. He sends Sophie off for her second role.

Back in the hallway the security guard comes face to face with someone in a full hazmat suit.

Cut to the guard in his tightie wighties in the shower, scrubbing furiously. Over the PA, Nate tells him he's been exposed to something and to stay put. The scrawny, scared soaking guard agrees.

Sophie takes off her hazmat gear.

In the parking lot, Hardison gets into the second marshal's car and in surprised to find paperwork in the glove compartment that says it's a rental.

Cut to one of the marshals calling someone, saying he's with the policeman's fund and asking for the status of two marshals.

Hardison checks the trunk and finds duct tape and lye. He talks to Eliot, saying remember how Eddie helped out the government? Well, he must have ratted on the Armenian mob, because one of those marshals is a hit man. But Eliot doesn't answer.

And so when Eliot walks into the morgue to meet up with the assassin/marshal to continue the search, he's totally unprepared. He's looking around when the bad guy fits a gun with a silencer behind his back.

Hardison comes over the PA, telling Dr. Wrath O'Kahn to report to surgery. Eliot turns to see the gun pointed at him. He goes into Eliot Attack Mode. Soon, not only is the wouldbe assassin disarmed, he's getting whacked in the face by a bedpan and punched out on a gurney.

In his room, Eddie is totally freaking out when Nate finally comes in to talk with him, letting in the crisis sound effects from the hall. He tells him the Soviets have weaponized a virus and it has a fast incubation period. Nate's acting woozy and shows a rash on his arm. He collapses. Parker rushes in and Eddie, still cuffed to the bed, screams.

In the morgue, Eliot stows the fake marshal with a dead body. Hardison checks on the real one, who's heading somewhere bad.

In Eddie's room, Parker cuffs Dr. Nate to the bed, telling him she's sorry, but it's "order 23." She says it's not her decision.

But desperate Eddie asks if it is for \$400,000. He has it near there and he'll take her to it if she lets him go. Parker appears to consider as Nate shouts no. She uncuffs him and they head down the hall.

She leads Eddie by the security guard, who's still showering, his clothes and taser in a heap nearby.

Meanwhile, the real marshal comes up on to the floor and finds Eddie's now-empty room. When he sees Eddie's tie he finally calls the escape in to all law enforcement.

Eliot and Hardison meet up in the hallway just as a ton of cop cars pull up out front. Hardison goes to deal with them while Eliot sees the abused kid and goes to chat him up. He tells the kid that, if he wanted to, he could tell a cop what happened to his arm. But the kid says his dad knows all the local guys, they come over to his house and drink beer. Hardison comes for Eliot.

Parker leads Eddie through the basement. Over the comm, Nate tells Parker their cover is blown. Parker waits for the security camera to sweep by and prepares to lead Eddie to the exit. But he pulls out the security guard's tazer and zaps her unconscious.

Eddie runs in the dark streets outside. He finds an unlocked car and drives to the courthouse. He breaks in and runs to a utility closet when he finds a bag in the ceiling panel. He grabs it and leaves the closet – where he comes face to face with Parker. She socks him in the nose.

Flash back to him zapping her to the ground, but her popping up and whipping off a protective vest under her scrubs.

In the hallway, the gang's all there. Eddie starts giggling, saying they're going to go away for a long time for what they did to him. He knows their faces and he's going to turn them in, he says. The Leveragers watch him run, unconcerned.

Outside, Eddie runs up to a cop who draws his weapon and doesn't listen much to Eddie's stories about being held in a hospital and fearing for his life. He assaulted a security guard and a nurse and tried to escape custody, he's toast.

Hardison and Eliot, still as cops, go down to the morgue with the real marshal and take the fake one out of his dead body bin. When he wakes up screaming, Eliot whacks him out cold again. The real marshal worries about the day, getting tricked by a fake marshal and letting a prisoner escape. But Eliot reads him his glowing report, which commends his bravery, saying it's only fair because Eliot was the one who told him not to call it in.

The marshal doesn't know how to thank him. Eliot seems to have an idea. He gives him the abusive dad's license.

Cut to the marshal going to talk to the kid, telling him he's from Boston and they need to talk. The dad comes to the door, angry, but the kid goes with the friendly marshal.

Eliot watches from his car, pleased.

The Fairy Godparents Job

Season 2 Episode Number: 17 Season Episode: 4

Originally aired: Wednesday August 5, 2009

Writer: Amy Berg

Director: Jonathan Frakes

Show Stars: Christian Kane (Eliot Spencer), Timothy Hutton (Nathan "Nate" Ford),

Gina Bellman (Sophie Devereaux), Beth Riesgraf (Parker), Aldis Hodge

(Alec Hardison)

Guest Stars: Alex Mentzel (Widmark Fowler), Gerald Downey (Agent McSweeten),

Richard Topping (Mark Sanford), Rick Overton (Agent Taggert), Spencer Conway (Jack), Michael Fetters (Father), William Grimme (Photosynthesis Kid), Kareem Hill (Clinic Security Guard), Mason Knight (Skyler Sanford), Sharon Knorr (Realtor), Shelly Lipkin (Headmaster), Leanne Littrell (Claudine Fowler), October Moore (Nurse Kay Maher), Laura Faye Smith (Administrator), Hannah Wilson (Cloud

Kid), Qian Wyndham (Judy Kim)

Summary: In order to get a corrupt funds manager's money, which he has hidden

at home, the Leverage team needs to act as fairy godparents to his stepson. By organizing a big performance for the kid they plan to lure

the stepfather under house arrest out of his apartment.



A man bangs on the door of a clinic with his young daughter in his arms. The security guard won't let him in, but a doctor overrules him and rushes to help. The girl's having an asthma attack and the doctor is able to help her.

Later, the doctor tells Nate and Parker that the girl could have died and the clinic

never should have closed. A man named Fowler bankrupted it. Parker finds five ways to accidentally insult the woman in one conversation. When it's finally over, after Nate has promised to help, he misses Sophie.

Sophie has coffee with her much younger boyfriend - who tells her he doesn't think things are working out. He says he feels like she's always wearing a mask and doesn't share with him. "I just don't know who you really are, Katherine," he tells Sophie. And then he leaves.

Hardison shows off a fancy new metal detector in his phone to an uninterested Eliot. Nate comes back to the loft with Parker, ready to start prep for the job. Still no Sophie. They start without her.

Hardison recaps Daniel Fowler, the CFO of the largest private investment firm in the state. It was a Ponzi scheme. His accounts are all frozen. Except for the \$20 million Hardison found hidden on the books.

Sophie joins them.

Fowler's on house arrest in his penthouse under FBI surveillance. Hardison tapped into their wireless feed so they can watch him. They want to get rid of Fowler to search the penthouse for the money. They review the exceptions for house arrest: personal safety, death of a relative or a family event.

They watch as Fowler talks to his 10 year old stepson, Widmark, chastising him for losing his cell phone. "I'd ground you, but you don't have any friends to go out with anyway," he tells him.

Nate decides Fowler will need a pass to attend Widmark's debut as...something. He's working on the details.

Hardison pays a visit to the school's headmaster as an envoy from Botswana, claiming the president read his grad school thesis. He wants him to visit Botswana, where they're working to rebuild the educational system. All-expenses paid. The head master takes one look at the paperwork piling up around him, and takes the ticket.

Later, his harried secretary tries to deal with a herd of angry parents. She assures them the school board has sent over a competent replacement.

Enter Nate as a nebbish German scholar, Dr. Melcher, telling them to prepare for all the changes he's going to make following his method of melding mind and body. He introduces his associates, Sophie, as a teacher and Eliot as a gym teacher.

Hardison and Parker, decked out in full WASP gear, check out a vacant apartment above Fowler's.

Back at the school, Nate tries to find an event they can have Widmark succeed in. Eliot's a little concerned about using the kid to get to his dad, but Sophie and Nate explain they're just acting as fairy godparents, setting him up for a win.

Eliot tries first with fencing, where Widmark is soon made into a pin cushion by the school's hulking bully Skyler.

On to spelling, where Sophie sets him up for a spelling bee with "food," giving Skyler "pseudo-syllogism." The plan is foiled when a young girl is able to spell everything Sophie throws at her as Widmark slogs through "sunset" and "bicycle." She wins with antidisestablishmentarianism.

After class, Sophie tells him good job. He says he tries hard all the time, but no matter how hard he tries, it never happens. He just wants someone to like him.

Hardison and Parker install a motion detector in Fowler's penthouse hallway. They hide behind a shrubbery when two agents come to his door. While hiding, they see a guy with a gun creep out of the stairwell. They disarm him and Hardison chases after him while Parker picks up the gun - just in time for the FBI agents to come upon her.

She's standing there, pointing at them as they're shouting at her to drop the weapon, when they recognize her as Agent Hannigan, from the Moscone mob case last year. And here comes Hardison, aka Agent Thomas. It's one big reunion.

Then tell the duo that they're secret back-up on the Fowler case.

Back in the loft, Nate isn't too impressed with the team. Sophie and Eliot couldn't rig anything for Widmark to win and Hardison and Parker got busted by the only two FBI agents who know them.

Eliot gets cranky when Hardison says he can't ID the gunman. Then Parker produces her near perfect sketch of him. "Wow, I didn't know you could do that," Hardison tells her. "I thought everybody could do that," she says.

They start bickering over their next move when Sophie hears something on Fowler's surveillance. It's Widmark singing perfectly. They'll stage a musical - in two days.

The next day, she's got the kids singing their science fair projects. Widmark comes through.

Meanwhile, at Fowler's penthouse, Hardison and Parker use their FBI identities to case it. Parker uses Hardison's metal-detecting cell phone to scan for a safe in the walls.

Back at school, the parents, especially Sklyer's dad Mr. Sanford, are peeved that Widmark is getting the spotlight; his dad stole money from everyone in the school. Nate assures them his starring role in the "science-ical" is purely based on talent.

In gym class, Eliot seems to have found his comfort zone teaching the girls fighting moves.

Nate reminds Sophie not to lose sight of the fact Widmark isn't the focus, but she feels bad for him. She just wants people to see him as he really is. He deserves that, she says, everybody does.

In their empty staging penthouse, Hardison and Parker look over blueprints, trying to figure out how to get into Fowler's place. The real FBI agents drop by, the young one flirts with Parker. They check that their "secret back-up" is going to the school.

At school, Widmark is having some serious stage fright issues, warbling like a dying cat in rehearsals.

At his parents' penthouse, Parker tries to beg off the trip to "guard the equipment," so she can break in and look for the money. But that only leads to the agent who's crushing on her suggesting he stick around, too. So Hardison volunteers to stay.

At the school, Sophie has misplaced Widmark.

Hardison prepares to try to break in, using Parker's rapel-down-the-side-of-the-building technique. She starts to talk him through it on their ear pieces, but her FBI crush interrupts.

Meanwhile, Sophie finds Widmark hiding in the bathroom, crying. She starts to tell him not to let them get to him, but Nate interrupts over ear piece, telling her to just talk to him, not tell him what to do. So she tells him she's a con artist.

Hardison asks Parker how long he has to disarm the security system. Then her FBI crush asks her if she believes in love at first sight. To both of them she says: "I believe you have 30 seconds, before the bells and whistles go off. Don't be afraid to override feelings, don't be blue." Hardison figures out he's supposed to cut the blue wire.

Sophie finds herself opening up to Widmark, saying she's been lying to herself so long, she doesn't know who she really is. But all he needs to do is be himself.

Hardison pries open a wall and finds a small metal box as Widmark prepares to go on stage.

Hardison gets the case open, feeling proud of himself, but finds it's empty.

Then, in the auditorium at school, Eliot spots the assassin.

The science-ical begins, with a girl singing about clouds.

The team chats over ear pieces, trying to figure out how the assassin would know to be there that night. Nate thinks Fowler's arranged for a hit on his FBI security so he can run. But they don't know how he could have gotten word out since he's being monitored.

At the penthouse, Hardison finds a cell phone in the metal box. (Flash back to Widmark telling Fowler he lost his phone.)

Nate thinks his money or whatever it is, is in Fowler's camera case. Nate wants Sophie to swipe the case, telling her Fowler's the job, not Widmark. But she refuses to set him up to let him fail.

Backstage, Eliot takes down the assassin. In the penthouse, Hardison finds a bunch of texts to someone named Sklyer - the hulking middle schooler.

Nate watches the audience as Skyler's dad Mr. Sanford gets a text, walks down the aisle presumably to shoot video and takes Fowler's camera case with a knowing nod.

So Sanford must be an accomplice.

Eliot continues tossing around the assassin backstage as Widmark goes on stage to sign about bread mold. He starts slow, then busts into a little softshoe and full showman's routine. Sophie tries to shush Eliot fighting backstage. Widmark finishes with a tadah and gets a standing ovation from everyone in the audience except his stepdad. During the applause, Nate swipes the bag Sanford left for Fowler - it contains a new identity and plane ticket to Bogota.

Eliot and Sophie swipe Sanford's bag from him and play the audio tapes over the school sound system, proving they were in it together.

Sophie and Nate visit the doctor at the clinic, presenting her with a check for more than they lost. As they're chatting, Fowler's wife walks up - the doctor explains she needed a job after Fowler went to jail.

Nate enjoys that this was the first con that depended entirely on Sophie telling the truth. He wonders if she'll make a habit of it.

The Three Days of the Hunter Job

Season 2 Episode Number: 18 Season Episode: 5

Originally aired: Wednesday August 12, 2009 Writer: Jessica Rieder, Melissa Glenn

Director: Marc Roskin

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Guest Stars: Beth Broderick (Monica Hunter), Ayanna Berkshire (Ms. Penning-

ton), Wayne Bastrup (Lt. Abbot), Bryce Flint-Sommerville (Steve), Peter Glass (Gen. Mark Chesler), Benedict Herrman (Congressman Calloway), Laura McGreevey (Claudia), Adrienne Vogel (PA), Will Wallace

(Capt. Carpenter)

Summary: The Leverage team gets involved in fraudulent newscast, when they try

use fake government secrets to con newscaster Monica Hunter, who likes to demonize innocent people and then hide behind the network. The team uses the opportunity to get to know each others' roles by

switching them.



Monica Hunter hosts "Hunt for the Truth" (think Nancy Grace, but without the accent). She accosts a nice looking older man in his driveway, accusing him of causing a horrible school bus accident. She discloses that the driver, Ray Pennington, was being treated for "severe mental illness" at the time.

At Ray's house, his daughter turns off the TV, upset that he's watching "that

whack job." He doesn't answer and she's worried. She runs into the garage to find him passed out in the car with the engine running.

Later, she tells Nate and Sophie that she found him just in time. And that he was cleared of all charges in the accident, which was ruled mechanical failure. She says no one pointed a finger at her dad until Monica Hunter homed in on him. As for the mental illness angle, she says he was on antidepressants after suffering post traumatic stress from the first Gulf War – 14 years ago. But he hasn't been treated since.

Nate says they can probably get her enough money to pay for the house. But she's not interested in money. She wants Monica Hunter - and her dad's good reputation back. Before Nate can answer, Sophie says they're on the job. She wants to take the lead. He thinks it's about her break-up or need to control things.

But she just wants a new challenge. He gives her the dossier. It's her job. "Now," she says, "let's go get this bitch."

The team assembles in the loft. They take in the news that Sophie is running things, which means Parker will be running the con. Eliot reminds them of the last time Parker tried that and they had to blow up the offices.

Hardison gives his rundown. Monica's show has been tops in her time slot for eight years in a row. It has three parts: incriminating documents, embarrassing footage of the subject and an expert to make it look legit.

If the victim tries to sue the network, she buries them in lawyers. Sophie wants her to go on air with a fake story that will ruin their reputation, forcing her to apologize to Ray.

Nate butts in, mentioning that she has fame and money, what does she need? Respect.

Hardison shows emails that prove every time her contract is up she tries to get a job on a real news show and gets laughed out of the building.

They're off to DC to make news.

BNI broadcast headquarters. Hunter closes a show, asking which of your household appliances is killing you?

Inside, Parker reports via earpiece that she has the pass she was supposed to get. But she was supposed to get caught. Parker has a hard time stealing poorly. She rustles around at the desk, slamming a drawer to finally get Monica's attention.

Monica asks her what she's doing there. She says she's Cindy McAllen, from some podunk news station. That's Parker's cue to leave.

Monica follows her out. Parker spins her tale: someone at the Pentagon wants to meet with her, which is why she was stealing Monica's pass. This gets Monica to ask about the story. Parker says it'll bring down the President.

Parker takes Monica to her source who, she says, doesn't like strangers. They go to a dilapidated apartment. There are photos and conspiracy theory paraphernalia all over the walls. Hardison pops up in crazy hair with wild eyes. Monica opens the door to leave but see Eliot in the hallway, dressed every bit the sneaky G-man. She listens.

Hardison says Guantanamo is being replaced by a network of secret prisons in the U.S. The satellite photos were recently removed, until Hardison cracked the code. He says construction is going on underground.

Parker says a general at the Pentagon can confirm.

They plan to go see him tomorrow.

Monica leaves and calls her producer, saying she plans to steal Parker's story as soon as she has her source.

Sophie tells the troops they need to go steal a general, but Nate doesn't like her delivery, coaching her to make it more of a rallying cry.

In the Pentagon, Eliot intercepts a general coming out of a meeting, saying a senator needs to meet with him and his secretary needs to bring relevant documents ASAP. He uses a magnet in his pencil to grab the general's credentials off his chest.

With the general's office now clear, Nate strides in in full camo gear. Sophie thinks Monica won't notice he's not an older black man like the real general because Monica only pays attention to Monica.

Monica leads Parker and her cameraman to General Mark Chesler's office. She explains to Parker that if he refuses to talk to them, it means guilt and denial means "more guilt."

As they're walking down the hall, Eliot walks by Monica in his G-man gear. She thinks that means Parker's being followed, which means the story is big.

She knocks on the general's door and asks Nate about the secret prisons. He says he doesn't know what she's talking about. Monica keeps the door from locking after he walks away and they go through his office. They've replaced Nate in all the pictures. Parker finds construction memos, which provides the documentation Monica needs.

Monica can smell the big story, and gloats prematurely about scooping the Times and the Post. She tells Parker to bring tin foil hat Hardison to her studio, where they'll disguise him and call him her secret source.

At the studio, Hardison waits to go on air. But Monica instead introduces a piece asking if your nanny is running a call girl ring while you're at work.

Parker ask her what happened. She reviewed her ratings, which show her scare tactic stories do better than her real stories. "Monica Hunter is in the fear business," she says.

Sophie regroups, saying if she wants fear, that's what they'll give her.

Parker calls Monica as Cindy, saying the general called her and there's more to the story. She's right outside the coffee shop. Monica looks outside to see Parker get creamed by a car driven by Eliot the G-man. He stops and takes some documents in a red file off Parker then drives off.

Hardison takes Monica aside.

He leads her to a basement where General Nate is waiting for her. He starts talking about an antidote. She asks what for then adds: "Don't spin me general, I am Monica Frickin' Hunter, and I am on a Hunt for the truth."

He says three weeks ago there was a breach at a weapons research lab outside DC, something got in the water. A virally replicating chemical nerve agent. He says people should start getting sick any day now. She asks what it has to do with the prisons. He says they're safe houses for the elite

Hardison lays on the crazy to explain that the virus will spread through the water supply. Nate says all the proof is in the red file Cindy took - the one Eliot took off her body. Nate tells her to use her other sources, it's code named "Project Destiny."

Back at the apartment, Hardison explains how he sussed out Monica's sources by comparing them to her stories. He's figured the four she'll contact. He checks her computer and sees her emailing and writes back as one of the people, telling her never to contact them again. They've also hacked her phone to intercept calls, leaving her with just one source she can talk to.

Cut to her chasing down that congressman. She wants the truth about Destiny. Flash to him at a strip club, telling a dancer he bought her a car.

So he reacts by telling Monica she can't ask him about that, it would be the end of him. And then he runs. She thinks the water story is true.

Back at her office, Monica watches people drinking water everywhere and slowly panics.

The Leveragers watch recent surveillance footage of her racing around her office. They wonder if they pushed too hard.

There's a knock at the door. It's Monica, telling Hardison to take her to a secret bunker so they can get video proof. He takes her to an army reserve base as General Nate follows behind. She hands Hardison the camera and sets up her piece. Then she climbs over the barbed wire fence in her business suit. Hardison follows.

Suddenly they're completely surrounded by army dudes holding guns on them.

Back at the command center, Sophie presents the glass half full: at least Monica buys the bunker story.

At the base, Monica is interviewed by an army guy. She says he doesn't have to lie to her, she knows about the bunkers.

In a separate room, Hardison tells his army guy that he met Monica in a bar and thought they were going back to her place. He didn't know it was an army base. "I thought it was a gated community," he says.

Through his ear piece, Hardison tells Sophie to get him out of there. Parker starts to leave, but Sophie reminds her she's dead. If Monica sees her, the whole con is blown. "Damn the con," Hardison says, "I am a black man caught on an army base with a video camera, I am going to jail forever."

Nate's five minutes away in camo, but his badge has already been reported stolen. Hardison gets Eliot looking up info on the army guy holding him, Abbot.

Meanwhile, Monica tries to convince her army guy to let her into a bunker to keep the public calm.

Abbot sits back down with Hardison, who immediately starts reciting his entire history, implying he's there to check him out.

General Nate drives on the base with a gruff nod. He finds the two guys who were interviewing Monica and Hardison and says their base has passed with flying colors by participating in a TV special showing how secure the base is.

After Nate walks away with Hardison and Monica one of the guys realizes he wasn't General Chesler. After giving Monica a bottle of what he says are anti-viral pills, Nate drives off with Monica before they can catch up.

After they get away the army guys figure out that Monica Hunter's ID was real and they know who she is. They call the police.

Nate and Monica go back to the apartment. She's fired up to use the satellite photos for her story but when they walk in, it's stripped clean. Hardison as the crazy dude is gone, too. Monica sees the red file on a table and grabs it. Eliot walks out from the other room dressed in a butcher's smock and looking suspicious. He says he was just cleaning up.

Then Nate advances on her, saying he's a patriot and implying he's in on it with Eliot. Monica fishes in her purse and Maces Nate. Then she runs. Eliot's relieved Parker switched that for water, but Nate's burning eyes seem to show she didn't.

Monica goes back to the station, wild-eyed and crazy haired, saying she needs to go on the air live immediately. The producer won't let her. So she runs onto the stage and interrupts a stock

report.

Her assistant brings her a bottle of water, which she holds up, announcing the water has been poisoned. She talks about the elites in the bunkers as footage of her climbing onto the army base plays on the screen. Cut to Hardison, working the controls. Monica ramps up, saying she has the proof. She opens the red file, only to see page after page of "All Work and No Play Makes Monica a Dull Girl."

Police file onto the set, she says they're there to kill her because she knows the truth. She gets tackled. The producer finds the pills and asks if she's on anti-psychotics. As Monica is dragged away, the producer tells the other talking head to go with the story. She reports that Monica Hunter has just suffered a psychotic break live on-air.

Cut to another news channel, where Ray is telling a talking head he's glad to have his good name back. The anchor closes by asking how many other good people Monica Hunter destroyed.

At the loft, Nate brings Sophie a glass of wine, telling her to admit she had fun. She says it didn't really hit the spot. She's a grifter, for better or worse. Nate says she's searching for something. She says she feels a little bit lost right now. He tells her to take her time, whatever she needs, he's there for her.

The Top Hat Job

Season 2 Episode Number: 19 Season Episode: 6

Originally aired: Wednesday August 19, 2009

Writer: M. Scott Veach, Christine Boylan

Director: Peter O'Fallon

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Guest Stars: Mark Dias (Creepy Homeless Guy), Kevin E. West (Erik Casten),

Jennifer Skyler (Dr. Leigh Jameson), Tim Gouran (Chronos), George

Castillo (Brad Markland), Jack Armstrong (William Taylor Price)

Summary: The Leverage team infiltrates a company that sells contaminated

frozen food, but their first attempt goes wrong, so they try to do it

again by posing as magicians.



Lillian Foods International Dr. Leigh Jameson does something sneaky on a computer. We know this because she glances around furtively as she copies some files. Then two scary looking dudes walk up behind her. She makes excuses, but is very nervous. They spy her flash drive and see she was copying a study on food borne pathogens. She scrams.

The security guard calls to security

downstairs.

In the elevator Dr. Jameson gets a call from her home security system telling her there's been a break-in at her place.

On the ground floor, she takes off her lab coat and walks out, ignoring a man who tells her to stop. She makes it away.

Leigh meets with Nate and Sophie. Her place was trashed yesterday but the only thing stolen was her hard drive. She tells them a month ago a quality control inspector found salmonella on a shipment of frozen dinners. The entire frozen food division was contaminated. The VP, Eric Casten, did a cost benefit analysis that found it'd be cheaper to pay off lawsuits than to pull bad products.

She tosses back a few whiskeys as she's telling her story. Casten decided the number of deaths was acceptable. She's worried Lillian products will kill people. He promises that won't happen. Then the hot young blonde holds Nate's hand. Sophie encourages her.

Leigh says the CEO knows nothing about it, which is why she was copying the report. Nate says he's gonna go tell the team, but Sophie says she'll do it and he should stay with Leigh. A few moments of awkward silence later, Nate decides he needs to go brief the team.

Eliot delivers a pizza to Lillian Foods with a hidden camera inside. Scoping outside, Parker says the first ten floors are free climbing heaven, but after that it's a slip n slide. She brushes off the grimy homeless guy sidling up to her on a park bench.

Back at the condo, Sophie tries to convince Nate to go for the doctor. Inside, Nate's irritated to find Hardison running recon on Lillian Foods without his say-so. Nate tells him to pull Eliot out. Hardison thinks he's got it covered.

Cut to Eliot in pizza gear getting pulled aside by security. He reports to Hardison that he has a problem. They're MRI-ing his pizza and they're standing like ex-CIA. It's a very distinctive stance.

Then Hardison's computer screens start flashing loud alerts. He tries to fend them off, but he gets locked out of his computer. Then the lights in the loft go out.

Mid-fight, Eliot radios Parker that he's coming out "hot." She starts to respond, but the homeless guy on the bench next to her reports into his earpiece that he's "got one" out there.

Eliot makes it through his attackers as outside, Parker jumps on a handrail over the river and backflips off to get away from the homeless guy/security guard coming at her. There's no splash. She's hanging from a beam underneath.

In the condo, Hardison works the keyboard to get the power back on.

Later, with the Leveragers gathered, Hardison tries to defend his infiltration approach. Nate explains that food companies guard their patents like government secrets.

They sit down for another Hardison brief on Erik Casten. Nate thinks they need to get in the building to download the report.

Hardison's way ahead of him. He shipped a cell phone with an extended battery to someone who's on vacation. It used its bluetooth to scan for the server. But all he got was employee emails. He found out who likes who and who doesn't like who, who has a crush on who and how everyone is pissed off that they have to go to the State of the Company meeting the next day.

Nate realizes this last item is their way in. He explains to the others (who, having never held real jobs, have no idea what he's talking about) that the State of the Company meeting is a mandatory all-day event in which the entire company is forced to listen to a bunch of boring speeches and rotten entertainment. It's the one time of year where everyone will be away from their desks. But they can't go in as caterers because they get all their food in house. And the entertainment is...magicians.

Hardison and Parker check out the act. A sleezy guy named Chronos with multiple sexual harassment charges against him. Parker notices that even his assistant seems to hate him. He asks for a volunteer and, reluctently, Parker makes sure she's selected. Hardison shows her the box of mystery schematics on his phone as she goes up.

Parker steps up. After she an Hardison, playing a couple so in love that it's disgusting, share a few too many "love you!"s, she steps into the box. The magician stabs a sword in and hears Parker screaming for him to let her out. Hardison rushes to the stage to help his "girl". Parker pops the door open, totally fine, and announces she was kidding. Then Hardison homes in on Chronos' other acts, revealing the fakery, provoking Chronos into punching him.

The next day, Sophie calls the Lillian head of security to report Chronos won't be able to make it. She just needs him to put the replacement magician team on the security list. In walks Nate in a top hat and tails, doing a showman's routine as Harry Turner, the illusionist.

He introduces his team. The security guy wants to scan their boxes of tricks, but Nate refuses to divulge his secrets. They start to leave. Mr. Price, the CEO, walks by and tells the security guard to lighten up. They're in.

On an empty stage, they let Eliot and a white rabbit out of the box of mystery.

Nate assures Eliot he knows how to perform the tricks. It's all about the rabbit, which they appear to have lost.

The VP will be giving a speech for an hour, giving them time to hack the server.

Seeing how into the magician routine Nate is, Sophie says he really does need a girlfriend.

Later, Sophie chats up the CEO, saying she's doing research for background Nate can use for the act.

Eliot, Parker and Hardison sneak around the building.

Then we see that Sophie isn't really taking notes in her PDA, she's scanning Price for his wifi ID signal. They use it to unlock the elevators.

At the presentation, Price introduces Erik Casten. Instead of the hourlong speech he was scheduled to give, he gets up, says thanks and introduces Nate as Harry the magician. He's without his assistant Parker, who's off breaking into company files.

When Nate comes out on stage, Casten runs off. Nate vamps.

In the elevator, Parker takes off the top panel and prepares to rappel down the shaft. Eliot hooks the other end of her tether to Hardison's belt. When she reaches the end of the rope at the bottom, Hardison is hauled to the top of the elevator and hangs there. Then Parker crashes through the floor and lands on the stage. And, voila, the assistant has arrived!

Hardison crashes to the floor when Parker unhooks. "Really, man?" Eliot says, "You didn't see that oming?"

Nate continues to vamp as Erik tells his security guy he's got some things to take care of, alone.

Upstairs, Eliot and Hardison find Casten going into the server room. Through handy wifi, Hardison electronically spies on his actions. They watch on Casten's camera as he logs on and starts to delete the files.

Nate continues his lame vamping as Sophie tells him to stall. Hardison calls Leigh, asking for a secondary access to the servers. She answers from the bar, sending them elsewhere. Then she orders another drink.

But they're stymied by a biometric lock on the door.

Sophie's on it. She finds Price in the audience.

Nate brings Price out on stage and, as part of a trick, gets him to press his thumb on a phone. They send the print to Hardison, who happens to have a machine on him that can print it out.

But it doesn't work. Luckily, Hardison has some gummy frogs on him, which he uses for their thumb-like consistency as backing for the printed out print. But that doesn't work either. And then there's a retinal scan.

Hearing this news on stage, Nate juggles with one hand and spins a plate and tries to figure out how to get Price's retina. "How many of you would like to see your boss disappear?" he asks the audience. They bring him back on stage. Into the box of mystery he goes. Then they pass the box behind a screen and switch it with another one. Sophie wheels Price down the hall to the elevator as Nate sticks swords in the empty box on stage. He opens it, revealing no Price. Sophie continues transporting him, leaving him in an elevator.

Eliot grabs him upstairs and pushes him to the retinal scanner as Nate makes a dove appear and disappear on stage.

They scan Price's eyes and Eliot takes him back as Hardison slips in the secondary server room.

But he sits down to see Casten has deleted all copies of the report. Hardison relays this to Nate

Castone calls his henchman to report the files are deleted. Then he notices someone else logged on. The henchman checks with security and locks down the moving elevator. Then he locks Hardison in the secondary server room.

On the elevator, Eliot, with Price in the box, is confronted by a security guy.

Eliot takes on two guards as Price shouts for them to stop.

Hardison radios to Nate that he needs help as Parker hacks up scarves on stage.

Someone reports to the lead security henchman that the magician's assistant took some security guards out.

Eliot meets Sophie outside the elevator and they radio Nate that the show's over, they're blown.

Nate announces it's time for the grand finale as Hardison pulls some drives in the server room.

Then the henchman and Erik find Hardison in the server room, greeting him with a punch to the gut.

Parker and Nate cover themselves with a red velvet fabric rube on stage and count to three as security closes in on them. On the count of three, they disappear, leaving only a cuddly white rabbit in their place.

Erik searches Hardison and finds only magic tricks on his phone. The security guard chokes Hardison and then escorts him out.

The magician's van outside is gone. So is Casten's cell phone. Hardison gets a call from it. It's Nate. He explains that misdirection is the key to magic. He asks what's really valuable on those servers.

Flash back to Hardison saying the copies of the report are all gone. Then Nate telling him to get the food patents.

Casten tells him they didn't get the patents out of the building, but Nate says Casten did, on his phone.

Flash to Parker lifting Casten's phone outside moments ago as Nate explains that the patents will be found on his phone the day he entered the server room. We're also reminded of Hardison's ability to tap into his phone wirelessly.

Nate tells Casten to let Hardison go and pull the frozen food. Leigh and Price walk up behind him. She also wants a letter of apology. Price tells Casten he'll also be resigning.

Back at the condo, Hardison tries to impress Parker with a card trick (she keeps stealing the cards) and Sophie suggests again that Nate call Dr. Jameson. Eliot assures her Nate's fine, he's not even drinking. Sophie worries that Nate's success at their cons is teaching him he can control everything. She's worried about what happens when he loses. Last time, it nearly broke him and she doesn't think he could recover again.

The Two Live Crew Job

Season 2 Episode Number: 20 Season Episode: 7

Originally aired: Wednesday August 26, 2009

Writer: John Rogers, Amy Berg

Director: Dean Devlin

Show Stars: Beth Riesgraf (Parker), Christian Kane (Eliot Spencer), Gina Bellman

(Sophie Devereaux), Timothy Hutton (Nathan "Nate" Ford), Aldis Hodge

(Alec Hardison)

Guest Stars: Griffin Dunne (Starke), Apollo Robbins (Apollo), Noa Tishby (Mikel

Dayan), Wil Wheaton (Chaos)

Summary: The leverage team is forced to go head-to-head against another crew

of thieves in order to retrieve their clients' priceless artwork.



An elderly German couple explain their plight to Nate and Sophie. They recover art stolen by the Nazis. They're after a Gustav Klimt. It belonged to the man's dad. The painting made it out of Germany, his father did not. But now they know it's there in Boston. A man bought it on the black market and has it hanging in his office. They have a photo of it in a magazine. The Leveragers are on the job.

Sophie and Nate distract a receptionist while the rest go into an adjoining office and plan to go through a wall. The man has tons of security, Hardison explains. He tells Parker how hard it'd be to break into the man's computer. As he narrates the steps that would have to be taken, we see a rival team doing exactly that.

To top it off, the floor is pressure-sensitive, so you'd have to hang from the ceiling – just as a thief is currently doing as he speaks. Eliot gets through the wall with the painting but it's not the Klimt. It's dog's playing poker.

As Sophie and the team are leaving, a man who's been lurking in the hallway (Griffin Dunne), recognizes her.

The Leveragers regroup at the bar – minus Sophie. Eliot checks her on their ear comms. He hears her reason and deems it a good one. They go to Sophie's apartment and find her standing ramrod straight holding a vase of flowers and a motion-sensitive bomb. They can't reach into the vase because it might detonate. Parker asks for instant pudding. They dump it in the vase and add water, which should slow the motion sensor's reaction time. They insist on staying, but she tells them to leave.

Eliot prepares her to drop the vase and run. They all clear out. She takes a deep breath, holds it over her head and tosses it in the air. She turns and runs. From outside, we see the entire floor of the building blow up.

We open on a cemetery... and Sophie in a coffin. Eliot's giving a eulogy, saying she took care of people and he's going to miss her "Soph-er, so much...Katherine." Parker gets up next and gives the most sincere eulogy she can for Katherine, talking about how weird it is that she's dead. Hardison rescues her.

Nate and Eliot look around for suspects. Nate says that when you go to the trouble of killing the likes of a Sophie Devereaux, you make sure they're dead. He closes the coffin.

They watch it get lowered into the ground. "Not much of a turnout, is it?" says a woman in black behind Nate. It's Sophie.

Flash to him closing the coffin lid and tapping on it. Then Sophie peering out from the skirt of the stand underneath it.

She walks off and the mystery guy who we saw earlier walks up behind Nate and says it's a shame she's dead. He didn't know her as Katherine. Sophie listens behind him. He says the lesson is that mistakes can get you killed. Nate says a gas line broke. "That is a story," the man says.

Back at the condo, Sophie says she knows exactly who's to blame. She puts Marcus Stark (Dunne) up on the big screen. A grifter and forger. They used to work together. "Are you saying you saw other teams before us?" Hardison says.

He doesn't work with a regular crew, he puts people together and then they scatter. They usually do a smaller job to test before the big one. She figures he wanted her dead because she knows his favorite scams, including one based on the theft of the Mona Lisa in which the con man made six copies and sold them all on the black market.

They start checking upcoming auctions. She knows it'll be Van Gogh, Stark's favorite. Cut to Stark with his crew, unveiling five Van Goghs.

She thinks they need something to trade for the Klimt - like the Van Gogh up for auction that she thinks Stark's team is about to steal. The Leveragers plan to get there first.

At the auction, Eliot tries to fill in for Sophie as the face of the con. Sophie sits in the van with Hardison, surprised by all the work he does in there. From inside, Nate thinks it'll be a cake walk.

Then Hardison's comm starts fuzzing and he hears someone else's voice. Zoom to two cars over and there's a guy (Wil Wheaton) performing Hardison duties in a similarly equipped van.

Inside, Sophie lifts a guard's badge, but a guy dressed as a waiter walks into her tray and lifts it.

Hardison and Wil Wheaton trace each other on their computers, in a tech nerd-off. Wheaton announces to his team that they have a visiting team.

Eliot and Parker spy their counterparts inside. Then Stark walks up to Nate.

Eliot prepares to face off with that team's muscle - a super hot Israeli chick. The both imagine the fight, but don't lunge. Their team's Parker lifts the auctioneer's wallet, but she takes it from him. They show off their loot to each other and he produces her phone.

Stark runs down the Leveragers' past accomplishments and over the comm Sophie tells Nate to admit nothing or he'll use it against them.

In the van, Hardison recognizes the hacking as belonging to Chaos. The tech nerds step out of their respective vans, gunslinger style, and face off. They go after each other with keyboards, setting off car alarms and generally wreaking electronic havoc.

Inside, Eliot and the Israeli chick examine nearby swords, but still don't fight.

The head security guy realizes he's lost his wallet and badge. He tells his team to triple security and shoos all the patrons out.

Stark grabs his Israeli muscle as Nate grabs Eliot and they both clear out. Back in the condo, they run down Stark's team. Each Leverager recognizes the name or exploits of their counterpart. (And for all you Star Trek nerds out there, Hardison mentions that Chaos – Wil Wheaton – is called the Kobayashi Maru.)

Nate's fired up to go against Stark.

Cut to Stark, telling his crew all about the Leveragers. Both Nate and Stark conclude they have to go in tonight. Both resolve to get the painting, no matter what.

Back at the auction house, at night, the security guards turn on laser, motion sensors and cameras. Hardison gets control of the systems from the van. Sophie drives something into position.

Nate walks up to the auction house door, banging on it like a drunk guy so Eliot and Parker can sneak in while the guards are distracted. They run into an underground passageway where Parker quickly ends up in her usual heating duct. From the van, Hardison tells her to freeze - a motion sensor triggered.

But it's just a bird. The guards turn off all the motion sensors. In the heating duct, Parker runs into her counterpart. And then Eliot runs into the Mossad chick. Turns out, he speaks Hebrew. And she doesn't hit like a girl. Chaos and Hardison talk to each other from their vans, grabbing control of the systems.

Outside, Stark walks up to the security guard to check what's going on with Nate. Stark introduces himself as Nathan Ford, with the insurance company.

In the vent, Parker asks her counterpart what kind of bird he used to set off the sensors. Then they both take off in opposite vent directions. Eliot keeps fighting, tearing Mossad lady's shirt open and bashing her into a pipe, which douses her with water to up the hotness quotient.

Parker comes into the main room to find her counterpart hanging next to the painting - but she's on the other side of the room. Chaos gets control of the lasers and turns off the power in Hardison's van.

Parker is trapped in a moving laser field.

The angry and now soaking wet Mossad chick fights back against Eliot.

Outside, a cop car pulls up behind Nate and Stark. Stark thinks Nate's sunk. But it's Sophie behind the wheel. She gets out and tells Stark they went through all this to save him. Parker backflips and cartwheels her way through the lasers and across the room. She unhooks the dude's harness and rips off her sneaking clothes.

Nate tells Hardison "now" and he cranks his power back on with a generator. You can't hack a classic.

Parker pulls out a gun and holds the dude to the floor, shouting for security. She's dressed as a cop. Security comes running.

Eliot and Mossad lady continue trading jabs until they're dripping wet and pressed against each other. Naturally, they start making out. One of them hooks them together with cuffs.

Upstairs, Parker as a cop greets Hardison as a cop and they tell the security guards they're having the painting dusted for prints.

Eliot walks up in a cop uniform, too, holding Mossad lady in cuffs. Hardison compliments the security guards for catching the crooks as the Leveragers lead them away.

Stark asks Sophie how exactly they're saving him. She explains that she thought he set the bomb. But he said something to Nate.

Flash back to Stark reviewing their exploits, implying Sophie was still a thief. He told his team he wanted to recruit her for the job.

Flash to Hardison looking up Stark's crew and comparing Chaos' face to footage from Sophie's apartment security camera, showing him delivering the bomb.

Stark asks Chaos why he'd want to kill Sophie. He says he'd set up the perfect double cross and him bringing in Sophie would have ruined it. Sophie thinks there might be a similar bomb in Stark's car. Stark doesn't believe them – until his car explodes behind them.

Sophie proposes a deal. They'll trade the paintings and keep their mouth's shut to avoid ruining his rep. He agrees.

In the bar, each member of the team hangs out with their counterpart, sharing trade secrets and war stories. Eliot and Mossad lady compare scars.

Stark magnanimously gives the Klimt back to the German couple.

Stark says Sophie's not the Sophie he remembers. But she does still run cons, break laws and handed over a stolen masterpiece - so she's still a thief.

After he walks away, Sophie checks with Nate that she gave him one of the fakes.

Flash to Parker lifting the security guard's badge in the auction hall and her counterpart getting her phone... which the Leveragers traced to Stark's hideout in order to swipe a forgery.

But they made good use of the real one. Cut to Chaos trying to board a flight to Paris and getting stopped by security with four Van Gogh's in his checked baggage.

At the cemetery, Sophie tells Nate she isn't Sophie any more - Nate killed her with his do gooding. She says he's the closest thing she has to a real friend and she's never heard him say her real name. She'll tell him after she's done burying all the aliases and all that's left is her. He steps closer to her and asks how long that will take.

They go in for a kiss, but she pulls away. Then she walks off.

The Ice Man Job

Season 2 Episode Number: 21 Season Episode: 8

Originally aired: Wednesday September 2, 2009

Writer: Christine Boylan Director: Jeremiah Chechik

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Guest Stars: Rachel Pate (Lab Employee), Salvator Xuereb (Jim Kerrity), Vince

Valenzuela (Joey Cospito), Pavel Lychnikoff (Dmitri), Marcel Davis (Security Guard), Robert Blanche (Lt. Patrick Bonanno), Ed Herman (Rus-

sian #1), Mark Kubr (Russian #2)

Summary: The Leverage team tries to take down a diamond merchant with Hardi-

son as the inside man.



An armored car drives its route. Four men pull on masks and stop it with guns. The back explodes and they take what's in back. The driver gets out, gun drawn, and confronts one of the men, but is shot. The thieves speed away.

The driver, Joey, meets with Nate in the bar. He's a Boston police officer who was working a side job protecting diamonds, \$9 million worth. The company

thinks he's the inside guy so he's suspended by the force without pay and meanwhile medical bills are piling up. Joey notices another drink on the table, where Sophie usually sits. Nate says it's for nobody.

Up in the condo, Hardison gives his briefing on Jim Caritty III, who took over the diamond business for his dad and is running it into the ground with drugs and booze. He's overdrawn and maxed out. He's getting \$9 million from the insurance company. Parker is fidgety, missing Sophie. Nate points out that there's a lot of red tape in insurance fraud, so Carrity won't get his money for a year at least. He needs to fence the diamonds.

Parker pipes up, having stolen some seriously famous ice. She says he won't be able to fence them because they're laser ID'd, like a car with a VIN number. Only three guys around the world have lasers to remove those IDs. So Nate proposes they'll present him with the fourth then call the state police guy, Lt. Bonano and drop the thieves in his lap.

But they need a grifter because Sophie has asked for some space and they're going to give it to her. Nate recommends Hardison will be the grifter, which makes Parker the roper - he says it just entails wearing a cute dress and heels. We flash back to the several times Parker has had to interact with men, including one time she ended up stabbing a dude with a fork.

She ducks into the kitchen to call Sophie, who assures her she'll be fine. She suggests Parker wear a diamond she stole in Perth and let it sell her cover for her. Sophie promises not to tell Nate she called.

Cut to Parker walking into a room wearing a skin tight mini-dress and enormous rock around her neck. She sidles up to the mark at the bar. He recognizes the diamond immediately as a famous Australian pink diamond. She says her boyfriend, who works in diamonds, gave it to her. Carrity wants to "talk shop."

She takes him back to meet Hardison, doing a cockney accent, and Eliot working as, naturally, muscle. Then Carrity's Russian body guards arrive - the armored car robbers.

Eliot starts fighting one immediately and the head robber draws a gun. They all stand down. Hardison introduces himself as a thief called "the Iceman," while Nate coaches in his earpiece to undersell it. Hardison sites Parker's jobs as his own bona fides. They talk thievery for a while and Hardison brings up the laser he claims to have. Jim balks at his rate of 30 percent, but a goon takes Hardison's number as they leave.

Back at the condo, Eliot gives Hardison grief for laying on the character a little thick. Parker says Sophie told her to undersell it. Nate wonders when she talked to Sophie.

Nate prepares to go up the pressure on Caritty. Eliot, irritated with Hardison for overdoing it, says he's not going to help him if the job goes south.

At the diamond store, the head robber asks Caritty for his 10 percent cut, but Carrity says he'll get it when the insurance pays out. The robber tells him to call the Englishman.

Nate shows up as Sterling from the insurance company. He says he has to review everything and Carrity could expect to see a check in seven to nine months.

Carrity looks at Hardison's number again.

Eliot calls someone, venting about Hardison driving him nuts. We figure it's Sophie and she gives him advice on how to deal. He tells her not to tell Nate he called.

Eliot and Parker go into a laser lab dressed as OSHAA inspectors looking for chemical exposure. They run the staff off then strip out of their hazmat suits and into their diamond thief wear. Carrity and his goons arrive and shortly after, so does Hardison.

Carrity hands him a 2 carat diamond to test the laser on. As Hardison sets it up, Parker goes in the other room and selects a similar diamond to swap out (presumably from her own stash). She passes it off to Hardison on the bottom of a soda can. Nate assures her via earpiece that Carrity won't notice because he's looking at the ID number not the diamond.

Hardison completes the swap and hands it back. Carrity goes for it and agrees to bring the rest of his diamonds tomorrow.

Eliot and Parker are still irritated with Hardison for the over-acting and drive off separately. Hardison ambles back to his Ferrari and is standing there when a black van pulls up and he's grabbed.

Cut to Hardison, handcuffed to a table and held by the robbers. The head goon suggests they're going to steal the stolen diamonds from Carrity. He thinks the Iceman should have no problem getting into the vault. Hardison agrees. Then he says he needs to call his girlfriend.

He calls Sophie. She guesses he's been nabbed by the goons because he oversold the part. She says he'll be fine as long as they're not Russian, which they are. She says he'll have to call Nate, but he doesn't want to. She tells him just not to agree to do anything else – which it's already too late for.

The head goon leads him to the storet. Nate checks in via earpiece, having just heard from Sophie. The goon wants to go in through the vault floor, but Parker points out that'll trip the seismic sensor. When Hardison tells the goon his plan won't work, the goon pulls a gun on him and says the world's greatest thief will just have to find another way in.

Nate tells him to buy time so they can figure out how to get him out.

Back at the condo, they regroup. They won't be able to prove Carrity stole the diamonds if Hardison steals them. They need to get a look at the vault.

Nate goes back to Carrity's as Sterling the insurance man. He uses a pen camera to help Parker get a look at it and describe how she'd get it to Hardison via earpiece, who lays out his plan for the Russians.

Parker tells Nate to use the hairspray to cover the heat sensor. Carrity continues explaining his practically impenetrable vault with every bell and whistle imaginable. Parker doesn't think Hardison can do it. But Nate says he won't have to, they'll do it for him.

The Russian guys prepare for the break-in, but say they won't tell Hardison which box the diamonds are in until they're in the vault. Meanwhile, Nate goes back to the store to distract Carrity

Eliot follows shortly behind him as a security guard. Outside the building on a ledge, Parker prepares to rappel down as upstairs, Nate stands in front of Carrity's wall of security TVs in his office.

Downstairs, Parker and Eliot get to work.

Hardison and the goons pull up outside. Hardison gets buzzed in with a delivery then proceeds to look like he's beating the tar out of Eliot as the Russians watch from outside. Parker keeps

working on the safe as Nate pitches Carrity the idea of a bribe to speed up his claim. He calls it a "processing fee."

Hardison lets the Russians in. Inside, Parker is a step ahead of them, working her way across the vault by hanging from a pipe across the ceiling.

Hardison gets to the vault door, where Parker has written the combination in invisible ink. He start mock trying to crack the door as she races to disable the heat sensor inside and Nate continues to vamp with Carrity while blocking his view of the security camera monitors. Listening in to progress reports, Eliot worries that the timing is off and Hardison will come through the door before Parker has cleared the way.

Upstairs, Carrity isn't buying the bribe idea and starts yelling at Nate to get out of his office. Hardison has to open the door before Parker says she has fully hidden in the vault.

The Russians race in – no sign of Parker – and point Hardison to the security deposit box, which Eliot informs him Parker didn't have time to crack because he went too fast. Upstairs, Carrity draws a gun on Nate to get him to leave. He shoves Nate out of the way and finally sees his security footage showing his own guys breaking into his vault. Carrity races downstairs. As he comes in, with the Russians distracted, Hardison disappears. Then the vault door slams shut and the fog starts pumping in.

Flash back to moments ago, Parker pulling Hardison into a person-sized security deposit box. They stand close and she tells him to pull his arms in. There's an explosion and the floor drops out beneath them, landing them in the tunnel below, where Eliot collects them.

The state police find Carrity and his Russians in the vault. The Russians tell the police they were trying to stop a robbery, and direct them to the stolen diamonds.

Nate meets with Joey the security guard, who has been reinstated and is all healed up. Nate tells him Carrity and the goons went down for insurance fraud and theft and the business is basically kaput. Nate presents him with a briefcase full of cash.

Flash back to Hardison palming Carrity's diamond in the laser lab.

At the bar, Hardison gloats that Eliot came to his rescue after all.

In the condo alone, Nate stares at his phone then calls Sophie. He says he's sorry for them bothering her. It's not exactly what she wanted to hear. He tells her to call whenever she wants, but doesn't say more. She drops her cell phone in her drink.

The Lost Heir Job

Season 2 Episode Number: 22 Season Episode: 9

Originally aired: Wednesday September 9, 2009

Writer: Chris Downey
Director: Peter Winther

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Aldis Hodge (Alec Hardison), Christian Kane (Eliot Spencer),

Beth Riesgraf (Parker)

Recurring Role: Jeri Ryan (Tara Cole)

Guest Stars: Peter Riegert (Peter Blanchard), Anna Campbell (Ruth Walton), David

F. White (Bruce Lind), Luisa Sermol (Judge Miriam Ibanez), Tobias Andersen (P.J. Orson), Edgar Reynolds (Bennett Kimball), Doug Brooks

(Chief Guard), Genevieve Sage (Secretary)

Summary: The Leverage team helps the director of a charity get her rightful ben-

efit.



A woman named Ruth sneaks into a hospital to visit a dying Mr. Kimball. She's the director of his charity, bringing him photos of the kids he has helped. She's been trying to see him for months, but his lawyer has cut him off from everyone.

Two men come into the room and are upset to see her there. The lawyer orders the cop to run her off. As he does, Ruth tries to tell the elderly man not to listen

to them, that they're trying to take his money.

Sophie wakes up in London. There's a knock at her door. It's Nate. She thinks it's bad news, but he opens by telling her she has to come back. "We need you," he says. "They need me, or you need me? she asks.

He doesn't answer, but gives her a plane ticket and asks her to come meet a new client at 10 a.m. the next day in Boston.

Nate meets Ruth and her attorney Tara Carlisle (Jeri Ryan) in the bar. Kimball died last week. Ruth explains that her charity moves foster kids into adoption and Kimball became a huge donor in the last few years. The lawyer takes notes. Ruth says a few months ago Kimball told her he redrafted his will to leave everything to her charity, but since then his lawyer Peter Blanchard (Peter Reigert) didn't let her see him. She tells Nate about Kimball not recognizing her in the hospital. Ruth leaves.

Tara says Ruth should rely on the probate court. But she'll go with Nate as long as she gets to be part of every step of whatever Nate does.

Nate tells the team about Tara. They're not thrilled. They say Sophie would never allow it. Hardison calls Nate out for his secret trip to visit her, including a Where's Waldo game of security camera footage of Nate in London. He admits visiting her and says Sophie isn't coming back.

Hardison gives the rundown on Bennett Kimball, who made his fortune union busting and running sweat shops. He also had drunk driving accidents and paid off the mob, but he was a pillar of Boston society thanks to his lawyer Peter, who paid off the cops to protect him. Peter was rewarded by being named the sole beneficiary of his will since Kimball had no kids.

Peter will present the will in probate court in three days. Nate wants to use one of Kimball's secrets to scare Peter into paying up.

Hardison, Eliot and Nate meet up with Tara. Hardison has checked her out, she seems to be a crusading do gooder lawyer who does a lot of pro bono work.

They're outside a prison, where Kimball's former business partner PJ Orson is doing 10 years for embezzlement. In 1980 Kimball's company paid \$50,000 to Lamont Holdings, a front company for the mob. That was the going rate then for a contract killer, so they think Kimball paid to have somebody offed, but need Orson to confirm. Nate starts to explain they're going undercover, but Tara thinks they should just tell Orson the truth and he'll want to talk.

Cut to Orson horse laughing Tara at her request for information. He loves it there in minimum security and isn't inclined to help her in exchange for her helping him get a reduced sentence.

Having shown Tara that her way doesn't work, Nate gives the team assignments and tells her she can come watch him be a really terrible lawyer.

Nate, in his best shiny blue suit, drops by the judge's chambers and says he's a lawyer from Vegas and wants to talk about the Kimball will. He makes sure a nearby Peter hears him.

Back at the prison, Eliot and Hardison get the rundown on their first day as prison guards. They're told if a prisoner gets three write-ups they get transferred to maximum security. They meet Orson and Hardison spins a story about getting transferred there after surviving a riot in another prison. As he's distracting Orson, Eliot plants a shiv on him.

Parker crawls through an air vent (naturally) and spies on an office.

Hardison plays chess with Orson while Eliot brings another officer by and they "discover" the shiv. Then they check Orson's bunk and find a picture of Hitler and a swastika and accuse elderly Orson of being the leader of a prison gang. When the other guard leaves to report him, E & H confront Orson and ask him about Lamont Holdings.

Cut to Orson telling Tara the payment to Lamont was made to a George Gilbert.

As Hardison looks for info on Gilbert, Nate visits Peter in his best double breasted mustard suit. Peter has done his research on "Jimmy Papadakilis," a Nevada lawyer who took three tries to pass the bar and is currently under suspension.

Nate mentions the \$50,000 check and vamps as Hardison looks for info. He finds that it was for Georgia Gilbert and it wasn't a hit. He tells Nate they've got nothing.

She was a stripper and she got the \$50,000 from Lamont. Nate lays it out for Peter, who admits that he sent her away because Kimball was in love with her. Nate improvs that Georgia was pregnant. Then, with Parker in the other room working to crack the safe, Nate gets her to come in and pose as the daughter.

Peter thinks he's being played and tells them to leave.

Back at the condo, Hardison says that it turns out Georgia did have a baby and gave the daughter up for adoption. Nate guessed about the kid because they know Kimball had lots of women and he figures there was a reason he wanted to marry Georgia. They just need to convince Peter that asking for a DNA test would be a terrible idea. Nate has just the person for the job.

Tara meets with Peter, saying "Jimmy" came to her too to attempt extortion and she thinks they should ask for a DNA test... although if she is the daughter, then it'd be on the record. Peter flips through a file from Jimmy.

Flash to Hardison explaining to Nate that he set up the adoption records to be tied to one of Parker's aliases.

Peter tells Tara they should consider a settlement.

Peter talks over the test with the cop and worries about losing his inheritance. He says the daughter can't be allowed to appear before a judge and that bad things have been known to happen to people in a strange city.

Nate drives to the meeting place beside the river with Parker. He calls Tara, confident they'll have a check in no time. He doesn't see the sniper in the distance.

But Eliot does. He picks up a rock and throws it, hitting the sniper in the head, stunning him for long enough that he reaches him, disarms him and runs him off. Nate says it's a good thing, and Peter will freak when he sees her at the hearing. Eliot takes off with her.

Around the corner, the would be sniper reports back to Peter, who's still intent on not letting her make it to the hearing. He shoots the sniper in the leg and tells another goon to report it, saying a blonde did it and is on her way to the courthouse.

Hardison sees the APB and manages to warn Parker and Eliot just before they're swarmed by cops. They run and manage to get away. Peter calls Nate, telling him to just take the daughter back to Vegas and disappear.

Nate tells Hardison he has to stall Peter at the courthouse.

In the courtroom, the judge is impatient and ready to start.

Hardison bumps into Peter and manages to plant lots of keys in his clothes and a gun in his briefcase to delay him at the metal detector.

Eliot and Parker run into a cop in the basement of the courthouse, but Eliot refuses to hit him. Parker, on the other hand, has no problem using his stun gun to subdue the next officer who runs up. Eliot and Parker escape.

Hardison enters the courtroom followed shortly thereafter by Peter. Nate runs down the street to the courthouse, telling Hardison via earpiece that his backup plan depends on Tara.

Nate tells Parker to forget about the hearing and do something else.

In court, Nate busts in and the judge says she wants to hear from him right away. Peter gets fired up and interrupts, asking where the daughter is. Nate says he just has one question for the witness, Ruth. He asks her what color his tie is.

She's colorblind.

Nate checks Kimball's medical records, which say he was colorblind. He says Georgia was too. Flash back to Ruth calling white flowers blue.

Nate says it's rare for a woman to be colorblind, it takes a colorblind mother and father. Ruth says she was adopted in 1982 in Nevada.

Nate asks about the name Kimball called her in his sick bed, "Gigi"...for Georgia Gilbert. Nate says Kimball searched for Ruth and found her.

Tara moves for a DNA test. The judge grants it.

Parker walks in, after completing her errand for Nate. She says she was just busy clearing out Peter's safe and found lots of incriminating documents, which she gave to his cop friend who he shot in the leg.

Police take Peter away.

Nate and Ruth talk in the bar. The team joins them. Nate asks Ruth where her lawyer is. Ruth says she thought Tara was with them.

The Leveragers go up to the condo, where Tara Cole is waiting for them. Sophie sent her. She tells them to consider the job her audition. She gives Nate a letter from Sophie. It's legit. He welcomes her aboard.

The Runway Job

Season 2 Episode Number: 23 Season Episode: 10

Originally aired: Wednesday January 13, 2010

Writer: Albert Kim Director: Mark Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Tom Choi (Russell Pan), Grace Hsu (Gloria Pan), Jeri Ryan (Tara Cole)

Summary: The Leverage team cons the owners of a clothing company, after their

employees are mistreated.



Golden Panda Clothing Company, Boston

We see a room full of Asian seamstresses, tiring from sewing in the din. One young woman looks particularly ill. She runs her fingers through her hair and it comes out in clumps. She reaches for a bowl full of vitamins and collapses.

Above the floor, a well-dressed Asian woman comes down and shouts at the women to get back to work.

Cut to the young woman and another meeting with Nate in his bar/office, explaining that the woman OD'd on the vitamins the factory gives them to stay alert during their 15 hour days.

Her friend translates, explaining that the family that owns the factory, the Pans, brings the women here and then makes them pay off the cost of the trip. She's afraid if she complains she'll lose her job. She just wants enough money to bring the rest of her family over. The woman translating is part of an immigrant advocacy group, but can't do anything without a formal complaint.

Nate assures her they can help.

Tara stops by, thinking she should fill Sophie's roll of meeting with the client. Nate explains that's just a Sophie thing. Back in the loft, the team video conferences with Sophie, who urges them to accept Tara and try to get Nate to like her, too. Nate and Tara return for the con rundown. Gloria and Russell Pan are self-made millionaires. They run a company that makes knock offs of designer clothes. Gloria designs the clothes and fancies herself a designer. They think that's their way in.

Cut to Parker snapping glamor shots of Tara as Caprina, the model. and Hardison mocking up a fashion magazine with her on the cover. Then Parker plants the magazine in the Pan's house for Gloria to find and Hardison hacks their DVR to show entertainment programs touting Caprina the super hot designer.

Nate and Tara watch on the wall o TVs as Gloria seems intrigued that Caprina will soon be at New England fashion week. Tara gets dolled up in leather and heads out with Eliot. At the show, Tara pointedly drops her sketch book in front of Gloria, who comes over and gushes. Tara invites Gloria to her show and Nate announces it's time to steal a fashion show.

Cut to models being painted and dressed back stage at a run-through. Nate diverts the woman running the show so Parker can step in. She slips in an extra invite for Caprina and Eliot comes to pick it up.

Tara shouts at the models in her faux Italian accent as Gloria comes in. Nate is dressed fancy as Jacques Bouvier, Caprina's sponsor, and Hardison is from a fashion magazine. Nate reads a

text that says his hot new designer has dropped out. Hardison and Tara suggest Gloria. He looks over her sketch book of Pilgrim chic, with buckles everywhere.

They head to her office to see more. Nate worries that they don't have time to make the clothes, so they mention having more money would help. Tara says they need \$200,000 as Nate says they need \$50,000. Without hesitation, Gloria takes the 50 out of the safe and hands it over. Her husband worries what their partners in China will say, but she brushes him off and promises them the other 150 later.

Outside, Nate tells Tara he wanted to slow play her. Tara says maybe that'd be possible if he communicated in words and not signals and code.

Back at the loft, Tara bitches to Sophie via web cam about Nate being difficult. Sophie urges her to stick with it. Tara says Nates "I'm sexy because I'm broken" thing only goes so far. She signs off as Sophie worries about Tara calling Nate sexy.

Nate comes in, having received a message from Gloria that she has the rest of the money. But she gets cut off before she says the meeting place.

Eliot waits at fashion week, entertaining himself with models. Nate sends him to the factory. Nate and Parker head to the Pan's house, he orders Tara to stay put as an unknown.

As Nate and Parker are walking up to the Pan's house they see their silver luxury car speed off and smoke coming out of the house. Nate and Parker hit the deck just as the mansion explodes. Hardison tracks the Pan's car.

Eliot goes through the bank statements at the factory as Tara comes in. She recognizes a bank prefix as being from Shanghai. Hardison checks the factory surveillance and sees trouble coming. Three tough looking Asian dudes confront Eliot and Tara bearing cleavers – the signature of the Triad, Chinese mafia.

They realize they didn't just take the Pan's money, they took the Triad's.

Eliot tries to prep Tara for a fight, but she freelances, taking out a Triad with a clothing bin. Eliot fights off the other two.

Hardison finds traffic camera footage that shows Gloria was alone in the silver car. Hardison starts looking for more info on Russell.

Tara helps Eliot take out the third cleaver wielder.

Hardison finds Russell on an Interpol Most Wanted as Nicholas Chow, with Triad.

As Eliot and Tara are trying to leave the factory, Russell comes in with a lot more Triad dudes. Nate gets to the factory and comes in as Jacques, telling him the money's gone. Russell says he's been carrying his cow of a wife and they filled her head with fantasies.

Nate offers to get them next season's designs so they can start their knock-offs early. Tara offers herself up as collateral. Nate doesn't like it, but Russell does. As they're leaving, Tara tells them it's just about money, 5-0.

Back at the loft, the team gives Nate a hard time for leaving Tara there. But he says giving the \$50,000 back wouldn't have solved the sweatshop problem. He sets Eliot on stealing some designs and says he wants to go make Gloria's dreams come true.

Parker and Eliot try to talk their way into the show, but get security stopped. They're told the only thing that gets in is fashion and clothes. So Parker goes to look for model clothes she can move in. She strolls in in a corseted dress and sticks a flash drive in a laptop. But she gets dragged away by the designer and made up for the show. Next, she's up on the catwalk doing some vampy walking. She takes a dive off the stage as distraction and Eliot sneaks out of a clothes rack and grabs the drive.

At the factory, Russell talks to Caprina, saying she must have a lot of faith in her friends. Tara drops the accent and starts telling Russell all about Nate Ford. She says they both know he's just going to kill them both, but she has a better offer.

Outside fashion week, Nate gives the drive to Hardison so he can compress the files.

Nate comes back to the factory as Jacques and hands over the drive with the designs. Russell tells Nate the police are on their way there because he called them to report a con man just tried to sell him stolen designs.

Flash to Tara laying out her plan for Russell, which includes placing blame for the house explosion on Nate, too.

Tara and Nate start arguing about her turning on him. The police come in and check the flash drive. They ask Russell if he's Nicholas Chow, Most Wanted.

Flash to Hardison putting Chow's rap sheet on the flash drive and Nate swapping the fashion design drive for that one with sleight of hand. The police also get surveillance footage of Russell planting bombs in his house to kill his wife.

The police go to take Nate away, but he tells the detective he's undercover Interpol and he walks.

Outside, Nate explains that the fashion designs Russell sent to China weren't the ones they wanted. Flash to China and men opening the files and wondering why so many buckles.

And Gloria Pan stays in the fashion industry, sort of. Cut to her working in a drycleaners.

Parker asks Tara how she told Nate she was gonna run the cop scam without her ear piece.

Flash back to Tara emphasizing 5-0. Tara's pleased she finally learned how to speak his language, clues and code.

Nate and Tara meet with the woman from the sweatshop and give her the \$50,000. The factory went into receivership after the Pans disappeared and the woman from the immigration agency is now running things, letting the workers set their own hours.

Nate gives Tara her cut, and her earbud back. He tells her he'll try to communicate better. She tells him they are the best she's seen. He knows.

Back at the loft, Nate talks to Sophie via web cam. Soon he's yelling at her for second guessing him and she signs off.

The Bottle Job

Season 2 Episode Number: 24 Season Episode: 11

Originally aired: Wednesday January 20, 2010

Writer: Christine Boylan Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Odessa Rae (Cora McRory), Jeri Ryan (Tara Cole), Alan Smyth (Mark

Doyle), George Burich (Liam's Brother (uncredited))

Summary: The team employs a modern version of a classic con in an attempt to

prevent a loan shark from taking over a bar.



John McCrory's pub holds an Irish wake. A red headed woman named Cora gets condolences from her dad's old poker pals. Then, in the back room, an Irish tough named Mark Doyle confronts her with a goon named Liam and Liam's brother. He's there to collect a debt of \$15,000. He says her dad put up the pub as collateral. He shows her a note on a napkin signed by her dad. He wants the

money or the pub.

He gives her two hours.

Back out front, Nate and the team take in the wake. The bar, where Nate always does business, was Nate's dad's hangout. He ran numbers. He says hi to a distressed Cora who takes money out of the register and gives it to the goons. Nate watches as they count it. Later, Cora meets with Nate and the team. Cora realizes her dad must have borrowed when her mom was getting sick a year ago. Nate tells her to go downstairs and they'll work on it. He wants to know why the two hour time table. He calls Tara in. Back at the bar, a tramped up Tara downs a shot and prepares to Irish it up. Mark's chatting her up in no time. Parker lifts his passport and Eliot scans it. Hardison finds nothing on him, but finds that his dad, Tim Doyle, used to kill people with nail bombs for the IRA.

Mark freely tells Tara that he's a loan shark, branching out to America. Parker puts his ID back.

They find plane tickets for Mark that night, which explains the two hour deadline. He's carrying a bag of cash to take back with him.

Tara excuses herself for the bathroom and goes upstairs to meet with the team. They don't think they've got time to run a con, but Nate disagrees. They'll be running "the wire" in an hour and a half – basically the con from "The Sting," where they have a game on tape delay. The team looks around the loft for cash since it's Friday night and the banks are closed. Back in the bar, Tara sidles up to Mark Doyle. The team cuts open furniture, dumps out cereal and digs up cash. They have just over \$9,000. Nate says that's good, he just needs enough to lose.

Hardison cuts a hole in loft wall and digs out the cables to the bar below, ready to splice.

Nate gloms onto Tara, and runs her off. Mark's peeved so Nate offers to buy him a drink. He says he and Tara used to date until he broke her brother's kneecaps. Mark smells a fellow loan shark. They sit down with some booze (Nate tries to avoid it) and Hardison sets a basketball game on 20 second delay.

Mark takes out a stack of cash and offers Nate a bet. Using intel from Hardison, Nate takes a bet he knows will lose.

Eliot entertains the body guards at a game of darts. Parker serves them beer and lifts their phones and wallets. She also has Doyle's ledger, written in code.

At the bar, Nate steadily loses to Mark, who notices he's not drinking. He tells Nate he's not betting again if he doesn't drink. So he does. It goes down easy. The team knows it's not good.

Nate finally wins a couple bets against Mark.

Tara has cracked the ledger and they find debts for people all over the neighborhood.

Nate has won all his money back and waits for Mark to take the final bet. But Mark turns him down for cash and offers up Cora's bar marker instead.

Nate stalls long enough to make the team nervous but makes the bet and wins.

Mark says a pleasant good bye to Nate and they both stand up. The team's ready to call it a night, but Nate says the night's not over, Mark will be back with more muscle and take the neighborhood over – just like Nate's dad did.

Nate wants to stall Doyle. Tara comes back in the bar, telling Doyle they're snowed in. He suggests they check the TV, which forces Haridson to scramble to fake a weather report.

Nate wants a high stakes poker game. Hardison is multi-tasking, using Doyle's cell phone to triangulate the location of his office. Nate wants Eliot and Parker to go there and get Doyle's own money to bet with. Back in the loft, Hardison puts on a blazer and tie to stand in front of a green blanket to fake a weather report.

Nate gives Tara directions on how to wind Doyle up, so she mentions to him that Nate cheated him. She tells him the bar has a cable delay and Nate runs that scam on all the tourists. In the storage room where the poker game is held, Nate explains to the team that they're not going to cheat Doyle, he's going to cheat them. Doyle's ready to go kick Nate's rear, but Tara tells him he can't interrupt the high stakes poker game.

Nate joins the old regulars in back with a proposal. Out front, Doyle promises Tara that if she helps him run something on Nate, she gets a cut.

He gives her hand signals to give him to relay Nate's cards.

In back, Cora sells the poker buddies on playing along.

Hardison has led Parker and Eliot to Doyle's warehouse where they're looking for the cash. Nate wants Tara to let Doyle win slow until his money gets there. He pours himself a couple shots.

Doyle joins the card game. Tara gives him signs from Nate's cards and Doyle cleans up. Nate gets low and says he'll buy back in when his "niece" gets there with the money. He goes for a drink.

Parker's working on the warehouse safe when they hear a noise and Eliot goes to investigate. He quickly finds someone to fight.

Parker finally gets the safe open and they lift the cash. Parker brings it to Nate at the card game. Doyle quickly sees that the bills are marked with his mark. He pulls his gun on Nate. He has figured the whole game is rigged. He tells them he's been working the neighborhood for a year and marking every bill he collects with his mark. Then he turns it on one of the old poker buddies, who talks tough. Doyle's not worried until the man pulls a badge. Doyle thinks it's a fake until he pulls his gun and his poker buddy disarms Doyle and also shows a badge, as does the other guy. They're in the Boston organized crime division.

Flash to Nate presenting his proposal to them. He tells them if they let him and Doyle in he guarantees Doyle will leave all his money on the table and confess to at least one felony.

Doyle cries entrapment but the police recollect that he asked into their game and then started talking about the O'Hare job last fall. Flash back to Doyle confessing to some shenanigans. Doyle offers to buy them all off. Instead, Nate strong arms him and tells him to never come back to Boston again. He breaks his fingers for good measure.

Tara says it's a shame the money will be going into evidence and not to its rightful owners. But the cops stand up and say there were never there, then leave. Using Doyle's ledger, they're able to get the money back to the people it came from.

The team enjoys its success in the bar as Cora thanks them with a bottle on the house. Everyone but Nate scatters when Hardison mentions cleaning up the loft. Cora says Nate is like his dad, he takes care of his friends. Nate and Cora drink to fathers.

The Zanzibar Marketplace Job

Season 2 Episode Number: 25 Season Episode: 12

Originally aired: Wednesday January 27, 2010 Writer: Jessica Rieder, Melissa Glenn

Director: Jeremiah Chechik

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Recurring Role: Jeri Ryan (Tara Cole), Mark A. Sheppard (Jim Sterling)

Guest Stars: Marty Ryan (Russian Inspector), Matt Keeslar (Alexander Lundy), Ben-

jamin Raymond Jack (News Anchor), Paula Burton (II) (BBC Reporter), Todd Robinson (Adrian Chernov), John Breen (II) (Police Officer), Kari

Matchett (Maggie Collins), Andrew Harris (Sam Phillips)

Summary: The Leverage team helps Nate's ex-wife Maggie, who is framed by an

industrialist.



At the Museum of Art in Kiev, Maggie Collins is on her cell phone as she sets the security system. Suddenly a man comes up and stuns her with a taser. Later, Maggie wakes up as the police arrest her.

At McRory's, Alec tries to persuade Parker to go with him to Tokyo as tourists. She doesn't understand the concept and wonders what they'd be stealing. Eliot hits on the waitress until Nate distracts him. Nate goes over their next job and Tara notes that they can't rescue everyone. As Nate goes to get what he claims is coffee, Tara points out to the

others that he's drinking again, but Eliot says that the drinking is a symptom, not the problem.

Jim Sterling comes into the bar behind Eliot, and Nate asks Eliot not to do anything rash. When Sterling speaks up, Eliot spins around and beats him while Parker and Eliot cheerfully look on. Nate explains to Tara that he and Sterling used to work together in insurance. Once Eliot subdues Sterling, Nate asks what he's doing there and Sterling says that he has a job for them, and it involves Maggie. Nate tells Eliot to take Sterling upstairs.

Upstairs, Sterling explains that Maggie, Nate's ex-wife, was verifying Russian artifacts at the museum when a Fabrege Egg was stolen. They figure that it's a set up since Maggie is the nicest person they know, and Sterling explains that she's being held. Nate figures that since Sterling's company insured the Egg, he rushed to the museum. Sterling has a suspect: economic liaison Alexander Lundy. Unfortunately, he's secure at the American Embassy and they can't touch him... legally. Eliot refuses to work with Sterling. Nate says that Eliot's job is to get Maggie out of jail.

In Kiev, Nate and Sterling go in as insurance investigators at the embassy and meet with Lundy. He explains his job and Sterling comments that he bought a \$9 million Fabrege Egg. Lundy's aide Sam Phillips provides them with an iron-clad alibi, but Nate says they don't suspect Lundy.

Eliot and Alec meet with the Russian inspector who arrested Maggie and show him papers telling him to release Maggie to the American Embassy. The inspector refuses to release them,

figuring that Maggie will go to the Embassy and avoid prosecution. Outside, Tara warns by radio that they can't out-bureaucrat a Russian bureaucrat and suggests they trade favors. Eliot takes out a piece of paper, writes something down, and gives it to the inspector. When he reads it, the inspector makes a telephone call. Tara intercepts the call and informs the inspector that Maggie is the mistress of a high-ranking Russian minister. The inspector promptly releases Maggie and asks her to remember him to the minister. She realizes that he's releasing her for reasons other than her innocence and asks who arranged her release.

At the insurance company in Kiev, Sterling and Nate figure that Lundy has set up the whole thing to cash in. Parker confirms that it's an inside job because any other thieves couldn't have handled the theft that quickly. Nate checks the files and determines that Maggie met with Lundy at lunch. He figures that while Lundy kept her busy, his men took her key cards. They're interrupted when Maggie comes in. She insists she can't live her life as a fugitive, while Parker gives her everything she needs to live as a fugitive. Maggie refuses to leave until she clears her name, and refuses to have the team get involved. Sterling explains that Nate has been rehabilitated and that he's brought Nate on as a consultant. The rest of the team is going to leave, or so Nate claims. He suggests that Maggie goes back to the hotel and let him take care of everything. Once she's gone, Sterling congratulates Nate on being such a good liar.

Alec and Parker go to the American Embassy, posing as a couple that want to get married. They find Lundy and while they ask him for a marriage license, they copy the data on his cell phone. They leave and Alec then checks Lundy's accounts and travel papers and realizes that he's heading for countries with no extradition. There's also a phone number for Adrian Chernov, a fence, and figure that Lundy is going to sell the Egg to him. Nate has Alec find Chernov's location.

In the park, Eliot and Tara find Chernov and Tara tells Eliot to give Chernov a scary look while she talks to the fence. She approaches him, takes his sandwich, and starts eating it. She refuses to answer any of his questions and Chernov assumes that she's with some men he owes money to. Eliot looks scary and Chernov concludes that his people want more money. He gives an envelope to Tara and runs away.

The team calls Sophie, who explains that the envelope contains an invitation to a "Zanzibar Marketplace," a one-time event where people gather to bid on a rare stolen object. Ultraviolet light reveals the secret code that is used for identification when they arrive. The high bidder wires the money and they receive the item later. Nate figures that they're going to use the reception at the embassy that night because it'll be the perfect cover, and explains that they'll have to steal back the Fabrege Egg.

That night, Nate, Sterling, and all of the team go in except for Alec, who sits alone in the van. Tara uses the envelope to get into the auction, while Sterling tries to warn him about something. He finally tells them that Maggie is there... as Lundy's guest. Sterling smirks and tells Nate to have fun. As he leaves, Nate tells Parker and Eliot to take lead since Maggie knows them. Tara gets the invitation to Parker, who slips it to Eliot. She then introduces herself to Maggie as a friend of Nate's.

Eliot uses the invitation to get into the room where the auction is taking place. Meanwhile, Nate makes small talk with Maggie and claims that he and Tara are an item. Lundy asks Nate how the investigation is going and Nate hints that they're closing in. Lundy leaves while Nate takes a drink and tells the team to keep an eye on the Egg.

Eliot watches as Lundy's man gets out a laptop computer and shows an image of the Egg. He warns that they have a problem and Alec tells Eliot to confirm it's a live image so he can trace the signal. Running the signal, Alec tells Eliot to buy him a few more seconds. He pulls it off and Alec confirms that the room where the Egg is, is somewhere in the Embassy. Alec checks the blueprints for hidden rooms and then sends the map to Parker with a signal directing her to the proper room.

Tara and Maggie discuss Nate, much to Nate's bemusement. When Tara goes to get drinks, Maggie tells Nate that Tara is sweet. She asks what happened to Sophie and Nate admits that it got complicated. When Maggie goes to find Lundy, Nate insists on going with him.

Parker follows the signal to a basement room and reports that there's no sign of Lundy. Eliot warns that they've cut off the feed and the person responsible will be coming out of the room. However, the man simply stands outside the door. Tara and Eliot are out of position, but Sterling arrives, feigning drunkenness. While he distracts the guard, Parker slips into the room behind

the man. She grabs the Egg and leaves, and Sterling meets with her. Alec keeps feeding static into his earpiece to irritate him when he tries to make sarcastic comments.

Eliot finds Tara and they both wonder where Nate is.

Nate is leading Maggie in circles to keep her distracted, but she realizes that he's using his intercom voice to keep the others informed. He tries to explain what Lundy is up to, but someone stuns them with a taser and leaves Nate's earbud behind. Nate and Maggie wake up locked in the basement.

Outside, Alec tries to locate Nate and Maggie but Sterling insists that they've got the Egg and nothing else matters. Someone calls using a voice scrambler and says that they have Nate and Maggie as hostages, and will exchange them for the Egg. As they wait for the next call, Sterling wants to take over but Eliot says that he's the retrieval specialist and will handle it. Sterling refuses to let them use the Egg to make an exchange and leaves.

As Nate tries to find a way to escape, Maggie wants him to explain what he was going to tell her about Lundy earlier. They're interrupted when Lundy's hired men bring in Lundy's aide, Phillips, who says that his boss has gone nuts. Nate admits that he was going to tell Maggie that Lundy is the bad guy.

The team gets the call from the kidnapper. Alec unscrambles the scrambled voice and confirms that it's Lundy, who wants to trade his hostages for the Egg.

Nate explains that Lundy was three months away from bankruptcy and engineered the Egg for the insurance payment. As he tries to pick the lock, they argue about who is dating who. Phillips explains that he found financial irregularities in Lundy's records. Meanwhile, Alec taps into the Embassy cameras and confirms that Nate and Maggie are in the basement, but they can't bring in the police. In the basement room, Nate lets slip that the team is involved and Maggie is not happy to hear that Nate lied to her.

Lundy calls the team and sets up a drop site. The team tries to figure out how to get Sterling to loan them the Egg so they can go through with the exchange.

In the basement, Maggie and Nate improvise, shocking one guard with electrical wires and blinding another one with a spray can converted into a flamethrower. However, Lundy reveals that he's handcuffed. Phillips grabs a gun and explains that he's the mastermind behind the whole thing. Nate realizes that Phillips has set up the entire thing to incriminate Lundy. Once Lundy is dead, Phillips will disappear with the Egg and no one will be the wiser. Nate admits that it's a good plan.

Phillips and his men take Lundy, Maggie, and Nate to the ground floor of a partially constructed skyscraper owned by Lundy. Eliot is waiting 20 floors above and Phillips calls to tell him to send the Egg up on the elevator. They exchange cell phone photos to confirm they each have what the other party want. However, Phillips puts a bomb in the elevator with the three hostages, handcuffs them to the railing, and sends them down to Eliot, while Eliot sends the Egg up in another elevator.

Nate tries to get free and get to the bomb. He can't get loose, and Maggie kisses him as death seems imminent. On the ground floor, the elevator opens and Phillips discovers that the bomb is in the elevator. He tries to run but it explodes, hurtling him away

Eliot, anticipating a trick, had Parker hide atop the elevators. They stopped the elevators partway, and Parker made the switch and then sent the elevators on their way. The team has the Egg and Phillips gets the bomb. He manages to survive the blast and escapes in his Embassy car.

Later, Maggie insists that she doesn't want to talk about the kiss. Alec explains that he altered the elevator programming so that the level numbers would show what they wanted Phillips to see.

Phillips takes the Embassy car back to the Embassy but the police pull him over for speeding. The aide insists that he has an Embassy car, but the policeman points out he doesn't have Embassy plates, and the plates he does have belong to a stolen car.

Eliot explains how he figured out Phillips were involved. Lundy asks where the Egg is and how they got it from Sterling... and what they did with Sterling and the Egg after they pulled off the switch.

The inspector arresting Phillips discovers that Sterling is in the trunk. Sterling has the Egg and takes credit for recovering it. Back in the States, the team are at McRory's and watch a newscast revealing that thanks to Sterling's newest brilliant performance, he's been hired by

Interpol. Nate and Maggie chat and she admits that Lundy is still in trouble due to his financial woes. He apologies for lying to her and says that isn't what he wants to do, but she points out that's the lie. Maggie realizes that he's drinking again and worries that he's hiding it in his coffee cup. She says she likes the man that he's become, but points out that he doesn't. Maggie gives him an affectionate kiss on the cheek and leaves.

The Future Job

Season 2 Episode Number: 26 Season Episode: 13

Originally aired: Wednesday February 3, 2010
Writer: Amy Berg, Chris Downey

Director: Marc Roskin

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Recurring Role: Jeri Ryan (Tara Cole)

Guest Stars: Luke Perry (Dalton Rand), Michael Agostini (Detective Olsen)

Summary: The Leverage team takes on a fraudulent psychic.



A psychic gives a reading for a pregnant woman. He offers up a "B" name, which leads her to her dog, Brutus. She wants to know what her late husband Mike wanted to name their baby. But, alas, the psychic says the energy is gone, they'll have to try again next week.

After the woman leaves, the psychic drops the act and commends his assistant for coming up with Brutus from the woman's Facebook page. He reports she's got \$8,000 in her savings account.

In Nate's HQ bar, Jodi's brother despairs about how she's being taken in and is about to sell her house to keep vis-

iting the psychic. Nate promises to help.

Nate and Parker wait in line for the psychic's cable access show. Hardison reports there's going to be a network scout in the audience. Eliot goes in search of the control room.

The show starts and Dalton Rand (Perry) takes the stage to applause. He says he's feeling an energy and in soon claiming to be locking into a woman's grandmother.

Eliot plants a webcam bug in the control room, where the assistant is checking up on audience members.

Rand starts up again and Nate heckles, so Rand turns to Parker and claims to be hearing from her brother, guessing that he died at a young age. Parker is seriously freaked out and starts crying. She bolts, Nate follows.

Back at the condo, the team checks on a shaken Parker. She says she's never told anyone about her brother. She thinks Rand's really psychic. They tell her how he did a cold read on her and watched her reactions to guide him.

They explain how he bugs the people waiting in line and has someone feeding him info through an earbud.

Parker's ready to kill him. Instead, Nate wants to set him up for failure on a large scale. They just have to go and steal the future.

Rand meets with a network rep, who tells him psychics are kind of over. He proposes a special reading in which he'll go "deeper into the void."

Rand talks to his assistant, demanding better intel. He learns there have been several reading cancellations recently and they all gave the same reason.

Rand follows up, visiting Tara posing as a psychic just finishing up with Nate outside a coffee shop. She introduces herself as Bethany and she's going for a vaguely hippy vibe. She

claims she had a brain tumor two years ago and when they removed it she developed her "gift." She even has him feel a scar.

Rand asks for proof, asking her to tell him how his dad died. Nearby, Hardison feeds her info through her earpiece, that his dad is still alive. Then Rand gets a tingle from the table. Nate explains he wired it with a mild electrical charge to sell the bit. Parker approves.

Rand asks for his future. She rattles off a lot of gibberish,"they're calling you by a different name," "you know the way Jose," "a day late a dollar short," "you're the life of the party."

Finally, Rand compliments her act and warns her off his turf.

Inside the coffee shop the barista messes up Rand's name, putting Jose on his cup. ("They're calling you by a different name.")

Outside Rand sees his car being towed (Flash to: "Jose doesn't pay all his tickets.")

Later, Rand meets with a new client, a non-Leveragite. (Flash to: "Don't ask the officer for help, he has his own problems.") He correctly guesses the man's a police officer.

Then later in a restaurant he gets a fortune Tara predicted and, as she predicted, doesn't have enough cash to pay the bill. Then he nearly gets hit by a car, her closing warning.

The next day, "Bethany" meets with Rand outside the coffee shop. He waited for her all night. He wants her to go into business with him. She calls him a charlatan, but he pulls the credit report the Leveragites created for her and notes she needs the money.

She agrees on a temporary basis.

He wants to know how she does it. Flash to the Leveragites rigging everything: switching in the Jose coffee, lifting his wallet, towing his car, nearly running him over....

Rand brings "Bethany" back into his control room, booting his assistant Wilson out to work the line. He tells her to feed him info. It's a trial run and if it goes well, they'll do it live for the network.

Back in the condo, Hardison preps to do some serious background research. In the auditorium Parker lifts and replaces people's wallets, scanning their info.

The show starts. Eliot sees a breast cancer ribbon on a woman's car and Hardison pulls her credit report so Tara creates a story about her mom dying and her salon going out of business.

They do another one, and Rand nails it.

They find a woman who recently hired a PI and he tells her her husband is hiding something. After the show, Rand raves to Bethany in the parking lot. Suddenly a black van pulls up and three goons grab Rand. Tara and Eliot fight them, but they get away.

Back in the condo they try to figure out why he was snatched. They home in on the woman who hired a PI and run facial recognition of the man she came with. He's her husband, a former convict, Nicholas Kusen. Eliot recalls a prison tat on one of the guys who grabbed Rand.

They realize they did such a good job of convincing people Rand was a psychic that they got him kidnapped. First they plan to rescue him, then take him down.

They dig through Kusen's records and find an address. Eliot waits outside while "Bethany" goes in to find Rand tied up by several dudes with guns.

Kusen explains the situation obliquely. Tara translates: he robbed a bank with a partner a few years back and went to prison, but his partner died before telling him where the money is.

The Leveragites pull up records of a body shop and deduce a car is involved. Tara claims to know where it is. They go to a lot and Tara sees Parker fiddling with a car. They jimmy it open and find registration in Kusen's ex-partner's name (created by Hardison) and a key to a storage unit.

Flash to Nate renting a storage unit. Tara, Rand and the thugs head there but Hardison reports via earbud that they need to stall for time.

Nate comes out as the storage manager and is greeted by Kusen sticking a gun in his face.

He and Kusen go to check the records as the rest of the Leveragites stock a storage unit.

Finally Kusen and the goons head to the unit and dig through stuff, but don't immediately find cash. Kusen gets angry and sticks his gun in Rand's face, prompting him to confess he's not psychic and it's all a scam.

Then Tara slams shut the storage unit door and they're in the dark for a moment. A charge on the wall goes off, blowing a neat square hole into the adjoining building – the TV studio, where an audience has just been watching Rand's confession broadcast.

Rand's confession plays on a loop in the studio as audience members find microphones under their seats. The cop who visited Rand earlier comes in to personally arrest him.

The Leveragites wait smugly outside and watch Kusen and Rand hauled away.

Jodi and her brother meet with Nate and Tara in the bar. Jodi's really embarrassed, but says she just missed her husband. Nate assures her she'll see him again, maybe in a small gesture from their kid.

Parker stops them on the way out and hands them a wad of cash.

Eliot wants to know where the money came from. Parker's not saying, but it does help to have a thief on your side when you're looking for stolen money.

The Three Strikes Job (1)

Season 2 Episode Number: 27 Season Episode: 14

Originally aired: Wednesday February 10, 2010

Writer: John Rogers
Director: Dean Devlin

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Recurring Role: Jeri Ryan (Tara Cole)

Guest Stars: Robert Blanche (Lt. Bonanno), Richard Kind (Bradford Culpepper III),

Paul Blackthorne (Kadjic), David Ellison (Culpepper's Assistant), Katie O'Grady (Amy Nevins), Danny Bruno (Agent Bob), Jeffrey Woodard (Agent Alex), Maureen Porter (Wendy Bonanno), Sherry Ham (Mayor's Secretary), Vic Gilliam (Baseball Owner), Pierre Brulatour (Baseball Manager), Kyle Lemire (Pitcher), Eric Martin Reid (Port Security Guard #1), Benjamin Farmer (Young Cop), Mark A. Sheppard (Jim Sterling) Lt. Patrick Bonanno of the Massachusetts State Police is shot while

Summary: Lt. Patrick Bonanno of the Massachusetts State Police is shot while trying to take down a corrupt mayor, and the team steps in to finish

the job. But when their mark's true motives are revealed, finishing the

con gets just a little harder.



Lt. Bonano meets with two FBI guys under a bridge. He tells them the target of the investigation has the police in his pocket and now he thinks they're getting help from someone in his department. One goes to get a file from their car and Bonano gets suspicious. He dives into his SUV just as they pull out automatic weapons and start spraying bullets. He climbs out the opposite side of the SUV and gets off a few shots, but also takes a few.

Cut to Nate introducing himself to Bonano's wife at the hospital as she waits for him to get out of surgery. She tells

him Bonano had figured out Nate was the one tipping him off sometimes. She doesn't know what cases he was working on. Nate turns to leave but she's their son waiting nearby. He thinks of his own son, whose death set Nate on is do-gooding path.

Cut to Nate in the bar HQ. He leaves Sophie a fourth message asking her to come back. Then he does a shot and calls again, rambling that she's wasting her time trying to figure out who she is.

Tara comes for Nate and downs his shot to keep him from doing it.

Upstairs, the Leveragers aren't exactly thrilled at Nate's plan to get involved with police. Eliot reports that whoever shot him was using military grade weapons. Nate rails against their reluctance, saying "if we don't settle the score on this, why do we do this?"

Hardison pulls up Bonano's current files, including a car theft ring. But Nate's interested in a public corruption case with few files. From the crime scene, Nate deduces Bonano knew his attackers because he met them in a remote location. Hardison looks up the target of the investigation and suggests again that they take a pass.

Cut to Nate and Tara at a fundraiser for Brad Culpepper III, the mayor of Belbridge. He gives a rousing campaign speech that mentions a waterfront development in his bid for a third term.

Via earpiece, Nate tells the team to gather info on Culpepper.

Hardison and Eliot suit up to go into a house. Parker pouts on a rooftop that she never gets to do anything fun. Then she turns and swan dives off an office building.

Nate is introduced to the mayor as a developer and Tara is a PR flak from New York. A man (Paul Blackthorne) sitting with the mayor takes note that they're doing background checks on donors.

Hardison and Eliot go to Bonano's house, saying they're from the crime lab, they're to check it out. The cop out front says he's just housesitting and they bully their way in.

Culpepper chats up Tara and Nate, mentioning his grandfather and father were mayors before him. They got his attention with the maximum donation.

Parker's snooping in the mayor's office is interrupted by an aid. Tara feeds Parker a story to tell about the mayor having knocked her up which gets the aid to leave her alone in the office again.

Nate and Tara learn that the mayor was briefly in the major leagues. He tells them Belbridge is a pro-business city.

Eliot finds a file taped under a drawer with Bonano's investigation notes in it. He was looking into Kirsch Industries, which was buying up property on the water front. Parker finds a file with Kirsch on it. It's based in the Caymans. They assume it's a front company for the mayor, for the waterfront park. Parker reports that there are baseball bats all over the office and that gives Nate an idea. He and Tara cut short their chat. Nate announces they're taking a field trip.

Cut to a ballpark in a nearby town. Tara doesn't think Culpepper seems like the type who'd order a hit. Eliot is puzzled by a page in Bonano's notes that says "Maltese Falcon."

Nate arrives and announces they're going to steal the ballpark, then the team.

The mayor gets a call from his guy (Blackthorne) reporting that Nate and Tara are taking pictures of the waterfront.

Nate lays out his plan for Tara. He wants to let the mayor think they're going to build a ballpark on his land, ask him for a bribe and then bust him when he gives it. They think whoever shot Bonano will flip when the mayor comes down.

Tara wants to know how they're going to convince him they're building a ballpark with no team to play in it.

Back to the ballpark, where Eliot introduces himself to the manager as the new catcher. He says he was personally hired by the owner to spy on the team.

Flash back to Hardison building Eliot's baseball bona fides, including a Japanese commercial for an energy drink. Eliot says there's just one problem – he doesn't like baseball, or any sport where you can't score on defense.

Back at the ballpark, the manager and team slowly begin to panic as Eliot reports the owner told him not to sign a long-term lease.

Eliot takes a few cuts in BP and kills it, seeming to enjoy baseball after all.

Back at the loft, Hardison calls a sports show to ask about the rumors the Beavers are leaving town. Then he calls again using another voice and Parker does the same.

Nate and Tara wait outside city hall, pleased that the rumors have picked up steam. The mayor runs over to talk to them. As he chats to them his aid swaps out blue prints.

Back in his office, Culpepper is thrilled to see it's a ballpark. He thinks it can be his legacy. He remembers reading the rumors about the Beavers leaving Palmerston.

Cut to the ballpark. Eliot's behind the plate and Tara and Nate are sipping champagne with the owner in his box.

The team conferences on the mound, asking Eliot if the rumors are true. He says they are.

Culpepper visits Nate and Tara in the owner's box and Nate steps out to talk to him. Culpepper tells him he wants the park in Belbridge but Nate says he likes another city's incentives better. Culpepper says he'll write him a check for \$250,000 the next day.

Nate calls the team to leave, but Eliot's at the plate and 3 for 4 and not going anywhere.

Back at the bar HQ, Eliot's high on his baseball accomplishments. Culpepper calls Nate to tell him there's a slight change of plans, he'll be getting cash instead. He says his partners wants in an are fronting the cash. He gives Nate a location.

We see the same guy (Blackthorne) from before along with two no-necks. He tells the nervous mayor it'll be a good thing, he just has to keep the heat off them a little longer.

The team isn't happy about the change. If it's not a check they can't tie it to the mayor's campaign fund and bust him. And Eliot doesn't like the idea of meeting at the waterfront. They're all hesitant, but Nate talks them into it.

Eliot and Hardison arrive at the waterfront, claiming to be from Homeland Security. One of the security guards recognizes Eliot as the baseball player. Hardison looks around the security booth and thinks something isn't right.

Meanwhile, Nate and Tara walk into a huge warehouse. The mayor meets them. Parker walks under the dock and sees guys with automatic weapons unloading something. The boxes say soybeans on them, but are padlocked.

Tara asks the mayor where his partners are. He tries to get them to go over the terms of their deal.

Hardison examines the security system and realizes it's not anything like the \$20 million Culpepper claimed to have spent on the port for security upgrades. Parker opens a box down below and reports the beans are made of guns, and hand grenades.

Tara and Nate turn to leave when the team all gets feedback in their ear pieces. Nate frisks the mayor and comes up with a wire, then the mayor starts saying "jungle monkey" – which they recognize as a code word.

Out front, Hardison and Eliot hear sirens. The FBI is closing in.

Tara and Nate are surrounded. Parker, Eliot and Hardison regroup and put on FBI jackets to blend in, not quite sure what to make of the fact Culpepper is an FBI snitch.

Hardison scans for a cell phone and calls an agent. He tells the agent in charge that if they come in they'll kill the hostages. The FBI stands down for the moment.

Inside the warehouse, Tara says Culpepper being a snitch explains why he never got arrested. Nate mentions the name Bonano and Culpepper says he knew that would come back to haunt him. Nate knocks the mayor over and picks up a wrench, telling him Bonano had a family.

But he realizes they're stuck and lets him go. The team decides to make sure of the grenades, but they need a detonator and somewhere to put them.

Hardison realizes his van is about to be sacrificed.

Nate calls the agent and says they're releasing a hostage. Culpepper comes out and Hardison drives his van near the warehouse where it explodes in a huge ball of fire.

The FBI agent checks with her team and someone reports that the other agents took the other hostages.

Flash to Nate and Tara coming out different warehouse doors with blindfolds and the Leveragers picking them up in a car and driving off.

Hardison is angry at Nate, saying he screwed up and cost him his van. But he gets in the car and they race off.

The FBI agent talks to the mayor, angry at him for letting Tara and Nate get away. She threatens to break their deal, saying that now she has no way to find them. Zoom up close to James Sterling, Nate's old nemesis.

The Maltese Falcon Job (2)

Season 2 Episode Number: 28 Season Episode: 15

Originally aired: Wednesday February 17, 2010

Writer: John Rogers Director: Dean Devlin

Summary:

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Recurring Role: Jeri Ryan (Tara Cole)

Guest Stars: Robert Blanche (Lt. Bonanno), Richard Kind (Bradford Culpepper III),

Paul Blackthorne (Kadjic), David Ellison (Culpepper's Assistant), Katie O'Grady (Amy Nevins), Danny Bruno (Agent Bob), Jeffrey Woodard (Agent Alex), Maureen Porter (Wendy Bonanno), Sherry Ham (Mayor's Secretary), Vic Gilliam (Baseball Owner), Pierre Brulatour (Baseball Manager), Kyle Lemire (Pitcher), Eric Martin Reid (Port Security Guard #1), Benjamin Farmer (Young Cop), Mark A. Sheppard (Jim Sterling)

With Sterling, the FBI, and anyone else carrying a badge in pursuit, the Leverage team hides in plain sight to complete a daring con of the

mayor and his gunrunning partner.



A police bulletin goes out for the Leveragers as they speed away from the dock. The team isn't happy Nate set them up to try to con a federal witness.

They debate whether to scatter or stay. Nate points out the mayor must be guilty of something or he wouldn't be cooperating and back at the warehouse he admitted he has a partner. Hardison reports he did something to the agent's phone when he called it and they can listen to the FBI calls.

They're taking the mayor to the Governor hotel. Nate suggests that's where they're going to hide.

At the hotel, Sterling and the FBI bring the mayor in. Nate sees him.

In a room, Agent Nevens defends her witness the mayor to Sterling as the mayor drinks tiny bottles of hotel booze.

Out in the hall, Sterling tells Nevens about Nate and the Leveragers. He wants to know about Tony Kadjic (Paul Blackthorne), the mystery man from the first episode who was running guns and pulling the mayor's strings.

Hardison does some research on Kadjic, an Albanian smuggler who's been indicted for murder eight times. He has a lot of big government contracts and is an arms dealer. Nate thinks the mayor took the 9/11 money and Kadjic is using the ports to run guns. Nate says he's not worried about Sterling and Eliot and Parker tell him they're in but he has to be on his game.

Nate wants to find Kadjic; all they have to do is steal a mayor.

Back in the hotel, Eliot's still bothered by Lt. Bonano's note about the Maltese Falcon.

Parker, dressed as a maid, brings the mayor some more tiny booze bottles. And then he falls over.

In the lobby, Nate sees Sterling arrive. He follows and plans to stall him. When Sterling gets on the elevator, Nate races up the stairs and onto every floor to push the elevator button, so it has to stop at each one. On the 14th floor, Eliot walks by Sterling, hiding his face, but Sterling takes note.

At the mayor's room, Sterling finds the mayor is gone.

Flash to Parker dropping off booze as the maid and then accessing the room next door to find Tara and Hardison doing her usual rappelling job.

Sterling thinks of Eliot and checks security footage to see the a trunk being placed in a car. Thinking that the mayor is in the trunk, they give chase. Except that it's actually luggage.

Back in their room, the mayor is passed out on the bed. The room had a connecting door the the mayor's room. Nate wants the team to make it look exactly like the mayor's room.

Flash to Parker, Tara and Hardison picking up all the mini bottles and trash from his room.

Nate wakes the mayor up. He panics immediately, asking about the FBI out front. Eliot carries in Parker as the maid and they pretend he offed her, with Nate telling him to put her in the tub with the others.

The mayor tries to apologize to Nate and tells him he had to protect the guns. He says he helps the FBI out and they ignore the guns. He says Tony told him to give Nate to the FBI. He tells him about the guns at the dock. Eliot knocks the mayor out.

Nate wants the Leveragers looking for the guns at the docks. Nate takes off.

Tara makes a call, telling someone she wants to make a deal with Tony Kadjic.

Cut to Nate at his loft, frantically searching for something. And in walks Sterling, holding Nate's kid's drawing. He's caught.

Sterling gives Nate a flask an lectures him about his do gooding. With Agent Nevens there, Nate tells Sterling about the FBI protecting a corrupt mayor and allowing gun running. FBI agent Nevens says that there is no proof. Nate tells them Kadjic shot a state cop, but again, no proof.

Sterling tells Nate everything he's got on him but offers him a free pass if he brings Kadjic and the guns. In exchange Nate, and only Nate, will be allowed to go free. The team will be busted.

At the dock, Eliot, has a thought about the Maltese Falcon being Italian and Bonano being Italian.

Nate calls Sophie, but she's on a tiny plane and can't hear him when he finally tells her that he needs her. He goes on about not knowing himself any more and needing her to keep him in line. He's about to tell her he loves her, when she finally hangs up because she can't hear him.

Nate puts in his ear piece and tells Hardison his apartment is safe and to bring the team.

They meet up and Nate asks if something is possible. They need money, and Nate offers up his.

At the dock, Nate and Eliot walk up the ship Il Falcone Maltese. Tara wheels Parker, who is in a wheel chair, through a metal detector of a building, but they let her and her oxygen tanks through.

Eliot takes out two goons on the ship but he and Nate are quickly surrounded by guys with guns. Nate pulls out a bag of money and tells them to tell Kadjic the guy he sold out to the FBI is there.

On the roof of a building, Parker and Tara suit up in their rappelling gear.

Hardison wakes up the mayor, now tied up in a different room, and tells him to call Kadjic.

Eliot and Nate are brought to Kadjic, where Nate explains the bag of money is an apology for "what's about to happen." Along the way, Eliot is counting the guys that have guns. When Nate asks him how many, he replies, "A lot."

The mayor calls Kadjic and tells him to do whatever they say, that they killed his FBI handlers. As he gets off the call, Hardison scares him into screaming bloody murder and Kadjic thinks they killed him. Nate says that means he needs new partners.

Tara and Parker emerge from their air vents – in the Boston field office. Parker hooks the computer up so Hardison can hack it remotely.

Kadjic shows Eliot and Nate the guns in the hold of the ship, but Eliot can't make the call he needs to from below. Nate vamps with him while Eliot slips away.

At the FBI office, Tara delivers evidence to the lock up.

Kadjic tells Nate how he keeps the FBI and local police in line.

Hardison accesses the dock's security footage and sees a picture of Tara meeting with Kadjic that morning. He runs off, leaving the mayor with his cell phone.

Hardison reaches Parker via earpiece on the roof of the building and she goes after Tara. The mayor calls Kadjic, who pulls a gun on Nate.

Eliot wanders the ship trying to get reception, but gets knocked out instead. Kadjic orders him killed.

Tara tells Parker she was setting up a meeting, but not for herself.

Cut to Kadjic, with the gun on Nate and a buyer interrupting, suggesting he wait to kill Nate. It's Sophie. The captain reports there's something wrong with the engines.

Eliot fights back against his captors, taking out the 13 men with guns one at a time. He even breaks his cuffs.

Tara and Parker drive to the dock while Tara explains that Sophie asked her to keep an eye on Nate.

The captain tells Kadjic that someone sabotaged the engine. Cut to Hardison with a big wrench below deck finding Eliot. They see Sophie.

The mayor frees himself and escapes from where he's being held – a shipping container on the dock.

Eliot fights his way to free Nate.

The mayor finds Kadjic in the control room and the team locks them in together. They regroup on the dock and Tara says her good byes as sirens sound in the distance.

Sophie points out their ride – a landing helicopter. As the team runs for it Nate stays behind and reveals he's bleeding.

Sterling and the FBI stop the team on the ship's deck. He thinks Nate's kept his end of the deal. Nate handcuffs himself to the ship's railing and tells Sterling there's a fire in the FBI evidence room.

Flash to whatever Tara entered bursting into flames.

Nate tells him Hardison wiped the evidence against Kadjic so the only way to get him is to arrest Nate and have him testify against Kadjic. The team watches Nate give himself up to let them go.

He tells them they're his family and he won't forget that. He tells them to get on the chopper. Sophie stays behind. Nate finally kisses her.

She asks him why he told her he needed her and then pulls this. She slaps him. Someone asks Sterling who Nate is. "My name's Nate Ford, and I am a thief."

Sterling notices that Nate is bleeding and calls for an ambulance. The FBI storms the ship and the team flies away as Nate collapses and remains handcuffed.



The Jailhouse Job

Season 3 Episode Number: 29 Season Episode: 1

Originally aired: Sunday June 20, 2010

John Rogers Writer: Dean Devlin Director:

Summary:

Show Stars: Beth Riesgraf (Parker), Christian Kane (Eliot Spencer), Aldis Hodge

(Alec Hardison), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Elisabetta Canalis (The Italian) Recurring Role:

John Goodwin (Guard #1), Drew Barrios (Bellows), Ciro Fusco (Inter-**Guest Stars:**

preter), Dennis Bateman (Warden Adam Worth), Edwin Hodge (Billy Epping), Robert Blanche (Lt. Patrick Bonanno), Traci Colwell (Teller) In order to save the life of an innocent inmate, Nate must bring down

the corrupt warden of the Super-Max prison where he's currently in-

carcerated and escape... whether he wants to or not.



Sophie meets with Nate in prison to tell him how they plan to break him out of the courthouse when he's taken for his next hearing. However, Nate doesn't want them to get him out of the Rockford Private Correctional Facility. They insist on rescuing him after he took the fall for them, but Nate wants to serve his time. Sophie makes sure that Nate got the earbud she smuggled him inside a kielbasa. Alec tells Nate that they'll deal with helping people and cuts off the channel. Meanwhile, Sophie leaves and tells Nate

that she now goes by her real name, and she isn't going to tell it to him.

That night, Warden Adam Worth meets with a mysterious woman who wants everything on Nate. Worth notes that he runs a private facility, but the woman says that if she doesn't get the files, Worth's company will be under investigation. When he refuses to give in, she threatens to burn the place down.

A trustee, Billy Epping, gets Nate the book he requested. As Billy leaves, Nate notices two convicts following him and tries to notify the guard. He doesn't care. Nate goes to investigate and saves Billy. They take refuge in a freezer and Billy explains that a gangbanger died and he found the body, and the gangers figure that Billy is responsible. Billy explains that he's an accountant and drove to New Hampshire with beer in his trunk, and was arrested for smuggling liquor across state lines. He plead guilty and ended up in jail. Nate takes apart the kielbasa and uses the earbud to contact Alec and have him check Billy's records. Alec confirms that Billy's sentence was too long, and Warden Worth was consulted on the sentencing. Nate tells Billy he's going to check out his case, and then stabs him in the chest so he'll be safely locked up in the prison infirmary.

The team swings into action and Alec meets with Worth, pretending to be a British prison warden. He secretly taps into Worth's computer. Meanwhile, Nate has Eliot come in as a doctor to provide extra protection for Billy in the infirmary. Eliot reassures Billy and then says he has to talk to Nate in private. Nate fakes a toothache and they go into the dental room. Once there, Eliot straps Nate down, supposedly to make it look convincing, and then wonders if Nate is going to get them killed by running a con on his own team. Eliot then shows Nate the file on Worth, whose family is in politics and who failed a couple of Senate attempts himself. When he mentions Sophie, Eliot hesitates, and finally admits that Sophie told the rest of them her real name, but they're not allowed to tell Nate.

Sophie and Parker go to the courthouse of the judge who put Billy away. They steal his wallet, keys, checkbook, and key card, and break into his office. Sophie checks his bank account and learns he has a safe deposit box, while Parker opens his safe and finds papers on Billy and other convicted criminals sent to Rockford.

Alec briefs the team and shows them that the judge and others opened safe deposit boxes two years ago, at the same time that Rockford had trouble meeting its occupancy figures. They figure Worth paid judges to send him prisoners guilty of nonviolent offenses. Eliot explains that they targeted normal citizens because they wouldn't protest. Nate comes up with a plan to take care of Worth. Shortly, Sophie approaches Worth and says that her party wants to finance his new run at the Senate.

Sophie takes Worth to a campaign headquarters and takes over an office while the owner is out. She then explains that she has photos of the current Senator with a mistress: Parker, Photoshopped into photos to show Worth.

Eliot checks with Billy and confirms there have been other murders, and they all occurred in camera blind spots. That means the guards set the whole thing up, and Alec can't access the cameras. Nate and Eliot check the cameras, lockdown bolts, and sensors, and Parker and Eliot map the whole thing out. It looks impenetrable.

Sophie wants Worth to put up \$250,000 to start off his campaign. He agrees, but only if Sophie ad her people put up \$250,000 first. She agrees and gets Worth out of the office before the owner returns.

Eliot returns to the apartment to try and figure a way out of the prison. Parker suggests they use the furnace room, because it's too hot for heat sensors. The only problem is that they can only withstand the temperature for 27 seconds. Sophie arrives and explains that they're using Nate's life savings to provide the \$250,000. Nate comes up with a way out but the team warns him that a lockdown bolt, motion sensors in the kitchen, and heat sensors in the machine corridor that he has to beat. Nate says that he's working on it.

Worth confirms that Sophie put in the \$250,000 and he's transferred his own money. He tells the head of security, Bellows, to make everything clean. Bellows warns that Billy is a loose end, and Worth tells him to finish Billy off.

Alec returns to the prison to meet with Worth, who receives a call from the Italian woman. She tells him to look at Nate's visitor logs and video recordings. He does and sees Sophie on the tape, and realizes that she's conning him. Meanwhile, Alec accesses the computer systems and warns Nate that the guards have faked a camera reboot. Nate warns Eliot and turns on the steam vents in the kitchen, and then tells Parker that the plan is on. She gets something out of the van. Sophie coordinates with Nate and tells him what's going on.

Bellows and a guard move in on Billy, and Eliot takes them out. As Nate leaves with Billy, Bellows calls in the alert. Billy and Nate get to the lockdown door, which closes before they get there. Nate reveals he blocked the door bolt with newspaper.

Worth calls his bank and Sophie intercepts the call. She tells him that he'll have to come to the bank in person to make the transfer. As Worth goes, Alec reminds him to take his dry-cleaning with him.

The steam cookers in the kitchen go off on schedule, masking the motion sensors. Nate sends Billy off and then slips by the sensors. Hen then breaks out through the freezer, using a tarp to mask himself from the heat sensors.

Bellows and his men spots a helicopter on the roof cameras and go to investigate it. It's a RC model controlled by Parker, and she drives them off the roof with it. Bellows calls Worth, who suspects a setup. He's relieved to learn that the money is still there as well as the \$250,000 that Sophie transferred. Worth takes all of it.

Bellows sports Nate and Billy getting into a van outside. He goes down with his men and surround the van, only to discover Alec in there apparently having sex with Parker.

Worth returns to the prison and finds Captain Bonnano waiting for him. Bonnano shows Worth footage of Nate hiding in the trunk of Worth's car, and emerging at the bank when Worth drove there. Bonnano wonders why Worth drove away in the middle of an escape attempt. Further, the camera footage shows Nate putting on Worth's suit. Bonnano points out that Nate isn't the same size as Worth, and wonders why Worth had a suit that would fit Nate. The captain figures that Nate is Bonnano's accomplice. When Worth insists that Nate escaped with Billy, Bonnano points out that Billy is inside the prison. Also, the money in Worth's account is Nate's, and Worth withdrew it. Finally, there was a list of state judges in Worth's car. Bonnano goes to get some warrants and arrests Worth as the convicts cheer.

Nate returns to his apartment and the team gives him the papers to get him out of the country. As they go, they find armed men waiting for him. The Italian woman comes in and meets with Nate privately downstairs in the bar. Nate realizes that she tipped off Worth and has engineered the entire thing with Billy as an audition. Impressed, she tells him that she wants him to take down Damien Moreau. No agency can touch the crook, and she gives Nate six months to take Moreau down. If they bring her Moreau, Nate will be free. If not, Nate will go back to prison and the rest of his team will suffer "accidental" deaths.

The team notes that Moreau is the central bank for international crime, and that no one can take him on. Nate explains that from now on, they'll take on clients as usual, but they can pick out clients that can lead them to Moreau. The team agrees and is happy to be back in business. The others leave and Sophie asks Nate about his drinking. He says that he's going to try and be a drunk thief now since nothing else has worked. Nate wonders if Sophie is going to try and save him. She takes a drink from his glass and tells him to save himself. As she goes, he tries different names to try and figure out the right one.

The Reunion Job

Season 3 Episode Number: 30 Season Episode: 2

Originally aired: Sunday June 20, 2010
Writer: John Aboud, Michael Colton

Director: Jonathan Frakes

Show Stars: Beth Riesgraf (Parker), Christian Kane (Eliot Spencer), Aldis Hodge

(Alec Hardison), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Guest Stars: Ricki Bhullar (Cyrus), J. R. Wickman (Sloane), Anthony Azizi (Vaz-

erat Agent), Kari Wuhrer (Melinda Miles/Nikki), Arye Gross (Larry Duberman), Paul F. Bernard (Schmitty), Julie Vhay (Mandy), Mike Hawkins (Admiring Alum), Daniel Louis Rivas (Teammate), Meiko

Mitchell (Teacher), Matt Nicholls (Young Eliot)

Summary: To uncover a password, the team infiltrates the high school reunion of

an amoral software magnate who's the IT department for the Axis of

Evil.



Cyrus Madahvi is trying to hack government computer files when the secret police break in, beat him, and take his computer. Cyrus travels to Boston and meets with Nate and Alec. He explains that the Iranian government use a program called Manticore to intercept Internet electronic communications and then track down dissidents. Nate is reluctant, warning that they're not spies. When

Cyrus leaves, Alec points out that Cyrus is risking his life to fight the bad guys. Eliot is lurking behind them and explains that it isn't the Vezarat, the Iranian secret police. They still have to check, and track down the local Vezarat safehouse. Nate says that they'll take the case, and that he was just disagreeing to hear Alec's explanation. Alec isn't thrilled at the new round of mind games.

Eliot's sources finds the safe house, and Eliot and Alec go in as health inspectors. Sophie, pretending to be a customer, plants a cockroach in her food so they have an excuse to inspect the kitchen and pinpoint the backroom's location. While a disgusted Sophie leaves, Parker follows their secret directions and breaks into the back office. She checks the computer and discovers that it's linked with Dupertech, an American software company run by Larry Duberman. The records show payments made three weeks ago, the same time that Manticore was updated.

Back at the apartment, Alec explains that Duberman wrote a book on computer software, and is now selling software to dictatorships because other companies are making more money on him. Meanwhile, Sophie uses subliminal hints to get Eliot to pour her tea in revenge for him planting the cockroach in her food. The server is in Duberman's office, and if they can shut it down, they can erase Manticore. However, the security is too tough. Nate notices that Duberman is interested in bonsai trees and comes up with a plan.

At Dubertech, Eliot pretends to be a bonsai trimmer and spills sand on Duberman's suit. As he's escorted out, Parker and Alec approach him disguised as janitors, clean up the mess, steal Duberman's key card, and get his fingerprint. They go to his office and discover that it's a shrine to his high school years. It turns out that Duberman is running Manticore from his 80s high school computer. The computer has multiple password protection schemes, and Alec can't crack

the master password. Meanwhile, Duberman's assistant Sloane detects the computer intrusion and sends security to the office. They sneak out disguised as Japanese artwork.

Nate and Sophie have realized that the passwords all relate to Duberman's time in high school. They check his yearbook and Nate explains that Duberman uses people and places from high school as his Roman room to create and remember all of his passwords. They have to break into Duberman's high school 25 years ago. Duberman's class is having a reunion in eight months, but Nate comes up with a plan. Sophie calls the Radford High alumni committee and convinces everyone they're moving the reunion to the present.

Duberman contacts the Iranians and informs them that he's now charging double for Manticore, and will turn them over to the FBI if they don't pay. Sophie then calls him, pretending to be the alumni committee, and tells him that the reunion will be the next day. He's eager to be there, despite the fact that his meeting with the Iranians is on the same day.

At the reunion, Parker is working as caterer. Alec is out in the van, and Sophie is pretending to be one of the classmates. Eliot breaks into Dubertech and goes to Duberman's office so he can enter the password once they have it, and erase Manticore. Duberman arrives and is praised by his classmates. Sophie introduces herself and shows him the fake photo Alec created for the yearbook. She then points out Drake McIntyre: Nate, posing as another classmate that Alec has lured out of town with tickets to a Patriots game in Florida. Alec provides Nate with the information he needs to pass himself off to the others.

Out in the hallway, Sophie probes Duberman for names and Eliot tries them. He gets some passwords, but not the master password. Nate comes over and riles up Duberman, who insists that now they're adults and he's a successful businessman. They're interrupted when an attractive classmate, Nikki, comes over. She starts to flirt with Duberman but focuses on Nate, claiming they were an item in high school. Nate tries to get rid of her but she insists on taking Nate to the storage room to renew their high school passion. When Nate tries to back off, she shoves him in a storage closet and locks him in.

Eliot is looking around Duberman's office when the Vezarat agents start burning through the door. Meanwhile, Parker frees Nate. Nikki approaches Duberman and then spills beer on Sophie. She tells Sophie to go wash it off, and Duberman agrees. Once Sophie leaves, Nikki pulls Duberman into the girl's locker room. Sophie tells Nate what happened, and Alec calls to tell them that Nikki is actually Melinda Miles, a hitman hired by the Iranians. Now they have to keep Duberman alive so they can get the password.

The Iranians break in and attack Eliot, who tries to keep them from the computer. Meanwhile, Melinda prepares to kill Duberman. Sophie arrives and manages to knock her off long enough for Duberman to run one way and she runs the other. Melinda catches up to Duberman and Nate distracts her long enough for Parker to taser her unconscious and drag her off. Duberman says that Pat Brander was the worse person in high school. However, Nate slips up and says that Pat was a man, and Duberman grabs Melinda's gun and demands to know what's going on.

Sophie arrives, and she and Nate explain that the entire thing has been a setup to get Duberman to reveal his password. Duberman immediately changes his password. Nate tells Eliot that it's done. The hitter takes out the Vezarat agents and then types in a new password, BADGER85. When he has access, he erases Manticore.

Duberman realizes that they've deleted Manticore and Nate explains what happened. The entire evening, they bombarded Duberman with subliminal hints about badgers and 85. They got inside his head and hacked him. Duberman runs back to the gym, wielding the gun, and discovers FBI agents waiting to arrest him for selling software to dictatorships.

Nate and Sophie return, and Nate notes that he sent an anonymous tip to the FBI. Alec has told Cyrus that Manticore is destroyed, and the young Iranian is happy to be able to safely contact his family and plan the protest.

As Nate and Sophie prepare to leave, they discover that they've been voted king and queen of the reunion. They end up sharing a dance, and Nate wonders if they might have been a couple in high school. Sophie ducks the question and tells him to dance. In the rafters, Alec invites Parker to dance, since she never had a high school prom. And Eliot storms out of Dubertech, unhappy that no one is wondering if he's okay.

The Inside Job

Season 3 Episode Number: 31 Season Episode: 3

Originally aired: Sunday June 27, 2010

Writer: Geoffrey Thorne Director: John Rogers

Show Stars: Aldis Hodge (Alec Hardison), Timothy Hutton (Nathan "Nate" Ford),

Gina Bellman (Sophie Devereaux), Christian Kane (Eliot Spencer),

Beth Riesgraf (Parker)

Guest Stars: Lisa Brenner (Dr. Anne Hannity), Kirk Mouser (Voorhees), Glen Bag-

gerly (Charles Rushing), Sophie Soong (Janet Lin), Josiah Bania (Brian), Kendall Wells (Guard #1), Richard Chamberlain (Archie Leach)

Summary: Parker goes missing during a personal mission she takes on for her

mentor, and the team must find her before time runs out for their

teammate.



At the Wakefield Agricultural Corporation building, Parker evades security guards chasing her through the hallways.

Nate is at his office cooking a meal when Sophie comes in. He admits he picked up cooking skills at the prison kitchen and offers her a sample. He asks her about the kiss they shared, but before he can pursue the matter, a man calls Nate and tells him that Parker is in trouble because she went up against a Steranko security system. The man admits he can't help her, and he's on the building

across the street from Wakefield.

The Wakefield head of security, Voorhees, monitors the Steranko system as the security guards close in on Parker. Voorhees figures it's only a matter of time until they have her.

Nate drives to one of Parker's cover addresses, a warehouse. Sophie gets in, correctly deducing Parker used Sophie's real name as the security code. She doesn't tell Nate what it is. Inside, they find a few pieces of furniture and lots of break-in equipment and plans. Eliot and Alec arrive, having found the place by tracking Nate's phone. There's a piece of paper with the name Archie on it, and plans to Wakefield and the Steranko system. Alec explains to Sophie that Steranko is the toughest security system in the world. He insists he can't break it, until Nate asks him to do it for Nate. However, Alec warns that he has to get inside to do it.

The team arrives at the Wakefield Building and Alec confirms that they do a lot of research into wheat and grain, and had bad investments in the last two years. The CEO, Charles Rushing, is in trouble and has avoided two takeover bids. The only way in is via the lobby, and Eliot warns they can't get in. Alec takes offense, insisting they have to get Parker out. Nate figures that Parker had a partner, and the photos Parker had were taken from a high point. Nate remembers the man on the phone said he was on the building, and goes to check buildings with Eliot while Sophie gets Alec inside of Wakefield.

Rushing and the vice president of R&D, Dr. Anne Hannity, meet with Voorhees. He assures them that the intruder can't get out. Rushing is worried that auditors are coming in and they're sunk if word gets out of the break-in. Voorhees has his men go from floor to floor, checking retinal scans to ID badges, and then lock down the floors. He quietly does it, and informs Hannity it will take 50 minutes.

Rushing meets with the new pair of auditors: Sophie and Alec.

Nate and Eliot find the right roof and come face to face with the man who made the call, Archie Leach. Nate knows him from his insurance days and knows Archie as the world's greatest thief. Two men arrive with guns and try to take them all captive. Eliot dispose of them with a little help from Archie, who wonders what side of the fence that Nate is working these days. Archie then explains that they are there to use him as a hostage to make sure Parker carries out the theft. He claims that he's Parker's father.

Sophie and Alec take over a conference room and Sophie demands computer access while Rushing brings in all of his department heads. Rushing quickly gives in.

Archie explains that he found Parker as a wild child on the streets of New York City, and trained her to use her gifts to their full potential. He trained her as his legacy, and couldn't take her home because he had a real family where Parker would never have fit in. Archie admits that his mystery employer threatened to kill his family unless he stole a canister from Wakefield. Since he couldn't break a Steranko, he brought in Parker as a consultant after he received the plans. She decided to go off on her won and break into the building. Nate sends Eliot to get Parker out once Alec finds a way out for Parker. Alec accesses the system directly through a shielded cable and downloads the Steranko files. Next, Nate has Sophie create a distraction so they ignore Alec, and she starts firing everyone. When they protest, she tells them to justify themselves and everyone breaks into conversation.

Alec confirms that Steranko is running at level one, passive lockdown. As long as Parker doesn't turn up on the sensors or try to escape, she'll be okay until Voorhees completes the lockdown. Eliot checks the perimeters and confirms that it's impenetrable, until he figures that one of the CEOs would have kept their office off of the sensor grid. Alec warns that if he hacks into the sensors to find Parker, Steranko will pick her up as well, and all they can do is wait for her to send up a signal.

Parker tries to get out through the vents but discovers they have laser tripwires. She gets out but discovers the security teams are matching employee badges to retinal scans. Parker grabs a lab coat and takes refuge in a cubicle. When she's unable to call out on her cellphone due to jamming, she uses a landline to call Alec. He warns her to get off the line before Steranko pins her down and tells her to wait at Cubicle 27 until he can get to her.

Nate goes over the schematics Leach received and realizes that he got original documents, which means someone in a high-level position got them. Nate tells Sophie to scrutinize the company heads and see what stands out. She realizes that Hannity is the only one who isn't panicking. Alec checks her files and confirms that she runs the biotech division, and has the proper access. Archie never met his client face-to-face, and they realize Hannity is the inside man. Worse, she'll have to kill Parker to cover up her involvement. Archie wants to warn Parker immediately, but Nate assures him that his people have it under control.

Alec sends a package with an earbud to Parker in Cubicle 27. Once she's online, she talks to Archie, who assures her that he's okay. Parker explains that she went in to make sure that his real family wasn't hurt. Archie tells her to focus, but she ends up talking to a marketing employee, Brian, who "sexted" with the person in Cubicle 27 and thinks Parker is her. They both get hauled off to a severance party. Meanwhile, Alec finds a gap in the sensors in Rushing's office. Now Eliot has to climb 40 stories to get to the office. He thinks it's impossible until he spots a window cleaning platform.

Alec checks Hannity's files and discovers she blew through \$60 million on a super-wheat project. Nate tells Sophie to apply pressure to Hannity. The vice president remains calm, and insists that her project will let her make a super-wheat immune to the UG99 blight. She hints that Wakefield could make millions if the blight were ever to spread. Hannity walks away and Nate figures out what she's up to. The vice president forced Archie to steal the canister because it contains the blight. Once it's out on the market, someone will obtain it, release it, and Wakefield will profit from its monopoly on Hannity's developed strain. Alec confirms that the canister is in the biotech vault in a canister matching the schematics Archie received. Archie prefers to get Parker out and get away, but Nate insists they have to stop Hannity. When Nate insists, Archie calls Parker and tells her to get out, but Nate tells Parker to stay put.

Brian presides over the severance party and starts to give a special message to Parker about their good times. Alec gets codes to the doors but Steranko keeps rewriting them. He directs Parker to the next open door. Meanwhile, Eliot ascends up the side of the building on the window cleaning platform. Parker gets into the stairwells and heads for Rushing's office. Nate briefs Sophie, who wants to bring Hannity down.

Parker gets to the office as Eliot gets in position. He prepares to break the window open, but she says that she's going to stay to stop Hannity from releasing the blight. Parker realizes that Hannity will blame the break-in on her because they have the records, and release the blight anyway. The only way to stop Hannity is to steal the blight. When Archie says they don't get involved, Parker says that's what he does but it isn't what she does anymore. Sophie agrees and Nate asks Parker if she can get in. Parker says she can now that the team is helping her. Archie complains to Nate, saying that he's killed Parker.

A security guard captures Parker, but Eliot comes up behind him and knocks him out. Alec directs them to the stairwell, but there are more guards. Eliot holds them off while Parker goes upstairs instead of down.

Voorhees confirms that Sophie and Alec are fakes, and Hannity figures it's Archie pulling a double-cross. Hannity tells him to capture Sophie and Alec, capture Parker, and kill them all at the same time.

Parker drops down the stairwell on a line. When Eliot refuses to ride with her, she tells him to meet her at the bottom and bring a retinal scanner from an unconscious guard. Alec gets them access to the vault but is locked out. Nate tells him to get out and then makes a phone call.

Hannity discovers that Sophie and Alec have already left.

As Eliot and Parker run for the vault, they bump into Brian. Parker introduces Eliot as her boyfriend, much to Brian's chagrin. Using the retinal scanner, Parker uses Steranko's own system to get past the lock, and then opens the canister vault, realizing the mistake she made earlier. However, the alarms go off as Steranko goes into level 4 shutdown.

Fire trucks and news crews arrive at the Wakefield Building and reporter Janet Lin has a camera crew outside. Nate prepares to steal hazmat suits and Archie complains, saying that Parker is servicing Nate's Robin Hood fantasies. He pulls a gun on Nate, but Nate points out that Archie is a thief, not a hitter, and he's going to go after Parker.

Voorhees realizes that the team is using the hazmat suits for cover and have gained access to an elevator outside of Steranko control. Voorhees and Hannity intercept them and find four people in suits, one of them holding the canister. They take the team to an empty floor and Archie takes off is helmet and explains he wants double pay for the canister. Hannity says she'll have Voorhees kill him and the others and dispose of their bodies in the incinerator, and she'll unleash the blight. The other individuals remove their helmets: it's Janet and her film crew, and they have Hannity's confession on film. Nate contacted Janet outside and convinced her to check the story. He then got out through the elevator, met the rest of the team, and escaped on the window cleaning platform.

Later, Nate and Parker meet Archie. Archie can't believe Nate managed to pull it off, and they part as gentlemen. Parker comes over and Archie congratulates her, and thanks her for saving his family. He wishes that he had brought her home, and Parker gives Archie a hug. She admits that she wouldn't have fit in, and Archie says that she made her own. As she walks away, Archie asks for her wallet back, and she tosses it to him. As she leaves with Nate, she says they just talked about thief stuff.

The Scheherazade Job

Season 3 Episode Number: 32 Season Episode: 4

Originally aired: Sunday June 27, 2010

Writer: Chris Downey
Director: Peter Winther

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Elisabetta Canalis (The Italian)

Guest Stars: Ryan Tresser (Secret Service Agent Kelly), Michael Winther (Karl

Bartholdt), Jeffrey Babcock (Businessman #1), Garfield Wedderburn (Goon #1), Martha Boles (Jane Akinyemi), Marcel Davis (Simeon Moto),

Nnamdi Asomugha (Walle), Giancarlo Esposito (Alexander Moto)
Summary: To rob an African kleptocrat's Boston vault, the LEVERAGE team ha

To rob an African kleptocrat's Boston vault, the LEVERAGE team has to time their heist to a symphony concert nearby, where amateur vio-

linist Hardison must play a solo for a sell-out crowd.



Alexander Moto, brother of President Simeon Moto of Wadata, meets with investors and assures them that Simeon doesn't have the will to make the country attractive to investors. When the businessman wonder if Moto can succeed, Moto says he will eliminate any threats.

Reporter Jane Akinyemi is getting into her car when someone tries to kill her in a fake hit-and-run accident. She goes to

the team, and Nate asks Eliot along. Alec tags along, saying he wants to learn how to run a team. Nate says he can't do what Nate does, and Alec wonders what that is. Nate doesn't say anything, and greets Jane when she arrives. There are two men following her, and Eliot scares them off. Jane then explains that Moto uses children to mine for diamonds, and then smuggle them into the U.S., launders them, and uses them to finance his bid to beat Simeon in the next election. Simeon will arrive in four days, meet with his brother, and solidify his position as the heir apparent. Jane admits that the Justice Department has refused to follow up on her story, and Nate says he can find out.

Later, Nate meets with the mystery Italian who has forced them to take on Moreau. She explains that Moto is a paid informant for the CIA, identifying terrorists that are really his political rivals. The CIA eliminates them, paving his way to power. The woman invites Nate to dinner, but he figures it's safer to turn her down.

At the team briefing, Nate determines that Moto has invested in diamonds, and they can steal them because they're uninsured. Parker is scouting Moto's Boston holdings, including the Raines Concert Hall. She checks the foundation and determines it's the perfect place to put a vault. Alec determines that Moto has purchased a \$4.5 million Stradivarius violin, and they figure he's keeping it in the vault. Sophie checks and realizes that Moto wasn't raised in Wadata, and his people consider him an outsider. Parker needs to see the vault, and Moto needs to boost his image in Wadata.

Alec and Eliot go to work creating fake photos that indicate Moto was drinking and insulting the people of Wadata. Eliot films a fake newscast showing protests. When Moto sees the fake footage, he protests to Simeon, who points out he should spend more time in his own country solving its problems. After Simeon signs off, Moto's security chief Walle wonders if Simeon staged the fake story. Moto figures that Jane is responsible, and blames Walle for not killing her on the street. Sophie meets with Moto as a publicist who deals in improving dictators' public images. She suggest he focus on helping one individual, and suggests a young violin prodigy from Wadata who wants to attend the New England Conservatory. It's Alec, and Moto agrees to see him.

Alec tells Nate that he played the violin until he was 14 until he gave it up for computers. The plan is to get Alec into the vault so he can scan it and relay the information to Parker and Nate and they set up the break-in. Alec then asks what Nate thinks he lacks to run a crew, but Nate ignores him.

Sophie and Alec meet with Moto, who takes them to the vault to see the Stradivarius. Parker scans the security system and tells Nate that it has state-of-the-art motion sensors that are unhackable. However, they did shut down the motion sensors once during a performance of the 1812 Overture. Nate gets an idea and relays the new plan to Sophie, who suggests that Moto hosts a concert for his brother with Alec as the star performer.

Later, Alec comes down from a nap and complains to Nate that he isn't up to playing the violin. Sophie has chosen Scheherazade, a loud piece with a difficult solo at the end. She tells Alec that Moto wants him to play the Stradivarius, and he has to be there for rehearsal in two hours. Once Alec goes, Sophie wonders what Nate is up to and if he's learned a few new skills in prison. Nate merely sets off a metronome and ducks the question.

At the rehearsal call, the conductor, Karl Bartholdt, greets Alec. As they start to rehearse, Alec fakes a phone call from his mother and claims she was in a moped accident. Karl assures Alec he's confident that he can play the solo and wishes his mother well.

Parker and Nate start planning things. At the concert hall, Sophie arrives with cameras for the concert. Walle checks her bag and examines the lenses. He then spots Eliot, pretending to be a janitor, just after he sprays the keyboard with a spray. Eliot makes a call while Walle enters the security code, and manages to catch a reflection of him entering two numbers. The spray shows up the other four numbers in UV, but Parker warns that it will take her time to try out all the possible combinations. Going over the plans, Parker explains that they'll have to blast through the ceiling when the motion sensors are turned off. However, she warns that it's impossible. Nate considers the sheet music, and then comes up with a plan. They'll time the heist to the music, and Nate will have to be there as their conductor.

As Alec rehearses alone at the hall, Parker comes in, disguised as a janitor. She warns him that the whole heist depends on Alec playing, and if he fails they'll all be killed. Alec isn't reassured.

The night of the concert arrives and Simeon arrives. Nate slips in and sets up a laptop programmed to time the performance. Before he can begin, he gets a call from the Italian, who tells him to meet her in the prop room. On stage, the concert begins and Alec plays along as best he can.

The Italian tells Nate that she needs an envelope from Moto's safe, and wants Nate to replace it with another one. She insists it's part of the chain to Moreau and warns Nate that if he doesn't, the team goes down.

Nate begins the plan and directs Eliot and Parker to the entrance. Meanwhile, Sophie slips away to a projection booth and returns a few minutes later. While Parker tries the combinations, Walle spots her and approaches. Eliot holds him off long enough for Parker to get inside, and then knocks Walle out. The conductor picks up the tempo, forcing Nate to accelerate the timetable. Parker plants the explosive cord on the floor in a circle while Walle comes in and attacks Eliot again. Eliot and Parker back up, leaving Walle standing in the circle. The music hits the highest volume and Parker sets off the charge. Walle falls into the vault and is knocked out, and Parker and Eliot climb down and get the diamonds. Nate arrives and gets the envelope.

Alec begins his solo and plays perfectly. Everyone, including his teammates, listen in awe. Once he's done, the audience applauds and the motion sensors come back on. They immediately activate and the alarms go off.

Moto, Simeon, and the security team arrive at the vault. When Moto claims that their thieves, Nate says that he's with the CIA and Moto lured Simeon there to assassinate him and then take advantage of the grief to cement his position with the people of Wadata. Nate claims the envelope has the name of terrorists that Moto sells to the CIA, and they came to see it. Simeon admits he ignored the rumors, but Moto insists that it's all lies. Nate and Simeon both invite him to open

the envelope, but Moto says he can't open it because it doesn't belong to him. A security guard reports that they've found a rifle in the projection room, and it has Walle's prints on it. It got there because Walle touched it when he thought it was a camera lens that Sophie brought in.

Simeon has his brother taken away and then lets Nate and the others go. Nate admits that he didn't know what was in the envelope and he was bluffing.

Later, Nate gives the Italian the envelope and tells her that he knows it had nothing to do with Moreau. It had information she needed to protect herself. He tells the Italian not to play him again.

Nate and Eliot meet with Jane, who is now able to publish her story. The assassination claim didn't hold up against Moto, but the U.S. Government got a warrant to search the vault and found the diamonds. Nate gives her a check for the money they got by selling the Stradivarius, and suggests she start a music foundation for the children of Wadata. He points out that it was Eliot's idea and leaves them alone. Eliot wishes he could do more, but Jane says that a single act can have ripple effects.

Down the bar, Parker wonders how Alec pulled it off. Alec insists he did it all on his own, but Nate comes over and explains that he hypnotized Alec into regressing to when he was 14. Sophie admits she picked Alec as the best candidate. When Alec objects, Nate explains that he pushes whatever buttons he can to get his crew to do what they have to. That's the quality he has to run a crew, that Alec doesn't have. Alec walks away and Parker follows him. Sophie comments that Nate is alone and seems to want it that way, and leaves him alone as well.

The Double-Blind Job

Season 3 Episode Number: 33 Season Episode: 5

Originally aired: Sunday July 11, 2010

Writer: Melissa Glenn, Julie Rieder

Director: Marc Roskin

Show Stars: Aldis Hodge (Alec Hardison), Timothy Hutton (Nathan "Nate" Ford),

Beth Riesgraf (Parker), Christian Kane (Eliot Spencer), Gina Bellman

(Sophie Devereaux)

Guest Stars: Doug Baldwin (Dr. Roberts), Megan Katherine (Lisa Moore), Lisa Foiles

(Trina), Ian McMilan (Security Guard #1), Michael O'Keefe (Darren Hoffman), Katie Lowes (Ashley Moore), Tracy Gaillard (Jennifer Pear-

son)

Summary: Nate and the team runs a con against a corrupt CEO of a pharmaceuti-

cals company who is marketing a product which could kill thousands.



A girl named Lisa collapses on the street as her sister yells for help.

Three Years Later Ashley Moore is joined by Dr. Roberts for coffee. He says he has information about her sister's death. He knows about the drug trial she was part of. Ashley gets a call from a blocked number. The doctor leaves. He leaves behind a paper napkin with the word Arcadia written on it and several

names.

Ashley calls back the number on her phone and notices it rings to two guys in suits across the street. She runs, they follow. She runs smack into Hardison. When they flash a badge, he immediately knows it's fake. Eliot does not appreciate that they made him spill his coffee.

(roll credits) Ashley tells Nate and Hardison her sister was in a trial for HT 1 and a week into the trial she suffered acute liver failure and died. JRP Pharmaceuticals said it was a freak accident and offered money. Her family turned it down. They sued, but lost because JRP said Lisa had a pre-existing condition.

She's found nothing until Dr. Roberts contacted her. Ashley is grateful to Hardison for saving her. She gives Nate the napkin.

Hardison runs the names and finds nothing. They've been erased. Parker watches Ashley jealously.

Dr. Roberts worked for JRP until Pallagen Labs bought the company a few months ago.

Eliot finds no one home at Dr. Roberts' apartment but finds a flash drive. Roberts was meeting with Darren Hoffman, who was trying to buy something from him for \$200,000.

Hoffman is the CEO of Pallagen labs.

Eliot finds Dr. Roberts dead in his apartment, staged to look like a heart attack with an injection under his fingernail.

Sophie and Parker find the other names from the napkin in the town of Arcadia. They're all dead.

Back at the HQ loft, they learn from news clippings that 10 of the 15 people in the trial in Arcadia also died of liver failure. Hoffman had JRP records erased when Pallagen bought it. They think Dr. Roberts found something out and the \$200,000 was an attempt to bribe him to keep quiet. Sophie and Nate settle on the con they'll use: the double blind.

Parker strolls into a building in full drug rep mode. They're launching a drug called Vioplex.

Flash back to Hardison settling up Parker's cover as Laurie the former cheerleader. Ashley listens in. Nate explains Sophie will make friends with Hoffman so when Parker gets dirt on him Hoffman will run to Sophie.

At the hotel, Eliot waylays a woman from the FDA and passes her badge to Sophie, who goes to Hoffman and immediately flirts it up, saying she's from the FDA and soliciting a bribe. He bites.

Nate explains to Ashley how Hoffman funnels bribes to doctors to get this drugs approved.

Parker sneaks into Hoffman's office and copies files from his computer. Hardison scoffs at the encryption. Nate recognizes a drug compound. Pallagen has packaged HT 1 as Vioplex and plans to release it.

Nate and Hardison look at who Hoffman bribed to get Vioplex through. They need evidence proving HT 1 and Vioplex are the same thing. They want to find the HT 1 vials and need the FDA woman to help stop approval of the drug. Eliot lays on the charm and convinces the FDA woman to stay, tossing out an escorted tour of Boston as bait.

Parker gets into Hoffman's safe and scans some documents. Hardison gets a security alarm and tells Parker to hustle. Nate tells her to stay put til she gets what they need. She barely makes it out.

Later, Sophie chews him out for putting Parker in danger and tells him he's off the rails, insinuating that the con with a drug company is reminding him of his son's death. She warns him to be careful or she'll walk.

Up in HQ, Hardison tells Nate the vials are stored with a bunch of other vials and he doesn't know where they are. Nate thinks he can get Hoffman to lead Sophie to them. Eliot's fake date/sightseeing tour has left him exhausted and frustrated. He's had to walk the freedom trail...twice.

Cut to Sophie sharing drinks with Hoffman. He expects that eventually people will die and they will have to pay fines. But until then, they'll make billions. He says he wasn't hired by Pallagen to cure cancer, he was hired to make money.

Sophie fakes cold and he offers her his jacket. She answers her phone and wanders off. Nate joins Hoffman, introducing himself as a friend of Dr. Roberts who knows that HT 1 is Vioplex. He asks for \$5 million and says he has proof. "You really should have kept those vials somewhere more secure," Nate says.

Nate leaves and Sophie returns. She gives Hoffman back his jacket before he goes.

Cut to Hoffman accessing a restricted storage area and opening a small case. The vials are all there. Zoom in to a button on his jacket.

From HQ, Hardison admires the GPS enabled hi-def button camera. Flash to Sophie slipping it on his jacket before she gave it back.

Hardison sends Parker to get the vials.

Sophie returns to the company HQ and sees Hoffman making a call. Nate's phone rings. He agrees to meet with Roberts against the arguments of Sophie and Hardison. "I guess the rest of you are just going to have to get it done before they manage to kill me," he says.

Back at the Vioplex launch party, Nate strolls in. Eliot keeps his eyes open for potential attackers, but before he spots any he's way-layed by his FDA date, who gently breaks up with him. She explains she wants a man who's more adventurous, not one who's married to his desk job. Eliot can't believe his ears.

Hardison tracks Parker's progress toward the vials. She gets to the key pad and Ashley and Hardison don't have the code ready. They scramble to get it for her and she gets irritated with Ashley yet again.

Inside, she tells Hardison she triggered the motion sensors. Nate warns Sophie to get out before Hoffman gets suspicious. Hoffman gets a call about the security breach.

In storage, two security guys go to check on the vials. Parker locks them in but has to leave the vials behind. Sophie urges Nate to run. As he makes it toward the door a goon comes up behind him. Nate fends off the syringe but Hoffman's guys grab him.

They take him to meet Hoffman, who gloats that Nate's thief didn't get the vials. He shows Nate the case that they're in.

Nate offers to lower his bribe price. Hoffman says again how Vioplex will make the company billions. Eliot takes out Hoffman's goons outside the office.

Nate tells Hoffman that actually, they got the vials and the box in front of him is empty. The Vioplex is in the champagne that Hoffman is drinking. He opens the case. It's empty.

Flash to Parker switching the cases and then Hardison turning on the motions sensors so she can trigger them and bring the goons.

Hoffman doesn't think Nate could have spiked his drink since he was watching him the whole time. The real FDA woman comes in and Nate shows Sophie on the security camera.

Hoffman runs off and Nate gives the FDA woman the empty case. Hoffman runs through the crowd, knocking people's drinks out of their hands, warning them they've been poisoned with HT 1. The video screens show that the HT 1 compounds and Vioplex are the same.

The FDA woman opens the case and finds that the vials are inside.

Flash back to Hardison telling Parker the case is a trick case with a false bottom that made it look empty.

Sophie and Nate watch news crews descend on Hoffman.

Back at the bar, Hardison asks Ashley what she's going to do next. He gives her a list of all the families of people who died due to HT 1, then he gives her a big check from the FDA's whistle blower program.

From across the bar, Parker sees Hardison and Ashley hold hands and grips her beer bottle so tightly it shatters. Sophie tells her she should talk to Hardison. Parker scoffs at the idea that she's jealous. "It's just that when I see them together, I don't like it," she says.

Ashley hugs Hardison good-bye. Sophie leaves Parker and Hardison alone.

Parker tells Hardison she needs to tell him something. "So the thing is, I think that maybe I might be having feelings, like weird feelings, for..." She nearly forms the word "you" but looses her nerve and finishes with "...pretzels."

He scoots her a bowl. "Well, they're right here, when you want them," he says, clearly not just talking about snacks.

The Studio Job

Season 3 Episode Number: 34 Season Episode: 6

Originally aired: Sunday July 18, 2010

Writer: M. Scott Veach Director: Jonathan Frakes

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Guest Stars: John Schneider (Mitchell Kirkwood), Alona Tal (Kaye Lynn), Bruce

Blanchard (Mossberg), Orianna Herrman (J.C.), Tyler Hughs (Audio Engineer), Katherine Godell (Cute Hostess), Judd Eustice (PR Manager), Simon Pringle (Shane Gold), Alison Small (Teenage Girl #1),

Bethany Purlmasu (Teenage Girl #2)

Summary: When Eliot poses as a country music singer to help run a con against

a corrupt recording studio executive, things get complicated when he

becomes a bona fide star.



A young woman sings a plaintive country tune as her brotherstrums along on the guitar. Suddenly, two goons and a guy in a leather blazer bust into their house. The head guy reminds the kids he warned them not to talk to lawyers. They stomp on the brother's hands.

Cut to the girl, Kaylin, talking to the Leveragers in their bar HQ. She tells them the guy was Kirkwood and he owns a record label that they've been writing songs for. Her brother will never play the guitar again. She and her brother got a

bad deal and he pretty much owns them, even though he owes them hundreds of thousands in royalties.

He offered to let them make their own record, but he took it when it turned out great.

Up in loft HQ, Hardison briefs them on Mitchell Kirkwood (John Schneider), who had a one song career as a recording artist. They want to steal the digital masters, get Kaylin's money back and make sure Kirkwood doesn't come after them.

Nate and Sophie both decide they need to use "the Fiddle game," which involves selling one for a lot more than it's worth.

Kirkwood strolls into the Saddlebag Saloon where he immediately sees Sophie is at his regular table. He sits down at the bar next to Nate. Hardison makes his way to the sound booth where he checks out the sound guy's iTunes and finds he likes Brooks & Dunn.

Parker twirls through the crowd picking pockets until she finds tickets to the show that night. She slips them under the door of the sound booth where Hardison uses them to get rid of the sound guy for the night.

At the bar, Nate pretends to be a music manager and chats up a talent of his and a European lady who offered them \$25,000 for the rights to a song. He points to Sophie. Kirkwood offers to talk to Sophie for Nate, you know, out of the goodness of his heart.

Parker's still confused about what the fiddle is in this scenario. It walks through the door: Eliot.

Above the crowd, Eliot admits he's nervous. Hardison says he's going to be able Autotune him as he sings.

Kirkwood joins Sophie and introduces herself as Virginia Ellington. She leaves her stuff at the table as Kirkwood leads her on a tour. One of Kirkwood's goons goes through her laptop and cell phone, which make her look like a big music player.

Backstage, Kaylin shows Eliot a few chords on the guitar by sidling up really close to him. She tries to put him in the right heart broken frame of mind to sing.

Kirkwood's goon tells him Sophie's a record exec. She tells him one of her rappers wants to sample Kenneth Crane's song (Eliot).

Eliot takes the stage and sings Kaylin's song. (Fun fact: Christian Kane actually has a country music career.)

Back stage, Hardison tells Nate the Autotune isn't working, but Eliot's on stage doing just fine without it. Kirkwood's interest is piqued.

After, he joins Kaylin backstage. She tells him he was amazing and hugs him. Then kisses him. He takes out his earbud.

Kirkwood's goons come for Nate to escort him out. Nate asks for Eliot, but he can't hear because he's earbudless.

The sound guy comes back to Hardison in the booth, peeved that the ticket he gave him is for tomorrow night.

And Kirkwood makes a pitch to Sophie to intercede on the deal.

In a backroom, Nate watches three very large men prepare to beat the tar out of him. Eliot finally puts his earbud backs in and rushes to Nate, but pauses to sign an autograph.

Later, Kirkwood joins Nate to find his goons knocked out at his feet. Kirkwood throws him an envelope of cash.

Later, they present the cash to Kaylin, just 10 percent of what Kirkwood is going to give them later at the studio when Eliot records. Parker will break in then and steal the digital masters.

At Kirkwood studios, they prep for the arrival of major recording stars. An assistant meets Parker as a Bjork-like sensitive artist in a duck dress and Hardison as a blinged out rap star.

Eliot is having some trouble getting to the studio because he's being followed by a pack of screaming teenage female fans. Via earbud he tells Hardison he's not happy about the publicity because there's a price on his head in three different countries, and possibly a fatwa. Hardison promises to take down the fan page.

Nate chows down on a plate of ribs for breakfast with Sophie when Kirkwood finds them. She immediately gets in character and slaps Nate, then tells Kirkwood she knows he went behind her to buy the rights to the song she wanted.

At the studio, Eliot and Hardison go to record as Parker goes to look for a "meditation room." Hardison keeps interrupting Eliot offering advice as Parker checks rooms in the studio. She swipes the assistant's pass to get into a secured room. She hears Eliot playing beneath her, which is weird because the studio is supposed to be soundproof. She finds the floor safe with the masters inside as the sound guy gives Kirkwood's goon the master Eliot just finished.

Sophie has lunch with Kirkwood, who tells her he'll give her \$100,000 for the rights to Kenneth Crane's song if she leaves Crane alone. He's thinking about getting back in the business using the song himself.

After he leaves, Sophie tells Nate that Kirkwood, who's supposed to be buying the metaphorical fiddle, now thinks he is the fiddle.

Meanwhile, Kirkwood gives his goon an order. The goon takes out a gun.

Parker joins Hardison. They find the master for Krikwood's one song and find the artist's name is blacked out. Kirkwood stole it from someone and recorded it himself.

Meanwhile, Parker and Hardison completely fail to notice Kirkwood's goon going after Eliot in the sound booth. They find that neither the master nor the single Kirkwood released are actually him singing. It's someone named Jesse Jenkins. As Eliot beats the tar out of Kirkwood's goon, Nate accurately guesses that Jenkins died under mysterious circumstances and Kirkwood was suspected but not charged.

Back at the hotel, they realize they don't have Eliot's master. He goes to check on Kaylin. She's in tears, having just learned Kirkwood is taking her spot in the big music festival and planning to sing her song.

Eliot asks the gang what they can do, but with the festival that night they think it's too late. He climbs on a motorcycle and takes off with Kaylin.

Leaving the hotel, the team sees a crowd of Eliot's fans. They block Kirkwood's SUV, giving Eliot time to catch up. Inside, Kirkwood is practicing singing to Eliot's recording.

At the festival, Sophie doesn't think they can stall Kirkwood. But Parker, still in her Bjork costume, takes the stage and starts doing vocal chicken exercises to delay things. Eliot and Kaylin pull up to the venue. Eliot confronts Kirkwood on stage with the curtain still closed and accuses him of trying to kill him the same way he killed Jesse Jenkins. But Kirkwood socks him in the gut, saying he won't confess in a room full of microphones.

The announcer presents Kirkwood. He stars singing Eliot's song (in his voice) and gets one verse in before Kaylin starts singing acapela from the second floor. Then Kirkwood's whispered confession to Eliot is played over the loud speakers.

Flash back to Kirkwood punching Eliot and whispering into his earbud. Kirkwood tries to leave, but Eliot stops him with the proper gut punch.

Later, Eliot gets his master back as Kirkwood is taken away by police. Kaylin gets a lot of A & R guy's business cards. He gives the master to Kaylin, who invites him to Nashville with her. He kisses her but says he's too far down a road in another direction.

The gang regroups after a job well done. Eliot wants to know how Nate took out Kirkwood's goons on his own. Sophie wants to know where Eliot was. A girl comes up to Eliot and he thinks she wants an autograph. But she only asks the time. So much for fame.

The Gone-Fishin' Job

Season 3 Episode Number: 35 Season Episode: 7

Originally aired: Sunday July 25, 2010

Writer: Rebecca Kirsch Director: John Harrison

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Garland Lyons (Owens), Gavin Hoffman (Chester), Shane Robert

(Tommy), Kit Koenig (Beverly), Marissa Price (II) (Claire Salazar), Sara Fanger (Lydia Salazar), Jerry Basham (Bank President), Delilah Anderson (Lead FBI Agent), Sasha Golberg (P.J.), Clancy Brown (Hugh

Whitman)

Summary: The Leverage team go after a greedy debt collector who rips off taxpay-

ers, but discover that he's also financing an armed militia group.



Claire Salazar is at home with her daughter, Lydia, when a man named Owens arrives at her door. He says he's there on behalf of the IRS to collect her back taxes. When she says that she's on a payment plan, he informs her that the arrangement has been canceled and her payment is due right now. There's a lien on her home, and if she doesn't give him her credit card, they'll foreclose. Claire turns over her credit card and he goes.

Claire meets with Nate and tells him that someone has been targeting taxpay-

ers and maxed out her credit card, and the IRS doesn't know about it. She wants the Leverage team to find the man who humiliated her, and insists that she was playing by the roles. Nate says she should tell her daughter not to give up.

As the team meets, Eliot complains that they don't get any time off. Alec traces Claire's money to Hugh Whitman, who runs a tax collection agency. The names of the people who are on their back payments is confidential, and they figure Whitman has a contact inside the IRS from when he worked there. There's no computer trace of Whitman on the Internet, but Alec traces the money to a bank in the small town of Turner Creek. When Nate says they need to have someone go to the bank and to panic Whitman, Eliot immediately volunteers with Alec. The rest of the team will convince Whitman to move his money.

As they arrive at Turner Creek, Alec realizes that Eliot just wants an excuse to go fishing afterward. Alec hates the fresh air. They confront the bank manager, posing as IRS agents, and ask for the files on Whitman's phony account. They're unaware that a teller is watching them.

Whitman arrives at his office and Sophie approaches him. She mentions his account at Turner Creek and warns it isn't safe. Owens comes in and secretly informs Whitman that the IRS is checking his accounts at Turner Creek. Whitman tells him to call Owens and have him dispose of the IRS agents. He goes back in and Sophie says she knows the IRS is already there. When Whitman asks about his friend in the IRS, Nate tells Sophie to say she saw the man at the funeral. Whitman accepts her story and agrees to hear her out.

Once they're done at the bank, Eliot prepares to go fishing. Chester, a militia commander, arrives with his men and captures them. They're locked in a van and Eliot memorizes their voyage to the militiamen's camp, making a map in his head.

Sophie takes Whitman to a woman's exercise center where only one woman is exercising. He's unaware that Parker worked everyone to exhaustion so they left, while Nate lures the manager out and takes his place. He tells Whitman that they use five exercise centers to launder money for businessman, and use fake membership lists to cover their tracks. Nate demands 15%, but explains that Whitman gets detailed papers establishing he's a legitimate businessman. However, Nate says that he needs an answer that day, and Whitman asks to see the records.

Chester and his anti-government militia prepare to execute Eliot and Alec as IRS agents. Eliot notices the men putting fake labels on a delivery truck and storing cases of molasses and fertilizer. They handcuff Eliot and Alec together and prepare to shoot them, but Alec asks for a last cigarette. Chester agrees and an awkward teenager, Brandon, fumbles to get one out. Eliot uses the distraction to take out some men and flees into the woods with Alec. Chester leads his men into the woods after them.

Parker sneaks into Whitman's office as a debt collector. As she works at a station, she realizes she's collecting money from people owing medical bills and destroys the records. She then sneaks away and goes to Whitman's office to search for his IRS list.

Eliot tries to figure out how to get back to the town, and Alec figures he's going the wrong way. When they disagree, they play rock-scissors-paper and Eliot wins.

Parker finds the secret vault in Whitman's office and locates the file on his computer. She also discovers that Whitman is storing guns and militia flags, and calls Nate and Sophie. Nate figures that Whitman is backing anti-government militia and starts talking up American-made products and the government failing. Sophie plays along and Whitman expresses his disgust with the taxpayers and the government. He admits he's using his money to fund the revolution, and he's arranged to eliminate the IRS agents at the bank. He leaves, telling them to meet him later, and the team realizes that they've lost contact with Eliot and Alec.

Nate and Sophie go to Whitman's office, and Nate warns that they can't call the police. He sends her to close Whitman while he meets with Parker.

Eliot has Alec rub skunkweed on him to cover their scent with the dog, and then cuts his hand to leave some blood. Alec complains. A lot.

Nate meets with Parker in an empty office, and goes over a map she found in the vault. They try to call Eliot and Alec, but they can only get Eliot's direction estimate before they lose the signal. Alec says they have to get a clearer view of the sky to broadcast the signal. Nate and Parker pinpoint the camp from Eliot's directions. Eliot and Alec climb a tree to get a signal, and Nate tells them to get to some nearby railroad tracks. He promises to get a train there for them.

Whitman goes over the papers and wonders where Nate is, and Sophie says he's on a conference call.

Parker goes back to her work desk and Nate uses her phone to generate a spoof call to the Department of Transportation, claiming to be someone reporting a rockslide. Sophie and Parker make similar calls, and the DoT reroutes a train past Eliot and Alec.

Sophie returns to find Whitman pouring drinks. He assures her they have a deal.

Alec and Eliot get to the tracks but find a militiaman waiting for them. They manage to disarm him and he tells them that the militia will soon score a major victory and no one can stop them. They both knock him out and head for the passing train, but Alec realizes that Eliot spotted fertilizer and molasses. Eliot explains the militiamen can use the substances to make a fertilizer bomb, and they're going to drive it with the fake delivery van. When Eliot insists they need to call the FBI and escape, Alec confirms the bomb has to be used within 48 hours. When he insists the FBI may not get there in time to stop the explosion, Eliot reluctantly agrees to go back and stop the militiamen. As he breaks the handcuffs, he warns that it'll be bloody.

Owens spots Parker and listens in on her call. He warns Whitman, and Sophie slips out before he can capture her. While he prepares to go to the bank and get his money, Sophie warns Nate and Parker that their cover is blown. Parker makes a run for it as Owens comes after her. She convinces him she's escaped in the elevator and ducks into the stairwell, and then sets off the fire alarm so the doors won't open. Nate figures that Whitman is going for the bank and they have to get there first. He calls Eliot and Alec and learns they're taking on the militiamen. Parker sabotages the elevators, forcing them all to the ground floor so Whitman can't take the elevator

down and leave for the bank. Parker and Sophie meet Nate at the lobby, and he sets off the fire alarm so they can get out in the confusion.

As they prepare, Eliot warns Alec not to get overconfident. They go in and take out a few of the militiamen, but are soon captured.

Whitman arrives at the bank and tells the manager to withdraw all his money.

The militiamen take Eliot and Alec to Chester. Eliot, unimpressed, says they're not real soldier and Chester orders his men to kill them. Alec asks for his cigarette and then points out its tied to the propane tanks, and it's lit. The tanks explode, stunning Chester and the others.

Whitman goes to his hummer, puts down his briefcase with the money, and unlocks the door. He drives off, unaware that Nate is nearby, watching.

Eliot and Alec hide in the woods as Whitman arrives and demands answers. Whitman says that he has to leave town while Chester gets his men to a safehouse. Nate finds Alec and Eliot and uses a stolen radio to pretend he's with an ATF force moving in. He also announces that Whitman is a cooperating witness, and Chester turns against his financier. He demands to see the money, and Whitman discovers that the case is empty except for some papers. Parker drove fast and got to the bank first, got beneath the hummer, and switched their case for the one with the money.

Whitman figures the money is back at the bank, and Chester draws a gun on him and forces him to go into town to get their money. Eliot wonders if they're just going to let Chester escape with the money, and Nate tells him to have a little faith.

When Whitman and Chester enter the bank, they find the ATF waiting for them. When the agents open the chest, they find Whitman's illegally obtained list of debtors. Parker and Sophie are there, posing as IRS agents, and confirm that Whitman stole the confidential documents. He's taken out past Nate, Eliot, and Alec, and his claims that they're con artists are ignored as another government conspiracy.

Back at the bar, Nate gives Claire her money back and offers her a part-time job finding the other people on the list and helping them receive their money. And Eliot finally gets to go fishing on the computer with Alec. Alec figures that it's better than real fishing.

The Boost Job

Season 3 Episode Number: 36 Season Episode: 8

Originally aired: Sunday August 1, 2010

Writer: Albert Kim
Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Malese Jow (Josie "Shorty" Marvin), Don Alder (Lefty), Jason Rouse (II)

(Todd Hertzberg), Edric Carter (Cop), David Bodin (Detective Gerard), Fayra Teeters (Mrs. Bauer), Shawn Telford (Mr. Carey), George Fosgate (Mr. Bauer), Casey McFeron (Kip), Chris Harder (Paul Mantlo), Bill Engvall (Duke Penzer), Kevin Pritchard (II) (Salesman), Susannah Morgan

(Young Parker)

Summary: Nate and the team infiltrate a crew of top-flight car thieves to bring

down a greedy car dealer.



The New Hampshire police pursue a Massachusetts school teacher accused of car hijacking. He pulls over and claims that he's innocent and that he paid for the truck.

Later the teacher, Paul Mantlo, meets with Nate and explains that he bought the car used from Penzer's for his landscaping business. When he had engine trouble, the mechanic told him it was

stolen. Nate has bailed him out, but now he has been suspended from his teaching job and has nowhere to go.

Nate briefs the team and explains that the owner of Penzer's Auto, Duke Penzer, is an ex-racer and he "clones" stolen cars by registering them in other states. Parker knows all about how car theft works and explains how Penzer runs his scam. They figure they can muddy up the waters and Alec sets up a mom-and-pop auto store run by Art and Joy Bauer. Penzer is running them out of business, and Nate suggests they send the Bauers on a vacation.

Sophie approaches the couple, poses as a car dealer's association representative, and gives them a 10-day free trip to Hawaii.

Penzer is performing speed-trials at the local track and discovers that a new racer, Nate is beating his record (with some secret electronic help from Alec), driving Eliot's car. Nate and his girlfriend Sophie set out to provoke Penzer and offer to buy his prized car, Veronica. He offers to race Penzer for pink slips and offers Sophie to sweeten the deal. Penzer agrees. Parker and Eliot help tweak the car and Parker reports that they she found that the local stolen car dealer is Lefty, and she's to infiltrate the gang. Alec rigs the car with an oxygen booster and Eliot warns him not to mess up his car. Alec also has an EMP cannon to knock out the electronics in Penzer's car and demonstrates on a RC. It's mounted in the rear of the car, and he has to get ahead of Penzer so Alec can trigger it.

The race begins and Nate manages to pull ahead. Nate uses the oxygen booster to get ahead of Penzer, and Alec triggers the EMP so Penzer's car stalls out. At the finish line, Nate tells Penzer that he'll collect his car and then tells Parker to infiltrate the gang so they can steal some cars.

Penzer returns to his auto shop and discovers that he has no customers. It turns out that they're at the Bauers' store, and his assistant Todd reveals that Nate now owns the place, and

is raffling off Penzer's car. Penzer notices that Todd has bought a raffle ticket. At the Bauers' store, Penzer goes and discovers that Nate is selling under cost. Sophie is unstoppable, and even manages to sell a car to one of Penzer's long-time lookers with some compliments and mental conditioning.

Nate comes over and Penzer offer to buy it back. When Nate quotes him \$300,000, Penzer refuses. Eliot comes over and fakes a call from some foreign friends. Nate takes the call and Penzer gets an idea. He leaves with Todd, and Nate notifies Alec and Parker. She is driving a stolen car and goes to see Lefty, while explaining that she stole Lefty's car. They go to Lefty's boost shop and while they wait for Lefty to come out, Parker explains how she got started as a car thief with a friend named Kelly. Kelly took off without her and she ended up in juvenile hall. As Lefty comes out, Parker warns that they need to convince him to hire them, and there might be some shooting.

Penzer meets Sophie and invites her out for a drink.

Lefty approaches Parker, who admits she knows who he is and they want to join. Parker offers to boost a car with an impenetrable locking system in two minutes, and Lefty agrees to give her a shot. They approach the car and Parker admits that she has no idea how to get in. She figures that Alec can do it, and he has 90 seconds to do it. Alec quickly works out a way to confuse the receiver and... open the trunk With 15 seconds left, he gets the door open and Parker gets in to override the ignition with the secret backdoor sequence. Lefty agrees to give them a shot and puts his mechanic, a young girl named Shorty, to watch them.

Penzer has Sophie come to his auto dealership and offers her a drink. He then offers her a job and wants her as a partner. Penzer asks Sophie how Nate can sell under costs, and she hints that Nate is selling hot cars. Nate then has Eliot call the police and report some Spanish gang members near Penzer Auto. He then vandalizes some of Penzer's product.

Parker and Alec go to Lefty's chop shop while Shorty scans for tracking systems.

Penzer hears the car alarms go off outside and discovers that someone has broken the cars. He refuses to let Sophie call the police, and she realizes that he's also dealing in stolen cars. Penzer insists he's nothing like Nate and calls Lefty to get some more cars. Once he's gone, Shorty shows Parker and Alec around the chop shop and explains all of Lefty's scams. She admires Parker for being a girl who boosts cars, and asks Alec to show her how he does his electronic work. Parker calls Nate, who warns that closing the shop won't nail Penzer and they'll scatter if the police come in.

Nate checks with Sophie, who confirms that someone called a report in about Spanish gang members. Penzer figures that Nate is working with the Salvadorans out of Florida, and that if Nate loses a shipment, then the gang will turn against him and Penzer will have a clear field. He then asks Sophie if she wants to work for someone like Nate, or someone like him who is bringing car theft into the 21st century. Sophie asks to see his operation before she signs on and Penzer agrees to show it to her in return for information on Nate's next shipment. Sophie agrees and tells Penzer that Nate is bringing nine cars in at the docks the next morning.

The male workers dismiss Shorty's efforts as Parker shows her how to boost a car. Shorty pulls it off and admits that she doesn't know where she'd go if the male thieves didn't let her hang out with them. Parker gives Shorty her treasured car tools as Lefty comes in and tells his people to prepare for the shipment the next day.

The team needs bait so Alec and Parker go to work stealing cars from the local golf club. That night, Parker tells Shorty not to go on the boost the next day, and warns that her coworkers are all going down. She tells Shorty that the guys aren't family and don't care about her. After Parker is gone, Shorty reports to Penzer and Lefty. Penzer figures it's a setup but tells Lefty to go down early and surprise them, and pack up the shop and brings the cars to his lot. Finally he tells Lefty to kill Parker and Alec. When Shorty objects, he tells her that it's business and she should shut up.

The team prepares to bring in the stolen cars, and Parker tells them that Lefty has pushed it back a half hour. Eliot head down to the docks with the stolen cars and Lefty and his men intercept him. Using the car keys as a distraction, Eliot manages to escape by ducking into the shipping crates. However, he is hit by a passing car and goes into the harbor. Lefty has his people scan the cars for radio trackers and then calls Penzer to tell him that everything is good to go.

Parker and Alec arrive and discover that the cars and Eliot are gone. Lefty and his men ambush them and they make a run for it. They warn Nate, who warns Sophie. When she tries to leave, Penzer drives a gun on her. Nate goes to rescue her while Lefty calls Penzer and says he needs help. He locks Sophie in and leaves.

At the docks, Lefty's men corner Alec and Parker.

Nate arrives at Penzer's office but Penzer is waiting for him. He tells them to sit down and wait until Lefty arrives to dispose of them.

When Lefty's men prepare to shoot Parker and Alec, they smile. When they wonder why, Eliot comes up behind them and quickly takes them down. Shorty arrives in a car for them and they head off to rescue Nate and Sophie.

Lefty arrives and assures Penzer that none of the new cars have any radio signals. Penzer tells him to take them out and kill them.

Shorty apologizes to Parker, and Alec and Eliot realize that she put the team at risk to give Shorty a chance. Parker tells them to stop whining and hits the accelerator.

At the car lot, Nate tells Sophie to stall and she starts a fight with him.

Penzer finally tells Nate and Sophie to shut up. All of the car alarms in the stolen cars go off and Penzer shuts them off while sending Shorty inside with Nate and Sophie. The police arrive and confirm that the cars belong to him. All of the alarm signals they receive indicate they were stolen. Penzer is unaware that earlier, Eliot set off the alarms and then zapped them with the EMP gun to keep them silent for half an hour. Penzer offers to turn Nate over and takes them in, only to discover that the others arrived, rescued Nate and Sophie, and escaped. When the police find the unconscious Lefty with a gun and arrest Penzer.

Later, Parker explains that the police got there so fast because the stolen cars were taken from the police. Eliot explains that he couldn't warn them because the EMP gun fried his earbud, and he was underwater. Meanwhile, Nate wonders what to do about Parker, and Sophie points out that Parker actually was trying to do the right thing. Nate considers and then asks her to help him with something.

Nate meets with Paul, assures him the charges have been dropped since Penzer's arrest, and gives him Penzer's car as payment. He offers Paul a new worker: Shorty, and Paul takes her on for his landscaping job. Once they leave, Nate suggests that Shorty will be fine as long as she's around the right person. Everyone has pizza and Nate explains that Alec changed the pink slip on Eliot's car over to him. Eliot isn't thrilled.

The Three-Card Monte Job

Season 3 Episode Number: 37 Season Episode: 9

Originally aired: Sunday August 8, 2010

Writer: Christine Boylan Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Leif Norby (Andrei), T. J. Newton (George Pimaleur), Dan Falcone

(Young Officer), Diego Velazquez (Young Nathan Ford), Todd Tolces (Evidence Officer), Alfredo Herard (Transport Officer #1), David Meunier (Pieter), Gary Eubank (Desk Sergeant), Aaron Jacobs (II) (Simakov),

Tom Skerritt (Jimmy Ford)

Summary: The team go after a crook blackmailing businessmen into committing

crimes, and Nate discovers that his father Jimmy is the person respon-

sible.



Russian thugs beat up Andrei on behalf of their boss, and then give him a red cellphone and tell him to wait for a phone call. They warn him that if he doesn't, they'll hurt his daughters.

The man, Andrei, meets with Nate and explains that he's a telephone linesman. If he's arrested, he'll go away. Andrei has no idea why they came after him. The team assures him that they won't let any-

thing happen to him or his family. Alec puts a tap on the phone and confirms that the mobsters called Andrei once to test the line. He calls them back and tracks the location to a warehouse. Parker and Eliot check it out while Alec identifies the head hitter as Pieter, a Russian mobster who recently lost \$20 million in a police raid. He figures they're looking to make a big score. Parker and Eliot go inside and spot a man counting money. Meanwhile Nate and Sophie follow the other mobsters.

Parker and Eliot search the warehouse without success. The man hears them and goes to investigate, and attacks Eliot. Parker tosses him a crowbar and hits him in his head.

Nate and Sophie follow the mobsters and realize that they're at the bar. They figure that the mobsters traced the phone tap and they're going to kill Alec. Alec tells them to stall.

Eliot takes down his opponent.

Nate and Sophie go around the back and discover that the mobsters have set up in the back room and are meeting their boss at the bar.

Eliot and Parker discover that their man, Simakov, has a red cellphone, and that he's another blackmail victim.

Nate goes to confront the mobsters' boss: his father, Jimmy Ford. Jimmy sends his men away to talk to his son. He says he was in prison, and says that Nate wasn't there to pick him up when he got out of prison. Nate notes he was visiting his mother's grave, and wonders why a washed-up bookie is working with the Russian Mafia. Jimmy says that he took the fall for the three families, but they didn't take care of him. Now he wants to get his piece. When Nate wonders why he's working with leg-breakers, Jimmy points out that he's a thief but Nate warns him that it's his town now. His father warns that Nate can't be him because he's not ruthless enough and doesn't

have what it takes. He remembers the first time that he brought Nate into his office to show him the three-card monte and always fooled him. Jimmy says that Nate couldn't catch him then and won't catch him now, and tells him he'll be setting up in the back workshop for a week.

The team gathers for the debriefing, and the others are clearly reluctant gong after Nate's father. Nate tells them it's not an issue and Alec tries to sugarcoat it. Nate takes up and explains that his father worked as a bookie and then became a loan shark, and then a fixer, matching up bosses and henchmen. The man from the warehouse, Simakov, is into shipping of uniforms. There's a third phone, but they haven't tracked him down and figure he won't talk. Nate figures that Jimmy has something planned but he won't let them see it. Sophie says that Nate should sit it out but he refuses. She insists that Jimmy's not a bad guy, but Nate insists that his father is hurting people and they take down people like that.

Alec picks up a call to Andrei. They make contact and determine that Andrei has put in a black box at a police station that will let them tap into hardwired phone lines. Using that, Jimmy can shut off the alarms. They can't stop Jimmy without endangering Andrei's family, so Nate figures they help him. Eliot and Alec pose as cops and take in Sophie as a drunk. Once inside, they claim she's a mobster family member. Meanwhile, Parker taps into the phone lines so that Nate can confirm Sophie's story. They take her down to the drunk tank and then go to the electrical room. Alec installs his own black box to track the signals, and they head outside. However, they discover that Nate has taken the van and left. Eliot realizes what he's up to.

Nate is back at the bar and meets with Jimmy and Pieter. He explains that he cut Andrei loose because he might panic, and offers to demonstrate a more elegant technique. He takes out a remote control and insists that he'll handle it. If Jimmy takes it, Nate will destroy the black box. It's his town, and he wants in. Pieter thinks it's a set-up, but Nate points out that he set up a warden while he was in prison and brought the man down. Jimmy calls Pieter off and tells Nate that he's in. As Jimmy goes over the plan, Pieter warns that he doesn't like Nate.

Nate takes Jimmy's plan to the team. Jimmy plans to make it seem like three banks are being robbed at the same time. When the cops move out, they'll be away from Jimmy's target. However, he didn't tell Nate what the real target is. Nate remembers his dad taking him at three-card monte, and figures they have to track down the man with the third red cellphone. Sophie and Parker go downstairs to look at the equipment, Alec and Eliot track down the third man, and Nate meets with Jimmy to help him plan the real robbery.

Jimmy plays it close to the vest and points out the alarm company man who has the schematics they need. Nate suggests they hit a target using the pill scam rather than have the Russians beat him up. Working together, they take what they need without the man ever knowing.

Alec confirms that Pieter is ex-Soviet Army and where he was born. Sophie goes in with the information, posing as a waitress and a Russian orphan. While she distracts Pieter, Parker gets in and discovers that Pieter has a barcode scanner among his equipment.

Alec and Eliot track the cellphone to a coffee cart. The desk sergeant they met at the station is there, and says that they'll be transferring evidence the next day. They have to keep posing as policemen, and Alec determines that the coffee vendor has the third phone.

Nate and Jimmy arrive and Jimmy boasts of how Nate took care of the situation. Pieter draws a gun on Nate and tells him to get out, and Nate knocks him out. The two go at it. Afterward, Nate and Jimmy share a drink, and Jimmy admits he had his doubts. Nate says he's there because of him, and Jimmy admits that this is going to be his last job. Once he has the money, he's going to head back to Ireland on a private boat to retire. Nate wonders if he would want his wife there, and Jimmy explains that she never understood him, but she loved him.

The next morning, Nate comes in late and admits to Sophie that he still doesn't know what bank Jimmy is targeting. Sophie is concerned that he might have problems bringing down his father, but Nate assures her that he's fine. He goes downstairs to meet with his father, but discovers that he's left with the Russians. Worse, Nate realizes that his father stole the remote during the fight with Pieter.

Sophie finds a map in the alley and Parker knows how many banks in the area match up with the alarm system. They've also discovered that Pieter had a bar-code scanner. They wonder if the coffee vendor might have drugged the policemen's coffee. Nate remembers what his father showed him about three-card monte and remembers that he never had a queen on the table. He realizes that Jimmy and the Russians are going after their stolen \$20 million when it's transferred out of the precinct house.

Jimmy sets off the alarms and the police mobilize. Meanwhile, the two cops transferring the evidence were drugged by the coffee vendor. Pieter and his men are wearing uniforms supplied by Simakov, wave the drugged officers down, and get them out of the van. Meanwhile, Jimmy goes to the station posing as a detective. Pieter and his men arrive in the van and go inside with him to get their guns and money.

The Leverage team arrives at the station and Eliot wonders why they don't tell the Russians anything. Nate figures that if they play it quietly, no one will get hurt and he'll get to look his father in the eye when he takes him down.

Jimmy and the Russians get inside and they use the barcode scanner to find the evidence boxes with their money. Meanwhile, Nate and Sophie come in and Nate poses as a lawyer threatening to sue for Sophie's false arrest. The desk sergeant tells them to take a seat nearby and wait.

Upstairs, Jimmy goes to the organized crime division office and finds the safe holding the ledger with evidence on the three families. He cracks the safe and gets the ledger, but finds Nate waiting for him. Nate aims a gun at his head and says that it ends right there. When Jimmy wonders how he figured it out, Nate explains that he knew it was never about the money with Jimmy, it was about the respect. If the ledger disappears, the police have no case and the families know they owe Jimmy. He suggests that they join up, but Nate informs him that it's too late and his people are going to take down the Russians. Jimmy warns that he's not going back to prison and Nate prepares to shoot him. Jimmy doesn't believe he can pull the trigger, and Nate tells him to get out. Jimmy quickly leaves and Nate sits down.

Eliot lures the Russian guarding the van out and takes him down. Meanwhile, Pieter discovers that the barcode scanner is revealing that all of the cases hold kitchen goods. While they search desperately for their money, Alec keeps reprogramming the scanner via his laptop.

Parker breaks into the OCD office and tosses down a rope so that Nate can escape.

Alec tampers with the Russians' electronic timer, so they think they have more time. The gate closes when the alarm activates, and the police arrive to arrest Pieter and his men.

Later, Jimmy calls the families and tells them that he has the ledger. None of them take his calls and they send men to try and kill him. Nate calls to arrange a meeting at the docks. He tells his father that he told the families that Jimmy stole the ledger, and that Jimmy wanted \$500,000 to give it back. There's a boat going back to Ireland at the docks, and Nate tells him to take it. Jimmy is impressed that Nate is ruthless enough to betray his father, and admits he might be better than him. He admits that he's proud of Nate and then boards the boat. The rest of the team are there, and Sophie admits what he did was kind. Parker wonders if Nate is going to be nice now, but Alec warns her not to count on it.

The Underground Job

Season 3 Episode Number: 38 Season Episode: 10

Originally aired: Sunday August 15, 2010 Writer: Jessica Rieder, Melissa Glenn

Director: Marc Roskin

Show Stars: Beth Riesgraf (Parker), Aldis Hodge (Alec Hardison), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Guest Stars: Bruce Davison (Dan Blackwell), Geno Romo (Clark), Jon Ashley Hall

(Cop #1), Stephen J. Sandberg (Miner), David Cascadden (Nick), Annie Fitzgerald (Debra Pierce), Colton Lasater (Cory), Timothy Whitcomb

(Troy)

Summary: The team take on a corrupt coal mine owner responsible for a mine

explosion, but discover they may have to destroy the local mining com-

munity's livelihood to take the owner down.



Miners are leaving for the day and Troy warns his foreman that they found elevated methane levels. As they chat about their upcoming party, their boss, Dan Blackwell, tells them to get back to work. As Blackwell goes to his trailer office, there's a sudden explosion and he tells his assistant to call his lawyer

Two years later

Troy tell Nate and Eliot that he lost twelve fellow workers due to the explosion, and they just need to work Blackwell received millions from the government due to the explosion, but none of it went into mine safety. Nate promises that they'll find the money and put it back where it belongs. Later, Alec confirms that Blackwell used the money to pay off Debra Pierce, a Virginia attorney general. Blackwell has received 400 citations in the last two years, but Pierce has held them in appeal. Nate plans to get Blackwell to give them the money from his political action committee, and then they'll turn in Blackwell and Pierce for campaign abuse. Sophie and Nate plan to convince Blackwell that his mine is more valuable than he thinks and then sell it to him.

Troy takes Eliot into the mine and assigns Cory, a young miner, to show Eliot to Section C, an unoccupied section where he'll be out of the way. Meanwhile, Sophie and Alec see Blackwell and claim to be safety inspectors. Blackwell has his man Clark take them in and subtly warns them not to probe too much. Nate comes in and offers to buy his mine. Blackwell refuses and Nate leaves, and then calls Parker at the state capitol to tell her to go to work. With some grafter tips from Sophie, Parker goes in and offers to work for Pierce as a campaign consultant. As they talk, Parker plants a bug and offers to work for free, and Pierce accepts her offer.

Cory takes Eliot around, and finally admits that he's working despite his age to pay for his mother and sister, and he lost his father in the explosion. Eliot plants a UHF wireless signaler that Alec has created. Meanwhile, Clark shows Sophie and Alec around and wonders what kind of device Alec is using. Alec claims it's a dust reader and shows Sophie the readers.

Parker is doing well at fund-raising, thanks to planting some fake cash transfers. She sets up an account for the online donations.

Clark reports back to Blackwell and says that Sophie and Alec took some weird readings and looked happy with what they claimed were dust readings. Blackwell figures that they're connected to Nate and Clark confirms where they were going for lunch. Blackwell goes there and sees Sophie and Nate meet. Once Nate leaves, Blackwell comes over and demands to know what Sophie is up to. She explains that she's there to help Nate, who owns the land to the north and east of Blackwell's mine. Blackwell insists the land was mined out for coal, but Sophie explains that they're looking for coltan, a mineral typically found in Central Africa and used for tech components. Sophie claims to work for a company that has produced a process to extract the coltan, and Nate has bought it. Blackwell insists that Nate will never get it and warns that he has a partner.

Alec confirms that Parker planted a fake form about Nate's land purchases among Pierce's paper. Parker makes sure that she finds it. Blackwell calls and confirms that Nate filed the form, and asks Pierce to stall the application process. She buries it, and Blackwell calls Sophie to offer to buy her process. He asks her to come by the mine to provide a demonstration and Sophie agrees.

The next day, Alec demonstrates his (fake) coltan finder and they find samples planted earlier by Eliot. Cory had noticed it but Eliot managed to convince him it was just some new process. Blackwell is convinced and they talk numbers. Meanwhile, Nate brings up Blackwell's bank statements and feeds the info to Sophie via earbud, and she demands most of his funds. Nate then tells Eliot to check out, but Eliot doesn't want to leave them short and Nate gives him one more day. As Cory eats, Eliot notices his antique lunchbox and Cory admits that it belonged to his grandfather. He advises Cory to learn how to use the machinery so he can get ahead.

Pierce discovers that her numbers are up, and wonders why they're up so high. Alec admits he wasn't sure how high to raise them. The plan is to make sure Pierce is confident enough to let Blackwell use the PAC money. The attorney general goes to her office and finds Blackwell waiting for her. Parker gets out and calls the others. Meanwhile, Blackwell asks for some of the PAC money but she says she can't risk it and tells him to use the mine funds. As Nate and Sophie listen in via the bug, Blackwell agrees and calls Clark. He tells his assistant to lay off all the men and prepare to blow up the mine. When they realize they've harmed the miners, Nate comes up with a new plan and figures they're going to have to convince Blackwell that Sophie lied.

The next day, Eliot and Nate plan to search the mine for the bomb. Nate calls Blackwell and says that Sophie has betrayed them both, and tells him to meet at the mind. Blackwell calls Clark and leaves a message on his phone to not plant the device. Sophie and Parker go after Pierce to spook her into moving the money out of the PAC. Parker tries to describe all of Pierce's odd habits, but most of them are normal for normal people. The best she has is that Pierce had a "workout" session with Blackwell. Alec pulls up the files and confirms that the two were having sex, and Sophie figures they've got their way in.

Alec contacts Eliot and hacks into the methane tracking systems. Eliot is busy changing out oxygen meters and marking off beams.

Sophie approaches Pierce at her party and hints that she's having an affair with Blackwell. She thanks Pierce for her contribution and hints that Blackwell has been tapping into the PAC funds without Pierce's knowledge to pay for the coltan process. Once Sophie goes, Pierce checks the PAC account and confirms that the money has been transferred out, thanks to Alec's electronic tampering.

Nate brings Blackwell into the mine and shows him how Sophie faked the coltan sample. Meanwhile, Alec picks up methane anomalies and directs Eliot to the bomb location. Eliot spots Cory's lunchbox and realizes that the boy is in the mine.

As Blackwell starts to get out, the mine rumbles and then an explosion seals them in. The debris blocks the earbud signal and Alec tells the others to get to the mine. Before Parker goes, Pierce tells her to change the keys and inform security to get Blackwell out.

Eliot founds Cory, who explains that he came there to learn how to work the machinery on his spare time. Eliot congratulates him but gets him out.

As Sophie leaves, Pierce confronts her and says that she's figured Sophie is working with Blackwell, and she's called the cops to arrest Sophie. She's fine with Blackwell dying in the mine. Parker comes up and distracts Pierce long enough for Sophie to get away. Pierce calls the cops and tells them to meet her at the mine.

Clark finds Eliot and Cory and orders them out. Eliot goes after Clark with a pickaxe.

Nate checks the oxygen meters and warns Blackwell that they only have two hours if they're both in the chamber. Blackwell gets an idea. Nate suggests that they use the new safety in-

tercoms, but Blackwell explains that he didn't buy any safety measures with the government money, and it all went to Pierce. When Nate turns his back, Blackwell knocks him out with a board.

Eliot finally takes out Clark. He then goes to dig out Blackwell and creates enough of a gap for Blackwell to get out. Blackwell runs outside and the state police immediately arrest him. They find the bomb in Blackwell's pocket, thanks to the fact that Eliot found it earlier and planted it on him as he got out. Alec set up the whole fake explosion with dust sprays and rigged oxygen meters, and made sure Nate stayed out of the way. Nate hooked up the intercom and Alec transmitted Blackwell's confession over the loudspeakers, and the police have arrested Pierce as well as Blackwell. As they're taken away, they see the team and Pierce realizes that Parker set her up by creating a second account for her to transfer the money into so Blackwell couldn't get it. Parker is happy, until Nate warns her she doesn't get to keep the money. She goes into the van and dozes off, and Alec discovers that she's taken notes on Pierce's mannerisms. He wonders if she does it on the rest of the team.

Cory finds Eliot and asks if he's leaving. Eliot tells him that they're there to help Troy, and says that they're leaving. He tells Cory to use his head and stay safe so he doesn't have to come back and whip his ass. Cory embraces him and leaves.

Troy arrives later and discovers that he's the new mine supervisor. Nate and Eliot give him the safety money that Pierce tried to transfer. As they go, Eliot tells Troy to put Cory on the scoop and watch out for the boy.

The Rashomon Job

Season 3 Episode Number: 39 Season Episode: 11

Originally aired: Sunday August 22, 2010

Writer: John Rogers Director: Arvin Brown

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Doren Elias (Gutman), Sophie Soong (Janet Lin), Corey Brunish (Nigel

Hayton), Eric Stevens (II) (Dr. Abernathy), John Billingsley (Coswell), Traber Burns (Edgar Gladstone), Juan Canopii (Robert Bioko), Riley

Smith (Guest Star), Charles Norris (Guard)

Summary: The team discover that viewpoints differ, when they compare notes and

find out that five years ago, each of them tried to steal the same rare

artifact.



At the bar, Eliot, Parker, Sophie, and Alec are arguing when Nate comes in and asks what is going on. They explain that they're talking about the Dagger of Aqu'abi, which is now on display at the Boston Museum for the first time since it was stolen five years ago. Each one claims they're the one who stole it, and they all saw the broadcast and announced they did it.

The team decides to tell their stories and have Nate decide which one of them really stole the Dagger. Sophie goes first.

Sophie's Story

Sophie poses as a duchess and do-

nates pieces to the museum to get an invite. Upon arrival, she meets with Edgar Gladstone, the financier who owns the museum, and steals his security card. He goes off to talk to Coswell, the head of security, and Sophie then sends a shrimp-tainted glass of champagne to Minister Robert Bioko, the head of the Zimbabwe art ministry with an allergy to shrimp. Sophie bumps into Dr. Wes Abernathy, a surgeon who flirts with her. The electricity flickers briefly and then Bioko reacts to the shrimp and collapses. Abernathy operates on him, opening up his throat, while Sophie slips out, switches clothing, and goes into the restoration department posing as a doctor.

In the restoration department, Coswell notices Sophie and wonders why she's there at night. He explains that the exhibition has been closed due to a medical emergency, and they're going to ship all the items out that night. Coswell then notes that Sophie looks like the duchess and quickly walks off. Once he's gone, Sophie attaches her own shipping labels to the Dagger's crate. She gets out just before Coswell returns with a shotgun and orders his men to find her.

The Present

Sophie tells the team that the museum stole the Dagger for her. It was placed into one of her own crates and shipped to the safe house in London. Nate admits it's a perfect plan, but Sophie concedes that the Dagger wasn't in the crate when it arrived in London. Eliot has an explanation: he was posing as Abernathy.

Eliot's Story

Eliot takes out two men and then gets a call from Gutman, the man who sent them to kill him. Gutman points out that Eliot didn't deliver the Sapphire Monkey, so he wants him to get the Dagger so they're even. If Eliot refuses, he'll keep sending men until one gets lucky. Eliot has no choice but to agree.

At the museum, Eliot gets into the car with Dr. Wes Abernathy as he pulls up. He asks the doctor for his clothes and his invitation, or threatens to do something crazy. Eliot's plan is to get the Dagger as it's transferred to the vehicle. He bumps into Sophie, the lights flicker, and Bioko has his allergic reaction. Sophie volunteers Eliot to help and slips out, and Eliot gets Bioko to the first aid station. Meanwhile, Gladstone realizes that he's missing his card key and tells Coswell to close down the exhibit.

Once Eliot is alone with Bioko, Bioko vows his eternal gratitude as Eliot slips out. As he goes downstairs, he overhears Coswell talking to Sophie and realizing she looks like the duchess. Eliot then takes out one of Coswell's men without Sophie realizing Eliot is there, and takes his place. Coswell tells Eliot to find Eliot, and Eliot then poses as a delivery man to get in the van with the crate containing the dagger. However, he discovered that the Dagger was missing.

The Present

Sophie objects to Eliot stealing "her" dagger, but Eliot admits that someone substituted a World's Greatest Grampa mug for the Dagger. Gutman was arrested by the authorities before he could get revenge on Eliot. Alec starts laughing and explains that he stole the Dagger from Eliot. Nate doesn't buy it, insisting that it's not Alec's normal kind of job. Alec explains that they had installed a legendary security system in the museum, and he set out to crack it and claim the Dagger as proof of his success.

Alec's Story

Alec goes in posing as a randomly dignitary, Robert Bioko. Once inside, he hacked the firewall so he could gain easy access onsite, and started entertaining the guest. Alec spots Sophie and Eliot flirting, and then put his backdoor in place, causing the power to flicker. Then he fakes an allergic reaction so he could get out of the gallery and into the first aid station to access the mainframe. However, Sophie claims he's having an allergic reaction, and Eliot grabs a really large knife to open up his throat. Alec takes some breath mints and claims they're his medication, and Eliot takes him to the first aid station and then leaves him.

Once he's alone, Alec accesses the computer and punches a hole in the museum database so he can change the shipping records so the Dagger never leaves the museum. A guard puts it into a vault, and Alec goes to the vault after they do the inventory to pick it up. However, Coswell spots him and Alec poses as a museum guard. He claims to have no knowledge of Sophie, and then locks Coswell in the closet when the guard Eliot knocked out emerges. Alec then opens the vault and recovers the Dagger.

The Present

Alec is glad to boast that he beat them and nothing else matters. When Nate wonders why nothing else matters, Alec reluctantly explains that the Dagger wasn't in the vault. Nate realizes who has the dagger: Parker.

Parker's Story

Parker goes in posing as a waitress and conceals her gear beneath the refreshment table. Once there's a distraction, she plans to slip downstairs via a ventilator shaft and get the Dagger. As Alec starts taking free food, and Sophie speaks gibberish, Coswell calls Parker over and wonders why she's gotten rid of all of her drinks. He sends her to get more refreshments and then notices she doesn't have a name tag. The power flickers and Parker realizes someone punched a hole in the security system. Alec fakes his choking fit and Parker gives Eliot a knife while she gets her equipment and goes down the shaft into the basement. The door in the room below is locked so she goes back up the shaft and into the ventilation system. She overhears Coswell asking where Sophie is, and the security chief grabs a case and goes to her find her. Parker then watches as the security guard puts the Dagger in the vault. She puts the borrowed coffee mug in the crate before it's sealed up, and then breaks into the vault and gets the Dagger. As she slips out, she hears Eliot taking out Coswell. Parker then climbs for the roof but comes face-to-face with Coswell. She punches him and drops, and the Dagger falls down the shaft as she grabs onto a handhold.

The Present

Alec points out that the Dagger was reported stolen, so someone must have successfully stolen it. Nate interrupts to note that they're forgetting to ask the one important question: who was the insurance company that handled the Dagger.

Nate's Story

Nate meets with Coswell and explains that the insurance company isn't going to pay for the dagger if the security measures are inadequate. A nervous Coswell asks Parker for a drink to get his courage up, but notices that her name tag is missing. Eliot and Sophie meet, and Sophie slips Alec the shrimp extract. Later, Coswell goes to see Sophie in the restoration lab and explains that the gallery is closed so they have to process the exhibits. He then compliments her, saying she looks much more attractive than the duchess, and runs out, berating himself. Eliot takes out the guard, inadvertently locking the door so Parker can't get out of the room.

Coswell comes back, holding a case instead of a shotgun, and tries to find Sophie to apologize. He bumps into Eliot, who has no idea who Sophie is. Eliot runs off and Sophie slips by him. Meanwhile, Nate checks on the food Alec was eating and suspects that a case of food poisoning was no coincidence. Coswell gives Nate the case of flowers for his wife, admitting they won't do him any good. The head of security then finds Eliot, asks if he's seen Sophie, and admits that he let her get away. Alec locks Coswell and the guard in the room and goes to the vault room.

Coswell discovers that he's locked in the room that Parker came down to via the shaft. He starts climbing up, bumps into Parker, and she punches him. She drops down but loses the Dagger. It falls down the shaft and drops right into Nate's hand.

The Present

Sophie points out that the Dagger was reported stolen.

The Past

Gladstone reports the Dagger theft to the police and blames Coswell. Nate shows them the Dagger, but then breaks it in half. He explains that Gladstone set the whole thing up, and he was there to figure out why so many other pieces of art were stolen. Gladstone steals the originals on the black market and then stages public thefts of the fakes to collect on the insurance. Nate tells him to pay back the settlements and IYS will take back the Dagger, and in return Gladstone will give him the dealer. They kept he story of the theft private so the buyer doesn't go underground.

The Present

Nate explains that Gutman was the dealer, and he took him out. He then tells them that the Dagger now belongs to Nigel Hayton, an oil company CEO who is showcasing the Dagger to show how much he cares. Each member of the team goes off to steal it on their own, and after a moment, Nate goes along as well.

The King George Job

Season 3 Episode Number: 40 Season Episode: 12

Originally aired: Sunday August 29, 2010

Writer: Christine Boylan Director: Millicent Shelton

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: S. Kyle Parker (Immigration Advocate), Janet Penner (Countess of

Kensington), Oliver Trevena (Ennis), Natalie Shershow (A'yan), Basil Harris (Heathrow Security Officer), Demetrius Sager (Dandy), Paul Glazier (Airport Guard), Duane Hanson (London Police Officer), James

Frain (John Douglas Keller)

Summary: The team goes after an antique trafficker who works for Moreau and

discovers the man is trying to obtain a royal title. Sophie decides to take advantage of his desire but is forced to reveal her own past with

British royalty.



Logan International Airport, International Terminal Nate catches us up, telling us they're close to one of Damian Moreau's guys, John Douglas Keller, who moves antiquities for Moreau.

They think he'll be guarded outside the airport. Parker's going to switch his briefcase. Eliot's waiting to jump the guy, but he's dressed as a pilot and a little girl approaches him, asking where she's sup-

posed to go. He escorts her out.

As a customs guy, Hardison takes Keller's passport. Alarms go off calling security to customs. They swarm on the little girl, even as a man on the other side of security explains she has refuge status.

Keller checks with his guy that the other 10 girls are coming in later that day, and decides she's an acceptable loss.

Nate wants Parker to clone his phone and Hardison to tail him. He sends Sophie to talk with the little girl's family to get her home.

Sophie and Nate talk to the immigration advocate, who knows the artifacts often go to drugs and terrorism.

Back in loft HQ, they trace Moreau and Keller's illegal art importing scene. Keller's already back in London. The payoff in black market art is to wash it through legit action houses. Sophie's uncharacteristically upset about the whole thing. She storms out.

Nate finds her downstairs drowning her sorrows. She's feeling guilty, that she might have accidentally be involved in black market art.

He asks her if she wants to go to London. "Let's go steal an auction," she says.

Sophie and Nate go to Claridge's Auction House, dressed like rich people. Hardison goes to hack the fires in the office, but finds they're all hard copies. Keller comes in. Parker lifts his wallet, including his bidding card. Nate wants Parker to lift something from the vault to establish his credentials with Keller.

Pakrer caresses the old style vault, waxing rhapsodic. Sophie finds Keller bought a signet ring, which she finds odd.

Parker finds a Statue of Rah for Nate to borrow. Hardison finds two files on Keller, one of which has land purchases in Scotland.

Nate introduces himself as a broker, which Keller understands he means smuggling. He shows him the statue, which he says is from a dig in Egypt. He says he needs a way to get the items to his buyer in America. Keller smells the statue, then announces it's up for auction in two weeks, which means Nate's a con artist or a cop. Keller's goon slugs Nate.

Sophie calls off Eliot from rescuing Nate, saying she has a new con. She introduces herself as the 18th Duchess of somewhere, Nate's employer. Keller kisses her hand. She reiterates the need to get things to America. He turns her down, but as he's walking away she offers him a knighthood. When he scoffs, she offers one of the lost baronies.

She makes a date tomorrow for tea.

Later, Sophie tells the team she spent seven years building her baroness persona and it'll hold. She explains the land buys were a play for a title and the ring clearly had an emotional attachment for him. There are 86 unclaimed baronies in England.

Nate explains the name of the con is "the Mummy's Tiara," which involves using a forged relic to purchase a royal title.

Hardison says they have a problem because they have no forger. Sophie tells him he'll be doing it. She explains he knew it was fake because it smelled like cinnamon, which was only used in Libya at the time. She gives them a shopping list.

Sophie reports for her tea, over Nate's concerns. She tells Keller that if he were to have a private journal of the mistress of King George III, Catherine, he might have a good claim. He knows the legend, that she moved to America with a trunk of treasure.

Eliot returns with oil, soot and other forging supplies.

Sophie tells Keller the book is coming up for auction soon at Claridge's as a regular family heirloom. He says there's someone who wants to meet her. An old woman walks over. Nate tells her it's OK for her to leave fi she needs to. The woman approaches Sophie and greets her with a hug and calls her "Charlotte."

Back in the hotel room, Hardison has made juice from boysenberry juice and rendered glue out of animal parts.

At tea, Keller takes a call as Sophie talks to her aunt. She asks where she's been. They reminisce about her dearly departed uncle William, who died eight years ago. Her aunt mentions how he turned to drink after she left.

Keller returns from his call and says something from Boston has speeded up their timetable. He wants to move her stuff tomorrow.

Later, Nate asks Sophie how real her duchess persona is. Nate tries to speed everything up.

Eliot goes to meet Keller's guys to check out their storage area. They explain they need him to take them to Sophie's stash. Nate tells him to stall.

Parker meets Nate after knocking out the auctioneer. She takes over the job.

Eliot drives around, stalling Keller's goons.

Hardison meets Nate at the auction house with the forged book. He tells Nate Keller's bid as to be at least \$250,000 for him to be able to trace it back it to Moreau.

They goose the bidding until Keller gets it for \$300,000.

Eliot finally reaches the storage locker with the three British goons.

At the auction house, Keller sniffs the book and announces it's genuine. Then he says good bye to Sophie. He tells her he doesn't need her help; he spoke with the countess and learned about her "royal scandal."

As for the deal... he calls his goons with Eliot and tells them to shoot him.

One of them pulls a gun on Eliot, who quickly explains that the storage unit is empty to buy time. It gives him a chance to knock the guy out, take a belt of the other and use that to whip the third.

From the airport, Keller checks in with Moreau on the phone, saying he'll be in Rome in two hours. Meanwhile, the customs guy opens the book box and tells Keller they'll have to detain him. They check his paperwork, which shows he bought books, not Russian icons.

We see that the icons are painted in the lid and bottom of the box the book came in.

Flash back to Parker going through the auction stuff and reporting on the icons and Nate also telling her to bring the icons.

Back at customs, they point out his book is also a forgery and they'll be detaining him for that and the other items he tried to smuggle.

Cut to the storage unit and the three goons hogtied with their belts out front. They say it's empty but the police open it up and finds tons of art.

Back in Boston, the girl is reunited with her family. First she thanks Eliot.

Nate asks Sophie about the storage locker filled with stolen art. She tells him it was filled with the very first stuff she ever stole. He's happy to at least know her real name, but she tells him Charlotte was her stage name.

Hardison has found 10 shell companies traced to Moreau's money, including Slapshot Productions, owned by Mark Vector, the hockey player who's in witness protection.

"Oh yea," Nate says, "let's go steal a federal witness."

The Morning After Job

Season 3 Episode Number: 41 Season Episode: 13

Originally aired: Sunday September 5, 2010

Writer: Chris Downey
Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Spencer Garrett (Mark Vector), J.W. Crawford (Weibe), Joshua St.

James (Curtis), Michael C. Mahon (Daniel Firestone), Anita Barry (Court Officer), Eric Newsome (Kemp), Derek Sitter (Husband), Erin McGarry (Wife), Gerald Downey (Agent McSweeten), Elisabetta Canalis

(The Italian), Blake Lindsley (Monica LaPointe)

Summary: The team discovers that the hedge fund manager they're after, former

hockey player Mark Vector, handles the accounts of Damien Moreau. To get to Vector, they have to frame him for a crime he didn't commit and get him to give up his immunity agreement with the U.S. govern-

ment.



Hockey fan Weibe meets with his favorite former player, Mark Vector, who has retired and now runs Slapshot Investments. Weibe complains that Vector has made bad trading decisions with his retirement fund and doesn't buy the manager's claim that it's the market. Vector figures that the SCC is calling him because of Weibe's complaint and beats the man.

Later, Weibe comes to McRory's and meets with Nate. He explains that the police won't let him press charges because

there were no witnesses, and that he doesn't have the money to use. When Weibe notes that the SCC has refused to investigate Vector, Nate explains that the manager cut a deal with the Federal government, providing testimony in return for immunity. After Weibe leaves, the Italian Woman arrives in response to Nate's call. She warns him that his six months is running out and she expects him to bring down Damien Moreau. She confirms that Vector is working for Moreau, and warns that Nate will only be in the clear once he finishes his "assignment" from her and brings Moreau down.

Nate meets with the others for the briefing, but they want to know why he is the only one who meets with the Italian. He insists that they need to focus on helping Weibe, and Alec goes over Vector's file. After leaving hockey, Vector set himself up as a fund manager by ripping off his former fans and using his connections with mobsters that he made when he was a player. Now he's testifying before the grand jury against those mobsters in return for immunity. Nate warns that the grand jury meets the next day and they have that long to figure out what Vector has on Moreau. They plan to play on Vector's temper and weakness for partying, and keep him from contacting Daniel Firestone, the lawyer who "fixes" Vector when he gets into trouble.

While Sophie goes to see Firestone, Nate and Parker go to the airport to intercept Vector as he arrives and before he meets with his FBI handler. When they get there, they discover the FBI agent is McSweeten, the agent they've met before and has a crush on Parker under her alias of Agent Hagen. Nate has Hardison change the flight times and then calls McSweeten's superior while pretending to be Vector. Nate-as-Vector complains that McSweeten isn't there and McSweeten gets a call from his superior telling him to get over to the wrong terminal.

Sophie poses as an investment banker and approaches Firestone. She asks for his help in an FBI investigation. She asks him to go to Japan to handle the case, but he refuses and refers her to a colleague, Adam Greaves. Once he leaves, Sophie tells Nate that she recorded the entire conversation.

Next, Nate has Parker approach Vector when he enters the terminal. She tries to flirt with him and he agrees to go to a bar with her for drinks. She takes him to McRory's and gets him drunk. With some help from Sophie via the earbud, Parker manages to seduce Vector and get him upstairs to where Nate has prepared his bedroom, complete with a drugged drink. As Parker talks with Vector, she notices that his cellphone photo of himself in his red hockey jersey is too purple.

The next morning, Vector wakes up and discovers that he has scratch marks on his face... and Parker is dead in the bed next to him, strangled to death. He calls Firestone, and Alec intercepts the calls and electronically rearranges Firestone's words. "Firestone" tells Vector that he's in Japan, but he'll send his colleague, Adam Greaves, over to keep Vector out of jail. Nate and Sophie are in the bar below. For the next part of the plan, they need Sophie to impersonate a prosecutor, but she'll need Vector's original immunity agreement. Eliot and Alec go to the courthouse to get it, and Alec sets them up as policemen, complete with a squad car. Meanwhile, Sophie and Nate wait to soften Vector up a bit and Nate admits that he's glad that he's working with Sophie on the same side.

Eliot and Alec arrive at the courthouse and meet with the prosecutor, Monica LaPointe. They cite bureaucratic snafus at her until she gives up and hands over the immunity agreement. However, as they start to leave, she asks them to take a prisoner, Curtis, who has testified before the grand jury back to the jailhouse. They have no choice but to agree.

Nate goes up to see Vector, claiming to be Adam Greaves. However, Sophie spots McSweeten outside and they figure he's managed to track Vector via his taxi records. Nate tells Parker they need her to distract McSweeten since he knows her, and she prepares to drop down the side of the building. Meanwhile, Sophie calls Eliot and Alec, who are heading back with their prisoner. They assure her they'll be there soon, but they get a call about a domestic situation where the spouse has a weapon. Worried that children might be at risk, Eliot insists on taking the call despite Alec's objections. When they get there, they find a childless couple arguing and the wife armed with a baseball bat. Eliot subdues the wife and her husband comes to her defense, attacking Alec.

Parker catches up to McSweeten in the bar and explains that she's been working undercover in Russia. She gets a call and asks McSweeten to wait outside. When he goes outside, Nate points him out to Vector and warns that they have to get Vector new immunity against the murder charge first. As Vector leaves the window, Nate notices someone watching them from across the street.

Eliot and Alec finally deal with the couple, only to discover that Curtis has escaped.

Nate manages to convince Vector that in a fit of temper, he strangled Parker during some rough foreplay. Nate then calls in the district attorney, Sophie, so they can negotiate a new immunity deal and get Vector off the hook.

Alec and Hardison easily recapture the prisoner, but Curtis explains that he was testifying in a money-laundering scheme involving crooked cops. If the dirty cops get hold of him, they'll kill him.

McSweeten chats with Parker and admits that he's been looking for her for the last few months since they last met. She tells him she knows about his losing Vector, and McSweeten admits that he hasn't called it in because he doesn't want to ruin his rising career. Eliot and Alec finally arrive and give Sophie the immunity agreement. Sophie takes them upstairs and uses them to convince Vector that she's really a district attorney. She then demands that he give up Moreau in return for immunity from the murder charge. Vector agrees, and tells them that he's the only on with the codes to Moreau's accounts, and they're not stored anywhere electronically.

Downstairs, Eliot spots cops in civilian clothing and figures they're the dirty cops after their witness. He tells Nate, who figures something is up. Meanwhile, Parker gets McSweeten into an

elevator so they can search for Vector.

Nate directs Vector's attention to the man across the street, and realizes the man must have cloned Vector's phone when he bumped into him at the airport. He hauls Vector down just as the man opens fire and then grabs Vector's cellphone.

Eliot attacks one of the cops and runs into the bar's storage room, and Alec cuts the lights. In the darkness, Eliot easily takes out the rest of the men. Alec then cuts the power to the elevator, trapping McSweeten and Parker. She gets the FBI agent to lift her up to the roof hatch, admits he's sweet, and then abandons him.

Eliot and Alec take out the last cop and realize that Nate and Sophie are in trouble. Eliot runs across the street to take out the sniper, and Alec triggers the fire alarms and sprinklers in the opposite building. The sniper flees before Eliot can get to him, and they realize the killer works for Moreau.

Vector realizes that Moreau will have him eliminated if he tries to testify. He refuses to testify for immunity and runs out to the elevator, where he finds McSweeten. As they leave for the courthouse, the team regroups and Nate realizes that they have Vector's codes. He sends Eliot, Alec, and Parker to the courthouse and then has Sophie call the FBI to pick up the crooked cops. While she makes the call, Nate goes to see the Italian.

Vector gets to the courtroom and goes in without his attorney, before grand jury procedure. When Vector is called to the stand, first he sees Weibe among the spectators, making threatening gestures. Next, Vector sees Parker, alive and well and sitting next to McSweeten. He goes berserk and accuses McSweeten of being a killer working undercover in conjunction with Parker. When Eliot and Alec come in, Vector grabs Eliot's gun and tries to shoot McSweeten. They quickly restrain him and Parker tasers Vector unconscious. As Vector is taken away, Eliot explains that he has an airgun, since he hates real guns. Eliot and Alec wonder where their prisoner ends up.

McSweeten goes out and finds the witness tied up in his trunk, decorated with a ribbon. There's a note from Parker, saying he can turn in the prisoner and get the goods on the dirty cops.

Later, Nate meets the Italian at Vector's office. He figures that she set the whole thing up, including the dirty cops. The Italian admits she sent in the cops, but the sniper was an outside contractor that Moreau sent to kill Vector. Nate then explains that he has the codes, and that differences in color between two identical photos can conceal numeric sequences. He shows her Vector's cellphone and matches the purplish photo to the original one on Vector's wall. The numbers reveal Moreau's coded accounts. However, Nate tells the Italian that he plans to keep the codes, pay back Weibe, and then bring down Moreau on his own. He tells her that if she comes after team, he'll come after her.

Once Nate leaves, the Italian calls her superiors and tells them that Nate is now working on his own to bring down Moreau, and their hands are clean.

Back at the bar, Nate finds Sophie nervously waiting for him. She warns that it's a bad idea to make an enemy of the Italian, and now they're choosing to go after Moreau. Nate agrees, but says that bringing down people like Moreau is what the do. Sophie agrees and the share a toast to victory.

The Ho, Ho, Ho Job

Season 3 Episode Number: 42 Season Episode: 14

Originally aired: Sunday December 12, 2010 Writer: Michael Colton, John Aboud

Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Wil Wheaton (Colin "Chaos" Mason), Dave Foley (Eben Dooley Jr.),

Charlie Brewer (Crooked Santa), Mark Lewis (III) (Frank), Beau Brousseau (Guard #1), Matthew Smith (IV) (Annoying Kid), Leah

Rachel (Secretary)

Summary: The team comes to the aid of a mall Santa who was framed for alcoholisms and fired by an axil average Hayrang when they so after the

holism and fired by an evil owner. However, when they go after the owner, they discover he's involved with one of their old enemies in a

credit card scam... and there's a crime within a crime.



At the office, Parker is trying to find a weather station that predicts snow, and insists that it isn't Christmas without snow. Nate goes down to the bar to drink, and Parker comes over to tell him they have a client they can't turn down: Santa Claus.

The mall Santa, Frank, explains that his boss, Eben Dooley Jr., framed him for drinking on the job and had him publicly

dismissed. He insists he hasn't drank in years and wants his reputation restored. Dooley has fired all of the old Santas and has hired criminals to replace them. Frank runs the Toys for Tykes drive every year, and figures that Dooley framed him since he couldn't fire without cause. Nate tells him that they'll talk it over, and Frank gives him a candy cane as he leaves. Parker is eager to take the case, and insists that they can't turn Santa away.

Alec goes to the mall as a substitute photographer and takes photos of the new Santa at the North Pole station. Meanwhile, Nate and Sophie go shopping and Sophie notices a bracelet. He suggests that he could get it engraved and asks for her real name, but she refuses to give it. Nate approaches Dooley in the mall as a developer, while Eliot goes to Dooley's office as a deliveryman and distracts the secretary so Parker can break in. She confirms that Dooley drinks heavily, and framed Frank using his own bottle of Scotch. Meanwhile, Nate tries to convince Dooley he can improve business, but Dooley isn't interested.

Back at the office, Parker is playing Christmas music and making gingerbread houses for the briefing. Alec explains that Dooley inherited the mall and has run it into the ground ever since. It's on the edge of bankruptcy and Dooley has major gambling debts. He's on a flight to San Lorenzo on Christmas Eve. Alec has used facial recognition software to confirm that the new Santas are all ex-cons. Nate figures it's an insurance scam. The new crooks will rob the mall, while Dooley is in San Lorenzo with an alibi. He tells Sophie to keep Dooley off the plane and everyone else to infiltrate the mall.

Eliot ends up working the North Pole station as a new Santa. One of the kids complains that the North Pole has been moved, and Eliot tells him to get lost. Parker as Santa's assistant tells him to get into the Christmas spirit. Nate and Alec are in the van, Lucille Two, and use an EMP

gun to take out the car of the chauffeur taking Dooley to the airport. Sophie steps in as chauffeur. As they go, Sophie talks about the Christmas preparations and uses vocal prompting to get him to call his accomplice. Alec can't rack the signal, and Eliot checks the break room and confirms that Dooley isn't talking to his new Santas. They wonder if Dooley is working with someone else.

Dooley complains to his accomplice about how he's on the line, and tells Sophie to hurry. She releases his safe belt, accelerates the car, and runs it into a concrete barrier. Dooley is knocked out in the crash.

Eliot talks to the new Santas, who suspect him at first until he claims that Dooley hired him for the job. They put him at a charity donation bucket, and Eliot complains that he wants to take out the bad guy snow. Eliot tells him that he'll have plenty of time later. As they talk, they're unaware that someone is watching Eliot on the monitors.

When Dooley wakes up at the hospital, Sophie is there and suggests that the universe has a plan for him. He insists that he's beyond saving, but Sophie disagrees. Dooley hits the control for more morphine.

Nate and Alec come to see Eliot, and they realize that donors can use credit cards. When Alec takes a photo, he detects a RFID signal coming from a nearby wreath. Parker confirms that they're at every entrance, and Nate realizes that Dooley and his people are stealing identity information from people using their credit and debit cards. Fraudulent charges won't show up until well after Christmas Eve, giving Dooley a gap to steal millions of dollars. It would take a skilled hacker to pull it off, and Nate calls Sophie to have her get Dooley to call it off.

Sophie calls Frank and asks him to come to the hospital. He arrives in full Santa regalia, and a drugged-up Dooley mistakes him for the real thing. Frank tells him that they know about the credit card fraud, and Sophie tells Dooley to call his hacker. However, the hacker calls and asks for Sophie by name. The hacker introduces himself: it's Colin "Chaos" Mason, who tried to kill her. He knows the rest of the team is listening in, and boasts that it was easy enough to get out of Federal prison where they put him. The new Santas have all disappeared, and Eliot confirms that they're gone. Chaos assures them that there's nothing they can do to stop him, and he then steals Alec's EMP gun from the van, shorts out Lucille Two, and drives away.

The team takes out the RFID satellites, but Alec confirms that Chaos is using a trunk line to pick up the credit card transmissions. Chaos pulls the trigger and they have to turn off the trunk line at the Yakamoto Building. It's a major government facility, and the team gets together to break in and shut down the trunk line.

Nate and Sophie poses as a bickering couple to distract the front desk guard. Parker drops down the elevator shaft with Alec. Eliot, posing as Santa, gets the front desk guard's security card from Nate, and then takes out the guard in the monitor room. He then shuts off the alarms to the server room so that Alec and Parker can get in and shut down the trunk line.

The team goes back to base to celebrate, but Nate realizes that law enforcement agencies are closing in on Yakamoto. They realize that they also shut off the line to the nearby Federal Bank Depository.

At the mall, Chaos and his Santas confirm that the depository is now wide open.

The team argues about who is blame, and Nate finally admits that he was the one who failed to do his job because he didn't anticipate Chaos. He apologizes for not taking the entire situation seriously. Chaos went to Dooley and got him to sign onto the credit-card scam, got Frank fired, and convinced him to go to Nate to get help. Nate says that they'll have to come up with a plan en route.

Chaos and his Santas enter the abandoned pedestrian tunnels beneath the North Pole station at the mall, and go to the wall adjoining the depository. Once Chaos confirms the motion sensors are off-line, he has his men cut through the wall.

The Leverage team arrives outside the depository and Nate realizes that Chaos is using the pedestrian tunnels from the 60s. Eliot remembers the annoying kid who mentioned that they moved the North Pole, and figures the entrance is underneath it. They get there and discover that Frank and Dooley are running the Toys for Tykes program after all. Dooley has the Christmas spirit at last. Nate sends Eliot after the bad Santas while the rest of them do some shopping.

Eliot confronts the Santas, who attack him while Chaos goes to the van. In the fight, a steam pipe gets broken, and the Santas use the steam as cover to escape. Nate says he'll take care of things.

The Santas emerge from the North Pole entrance and find the kids waiting for them. As the FBI arrives, the bad Santas discover that there are toys in their bags, rather than stolen money. They don't know that Parker, Sophie, and Alec got presents from the stores, and then went down into the pedestrian tunnels and switched bags when Eliot "accidentally" broke the steam pipe. Parker poses as an undercover agent and tells the FBI where they can find the money, and has them wait until the kids leave. The bad Santas hand out their presents, and are touched when the kids thank them. The annoying kid spots Eliot, who gives him a hard-to-get toy and tells him not to tell anyone what he did.

Chaos emerges into a basement tunnel, only to find Alec and the FBI waiting for him. Alec planted a bug on him back in the tunnels so they'd know where he was coming out.

Later, the team celebrates back at the bar, and Nate and Sophie say that they got teams for everyone. They give Eliot a samurai sword, Alec a Prototype 7, and Parker a bundle of nonsequential bills. As everyone enjoys their new gifts, Nate gives Sophie a present: the bracelet, with "Your Name Here" still on. In return, Sophie writes down her real name and gives it to Nate. It begins to snow outside and Parker goes outside to celebrate her white Christmas.

The Big Bang Job (1)

Season 3 Episode Number: 43 Season Episode: 15

Originally aired: Sunday December 19, 2010

Writer: Geoffrey Thorne (I), Chris Downey

Director: Marc Roskin

Show Stars: Aldis Hodge (Alec Hardison), Beth Riesgraf (Parker), Christian Kane

(Eliot Spencer), Gina Bellman (Sophie Devereaux), Timothy Hutton

(Nathan "Nate" Ford)

Recurring Role: Robert Blanche (Lt. Patrick Bonnano), Elisabetta Canalis (The Italian)
Guest Stars: Timothy Carhart (General Elias Atherton), Goran Visnjic (Damien

Moreau), Geoffrey Blake (Chapman)

Summary: The team go after Moreau when he finances the production of an EMP

bomb which he plans to sell to international terrorists. To get close to the financier, Eliot has to reveal his past... when he was a killer for

Moreau.



In a parking garage, Nate is summoned to meet with the Italian Woman. She warns him that Damien Moreau is coming, and Nate has to begin his plan now.

At the DOD off-campus research lab in Langley, Yasmin is on the phone to her friend Marcy, saying that General Atherton has been avoiding her. Her phone goes dead and masked men break into her laboratory. She tries to hide but they find her and take her out... just as the lab blows up. Parker, Eliot, and Alec unmask and tell her that they're saving her life.

At the bar, Yasmin thanks them for saving her, and Nate explains that

Damien Moreau wants her dead. They believe the attempt on her life has something to do with her project for General Eliza Atherton. Yasmin is surprised, and says that all they were working on was a battery.

Atherton is meeting with his scientific team, led by Bixby, and tells them to finish up the project without taking a break for Yasmin's funeral. He warns them that if they don't finish it, they're fired, and they won't like the severance pay. Moreau arrives in the country and calls Atherton, and tells him to finish Ram's Horn or else.

Alec and Parker go over Yasmin's plans for the battery. Nate sends her to go to Detective Captain Bonnano, and gives her an envelope. Sophie informs them that Moreau is running an auction in Europe for a "Ram's Horn." They realize they can't go to the Feds because Atherton has political cover. Eliot arrives and informs them where Moreau is, and insists that Atherton was in black ops. He doesn't want to cross paths with him. Nate has Sophie figure out a way to get them into Atherton's DOD lab, and they're off to steal the Department of Defense.

Bixby assures Atherton that the project will work. Nate arrives as a legislative liaison and says that they have to get out before Sophie arrives. Sophie arrives to see Atherton.

Alec and Eliot go to the pool at Moreau's hotel, and Alec passes himself off as the head chef to bring food for Damien. Once in, he'll claim to be the middleman for a new bidder. Eliot intimidates

his way in along with him, using his own name. Once they're alone, Alec wonders why he's using his real name. Eliot tells him to stick close because it's going to become messy.

Sophie comes in posing as a Congresswoman with Parker as her aide. As Nate calls him over, Parker steals Atherton's wallet. Nate tells Atherton that Sophie can make trouble and tells him to play along. As they go to check the lab, Sophie steals Atherton's cell phone and asks if Parker can stay there, and Nate offers to keep an eye on her.

Moreau's men bring Eliot and Alec into the pool where their boss is with some women. Moreau's bodyguard, Chapman, recognizes Eliot and has his men draw on him. Moreau comes in and addresses Eliot as an old friend.

Parker and Nate search Atherton's files, but there are too many to easily search. Nate uses Atherton's number to call Bixby, impersonates Atherton, and asks him to text the phone numbers.

Chapman's men handcuff Alec to a chair, and Moreau tells him not to take it personally. He figures that Eliot is on a retrieval job, but Eliot says he's there to bring Alec in so he can make his offer. Alec offers a bid on behalf of his client, but doesn't want to identify his client. Moreau shoves him into the pool and asks Eliot that he doesn't work with strangers. Eliot says that he's there to vouch for them, but he won't identify them. They're international buyers, so the item will leave the country as soon as they make the purchase. Moreau considers... and finally tosses the keys into the pool. Alec frees himself and coolly asks what message he can take back to his clients, and Moreau admits he likes him. As they go, Alec says that he managed to buy himself time by sucking air out of the chair's pneumatic. He figures that's why Eliot didn't come to rescue him. As the women come back in, one of them is the Italian, working undercover.

Eliot and Alec meet with Parker, Sophie, and Nate in the park, as they go over their plans. Eliot says they're in, but Alec insists that he tell them the whole thing. Eliot admits that he's been trying to figure out a way to get them around Moreau because he's too dangerous for them to take on. He tells the team that the worse things he ever did were for Moreau, and he'll never be clean of that. When Parker asks him what he did, Eliot tells her not to ask because he'll tell her the truth, and he doesn't want to. The team accepts that for the moment, and then Nate asks why Moreau is waiting until the next day to tell them the details on the auction. Eliot explains that Moreau wants him to do something first: kill Atherton. Sophie insists that Eliot isn't that man any more, but Nate says he may have to be so they can get in. Alec goes over the plans and realizes that the "battery" is actually an EMP bomb, similar to the cannon that he built. It can affect an area the size of a city, and could take out planes, cars, and hospitals. Atherton will give it to Moreau, and Moreau will auction it off to the highest bidder. Nate says they'll stick with the plan and get into the auction, and tells Eliot to kill Atherton.

Chapman drives Eliot to Atherton's home and provides him with an untraceable gun. Eliot refuses to use a gun and that Moreau has never had a problem with how he does thing. They watch as Atherton says goodbye to his daughter, and Chapman admits that he wanted to kill the entire family. Eliot gets out of the car and hides in the back, and Chapman follows Atherton as he drives. He finally pulls over and tells Atherton he has a flat, and Eliot breaks the general's neck, gets in the car with Chapman, and drives away.

Nate and Alec take the "body" to the morgue, and then tell Atherton that Moreau wanted him dead. Alec provides another body and Sophie poses as Atherton's wife to identify the body. Nate then tells her to use Atherton's ID to steal the bomb from the lab, place it at the auction, and then they can place Moreau at the scene and have the Feds arrest him for treason.

When Moreau gets word that Eliot has made the kill, he calls to tell him that his clients have a buy-in at the auction, and it starts in one hour.

Sophie directs Alec into the secure area at the DOD lab, using Atherton's ID. However, one of the security guards hears that Atherton was reported dead, and the security officers pick up Atherton's badge on the security system. They track the signal and grab... Bixby, who is unaware that Parker is also in the lab and switches Bixby's ID for Atherton's. The guards track Bixby's ID to the fifth floor.

Parker and Alec break into the top-secret lab to find the bomb. However, it's gone. They notify Nate as the security alarms go off.

Nate and Eliot go to the address for the auction. They find the Italian, bound and gagged, and the doors close.

Alec gets a trace on the bomb from an EM signal on Yasmin's battery and he, Parker, and Sophie drive to the find it. Meanwhile, the Italian explains that she was undercover and men in her organization betrayed her. Nate unties her and they try to get out as Moreau's men come in.

Alec traces the bomb to a moving freight train, and Parker comes up with a way to get onboard. She warns that Eliot won't like it.

Moreau calls Eliot and tells him that the Italian didn't talk, so he sent some men to continue the interrogation.

Parker and Alec get on a bridge above the railroad tracks.

Moreau's men close in on Nate, Eliot, and the Italian. They get between the trio and the door, and Eliot asks the Italian if she can take down Moreau. She assures him that she can, and Eliot picks up a gun. Nate tries to stop him, but Eliot tells him to get the Italian out. He opens fire and draws the fire of Chapman and his men, while Nate and the Italian get out.

Parker and Alec leap aboard the train and run across the tops of the cars to the one where the bomb is located. The drop in, take out the guards, and find the bomb bolted in for transportation. Alec asks her to get the access panel open. He sets the battery to overload, but warns that if he does it wrong, the EMP pulse will go off in Washington and kill thousands.

Eliot steps out into the center of the warehouse, and Chapman's men hesitate and then prepare to open fire. Eliot runs at them ducking the bullets and sliding along the floor. He takes out several of Chapman's men, and then sets off a fuel tank.

Alec uses Parker's taser to overload the battery. They get out as the bomb explodes.

As Eliot surveys the wreckage, Chapman gets the drop on him from behind. Eliot turns and then fires before Chapman can shoot, taking him out.

Sophie picks up Alec and Parker, and Parker says she's in the mood for pretzels. As Sophie drives away from the police, Alec tracks Moreau, who is taking a flight to San Lorenzo. At the hanger, Nate and the Italian arrive, and Nate tells him that they took care of the bomb. He says that Moreau's buyer won't be happy, and then calls and tells Yasmin to give Bonnano their file on Moreau's crimes. When Moreau says that Nate has no proof, Nate agrees but says that he's framing him for the Italian's crimes. He kept copies of Moto's diamond smuggling on behalf of various governments, and changed the money so it went to Moreau's accounts. The governments will now use Moreau as their fall guy.

As Nate explains that he's the person who has been taking on Moreau for the last few months, Eliot arrives. Moreau has one shot... and shoots the Italian. He gets aboard the plane, and Nate tells Eliot that he has other plans for Moreau. Eliot chooses to help the Italian rather than go after Moreau, who escapes the country.

As the team meets back at the hanger, Eliot tells Nate that the rest of the team doesn't have to know what he's done. Nate says he doesn't know what he's talking about. As the others arrive, the Italian tells them that they're free and the job is over. Moreau is safe in San Lorenzo, a small European country with no extradition treaty. As they go, Nate tells the team that they're going to finish the job.

The San Lorenzo Job (2)

Season 3 Episode Number: 44 Season Episode: 16

Originally aired: Sunday December 19, 2010 Writer: John Rogers, M. Scott Veach

Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Elisabetta Canalis (The Italian)

Guest Stars: Gilberto Martin Del Campo (Michael Vittori), Tim Blough (General

Flores), Alastair Duncan (President Ribera), Goran Visnjic (Damien

Moreau)

Summary: After his plans in the U.S. are thwarted, Moreau goes on the run and

takes refuge in the country of San Lorenzo, where he has bought President Edwin Ribera. To take down Moreau, the team seeks to undermine Ribera by backing his opposition in the upcoming presidential

election.



In San Lorenzo, Nate enters an office, President Edwin Ribera attacks him, and Damien punches Nate. He asks if Nate ever thought he had a chance, and Nate admits he didn't.

One Week Earlier

At the bar, the others figure that Moreau is done. However, Nate figures that Moreau will be back, and asks them to help him get rid of Moreau for good. The team agrees and Alec runs the briefing on San Lorenzo. Moreau has millions in the San Lorenzo banks even if his international funds are tied up. Nate warns that there's no con they can run that

Moreau won't see coming. Eliot has a contact in San Lorenzo, Flores, who explains that San Lorenzo has been struggling toward democracy. However, Moreau backed a minor officer, Ribera, who has now become the incumbent candidate. Flores is in hiding because he's the candidate running against Ribera. As they talk, the team can only watch on the teleconference link as men break in and capture Ribera. Moreau comes on the line and explains that he hacked the line using Duberman's Manticore technology. He thanks the team for contacting Flores so he could track them down, and admits that they can't kill Flores until after the election. Afterward, Flores will have a car accident. After Moreau ends the transmission, Nate makes a call and speaks in Italian to someone.

The Italian greets the team as they arrive in San Lorenzo. She provides them with cover identities, but warns Nate that they'll never Moreau out of the country.

Nate, Sophie, and Alec arrive at the parliament building and Nate immediately takes command as a political consultant hired by Flores before he went to jail. The only remaining candidate, school teacher Michael Vittori, says that he hasn't been arrested because he's too far behind. The team is well aware of that, and Nate assures Vittori that he's the leader that the people of San Lorenzo need. Inspired, Vittori tells his team to go to work.

Moreau meets with Ribera and tells him to sign the banking papers he needs. Ribera is worried about Vittori, but Damien insists that Vittori's candidacy will provide them with cover for the UN inspections. Vittori is preparing for a press conference, complete with a speech that Nate has provided. Meanwhile, Parker and Eliot are searching "The Tombs," part of the tunnels beneath the Presidential Building. There's no way to get him out without it being loud or messy. They find a steam pipe and Eliot starts unscrewing it.

Vittori stumbles over Nate's speech, and Nate and Sophie lead a round of applaud. When the press starts asking him questions, he hastily leaves. Moreau, watching, comments to Ribera that the speech was too good. As they watch, he sees Sophie talking to Vittori on the news broadcast and recognizes her. Vittori returns to the stage and the press ask if Sophie is his girlfriend or a hooker.

In Flores' cell, the toilet starts to bubble. A plastic package containing a cell phone floats up. Flores answers it and Eliot tells him that they're trying to work his escape. Flores refuses to leave without the other prisoners, members of his cabinet, and notes that Eliot would do the same for his team. Eliot calls Nate, who admits that things are going bad. Sophie goes up on stage and introduces herself as Vittori's fiancé. Alec checks and tells Nate that the Internet is going crazy over Sophie. Moreau shows up and explains that he's a banker, and he buys politicians. As Moreau starts to take him away, Nate warns that Alec has hacked the security feeds, and will broadcast any arrests to the UN inspectors. Moreau tells him to make it interesting and leaves, and Alec notes that he hasn't hacked the security feeds yet... and goes to do it.

Back at campaign headquarters, Alec tells Nate that they're ten points up, but Nate says it's not enough. He tells Parker and Eliot to start looking at their other plan. Next, Nate talks to Vittori, who is worried that they're lying to the people. Sophie tries to convince him that it's worth it to beat Ribera, and sends him out to give his workers a pep talk. She warns Nate that it won't be easy.

Sophie starts going out in public with Vittori, giving him grooming and posing advice. The schoolteacher starts to overtake Ribera in the polls, and Alec bypasses Ribera'a control of the media to conduct an over-the-top viral campaign. Nate isn't convinced, until children start screaming when they see Ribera. On the day before the election, Nate has Eliot poses as an animal rights activist claiming that Ribera held dog fights at his home. Vittori isn't happy with what Nate's doing. Meanwhile, Ribera wonders whether to drop out of the debate, but Moreau insists that he'll bury Vittori.

As they prepare for the debate, Vittori admits that he's uncomfortable. Sophie explains that the key is to make sure that the people have two choices, and he wants to make it easy for people to say yes to him. She sends him out onto the stage and the debate begins. The Ribera-controlled press gives the President easy questions. However, as he takes a drink of water, Nate explains that he had Parker shake Ribera's hand earlier, steal his watch, and put nicotine cream on it. It appears that he's been drinking, and Vittori follows Sophie's advice and gets a round of applause. Damien watches from the sidelines, and sees Nate backstage.

Afterward, Alec informs Nate that the election is dead even. However, Nate warns him that Moreau will kill them the second that the polls close.

On the day of the election, the candidates cast their votes and Ribera wishes Vittori luck. Nate sends Alec to initiate their secondary plan, and tells Sophie to cut Vittori loose in case Ribera and Moreau send their men against him. Sophie hesitates to abandon Vittori.

In the Presidential office, Moreau worries that Vittori could win. Ribera admits that his security forces may have trouble quelling a full-scale riot. In response, Moreau notes that the government forces also handle security for the candidates.

The election is announced in favor of Vittori. Ribera and Moreau are surprised to hear Flores making a statement that he has been released now that Vittori is in office. Ribera and Moreau hear it, and Ribera tells his men to eliminate first Flores, and then Vittori. As Nate sees the increased activity, he warns the team that they're hot... and Ribera's security men capture him. More security men arrive to take Vittori out, while Moreau locks down the press to keep further election announcements from going out.

The security men bring Nate in to see Ribera, who attacks him. Damien asks how Nate thought he could pull it off, and Nate admits he didn't stand a chance.

Sophie comes to rescue Vittori, who has no idea he was being arrested. She gets him into the crowd and speaks out against Ribera, and then leaps in the way as two government soldiers open fire on Vittori. The bullets hit Sophie, killing her as the press broadcasts the entire thing.

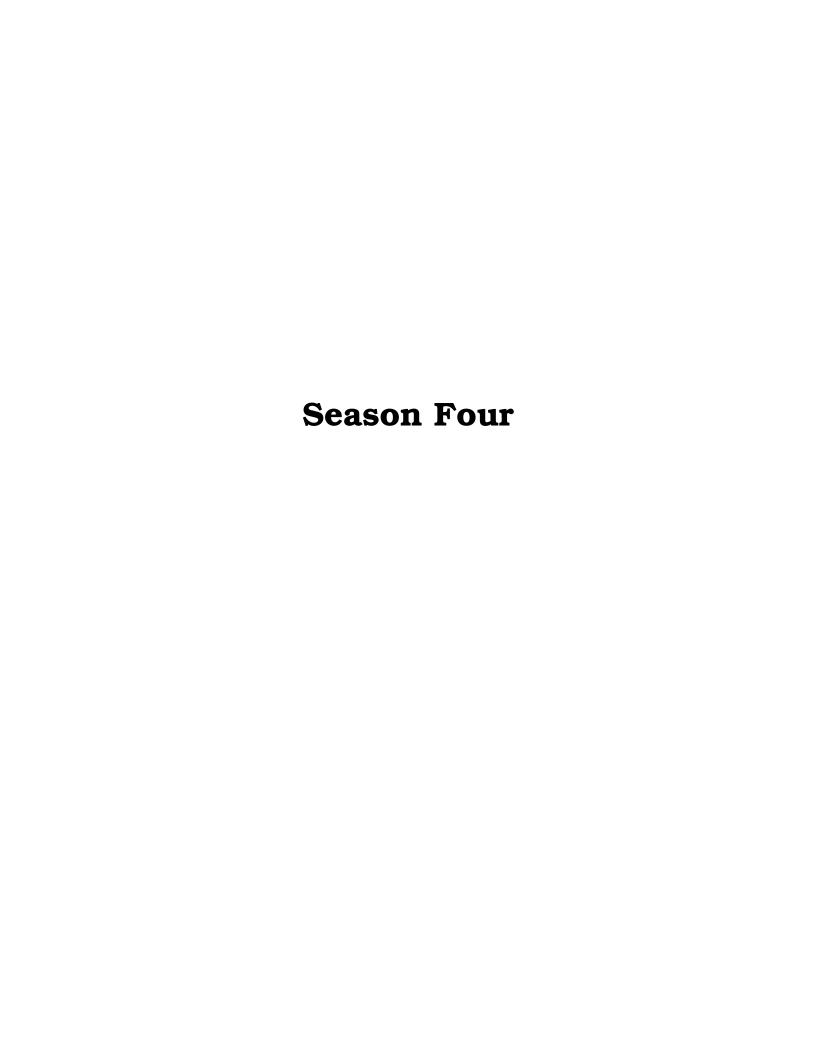
Ribera has no idea what is going on, and assures Moreau that he didn't order the attack. Moreau insists he can still keep Ribera in office, and Nate gives Ribera a warrant for Moreau's arrest. He tells Ribera to sign it. When Moreau asks what he's up to, Nate explains that he's a thief... and he stole the election. The people of San Lorenzo go out onto the streets and celebrate. News broadcasts report that an e-mail has come out declaring Vittori the winner, thanks to Alec. Moreau had no chance of shutting down the press, who are reporting rumors because he's not releasing the news. Flores is on the news, much to Ribera's surprise. He calls his men but gets no answer. Nate explains that they stole his security men. Parker got into the Tombs via the steam vents and freed Flores and his men. When the security forces arrived, Eliot and Alec were among them in disguise and took them out. Eliot and Flores then faked the assassination on Sophie, strengthening Vittori's resolve. When the police came to arrest him, they switched sides and supported him.

Moreau tells Ribera not to lose his nerve, and Nate says that the president could fight the people. However, it's going to look like a fix no matter what, and running the country will be a pain in the ass. However, if he's retires with a pension and an estate, he'll be out of it for good. Ribera ignores Moreau and Nate suggests that the president take Moreau's villa. He's glad to point out that the government can seize any citizen's assets. When Moreau points out that Flores and Vittori are honest men and won' go for it, Nate turns to Ribera. He has his men take Moreau away. Flores and Vittori arrive and Ribera tells them that he's conceding, and starts discussing the terms of his retirement.

Moreau is taken to the Tombs. The Italian is there, and Moreau begs him to extradite her. She notes that San Lorenzo doesn't acknowledge extradition treaties, and walks away with Nate.

Later, Vittori attends a shrine dedicated to Sophie, while Flores takes on the role of advisor and minister within the Parliament. Sophie meets with Nate and admits she's happy that she'll be on the new currency. Nate admits that they're a good team, partners in crime, and Sophie says that now they have a real relationship as friends. He invites her out for a friendly drink.

As Alec, Parker, and Eliot prepare to leave, Alec and Parker collect some souvenirs. Eliot goes to find Nate and gets no answer. He busts in the door and finds Nate in bed. Nate admits he was out late drinking. Eliot tells him that things are back to normal and leaves... unaware that Sophie is in Nate's bed beneath the covers.



The Long Way Down Job

Season 4 Episode Number: 45 Season Episode: 1

Originally aired: Sunday June 26, 2011 Writer: Joe Hortua, John Rogers

Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Cameron Daddo (John Drexel), Haley Talbot (Karen Scott), Doren

Elias (Hans Strausse), Alan Ariano (Hiro Miyashta), Vladimir Tevlovski

(Dmitri)

Summary: The Leverage team must scale a mountain to find the corpse of their

client's husband and recover vital evidence that will reveal a finance company's fraud. However, things take a turn for the worse when a storm moves in, mercenaries storm the mountain, and Parker and

Eliot are trapped in a crevasse.



Alan Scott is on Mount Kibari, Alaska, and recording a message to his wife Karen.

Sometime later, Elliot arrives at the Kibari basecamp and meets with Nate. He complains that they had agreed to lay low for two weeks after San Lorenzo, but Nate explains that they have a narrow window of opportunity.

Nate meets with the client, Alan's wife Karen, and explains that Alan was killed during a storm while mountain climbing. He had created a small-business loan company and partnered with Merced Financial Services. The owner is John

Drexel, a multi-million-dollar CEO who thrives on racing cars and climbing mountains. When he learned that Alan liked to climb, he took him expeditions. However, Alan learned that Merced was buying up foreclosures by the thousands and hoping the owners wouldn't fight them in court. The courts would have stopped Merced if someone brought them evidence, but after Alan died, someone broke into the Scott home and took all the evidence. However, Karen says there was one piece of evidence that Merced might have overlooked.

Nate and Eliot enter the main tent and find a rich expensively-decorated interior. Sophie arrives and Nate pointedly avoids talking about how they ended up in bed after San Lorenzo. Parker and Hardison come over, and Sophie complains that Nate took the job without consulting with them. The mountain is reopening that day, since it has been shut down during the storm three months ago when Alan was lost. Nate hopes to find the notebook that Alan had on him with the written evidence that Merced was up to something crooked. Drexel arrives and Nate explains that it's a race to find the notebook before Drexel does.

Outside, Hardison gets access to the communication systems so that he can monitor all communication. Nate explains that Drexel and his team had to get permission to explore the mountain, so they'll go in ahead without official sanction. Alan's parka had a GPS beacon so they can track him using a handheld receiver. Hardison sets up in the Internet café tent, while Sophie distracts Drexel.

Drexel talks to the gathered executives and claims that he's doing the climb to honor Alan. Meanwhile, Eliot reminds Nate that the symptoms of high-altitude sickness are similar to those of alcohol withdraw, and that Nate can't con a mountain. Nate insists that he'll be fine. Meanwhile, Hardison suggests to Parker that he go up with the mountain with her to keep an eye on her, and she wonders if it's going to become a "thing." He insists that it isn't and Parker walks off with Eliot.

Nate discovers that Karen has arrived. She insists that she's the best person to find their husband's body, but Nate warns that if Drexel sees her, he'll know that something is going on. Hardison discovers that Parker and Eliot are heading past a point where they can't get a visual signal, and they'll have to bring the notebook back physically. Sophie calls in and warns them that she needs the personalities of the people going up the mountain. Karen provides her with information on the various teams: the Germans, the Japanese, and the Australians. She's surprised that the Japanese are there, as they are typically in the Alps, and they're Drexel's main competitors. Sophie asks Hardison for a Paris phone number, and she asks for Nate's help. He insists on staying in the Internet tent.

Sophie takes a picture of herself and sends it to him from the Paris number. She then slaps him and starts to walk away. He says that they've never met, and Sophie claims that they met for sex. When he says that he doesn't have her number, he checks his cell phone and discovers the phone number and photo, and Sophie tells him to buy a drink so he can remember.

Parker and Eliot continue up the mountain and find an abandoned tent. Hardison confirms that it's a supply depot, one of several scattered around the mountain. Hardison provides them with the high-camp coordinates of Alan's last location, but doesn't pick up the tracking signal. He wants Nate to send up another receiver, but Nate he can't spare anyone. Eliot finds a boot print and informs them that a Russian commando is on the mountain.

Nate updates Sophie via earbud about the new developments. She notices that he's texting someone, and Hardison confirms that Drexel sent a text to Miyashta. Sophie asks Nate for suggestions, but he realizes that Karen has left with the second receiver. Nate insists on going after her, and tells Hardison to discover the financial connection between Drexel and Miyashta. When Sophie and Hardison both object, Nate ignores them. Meanwhile, Sophie goes over the information and realizes that it's a company buyout. The basecamp is the perfect place for secret negotiation. Drexel is going to sell the company to the Japanese, and the country's stricter privacy laws will prevent anyone from uncovering Drexel's scheme.

Sophie tells Hardison to shut down Drexel's phone and internet access and then approaches Hans and complains about the buyout. As he starts talking to the others, Sophie tries to call Nate.

On the mountain, Nate approaches the supply camp and uses the oxygen to revive himself. Hardison confirms that Karen has reached the coordinates... and gone past them. Hardison confirms that Alan's location is way off and figures that something crooked went on the night of the storm. Eliot and Parker reach the spot but find nothing... until the snow covering a crevasse breaks beneath them, dropping them in. Hardison loses their signals and tries to contact Nate, only to discover that he's off the grid as well.

Nate finds Karen, unconscious, and administers oxygen. However, he quickly collapses next to her from high-altitude sickness. Karen wakes up and drives him to the high camp, and she explains that she twisted her ankle and kept moving, only to hyperventilate. She admits that she was angry because she never got to say goodbye, and that it wasn't fair. Nate sympathizes and admits that anger is better than grief, and anger is what keeps him going. However, he warns Karen that she can't let the anger take over so that she always tries to beat something. When she wonders what happens then, Nate says that eventually you run into something you can't beat, and our luck runs out.

Parker and Eliot wake up and find Alan's corpse. He broke his leg in the fall, and the walls of the crevasse cut off his beacon signal. Eliot gets his notebook and starts to leave, but Parker insists on getting Alan's body out as well. Eliot hesitates for a moment and then agrees.

Hardison tries to contact everyone without success, and tells Sophie that the Germans are buying up Merced stock. Sophie approaches Miyashta and claims to be a business reporter, and asks him about the buyout. When he feigns ignorance, Sophie suggests that he check the stock prices. He does so and meets with his people.

Parker confirms that there's another message on Alan's cellphone, but Eliot says that it's for Karen. He has Parker climb up and then belay him.

Hardison picks up Nate's and Karen's signal, but warns Sophie that there's a storm moving in. Drexel grabs her and demands to know what is going on. Sophie tells him to check his stock prices, and he realizes that Miyashta and the Germans are pulling out. Karen and Nate come in, and Sophie hugs Nate and then tells him the con she's running so he can play along.

Eliot points out that it's going to be difficult to get Alan's body down the mountain, but Parker insists. As she starts up the rope, it snaps. Eliot says they have no choice but to take the rigging rope off of Alan's body. Parker insists that she needs to do the right thing and take Alan back to his wife, just like the others would.

Nate bluffs Drexel and claims that he has the notebook, and says that his people are planning to profit from Miyashta's announcement. He asks Drexel to stall and the CEO agrees, but demands to see the notebook when he comes back.

Eliot points out to Parker that it's a good thing they found Alan, because the others would have gotten themselves trying to get Alan out. Parker wonders if that makes them good or bad, but Eliot simply says that it makes them themselves, and she can take that however she wants. Before she goes, Parker wants to play the last message and see if there's something Alan wanted done.

Once they get out, Parker and Eliot contact Hardison, who breaks into tears. They play back Alan's last message.

Nate points out to Sophie that he told her to stall, not set off a multi-company buyout. Hardison calls Nate and says that he has to hear the message from Alan. As Nate goes to meet him, Drexel punches him and demands the notebook. When Nate stalls, Drexel realizes that he doesn't have the notebook. He tells Nate to have his people turn over the notebook to his man, Dmitri, and they'll give them a ride down the mountain.

Parker and Eliot reach the supply depot and find a snowmobile parked nearby. One of the Russians emerges from beneath the snow, grabs Parker, and demands the notebook. Parker tells Eliot not to hand it over, but he takes out the notebook and tosses it to the commando. The man releases Parker and uses a flare to burn the notebook, and then leaves on the snowmobile.

Drexel comes to see Hardison and mistakes him for the operator. He calls the commando, Dmitri, who confirms that he destroyed the notebook. Once Drexel leaves, Hardison tells Nate what's happening.

Drexel reassures Miyashta that the deal can go through. Nate and Karen come in, and Hardison plays Alan's last message from the crevasse on the monitors. On the recording, Alan says that Drexel cuts his rope and let him fall. He's unaware that Parker slipped the cellphone onto Dmitri when he grabbed her, and set it to transmit. When Dmitri comes in, Drexel realizes that the phone is on the commando. Parker and Eliot arrive with the park rangers, who take away Dmitri and then Drexel. When they ask Hardison how the signal has continued, Hardison explains that Alan set it to send the email as soon as it could make a connection. On the recording, Alan tells Karen that he loves her. He says that he's not on the mountain, but next to her no matter where she is. As the message ends, Eliot tells Parker that she brought Alan back to Karen after all. Hardison comes in and Parker hugs him.

Back in Boston, Parker warns Hardison that whatever they have won't be normal, and Hardison is okay with that. Eliot congratulates Sophie on her opening with Drexel. She describes all the tells she got from Drexel that made her sure she'd forgotten the woman she pretended to be. As they eat, Nate comes in and points out that they're all together again. Sophie talks to him and they both agree not to discuss what happened between them or tell the others. As he walks away, Sophie says that it's silly for him to pretend that he doesn't know her real name. Nate says that if he does, the others will figure out that something has changed. As he does everything she just described about Drexel, Sophie realizes that he doesn't remember what happened.

Hardison finds a passive bug in the lamp and they realize that someone is taking a run at them. They admit that they've taken on a lot of people, and Nate points out that when you're that high up...it's a long-way down.

The 10 Lil'l Grifters Job

Season 4 Episode Number: 46 Season Episode: 2

Originally aired: Sunday July 3, 2011

Writer: Geoffrey Thorne Director: Arvin Brown

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Aldis Hodge (Alec Hardison),

Beth Riesgraf (Parker)

Guest Stars: William Russ (Morris Beck), Steven Flynn (Ray Hammett), Johanna

Braddy (Hayley Beck), Sam Wilson (Guest Star), Doug Brooks (Guest Star), James Martin (IV) (Bobby), Randy Schulman (Guest Star), David Rideout (William Cavender), Julia Brandeberry (Dr. Blaylock), Kevin

Carroll (Nervous Guy), Jana Lee Hamblin (Judy)

Summary: The Leverage team try to get close to a crooked CEO by attending his

murder-mystery party. But when the CEO turns up dead and Nate is set up for the murder, the team must switch tracks and find the real

killer.



It's a dark and stormy night at a manor, and Ray Hammett walks down the hall-way. He enters an office with a corpse lying on the desk, and Nate is seated next to it. Nate says that it isn't what it looks like, but Hammett doesn't believe him and accuses Nate of killing Morris Beck.

Three Days Earlier

Nate and Sophie meets with the new client, lawyer Judy, who explains that building designer Morris Beck is responsible for the collapse of three buildings by cutting corners. There's no chain of responsibility and Judy needs his original blueprints that he kept for certification.

Beck got her fired from her law firm and has buried her in motions. She needs the original schematics for her case or it will be dismissed in a week.

Later, Sophie and Nate arrive to see Beck, posing as representatives of Masaari Global. Eliot is working as a janitor in Beck's building. As they arrive at Beck's office, they overhear Beck's daughter Hayley asking Beck's VP of Development, Tom Case, for the loan of a company car after she totaled her own car. Tom tells her to talk to her father at the party. As Hayley leaves, Beck comes out to see him, and tells his assistant Potter to set up the murder-mystery party for the next night.

Nate and Sophie want Beck's company Beckworx to do construction in the desert and remain discrete. Beck already has a quote and Sophie offers to type in her e-mail address to send them. Hardison receives the transmission and creates a skeleton key. He sends it to Parker, and Eliot brings her in via a garbage can. She uses the skeleton key to access Beck's server room and inserts flash drives to copy the blueprints.

Later, the team meets and Hardison reveals that the blueprint files are coded. There are a series of numbers and they discover that they are GPS codes to Beck's manor on an isolated island. Nate figures that Beck keeps the numbers in the system and the blueprints at his manor.

There's no way in until Nate remembers that Beck is holding a murder mystery. Hardison can get himself, Parker, and Eliot in, while Sophie and Nate can get in as Beck's guests. Once they get there, Parker can get into the safe, they'll steal the blueprints, and they get out using the guests as cover. Each year Beck humiliates his competitors by inviting them to his manor to compete in a game of some sort, and this year the guests must come as fictional detectives.

The next night, Sophie, dressed as Irene Adler, arrives at the party and chats with Potter briefly. Case interrupts them but spots Hayley and goes to intercept her. Sophie checks in with the others, who aren't happy with the costumes she's chosen for them. The manor has its own power and suffers from occasional blackouts. The team goes to work and Nate and Sophie dance. She comments that he's been edgy since they took the job, and Nate admits that he's getting tired of ultimately accomplishing nothing when there's always another greedy businessman to take down.

A drunken Beck makes his first speech of the night. He insults one of the guests, William, who accuses Beck of rigging the previous year's game. Potter calls the murder mystery to order and collects all of the cell phones so no one can access the Internet and cheat. Beck insists that all of his competitors hate him and dismisses them as plodders. A drunken Beck has Potter take him to get his costume.

Marco Capriotti approaches Sophie and accuses her of stealing union work. He warns her to stay away from Beck because people around him tend to get hurt. Ray Hammett, a Salem police officer, tells Capriotti to take it easy. He then talks to Sophie and explains that Beck's presence and pull with the city fathers earns him police protection. Hammett flirts with Sophie and they dance.

Nate asks for an update from Eliot on their escape plan, but all Eliot has found is an antique motor boat. Hardison checks the power lines and determines that the system is prehistoric with no computers to hack. Nate tells him to focus and Hardison tries to make a pulse map of the systems to find the main control room and the state-of-the-art safe with the blueprints. Meanwhile, Parker walks off distances in the hallway and notices something unusual. Hardison finds a major power juncture and sends Parker to check it out. She goes there and finds Hayley and a young man kissing in the pantry room. Parker tells Hardison, who pinpoints another main power source. Nate tells him that he'll go after it.

A costumed Beck steps out onto the balcony and tells the audience he's going to give them a fair shake. Meanwhile, Nate and Parker both try to go to the juncture box. They argue until Parker finally gives in and steals a bodyguard's hat as a distraction. The lights go out and Nate catches a glimpse of someone struggling with Beck, throwing the businessman over the balcony. When the lights come up, Beck is on the floor, dead. Nate steps out and Hayley yells that he killed her father.

Sophie tries to calm everyone down, but Potter starts to call security. Stalling for time, Sophie tells everyone that the mystery has begun. Potter points out that the intended victim is still alive. However, Sophie claims that Beck's corpse is a dummy and that Beck planned something new and exciting. She tells them that no one is leaving until they solve the mystery. When a doctor offers to check the body, Nate comes down and insists that it's instant disqualification. Case doesn't believe their story, but Sophie says that he's also a contestant and has a chance at the \$100,000 prize. Eliot comes in and Nate says that he's the designated crime doctor and will provide them with more clues.

Eliot hauls the body awhile and Nate accompanies him. As Sophie says that anyone could be a suspect, Hammett steps forward and asks if she's a suspect. Sophie flirts with him again and says that there's another dance in it for him if he cooperates. Hammett checks the floor and finds real blood.

Eliot and Nate put Beck's body in the office. Nate assures them that he didn't kill Beck, and Eliot confirms that someone snapped Beck's neck before he hit the ground. After some consideration, Nate puts Sophie on crowd control while Parker and Hardison look for the safe. Eliot disagrees, warning that if they don't solve the murder, Nate will go back to prison.

Hammett comes to the office and Eliot goes out to see him. Sophie steps in and asks Hammett to come with her to help with clues. Eliot goes back into the office and figures that the killer can't get off the island. Meanwhile, Nate reviews what he saw and then asks Eliot to help him find the killer. When Eliot wonders how, Nate sends him down to act as a grifter to spot the killer based on what little he saw. He remembers seeing the killer holding something shiny and tells Eliot to

check to see if anyone has something like that in their pocket.

Eliot talks to Capriotti and warns him to stay away from Sophie. When the union leader picks a fight, Eliot knocks him down and confirms that he has a silver flask in his jacket pocket. Nate doesn't think that Capriotti took his problems with Beck personally, and has Eliot look for someone with a personal beef. Eliot considers Case.

Hardison keeps checking his pulse map, while Parker tells him that the dimensions of the house are wrong. She asks Hardison if she should worry about claustrophobia and then slips away when he's not looking. Nate tells Hardison that Eliot will find her while he focuses on the safe.

Hammett tells Sophie that he thinks Beck is really dead. She plays along and the officer insists on finding out what's going on. Hammett tells Sophie to stay close and she agrees.

Eliot sits down with Case and they talk briefly about Beck. As Case goes to get a drink, Eliot trips him and confirms that he has a cell phone on his pocket. Nate remembers that Case was on the floor immediately after the murder and isn't sure if the man could have killed Beck and got there in time.

Hardison runs into a guard and knocks him down. He runs into a dead end and Parker yanks him into a secret passage, which leads to the secret room with the blueprints.

Case talks to Eliot about how he wants Case dead. Nate remembers hearing a ripping noise and tells Eliot to check and see if Case's jacket has any rips. Eliot slams Case's head into the bar and knocks him out, and then confirms that there are no rips in the man's jacket.

Parker and Hardison leave the secret passage and inform everyone that they have the blueprints. Eliot warns them that Nate is still the likely suspect in Beck's murder. Nate takes out his earbud and then goes to the window of the office.

Hammett gets Sophie alone and accuses her of lying the entire time. He figures that she's in on whatever is going on, and explains that he took a photo of Nate and sent it to Interpol. They confirmed that Nate is a grifter and thief. Sophie denies everything but Hammett wants to know why she's keeping him away from Beck's body. He handcuffs her to a chair when she tries to flirt with him, draws a gun, and goes to deal with her partners. Sophie tries to warn Nate but gets no response.

Nate remembers more of the murder and how the power went out before the thunder crashed. He puts his earbud back in and tells them who killed Morris Beck. Hammett storms in and accuses Nate of murdering Beck. Nate says that he knows who the killer is, and says that everyone had a motive. Hammett figures that Nate had a motive as well since he was arrested for threatening an IYS CEO. In response, Nate explains that the killer knew about the secret passages. Since the killer knew Beck would be drunk, they got into position and planned to make Beck's death look like a murder. When Beck died, the power went out before the lightning struck. Nate figures that there are two killers, and that they cut the power at the main junction box in the pantry. Hayley wanted to get her hands on the family fortune before Beck lost it due to the lawsuits, so she convinced a lug to help her and then she pulled the switch while her partner killed Beck. The only thing that ruined it was Nate being there. Nate asks to see Hammett's badge. When Hammett shows him his badge, inside his jacket, Nate says that he saw it on the killer, meaning that Hammett is Hayley's partner.

Hammett prepares to shoot Nate, and Nate admits that it's a safe play. However, he warns that there's one problem. The lights go out again and Nate ducks into the secret passages. He finds Hardison and Parker and they head out. Hammett follows them and opens fire. Hayley comes to investigate and Sophie knocks her out. Case finds her and figures something is up.

Nate goes to the library where Sophie was handcuffed. Hammett comes in after him and Nate knocks him out from behind with the pipe wrench that Potter hid earlier. He then calls Detective Bonnano.

Later, Sophie, Nate, and Judy gather at the bar and watches Case on the news as he gives a press statement about Hayley's involvement in her father's death. Judy is happy that Case agreed to settle for \$60 million given that he won \$100,000 for winning the murder-mystery competition. Once she leaves, Nate pours himself a drink and Sophie admits that she's relieved he's not the killer. He points out that each of his teammates thought he might do it, but Sophie assures him that none of them really think that. Nate pours himself another drink and Sophie leaves. As she goes, she tells him that he might be drinking again because of what he thinks of himself, not because of what they think of him.

The 15 Minutes Job

Season 4 Episode Number: 47 Season Episode: 3

Originally aired: Sunday July 10, 2011

Writer: Josh Schaer Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Aldis Hodge (Alec Hardison),

Beth Riesgraf (Parker)

Guest Stars: Michael Gladis (Reed Rockwell), Jim Iorio (Ed Kelley), Enrique Arias

(Kreese), Debra Pralle (Emma), Val Landrum (Lt. Grayson), Leon Rippy (The Old Man), Ileana Herrin (Female Assistant), Mary Riesgraf (Bodega Cashier), Trish Egan (Lilly), Gary Cash (Detective #2), Jan

Brehm (TV Newscaster)

Summary: The team takes on Reed Rockwell, a crooked media consultant who

refuses to reveal himself to the public and has nothing they can get him on. To bring him into the spotlight, the Leverage team sets Rockwell up as a hero so they can find out what he's hiding and bring him

down.



Inside the Crisis Center office after hours. A man checks with his lackey to see if he had any trouble planting evidence on the State's Attorney. He mocks up a photo of a man with a drink in his hand, bloodshot eyes and a girl draped around him.

Cut to the State's Attorney having lunch with Nate and Sophie. He and Nate grew up together. He admits he had a drug problem, but says he's never tried to hide that. Nate has the photo mocked up by Reed Rockwell, who's doing PR for the opposition. There was also a bottle of vicodin planted in his office.

Nate orders his third drink. Nate as-

sures his friend Ed that he has the situation under control.

Back at the HQ, the rest of the team reports they can't find dirt on Rockwell, but he creates plenty. He was rumored to have taken down a congressman by faking a plagiarism charge. Hardison admires his skill.

They know where he gets his morning coffee and that's it.

They can't ruin his reputation because he's so under-the-radar. Nate suggests making him famous, then discrediting him.

Eliot and Parker fake a purse snatching right as Rockwell walks by, but he doesn't take the bait and keeps walking. Sophie tries letting a stroller roll down the street by Rockwell but he walks away instead of stopping it. Nate concludes it's going to be harder than he thought to make Rockwell into a hero.

Eliot and Sophie go into a coffee store. Hardison complains that he has no idea what he's doing. Rockwell comes in and orders a fancy coffee as Nate watches on surveillance.

Hardison busts into the coffee shop with a gun and a mask, holding the place up. Rockwell tries to sneak out, but Hardison stops him. Rockwell suggests that Sophie would make a much

better hostage than he would. Eliot gets behind Rockwell and bumps him into Hardison, who gets knocked over and runs off.

Nate's prepping to have Sophie stick with Rockwell for his accolades, but he jumps in his car and drives off.

Hardison hacks into YouTube and rigs millions of hits for the video. Sophie goes on the news praising him as a hero.

The next day he gets free coffee at the shop. When he passes by a construction site, Eliot leads them in a round of applause. Parker chats him up at a bar, inviting him to a party and getting his phone number.

Nate goes to Rockwell's office posing as a media consultant. Rockwell's about to throw him out but there's a crowd of paparazzi at his door.

Nate tells Rockwell he has him booked to give a motivational speech that night on ordinary heroism. Rockwell asks his guy to run a background check on Nate's cover ID.

They think they have him hooked.

Sophie thinks Nate is pushing hard because he wants to take down Rockwell, not just help his friend. Parker and Eliot look through the motivational speech options around town so they can borrow a crowd while Hardison makes up a cover ID for Nate.

They find a speech featuring an old guy who just donated a kidney to his best friend. Sophie greets him and steals his glasses. Sophie leads the 80 year old man onto the stage, warning him that the lights are going to be very bright.

He's in an empty auditorium, but can't tell because they have taped crowd noise and he has no glasses.

Nate gives Rockwell a speech written by Hardison, telling him that the people want to hear him because he's on the brink of having everything he ever wanted.

Rockwell goes out and says "you can be a hero to" and gets applause and is sucked in. He kills it.

Nate tells him next he has to do news interviews. They break and meet back later at Rockwell's office. Nate tells him there are interviews coming up and they'll have to do a background check. Rockwell seems concerned.

Nate comes downstairs hungover in the morning. Hardison tells him Rockwell just withdrew \$25,000 from his account in small bills.

Eliot and Sophie follow Rockwell's lackey with the suitcase to a town 20 minutes away. They hear a woman in a trailer telling him to get off the porch. As he storms his way in, Eliot runs to help. He fights the man off and sends him running back to the car with the suitcase.

Eliot sticks around to fix Emma's broken screendoor. Emma tells Sophie that she went to high school with Reed and one night when she and her boyfriend and another girl were all drinking they got in a car accident and the girl was killed.

Nate guesses that Rockwell was driving and covered it up because he's not mentioned in news articles about the crash. The woman confirms that Rockwell was driving and she even had a picture she took from the backseat proving it. But when she took it to the police her boyfriend showed up at the wheel, so he was the one who went to jail for vehicular manslaughter.

Nate finds the photo in an article. Hardison says to swap it Rockwell would have had to replace the roll of film with identical pictures except that one, which is hard but not impossible. Nate sends Eliot and Parker to get the doctored negative from the police archive.

They head there and Hardison distracts the woman at the desk while Parker sneaks around looking for it. She finds it.

Back at HQ, Sophie thinks they're losing control of the job and Elilot thinks they're being reckless. Nate tells Eliot to take the rest of the job off.

Sophie thinks Nate is pushing so hard because Rockwell reminds him of everything he hates about himself.

Hardison goes over the negatives but says they won't be able to prove they were altered so they can't pin the car accident on him.

Back at the office, Rockwell yells at his lackey for messing up the payoff. The lackey tells him he got beat up.

Emma calls Rockwell, telling him she found a photo he missed and she wants \$250,000. Sophie coaches her as she sets up a meet with Rockwell, telling him he has an hour to bring the cash.

Nate strolls into his office as Rockwell is melting down, drinking and denying he was driving that night. Nate tells Rockwell that maybe the payment isn't such a bad idea, since Emma will go away. He assures him he'll make that money back in a month of speaking engagements.

Later, Rockwell tells his lackey to make sure Emma doesn't get away.

At the meet, Rockwell gets in the back of the car as directed. It races off and he notices that Parker is behind the wheel. Rockwell is protesting as Parker races down the street when an SUV plows into the car.

Rockwell comes to and thinks Parker is dead. He takes the case and runs off. Back at his office he calls Nate, but is greeted by police.

In interrogation with the police, they show footage of the crash that clearly shows Rockwell getting out from behind the wheel of the SUV.

Flash to Eliot meeting the lackey before he gets in the car and breaking his arm to get the keys. Then Eliot drove the car to hit Parker, who was unharmed.

Hardison manipulates the video to put Rockwell behind the wheel.

The police show Rockwell records of hundreds of text and calls to Parker.

Flash to Hardison cloning his cell after Parker gets his number at the bar.

The police think he was stalking her. He says he was only in the car because he was being blackmailed by her and says the cash in his briefcase will prove it.

They open his briefcase but only see the photo from the car accident 14 years ago.

Flash to Eliot getting out after causing the crash and swapping the briefcases while Rockwell is out cold. The photo has now been altered again to show Rockwell behind the wheel 14 years ago. Rockwell is protesting he was set up when the State's Attorney comes in.

Cut to the Leveragers at the bar watching a news report about the State's Attorney freeing Emma's boyfriend who was in jail for the accident he didn't cause. Hardison mentions the \$250,000 is waiting for Emma at her house.

Nate admits he was reckless, but says that it worked.

When the team leaves, Nate gets a call from a man who Nate guesses was the one bugging his apartment. He asks Nate if he wants to take over some outstanding contracts of Rockwell's. Nate declines. The man chuckles at the idea that Nate honestly thinks he's one of the good guys.

The Van Gogh Job

Season 4 Episode Number: 48 Season Episode: 4

Originally aired: Sunday July 17, 2011

Writer: Chris Downey
Director: John Rogers

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Danny Glover (Charlie Lawson), Brett Rice (Alfred Ross), Tim Gouran

(Lewis), Samuel Dinkowitz (Frank), Darius Pierce (Owen Wallace), Betty Moyer (Mrs. Porter), Chris Benham (Bank Manager), Alana Crow (Caretaker Lady), Bonnie Auguston (French Woman), Camille Cettina (Gretta), emily Beleele (Martha Ruiz), Jonah Weston (Private

McClusky), Tim Harrold (Randal), Jay Lance (II) (Soldier)

Summary: The team try to track down a missing Van Gogh painting from World

War II, and discover that the trail leads to a black soldier and the white

heiress that he fell in love with.



At a skating palace in New Willamette, African-American veteran Charlie Lawson looks around and remembers how the place was in the 40s. Another man comes over and asks him where the painting is. He claims to be a government agent and reminds Charlie that looting from the battlefield is a serious crime. Charlie insists that he never looted anything in his life and says that he knows the man is a fake. The man concedes the point but warns that the man who hired him to get the painting back will hunt down Charlie until they find it. As the man leaves, Charlie has a heart attack and collapses.

At the bar, Nate meets with a former IYS insurance agent, Owen. Owen

explains that he was fired for chasing a missing Van Gogh painting, Painter on the Road to Tarascon. He now has love letters from Conrad Becker, a Nazi soldier who rescued the Van Gogh from a museum during a bombing. Rumor has it that Charlie has the painting but he's in the hospital and won't talk to anyone. Nate reminds him that he's not in the recovery business anymore, but Owen says that people want the painting and won't argue about how it's found.

Nate meets with Sophie and Eliot at headquarters after sending Parker and Hardison on ahead. Sophie goes over the history of the painting and explains that it was hanging in a museum when the Allies bombed Germany. Nate explains that Owen believes that Charlie smuggled it back into the U.S., and that it's now worth \$100 million. Eliot points out that a lot people would hurt Charlie so they can collect a \$10 million finder's fee.

At the hospital, Parker and Hardison are posing as a nurse and orderly, respectively. Parker assures Charlie that she'll make sure nothing happens to him. Hardison has checked Charlie's records and confirmed that he left Germany and never came back. He calls Nate and reports what he's found and that Charlie came back to his hometown of Willamette City for the first time

since the war. They figure that Charlie hid the painting in town and came to get it back for the \$10 million.

Nate and the others go to see Charlie and offer their help. Charlie refuses to talk to them and they go, but Parker insists that they have to do something. Charlie overhears her and agrees to tell them what they want to know. However, he'll only talk to Parker. Parker worries that she's not a people person, but Nate tells her to just listen.

Eliot poses as a gas company inspector and goes to check out Charlie's house. He convinces the current resident, Martha, to let him in, and she explains that there's a mold inspector in the back. Eliot goes in the back and discovers that the "mold inspector" is a fellow retrieval expert, Frank. When Frank comes at him with a baton, Eliot holds him off with a Nerf bat. When Martha comes out, Frank flees over the fence. Eliot asks her if there is anything in the house that can place the original age and she tells him that there's some old art.

Charlie tells Parker of how he grew up at the palace skating rank and met Dorothy Ross, the daughter of Alfred Ross, a timber baron. Dorothy took lessons on the Wurlitzer and the two of them soon became friends. Dorothy insisted on ignoring her father's wishes and being her own woman

Charlie and Dorothy talk of her going out to see the world.

Eliot warns Nate that the town is crawling with treasure hunters. Martha brings out a painting and shows it to Eliot. It's a painting of the Eiffel Tower.

Charlie explains to Parker that Dorothy wanted to go to France and taught him French.

At the skating rink, Dorothy schools Charlie in France and discovers that he speaks it better than she does. Charlie admits that he has an eager for languages and suggests that they go to Paris after the Germans leave. She says that she's like that. Alfred arrives and quickly leaves with his daughter.

Charlie tells Parker that in 1942, a black man making overtures to a white woman was a crime.

Alfred's men, including his foreman Lewis, start to beat up Charlie. The local sheriff intervenes and orders them to leave. Once they're gone, the sheriff tells him that he's joining the Army and his deputies won't protect Charlie. When Charlie wonders what he's going to do, the sheriff says all he can do is tell him to make his own decision. The next day, Dorothy comes to the skating rink and discovers that Charlie enlisted in the Army so he could go to France.

In France, Charlie drives a supply truck as part of the Red Ball Express, using his mastery of French to trade for food and wine. As they drive through the countryside, a French woman runs up to them. Charlie is the only one who speaks French and realizes that she's warning them about an ambush. He tells his fellow soldiers to get down. As a private, McClusky, hides behind the truck, Charlie grabs a rifle and shoots the sniper, and then goes into the woods to confirm the lone German soldier is dead. He searches the sniper before the others can arrive and takes his bag.

Nate has Hardison check on Dorothy Ross, and he confirms that she died three years ago as Dorothy Van Buren. She left her house to her daughter and Sophie goes to check it out.

Charlie finds out that McClusky, who hid behind the truck when Charlie returned fire, is receiving a medal for killing the sniper. He protests to his commanding officer, reminding him that he saved his life but he won't get the credit because he's a Negro. The lieutenant admits that it's not U.S. Army policy to give medals to Negroes, but that's the way it is. Outside, Charlie reads the letters in the German soldier's bag. In the letters the soldiers said he recovered a painting from a fire and planned to use it to provide for his family. Charlie goes to the sniper's tent and finds the Van Gogh.

Sophie talks to Dorothy's daughter, Mrs. Porter, who explains that her mother played the Wurlitzer at the roller palace at 50 years. Dorothy made sure that no one ever tore down the palace, and that she learned how to play the Wurlitzer from Aunt Cecilia.

Dorothy roller-skates as Cecilia tries to teach her how to play. Charlie returns from the war and comes to see her.

Hardison calls Mrs. Porter claiming to be a credit card representative asking her about false charges. As she goes to get her card, Sophie reports to the team that there's no sign of the painting. She searches the room and finds a hidden key to a safe deposit box. Nate sends Hardison and Sophie to check the bank and Eliot to secure the perimeter while Parker continues to get Charlie's story.

Charlie tells Dorothy that with the money from the painting, they can build a life for themselves. When she asks how they can get it, Charlie says that she'll be playing the Wurlitzer the next night at the palace and everyone will be there. They agree to get Cecilia to help them and Charlie is forced to leave when Cecilia warns him someone is coming. The sheriff watches him go and Cecilia comes out to kiss her husband. She admits that she's homesick for London and the sheriff says that they'll work on that.

Hardison and Sophie go into the bank as FDIC investigators and inform the manager that it failed a stress test. They demand to see everything and have him call Eliot to confirm they're inspectors. Eliot is interrupted when he sees another recovery expert, Randal, walking by. Eliot reminds him about Singapore and the fact that Randal owes him \$27,000. The bank manager waits as a fight breaks out on the other end and Sophie and Alec listen on their earbuds.

Charlie explains to Parker that they couldn't get out of town because they didn't have a car, and they had to slip away while everyone was gathered at the palace.

Dorothy admits that she's worried about performing before the crowd. As she goes to practice, Alfred tells Lewis that Charlie is back and that he needs to find him.

Charlie is at a railroad trestle timing the schedule of the trains.

At the palace, Dorothy plays the Wurlitzer as the skater performs. Cecilia brings Dorothy her bags and secret takes her place at the organ.

In the woods, Alfred and his men find Charlie and inform him that they need to have a talk. Alfred chats about the war and then asks him what his plans are for Dorothy.

Dorothy runs out the back of the palace but discovers that it's locked from the outside. The sheriff arrives and demands to know what Dorothy is up to and what he's dragged Cecilia into.

When Charlie refuses to answer, Alfred tells Lewis and the others to take care of him. Charlie claims that he and Dorothy were going to Canada and took the keys to Alfred's car. When they search his bag for the keys, they find a grenade. Charlie runs off and they realize that the grenade was a dud. Dorothy meets Charlie at the railroad trestle, and Lewis and his men catch up to them. The sheriff arrives and fires, driving them off, and the couple run to the train. However, Dorothy says that her father will do whatever it takes to find them, hurt Charlie, and bring her back. She explains that Willamette City is her home and she can't leave it. Charlie gives her the van Gogh and asks her to keep it safe for him, kisses her, and then jumps onto the train.

Charlie finishes his story, telling Parker that's the last time he saw Dorothy. She wonders why he gave Dorothy the painting, and Charlie suggests that it might be a curse. He got to France on his own, walked the same road in the painting, had a remarkable life, and came back to see Dorothy... a couple of years too late. When Parker wonders where the painting is, Charlie says that it doesn't matter.

Hardison and Sophie check the safe deposit box and only find \$70,000. Nate says that he knows where the painting is and tells the others to meet him. They go to the skating rink and Nate plays the organ. One pipe is out and Eliot removes it. Inside is the Van Gogh. Owen and two of his thugs arrive and demand the painting. He explains that he lost everything chasing the ghost and he plans to have the painting. Nate points out that Charlie thinks the painting is cursed and sets it on fire. As Owen runs for the painting, Eliot drops down and knocks out Frank and Randal with the organ pipe. Owen stares at the ashes in horror and Nate reveals that he burned a substitute.

At the hospital, Nate explains to Charlie that they had to understand Dorothy to find the painting. When he learned that Dorothy fought to keep the roller palace safe, Nate realized that she watched over it every time that she played the organ. The \$70,000 was the tips that she saved over the years in the hopes that Charlie would come back. Charlie admits that he felt cheated when he got back and discovered that Dorothy was gone. He spent the years wondering how Dorothy would feel about him and now he knows.

As the team leaves, Sophie points out that Nate couldn't know if that's the real story. In response, he says that he doesn't, but it is the best story. Parker tells Charlie goodbye and he advises her not to waste time. She looks at Hardison as he goes and agrees with Charlie.

The Hot Potato Job

Season 4 Episode Number: 49 Season Episode: 5

Originally aired: Sunday July 24, 2011

Writer: Jenn Kao Director: John Harrison

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Mitch Pileggi (Colin Saunders), Bhama Roget (Jana West), Katy Beck-

enmeyer (Emily Margold), Sam Judge (Trevor Dawson), David Cascadden (Paul), Shannon Knorr (Teacher), Scott Malcolm (Janitor McCue), Delcie Adams (Guard #1), Jonathan McGinley (Guard #2), Michael

Patrick Connolly (Man #1), Jan Brehm (TV Newscaster)

Summary: An agricultural company goes after a biologist's high-protein potato,

and the team tries to recover it by turning the CEO and his chief of operations against each other. Meanwhile, Nate and Sophie try to deal

with their new relationship.



Emily Margold emerges from her house and finds two men in suits digging up her field. She runs over and they tell her that they have something that belongs to them. When her father runs over, one of the men beats him and they leave.

Later, Emily meets with Sophie and Nate at the bar. She has no idea who they were and explains that a bigshot from an agricultural corporation, Verd Agra, has called her and offered to buy her... potatoes. Emily explains that she developed a potato with extra nutrients, a super tuber. She plans to give it away to free, but received another call from the same

bigshot. Emily refused to sell it and Nate assures her that they'll take care of her. Once Emily leaves, Nate invites Sophie to dinner but quickly makes sure she knows that it's not romantic. Sophie accepts.

The next morning, Sophie comes downstairs to where Nate is sleeping. They talk about what happened and Nate says that what happened in San Lorenzo was a mistake. He explains that he doesn't want a relationship and Sophie seemingly agrees. Before they can discuss it further, the others arrive. Hardison is impressed that Emily is a potato hacker. The others start to realize that Nate and Sophie were together when Nate tries to hide Sophie's clothing. Eliot warns that biocompanies hire more muscle than most countries. The CEO of Verd Agra is Colin Saunders, very paranoid and very ambitious. Jana West is his ambitious chief of operations, the one who does the dirty work. Nate gets a call from Emily and Nate tells her to stall until they can get there.

At the farm, Jana claims that Emily used Verd Agra seeds for her genetic engineering and the potato belongs to them. Emily has no choice but to give in and Jana drives off with the potato. Ten minutes later, the team arrives there and Eliot warns that if they get the potato back to corporate headquarters, it will be almost impossible to recover. Nate sends Sophie and Hardison to intercept and stop them.

Hardison finds a hay bale truck and fakes a crash. When Jana and her men arrive, Hardison asks them for help and Jana reluctantly sends her men to help. When she points out that Hardison doesn't look like a farmer, he tries to fake country. It doesn't go well and Sophie walks over and punches him unconscious. She claims that she's a security consultant with Verd Agra and was sent by the board. Sophie insists that they go to the company headquarters and secure the potato. Once they drive off, the others arrive and pick up Hardison.

At Verd Agra HQ, the team arrives and watches as Sophie and the others go inside. Sophie sends Hardison Jana's cell phone number. Nate wonders why they're not mad at Sophie, particularly Hardison, but he claims he took one for the team. Meanwhile, Jana checks Sophie's credentials. Hardison has a cover identity but it was intended for Eliot. He quickly feeds it into the system but forgets to change the gender. He quickly adjusts it and then intercepts Jana's call to the board. Nate takes the call and directs Jana to Saunders. She takes Sophie to a conference room and locks her in. Sophie tells Jana that the board hired her directly and that Colin has no idea who she is. She preys on Jana's insecurity in her position and says she knows all about the potato, and a mole in Jana's division is leaking information. Nate realizes that she's faking an internal security breach to turn Jana against her own people. Sophie convinces Jana to give her twelve hours to find the mole.

Jana takes Sophie to see Colin. He explains that he plans to develop the potato for Emily and claims that he's doing her a favor by distributing it worldwide in return for a healthy cut. Colin says that the potato is in a burn room and he has access. Hardison explains that the room allows Colin to burn everything inside the room. Meanwhile, Sophie promises Colin that she'll find the mole for him and asks for a lockdown. Nate realizes that they have to get everybody in within the next five minutes. Hardison goes in as a deliveryman while Parker directs him in how to pickpocket a guard's badge. He finally succeeds and gets in.

Sophie asks for Eliot as her accountants, saying that she needs him as a hitter rather than Nate. Nate is disappointed that she doesn't want him, and sends Eliot in. Eliot knocks out a man, takes his clothes, and goes in using the stolen band. He warns Sophie that there's a lot of ex-military around. Meanwhile, Nate and Parker intercept a tour of a group of farm club children, claiming to be company tour representatives. They explain that the teacher deserves a break and they'll handle the children. The teacher eagerly leaves the children off and Nate and Parker take them in. One of the boys, Trevor Dawson, gives Nate trouble and he settles the boy down. Once everyone is inside, the lockdown begins. Nick goes to the building map and shows the kids the security zones. He subtly explains to Parker that they have to feel the security system, which relies on tracking badges.

Sophie introduces Eliot to Saunders as her forensics accountant. Once they call in the IT guy, Hardison slips into the server room. Parker and Nate dump the kids in the cafeteria to watch a publicity film. To bypass the security system, they need three badges and Hardison has Eliot call in three employees. Sophie tries to explain why she's talking to those three people and is forced to tell Jana that they are all having an affair. Parker serves coffee to the three employees and steals their badges. She then heads to the top floor, blocks the signal on two badges, and uses the third to get in. Parker dumps the third badge but finds the next door blocked by a keypad. Hardison hacks the archive footage and finds out the PIN number from one of the employees, and Parker continues to the next level.

Trevor finds Nate and Hardison in the server room and asks what they're doing. They invite the boy to sit down and then return to the mission. Parker comes up against a guard and a door with two manual keys. Nate figures they need to get Parker another key. Sophie, listening in, asks Eliot call in the head of security. When Nate contradicts her, Eliot wonders who is calling the shots. Parker comes up with the name of the janitor who has a key with access. She steals his keys and Nate sends the janitor to see Sophie. Sophie accuses him of embezzling money through the Cayman Islands to play for time. Much to her surprise, the janitor confesses that was exactly what he's doing. Jana congratulates Sophie and prepares to lift the security lockdown... which will reveal the team.

As the janitor is taken away, Sophie tells Jana that he was probably working with someone else. She asks Jana if Saunders is uncomfortable when she's calling the shots, and suggests that he's the real mole. Sophie advises Jana to keep the lockdown going and gather evidence against Saunders. Jana tells her men to keep an eye on Sunders.

Saunders soon realizes that something is up and calls Sophie to his office.

Hardison and Nate call away the guard on the burn door and order him back to the lobby. He then tells the guard to let Parker in, claiming she's a VP. Stressed, the guard lets her in. Parker gets to the refrigerated seed vault, the first of two chambers. Hardison warns her that it's kept below freezing and she only has 20 seconds before she gets permanent frostbite. Parker continues onto the second chamber and breathes on the keypad, revealing the last four numbers. With time running out, Nate realizes that some of the numbers repeat and it must be a date that's important to Saunders, the only one with access. He remembers the date that Saunders became CEO and gives it to her, and Parker gains access to the second chamber... guarded by a laser security system.

Saunders asks Sophie and demands to know which board member called her in. he figures that someone is planting evidence and orders a search. Nate, listening in, realizes that they're blown. Meanwhile, Parker tries to make her way through the laser system. The alarm goes off and the system shows that Saunders is the one in the vault. He's unaware that Sophie stole his badge and gave it to Sophie. When Saunders tells his men to capture Sophie and Eliot, Eliot takes them out. Saunders manages to trigger the burn-room switch and they tell Parker to get out as the flames ignite.

As Saunders comes downstairs, Nate and Parker escort the children out. Parker managed to get the potato out just in time. Saunders orders the guards to search the children, but Jana comes out and tells him that the board has fired him. Hardison transferred the money from the janitor's account to Saunders' account. It looks like he was paid to burn the entire room full of acquisitions. However, the guards arrive to arrest Jana, since Hardison used her account to transfer the money to Saunders' account.

The children board the bus as Nate and the others look on. As Trevor leaves, Parker trades him for part of the potato, which they had him take out in his lunch box. The rest is being distributed as French fries in the cafeteria, since Parker slipped the rest into the kitchen.

Back at the bar, Emily thanks Nate and Sophie for their help and shows them how she's growing the potato in a bag. Once she leaves, Sophie and Nate congratulate each other on their performance. Nate starts to hesitate and finally wonders what they're going to do. Sophie tells him they should start with dinner. Nate insists that it's just a casual dinner as friends and colleagues and they leave together.

Hardison tries to call Nate, who has left his phone at the bar. He's seen a business report that Jana has been cleared of all charges and is the new CEO of Verd Agra.

The Carnival Job

Season 4 Episode Number: 50 Season Episode: 6

Originally aired: Sunday July 31, 2011

Writer: M. Scott Veach, Paul Guyot

Director: Frank Oz

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Erik Jensen (Donnie Connell), Lea Zawada (Molly Connell), Anna

Lieberman (Daria), John San Nicolas (Geoffrey Thorne), Urijah Faber (Roper), Ira Kortum (Russian Gangster), Cooper Bombadil (Russian Sniper), Doug Baldwin (Contractor), Nathaniel Boggess (Clerk), Kan-

var Javanfakr (Teenage Worker)

Summary: The Leverage team takes on the case of a VP who has stolen a revolu-

tionary chip from a designer and plans to sell it on the black market to the Russians. However, the Russians decide to kidnap the VP's daughter as a bargaining chip and the team changes objectives to rescue her.



When Geoffrey Thorne arrives at work at FluidDyn, the VP of Sales, Donnie Connell and two security guards greet him. They take his pack and remove it, and Donnie explains that everything he works on is company property. He removes a chip as Geoffrey insists that he's spent years working on the chip on his own. Donnie tells him that he's fired and walks away.

Geoffrey meets with Hardison and Nate and explains that the chip can do everything that a computer can, faster and better. When Geoffrey threatened to sue, Donnie lied and claimed that Geoffrey at-

tacked him. In the briefing, Nate explains to Eliot and Sophie that Donnie plans to sell the chip on the black market. They watch as Donnie argues with his contractor who is working on his new high-tech home. Donnie's daughter Molly complains to her father while Daria, the Russian nanny, intervenes. Nate realizes that Donnie's wife is dead from his own experience. Sophie figures that Donnie is acting out of grief, not greed. The team figures they have to get inside to get the chip.

When Donnie returns home, he finds Sophie and Nate working on the next-door house as designers. He warns them that they won't be building their elaborate plans due to the zoning laws but Sophie disagrees. Meanwhile, Hardison checks the plans and Parker breaks into the city planning office to plant the plans. Donnie comes in and the assistant shows him the new plans. Donnie goes back and tells Sophie that he knows she paid off someone to get the plans past the zoning board. He threatens an avalanche of lawsuits unless she comes work for him.

Sophie agrees and immediately starts going over the house with Nate and Parker as her assistant. Donnie tells them to avoid the panic room and only he and Molly have access to. Hardison is there as an electronic expert who promises to turn the house into a "smart house" with Donnie that gives him complete electronic access. He agrees, but refuses to give them access

to the panic room. When he goes to answer the door, Hardison warns that they can't see the safe's combination in the panic room due to the camera angles. Nate suggests they plant a button cam on Donnie's glasses.

Eliot arrives as the replacement bodyguard for Molly, and Donnie tells him he doesn't have time to keep a constant eye on her. Meanwhile, Nate approaches the panic room but Daria warns him away.

Eliot finds Molly sitting on a nearby hill and watching a carnival. He wonders if she wants to go there, but she notes that all of the games are rigged and that cheating is the only way to get ahead in live. Molly explains that her father believes that cheating is the only way to get ahead. She mentions that Daria is the only person she has to talk to other than her father, who doesn't let her have anyone to come over. He's obsessed with the house reconstruction because her mother started it. Eliot tells her that he knows a way to beat the games: hard work. Molly doesn't believe it and he offers to demonstrate.

Hardison hacks Donnie's medical records, while Parker bumps into Donnie, knocks off his glasses, and secretly attaches the button cam. Donnie then goes to the panic room and takes a call. He tells the caller that he'll have the money and to make sure it's secure. Donnie then goes to the safe but takes off his glasses before opening it. He considers the chip and says, "Sorry, Geoffrey," and then walks away. Nate brings up the audio and confirms that the safe has a breath lock. They call Eliot and tell him to get a breath sample from Molly. Meanwhile, Parker discovers that Hardison has built an automated safe-cracking robot and named it after her, and is less than thrilled.

Eliot has Molly blow up balloons and then demonstrates how the balloon-dart game at the carnival can be beaten. As he distracts her, Parker sneaks into the room and steals a balloon. As they talk, Eliot makes a shot over the shoulder using a mirror but Molly says she doesn't like what she sees in mirrors. Daria comes in to take Molly to the carnival, explaining that Donnie wants them out of the way. Donnie calls to tell them that they have to leave right away. Nate comes in from the inspection and convinces them to take Eliot with them. Nate and Sophie then distract Donnie while Parker goes for the safe room. Much to her annoyance, Hardison sends his robot, the Parker 2000, in with her.

At the carnival, Eliot shows Molly how to win at the games.

Nate and Sophie stage an argument and Nate asks Donnie to give him a few minutes to settle their argument.

Parker works on the safe and complains that Hardison is trying to replace her.

At the carnival, Molly wins again and Daria goes off to take a call from Donnie. Molly realizes that Eliot is using an earpiece and he reluctantly gives her one to keep in her pocket until he tells her she can use it. Daria takes her away, explaining that Donnie wants to talk to her. Meanwhile, Eliot listens in as Parker and Hardison argues. When she can't get the safe open, she reluctantly attaches the device and it gets the safe open.

Donnie tells them to go with Sophie's idea and goes back to his office. Nate warns Parker, who gets the chip out of the safe.

Eliot goes to find Molly. Daria runs up and tells him that they took Molly. Eliot gets the hysterical woman to tell him there were three men and then sends her to the house. Up the hill, Nate figures that it's Donnie's Russian buyers. He tells the team that recovering Molly is the priority. Hardison taps into the cameras while Nate tells Eliot to do his worse when he finds the Russians.

Nate and Eliot go in and tell Donnie what has happened and that they are with Geoffrey. The phone rings and Nate takes the call. When he explains that they'll be dealing with Nate, the Russian hangs up but Nate assures Donnie that they'll call back.

Molly contacts Eliot via the earbud he loaned her. He tells her that the people who took her are bad guys but promises that he'll find her and bring her home. She's in a dark room and Eliot tells her to describe exactly what she hears. Molly tells him that she's near the spider ride.

The Russians call back and tell Nate to bring the chip to the carnival in one hour. Once they hang up, Nate tells Donnie that the Russians are testing them to see if they can negotiate. He tells Hardison to clear the carnival, and Hardison sends Eliot to a janitor's closet. At the house, Nate and Sophie go over the carnival plans and figure that the Russians will put a sniper on the Ferris wheel.

On the Ferris wheel, a Russian insists on riding over and over.

Hardison directs Eliot to mix chemicals in grease and set off an explosion. As the people evacuate, Hardison calls the fire and police to tell them it's a false alarm. Donnie arrives and insists on going in with them. He admits that he hasn't been there for Molly since he lost his wife and wants to make up for it. Nate tells him that Molly needs her father to stay there while they go get her.

The others join Eliot inside. He tells Molly that he's coming for her and to run when he says. Hardison goes to the security shed and accesses the cameras. Eliot takes out one man and confronts another. The man knocks him down by a ride, his comrade activates the ride, and it hits Eliot and knocks him unconscious.

One of the Russians confronts Nate and insists that he's the boss. Nate doesn't believe it and asks to see the woman calling the shots. Daria steps out and wonders how Nate knew. She's unaware that he checked Donnie's calls earlier and that he had no call entry of the call that Daria claimed he made. He also spotted a tattoo on her arm earlier that matches the one on the Russians. Nate demands proof that Molly is alive, but she points out that the sniper on the Ferris wheel has a laser sight trained on him. Nate looks at his watch, counts to three, and Daria turns to discover that Parker has knocked out the sniper and is aiming his rifle at her.

When Molly is unable to contact the unconscious Eliot, Sophie calls her on another earbud. Donnie takes it and tells his daughter that he's hired the best and they're coming to get her. He assures her that from now on it will be the two of them together.

Eliot recovers consciousness and staggers off.

Daria asks Nate how he's going to find Molly if he kills her. Nate says that he's going to do it the other way around. Meanwhile, Eliot gets to the storage shed and discovers that they've moved Molly. Daria insists that she won't hurt Molly, and that she has spent more time raising Molly than Donnie has. Nate reluctantly hands over the chip.

Eliot tells Molly to give him a clue to where she is. She says out loud that she doesn't like what she sees, and Eliot remembers her saying earlier that she doesn't like mirrors. He heads for the House of Mirrors and spots a former opponent, Roper. He goes after the mercenary, who uses the mirrors as cover to attack him and duck back.

Daria gets into a car and drives away.

As Molly calls for help, Eliot focuses on the mirrors, concentrates, and realizes that Roper is behind him. He attacks the man but in his weakened condition, he goes down. As Roper tells him to get up, Eliot focuses on Molly's voice, closes his eyes, and turns around. Roper punches him and Eliot dodges him blind. He finally opens his eyes and takes down Roper, knocking him into a mirror and breaking it. Molly and the man holding her are behind it, and Eliot knocks the man out and hugs Molly.

Eliot brings Molly out and Donnie runs to her. As father and daughter hug, Eliot limps off with the others. They find Daria in the parking lot, trying to start her car. She's unaware that Hardison wired her car earlier as part of the electronic upgrade. When Daria tried to drive away, Hardison shut down the ignition and locked the doors. They easily recover the chip and leave.

Later at headquarters, Geoffrey thanks them for their help and tells them that Donnie has turned over a new leaf. Hardison suggest that they get Eliot to a hospital, but he informs them that he has a nurse. An attractive woman, Nurse Gail, arrives, and Eliot leaves with her. Meanwhile, Sophie asks Nate if he's doing okay. He says that he is and asks Hardison and Parker how they're doing. Hardison explains that he made the robot for her, not to replace her. Parker admits that she loves it and says she plans to call it Hardy.

The Grave Danger Job

Season 4 Episode Number: 51 Season Episode: 7

Originally aired: Sunday August 14, 2011

Writer: Rebecca Kirsch Director: John Harrison

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Anne-Marie Johnson (Darlene Wickett), James Martinez (Javier),

Harold Warren Jr. (Emery Wickett), Nicole Santora (Ann Newton), Vin Shambry (Roger Newton), Marco Morales (Eduardo), Megan Carver (Betty-Joan), Lanie Hoyo (Agent Delgado), Steve Mattsson (State Police Officer #1), Karla Mason (Waitress), Jason Haines (Policeman #1),

Paul Root (Paramedic #1)

Summary: The team goes after a funeral director who buries her clients in ex-

penses and then disappears with the money. However, they soon learn that the woman also sells the identities of her customers to a drug cartel to use as fake IDs. Things take a turn for the worse when the drug lord abducts Alec... and buries him alive in an unknown location.



Hardison wakes and gets a message on a cell phone from someone telling him to look around. The hacker realizes that he's in a coffin. The coffin is buried in a cemetery.

Two weeks earlier

In Linton, Massachusetts, the Newtons, brother and sister, confront a funeral director, Darlene Wickett. She leads them into her office where her sons Emery and Gideon are waiting. She tells Emery to deal with the couple and explain the situation. Once they're alone, Emery beats the brother and tells him to stop asking about their father's paperwork.

The sister, Ann, meets with Nate and explains that her father arranged for his burial in advance, but the money disappeared and Darlene said she'd never heard of their father. There's no contract because Ann's father was in chemo and Darlene took advantage of him. Nate promises to do everything they can to get the money back. Parker is hiding in the back and asks Nate how he knows that Ann's father is at peace, and Nate tells her that it's a matter of faith.

As the team gathers for their briefing, Sophie notes that Parker appears distracted. Nate says that she's just being Parker and then explains that Darlene and her sons have run funeral cons across the U.S. and have been in Massachusetts for the last five years. Their aliases are bulletproof, so the authorities haven't been able to charge them. Darlene recently bought a well safe for the funeral home, catching Parker's attention. Hardison and Eliot return with the floor plans to the home and they locate the safe. Nate says that funeral homes are busies on weekends and that will be the best time to blend in.

Nate and Sophie go to the funeral home as mourners. Meanwhile, Hardison goes in as a prospective client and Darlene offers to take care of everything. Parker sneaks in via a body bag

and starts searching for the safe using a metal detector. Eliot goes in as a mourner to check another chapel at the funeral home and discovers that he's at a cop's funeral. He poses as an undercover agent and tries to blend in, and then complains to Hardison, who insists they changed the schedule.

Darlene shows Hardison the top-of-the-line Admiral Coffin, which includes a keepsake nook in the lid. Hardison, clearly uncomfortable with being in a funeral home and dealing with death in general, manages to avoid vomiting. Meanwhile, Nate and Sophie check in with Parker and Eliot, who are unable to find the safe. Sophie suggests that Parker go to the bedroom, which is guarded by Emery and Gideon. Darlene asks her sons to go to the basement to check the air conditioning and Parker climbs up the outside wall. She slips and falls in front of the window to the chapel, and Sophie and Nate start loudly mourning to distract the mourners from noticing Parker.

Parker goes to Darlene's room and fails to find the money. However, she does find the identity papers of all of Darlene's customers and Nate realizes that the funeral director is running two scams at once. He tells Hardison via earbud to go with a new plan. Hardison tells Darlene a story that his deceased great-aunt emigrated from Haiti and never even opened a savings account.

Gideon gets a phone call and steps away, giving Eliot the chance to move in. Darlene is called away to a meeting and Eliot follows her. She meets with a man, Javier, who pays her \$6,000 for the papers. Darlene tells the man that in a few days she'll have a Haitian ID in a few days. Back at the office, Nate explains that Darlene is picking people without proper death certificates. She then steals their identities and sells them to Javier, but Eliot figures that Javier is only a middleman. Nate plans to con Darlene and take her for everything she's got.

Later, Sophie talks to Parker, who says that for her, faith is not enough. She asks how Sophie can care when she knows that people will someday day. Sophie suggests that Parker may have lost someone as a child and put up walls, but tearing down walls and experiencing the thrill of vulnerability makes it all worthwhile.

The team starts their plan and Sophie calls Darlene claiming to be her neighbor. She reports that Hardison is outside taking pictures. Darlene calls her sons out of bed and spots Hardison. She had Gideon and Emery drive her after Hardison, who goes to a diner. Hardison meets with Nate and explains that they can't buy out the Wickett Funeral Home and that Darlene is running an identity scam. Darlene slips in and overhears the entire conversation, and IDs Nate as an employee for a funeral home chain.

Once Hardison leaves, Emery and Gideon capture Nate. Darlene threatens to take care of him, but Nate says he's small potatoes compared to her and he'll nark on her if she narks on him. She says that she used to pose as a psychic and direct people to her funeral home. Now Darlene bribes ministers to direct their people to her. She wants Nate to bring her the identity papers of the people he handles and he agrees. Darlene tells him to start with a thousand names, but Nate negotiates for \$500,000 for a hundred names. Satisfied, Darlene leaves and calls Javier. He agrees to buy them and Darlene demands \$10,000 a name. Javier reluctantly agrees and then checks his lieutenant in the drug smuggling operation. Two of his men are trapped in Juarez and need new identities.

Nate and Hardison come to see Darlene, and see Emery taking the money from the fireproof chimney that blocked Parker's metal detectors. Darlene pays the \$500,000 and Nate turns over the names. However, Javier and his lieutenant Eduardo arrive and demands the names. Darlene and her sons run out the back and Javier tells Nate that he's going to get more names. When Nate tries to leave, Javier says that he'll be taking some collateral and knocks him out.

Eliot comes in to wake up Nate, but there's no sign of Hardison. They realize that Javier is with a Mexican drug cartel and he needs the IDs for his people.

Hardison wakes up when Javier calls on his cell phone. Javier tells him that Hardison should call Nate and have him bring the identity documents to a baseball field and hide them beneath home base. After that, they'll talk.

Back at the office, Nate gets a new list of names from Sophie. Hardison calls them and says that Javier took his earbud and the cell phone he has doesn't have a GPS. He sends them Javier's phone number while Eliot warns that their teammate can't have more than 30 minutes of oxygen. Nate figures that Javier will let Hardison die just to tie up loose ends. They try to work out how far Javier could have gone from the funeral home and start checking possible locations. They figure that Javier must have buried Hardison in a cemetery in daylight and find several candidates.

Eliot has Hardison listen carefully and he hears water switch on and then off. Nate realizes that Hardison can hear something else as well.

The police and EMTs start getting calls for emergencies and pull up, sirens blaring. When they go inside, they discover that they've received false alarms. Outside, the team steals their vehicles.

In the coffin, Hardison manages to get to his car keys.

Nate and Eliot drive around in a stolen police car while Parker and Sophie take the ambulance. Parker stays in contact with Hardison, who starts to panic and tries to cut through the lid of his coffin. Parker wonders what to do and Sophie tells her that she's the one who knows how to keep control in tight spaces. The thief talks Hardison into breathing calmly and he regains control, and asks her to stay on the phone so she won't be alone.

Nate and Eliot eliminate one cemetery and Sophie and Parker, driving an ambulance, arrive at another. Hardison hears their ambulance siren and they realize they've found him. Meanwhile, Nate calls Javier and hears the ambulance siren. He drops Eliot off and goes to confront Javier. Eliot sneaks up on them and fights Eduardo while Nate knocks out Javier. Sophie and Parker find several fresh gravesites and look for clues.

Javier wakes up and goes for his gun, and then goes looking for Nate.

Hardison cuts open the coffin lid and finds the nook with a compass and papers in it. The compass spins and Hardison realizes that Parker is above him and still has the metal detector from the funeral home. He has her start digging while Nate and Sophie arrive. Before they can dig Hardison up, Javier starts shooting at them. They take cover and Parker somersaults away, drawing Javier's fire.

Hardison begins choking due to lack of oxygen. Parker tells him to take a deep breath and hold it, and then keeps drawing Javier's fire. She tells Hardison that he's her friend and she needs him. Nate gets behind Javier and tackles him. Parker tells Hardison to move to his left and then shoots through the lid of the coffin. The others get the lid open and Eliot and the others hug him. Hardison turns to Parker, who stares for a moment and then walks away.

Later, Nate gives the money and a little extra to Ann to cover the bills. He assures her that her father would be proud of her.

Darlene applies for a funeral-directing license in Florida. She tells her sons that they've been through worse. However, the licensing officer calls in the police. Darlene is unaware that Parker copied Darlene's fake ID papers at the funeral home and Sophie mailed them to the authorities. According to the computer, Darlene died five years ago in Massachusetts. The Florida authorities arrest her for using a fake ID.

Javier gets away with the identities, but Nate switched them at the cemetery when he tackled Javier. The drug lord has Hardison's earbud, which has a GPS. Hardison tracks Javier to the Texas border and sends Homeland Security an alert. They find Javier and his drugs and put him away for a long time.

Parker is in the bar examining the compass from the coffin when Hardison comes over. He admits that he couldn't have made it without her and thanks her for staying on the phone, and walks away.

The Boiler Room Job

Season 4 Episode Number: 52 Season Episode: 8

Originally aired: Sunday August 14, 2011

Writer: Paul Guyot
Director: Arvin Brown

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Gerald Downey (Agent McSweeten)

Guest Stars: David Rees Snell (Greg Sherman), Scott Engdahl (Nugget), Sharon-

lee McLean (Mrs. Cox), Rebecca Lingafelter (Sheila Emmers), Danny Bruno (Agent Bob), Leon Rippy (Jack Latimer), Jeanette McMahon (Laverne), Dave Anderson (III) (Host), John Steinkamp (Travers), Dan

Falcone (NewTurk), Wendy Wang (Mrs. Wang)

Summary: The Leverage team goes after their most dangerous opponent: a con

man who knows every con because his family invented them all. Since

they can't con a con man, they decide to do the next best thing.



Greg "The Mako" Sherman meets with his team of agents and tells them that his father always told him that if suckers couldn't hold onto their money, then they don't deserve to have it.

Agent McSweeten moves in and explains to his current partner Agent that Taggert has been hospitalized and isn't available.

Greg demonstrates to his workers how to take money from a client, Sheila Emmers.

McSweeten and his men break in and

find an empty office with a note saying "Maybe next time."

At the bar, Nate and Sophie meet with Sheila, their client, who the police told she should have been more careful and can do nothing. She complains that grifters and thieves are the scum of the earth, and Sophie tries to defend the profession. However, Sheila admits that without the funds, her special needs school will soon close.

While Parker attends a chocolate convention, the rest of the team meet for a briefing. Hardison discovers that their target is Greg Sherman, the grandson of famous conman The Yellow Kid. Greg sets up a boiler room in every city and sets up an inverse pyramid scheme. He calls half of his clients and predicts the market is going up, and tells the other half that it's going down. Either way he wins and repeats the cycle. They wonder what con to run on Greg, but Nate says that can't con a con man so they'll have to steal the money.

Greg meets with a new team of recruits and insists that they have to be ruthless. Hardison is one of them and Sophie listens in. Greg reads them and Sophie guides Hardison in how to attract Greg's attention and keep it. The comman takes Hardison on. With some computer tampering, Hardison soon begins making plenty of money.

Parker returns, covered in chocolate and high on sugar. Hardison calls in to report that he hasn't found Greg's stash yet. Greg and his driver, Hafolo, come in and finds Hardison apparently hard at work. However, he's identified Hardison and figures that he's planning a cyber-heist. Nate

talks Hardison through claiming that he was hired by a commodities mogul to park proxies in Greg's accounts. Parker blurts out "chocolate" and Hardison picks up on it, claiming he works for a man nicknamed "Count Chocula." Greg demands to meet with the buyer and warns Hardison that there's no con he can try that he hasn't already done a thousand times. He insists on meeting with the Count the next day at 9 a.m.

The team springs into action and steals an investment office, telling owner Edward Travers that they're running an audit for the IRS and the UK authorities. They have the papers the owner supposedly signed, even though he doesn't remember them, and Nate tells him to take an early lunch. Once Travers leaves, they take over. Nate finds Sophie dressing and helps her into her dress. Greg and Hardison arrive and ate has Eliot stall them in the lobby until he can finish setting up. When Eliot tries to block him with a janitor's cart, Greg suspects something but finds nothing in the cart.

Hardison brings Greg in to see Nate, posing as the Count. Nate tells Hardison to get out because "she" is on her way. Sophie is in the lobby and Hardison tells Greg that she's the "chocolate whisperer." Nate fires Hardison and goes to meet Sophie while Greg looks on. Alec tells him that Sophie is the "Chocolate Whisperer."

Next, Sophie heads for the chocolate festival. Parker is there, posing as a worker assisting Sophie. Hardison has spread her name and supposed identity on the web so everyone there thinks she's a chocolate expert. Greg comes in and steals Parker's cell phone to check her out. Parker can't resist stealing the wallet from Hafolo in return. The tasting exhibition begins and Laverne Webber, the reigning champion, steps forward. Sophie is introduced next and everyone applauds except Laverne. Hardison has the information on all of the chocolate but doesn't know which one Sophie is taking. Nate assures him that it isn't a problem and reminds Sophie of Belgium in 1999. Laverne goes first and identifies the first chocolate. Sophie goes next and simply say the chocolate's location of Trinidad without saying why. Hardison starts pinpointing Trinidad chocolates on the computer, but Sophie handles it fine on her own.

Afterward, Greg congratulates Sophie but she ignores him and holds a conversation with a Chinese buyer. Greg's assistant translates and confirms that Sophie plans to open a chain of elite chocolate stores in China. Greg goes to see Nate and has his assistant knock him out and take him to his boiler room. Eliot is in position but Nate tells him to hold off. Greg demands to know what Nate's scam is, and Nate explains that there will be a crop report released but it's wrong. Greg figures that Nate is sleeping with Sophie, having identified their body language. Parker and Sophie, listening in, look to Sophie, who tries to deny it. Meanwhile, Nate tells that Greg that he'll continue buying cocoa futures and when the world finds out the report was wrong, he'll make \$100 million.

Back at the bar, Parker and Hardison wonder why Nate and Sophie didn't tell them about their relationship. Nate figures that they'll use civilians instead of professional conmen and that they need to keep pushing Greg.

Eliot takes Greg to Ecuador to check on cocoa futures, and the hitter starts talking about the nature of darkness while killing a snake and eating its heart. Meanwhile, Sophie interviews prospective candidates and Nate sets up an office for the scam. Parker procures a bunch of monitors using the stolen credit card from Greg's assistant, and Hardison works on the computers.

Eliot shows Greg a field of cocoa where the local government is cutting down the trees. He claims that the increased sunlight will destroy the cocoa, and only Nate knows about it. He returns to the office and orders his men to go long on timber accounts. Nate figures that Greg is raising cash but will soon access his personal funds to go into the big store scam they have planned. Greg calls Nate and wants in, and Nate demands \$10 million. Greg agrees to the deal.

Sophie and Nate start rehearsing their new recruits. They use Parker and Eliot to pretend to be the victims and try to get everyone in sync. It doesn't go well. Nate checks in with Hardison, who admits that he has nothing and they may have lost Greg. Nate refuses to accept that, but Greg arrives and they go to work. Greg and Hafolo come in and Sophie explains that Nate has to accumulate more futures. Nate asks for the case and Greg hands it over. The case is empty and Greg says that he was onto them the entire thing. Nate points out that Greg didn't make any money, but Greg says that he flooded the market with the fake story. Cocoa prices will explode and Greg has committed over \$30 million to cocoa futures. He'll clear \$100 million and flee to a non-extradition country, and he has Nate to thank.

Nate informs Greg that they didn't try to con him. However, he missed the moonwalking bear.

While they kept him distracted, Hardison stole his \$30 million via computers. McSweeten and his agents break into the boiler room and arrest Greg's men, and McSweeten tells Greg over the phone that he's wanted for 47 counts of security fraud. At the big store office, Hafolo runs for the door and Eliot knocks him out. Agent Bob arrives to arrest Greg and Nate explains that all of the amateur shills were people that Greg stole money from, including Sheila. Before he goes, Agent Bob gives a letter from Agent McSweeten to Parker. He explains that the team is actually undercover FBI agents, and ignores Greg's insistence that they're grifters and thieves.

Later, Sheila meets the team at the bar and informs them that there is over a million dollars in her school account. After she thanks them, the others want to talk about Nate and Sophie's relationship. Nate insists that they are fine and Sophie claims that they're just friends with benefits. Afterward, Hardison comes to see Nate and shows him that he's identified the old man who contact Nate as Jack Latimer. He runs an investment firm and is connected with all of their recent company targets. Nate figures that Latimer wants revenge, but Hardison says that Latimer made money.

Nate goes to see Latimer at his home. Latimer explains that he was connected with Pierson Avionics three years ago but he never turned them in. He explains that he's spent the years since then tracking down the Leverage team and made investments against all of their targets. Latimer profited from the wreckage the team left behind. Nate tells him to get out of their business but Latimer offers to direct him to companies that deserve to be destroyed. In return, he wants 24 hours of notice so he can invest against the companies. Nate walks away as Latimer asks if his pride is more important.

The Cross My Heart Job

Season 4 Episode Number: 53 Season Episode: 9

Originally aired: Sunday August 21, 2011

Writer: Jeremy Bernstein, Scott Wolman, Ben Fast

Director: P. J. Pesce

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Tina Holmes (Linda), James Tolkan (Dean Chesney), Karen Tucker

(Rachel), Madeleine Young (Tanya), Jonathan Wheatfall (Waiter), Rodney Sherwood (Obnoxious Businessman), Scott Mullin (Pilot), Kim Kenney (Doctor), Richard Ziman (Tower Boss), Jake Street (Ambulance

Driver), Brian Allard (Security Guard)

Summary: The team goes after an ailing defense contractor who steals a young

boy's intended heart for his own. With time running out before the boy dies, the team has to run the con at an airport while they're stuck on

a layover.



At Cincinnati Metropolitan Airport, the team arrives by plane and complaining about how their most recent mission didn't go as planned. As they go through the terminal, Nate notices a woman carrying an ice cooler. She goes to a pay phone and Nate stands next to her, and points out that she swiped the cooler and someone put her up to it. He assures her that he's there to help and the woman, Linda, says that men have her daughter Tanya and forced her to take the cooler, which contains a human heart.

The team meets with Linda and explains that she's the transplant nurse

and was bringing the heart in for a 15-year-old boy named Joshua Spin. Sophie doesn't believe that it's a job for them, but Linda warns that the heart will only last another 108 minutes.

At the hospital, Joshua's parents watch over their son.

The team figures that once they rescue Linda's daughter, they can find the heart. Linda has a phone with a photo that the kidnappers sent of her daughter, but Hardison warns that he doesn't have his equipment. He goes over the photo with Nate and they discover that she's in a restaurant booth. Nate realizes that they have her at a crab restaurant in the airport.

At the airport, one of the kidnappers waits with Linda's daughter, Tanya. Eliot goes inside while Parker and Sophie wait outside. He confirms that the daughter is inside and says that they need a distraction. Sophie removes her skirt, puts on heels, and goes inside, faking a call on the phone. Meanwhile, Nate has Linda call the kidnapper. As the man takes the phone and Sophie distracts the waiter, Parker slips in and grabs the daughter while Eliot knocks out the kidnapper. The team then takes over the restaurant and Linda is reunited with Tanya. Eliot confirms that the kidnapper is a local and has an expensive plastic gun. He figures that the person responsible wanted a thug that couldn't be traced to him, which means they're back to square one with 93 minutes remaining.

The team tries to figure out what to do next and warn that all of their equipment is lost or useless. Nate, remembering his dying son, insists that they can steal whatever they need. As the others head out, Sophie asks if Nate is taking it personal but he says that it doesn't matter.

Eliot steals a credit card from an obnoxious Platinum flyer and uses it to buy walkie-talkies. Meanwhile, Parker steals clothing and sunglasses from a kiosk, and then goes back to another kiosk and uses the bow from the sunglasses to pick the lock and steals the computer.

Nate figures that they have to access the national donor list to find out who else needs the heart. Sophie calls the registry office and has them send an e-mail so that Hardison can use it to get into the system. He uses a modem to access the system and download the list, but there's over 3,000 names. Nate has Linda build up a profile and they narrow it down to Dean Chesney, CEO of Vertronics Defense. Nate says that he's been watching Chesney for a while but didn't figure he was a priority because he was dying.

Chesney is at home in Chicago, waiting for the heart to arrive.

The team figures that Chesney would have the heart flown to him via a private plane. Nate tells Hardison to hack the tower and get the flight plans, but Hardison warns that it's not connected to the Internet. With 67 minutes remaining, Nate says that they have to get into the tower. They work out that they need three badges and Nate sends Sophie in. She twists her ankle and a worker brings her a wheelchair. She steals his security badge and slips it to Eliot and Parker. Next they need to get ground crew access by breaking into a ground crew member's locker and taking his badge. Next is tower access, and Nate figures that they can intercept a tower crewman with a badge. Eliot poses as pilot, gets into the lounge, and runs into a pilot who wants to chat. Eliot claims that he's after a woman to get the man away, and then takes her badge as she leaves.

Eliot tries to call Hardison and discovers that the tower radio is interfering with the walkie-talkies. Eliot pages Hardison and gets him the badge, and Hardison heads for the tower while Parker and Eliot drive away in a luggage cart. However, Hardison discovers that a pin number is also necessary to gain access. He talks to the security guard and asks him to reset the pin, but the man confirms that the badge belongs to a woman. The guard assumes that Hardison has had a sex-change operation and the hacker plays along. He distracts the guard long enough to get a glimpse at the old pin number on the computer screen, read it back to the guard, and get the pin number reset.

With 43 minutes remaining, Nate looks at Joshua's web site and Sophie suggests that he have a drink. He's surprised and Sophie explains that they trust him when he drinks, and they need him to stop taking it personally. Nate says that he can't, and that his son Sam would have been 13 if he had lived. He promises that Joshua will get out of his hospital bed and then takes a drink, while Sophie holds his hand.

Hardison gets to the tower and locates the private plane. He grounds it and Parker and Eliot drive to the plane. However, there's no crew and no heart. Nate figures they went to a backup plane and checks the flights. The commercial flight for Chicago is boarding right now. Realizing they don't have time, Parker modifies the cart engine and removes the spark regulator. They can get there in half the time and Eliot takes off at top speed.

When Parker and Eliot arrive, they look for a man with a black suitcase. Unfortunately, all of the men have black suitcases. Nate calls Chesney, gives his real name, and tells him that he has the heart and demands a million dollars. Once he hangs up, Chesney calls his man Woods in Cincinnati. Nate tells Eliot to look for a passenger receiving a call. As they wait, Sophie warns Nate that he's out of control and giving the mark his real name, but Nate tells her that he wants Chesney to know his name.

Eliot spots the courier and his two bodyguards, and they realize they need to do something big to get passengers off the plane. Nate calls Hardison and tells him to fake a tornado. Hardison explains that the warning has to come from the National Weather Service, and Nate says that he and Sophie will take care of it. MassDOT Special. They call and report a tornado touching down, and send a fake photo. Nate then makes another call and the NWS declares a warning. At the airport, the controller doesn't see any signs of a tornado but Hardison convinces him that they're risking lawsuits if they don't shut down the airport. He offers to stay behind and convinces the controller that it will be extremely dangerous so that the man should get out.

Chesney calls Nate and asks why he's toying with him. Nate tells him he has 24 minutes late and advises him to get up. However, Chesney figures the heart can theoretically last another two hours, and he's fighting for his life. He asks what Nate is fighting for, and Nate tells him

he's fighting for Joshua. Nate tells Chesney that if Joshua dies, he will ruin Chesney and his company and then hunt him down and kill him himself.

Hardison tries to deal with the incoming flights on his own, but one plane is low on fuel and they have no alternative. The captain insists on landing. Meanwhile, Parker steals the courier's bag. Woods and his bodyguards run after her, she lures them into a hallway, and Eliot attacks them. He takes out the bodyguards while Woods continues after Parker.

Hardison has no choice but to grab a manual and speed-read the procedure for landing a plane. However, he gets an idea and brings up a flight simulator.

Parker trips over a luggage cart and the courier grabs the suitcase and leaves with it.

Hardison talks the plane down safely.

Parker tells Eliot that Woods has the heart. Nate figures he's heading back for the private jet, and that the man will take off and ignore the warning, and let Chesney pay the fine. By the time Hardison can track it, the plane has already left with the cooler.

Nate takes Linda and Tanya to see Sophie, who was driving the luggage cart and made the switch so that the courier took the original cooler that Linda switched for the real one. The courier ended up with a snowball. The team goes outside to the ambulance and Nate knocks out the driver, figuring he works for Chesney. They drive to the hospital and get the heart there just in time.

Later, the team watches over Joshua after surgery. They figure there's nothing they can do against Chesney without revealing themselves, but at least they left the kidnapper for the authorities. As the others walk away, Sophie congratulates Nate on saving the boy.

Back in Boston, Nate is assembling a model boat when he gets a call from Chesney. Chesney asks what's to stop him from trying again, and Nate tells him that he's watching his company and his money. He tunes in the camera he's planted in Chesney's room and tells the CEO exactly what he's doing. Nate then warns Chesney that if he sees something he doesn't like, he'll come after him. He tells Chesney that Nate didn't kill him, God did. Nate just made sure that it took.

The Queen's Gambit Job

Season 4 Episode Number: 54 Season Episode: 10

Originally aired: Sunday August 28, 2011

Writer: Rebecca Kirsch, M. Scott Veach

Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Mark Sheppard (James Sterling)

Guest Stars: Tom Amandes (Robert Livingston), Ayla Kell (Olivia Livingston), Andrea

White (Kalilka), Matthew DiBiasio (Zangrief), Laura Duyn (Arbiter), farzin Tayakkoli (Kazhistani Agent #1), Brett Brockmueller (Security

Guard)

Summary: James Sterling convinces the team to hire him steal a nuclear-reactor

component from a skyscraper during a chess tournament, but they

soon realize he may have an ulterior goal.



The team makes a connection on the way back from a job gone wrong in the Caribbean. They've all got gripes about how rotten it was.

Nate is about to shush them when he notices a nervous woman with a cooler approach a pay phone. He walks over to her and, without making it obvious, asks her if she was forced to exchange something against her will.

Someone else dropped off a cooler and she exchanged it, but Nate can tell she's no pro. He says he's there to help.

She starts crying and tells Nate the men said if she didn't hand over the

cooler, they'd hurt her daughter. He asks what was in the cooler: A human heart.

She meets with the whole team. She's the transplant nurse, bringing it from Detroit for a 15 year old boy named Joshua who lives in Cincy. Whoever put her up to it kidnapped her daughter to make her go along. They debate calling the cops, but with the heart remaining viable for only two more hours max they know there's no time to shut down the hospital.

"This is up to us, we have to rescue Linda's daughter, we have to get that heart, we have to bring it to the hospital – on our own, under the radar. And we have 108 minutes to do it or a boy dies," Nate recaps.

Back in the airport, Eliot suggests they find Linda's daughter first because they're not likely to leave loose ends. Linda has only a photo of her daughter from the kidnappers. They're assuming the heart's still in the airport waiting for another plane – otherwise they've already lost.

Hardison examines the cell phone photo. It looks like a restaurant booth. Nate recognizes the menu. It's the Crab-o-Rama restaurant in the airport.

We pan over and see Linda's daughter with man in a booth.

Eliot double-checks that the man is in there and Sophie does a quick change and goes in as a distraction. She pays off the waiter to let them use the restaurant as a base while Eliot grabs the kidnapper and Parker gets the girl.

Eliot finds two first class plane tickets and a working plastic gun on the man, but no other useful info. They're back at square one with 93 minutes to go.

Nate wants Hardison to hack into airport security, but Hardison reminds him his laptop went into the ocean. Their earbuds are fried, too. Parker's lock picks are checked. Nate thinks back to watching helplessly as his own young son died.

He sends Parker and Eliot to steal what they can. Sophie checks that he might be too close to this job, but Nate points out that doesn't matter.

Eliot scopes out walkie talkies then lifts the wallet of a snotty flier to buy them.

Parker steals sunglasses from a kiosk then uses the bow to break into a food cart for its computer.

Back in the restaurant, Nate suggest they need to hack the national transplant registry to find out who needs the heart. Hardison needs an email to get started.

Sophie calls the registry pretending to be the receiving hospital and asks them to resend the paperwork. Hardison gets to work hacking with his dial-up connection and old computer.

They get 3,000 names and narrow them by blood type and location and get Dean Chesney, the CEO of a defense contractor. Nate has had his eye on him for a while, but he was never a high priority target because he was dying.

Lying in his sick bed, a nurse tells him the men have the heart and are on the way to Chicago. The team figures he'd be using a private plane and they need access to flight plans. Hardison explains the tower isn't networked, so Nate says they have to hack from within. There are 67 minutes left.

Hardison explains they have to get out of the public areas of the terminal, without being seen. They need badges for the three different levels.

Sophie walks through the concourse and trips, pretending to twist her ankle. A Skycap picks her up and they lift his badge.

Next they need a ground crew badge – Parker picks a lock to get one. For level three, they need people with tower access, which is only people who work there.

Eliot goes into the tower waiting area dressed as a pilot and lifts a flight attendant's badge. He uses his walkie talkie to report back, but it doesn't work.

Then Hardison hears someone paging for "Kirk Picard" to meet at door E, which can only be for him. Eliot hands over the woman's badge.

Parker and Eliot hop a transport cart as Hardison makes his way to the tower. He's foiled by a badge scanner that needs a pin.

He hands it to a desk clerk, asking him to reset it. The man notices the badge is for a woman and Hardison goes into a transgender rant, claiming profiling. He rants his way to be able to see the guard's screen and gets the pin he needs.

Back in the restaurant, Nate tries to pre-empt Sophie's worrying. Instead, she tells him to have a drink because it's his crutch.

Nate remembers his own son again. Sam would have been 13. Nate is determined that Joshua will get the heart and get better.

Hardison goes up to the tower and pretends he belongs. He tells Nate where to find the private plane and grounds it. Eliot and Parker check it out – it's empty.

Nate tries to guess their back-up plan – there's a commercial flight to Chicago boarding now. Eliot and Parker try to race there, but first Parker yanks something out of the cart engine so they can go twice as fast.

At the gate, they're looking for a black suitcase.

Nate calls Chesney in his sick bed. He tells him his name and that he has his heart and wants \$1 million for it.

Nate tells Eliot to watch for whoever gets a panicked call. They see someone answer his phone, but he's boarding.

They try to figure out how to get people off the plane. A bomb threat won't do it because they'll keep people on the plane.

Nate tells Hardison they need a tornado. He and Sophie take turns calling the National Weather Service to report funnel clouds. They issue a tornado warning.

At the airport, Hardison convinces the boss to sound the alarm, just to be sure. They clear the planes already boarding.

Eliot and Parker wait for the heart-carrier to get off. Hardison convinces the tower manager to let him stay behind.

Nate gets a call back from Chesney.

Nate tells him there are 24 minutes left on the heart and he should let it go. Chesney says he has eight back up contingencies for this heart and it's his last shot. Nate lays on the threats, telling him if Joshua spends one day more than necessary in the hospital he'll hunt Chesney down and ruin his business and his name and kill him himself.

Back alone in the tower, Hardison is radioed from a plane nearly out of fuel that insists on landing.

Parker sees the heart carriers coming off the plane, she grabs the suitcase and runs into a tunnel, where Eliot waits and takes the guys out one by one.

In the tower, Hardison tries to find the vector the pilot needs. He gets a brainstorm and opens up the game Flight Simulator.

Parker keeps running with the heart with one guy after her. She runs into a luggage cart, intentionally spilling it. The man sees the suitcase and opens it. He takes out the cooler and runs.

In the tower, Hardison follows the Flight Simulator prompts and successfully lands the plane. Parker reports that the man has the cooler. Nate tries to stop the private jet, but Hardison reads the screen and sees that it took off.

Nate is not bothered. Sophie meets Nate and hands over the cooler. They pulled the same switch as before.

Flash back to Parker tossing the suitcase over the luggage cart pushed by Sophie and the man picking up another bag. He got a cooler containing a snow globe. They just have to get it to a hospital.

There's an ambulance out front. The paramedic approaches them, but Nate punches him out, seeing him as one of Chesney's contingency plans. They take the ambulance.

At the hospital after the surgery, they wonder how Chesney is reacting. The kidnapper ended up stuffed in luggage and caught by security.

Sophie congratulates Nate on saving the boy.

The team flies home.

Alone in his condo, Nate gets a call from Chesney. Nate promises to stop him if he tries again. We see Nate somehow has surveillance on Chesney's room and eves on all his bank accounts.

"Well, Mr. Ford, it seems you've killed me after all," Chesney says. "I didn't kill you, God killed you," Nate says. "I just made sure it took."

The Experimental Job

Season 4 Episode Number: 55 Season Episode: 11

Originally aired: Sunday November 27, 2011

Writer: M. Scott Veach Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Jonathan Keltz (Travis Zilgram), Stoney Westmoreland (CIA Interroga-

tor), Andy McCone (Mr. Conrad), Ebbe Roe Smith (Mac), Val Landrum (Lt. Grayson), Zach Sanchez (Guard), Meredith Adelaide (Miss Schavel), Kevin Martin (II) (Grizzled POW), Tolo Tuttele (Large Dustman), Jaime Langton (Justine Yang), Michelle Lummus (Co-Ed), Will Davis (II) (Psych Test Subject), Adalberto Angulo (Policeman), Sara

Crawford (Co-Ed #2)

Summary: A client asks the Leverage team to investigate the death of her father,

a homeless vet, who was the subject of college psych experiments by a

member of a secret society doing testing for the CIA.



A man in a brick room hears voices in his head and screams for help. He finally breaks down the door, runs upstairs, and finds himself in an expensive house in the middle of a party. He begs for help and then collapses of a heart attack. The student in charge, Travis Zilgram, has two of his friends take the man to a bridge and dump him over the edge into the river, telling them to get the rest of their test subjects out of the farmhouse and into the psych building.

Nate and Eliot meet with Miss Schavel, the daughter of the dead man, David. She informs them that she paid for an autopsy and confirmed that he died of a heart attack, and the police consider the case closed. However, Schavel says that her father volunteered for sleep-pattern studies on those suffering post-traumatic stress syndrome. The experiments are run by undergrads, and Schavel thinks that the kids panicked and tried to hide the body because her father was homeless, and asks the team for their help.

Hardison briefs the team on Travis and his postgrad thesis on sleep disorders. The experiments were held at a private farm facility and then moved them to the university psych building. Hardison has also confirmed that Travis is the president of the Order of the 206, a secret college society who call its members "dustmen." Eliot notes that a number of dustmen are members of intelligence agencies. The file on Schavel's death was closed within an hour and Eliot figures that someone is covering up Travis' illegal activities. Sophie calls Travis to ask him but is put on hold.

In the psych building, Travis shows the CIA interrogator one of his subjects, who is being exposed to loud music and freezing temperatures to keep him awake for over 72 hours. He assures the interrogator that his job is to soften them up so that the interrogator can break them. Travis finally gets the call from Sophie, who says she's a cop holding a warrant with his name on it. When Travis says that the case is closed, Sophie says that it's been reopened. Travis

hangs up and then calls Mr. Conrad. Back at headquarters, Nate explains that their plan is to startle Travis into making a move. He sends Sophie and Eliot to Boston PD to get in trouble while he takes Hardison with him.

At the police station, Eliot and Sophie meet with Lt. Grayson and claim that their true-crime novelists asking for records on the Schavel death. Grayson tells them that it's under a Federal seal, but that she figures that someone dumped the body to hide something. Eliot invites her out to dinner and unofficially discuss the case, but Grayson suggests that Sophie would have better luck with her and "accidentally" leaves her the Schavel file.

Nate and Hardison follow Travis to an empty field and are surprised that he's not panicking. A helicopter arrives and three men emerge to meet with Travis. Nate realizes that their CIA agents and warns that they're dangerous.

Back at headquarters, the team figures that Travis' contact is highly placed in the CIA. Nate figures that they need to become the people that Travis will tell his secrets to, and tells Hardison that he's up. Hardison soon arrives at college, posing as a student in a game-theory class with Travis run by substitute teacher Nate. He invites Travis up front to participate in his class.

Parker volunteers for experimental treatments and is taken to the upstairs area. She memorizes the security code as the professor brings her in.

Nate has Travis pretend that he's a killer that has been arrested, and presents the Prisoner's Dilemma to him. When Travis refuses to give up his accomplice, Nate tells him that Travis' accomplice will rat him out and send him to jail for a long time. He then sets out to prove that it's already best to betray the accomplice. Hardison applauds and starts discussing contradictory reports, putting down Nate. He walks off and Travis goes after him. Outside, Travis congratulates Hardison and asks where he learned everything, and Hardison says that he made it up to screw with Nate. When he sees that Travis has got a ticket for parking in a handicapped spot, Hardison hacks the police computers and fixed it for him. Travis invites him to a party at his farmhouse and Hardison agrees.

The professor explains that they're testing negative reinforcement and shows Parker a test subject wired for electricity. She administers a shock to the volunteer and Parker starts shocking the volunteer even before they ask the questions. Parker steals the professor's security badge before the guards escort her out, and she steals their keys as well. The thief then dons a wig, puts on a lab coat, and goes back inside. Using the memorized security code, she goes down to the restricted basement area and flirts with the guard while stealing the list of patients.

Back at headquarters, Nate and Eliot review the list and determine that all the volunteers came from the same homeless shelter. The next trial starts in a couple of days, and Eliot says that he'll do what he can do. He goes to the shelter posing as a homeless man. Meanwhile, Hardison and Parker as his guest go to the farmhouse for the expensive party. Sophie walks Hardison through the process to be recruited and tells him to mingle with people other than Parker. He hesitates, saying that he's used to playing stereotypes, but he can't fake cool. Parker talks him through it by comparing the situation to fantasy role-playing and persuading him that it's cool. As Parker leaves, Hardison admits to Sophie that her advice didn't work, but the fact that she thought it would work did convince him.

Travis talks to Hardison and asks why he hasn't been mingling, but Parker comes over, fakes being drunk, and kisses Hardison. After she wanders off, Travis congratulates Hardison and they share a drink.

At the homeless shelter, Eliot spots recruiters and sits down at a table. One of the vets, Mac, orders him off and Eliot grabs him and shoves him down. Impressed, Mac says that he was a Marine but his country let him down. He and Eliot bond and the ex-Marine offers to get Eliot in on the recruiting.

Hardison fixes jaywalking tickets for the guests and Travis finally gives him a society token.

Eliot calls to tell Nate that he's in. They're taken to the psych building and Travis explains that they'll get food and \$50 a day, but if they walk away then they don't get paid. Eliot signs up and the others follow suit, and they're placed in cells. As Eliot settles down, heavy-metal plays over the speakers.

That night, Hardison attends the 206 meeting and Travis explains that it's a brotherhood and they will go through initiation for the next seven days. The new recruits are ordered to strip and send one recruit back for wearing briefs. Travis sends the others to run across the campus to a plaque to memorize it and return in an hour.

The homeless vets all start to crack except Eliot. The guards escort him to The interrogator, who gives Eliot an envelope with a word inside. He tells Eliot to read it and then explains that he's going to do everything he can to get Eliot to give up the word. Every day that Eliot doesn't give away the word, he gets another \$100. The interrogator promises that he won't physically harm Eliot but anything else is fair game. He then gets in Eliot's face, but Eliot is unimpressed.

Hardison and the other recruits run across campus and go back to the order house. Travis tells them to do it again.

As he's taken back to his cell, Eliot tells Nate that The interrogator is a professional interrogator and figures that they're trying to cause PTSD, not cure it. Later, the subjects gather for food in the mess hall.

At his dorm room, Hardison jailbreaks phones for attractive young girls.

At the psych building, Eliot helps one of his fellow subjects and stops a guard from tasering him. When he realizes that it's not worth the effort to blow his cover, Eliot lets himself be tasered. Sophie talks Hardison through wine-tasting parties.

The interrogator meets with Eliot and asks for an estimate of how many people he's killed. He figures that Eliot is trying to punish himself for the things he's done, and Eliot offers the names, dates, locations, and eye colors of every person he's ever killed. He says that there's nothing The interrogator can do to him that's worse than what he lives with every day, and The interrogator says that they're done for the day.

Nate goes over the photos of the CIA agents from the helicopter, and Hardison confirms that one of them is Mr. Conrad, Travis' contact. They realize they have to convince Conrad that it's not worth his effort to protect Travis. Hardison complains about rush week while Eliot reminds them over the earbuds that he's freezing.

Back at the fraternity house, the brothers call on the recruits to play in a clan match of Black Ops, and Hardison volunteers. Meanwhile, Parker breaks into the psych lab and gives blankets to Mac and the others.

Hardison rules at Black Ops, winning the admiration of his peers.

The interrogator brings Eliot in again and offers him a glass of water. Eliot refuses and leaves, and The interrogator tells the guard that they can't get a print off his glass. However, the guard offers the taser that Eliot touched earlier and asks if they can get a print off of that.

Hardison sneaks off to meet with Parker, who realizes that he's the big man on campus. She gives him the 10-page paper he asked her to write, and Hardison reminds him that he doesn't go to the school. Disgusted at his attitude, Parker tears up the paper and walks away.

The interrogator gets a dossier on Eliot and his known associates and shows it to Travis. Travis recognizes Hardison's photo and warns The interrogator that Eliot is active.

At his dorm room, Hardison takes out his earbud and tries to call Parker to apologize, but gets her voice mail. Travis comes in and he has to hang up, just as Parker takes the call. When Hardison wonders if he's in, Travis gives him the CIA's file on Hardison, draws a gun, and tells him to put on a hood. Parker comes in a few minutes later and sees the discarded CIA file on the floor, and tells Nate that they have a problem.

Nate contacts Eliot and tells him that they need him on the outside. When The interrogator comes in, Eliot grabs him and says that they're going to switch roles. The other subjects listen from their cells as Eliot beats the information on Hardison's location out of The interrogator.

The brothers dump an unconscious Hardison in the basement and wait for Mason to arrive. Eliot frees the other test subjects, who fight their way out past the few guards.

At the farm house, Travis hosts another party and meets with Mr. Conrad. He assures Conrad that things are under control and the starts to welcome their new brothers. However, the police come in with a warrant for Travis' arrest. He runs out the back but finds Grayson and Sophie waiting for him. Travis says that he'll be out in an hour but Grayson is unimpressed.

At the frat house, the brothers start beating Hardison. He fights back but is soon outnumbered and beaten down. Parker comes in and knocks them out, and then helps Hardison out. when one of the dustmen screams that Hardison is a geek and they would never have let him in, Hardison kicks him in the face and limps out.

At the police station, Travis wakes up and discovers that he's handcuffed to a chair. Grayson and Sophie come in and show him footage of him and the others beating the test subjects. He's unaware that the blankets that Parker gave to the subjects had hidden cameras. Travis says that it won't do them any good because he has friends in high places, but Mr. Conrad walks by the

door. Sophie tells Travis that they arrested all of the dustmen, including Conrad, and that Travis needs to give up his accomplice or join them in prison. Travis remembers what Nate said earlier and offers all of the recordings he has. Sophie says they'll get back to him and Grayson unlocks Travis' handcuffs.

Once they leave him alone, Travis is left to contemplate the situation. He finally discovers that the door is open and goes outside, only to discover that he's in a campus building that has been closed for fumigation. He has no idea that Grayson drugged him earlier, and that Eliot and the homeless vets set up the building to look like a police station.

As Travis stares at the campus in shock, the police arrive and arrest him. The team watches him go and Nate figures that once they've scared Travis, rational choice will do the rest. Earlier, Hardison told Conrad that Travis planned to betray him, and let him watch through the interrogation room mirror as Travis offered to sell him out. Nate convinced the CIA agent to withdraw his protection and let the system deal with him for the death of David Schavel.

Later at the bar, Conrad calls to tell Nate that Travis will be convicted on all counts. The CIA man asks Nate if it was worth it, attracting his attention, and hangs up. Eliot says goodbye to Miss Schavel and then shares a toast with Nate.

The Office Job

Season 4

Episode Number: 56 Season Episode: 12

Originally aired: Sunday December 4, 2011

Writer: Jeremy Bernstein, Josh Schaer

Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Josh Randall (Fred Bartley), Gene Freedman (Hal), Blake Lindsley (Fe-

licia), Peter Stormare (Gunter Hanzig), Anora Lyn (Ellie the Receptionist), Sean McGrath (N.D. Employee), Shelley McLendon (Blindfolded Employee), Patricia Hunter (Sales Lady), Chris Gann (Skinny Bob),

Kevin Warren (Stocky Doug), Thomas Nabhan (Heartfelt Guy)

Summary: The team tries to bring down the crooked CEO of a greeting card com-

pany by posing as efficiency consultants, but have to work around a camera crew filming a documentary on American small businesses.



Good Cheer Greeting Card Company, Montvale, Mass. Hal goes to see HR. He's very calm until the woman Felicia gets choked up and he realizes he's being fired. He starts shouting that it's all Bartley's fault. Hal is escorted out of the building. Fred Bartley updates his fantasy football roster.

Cut to Hal meeting with Nate. He's sure Barley is embezzling. He noticed some accounting irregularities, brought them to Bartley and a week later he was fired. He thinks the company will go out of business before the company can get bought out by Heartfelt Cards, which

would save them.

Hardison briefs the team. Good Cheer was already going out of business before Bartley started embezzling. Montvale's entire economy depends on the company. Fred Bartley inherited the company from his grandfather. He's a washed up jock.

The books show Bartley buying equipment that never shows up, they figure he's pocketing the difference. They want to expose Bartley before the buyout so Heartfelt can take credit for cleaning house.

The team heads to Good Cheer, posing as efficiency experts. They're not the only ones visiting. "Noted Documentary filmmaker Gunter" is transfixed by the water cooler. He's doing a documentary about America's small businesses. He thinks a company that sells joy struggling to survive is a great metaphor for America. He's a little kooky.

Sophie wants to delay until the cameras are gone. When Nate disagrees, she takes out a red notebook and scribbles furiously. Nate thinks there's only one thing to do. He sits down in front of the camera. And now it's an episode of "The Office."

The style switches to faux documentary, including Fred as a bumbling boss. Sophie is posing as an "emotioneer". She tells the employees to stick their fingers in their coworker's ear to break down barriers.

Felicia thinks efficiency mean more employees are getting fired.

Nate takes Fred in to see Sophie, who passes out blindfolds and tells everyone to get down on all fours and hop like monkeys.

With everyone distracted, Hardison and Eliot check out Bartley's office.

Sophie talks to the camera, telling us she's started keeping a record of every time Nate disrespects her contribution.

Hardison and Eliot are beefing about something. Hardison takes a chocolate bar out of the fridge and Eliot yells at him. Eliot tells us that Hardison ate a sandwich he left in the fridge. Hardison denies it.

Parker scribbles all over the cards, saying they're too cheery. She catches the attention of Gunter and the documentary crew. She gets angry and threatens to break the camera. Gunter finds her fascinating.

Nate and the team meet and try to report in code. Hardison and Eliot didn't find anything. Then Nate looks at the inventory and says Fred is printing "fake cards" with "important people's faces" on them. He's counterfeiting.

The team meets alone, but the crew listens in. Nate thinks he's counterfeiting the Euro based on the ink he's using. They want to find the paper.

Nate is getting some coffee when Felicia joins him and asks if he wants to talk about his relationship with Sophie.

Sophie tells the camera that Felicia explained a concept called reverse favoritism, which is common in workplace relationships. She thought it was a great idea for Felicia to talk to Nate. Eliot and Hardison keep bickering about the sandwich as they go look for for the special printer. They run into the warehouse crew. Eliot thinks they're guarding something.

Nate asks them what "sandwich" is code for. Someone mentions the copier is broken and Hardison thinks to check in it. They find the money printer. Sophie reports back from using her best mind tricks on Fred. She's sure he's not part of the scam.

They have to look for whoever last messed with the copier. Enter the documentary crew.

Nate and Sophie watch the footage with Gunter. They each give him questions to ask the other to tweak them, getting under their skin. Nate says Sophie's acting career fizzled. Nate insists he's a functioning alcoholic and loves foreplay.

They find the warehouse crew fiddling with the copier. Hardison fixes Eliot up with a tie camera. Gunter is impressed. He asks if Hardison has more.

Cut to Gunter sidling up to Parker, belt buckle first. She catches on to his general weirdness and rips his belt off.

Eliot confronts the warehouse workers/counterfeiters and tackling them. One guy insists he did nothing and Bartley told him to change the ink.

Nate thinks someone is setting up Bartley. Hardison says the money is remote printing and he traced it. Cut to Felicia from HR.

Hardison says there's another document set to print in two hours, in the middle of the Heart-felt meeting. It's a suicide note from Bartley.

The Heartfelt people show up. Eliot can't find Bartley. The employees panic and Nate talks them down.

Sophie tells Gunter that for all his faults, Nate gets the job done, but everything else comes second. Nate and Sophie go stall the Heartfelt employees while Eliot and Hardison look for Fred. The camera guy keeps pointing to the pack of cigarettes on Bartley's desk. Gunter mentions that Bartley told him he quit two months ago. They think he's sneaking a smoke up on the roof.

Up on the roof, Bartley gets manhandled by goons. Eliot confronts them. Gunter joins in when they go for the camera.

Hardison gets tossed over the side of the building, but holds on until Hardison comes to get him.

The Good Cheer team leads their presentation for the Heartfelt people. They don't seem impressed so Sophie suggests Parker. She does a presentation on her card line, Eskimo Kisses, including a Thank You card of a body with a toe tag. Everyone is horrified, except Gunter, who finds it exquisite.

Eliot tells Fred to get downstairs to save his company. He runs in at the last minute. Felicia sends a message on her phone. Someone hears the copier print and goes to check it out. She comes into the meeting and announces the copier is printing money. Felicia stands up and

accuses Bartley. She points out the weird ink is in his name. And he had her fire Hal. He says she told him that Hal tried to grope her, but she keeps accusing.

The Heartfelt woman says they withdraw their offer. Nate stands up and says it's not true and Felicia is guilty. She denies it, but he has video of her sending the print command from her phone – thanks to a tiny camera.

Flash back to Parker planting the camera on Felicia's lapel.

Felicia makes a run for it, but Eliot kicks over the water cool to trip her. Fred is profoundly confused. Sophie explains, but he still doesn't get it. So Nate uses a sports analogy. Fred makes a football reference that catches the ear of one of the Heartfelt people and he's won over. Nate prompts Fred to introduce his new card line.

Cut to Fred showing us a football card that says "When it's crunch time, you can always call my number, Dad." Fred says it's how real men emote.

Later, Gunter has a screening for the Leveragers. They love it. But he explains it's supposed to show the futility of life. Parker says she didn't get it. Gunter takes out the disc and snaps it into pieces. Gunter leaves. Nate checks that Hardison erased all his footage.

The Leveragers head for dinner. Sophie tries to talk to Nate about what she said about him. He hands her a card. It seems to say the right thing. He pours her a drink. They both look in the general direction of the camera, documentary style.

Back to an interview with Gunter, Hardison admits he ate the sandwich. It was so good, if Eliot wouldn't beat him up for it, he'd go thank him.

The Girls' Night Out Job

Season 4 Episode Number: 57 Season Episode: 13

Originally aired: Sunday December 11, 2011 Writer: Chris Downey, Jenn Kao

Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Jeri Ryan (Tara Cole)

Guest Stars: Wil Traval (Craig Mattingly), Lisa Schurga (Peggy), Val Landrum (Lt.

Grayson), Roberto Sanchez (Octavio Escobar), Joe Van Appen (Waiter), Enrique Andrade (Professor Humberto Garcia), Philip Orrazio (Security

Guard), Galen Tercek (Rich Texan)

Summary: When a James-Bond-like thief targets Parker's friend Peggy, Parker re-

cruits Sophie and Tara to help her and, together, the women of Leverage follow the thief to the Venezuelan Consulate, where they discover

an international conspiracy.



Two thugs chase a man in a tuxedo through the streets. He finally loses them by clinging to the side of a passing SUV.

The Leverage team is preparing for their nights out. Eliot and Alec are setting up a poker game, while Sophie goes out for dinner and Parker meets with her friend from the jury job, Peggy. As they set up, Alec tells Parker that he has tickets for robot fighting and is clearly enthused. She's not quite so thrilled. Nick comes in to tell them that Detective Bonnano needs them, discovers that they're setting up for poker, and tries to get out of it. Sophie and Eliot figure that he needs

to make a few more friends, and as Sophie leaves she tells Eliot to make sure that Nate gets involved.

As Sophie tries to leave, Parker asks her for relationship advice about Alec since she's discovered that he likes different things. Eager to leave, Sophie tells her teammate that she should talk to Peggy, but Parker explains that Peggy is going on a blind date with a fellow cat lover and going to a party at the Venezuelan Consulate that Peggy's small business is catering. However, Parker decides to go see Peggy at the bar where she's mating her date. As Peggy takes a call from her employees at the party, the blind date comes in: the man in the tuxedo from earlier. When he orders Peggy's drink and sits at the bar, Parker realizes that he's the date and takes a cell phone photo of him as he opens his wallet to pay. She then sends it to Alec, who is playing poker with the guys. He reluctantly runs facial recognition software on the photo and confirms that it's Craig Mattingly, an international thief. When Alec worries about why Parker is taking photos of an attractive man, she hangs up.

Meanwhile, Sophie has gone on her dinner date... with her friend and fellow grifter, Tara Cole. Parker calls Sophie and asks for her help, and sends her Craig's criminal record over the phone. They agree to help Parker and check Craig's wallet from the photo. They spot his hotel key and

head out to check his room. Meanwhile, Parker poses as Peggy and talks to Craig, who is eager for them to leave for the party at the consulate. Parker steps away for a moment, claiming she's going to call her cat, and then goes to find Peggy. She then directs her friend to a random stranger as her blind date, steals Peggy's invitations to the gala, and then steals a dress that a woman has hung up.

Tara and Sophie break into Craig's room and start searching it, but are interrupted when two men break in and start searching it. One of them gets a call from their boss, who wants them back at the gala. The women hide in the closet but Tara sneezes, giving them away. They end up fighting the men, and Tara takes out her man while Sophie distracts hers long enough for Tara to help her. The two men run off, and Sophie and Tara head for the consulate.

Peggy gets to the consulate first but is unable to get in due to her missing invitation. Meanwhile, Parker and Craig go in, and Craig immediately suggests Parker check on her catering staff. Parker takes off and calls Sophie and Tara, who have arrived outside and ask for an update. Parker tells them that Craig is watching three different men, and each one has a briefcase. Tara goes in posing as a FBI agent, while Sophie goes her separate way posing as a Russian call girl and briefly attaching herself to a diplomat. Once they're inside, Sophie steals the man's diplomatic ID and meets up with Tara.

Craig meets with one of the three men, a drug cartel representative named Octavio Escobar, and objects to him sending men to steal what Craig plans to sell. Octavio wants to buy the item immediately but Craig wants to hear the offers from the other bidders. Parker is keeping an eye on Craig when Peggy takes time off from berating one of the waiters to come over and wonder why Parker is there. When she sees Craig, Peggy realizes that Parker stole her blind date and her invitation. Parker can't come up with a good explanation and her friend storms off.

Once Peggy leaves, Parker meets with Sophie and Tara. They figure that Craig is holding a sale at the consulate, where he plans to steal whatever item he is offering, and figures that he'll sell it right away. Sophie tries to assure Parker that they'll help Peggy, but the thief realizes that Craig came in on Peggy's invitation so whatever happens, Parker's friend will get the blame. Tara and Sophie go to check out the three buyers while Parker keeps an eye on Craig.

Parker grabs two drinks and goes after Craig, who has slipped away from the party. He breaks into the outer room of an office and tries to get through the inner door, and Parker stumbles in, pretending to be drunk. Craig tries to ditch her and says that the office belongs to a friend and that he's there to get a sweater back. Parker secretly picks the lock on the inner dock and then 'accidentally' knocks it open and suggests that they go inside.

Sophie approaches the second bidder, a rich Texan, and has a loud fake conversation on her phone talking about the buy. She and Tara analyze the man's body language and figure that he's interested and how sure he is. They're unable to get a read on the third man, sitting by himself, and Tara claims to be a Secret Service agent to get him outside. They confirm that he is Humberto Garcia, a professor of Latin American Studies. Humberto explains that Craig is stealing data: the reserve levels of the oil fields in Venezuela. The government has been releasing fake data showing higher levels to stay in power. The rich Texan, an oil magnate, wants the information so he can get ahead of his competition. The cartel wants it to blackmail the government into leaving them unopposed. When the two women wonder why Humberto wants it and how he plans to pay for it, he opens his case and plays them a song of Venezuelan children singing. The professor hopes to appeal to Craig's better nature. Sophie thinks that's cute and takes the briefcase from him.

Craig checks the office computer and searches for a thumb drive. Parker saunters off, still faking drunkenness, and takes a picture of the room as she goes. She then sends it to Alec, who is in a bar dealing with Mexican gangsters. Parker asks him to look at the photo and tell her where someone would hide something, and he suggests checking the photo frame. As Parker hangs up, Alec worries that she is taking photos of an attractive man. Parker then goes back into the room and picks up the photo frame, giving Craig the opportunity to spot the thumb drive fastened to the back. A guard comes in and they both hide, but Parker gets spotted. Craig knocks out the guard and they head for the elevator, only to discover that it's out of order. With the guards closing in, Craig uses a fire axe to pry open the door and suggests that they climb. When Parker leaps at the opportunity, Craig realizes that she's not Peggy.

When they get to the roof, Craig figures out that Parker is a fellow thief and offers her a cut of his profits. Parker points out that she did everything and starts making counteroffers until Sophie remind her over the earbud that they're helping the Venezuelan people. Craig explains that he has a hacker friend who encrypted the oil field numbers and tipped him off to the government forgeries. Parker wants Craig to give the thumb drive to Humberto for free because it's the right thing to do, tells him to go to Humberto in five minutes, and walks away.

At the party, the Texan walks out and Tara and Sophie figure that he's out and they only need to steal Octavio's briefcase of money. Tara distracts the man by asking for a dance, saying that her date is ignoring her. While she tangles with Octavio and the cartel negotiator's bodyguard watches, Sophie switches briefcases, Humberto's for Octavio's, and then gives it to Parker as she comes in. Parker then takes it to Craig on the roof to make the deal and get the professor the thumb drive. Craig defends his actions, claiming that he has people depending on him. When he learns that he's been dealing with the legendary Parker, Craig is duly impressed. However, once Parker leaves, Craig makes a phone call.

At the gala, Octavio is talking to Tara after their tango when he gets a phone call. He takes it and says goodbye to Tara, and then goes to a study to meet with Craig. Sophie follows him and watches as Craig hands the thumb drive over, and receives the briefcase with a million dollars. Sophie is surprised since she switched the briefcases earlier, while parker realizes that Craig switched thumb drives and gave her a blank unit.

Parker goes through the kitchen to get to Craig and finds the Texan locked up in the walk-in freezer. Tara figures that Octavio stole the money from the Texan and plans to keep his own briefcase to pocket the difference. Meanwhile, in the study, Craig counts the money and tells Octavio that they're done. He then leaves and picks up briefcase that Parker gave him, which is actually Octavio's case. Meanwhile, Octavio goes back to the party and Sophie and Tara watch as he destroys the thumb drive by tossing it in a glass of champagne. Tara realizes that Octavio meant to destroy the thumb drive all long, and that he has hidden a bomb in the room.

Parker catches up to Craig as Sophie and Tara arrive. They figure that Octavio is now working for the Venezuelan government, which is paying him to bury the oil field info. The bomb will go off, Humberto will be framed for the explosion, and the thumb drive will be destroyed. They go back onto the floor and try to figure where Octavio would have hidden the bomb. Craig figures that Octavio would have hired someone to do the job for him, and Sophie realizes that the waiter that Peggy was berating earlier is a fake, which means he's the subcontractor.

Parker calls Peggy in the kitchen, and her friend spots the waiter. She orders the other staff out but tells the waiter to stay, and he grabs a knife and tries to stab her. Furious at how her catering event has been ruined, Peggy grabs a sauce pan and hits him with it repeatedly. Craig and Parker arrive and restrain her, and the fake waiter explains that he just delivered the bomb in a serving cart, he doesn't know where it ended up. Tara figures that Octavio put the car near the main entrance, preventing any survivors from escaping. She and Sophie check out the cart and confirm that it has a bomb... and there are two minutes until detonation.

Sophie and Tara wheel the cart out and tell Parker to clear the building. She runs up to the stage with Craig and tells everyone that they're party planners, and that everyone should go outside for the big fireworks display. Meanwhile, Sophie takes a photo of the bomb and sends it to Alec, who is being chased up a fence by guard dogs. He gives them very complicated instructions for how to disarm the bomb. Realizing they only have 15 seconds left, the two women roll the cart out the window. It explodes harmlessly in mid-air, giving everyone the promised firework show.

Down below, Craig hugs Parker in relief after seeing the explosion. He explains that she stole a painting out from him five years ago and wonders what she's been doing ever since. Parker says that she's still a thief but with different rules, and then gives Humberto the real thumb drive. As a grateful Humberto leaves, Craig realizes that Parker is working the side of good now and tells her that he has something for her.

Later, Parker and Sophie meet Peggy at McClory's and give her both briefcases to make up for her troubles. After the evening's festivities, Peggy now thinks that Parker is a spy. She worries that Octavio got away with trying to blow up the consulate, but Parker and Sophie assure her that he ended up arrested by Lt. Grayson for assaulting the Texan. As Peggy leaves, she tells Parker that she'll see her at book club and invites Sophie to come along. Sophie is surprised to learn that Parker has made up a fake alias for her as well as the one that parker uses for herself. Once Peggy is gone, Sophie apologizes to Parker for ignoring her request for help earlier. However, Parker assures her that after spending time with Craig, she learned that she prefers being with someone who likes different things than herself.

Meanwhile, Tara end up in bed with Craig, with the tape recorder of the Venezuelan children

on the nightstand.

The Boys' Night Out Job

Season 4 Episode Number: 58 Season Episode: 14

Originally aired: Sunday December 18, 2011

Writer: John Rogers
Director: John Rogers

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Robert Blanche (Lt. Patrick Bonanno)

Guest Stars: Drew Powell (Jack Hurley), Chris Demaria (Roberto), Lyssa Browne

(Janice), Ken Roberts (Aaron Cortez), Russell Hodgkinson (Callaghan), Paul Glazier (Connor), Brandon Petty (Liam), Sofia Pernas (Lupe), Lisa Schurga (Peggy), Sean Faris (Shelly), Mercedes Rose (Female Police

Officer)

Summary: The guys' game of poker is interrupted when an old "friend," Jack Hur-

ley, contacts Nate while he's in town...unwittingly delivering drugs to a Mexican cartel. The Irish mob takes offense and Nate and Hurley are caught in the middle. This episode takes place simultaneously with

"The Girls' Night Out Job".



A guy drives down the street and nearly runs over a guy in a tux (the thief from last week's episode). He checks his GPS for McRory's pub.

At the condo, it's the same scene from last week where the guys are setting up for poker. Nate gets a message from Detective Bonnano.

Parker heads out for her evening with Peggy and Sophie's off to meet Tara. The guys are left alone.

At the poker table, Hardison is called away by Parker. Eliot's friend Shelly is

joining them, a fellow special forces guy. Bonnano is there.

Nate goes downstairs to the bar to get a bottle of Scotch and is accosted by the driver, Hurley, a reformed drunk who they tried to take down for embezzling in the Rehab Job. Nate sent him to Mexico and even though Nate explains he was trying to bust him, Hurley is grateful.

As they walk down the street, Hurley tells Nate about setting up a fund for a nun at an orphanage, delivering statues of Virgin Marys at warehouses all over the country. Two shady guys eye them and follow.

Hurley takes out a statue and it looks just like the statues from "Lost" that had heroin inside. Nate gets this, notices the two guys, and suggests they run right before the men start shooting. Upstairs at the poker table, Eliot hears the shots and goes to investigate.

Nate and Hurley take refuge in a church. Eliot and Hardison follow the sound of the shots. Eliot is concerned they can't find Nate. He doesn't have his cell phone or ear bud on him.

Nate tries to explain to Hurley that the gunmen are after him. They hide in the basement, which just happens to also be the site of an Alcoholics Anonymous meeting.

Nate tries to convince Hurley that he's acting as a drug mule for Sister Lupe. He takes some convincing.

The goons outside are worried that their boss Callahan is going to get them if they don't find Hurley. They argue over whether the basement of a church counts as holy ground and if they should go in to shoot Hurley.

Hardison and Eliot head to a hotel, following up on a room key they found on the street. They open a hotel room but immediately have to duck from gunshots. The two guys inside run out, dropping their gun. Eliot chases, but runs into a third guy, who he promptly knocks out. Eliot knows the first two guys were Mexican and the second guys are Venezuelan.

At the AA meeting, Nate listens to Hurley talk and tries to get people in the audience to lend him their phones. They all say no.

Finally, Nate asks if he can speak. He says he needs to make amends, like by calling his ex-wife, and he'd do it right now if he had a cell phone. That finally gets people to offer up their phones.

In the hotel room, Eliot looks at the clothes left behind, all made in Mexico. Hardison finds a valet ticket for a car in the lot.

Nate calls Hardison, like he's talking to his ex-wife. He's in front of an AA group and has to make it sound good. He says he's with Hurley. Eliot tells him about the Mexican hitters they ran into and Nate makes a reference to an Irish church, so they learn Irish hitters are after Nate.

He apologizes for the car and Hardison guesses there's something in Hurley's car. Nate apologizes for the bag of drugs and the AA audience gasps. He tells "her" he loves her and hangs up to applause from the group.

Eliot and Hardison find a valet knocked out in the garage. A car is speeding toward them. Eliot grabs an umbrella and throws it through the window, but the car gets away. They catch up to it but the driver is gone and so are the drugs.

Nate tells Hurley it's time to leave the church. The Irish hitters wait outside.

Hurley is almost out the door when a woman in a habit calls for him. It's Sister Lupe. She pulls out a gun and aims it at him.

Nate grabs the gun and punches her out. Nate calls Hardison again. Hurley was making a delivery and Nate guesses Callahan's guys were planning to take him out. Nate wants the drugs to make a deal with them, but he needs t know where the Mexican drug houses are.

Hardison calls Bonnano.

Back in church, Nate realizes the nun's gun is fake. Lupe tells Hurley he's helping people by transporting cancer drugs. She says children would die if they didn't do it. Nate's skeptical. She says the cartel found out about their route and planted drugs in his car, she flew up to warn him.

Callahan and more goons arrive, wanting to know why the first set of goons don't have Hurley yet.

Eliot and Hardison track down the Mexican cartel addresses and Eliot tries to reassure Hardison that Parker isn't into the other thief. Eliot suggests Hardison is "slow playing" things with Parker a little too much.

Hardison strolls into a Mexican cartel bar and announces he's on to them and is a dirty cop. Irish goons #1 and #2 go into the church looking for Hurley but run into the priest, or Nate dressed up as one.

Back in the cartel bar, Eliot tries to help Hardison with the cartel, but he barrels ahead. Hardison thinks he's doing well as Eliot silently takes out guys behind him.

Nate distracts the goons so Lupe and Hurley can sneak out.

Eliot knocks out half a dozen guys as Hardison vamps with the head cartel guy when Parker calls.

Hardison asks the cartel guy for the drugs they got today as a sign of good faith for future business dealings. They turn over the bag, but the guy wants the courier. Hardison promises them Hurley.

They walk away from the bar and Hardison drops one of the Virgin Mary statues, but something doesn't look right.

Hurley and Lupe make a noise sneaking out of the church and the goons see them and chase after them. One of the goons shoots Hurley in the leg. Lupe disarms the other one and Nate drives up and Hurley hops in, leaving Lupe with the Irish goons.

Nate calls Hardison and gets the news about whatever's in the statue. He tells Eliot to get whatever he needs to sew up a gunshot wound.

Nate and Hurley meet up with Hardison and Eliot. Hardison picked up a drug testing and tests what they found in the statue, not street drugs, but the cancer drugs Lupe was talking about.

Flash back to the head cartel guy learning about them from his guys, who aren't sure whether the drugs were "in" the car or "inside" the car. Nate realizes the street drugs must still be in Hurley's car.

Back at the garage, Hurley's car is gone. Hardison finds out it was towed to the city impound after the cartel crashed it. Nate plans to give the drugs to the Irish, because right now the Irish are the only ones who don't know they don't have them.

Nate calls Callahan to offer a deal. Callahan offers Lupe for the drugs and Hurley. Hurley urges Nate to use him in the swap so he can prove he was worthy of his second chance. Nate tells Callahan to come to the garage in one hour. Nate calls the Mexican cartel to get them to come to the parking garage for the drugs they don't have.

At the impound lot, the officer at the gate tells them they have to come back in the morning. Eliot and Hardison argue over who's going to hop the fence and go after the car. Eliot distracts the young female officer while Hardison goes in. She mentions the dogs out back and on the video monitor we see Hardison getting chased through the lot.

Nate calls Eliot, requesting an identical gold sedan.

The Irish goons pull up into the garage with Lupe at gunpoint. Nate walks toward them with the bag of drugs but behind him Hurley panics. Nate tries to tell him to stick to the plan, but Hurley jumps in his car and drives off. Nate grabs Lupe and takes cover.

The Irish race after Hurley as he drives up the parking garage. He come upon Callahan's car and Callahan fires on him.

Callahn holds a gun on a gold sedan and the Mexican cartel gets out, with the Irish behind them. Bonnano and carloads of cops pull up, disarming them all. Eliot's friend Shelly shows up and helps nab the Irish goons escaping.

Bonnano finds drugs in the car and tells Callahan he just busted him in the middle of a drug deal with the Mexican cartel. Callahan has no idea what he's talking about.

Flash back to Nate requesting a second gold sedan from Eliot, then Eliot and Hardison meeting with the cartel in the garage. Eliot pulls Hurley out of the trunk and Hardison takes a few of the drugs as a sign of good faith. The cartel gets into Hurley's original gold sedan with the drugs and drives off.

Hurley "panics" and drives off in the other sedan, but pulls into a spot around the corner and ducks down as the Irish goons chasing him keep going and end up following the cartel car, which then runs into Callahan.

Back at McRory's, Eliot has made friends with Lupe and Hurley thanks Nate for bailing him out again. Hurley gets up to leave and runs into Parker's friend Peggy on the way out. He walks her to her car.

Nate thanks Hardison for telling Hurley how to find him as a reminder that they help people. Eliot leaves with Lupe as Nate settles in with his Scotch.

The Lonely Hearts Job

Season 4 Episode Number: 59 Season Episode: 15

Originally aired: Sunday December 25, 2011

Writer: Kerry Glover
Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Emma Caulfield (Meredith), Cas Anvar (San Guillermo), David Ogden

Stiers (Walt Whitman Wellesley IV), Leon Rippy (Jack Latimer)

Summary: The team takes on a grifter team running a sophisticated Sweetheart

scam while looking for a philanthropist's missing wife, and Nate has

to learn to open up to the mark... and to Sophie.



At McRory's, Nate and Eliot are at the bar when armed men in suits come in. Eliot attacks them and their boss, an older man, comes in and admits that he could have called first. The man tells his men to back down and they step outside. He then introduces himself as Walt Whitman Wellesley the IV, and Nate knows that he's a philanthropist. He says that he helps people who need help and that Wellesley is the kind of people he goes up against. Wellesley breaks into tears and begs him for help, and Eliot hastily goes to get Sophie.

Wellesley tells Nate and Sophie that someone abducted his wife four days ago, but Nate figures that his wife left him. The philanthropist explains that his first wife, Dot, died after 37 years of marriage. He went through the motions until he met Lacey and married her. Wellesley offers Nate whatever he wants if he can find Lacey, and Nate agrees in return for a future favor. The philanthropist promptly agrees.

The next day, Nate and Sophie argue over whether Wellesley really has feelings for his wife. Hardison begins the briefing and informs the team that Wellesley puts much of his money into charity. Lacey met Wellesley at an auction and they fell in love.

There's been no activity on Lacey's credit cards in the last four days, but there are withdrawals from a bank in the Hampton's. The account was closed out four days ago and Sophie reluctantly admits that Lacey is a grifter. However, she figures that Wellesley still loves lacey and is sincere. Hardison has come up with a lot of mysterious "accidental" deaths of rich men after they were auctioned off at the same kind of charity functions, and there's another one occurring the next day at the Hamptons.

The team heads for the Hamptons and arrive at the charity party. Nate and Sophie figure that Lacey will create a whole new identity.

Parker scans the crowd, taking photos, and sending them to Hardison to run against facial recognition software. The bachelor auction begins and Eliot and Hardison are up. They bet a steak dinner over who gets the highest bid. Sophie and Parker prepare to bid against each other to drive the amount up. Eliot is up first, posing as an oil baron. One woman seems, Chantale, particularly intrigued by Eliot and keeps bidding despite Parker, who keeps bidding against her. Chantale finally wins the bid and Eliot goes to her.

Finally, the last bid is for Hardison, who is posing as a software magnate. Bree finally bids \$15,000 and Parker bows out, much to Hardison's surprise. Meanwhile, a blonde woman approaches Sophie and introduces herself as Meredith, a society photographer. Sophie is posing as a duchess and Meredith takes a photo of her and then goes to get a photo of Hardison and Bree. She trips, and Meredith approaches the bar where Nate is and trips. Eliot's bidder Chantale also trips, and Sophie begins to see a pattern.

The auctioneer, Oscar San Gillermo, approaches Sophie and explains that he's a fundraiser for the local charities. Meanwhile, Nate and Meredith share a toast. Sophie realizes that all of the women at the charity are on a seduction script, using the same techniques. All of the women are grifters. Nate tells Sophie to take point while he keeps Meredith occupied, and Sophie tells Parker to start getting close to the women so she can clone their phones. She has the guys get close to the women and start creating heat.

Sophie goes over the records and discovers that all of the cell phones are burners. She figures that the leader is there somewhere to supervise, and tells Nate to create a disruption so they can see how the women interact. He tells Parker to start a fight with Hardison's woman, and Parker attacks her physically rather than start an argument. Hardison finally pulls Parker off while Meredith gathers the women, and Nate and Sophie realize that she's the leader.

Nate figures that Meredith will have files and if they can find them, they can take down the grifter ring. He approaches Meredith as she goes and tells her that he knows who she really is. She figures that he's a grifter as well, and Nate suggests that they work together. She demands proof that he can get any lady he wants, and tells him to make a date with Sophie within 24 hours. Nate agrees and approaches Sophie, just as Oscar invites her to have a drink. Sophie decides to make things hard for Nate and goes with Oscar.

Meredith gives him a number and tells Nate to contact her when he succeeds. He has Hardison follow Meredith and takes off.

Back at their temporary headquarters, Hardison admits that he lost Meredith but has tracked her route and figured there are two possible addresses she could be at. Nate tells Parker to check the houses, and Hardison notices that Nate has Sophie's comm unit muted. When he turns it on, they hear her laughing for real and Nate hastily walks away.

That night, Sophie comes in late and Nate points out that she was out for a while. Sophie claims that she was just staying with Oscar to make Nate's eventual seduction of her look convincing. She asks if Nate is jealous and asks if he's getting any ideas about dating stuff. Nate tells her that he knows how to date, but Sophie points out that they're definitely not dating. She explains that Nate has to make it look believable that he knows how to seduce a woman. When Nate tries to script out their approach, Sophie says that they have to be spontaneous and make a real date. She starts to kiss him and tells Nate that he has to be very charming. She then backs off so she can get her beauty sleep before her hot date with Oscar.

The next day, Nate is pouring himself a drink when Eliot reports in on Oscar. He took Sophie to a fancy bar and restaurant, and then brought Sophie home. They have a new date at another sophisticated restaurant. Sophie comes out and Eliot hastily leaves so that he can argue over the bet with Hardison. Eliot finally agrees to make him a steak dinner instead of buying him one, and Hardison agrees. Hardison then hacks into the restaurant computer system and sets up Eliot as a chef and himself as a visiting wine expert.

Hardison reluctantly admits that he'll need advice on wine.

Later, Oscar takes Sophie to the restaurant and Nate arrives at the next table. He gets an earbud from Meredith, who is nearby and warns Nate that she can hear everything he says to Sophie. Meanwhile, Hardison delivers wine to Sophie's table and Eliot talks him through the presentation.

Parker checks the first address and discovers that it's a marina with dozens of boats. She goes onto the second address. Meanwhile, Hardison spills wine on Oscar, who hastily sends him away. Oscar then gets up and goes to the restroom to clean him up. Eliot intercepts him and knocks him out when no one is looking so that Nate has time to hit on Sophie. A few minutes later, Meredith listens in as Nate pays for Sophie's meal when Oscar doesn't return. They flirt and go for Italian ice down by the dock, where Eliot plays a street guitarist to play romantic music as they go by.

Parker checks out the second address and initially finds nothing. Meanwhile, Nate and Sophie sit down at a table in a draft, and Meredith warns Nate that it will turn Sophie off. He offers

Sophie a coat, redeeming the situation. Parker calls Eliot to tell him that the address is a front, but spots a photo of Lacey on the wall, signed "Julie." Hardison has Parker grab the photo so they can check it for fingerprints.

At the dock, a father tosses his daughter a ball and Nate stops it and gives her catching advice. Meredith wonders how he arranged that, while Nate talks to Sophie about how his father used to take him to Fenway for baseball games. He begins to talk honestly about his feelings for his father, Jimmy, and the conversation turns to cricket. Nate tells Sophie that she really is beautiful and then they continue on their way. Satisfied, Meredith drives away. Once she's off-comm, Nate contacts the others and puts them into gear, and then tells Sophie that he picked her but not the others. They kiss and then Nate puts her into the cab with Parker. Once they leave, Meredith pulls up and admits that she's impressed and tells Nate to get in so they can discuss their new partnership.

Hardison tracks the GPS on Meredith's car and confirms that she's heading for the marina, while Eliot dusts the photo for prints.

Nate has turned off his comm unit, but Sophie figures that he can handle Meredith. They get a fingerprint from Lacey and identify it as belonging to a Christine Valada. Christine's address is a few minutes from their location and they go to pay her a visit in Parker's borrowed taxi.

Nate and Meredith arrive at the marina and agree to a 75/25 split. Meredith takes them to her boat, which she says belonged to her late husband.

Eliot and Sophie visit Christine's address, a quiet suburban home. She's gardening in the back yard and asks if they hurt Wellesley.

Eliot explains that Wellesley hired them to find her and Christine breaks into tears.

Nate pours champagne to celebrate their partnership, but Oscar comes out and Meredith explains that he's her partner.

Christine explains that she told Meredith she fell in love with Wellesley and wanted out once she sent her \$2 million. However, Meredith realized that she couldn't trust Christine if she was in love and threatened to kill Wellesley if Christine contacted her husband or told him the truth. She explains that she didn't know anything about how Meredith killed off the husbands and would never have joined up with her crew if she had.

Meredith and Oscar take Nate's GPS and earbud. He manages to turn them on before handing them over, and Hardison figures that something is wrong when they immediately go offline when Meredith destroys them. Nate then claims that he was thief hoping to steal Meredith's files and use her marks and girls to start his own operation. Meanwhile, Hardison warns the others and Parker and Eliot start searching the marina.

Before killing him, Meredith tells Nate that he's not as good as he thinks he is, and that he's too vulnerable and open to be a good con man. She doesn't believe there's any such thing as love. Meredith leaves and Oscar prepares to finish off Nate. As she walks down the dock, Meredith hears a gunshot and then a splash. She sends a text to Oscar, but Sophie steps out and confronts her.

Meredith realizes that Sophie was working with Nate all along. When Sophie tells her that she's not as good as she thinks she is, Meredith realizes that Nate had a second earbud. Nate walks down the dock, unharmed, since he managed to disarm Oscar after the man fired a single wild shot. Eliot arrived and did the rest, tossing Oscar into the water.

Meredith offers a 50/50 deal, but Nate reveals that they already have her records. While Nate, Meredith, and Oscar were on the boat, Parker stole the records from the memory card where Meredith kept them in her camera, got them to Hardison, and then Hardison emailed them to Nate. All the details have been sent to all of the marks she has on her files, and the team has sent Meredith's fingerprints to the authorities. Nate tells Meredith to start running and the grifter quickly takes off, while Nate and Sophie walk off arm in arm.

Later at McRory's, Christine and Wellesley are reunited. Sophie insists that true love does exist and the team shares a toast. A delivery boy arrives with a Venus Fly trap for Parker and flowers for Sophie. They assume that Hardison and Nate sent them, while the two confused men look at Eliot, who winks at them and walks away.

Nate goes upstairs and gets a call from Jack Latimer, who tells him that he's found a company that stole a patent from an engineer.

The Leverage team can get the company to pay the engineer millions if they recover the patent. Nate figures that Latimer has invested against the company and is using them, and doesn't want to help Latimer out at all. He refuses Latimer's offer and hangs up. Latimer then calls someone and tells them that Nate didn't take the job, and realizes that it's war.

The Gold Job

Season 4 Episode Number: 60 Season Episode: 16

Originally aired: Sunday January 1, 2012

Writer: Joe Hortua Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Todd Stashwick (Tommy Madsen), Gene Thorkildsen (Portland Detec-

tive), Cecily Crow (Legal Aide), Norman Newkirk (Manchester), Troy Lund (Ron), Michael Girardin (Assayer), Marzell Sampson (Lil Pusher), Suzanne Tufan (Amy Campston), Alexandra Barrese (Barbara Mad-

sen), Jason Glick (Manager)

Summary: The Leverage team hits the recession-driven Cash-for-Gold industry

by targeting a corrupt brother-sister team and steering them through

an elaborate treasure hunt.



Tommy Madsen is running a commercial for his gold-for-cash scheme, accompanied by rapper Lil' Pusher. At their store in Boston, Tommy's sister Barbara comes out and finds a woman, Amy Campston, who is complaining that she didn't get enough money for her grandmother's gold necklace that she mailed in for cash. Barbara refuses to give her a refund, pointing out that she's three days past the time allowed. Amy insists that she check and Barbara confirms that it hasn't shipped

yet, but lies to Amy and then has her escorted out. Once Amy is gone, Barbara takes the neck-lace out of her case, admires it, puts it on, and goes back to work.

Amy meets with Hardison and Nate. She admits that she was desperate to try and sell her grandmother's necklace to cover her mortgage, and Hardison assures her that she's not the first one to be connected. He jumps in and assures Amy that they will handle it. Once Amy leaves, Hardison tells Nate this is the perfect low-risk case for him to run.

Upstairs, Nate reluctantly lets Hardison take over as they meet with the others. Hardison complains that none of them appreciate what he does for them, and tells Nate to do it without him. He walks away and Nate tries to run the briefing. Nate is unable to get the web browser going and Sophie helps out, and they bring up the Gold to be Sold! website. He stumbles through along and finally gives up, but Hardison refuses to help him with the financial reports. Nate turns to Parker and asks her to bring up the commercial, but she doesn't do any better. They finally get the commercial up and Nate says they'll do it the simple way.

The team goes to the company warehouse in Portland and Parker prepares to break in and open the vault. Hardison is there but insists that he's on mental strike, and just there to carry out the gold bars. Parker makes her way into the warehouse to the vault but is surprised to discover that the door is open and the alarm is off. The vault is empty and they go back to HQ. He admits that he knew there was no gold and has been on top of things all along. He then brings up his briefing and explains that the Madsens melt down their gold every day and send it out. Eliot is less than thrilled and says that he'll break every bone in his body if he does it again.

The others finally give in and ask Hardison what he has planned, and Hardison says that he has a new con ready. He hands out profiles of their "players" and explains they'll be running the Double Pronged Monkey Con. Nate figures that it's too complicated but Hardison has based it on video games. He's going to run the Madsens through a treasure hunt. Tommy subscribes to dating sites and Hardison has hacked his questionnaires. Hardison figures him as an alpha-type and will implant the idea of treasure into his subconscious. They'll start it with a 16th century gold watch with a Chinese inscription.

Parker, posing as an antique dealer, takes the watch to the Portland gold store and says she got it at an auction. The assayer gives her \$42 for it. She agrees and takes the money, and then Tommy comes in. The assayer shows the watch to him.

Hardison wants to go after Barbara. Nate tries to offer an idea to cut off her supply and Hardison encourages him to share with them and provide ideas. However, he then says that since Barbara minored in archaeology, they can bring her into the treasure game a different way.

Barbara is at the warehouse when they get a gold shipment back from her smelter, Contillix, because it doesn't meet their purity test. Tommy comes in and shows her the watch and Barbara says that it's interesting. She's intrigued by the Chinese inscription and has nothing better to do since the company is shut down because Contillix won't take their shipments.

Hardison has hacked into Contillix's servers and engineered the shutdown.

Barbara and Tommy go to see Parker at the antique store that she's running. She tells them that she found the watch at the auction of a 19th century missionary who had Chinese workers. The missionary knew about the Snake River Massacre Treasure, and Barbara is familiar with the story. The gold is hidden somewhere in Portland, gold worth tens of millions. Parker lets them look through the rest of the auctioned items and Tommy finds a coded message in a chest with a bit of gold residue on it. They give Parker \$50 for the chest.

Once they have the chest, Barbara tries to work out the cypher and realizes that they need a key book. She does research on the missionary, Samuel Cavendish, and discovers that there's an expert... Sophie, posing as a professor.

Hardison has everyone set up with code names, and asks them to fill out the evaluation questionnaires he has put in the back of their dossiers. Nate is busy writing a letter and explains that there are only seven basic cons. Sophie agrees but Hardison insists that he's created a new con and has the flowchart to prove it.

Hardison begins his con and has Parker lure away the professor that Sophie is posing as. Once the professor leaves her office, Eliot goes in and sets up the office with photos of Sophie and her family. When the Madsens arrive, Nate and Sophie stage a fight and Tommy barges in to stop Nate and shove him out. Sophie explains that Nate is an antiquities dealer who wants her help with a treasure hunt. The Madsens introduce themselves and say they're there for the treasure hunt. Sophie reads the inscription and explains that it's from the King James Bible translated into Cantonese by a man named Robert Morrison. The Madsens show Sophie the coded message while Hardison tells her over the earbud to resist the idea to con the Madsens. Sophie insists that there is no gold but the Madsens push the historic value and Sophie agrees. She goes over the message and translates that there is gold deposited in the tunnels beneath Portland, used to shanghai sailors. There are convenient directions and the Madsens are soon off and running.

Hardison, Parker, and Eliot go into the tunnels and Nate catches up to them. They plant arrows, signage, and sound effects, giving the "gamers" the adventure that they want. Hardison has Eliot play Nate's disgruntled and underappreciated engineer employee, and Eliot and Nate stage an argument as the Madsens arrive. Barbara assures Nate that she knows where the treasure is, but Nate says that they'll need his help to drill through the walls. Nate offers it the drill for \$34,000 and Barbara gives him her card. Once the Madsens leave, Hardison asks if Nate is impressed yet. Nate tells him not to get ahead of himself and warns that when masterminding a job, you see the worst in people and that it can change you.

Tommy comes in with the check for \$34,000. Nate and Eliot are ready at the tunnels to collect it and turn over the drill. As they wait, Hardison admits that he feels sorry for the Madsens now that everything is going according to his master plan. However, when Tommy gives them the check, he tells them that it's made out to the mining company and the Madsens are going for a 70/30 split.

Hardison tells Nate to take the deal and he does so, but warns that he was afraid that would happen.

Once the Madsens are ready, Eliot and Nate bring them into the tunnels but warn them that they can't be there while the drill goes through the wall, due to the danger. However, they've set up CCTVs so that the Madsens can watch Nate drill through the wall. They watch from the next chamber as the drill goes through, releasing a trickle of gold dust. However, a burst of water shoots out through the drill hole and the chamber collapses as water flows out from under the door. Eliot tells the Madsens that they have to go and they run for the surface.

Sophie and Hardison watch on the monitors, and Hardison explains how he set up the whole fake cave-in.

Once Eliot and the Madsens are out, Eliot says that it's a crime scene and he's leaving. Tommy still wants to get the gold but Eliot says that they have to own the whole building to control the mineral rights. The Madsens seize on the opportunity and Eliot says that he knows the owner but that he wants \$4.2 million for the building. Tommy tells Eliot to convince the owner to settle for \$4 million by the next morning and they'll give Eliot 10%.

Sophie points out that Hardison's scheme is a bit complicated for a simple land deal. Eliot calls to tell them that the Madsens want to close the deal the next morning. Hardison realizes that he isn't ready but Nate points out that the Madsens know the rest of them and that he's the only who can do it.

Hardison poses as an IT worker at a lawyer's office and tells the lawyer, Ronald Manchester, that he should take a lunch break. When Manchester refuses to leave, saying he has too much work, Hardison says that he'll have to check his browser history if he doesn't and Manchester quickly leaves. The Madsens arrive and Hardison poses as the lawyer to get them to sign. However, Barbara hesitates, worrying that things are too complicated. Tommy thinks that Hardison looks familiar and then also has second thoughts. A legal aide comes in and asks where Manchester is, and the Madsens realize that they're being conned. Hardison runs for it when Tommy comes after him. He ducks into a freight elevator and escapes, and Tommy vows to get him.

As Hardison and Nate leave, Nate explains that he understands the balance between a boring game and a complicated game, and figured the Madsens would rage-quit. However, he tells Hardison that it's not over yet, and that the entire thing distracted the Madsens from the heist.

The Madsens return to their processing center to call the police, and their foreman Ron tells Barbara that Contillix are taking the shipments back. Ron stored the shipment in the vault, all three days' worth. The Madsens, knowing the vault is useless, run to it and discover that someone dug a hole up through the floor. Barbara realizes that even Amy's necklace is gone, because Parker stole it when they came to buy the chest.

Nate and Hardison tells Amy that they got her necklace back and are sending restitution checks to the Madsens' other customers from a fund established in her grandmother's name. Amy thanks them, and Nate and Hardison assure her that the Madsens will be out of a job.

The Madsens call the police, but they don't believe that anyone would go through such a complicated scheme. Particularly since the thieves used the drill that the Madsens just bought for \$34,000. The police arrest the Madsens for insurance fraud and haul the squabbling brother and sister off.

Later, Hardison is writing the restitution checks and Eliot gives him a letter. It's the letter that Nate wrote earlier, detailing his own simple three-part scheme. Nate explains that Hardison can't count on a perfect plan, and he always figures that it'll fail.

So he always goes with the simplest and ugliest plan, that he knows will work if everything goes bad. However, Nate tells Hardison that he should be proud because it was a smart plan, and tells him not to sell himself short. He then fills out Hardison's evaluation form and starts to leave, and Hardison thanks him.

The Radio Job

Season 4 Episode Number: 61 Season Episode: 17

Originally aired: Sunday January 8, 2012
Writer: Chris Downey, Paul Guyot

Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Leon Rippy (Jack Latimer)

Guest Stars: Tom Skerritt (Jimmy Ford), Robert McKeehen (Head Thug), Jennifer

Lanier (Special Agent Elaine Delacourt), Michael Paré (FBI Special Agent Dennis Powell), Dan Vhay (EMT), Thom Bray (Bartholomew), Kyle Vahan (Civilian), T. J. Newton (George Pimaleur (flashback)), Saul

Rubinek (Victor Dubenich)

Summary: The team's nemesis, Latimer, hires Nate's father Jimmy to rip off a

high-security government office, and Nate has to go up against his father while engineering a fake hostage stand-off to get his team out of the building. However, Nate soon realizes that an old enemy is using

Latimer as a front man to get revenge on the Leverage team.



At the U.S. Patent Office in Alexandria, VA, FBI and SWAT forces pull up and surround the building. Meanwhile, Nate watches from inside the office building.

Twelve Hours Earlier — At Latimer Diversified, Nate finishes leaving a message with Sophie, apologizing for missing their dinner date. He then approaches Latimer, who explains that he moved on to the next man on the list after Nate refused to help him. Latimer explains that his new man's entry plan was flawless, but some-

thing has gone wrong. Nate figures the new man is going to renegotiate for a better price, but Latimer warns that his man didn't leave the building and will be arrested on Monday and die in prison. However, Nate says that it isn't his problem and leaves.

Back at HQ, Sophie arrives and complains to Nate about missing their dinner date. She realizes that he's packing and Nate says that he's going on his own to deal with something personal. Sophie calls in the rest of the team and Hardison quickly confirms that Nate is heading for the U.S. Patent Office in Alexandria. Nate was examining the building's security files and Hardison has verified that they came from Latimer. Hardison figures that the office is holding on to high-profile tech that poses a possible security threat, and tells the team that the on-site security has been upgraded and completely automated with motion sensors and CCTV cameras linked to a master computer. Parker figures it's a two-man job and Nate couldn't have handled it on his own, and plots a route in through the skylight.

In Alexandria, Nate is taking photos of the building when Eliot and Hardison find him. They remind him that if it's about Latimer, it involves all of them. Nate says he'll explain why he's working for Latimer later, and right now he plans to pull the fire alarm and then go in posing as an arson investigator. However, he admits that it isn't a great plan.

Parker, Eliot, and Hardison head for the roof on their own and she prepares to drop down through the skylight. Hardison realizes that a multi-story drop is involved and tries to back out,

but Eliot and Parker put the harness on him. She warns him that if he touches the walls or windows, he'll set off the motion sensors. Hardison agrees as long as they take it slow, and they promptly shove him off the balcony, and he makes it down safely.

Hardison gets into the computer center and tells the team that the video cameras can't see them, but the system only has a two-hour buffer. Nate and Eliot head for the archive and discover that the door is open. Eliot refuses to let Nate go in alone, but Nate insists that he'll explain later and his teammate reluctantly goes on a sweep. Nate enters the archive room and finds his father Jimmy seated at a desk, going through files and listening to talk radio. Jimmy isn't surprised that his son is there, but insists that he isn't stuck. He points out that the last time they met, Nate sent him back to Ireland., and wonders why he's worried about him now. Nate tells him that Latimer is using Jimmy to get to his crew and they need to get out of the building before they reset the alarms. Jimmy refuses, explaining that he's getting \$2 million to take a patent application out of the building, and takes out his gun.

The rest of the team arrive and wonder why they're helping Jimmy when Nate said they were done with him. Nate insists on helping Jimmy and explains that Latimer hired his father to recover a patent application sent in 20 years ago. All Latimer provided was a name and address, and there are almost 500,000 patents to sort through. They wonder how Latimer will make a profit and Nate figures that they have to find the application to get their answer. Hardison wanders off to find the top-secret vault and Nate sends Sophie to find him while keeping Parker there to help Jimmy.

Next, Nate checks with Eliot, who figures the building is empty on a Sunday. Two men promptly show up and attack him, and he quickly takes them down. As Eliot warns Nate, a third man shows up and Eliot takes him down with a little more effort.

Sophie enters the warehouse to find Alec, who has located the invention prototypes, including a fake pregnancy belly. He's filled with admiration for their work and Sophie gets him out, saying that they have more pressing problems.

Eliot takes a radio from one of his captives and tells Nate that they're local goons. They had orders to take the patent application from Jimmy, and got in by following the team. Nate figures that they're backup for Latimer, but Eliot points out that they're ex- cons and Latimer has his private security team.

Hardison and Sophie check the document scanner and confirm the identity of the chief archivist, Nelson M. Bartholomew. They call him at home and Hardison poses as a member of the Inspector General's office. He demands to know where Nelson is and they claim that someone filed a patent application on a nuclear trigger. Nelson explains that the applications are filed according to department protocol, and Hardison gets him to tell them what it is. Parker and Nate go to the proper section, narrowing it down to a few hundred, and they prepare to take the records with them back to Boston. However, the FBI pull up and Eliot figures out that the thugs set off the motion sensors when they came in.

Now — Nate figures that they need a clean phone and his father's gun. As the commanding officer, FBI Special Agent Dennis Powell, puts his men into position, Eliot tosses out the phone. Nate calls Powell and claims that he's a protestor. Eliot fires a few shots out the window and Nate tells Powell that he has hostages. He then demands that Powell clear out all law-enforcement personnel, pay him \$2 million, and provide a helicopter. Powell agrees but asks for one hostage first. Nate gives him an hour and hangs up, and then tells Sophie to gather some intel from the outside.

Hardison prepares a fake ID for Sophie as a Patent Office employee using one of the invention prototypes. When she wonders if that will be enough, Hardison suggests the pregnancy belly. Sophie puts it on and goes outside, and the FBI get her clear. Powell checks her ID and asks what happened, and Sophie gives him a fake story. She doesn't know how many hostages are there and tells Powell that Nate kept repeating a series of numbers.

Powell calls in a profiler while Sophie calls Nate and tells him the location of the FBI agents around the building. Nate, Parker, and Jimmy figure out how to redirect the men away from the south entrance. Parker and Hardison head off and Nate tells them to run a radio play. Jimmy tells Nate that he doesn't need his help, and the only reason the mob is after him is because Nate set him up.

Nate figures that his dad came back to add to his legend, and warns Jimmy that Latimer never would have given him \$2 million. Jimmy finally yells at Nate, saying that Latimer was going to

kill Nate if Jimmy didn't do the job. Shocked, Nate tells Jimmy that he doesn't need his help with Latimer but Jimmy says that Nate is his son and he has to do it.

The third thug wakes up in the basement and starts to cut himself free.

Sophie calls Nate and warns him that the FBI are about to break in. He has her tell Powell that the numbers have something to do with the Koran. Powell promptly calls in Special Agent Elaine Delacourt with Homeland Security to deal with a terrorist attack. She takes command, overriding Powell.

Hardison tries to put together a radio play using the invention prototypes while Parker plays with the inventions.

Eliot goes to the computer room and realizes that the motion sensors weren't activated. He calls Nate and warns him that someone is messing with Nate and that they're using Latimer as a front man.

Sophie realizes that Delacourt isn't buying her story. Nate tells her to get out of there and she pours water out and claims that her water has just broken. The EMTs take her away on Powell's orders, and he smile in satisfaction at having trumped Delacourt.

The third thug finally frees himself.

Parker and Hardison go to a conference room and set up the inventions, including a robot vacuum with a butler doll mounted on it.

Nate has Eliot get into position. When Jimmy points out that Nate is using a complicated plan, his son points out that it's a complicated world and smash-and-grab doesn't work. Jimmy admits that maybe they don't and that he thought he had one more job, but figures that Nate is right and the game has passed him on.

Nate puts his plan into motion. In the ambulance, Sophie gets out of the ambulance at a stoplight. Meanwhile, Eliot calls Powell and claims to be an off-duty Boston cop caught in the building. He tells Powell to rely on his gut and figure that he's a cop, and warns them that the terrorists are ready to open fire. Powell tells Delacourt but she ignores him, and Powell warns Eliot. The first wave of agents head for the door and Parker and Hardison set off the inventions, rigged to simulate gunfire.

Delacourt gets on the radio with Eliot, figuring that he's a terrorist, but the three freed thugs attack Eliot on the glass walkway.

Powell and the others spot Eliot being beaten and figure that he's legit, and Delacourt orders her men to stand down. Once the men haul Eliot out of sight, he takes them down and calls Powell to assure him that he's all right.

Jimmy finds the patent application and Nate identifies it as a water filter for a dam. He wonders why Latimer would need water technology, and then tells Hardison to unlock the walkway. Sophie calls and tells them that she's in their van Lucille and heading for the patent office. Eliot checks the thugs' cell phones and confirms that their last incoming call was from Rockford, IL.

The team begins its escape and Eliot calls to warn Powell to stay away from the west exit. The motion sensors go berserk and Powell ignores Delacourt and moves toward the west entrance with his men. Once they move in via the walkway, the team crawls across the floor on the next level of the walkway. Meanwhile, Powell and his men find themselves face-to-face with... a robot vacuum with a butler puppet. They figure it's an IED and open fire.

Nate and the others come out through the other building and find a crowd gathered outside. One bystander tells them that someone called the radio station and said he was going to throw a million dollars off the roof. Nate realizes that his father has slipped away, and that he has the patent. Jimmy called the radio station and set the whole thing up, double-crossing them. Sophie arrives and Eliot says that it's time to go. However, Nate realizes who is behind it and says that they need to find his father and fast.

Nate has Hardison try and trace his father's call to the radio station. Meanwhile, Powell finds the three thugs and figures that they were the terrorists, and that Eliot left them for him. Jimmy calls Nate, who tries to warn his father. However, Jimmy insists that he has everything under control and hangs up. Hardison traces the call to the Baltimore waterfront and the team heads out.

On the waterfront, Jimmy goes to a warehouse and meets with his contact. The man finally tosses over a suitcase that supposedly has the \$2 million.

Hardison manages to pinpoint the location down to one of three warehouses and Nate has him call up the ownership records.

Jimmy confirms that the \$2 million is in the bag, but reminds the man that Nate is supposed to stay safe. The man casually says that they'll keep that part of the deal and Jimmy tosses him the patent. Another man comes out and knocks Jimmy out, and the first man calls his boss and says that Nate didn't show.

One of the warehouses belongs to Tobin-Casey, a fishing-reel manufacturer. Nate says that it's a shell company that their real opponent owns and then calls Jimmy. Jimmy wakes up and answers his cell phone and Nate tells him that it's a set-up. When Jimmy says that he knows Latimer set him up, Nate says that it's more complicated than that and tells him to walk out. Jimmy looks around and realizes that the warehouse is rigged to explode, and tells Nate as his father to stay out. He insists that it's the first time that he can do a father thing and tells Nate to tell people stories about him. As the van pulls up, Nate gets out and runs toward the warehouse... and Jimmy tells him to tell people how much he loved his son. The warehouse explodes, throwing Nate back. His teammates run to him and confirm that he's alive, and Nate can only stare at the warehouse in shock.

At the Renton Federal Penitentiary in Rockford, Victor Dubenich hangs up the phone and smiles in satisfaction.

The Last Dam Job

Season 4 Episode Number: 62 Season Episode: 18

Originally aired: Sunday January 15, 2012

Writer: John Rogers Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Leon Rippy (Jack Latimer)

Guest Stars: Richard Chamberlain (Archie Leach), Jean-Luc Boucherot (Oswald),

Melissa Kaiser (Karen), Seth Allen (Engineer), Clayne Crawford (Mr. Quinn), Robert McKeehen (Head Thug), Wil Wheaton (Colin "Chaos" Mason), Kari Matchett (Maggie Collins), Saul Rubinek (Victor

Dubenich), Rick Emerson (Financial Reporter)

Summary: When an old enemy outsmarts the Leverage team at every turn be-

cause he knows them inside and out, Nate and his teammates call upon some old enemies to help them out and get the goods on La-

timer.



At the Renton Federal Penitentiary, Nate comes to see Victor Dubenich. He tells the prisoner that he missed, and Dubenich asks if it's special seeing his very first victim. When Nate says that he'll regret it, Dubenich tells him that a man has only three things that he'll kill for if he loses, his business, his possessions, and his name, and Nate took all three. He then asks Nate if he's scared, pointing out that he knows all of his secrets and told them to Latimer. Nate asks him what it's about

and Dubenich tells him that it's about consequences, and that Nate must suffer consequences for playing judge and jury. He points out that he assembled the team and handed them over to Nate, and he knows them better than Nate. Dubenich explains that he's been preparing for three years and that Latimer knows all about what he's up to, including murdering Jimmy. Nate reminds Dubenich that he told him the next time they met, he wouldn't be so nice. Now it's the next time. With that, Nate gets up and leaves.

Outside, Nate tells Sophie that Latimer is protecting Dubenich and they have to crack Latimer. Sophie wonders what else they can do to Dubenich since he's in jail, and then realizes what Nate has in mind.

At Latimer Diversifed, Parker goes in, disguise, and Hardison gets her in past the keypad. She plants the bugs and crypto-keys, while Eliot goes in posing as a janitor. However, Latimer and his man pick them up on the cameras and confirm who they are. Hardison warns the team that someone has recognized his specific software programs and locked him out, and the building goes into lockdown.

Parker uses a harness to drop out of the office, while Eliot fights his way out through the lobby. Hardison pulls up in the van and picks them up Back at the office, the trio arrives and discovers that the place is in shambles and Nate has dozed off. He wakes up and tells them that it begin with the Potato Job and VerdAgra. Latimer saved the CEO to put someone in place that

he could control and buy specific land... and the water rights. Nate explains that Latimer plans to build the water filter at Bellington Dam and that's where they need to hit him. The team points out that Dubenich knows everything about them and all of their allies, so Nate says they have to get people they don't trust.

In Kiev, Mr. Quinn is being held by thugs. Eliot shows up and Quinn admits that he's not happy with his current situation. In response, Eliot offers him a job for a week and a six-figure salary, as well as a personal favor. They take out the thugs together and advance on their leader.

Archie Leach is conning a woman into thinking she's his father when Parker bumps into him and takes his wallet. He asks for everything back and Archie explains to his fake daughter that Parker is his daughter as well, and then walks off with her.

Hardison tracks down Chaos Mason at a coffee shop. Chaos already figured Hardison would come to him and is ready to go.

Latimer arranges Dubenich's early release and tells him that his friends came to visit. Dubenich says he'll take care of it and Latimer tells his aide to make sure he gets everything he wants. Once he has his team, Dubenich takes them to the team's headquarters and barge in. However, the place has been cleaned out, and Dubenich vows to find Nate.

Hardison and Chaos goes to the team's new underground cave in the old subway lines, and even Chaos is impressed. They confirm that Latimer is negotiating with Chinese investors for control over the dam and the network that it controls. Latimer has to maintain the facilities in proper working order or forfeit control. Hardison explains that they need to find the weak spot and apply maximum chaos. Nate notes that Latimer is ready for his team, so they need Quinn, Chaos, and Archie. He tells them to follow his team's lead but that Dubenich is his.

Later, Sophie finds Nate loading his father's gun. She says that she only has three rules, and one of them is not get involved with a killer. As Sophie walks away, Nate asks if she wants the gun but she figures he'd just find another.

At the Bellington Dam in New York, Eliot and Hardison go in, well aware that the facial recognition software will pick them up. The alarms go off and a security team closes in. The team ducks into the turbine room and Dubenich is there to greet them. He gives software to the engineer to block Hardison. Meanwhile, Eliot fights the guards and calls Quinn at the upriver facility. Quinn and Chaos are there and move into position.

Hardison gets to the valves and contacts Chaos, who is setting up on his own. A security team arrives and they're forced to flee.

Chaos tells Quinn to keep them away for thirty seconds and he obliges. The engineer at the first dam picks up the computer intrusion from the other dam and tells Dubenich that Chaos has gained access to maintenance.

Chaos opens the valve for Hardison and he pours shells in. Quinn grabs Chaos and they're forced to dive off the balcony into the water below. Meanwhile, the technician gets to the valve and discovers what Hardison has done. He explains to Latimer and Dubenich that Hardison dumped in European mussels that will lay eggs and clog the cooling pipes. They can't rinse them out without spreading the mussels into the waterways, destroying all of Latimer's network and bringing down the EPA. They have no choice but to shut the dam down for a year to decontaminate. Latimer blames Dubenich for letting Hardison hack them with a clam.

Back at their base, Archie tells Hardison that he doesn't need any of his high-tech equipment. All he needs is eggs, sugar, shortening, and cardboard to break into a vault. When Chaos can't help making a snide remark, Archie tasers him and walks away with Parker.

Latimer is hosting a party for his Chinese investors and Archie arrives posing as a caterer with a large cake. Once he's alone, Parker emerges from it. Archie then dresses formally and goes to the party. Meanwhile, Chaos and Hardison hack the computers and Chaos easily gains access, much to Hardison's disgust.

Dubenich meets with Latimer, who is unhappy that they're hosting the party to lure Nate in. Latimer warns him that now he has to convince his investors that nothing is wrong. As he goes in, Dubenich realizes what is going on and asks the security team to take him to the vault where Latimer keeps his valuables. Once they leave, Nate approaches Latimer and says that they have a few minutes until the facial recognition software kicks in. Latimer threatens to arrest him but Nate says they should talk.

As Dubenich and his men go to the vault, Parker emerges from the elevator behind them and watches as they enter the vault. Once inside, Dubenich ignores the bearer bonds and cash and

looks for the flashiest item, figuring that Nate will pull a high-profile theft. The security chief tells him that the most valuable item is the emperor's sword being displayed at the party, and Dubenich realizes that's what Nate is going for. They take the elevator up and Parker emerges from the ceiling. She then checks the hidden camera that Archie planted on one of the security guards, letting her capture the keypad combination, and enters the vault.

Nate tells Latimer to stop protecting Dubenich and in return he'll stop going after Latimer. Latimer says that he's a penny-ante thief just like his father. Nate smiles and tells him to remember that, just as Dubenich arrives with the security team. The lights go out for a few seconds but the sword is still there. Latimer complains that he's making a scene, but Dubenich says that it's necessary and takes the sword to the vault. They lock it in and leave, but an explosive on the hilt of the sword goes off.

Archie takes out the cake with the real sword, having used his cane to short the lights and switch swords.

Dubenich realizes that everything in the vault has been destroyed and admits to Latimer that Nate is going to take his business, his possessions, and his name... just like he told Nate at the prison.

Nate is practicing with his father's gun, and Eliot warns him that he can't know how it will change him when he murders someone.

When Nate pointed out that he handled it, Eliot hasn't seen the man he used to be in over ten years. Nate turns and fires again.

Dubenich tells Latimer that Nate has already destroyed his business and his possessions, and now he's going to go after Latimer's name. Latimer points out that his business is already in shambles and that Congress plans to seize his waterways since he can't maintain them. He gives Dubenich full access to his security system and tells him to take care of it before he gets back from Washington.

At the airport bar, Latimer hears a story about his problems. Sophie sits down next to him and shares a drink, but Dubenich steps in and keeps Latimer from drinking from the glass. His men take Sophie away and Dubenich says that she underestimated him. Outside, Quinn and Eliot are waiting for them and take down Dubenich's men. Quinn tosses Eliot a gun and he aims it at Dubenich. Sophie asks what he's doing and Eliot says that he's thinking of saving Nate some trouble. After a moment Eliot lowers the gun and walks away.

Inside the bar, Nate's ex-wife Maggie approaches Latimer. He has no idea who she is and she offers to replace his drink. Afterward, Sophie takes Maggie to see Nate and explains that his exwife is the backup she recruited for the job. Maggie offers her condolences about Jimmy's death and Sophie defends her choice. Sophie leaves them alone and Nate tries to explain that there was nothing between him and Sophie while he was married to Maggie.

Latimer wakes up in a hotel room and Dubenich calls to tell him that he is being held in contempt of Congress. They're both shocked to discover that Latimer is now in the Cayman Islands. Latimer starts packing and discovers that his suitcase is filled with the bearers bonds and possessions from the vault (including the sword), since Parker stole them before the explosion went off. There are also fake passports and Dubenich realizes that Nate is making him look like he's on the run. Latimer wants to fly to Washington but Dubenich points out that no one will believe him. Meanwhile, the SEC opens an investigation into Latimer's mysterious trades.

Dubenich hears the report and tells Latimer that they're investigating the trades that Latimer made based on his knowledge of Nate's jobs, and that Nate himself turned the information over to the authorities.

Latimer tells Dubenich that he'll fix it but he hangs up and tells Latimer's head thug to pack up the plane. He then starts to transfer the funds from Latimer's account, but discovers that nothing is there. Hardison hacks the money from Victor's account a soon as it arrives. They pay off their backups and Archie tells Parker that he approves of Hardison.

Dubenich tries to find something worth stealing and remembers the water filter patent. He goes through Latimer's computers and finds it, and then tells the head thugs that they're going on a change of plans.

As Nate leaves, Sophie tells him to stop. He tells her that he's doing it alone, but the others insist on going. Nate refuses, saying it's his choice and his responsibility.

Dubenich goes to the water plant where the filter is kept, only to discover that the research is gone. Nate calls out, saying that never was any research. The thugs open fire and go after him,

but the rest of the team take them out. Eliot confronts the head thug, figuring that he's the one who killed Jimmy. When the thug points out that Eliot doesn't have a gun, Eliot takes him out before he can draw his own.

Dubenich goes after Nate and shoots him in the shoulder. Nate manages to keep going but finds himself in a dead-end with nowhere to run. Dubenich advances on him and Nate asks how it's all working out for him. His opponent admits that he has nothing and Nate warns him that he's forgetting the little details. Dubenich pulls the trigger and discovers that he's out of bullets. Nate draws his father's gun and prepares to shoot Dubenich. Dubenich doesn't believe he can do it, pointing out that he didn't kill the man responsible for his son's death. Nate admits that he's right because his son would be ashamed of him, but his father wouldn't be.

As Nate prepares to shoot, Dubenich blames everything on Latimer. Nate brings out Latimer, who says that Dubenich blackmailed him into everything and he'll make it up to Nate. After he considers it, Nate admits that it could work out for Latimer if he kills Dubenich. Dubenich warns that Latimer could do a lot of harm for a lot of people and reminds Nate that Latimer sent Jimmy to the warehouse. Nate points out that if he kills one, the other benefits, and that he's ready to shoot them both.

Nate's team arrive and looks at him, and he looks back at them. After a moment, he tells Latimer and Dubenich that nobody has to pull the trigger. Nate says they could all walk away and accept the consequences of what they've done, and then puts the gun down and leaves. Dubenich and Latimer both grab for the gun and fall over the edge as a single gunshot rings out.

Sophie tends to Nate's wound and points out that his plan was awful. She's glad that he didn't kill Dubenich, and Nate explains that he didn't want to live the way that his father did. He wants to make some changes and has some big plans, and kisses Sophie.

Meanwhile, Eliot and Hardison are arguing about their new cave. They turn to Nate, who says that they can't keep the cave and then tells Sophie that they're going to go and break the law a few more times.



The (Very) Big Bird Job

Season 5 Episode Number: 63 Season Episode: 1

Originally aired: Sunday July 15, 2012

Writer: John Rogers Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Cary Elwes (Scott Roemer), Jay Acovone (Samuel Busey), Bret Kiene

(Abel), Dana Millican (Anne Sanders), Bella King (Jenny Sanders), Linda Mraz (Accountant), David Health (Russian Appraiser), Matt Smith (II) (FBI Agent), Gordon Sondland (Museum Operator), Logan Loughmiller (Male Receptionist), Alex Terzieff (Baker), Carlos Alexis

Cruz (Mexican Guard)

Summary: The Leverage team goes after a global aviation executive and as part

of their con, must convince him that they can lay hands on Howard

Hughes' vintage aircraft, the Spruce Goose.



A girl records a message to her father across from the courthouse . Scott Romer addresses the media, saying that the court was correct to find Global Transit Airlines was not at fault. Jenny's mom walks out and calls him a murderer, she's upset by the verdict. Parker and Hardison walk up and offer to help.

Nate sails along the river in Portland, Ore. He meets up with Sophie and asks what she's been up to.

Flash to a man examining the lost crown jewels of Czar Nicolas, brought by Sophie.

He tells her he has his priorities in order. He kisses her. They're interrupted by Hardison texting them directions.

They meet up with Eliot at a brewpub.

They ask about his vacation. Flash to him helping destroy Iranian weapons with an old friend (Adam Baldwin).

In their new spiffy new HQ, Hardison gives the rundown on Romer, CEO of Global Transit Airlines, which got their start making military drones and expanded into cargo shipping. Three years ago Romer fired all his American workers and off-shored all his maintenance to Mexico.

Hardison introduces his state of the art video surveillance system and bug-detection systems. Sophie thought they were going back to Boston. Hardison explains the FBI, state police and Interpol are all waiting for them there.

Hardison explains he bought the microbrewery they're set up in back of. Parker wants to call it "Thief Juice – it's a mouth crime."

All their old aliases were burned by Dubenich and Lattimer getting busted. Nate likes the idea because restaurants give different cover.

"We're moving to Portland, no warning. Anything else?" Sophie asks. "Hardison and I are dating," says Parker.

They just got back from an around the world trip, rappelling off famous monuments.

Back to Romer. Last May, one of his cargo shipments fell out of the sky. The pilot's widow needs some help.

They meet with her. Her late husband Ken told her workers in Mexico paid off inspectors and cut maintenance corners. Jenny shows Eliot her videos, which she sends to her late father.

Eliot walks them out and sees a man in an SUV tailing them across the street. Two guys follow them. They grab the women at their car, but Eliot runs out and fends the attackers off.

Nate's tailing Romer to a museum with a 747 on top. Sophie puts on a Russian accent and goes to Global Transit to apply for a cleaning job.

Hardison finds the man in the car watching the women was Samuel Busey, head of the company's security. He's ex-CIA.

At the company, they're freaking out that they can't find Romer. They wonder what's more important to him than his company.

Nate introduces himself to Romer at the museum as Tommy Macinaw, an importer/exporter, over Hardison's objections that he hasn't created the background ID yet.

Hardison uploads something to Sophie, who begs to use the restroom at GTA. She changes and comes out looking like an office worker. She lifts someone's ID badge.

Romer introduces Nate to the Spruce Goose, built by Howard Hughes. The larges airplane ever built (which really does live in a museum in Oregon).

Sophie accepts delivery of a package – Parker is inside. Sophie runs into someone who asks what she's doing there and assumes she's with the Australians for the meeting. She joins them.

At the museum, it's the annual event when they fire up the engines of the Spruce Goose. Romer thinks it's the sound of what a great man can do when the little people get out of his way.

At GTA, Parker climbs from the ceiling into the server room, avoiding the floor sensors. She copies the files.

Sophie joins the Board of Directors' meting, where they're waiting for Romer. She flips through the agenda.

Romer shows Nate inside the Goose, rhapsodizing about Howard Hughes and how he's like him. Nate asks him about the recent lawsuit. Romer says, essentially, that it's great that his company killed a guy and only had to pay a fine.

From the downloaded files, they see lot of footage of the Sanders'. Eliot goes to protect them.

Sophie reads in the Board agenda that they're voting tomorrow to merge with two passenger airlines and maintenance will be moved to his Mexico facility. They think of all the people that will put at risk.

Nate's wheels start turning. He asks Romer how he'd like to own the Spruce Goose.

Nate spins his con as, later, Hardison tries to figure out how to cover for it. Nate says he represents a group of foreign nationals looking to buy it and they need an American partner. They would put their money in his account and he would own it.

Romer wants to meet Nate's partners and insists that he get to be the one to fly it where ever it's going.

Back at HQ, Sophie recognizes it as the con she used to sell the Brooklyn Bridge the year she and Nate met. How romantic.

Hardison understands they'd take Romer's money once they put theirs in and give it to the widow. But that still leaves the problem of the merger.

Romer has to be at the Board meeting for the merger to go through so they plan to distract him to keep him away, keeping him occupied with a mystery to solve.

Eliot visits Mrs. Sanders and thinks the GTA people are after Ken's laptop, which supposedly went down in the crash. Hardison looks through the files and finds Ken had surveillance of a payoff in Mexico. It's a fragment, but the company must think he has the whole thing and it would prove negligence.

Nate meets with Romer in a dark warehouse, with Hardison posing as a sheik of some sort. Romer shows up with his goons, saying he found out Nate's company was a fake. Sophie shows up and pulls a gun on the goons. Hardison draws on Nate. Sophie is angry Romer told Nate about "the device."

Hardison marches Romer and Nate to a car outside and they hear two gunshots, one for each goon -but we see Sophie fired into the air while Parker tasered them.

In the car, Romer notices a bomb. He stops the car and they all get out right before it explodes. Hardison's gun is knocked away and Romer grabs it and shoots him. Hardison drops "dead."

Nate hustles Romer away, explaining they can't go to the police because Romer just shot a terrorist he was doing business with.

Romer calls his security guy Busey. But Nate says the bomb in the car suggests a double cross and asks if anyone at his company has a military background. Romer remembers Busey is ex-CIA and hangs up.

Nate suggests that if they tie Romer's money to the terrorist, he's sunk, so he has to move it. Hardison finds Ken got the footage from a nanny cam and remembers the teddy bear Ken brought his daughter Jenny.

Romer demands answers from Nate, who says his investors wanted to take the airplane overseas and take it apart. Romer wants to know why they'd do that and resolves to get the plans for the Goose.

Parker is closing in on Jenny walking down the street when Busey pulls up and grabs the bear. Parker somehow gets under the speeding SUV and hangs on underneath.

At the museum at night, Romer and Nate look at the Spruce Goose blueprints. A lot of it is redacted, which gets Romer thinking. He realizes it was built out of a birch composite, the same thing drones are built out of. Romer thinks he's realized the Spruce Goose was an old stealth bomber. (Nate compliments Hardison on the blueprint fakes.)

Busey and the Global security guys pull up, which was not part of the plan. Nate radios Sophie to speed up the time table. Sophie and Hardison walk out shooting and Nate is "hit." Romer suggets they hide in the Spruce Goose.

Eliot pulls up, demanding the teddy bear from Busey. Romer sits at the controls of the Spruce Goose and fires it up. He takes it out of the hanger and up into the air. Romer is jazzed to be the first man to fly the Spruce Goose since Howard Hughes and suggests they can put it down on the water if they have to.

Pan back and we see they never left the hangar. There's a projection screen in front of them, gimbals under their seats, engines making noise, a fake control panel and an entire set up to fake flying.

Hardison hits the "crash" button on his panel. Romer shouts to Nate for help but he's passed out. An engine flames up and Romer thinks he's crashing. Nate "wakes up" just long enough to punch Romer's lights out.

Romer wakes up in a debris field, thinking he crashed the Spruce Goose. A headline on his phone says the Spruce Goose was stolen and they suspect a terrorist cell.

Romer calls Busey and says the thing in the news is him. Busey checks the news, which says Global Transit is under investigation. He warns Romer not to say anything because the phones are tapped.

Romer says: "I killed a man, the plane crash, it's all my fault. Cover me til I can get my lawyers in place. I'm going away for awhile."

Busey gets off the phone. He's in a room full of FBI.

Romer heads for the Canadian border.

Back at Bridgeport brewpub HQ, Nate and Sophie present Mrs. Sanders with a check. Global Transit is under investigation and Ken's video proved negligence.

They know Romer will figure it out eventually, but no one will ever believe him.

Flash to Romer talking to the incredulous FBI. "So your story is you didn't flee the country because of embezzlement and fraud, you fled because you thought terrorists were trying to kill you for secret stealth technology? But you didn't report that to the FBI because you believed you stole the world's largest airplane out of a museum, which you had crashed?"

Hardison and Parker bring over their first microbrew and Eliot brings Black Porter chili. They're in the restaurant business now.

Alone in HQ, Hardison tells Nate he doesn't like lying to them, especially Parker. He asks Nate if he's sure. "All good things come to an end, Hardison," Nate says.

The Blue Line Job

Season 5 Episode Number: 64 Season Episode: 2

Originally aired: Sunday July 22, 2012

Writer: M. Scott Veach, Paul Guyot

Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Treat Williams (Pete Rising), Graham Shiels (Craig Marko), Chase Of-

ferle (Danny Marko), Thure Riefenstein (Vlad Basiak), Daniel Liu (Dr.

Matsuda)

Summary: The team takes on a hockey team owner that will stop at nothing-

including injuring his own players-to get what he wants.



Danny, the son of minor league hockey enforced Craig Marko, approaches the Leverage team and explains that his father is paid to punch other players. Craig used to be a promising player, but now he's paid to work as an enforcer. The damage from the fighting is starting to take its toll, and Craig comes home confused and rambling, and forgets that his wife died three years ago in a car accident. Danny figures that his father has concussion syndrome but the team doctor, Dr. Matsuda, has given Craig a clean bill of health. There are only two games

left in the season but Craig refuses to quit or see a specialist even after the season is over.

Danny asks Nate and Eliot to save Craig from himself before he gets crippled or worse.

At headquarters, Hardison is demonstrating a rare electromagnetic for Parker, attracting Nate's watch from across the room. The others come in and Hardison runs the briefing on the Oregon Otters. Craig plays wing for the team and works as an enforcer, protecting the elite players when things get too rough. Pete Rising, a former hockey player, inherited money and bought the Otters, and has tripled the team's financials by making the fighting the main part of the game. Sophie knows all about hockey and Nate realizes that she's stole something hockey-related, and the grifter admits she stole the Stanley Cup but can't remember where she has it hidden. They return to discussing the case and Nate figures that they have to find Craig's real medical files and use them as evidence to convince Craig that he's in danger.

Parker meets with Dr. Matsuda, claiming to be the wife of one of the players, and asks him to look at her (fake) injury. She offers his some drugged gum and he takes it. After he passes out, Parker downloads the files from Matsuda's computer and sends them to Hardison and Sophie. They show that Craig has major trauma and that the next injury could be his last, and that Rising is hiding the extent of the damage from his player.

Rising is on the ice at the arena afterhours, practicing his shots, when Nate comes in posing as an agent. He wants rising to take a look at his new player, Eliot, but Rising needs fighters, not players. Nate offers him a wager best on each of them shooting ten pucks in. If Rising wins, Nate loses everything. If Nate wins, Rising hires Eliot. Thanks to Hardison having rigged the net and the pucks with his electromagnet, Nate wins and Rising agrees to take Eliot on.

Eliot is introduced at the next Otters game, the sixth out of seven games. Once the game begins, Eliot runs interference for an increasingly frustrated Craig, taking out his targets before he can get to them. Craig finally tells Eliot to stay out of his way.

Rising and Nate watch and Rising comments that he might be able to use him as an enforcer next season, even though he has Craig.

Nate picks up on his comment and, once he has a moment alone, tells Hardison, Parker and Sophie over the earbud to break into Rising's office and check his financials.

While Eliot draws cheers from the audience for fighting, Rising notices that he's not letting Craig enforce. Meanwhile, Parker steals ID badges and Hardison and Sophie use them to get into Rising's office. Hardison finds info confirming that Craig has a deal with Rising. He gets a bonus for enforcing but has to fight every game. Meanwhile, Sophie finds an accounting book with specific dates listed. Nate checks the dates and confirms they match with the games where players came after Craig. He tells the others that Rising is playing other teams bounties to take out his own player and make sure that Craig gets taken out and fails to make his bonus. When the team returns to their base, they figure that they have to track the money that Rising is paying. Sophie tells Nate that her old partner, Vlad, can help them out.

After the game, Craig is nursing his wounds when Eliot comes in. He suggests that Craig let him cover his back but Craig refuses, saying that he needs the work and the fans depend on him. As they argue, Danny comes in and goes to his father's defense. He assures his father that he was as good as always and helps treats his injuries, and Eliot tells the teenager that he should be proud of his father.

Vlad Basiak arrives and Nate recognizes him as a famous hockey player from a few years back. When Vlad threatens Nate if he doesn't take care of Sophie, Nate threatens him right back and Vlad takes an immediately liking to him. Once they come up with their new con, Nate and Vlad head to the ring where the Otters are practicing. Rising recognizes Vlad and is eager to meet with him, but Vlad will only say that he's on vacation. Nate gets Vlad out but Rising gets an idea and calls his lawyer. Thanks to info that Hardison has planted on the Internet, the lawyer confirms that the World Hockey League is trying to start a new franchise. Rising goes after Nate and accuses him of actually being a Russian scouting for an American team. The owner wants to meet with Nate's superior, and Nate warns him that he'll have to make friends with "the zacato" before Sophie will agree to negotiate.

Rising agrees and Nate and Vlad have him meet with Sophie, who has a turtle in a fish bowl next to her. The owner makes his pitch, insisting that he can give Sophie an American team. Sophie talks to the turtle, a rare zacato, and tells Rising that it likes him.

She'll tells Rising that he'll have to invest \$500,000 up front and he agrees.

As Eliot leaves after practice, Craig attacks him in the parking lot. Eliot manages to hold him off, and warns Craig that one more hit could cripple or even kill him. Craig insists that he's sacrificing his health for Danny, and once he finishes the seventh and last game of the season, he doesn't care what happens to him after that. When he tells Eliot that he can't understand because he doesn't have a family, Eliot tells him that he doesn't have a family, but he made lots of bad choices for good reasons to help his brothers in arms. However, they were still bad choices and that those choices tore him up without him even realizing it. Craig walks away and Eliot yells after him telling him that Rising has put a bounty on him. The enforcer just says that there's nobody who can take him and leaves.

The next morning, Hardison goes over Rising's financials and takes them to Nate. Before he can get there, Rising meets with Nate, Sophie, and Vlad. He tells them that he figures that they're going to squeeze him out because they have much more money than he does, and that he's filing for bankruptcy and leaving the game. Rising offers to let them buy the team, but warns them that the Otters are \$5 million in debt, and \$4 million of it is his deferred salary. Once he leaves, Vlad points out that the team did too good a job of threatening a buyout. They return to headquarters and Nate notes that Hardison did too good a job on the web information. When Rising declares bankruptcy, he won't have to pay Craig's bonuses. The owner will come out ahead because he's been skimming from the team's money all along. Rising had to drop out of the WHL offer because if he had bought in, they would have asked for an audit and revealed his embezzlement. When Vlad arrives, they figure that Rising will have to launder the embezzled money, and Parker tells them that she know show Rising will do it and she already has a contingency plan to deal with it.

At the arena, the Otters prepare for their seventh and final game. Meanwhile, Parker and Nate go over the process for shipping out the box office take. Parker figures that Rising will put the laundered money into the lockbox and put it on an armored car to the bank and they have to steal it before it gets on the bank and the insurance covers the loss. Meanwhile, Vlad meets with Sophie. He makes sure that she likes Nate and admits that he likes Nate as well, takes his pay for the job, and leaves after kissing Sophie.

As the game begins, Eliot tries to draw as much heat on him as he can, keeping Craig out of the fighting. As he fights, Eliot keeps whispering what appear to be threats to the opposing players. Even when he ends up in the penalty box, he keeps mouthing the other players. Meanwhile, Rising adds the laundered money to the lockbox and has a guard take it down to the loading dock... and Hardison follows the guard.

Eliot ends up back in the penalty box and Craig takes to the ice. However, when he tries to pick a fight, none of the opposing players will take up the challenge. Earlier, Eliot told them about Craig's condition and how any fight could kill him. An angry Craig tries to get them to fight, believing his bonus is at stake. Everyone in the audience watches Craig, including Danny... who smiles and nods an okay to his father. Eliot skates out to Craig and tells him that it's time to play real hockey, and the audience gives Craig a round of applause.

The guard brings the lockbox to the loading dock and waits for the armored car. When it arrives, he discovers that neither he nor the delivery guard can pick it up. They call an accountant in to open it up and discover that the lockbox is empty. Meanwhile, Hardison, having held the lockbox in place with his electromagnet, slips away with the money after cutting through the floor and the bottom of the box.

At the rink, Craig scores the winning goal for his team.

Later, Rising is out practicing on the ice in the empty arena when Nate comes in. The owner figures that Nate stole the money and admits that he can't go to the cops. When Rising asks why, a dozen hockey players in street clothes come out. Eliot explains that they're league enforcers, paid to step in when things go too far, and they know that Rising put a bounty out on one of their own. As they circle around Rising, Nate tells the owner to sign over the team to the players. Rising reluctantly does so and then swings at Nate, who floors him with one punch. The enforcers bang their sticks on the ice and Eliot gives Craig the check he was promised for the bonus.

Later, the Leverage team watches from the stands as Craig takes over as the new coach for the Otters. As he gets Danny out onto the ice as an assistant coach, Nate still tries to find out where Sophie hid the Stanley Cup.

The First Contact Job

Season 5 Episode Number: 65 Season Episode: 3

Originally aired: Sunday August 5, 2012 Writer: Aaron Denius Garcia Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Neil Hopkins (James Kanack), Sean O'Bryan (Kip Bryden), Oren Re-

hany (Oren Metz), June Eisler (Female Co-Worker), Aaron Fitzgerald

(II) (Forrest)

Summary: The Leverage team takes down a wealthy scientist who stole his former

research partner's discovery and ruined his reputation. Their tactic is

to convince him he's made first contact with aliens.



After being fired, researcher Oren Metz goes back to Kanack Worldwide where he worked. He tries to get into the conference room where his former boss, James Kanack, is talking to several representatives from Braddock Aeronautics about his new hybrid jet engine. Oren pounds on the window and claims that Kanack stole his research. As the guards take him away, Kanack's head of legal, Kip Bryden, explains that they fired Oren because he was mentally disturbed. Braddock's main buyer, Forrest, says that they'll pay Kanack's price for the hybrid engine and Kanack tells him that they'll

be ready to sign in two weeks.

Oren contacts the team and meets with Nate and Sophie at the restaurant. He explains that he went to Kanack for money to fund his research, but Kanack stole it and then took advantage of the fact that Oren mixed his medication while taking anti-depressants. The CEO spread the word that Oren was suicidal and got him blacklisted in the industry. Bryden convinced the judge that Kanack didn't have to release the stolen files in court because they're a trade secret. However, Oren explains that he left an electronic watermark on his files. If he can get them into court then he'll be able to prove the research belongs to him. Nate tells him that they'll take the case and get his money back, and then walks away as Sophie and Oren look after him.

Eliot meets Nate and Sophie, and Nate informs them that he's send Parker and Hardison to Kanack Worldwide already. He's confident that it's an easy job once they get the files, and they confirm that Kanack inherited his money and then brought in researchers.

Braddock hasn't paid for the hybrid engine yet so Nate figures that they have plenty of time. He then calls Hardison and Parker, who have already broken into the company. They race to see who can get to the server room first, with Hardison using a remote device, "Marvin." Hardison uses his device to draw off the security guards but discovers that there's a real key lock on the door. Parker has made it to the server room first and lets him in. Nate and the others are watching via the security cameras and warn their teammates that the guards are closing in. Parker hauls Hardison into the vents and they cuddle for a bit until Parker mentions the dust mites.

That night the team goes over the stolen files and Hardison admits that Kanack had the files wiped so that Oren's watermark is gone.

He downloaded a number of huge audio files that only seem to have static on them. Eliot recognizes it as static from military satellite intercepts and Nate reviews the footage of Kanack's server room. He realizes that Kanack is tapped into radio telescopes and listening for alien signals from outer space. Nate says that they can get the money for Oren by giving him half of an alien message... and selling him the other half.

Hardison takes Eliot out to a field so that they can bounce a fake alien signal off the moon that only Kanack can pick up. While Hardison makes Eliot walk around the field unnecessarily until his teammate catches on, Sophie makes a veiled reference to how Nate is finally listening when he didn't listen to Oren earlier. They watch on the signals and confirm that Kanack has picked up Hardison's fake alien signal and tells Bryden. Kanack sends a signal back but then realizes that someone else is nearby picking up the same signal. He tells Bryden to send all the employees home except security and then take a team to pick up the other person.

Bryden and his men take off, unaware that Parker has planted a tracker on their SUV. Eliot and Hardison follow along, using Hardison's device to make sure that the SUV hits the red lights. Bryden's men go to the trailer where the other observer is, put a hood on the man, and haul him back to Kanack Worldwide with his equipment. Kanack apologizes to the man: Eliot, who starts ranting about alien sightings and abductions. As Nate and Sophie watch, Sophie admires Eliot's performance and explains that she's looking to direct with her new Portland theater. Meanwhile, Kanack proposes that he and Eliot work together, confirm the signal, and make their announcement together to the public.

Parker and Alec, in black suits, come in posing as government agents and demand to see Kanack. They want to search his company and make sure that he's not tapping into government satellites. Kanack and Bryden tell them that they need a warrant and Hardison and Parker leave for the moment. When Bryden wonders why Kanack is going to such lengths, his boss explains that he wants to make sure that it's his name that people think of when they remember the first alien contact in the years to come.

Once he's alone in Kanack's monitor room, Eliot uploads the file that Hardison created. When Kanack arrives, Eliot tells him that he has intercepted and cleaned up the signal but they need a cryptoanalyst to decipher it. He gives Kanack Sophie's fake name as a college professor and the CEO brings her in. Sophie decodes Hardison's figure and tells Kanack that the person sending the message wants him to fill in the missing numbers in the sequence and send them back. After Kanack claims that it's a game, pays her, and sends her on his way, he tells Eliot to send the new numbers. However, Eliot says that they need a geostationary satellite to send the signal back. Bryden warns that it will be too expensive but Kanack insists that cost is no object and calls the only satellite rental company in Seattle, Annandale Communications. The team intercepts the call and Parker, posing as a receptionist, tells Kanack that he can't meet with their owner until the next day. Hardison confirms that the owner, Roger Bosley, will be out of the office.

The next day, Kanack and Bryden go to Annandale and Nate meets with them, posing as Bosley. He wants \$32 million for a satellite and warns Kanack that it will take them two years to get it up into orbit. However, Nate offers him a piggyback deal on an existing satellite in return for a \$1 million payoff deposited into an offshore account in the Caribbean. Kanack agrees and has Bryden send him the funds, and Kanack goes back to the company and gives Eliot the numbers to transmit via the satellite.

Nate and Sophie call Oren in to the restaurant and give him the check for \$1 million. However, Oren gives it back, explaining that it was never about the money to him. Disappointed, he thanks them and walks away. Back in the briefing room, Nate realizes that it was never about the money and that Sophie knew it all along. Since they have to restore Oren's reputation, Nate comes up with a new plan and says that they'll have to drive Kanack insane. He tells Hardison to work up a new signal to send to Kanack and the hacker goes to work.

While they wait for a response, Eliot tells Kanack that his friend was abducted. He warns the CEO that the aliens may come after Kanack if they realize that he has found them by responding to their message. Parker and Hardison return and Bryden has to call Kanack away to deal with them. Before he goes, Kanack calls Sophie and invites her back. When Kanack meets with Parker and Hardison, they give him a (fake) warrant and he reluctantly lets them in.

Kanack brings in Sophie when she arrives and introduces her to Eliot. He has the two of them

start working on the signal, and ignores Bryden when he warns that they have to focus on the Braddock deal. After some work, Sophie informs Kanack that they've decoded the message from the aliens, which reads, "He who comprehends these words is worthy of our presence." Kanack pays her double and sends her out, but then tells his security men to confine her so that she can't leak word of the discovery before Kanack holds a press conference.

Nate is waiting outside and takes out the security man going after Sophie. He then calls Eliot and warns him that more guards are on their way. However, Eliot has to subdue them without destroying anything in the monitor room or it will clue Kanack in on the con.

Eliot manages to take the two security guards out without messing anything up, and Parker comes in to help him haul the men away.

However, Eliot notices their boots and gets an idea.

When Kanack returns, he discovers that all of his men have disappeared. The only thing left of them are their boots. As Kanack searches the monitor room, Eliot staggers out, dying, and tells Kanack that the aliens abducted and dissected him. With his dying breath, Eliot says that they were looking for "the one" and that Eliot gave Kanack up. Alien noises start echoing through the lab and a glowing light appears, and a frightened Kanack runs off.

Nate and Hardison track Kanack via the security monitors and the hacker activates the various sound and light devices that he and Parker planted earlier. Sophie comes in and pounds on the window, but is then "sucked away" into a glowing vortex of light. Outside, she removes her theatrical flying harness and meets the rest of the team. Hardison tells them that he's programmed the light and sound show to play intermittently through the night so that Kanack won't leave the lab.

The next morning, Bryden comes in and finds Kanack cowering in his office. The lawyer tries to delay the press conference but Kanack insists on telling everyone what he's discovered. At the conference, Bryden tries to announce the deal with Braddock but Kanack leaps in and tells the reporters that he's confirmed the existence of intelligence aliens. As he plays the message he's recorded, Eliot and Sophie come in even though they're supposed to be "dead." Kanack hears the alien noises but no one else does because the team planted a miniature speaker on the back of his jacket. As the CEO panics, begging the aliens not to probe him, Nate brings Oren in and introduces him to Forrest. Oren has the files and confirms that he created the hybrid engine. Meanwhile, Kanack plays the CD he made of the recording, unaware that Eliot replaced it with some of Hardison's electronic music. Nate leaves with the others and Oren stares at him in shock, recognizing him from the satellite company.

Later, the team meets Oren at the restaurant and he thanks them for his help. He explains that he worked out a deal with Forrest and that he's been granted a research grant. Nate thanks him for showing him how to listen. Once Oren leaves, Sophie points out that Nate was the one who anonymously created the research grant. Nate agrees but says that it's the work that is important, not the recognition. He thanks Sophie for teaching him to listen, but worries that it may not be enough.

Parker comes in to see Hardison with a picnic basket, as they've been trying to set up a date throughout the job. It's raining out and she's disappointed that they won't be able to have a picnic. However, Hardison assures her that nothing is ruined and transforms the briefing room with the aid of a sky projection, giving them a quiet picnic beneath the stars.

The French Connection Job

Season 5 Episode Number: 66 Season Episode: 4

Originally aired: Sunday August 12, 2012

Writer: Paul Guyot

Director: Tawnia McKiernan

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Steve Valentine (David Lampard), Marshall Teague (Rampone), Allen

Nause (Toby Heath), Armando Pucci (Jean-Luc), Mike Dunay (Leo), Sapphire Luchelle (Whitney), Patricia Fergeson (Hope), Matt Barnett (Zachary), Charissa Adams (Agent Palmer), Elden Nelson (Bike Mes-

senger)

Summary: Eliot asks the team to help his cooking mentor, who has run afoul of

a restaurateur who is trafficking in black market goods.



Toby Heath is the training chef at the Vargas Culinary Institute and comes in to complain to the owner, David Lampard. Lampard is meeting with some French crooks and is negotiating with the head man, Jean-Luc. They agree to \$12,000 a kilo per shipment as Toby starts complaining, and Lampard has his henchman Rampone beat Toby unconscious.

Later, Eliot arranges for Toby meet with Nate and tells him what's going on. Toby explains that he teaches cooking to children from troubled homes but Lampard only recruits rich students so he can

turn them into celebrity chefs. The cook tells them what he overheard and figures that Lampard is running drugs into the U.S. Nate talks to Eliot privately and suggests that the police deal with it. However, Eliot explains that when he was a soldier and a mercenary, it was Toby that taught him how to do something better with his life. Since Nate helped Eliot turn his life around, he wants Nate to understand the other man who did so.

As the team gathers, Hardison notices that Parker seems depressed. However, he runs off to get a new gizmo being shipped to him before she can respond. Nate tells the team that Sophie is at her new theater doing something and they go over Lampard's record.

Hardison explains that he used to be a chef but went into investing and now offers exclusive culinary s. Lampard also loans money and forecloses on anyone who can't keep pay him back. According to his GPS records, Lampard has visited France several times but stuck to back alleys. Nate figures that Lampard is smuggling drugs into the U.S. and reselling them, and that he hides his profits along with his regular money somewhere in his restaurant. Realizing that they need her, Nate calls Sophie in and she reluctantly tells her students to take a break.

Sophie goes to the school and recruits one of Lampard's teaching cooks by offering him a job on a cooking/stripper show. Once he leaves, Eliot takes over as the new instructor while Hardison enrolls as a new student. Eliot is intent on teaching the students what cooking really means, and that it is a way of life. Meanwhile, Nate and Parker listen in and Nate realizes that Parker is depressed. He asks her what's wrong and she finally admits that everyone else has

something that they love but she doesn't. Nate isn't sure how to deal with it and checks with Eliot, who has been checking the place. He hasn't found any drugs and irritably tells Hardison to do a sweep instead of playing with his new laser.

Eliot finds a freezer but Rampone comes in and tells him that Lampard wants to see him. They go to see the owner, who wants Eliot to open his new restaurant because of his "ninja vibe." Eliot warns that his students aren't ready but Lampard doesn't care, explaining that he wants them to be celebrity chefs, not talented ones. Meanwhile, Rampone checks on the freezer and discovers that it's malfunctioning... unaware that Hardison has sabotaged it. Jean-Luc returns and as Eliot walks by the mobster on the way out, he catches a whiff of an odor he recognizes. He then tells Nate that Lampard is dealing in something bigger than drugs: black winter truffles. When he gets back, Eliot explains that black winter truffles are worth big money, selling for the \$12,000 a kilo that Toby overheard. Lampard has Jean-Luc provide them and then resells them to cooks in the U.S. They figure the truffles are in the hidden freezer and Sophie assures Nate that her new theater students can do the job he needs them for.

Later, Eliot is cooking at the Leverage team's restaurant and Parker comes over. She asks him how to teach her to like stuff but he irritably says that he doesn't have time.

Nate goes to Lampard's school and strolls through the kitchen oom where Hardison is showing off. When Rampone comes in, Hardison makes sure to tell him that Nate is acting sneaky and the henchman goes to investigate. Lampard has already found Nate, who explains that he's there to sell truffles to Lampard from a source within the U.S. The restaurateur says that he'll think about it but then secretly follows Nate At the restaurant, Eliot tries to pass on his love of coking to Parker. However, she doesn't quite get it.

Lampard discovers that Nate is visiting Sophie, who is posing as an open-source farmer in a field set up to resemble a French truffle farm in Oregon. Nate talks to Lampard privately and the restaurateur offers him \$250 a pound for the truffles. Nate points out that the market value is \$5,000 a pound and offers to sell Lampard twenty pounds, and the restaurateur agrees.

Nate goes back to the team's restaurant and Toby manages to scrape up fifteen pounds of truffles from cooks in Oregon. They plan to track the truffles via the security cameras at the institute and then break into the freezer and steal Lampard's cache of money.

Nate meets with Lampard and Rampone and the restaurateur agrees to the deal even though Nate was only able to bring fifteen pounds.

He invites Nate to his grand opening the next night and Nate agrees, promising to bring Sophie with him.

The team watches on the monitors as Lampard and Rampone take the new truffles to the hidden refrigerator vault. Nate figures that they can get it during opening night, but will need to provide a food critic to distract Lampard. Eliot suggests that Parker do it but she worries that she can't. Eliot assures her that she can if she remembers what he's been teaching her, and Hardison sets her up as a mystery food critic that is only known online from a sketch and her crescent moon birthmark on her left wrist. They need someone to open the safe and with everyone else occupied, Hardison is the only one available. As they talk, Nate hears a commotion outside and goes out to investigate. He finds two of Sophie's students rehearsing a dramatic scene in the middle of the team's restaurant, and Sophie assures him that they're doing fine.

When the restaurant has its grand opening, Eliot is working in the kitchen with his students. Hardison keeps busy getting supplies until they're ready to go for the safe. Meanwhile, Lampard greets Nate and Sophie while Rampone spots Parker come in and identifies her from the birthmark. Lampard serves her personally but Parker shoos him away. Nate figures everything is going according to plan... but he's unaware that Jean-Luc and his thugs have pulled up outside. The mobster is unhappy that Lampard has severed their arrangement and plans to get revenge by having his men abduct his new chef, Eliot.

Since Parker is having trouble demonstrating how much she likes the food, Sophie coaches her via the earbud and instructs her into generating micro-expressions. When Parker has trouble doing it, Sophie works on having her bring up pleasant expressions about thinking of things she's stolen that she liked and things go better.

In the kitchen, Eliot knocks out Jean-Luc's first thug and tells his students to keep on cooking. When Jean-Luc realizes that his first man isn't coming back, he sends in another one. Meanwhile, Nate tells Hardison to go for the safe but the hacker discovers that Rampone is covering the entrance to the kitchens. Parker takes out a recorder and starts dictating her notes so

that she doesn't attract Lampard's attention, and gives Hardison instructions for an alternate route disguised as food review comments.

Meanwhile, Eliot knocks out Jean-Luc's second man and, listening in, takes Parker's fake suggestions to heart and spices up his dishes. As Hardison gets to the refrigerator-vault, Parker starts to feel something for the food.

Jean-Luc realizes that his second thug isn't coming back with Eliot and sends a third man in, and Eliot disposes of him as well.

Meanwhile, Hardison opens the safe using liquid nitrogen and grabs the money. However, Rampone arrives and attacks him. Hardison bites the henchman and runs into the restaurant. Nate tells Sophie to begin the next step of the plan and she gets up and congratulates Lampard on his opening. She gives him a hug and encourages all of the guests to do the same. Since they're her students, they oblige, creating a crowd scene so that Hardison can escape. Lampard realizes that something is going on and runs to the vault to get his truffles. Outside, Jean-Luc gives up and drives away.

Rampone realizes that he's seen Eliot before and confronts him in the kitchen. Eliot tells his students to get out and then tells Rampone that he's going to pay for hurting Toby. They fight it out with knives and Eliot finally defeats the henchman. As he prepares to kill Rampone, Nate arrives and manages to get Eliot to let Rampone off with his life. When Rampone tries to punch Eliot, Eliot catches his fist and Nate knocks the man out.

At the airport, Lampard is trying to leave the country when two government agents, Palmer and Snead, stop him. They insist on searching his luggage and find the truffles. Lampard explains that he's a restaurateur but Palmer informs him that they're with U.S.

Fish & Wildlife. They arrest Lampard for illegally exporting mushrooms and take him into custody, and he realizes that the team is nearby watching him.

Back at the restaurant, Nate and Eliot give Toby the money and he thanks him for restoring his reputation. He plans to use the money to open his own cooking institute and Eliot assures him that the team will keep an eye on it. Hardison gets a new toy by delivery and, while he haggles over the tip, Eliot wonders where Parker is. Nate tells him that she's on a little trip.

At a museum, Parker breaks in and simply stops to admire a statue.

The Gimme a K Street Job

Season 5 Episode Number: 67 Season Episode: 5

Originally aired: Sunday August 19, 2012

Writer: Jeremy Bernstein Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Danielle Bisutti (Wendy Baran), Steve Rankin (Senator J.J. LeGrange),

Ann Reilly (Heather Cornell), Rich Morris (Snyder), Camille Collard (Madison), Amanda Hastings (Angela), Jane Geesman (Congressman Jane Berkus), Chris Demaria (Congressman Juan Caballo), Ron Osborne (II) (Congressman John Zahn), Susan Hess (Congressman Greenhill), Will Hankes (New York Congressman), Jordana Shulza

(Head Cheerleader)

Summary: To help students whose cheerleading school is putting them in danger,

the team takes on its most corrupt adversary: Congress.



Coach Heather Cornell is taking her cheerleading team, the Wolves, to a competitive cheerleading contest sponsored by PEP Athletics and held at their company in Washington D.C. When CEO Wendy Baran and her assistant Snyder arrive, Heather complains about the poor safety standards. Wendy tells her to take the Wolves home if Heather doesn't like it but warns her that the entry fee is non-refundable. One of the cheerleaders, Marcy, is injured in a fall when the safety mat isn't thick enough and Heather runs to her side.

Later, Heather meets with Nate and explains that Marcy was injured because of the company's negligence. Marcy is insurance but it was purchased through a subsidiary of PEP Athletics and they won't pay out. Wendy has made sure that Heather took the blame for the accident and the coach has been banned from the team. Heather insists that her team is at danger when she's not there and Nate promises that his team will guarantee the Wolves' safety.

Nate sends Parker to coach the team because of her athletic skills and she's less than happy since she knows nothing about young girls. Hardison checks the company records and confirms that Wendy has a number of holdings, all of which are disguised between false-front holdings. Wendy is a former cheerleader who retired and then went into business for herself in cheerleading and all of the subsidiary related companies such as clothing, equipment, and television rights. The industry isn't covered by government safety standards because cheerleading isn't considered a sport. Nate figures that they have to get the government to declare that cheerleading is a sport so they have to target the Federal High School Athletics Committee.

The team goes to Washington to see the committee meeting and Nate is confident that they can grift the government. Hardison has hacked the computer systems and put the bill on the committee's agenda, figuring that no one would object to safety. However, the committee chairman, J.J. LeGrange, speaks up against it, warning that it's an overreach of government power.

Wendy and Snyder walk in, surprised that the bill is coming up for vote. Sophie analyzes the committee members' body language and warns Nate that none of them will vote in favor of the bill, and Nate has Hardison hack the sound system and overload. LeGrange is forced to table the meeting for a week but Nate notes that Wendy is smiling at the outcome and wonders why since it was to her benefit to have the bill shot down. He calls Parker and tells her to break into Wendy's office while they target the committee members.

With Parker coaching the Wolves, the others meet and Hardison informs them that there are four Congressmen that they have to target to get the votes they need. Congressman Jane Berkus is big on women's issues, Juan Caballo needs a boost in his home district, John Zahn is under investigation for fundraising irregularities, and LeGrange is a Washington insider who can tie up any bill he doesn't like with procedural manipulation. Nate is confident that they can deal with politicians.

Hardison infiltrates Berkus' office posing as an assistant. He tries to bring the bill to her attention as a women's issue but she points out that it will cost schools \$20 million and there's no money in the Federal budget to pay for it. She also doesn't consider cheerleading a women's issue. Meanwhile, Sophie goes to see Caballo and offers him a donation. However, he tells her that he can't do anything because he needs corn subsidies to bolster his standing in his district.

Parker discovers that Wendy has a high-tech security system covering her office and the competition stage. When Parker has the cheerleaders practice using a laser grid, they're less than thrilled and Nate tells her that she has to bond with them. The team notices that Nate is surprisingly upbeat and he tells them that he was easily able to get Zahn's vote by buying him. Eliot admits that he wasn't successful with LeGrange. The hitter poses as a lobbyist and tries to bribe LeGrange with a donation, but the congressman insisted that he has integrity and refused to sell out.

Hardison, Sophie, and Eliot go back to work on the three congressman. While Hardison juggles numbers, Sophie tries to negotiate a deal to get Caballo his corn subsidies. Unfortunately the Arizona congresswoman, Greenhill, wants to trade for solar subsidies. Nate and Eliot try to work out how to approach LeGrange and they figure that since he doesn't want money, he wants power.

Once Hardison works the numbers, he tells Berkus that he's found \$20 million in government funds they can take from a military project. However, Berkus warns him that it's Alec tells Berkus that he's found \$20 million from military spending, but she says that it's a separate educational appropriation and that they couldn't transfer the money without sending both bills back to Congress. Meanwhile, Eliot tries to offer LeGrange funding to make a run for the Senate but he assures Eliot that he's satisfied as a congressman.

Sophie ends up juggling deals among a half-dozen congressman to get the corn subsidies. Meanwhile, Parker has her cheerleaders perform routines with parabolic mikes and listens in on Wendy. The CEO makes a call to raise money and Parker relays the information onto Nate. He says that they still need to break into Wendy's office to find out what she's up to.

Nate is still sure that LeGrange wants something and tells Eliot to work out what. Eliot thinks that LeGrange may be an honest man and Nate tells him to play on that. When LeGrange comes out of committee, Eliot approaches him and offers him a job in punditry.

LeGrange still isn't interested but Eliot says that they have polling data that suggests that LeGrange will be voted out in eight years. With some info from Nate, Eliot convinces LeGrange that his polling data is valid and the congressman gives him two hours to show it to him. While Nate and Eliot leave, Snyder takes photos of them and shows it to Wendy. They realize that they're up to something and Wendy calls LeGrange to make sure she has him under control.

Nate and Eliot put together the fake polling information while Sophie continues trading to get the corn subsidies. Hardison discovers that there are hundreds of arcane laws that prevent him from reallocating the \$20 million to the cheerleading bill.

Meanwhile, Parker plans to use the upcoming tournament as cover so she can get into Wendy's office. However, she discovers that one of the cheerleaders, Madison, has gone missing. Nate and Parker interrogate Madison's friend Ashley and ask where Madison went.

While Sophie continues to get further embroiled in wheeling and dealing, Hardison asks her to help him try and find a way to get cheerleaders identified as haberdashers to get funding set aside for haberdashers. Meanwhile, Nate and Parker find Madison in the basement. She explains that she doesn't want to compete because she was Marcy's spotter and blames herself for her

friend's accident. Parker reluctantly tries to bond with her and assures her that even though she can't understand failure, she's sure that Madison's friends would rather have her there as a spotter than to have no one. Madison agrees to compete and as she leaves, points out that there's no security in the basement.

Hardison and Sophie get Berkus and Caballo on-board, but LeGrange cancels his meeting with Eliot. They realize that Wendy has set him up to be the sponsor of her new scholarship in her name. Nate and Eliot realize that they were making things too complicated and that LeGrange just wanted his name out front. Meanwhile, parker gets into Wendy's office through the basement air vents and discovers that she's buying out PEP. The team realizes that once Wendy owns the company, there will be no safety oversight at all.

She was happy that the bill wasn't voted on because she hadn't raised the money yet. Once the bill goes through, she'll make a bundle. Nate figures that they have to accelerate the voting and put pressure on Wendy.

The cheerleading team begins and the Wolves wait to perform their routine. Nate approaches Wendy and tells her that he's paid off Zahn with another lunch to get the committee to vote on the cheerleading bill the next day. Wendy, unimpressed, walks away and tells Snyder to start pulling together money from her other companies to perform the buyout. Hardison has hacked Snyder's computer and, monitoring his activities, keeps bringing up obscure Federal laws to prevent them from transferring the funds. Wendy tells Snyder to get the money however he can and leaves/.

Parker gets back just in time to meet with the Wolves and tell them to do it for Marcy. Wendy comes back and tells Nate that she has the money and she now owns PEP Athletics. As the Wolves finish their routine, Nate assures Wendy that he didn't underestimate her just as her phone rings. It's Snyder, who tells her that government agents have issued a warrant for insurance fraud. Wendy realizes that Snyder had to take the money from her insurance company subsidiary because Hardison blocked off all of her other companies.

LeGrange comes to get Wendy, holding the scholarship trophy, as she insists that she didn't authorize Snyder to make the transfer so she's in the clear. Nate agrees... if she hadn't tried to bribe LeGrange. The congressman discovers a bundle of money in the trophy, unaware that Parker stole it from Wendy's safe and planted it there. Wendy points out that they have no proof but Nate says that under RICO, all she has to do is have an underling that broke the law. Federal agents take Wendy away while Eliot suggests that LeGrange should put as much distance between him and PEP Athletics as possible.

The next day, LeGrange chairs the committee meeting and speaks in favor of the bill. The committee passes the bill and the Wolves applaud. Afterward, Heather thanks the Leverage team for their help as LeGrange gives Marcy his new scholarship for injured athletes. Sophie gets a set of airplane tickets and admits that she's taking a trip to the Gulf to see the new military base that she negotiated to have built... with her name on it. Parker is glad to be back with her teammates while Nate congratulates Eliot.

Eliot figures that something is up because Nate let him take the lead and work out how to get to LeGrange, but Nate just smiles and walks away.

The D.B. Cooper Job

Season 5 Episode Number: 68 Season Episode: 6

Originally aired: Sunday August 26, 2012

Writer: Chris Downey
Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Gerald Downey (Agent McSweeten)

Guest Stars: Fred Ward (Agent Steve Reynolds), Matt Nolan (D.B. Cooper),

Ronny Cox (Peter McSweeten), Linn Bjornland (Laurie), David Knell (Crowsley), Sean Cook (II) (Felton), Joe Ross (Pilot), Sam Roskin (Young

Todd)

Summary: Agent McSweeten asks the team to help him help his dying father,

who wants to close one last case: the disappearance of D.B. Cooper in

1971.



Two figures break into the Portland FBI headquarters and hack the computers. When the guards spot them, the intruders use a flash- bang grenade to cover their escape and get outside... where they unmask and reveal that they're Parker and Agent McSweeten.

The next day, Parker brings Mc-Sweeten to the restaurant and tells Nate that he needs their help. Nate objects because he wants to take on a crooked financier running a Ponzi scheme, but Parker explains that McSweeten's father Peter is dying of cancer. She helped Mc-Sweeten steal some files from the FBI on

the one case that Peter never solved: the disappearance of hijacker D.B. Cooper in 1971.

The team meets for the briefing but Nate still isn't in pursuing the case. Sophie, who knows about the case, informs them that Cooper hijacked a plane, demanded \$200,000, and then disappeared after apparently parachuting off of the plane. Eliot believes that Cooper would have died given the weather conditions and the quality of the parachutes, and Nate figures that it's a waste of time.

However, he agrees to investigate the case since he promised Parker. Hardison worries that it will take too long to go through all of the downloaded material and Parker tells him that she's gotten him some help.

FBI agent Steve Reynolds arrives at the restaurant and Hardison greets him, claiming that he and Nate are profilers working on the Cooper case. Steve was Peter's partner for years and helped him work on the Cooper case for years. The retired FBI agent explains that he always took the Cooper investigation because his wife Stephanie was a stewardess on the flight. He admits that there were dozens of theories about Cooper and what happened to him, but that none of them have ever turned out to be true.

McSweeten takes Nate to see Peter and he talks about what it's like to get into the minds of criminal. Nate admits that he has trouble taking his mind off of his work even when he's not working a case, and Peter tells him what happened in 1971.

The day before Thanksgiving, Peter (Nate) prepares to go to work for his first day as the chief of the Seattle FBI office. Joy (Sophie) gives him a new briefcase and Peter says goodbye to his son Todd before leaving. When he arrives at the Portland office, Peter thanks all of his co-workers, including Agent Wilkins (Hardison), for their hard work. He encourages them to view all cases with a sense of compassion and to remember the people that they are dealing with as people, not just cases.

On a flight heading for Seattle, stewardess Stephanie Ritter (Parker) notices one businessman watching her. He gives a note to Stephanie but she figures that he's hitting on her despite her fake engagement ring and pockets it.

Peter tells Nate that Stephanie became their main connection to Cooper as he hijacked the plane.

When Stephanie comes back to the businessman, he tells her to read the note and she discovers that it's a bomb threat because he's hijacking the plane. Cooper tells her to sit down and then shows her the bomb in his briefcase. Peter is called in and Agent Crowsley drives him to the airport. Peter and the agent on the scene, Felton, are surprised that Cooper is requesting four parachutes. Felton figures that Cooper is bluffing about the bomb but Peter isn't convinced. When the plane lands and Cooper releases all of the hostages except Stephanie, Peter decides to let him go. He figures that Cooper is bluffing about the parachutes and that he will land the plane rather than risk a mid-air jump.

While Cooper waits with Stephanie as the ground crew refuels the plane, he assures the stewardess that he's not crazy and asks her for another drink. Peter and his men arrive with the \$200,00 and the parachutes and Cooper sends Stephanie to get them. Peter promises Stephanie that he'll make sure she's unharmed and leaves, and Cooper tells Stephanie to inform the pilot that he's flying to Mexico City and that he's to stay low to the ground.

At the terminal, Felton complains that Peter is making the wrong choice. Peter is sure that since the plane is flying low, Cooper is burning too much fuel and will have to land in Reno to refuel.

As the plane flies over the Cascades, the pilot gets a signal indicating that Cooper has open the aft door. Stephanie goes back and discovers that Cooper has jumped. The plane lands in Reno as expected and Peter flies there to meet with Stephanie, who gives him a detailed sketch of Cooper.

Peter explains that he was blamed for Cooper's escape because he failed to anticipate the man's actions, and that he was transferred back to the local office as a result. While he languished in obscurity, the media turned D.B. Cooper into a folk hero. Meanwhile, Hardison calls to tell Nate that he and Steve found information on a Daniel Cooper that bought a dairy farm and paid off the mortgage a year after the hijacking. Cooper was with the Army Airborne and an experienced parachutist, and Sophie goes to the farm to check him out. Nate hangs and Peter realizes that he's now as hooked on the case as he has been. When Nate suggests that Peter take a rest, Peter admits that he's never been able to rest when it came to Cooper.

Peter spends months trying to track down Cooper, letting his family life languish. On Christmas Eve he apologizes to Joy and goes back to talk to Stephanie. Before he leaves, Joy tells him that Todd is unhappy and has written up a Christmas list asking for D.B.

Cooper as a present because he knows how much his father wants the hijacker.

When Peter visits Stephanie to follow up a lead on a local man claiming to be Cooper, the stewardess doesn't recognize the man from his photo. Peter admits that it's a long year and Stephanie introduces her husband, Steve (Eliot). Steve thanks Peter for his efforts on his new wife's behalf and invites the agent in for coffee. They talk and Steve explains that he's been out of work for three years since he mustered out of the Army during the Vietnam War. Peter can sympathize with how the world has changed so much for him and offers him a job with the FBI so that he can help bring Cooper to justice. Steve agrees and is soon sworn in as a FBI agent.

At the restaurant, Hardison asks Steve if he ever thought he'd end up in the FBI. Steve admits that Peter saved his life by giving him a job and that he never thought he'd survive the war.

A report comes in about some cash from the hijacking washing up on a riverbank. Peter, Steve, and Wilkins go out to investigate but Wilkins complains that it's pointless and that Cooper died years ago. Steve snaps at him and insists that he's wrong and Cooper is still alive. However, when they don't get any further leads on Cooper, the two officers are transferred to the cold-case

division and start closing old crimes. In each case, Peter tries to look at the victim as well as the criminal and give both sides the benefit of the doubt.

Sophie calls from the dairy farm and informs the team that Daniel Cooper died in Vietnam in 1967, years before the hijacking. Nate calls Hardison to ask about the DNA evidence in the FBI files and the hacker admits that nothing is there. Steve figures that it's stored at the FBI crime lab and Parker breaks in to steal it while McSweeten waits in the van. Meanwhile, Nate wonders if Peter ever had any regrets about the case and the ex-agent admits that his disgrace and time away from home hurt his son Todd.

Eight years after the hijacking, Peter and Steve are at the FBI office when a witness, Michael Novak, comes in. he says that he thinks he gave the wrong description. Peter wants to talk to him but Todd calls and says that he needs help. Steve offers to interview Novak for him and Peter goes to find his son. Todd complains that some boys stole his bike, claiming that they were going to look for a lost dog. He wonders why they keep picking on him and Peter assures him that it's not a flaw to trust, and that it takes real strength to look for the good in people. Peter tells Todd that he's the best guy he knows.

Peter tells Nate that he still believes that and that he treated every person he arrested as a human being that could be redeemed.

He believed that even Cooper could be redeemed. Nate admits that he has a much darker view of human nature and Peter warns that he's concerned that McSweeten could become as obsessed as he was. He tells Nate that what is important is that his son doesn't follow him into the darkness that Cooper disappeared into.

When the team meets back at the restaurant, they discover that the DNA evidence Parker stole is contaminated. Parker gets a call from McSweeten that Peter died in the night. He comes in and shares memories of Steve about Peter and how he always saw the good in people. They share a toast to Peter and McSweeten thanks the team for trying... and from now on, he plans to hunt down Cooper and bring him to justice.

When Nate studies the evidence again, Parker comes in and asks what he's doing. He explains that he wants to make sure McSweeten doesn't give in to obsession and then reviews Novak's testimony. Novak was ten years old at the time of the hijacking, but then showed up eight years later and said that he had come to believe that Cooper didn't look like the sketch that Peter showed him from Stephanie's testimony. Hardison points out that Stephanie spent much more time with the hijacker and Nate concedes that Stephanie's composite sketch is the only solid evidence they have on Cooper's identity. However, he gets an idea and has Hardison bring up the back cover of the inflight magazine on the airplane in 1971. They both realize that the sketch matches that of a man in an advertisement and that Stephanie lied.

The next day, Nate visits Steve at his home and asks about Stephanie, who died ten years ago. Steve goes to get some tea as Nate confirms that he and Stephanie married a few months after the hijacking. McSweeten comes in just as Steve draws a gun. Nate asks for the real story about D.B. Cooper and Steve admits that it's been with him since 1971.

Steve was aboard the flight as the hijacker. After the plane stopped in Seattle, he talked with Stephanie and explained that he had made a promise to provide for the family of a fellow soldier, PFC Daniel Cooper, who died in his arms in Vietnam. Stephanie admits that she's afraid for her life and that she always wanted to have a family, and Steve promises that she won't be hurt. As the plane heads to Reno, the pilot gets the signal on the aft door and Stephanie goes back to investigate. Steve is still on the plane, preparing to jump, and she begs him not to risk his life. She admits that she doesn't know whys he cares, and Steve promises that he'll see her again before jumping.

A few months later, Steve comes to visit Stephanie at her home. They kiss and soon get married. On Christmas Eve, peter visited but Steve refused to leave. After they met with the agent and had coffee, Steve wonders if Peter knows who he is and is taunting him by offering him a job with the FBI. Stephanie figures that it doesn't matter because either Peter is sincere or he's playing them, and either way they have nothing to lose. Steve agrees to take the job but his wife warns him that if he slips up then it's all over for him.

Nate explains that he had worked it out once he learned that the Daniel Cooper who owned the dairy farm served in the same unit as Steve and died in Vietnam. Steve explains that he gave most of the hijacking money to Cooper's family to pay for the dairy farm and then buried the woods in case he needed it. That was the money that eventually washed up on the riverbank. He

was also in a position to contaminate the DNA evidence. Nate wonders about Novak and Steve explains that after Peter left that day, he interviewed the then-teenage boy, looked him in the eye, and convinced him that he had seen the man in Stephanie's sketch despite his doubts.

McSweeten puts Steve under arrest, and the man explains that no matter what happens to him, Peter was always like a brother to him.

As the agent leads Steve out, Nate asks if he really wants to put Steve in jail. McSweeten insists that's what his father wanted, but Nate points out that Peter always saw the good in people no matter how hard it was. He did eventually bring Steve to justice...

by convincing him to join the FBI and help people.

Later, McSweeten goes back to his father's apartment. He finds his treasured copy of The Odyssey and the Christmas list he wrote as a boy. He then goes to the restaurant after letting Steve go. Nate tells him that he did the right thing and assures him that Peter believed that Steve deserved a second chance... and that's enough. McSweeten thanks Nate for his help and gives Nate the book, and assures Nate that he helped to end his father's long odyssey.

After McSweeten leaves, Nate asks who he reminds her of from The Odyssey. She considers him Odysseus himself, but Nate wonders if he isn't more like a siren, luring bad guys to their doom by giving them what they want and using it to destroy them. He worries that all he sees in people are their weaknesses and flaws, and Sophie points out that McSweeten wasn't that way. Nate notes that McSweeten wasn't raised by Jimmy Ford and confesses that for once, he wants to build something with his talents.

The Real Fake Car Job

Season 5 Episode Number: 69 Season Episode: 7

Originally aired: Sunday September 2, 2012

Writer: Josh Schaer Director: John Harrison

Summary:

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Ion Overman (Marshal Ellie Rose), Scott Morgan (II) (Don Paolo Bran-

cato), Matthew Lillard (Gabe Erickson), Brandon Whitehead (Kyle Davis), Richard Carmen (Charlie Bosco), Brennan Claire (Library Kid) The team goes after a Wall Street scammer who is trading his knowl-

edge of the mob's money laundering for immunity from his financial schemes. To lure him out, the team must fake the discovery of a rare Packard so that their mark will access his bank accounts and show

them where he has his money hidden.



Gabe Erickson is on the golf course when a landscaper, Kyle Davis, finds him and demands his money. As he advances on Erickson, two government agents tell Kyle to stay back. The agent in charge, Marshal Ellie Rose, tells Kyle that he's mistaken and the man he's attacking is Jim Cole. Kyle has no choice but to walk away.

Later, Kyle meets Nate at the restaurant and explains that Erickson wiped out his landscaping business and he was out of work until his buddy set him up at the golf course. He talks about how he and his family had built something they

thought would last, but Erickson stole their investment money. Erickson was arrested a year ago on a \$130 million stock scam but he hasn't been tried, and Nate wonders why he's out and free.

The team meets and Alec brings up the security footage from the golf course. Eliot confirms that the agents are Federal marshals and Erickson is in the witness protection program. Erickson was laundering money for the mob, specifically Don Paul Brancato. Nate explains that he created Mob ties so that when the SEC discovered his stock fraud, he'd have something to trade for immunity. Alec confirms that \$50 million of the \$130 is missing because Erickson stashed it before he was arrested. A government memo confirms that since Erickson was recognized, WitSec is moving him in less than a week. Sophie figures that if Erickson is careless enough that Kyle could find him, the mob can't be far behind. Nate says that they need to find out who is employing Erickson and the team splits up to check on him.

Erickson goes to his job at a book store pulls up to warn him not to make contact with anyone from his past. While he goes in, Eliot takes photos of him as he annoys the customers. Meanwhile, Nate and Sophie go over what Erickson had confiscated upon his arrest and realize that he collects vintage cars. Parker and Alec go to Erickson's current home and Alec taps into his DVR programming while Parker tosses Erickson's garbage into the van. They take it back to the restaurant and Alec sifts through it while Nate confirms that WitSec has Erickson on a tight

leash. When Nate admits that he doesn't know if he could handle it and that he focuses on what's in front of him, Sophie is disappointed. Alec finds boxes for model cars and Nate suggests that they create a rare-car competition and sucker him in. To pull it off, they'll need a Parker 1934 Roadster Coupe. Alec says he can handle it and makes a quick escape, while Nate and Sophie wonder what kind of \$50 million backup plan that Erickson has.

Later, Nate drives up in front of Erickson's bookstore in an expensive 1953 antique car. He confirms that Ellie isn't watching and then slips out the back to admire the car. Nate boasts about it and Erickson admits that he used to be an owner, but says that it's temporary. In response, Nate invites him to the first annual Portland Vintage competition and talks about how he keeps most of his cars offshore and ships them in himself for tax purposes. He gives Erickson his card and then checks in with Alec, who assures him that everything for the competition is set up thanks to Craigslist. They've sent the owner of the Packard they plan to steal on a free trip to Bora Bora to get him out of the way.

Back at the restaurant, Nate explains that even with his \$50 million, Erickson can't buy the legendary Packard that belonged to Mussolini and disappeared after the war. They found one close enough match the basic description. Alec and Eliot prepare to break into the owner's house, a ten-hour drive away, and Alec warns that there are all kinds of security systems to disarm. They'll then sell the car to Erickson, he'll access his hidden stash, and Alec will trace the account and get the rest of the money. Meanwhile bypasses the security device and admits he could never go back to an ordinary life, and Eliot suggests that he might want to talk to Parker and see if she agrees.

The car competition begins and Ellie reluctantly accompanies Erickson to the show. She insists on reminding him about the rules and he insists that he needs a life for at least a few minutes. Parker and Sophie stage a conversation near Erickson where Parker claims that her grandfather left her a classic Packard. Sophie directs her to another dealer while Nate distracts Ellie, claiming that she's a judge and asking her to look at his car. She grabs Nate's throat and goes after Erickson, who approaches Parker and asks about her grandfather's Packard. Parker talks about how he brought the car back from Europe after the war and Erickson eagerly offers to look at it. She gives in and takes him to the nearby barn where she has it. Meanwhile, Alec and Eliot are working to turn the new car into a relic. Once they're done, they quickly get out.

Erickson examines the car and notices that some of the pieces have been restored. Nate advises Parker over the earbud to push the car and she talks about how someone important gave her grandfather the car. Her grandmother mentioned "the Palace" and Nate tells her to push some Italian names. Sophie advises not to push it, and they talk about Nate's view of the future and how he's still motivated by the past. She hopes that someday he can put his past behind him without or without her.

Erickson continues admiring the car and offers to buy it from Parker, downplaying the quality. He offers to do some research and come back later and make a fair offer. Nate goes to work and has Alec start putting down some history while Sophie and Eliot keep Ellie distracted.

Ellie is at Erickson's home calling and telling him to come back when Eliot and Sophie come by, claiming to be their new next-door neighbors. They mistake Ellie for Erickson's wife and she tries to get rid of them, and Sophie gives her a fruitcake while Eliot inspects the security system. Ellie slams the door on them but looks through the peephole and sees Sophie peering inside. The marshal then tosses out the fruitcake but keeps the bugged tray.

When Erickson returns home, Ellie demands to know where he's been and reminds him that they're to stay together at all times. As Alec and Parker listen in, he starts talking about retirement and Parker says she could never retire. He insists that he couldn't either and Parker agrees agree that they're on the same page. Alec realizes that Eliot told her about the early conversation. Meanwhile, Ellie warns that she never saw Eliot and Sophie move in and that their house is empty. She figures they may be hitmen but Erickson doesn't want to hear it. As he goes to his job, Ellie secretly activates the GPS tracker on Erickson's phone and gives it to him.

Alec monitors Erickson at the bookstore and taps his laptop, sending him the fake info on the car's history. Erickson soon calls the granddaughter of the car's builder in Italy and Nate has Alec divert the call. Sophie takes the call and leaves an answering machine message in Italy, and Erickson calls his friend Charlie in Manhattan. He asks Charlie to give him everything on the Mussolini Packard and Charlie nervously admits that he doesn't know much. He asks Erickson where he found it and Erickson admits that he found it in Portland. Erickson then calls Parker

and offers cash for the car. He leaves with a bag containing \$150,000 and Alec spots him and wonders how he got the money when he didn't access any accounts. Nate figures that Erickson has been scamming the customers at the bookstore by charging for the free wireless, and tells Alec to go to the barn and pretend to be a rival bidder so they can raise the price beyond what Erickson has in his cache. Meanwhile, Sophie and Eliot continue distracting Ellie.

When Erickson gets to the barn, Sophie tells him about the rival bidder as Alec arrives.

As Ellie tracks Erickson's location, she spots Eliot and Sophie nearby. They drive past and wave.

Alec explains that he's an avant-garde artist and plans to take the car apart for parts for his sculptures. A panicky Erickson starts bidding and Alec bids up to \$750,000 before dropping out. He then calls his bank for the extra \$600,000 and they get the passwords from the phone tap. Alec confirms that he's leaving a recording on an Internet voicemail. Until they can get a bank location, the passwords are useless. Erickson then calls Nate to ship his new car.

Sophie and Eliot go to the hardware store and buy plastic bags, axes, and digging tools. Ellie is watching them from across the lot. Sophie asks what Eliot plans to do once he retires and he admits that he had hoped to open a restaurant. They then drive out to a field and dig a hole, and Eliot discusses corpse-hiding techniques. Sophie asks who he thinks would best cope with being an ordinary person, and he insists that he would. Meanwhile, Ellie gets word of Erickson's \$600,000 transfer and figures that he's the one who hired them. She takes off and calls the Portland police.

At the docks, Nate is waiting with the car at a warehouse and Parker and Alec are on their way. Nate then leaves a message on Erickson's asking where he is.

The police arrive to arrest Eliot and Sophie, and they realize that Ellie has slipped away. They quickly take off and call to warn Nate... just as Ellie draws a gun on him. She ties Nate up and explains that she figured that Erickson hired Sophie and Eliot to kill her. Erickson arrives and wonders what she's talking about, and she explains that Erickson hired Nate and the others to kill her. While Eliot and Sophie try to outrun the police, Alec tells Nate that they're on their way.

Erickson insists that he didn't hire anyone, and Nate explains that Erickson bought the car and hired him to ship it. She punches Erickson and complains that she didn't sell out the government just for Erickson to blow everything on a car. He reminds her that he paid her \$5 million to get him out of the country after he testified, but she won't collect for two years. Ellie complains that now the government will find his hidden money and prepares to shoot him. Erickson says that if she shoots him then it will look like she screwed up her assignment, and Nate points out that with Erickson dead Ellie won't get her \$5 million. Ellie decides to shoot Nate and use his corpse to fake Erickson's death and get Erickson out of the country so she can collect her money.

As Parker and Alec head for the warehouse, Nate whispers for them to get their quick and bring in some of Alec's orange soda. He then starts giving them advice on how Erickson is in a transition period and echoes Sophie's advice to stop looking to the past. Sirens sound in the distance and Nate tells Ellie to think about the present. Meanwhile, Parker and Alec sneak in and spot mobster Brancato and his men. They traced Erickson via Charlie and are there to kill Erickson.

Eliot and Sophie head for the warehouse with the cops still on their tail. As Erickson and Ellie argue over whether to release Nate so the cops don't think he's their hostage, Brancato and his men come in. When they got to Portland, they traced Erickson's phone via the GPS that Ellie turned on. Erickson is ready to shoot them but trips over the bag of money and fires a shot into the ceiling, knocking out the lights. Everyone hides and goes for their guns, and Alec pulls Nate out of the way and frees him. Nate then empties out the soda bottle and starts filling it with vegetable from the nearby tanks. Eliot and Sophie come in and Eliot starts taking out the mobsters, while Sophie tells Nate that the exit will be clear in five minutes.

As he works, Nate explains that older cars ran on vegetable oil and that they'll drive the Packard out. While they head for the car, Erickson makes a run for it and Brancato chases after them. Ellie grabs the bag of money and runs off. Erickson offers Brancato the entire \$50 million from his Cayman Island account and Nate overhears him as he starts up the car. They drive off and Erickson is forced to dive out of the way, and Eliot and Sophie open the exit door and walk out after the Packard. The police arrive and arrest Erickson, while Brancato sneaks out.

Later at the vintage car competition, Nate meets with Brancato and explains that they recovered the \$50 million. He explains that they want to return the money to Erickson's victims and Brancato says that he doesn't want the money and doesn't want to cause trouble with Nate. When he asks about Ellie, Nate says that he'll take care of her.

At the airport, Ellie is heading out of the country when FBI agents arrest her, search her bag, and find the \$600,000... along with Erickson's phone and the activated GPS tracker they used to find her.

Nate asks Brancato to leave Erickson alone in the prison. The mobster wants Erickson dead, but Nate explains that Erickson is losing his immunity and will go to jail. He figures the best revenge is letting Erickson suffer in prison. Brancato admits that his organization lost sight of the fact that they were originally established to enforce law when the police couldn't and agrees to Nate's plan.

Later, Nate meets with Kyle and gives him his money, and the landscaper says that he's looking forward to the hard work as long as he can come home to the people that care about him. Once he leaves, Alec tells Nate that they returned the car and wonders how Nate predicted all five things that had to work for the con to come off as planned. Nate admits that he only planned three but refuses to tell him which three. He then joins Sophie at the bar and she mentions what he said about putting the past behind him. He says that she was wrong about one thing: he does want her with him when he gets over the past.

The Broken Wing Job

Season 5 Episode Number: 70 Season Episode: 8

Originally aired: Sunday September 9, 2012
Writer: M. Scott Veach, Rebecca Kirsch

Director: John Harrison

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Aarti Mann (Amy Palavi), David Paladino (V), Taylor Anthony Miller

(K), Victor Kepler (Chicken Parm), Conner Mark (Sid), Mariessa Portelance (Nancy), Luke Clements (Romeo), Sylvie Davidson (Juliet), Karen

Justman (Romeo's Date)

Summary: Parker stays behind when her leg is injured and she's stuck in the

brew pub. However, she soon finds something to do when she spots two thieves in the pub casing the jewelry store across the street, and

recruits a waitress to help her.



The team goes to Tokyo on a job but Parker is forced to stay behind because she's torn her ACL She's holed up at the team headquarters in Portland and the others finally have to tell her to get off the comms and leave her alone. Hardison is busy working on the security systems but assures his girlfriend that she'll be fine.

Amy Palavi, one of the brew pub's wait staff, brings up food and a care bear for Parker on Alec's orders. After Parker gets bored, she accesses the security feeds that Hardison has set up for the brew pub and watches the customers. There is one couple who met on- line, another couple

that are too shy to get together, and a man who orders the same meal at the bar, a chicken parm, and always sends it back. Parker also spots two men who are seated at a window table and acting suspiciously. When Amy comes back, they discuss the various customers and the waitress shows Parker her sketches of them. Parker points out that her sketches are good but Amy says that her father wants her to go into the family businesses rather than art school. She mentions the two men at the window booth, who call themselves V and K, and explains that they always sit at the same table and try not to be conspicuous. Once she leaves, Parker confirms that V and K have been sitting there for several weeks.

Parker figures that the two men are thieves and tries to listen in, but discovers that Hardison hasn't installed microphones in the bar. She calls Eliot and admits that she's losing control, but he tells her to relax and breathe before signing off. Parker then gets a bug from Hardison's workshop and puts it in a flower vase, and then has Amy put the vase on the thieves' table. She listens in as they talk about some big upcoming event and how they'll have to lie low afterward, but Amy pours water in the vase and inadvertently shorts out the bug.

Out of options, Parker takes the direct route and painfully crawls through the air vents to a spot above the table. She then drops a bug on a thread and goes back to the briefing room to listen. The two men are discussing their escape plan and Parker watches them while noticing the

chicken parm man sending his chicken parm back yet again. After the thieves say that they'll be set for life, Parker zooms in and sees them using a map of the area with a nearby building circled in red. Checking the local addresses, Parker confirms that there's a jewelry store across the street from the booth. However, she is really offended when she spots one of the men carrying a gun.

The next step for Parker is to create a pinch phone but she needs to call Hardison. He's busy running a con on the Emperor of Japan with Sophie but pauses long enough to tell Parker how to finish the pinch phone. She then calls Amy in and explains that V and K plan to rob the jewelry store. When Amy suggests that they call the police, Parker says that it would just cause problems because they'd panic, and asks the waitress to use the pinch phone to clone V's cellphone. Amy is reluctant to help and Parker apologizes for being bossy, but insists that she needs her help since she can't walk. She tells Amy that she knows about all the work she's done for charity and that Hardison hired her because she's just like them. Amy isn't sure what they do but agrees to help one Parker tells her that they're not doing anything illegal.

Amy goes to the thieves' table and spills coffee, distracting them so that she can activate the pinch phone in her apron pocket.

Parker discovers that the pinch phone is intercepting all of the cell phones in the brew pub and decides to listen in on the calls.

She discovers that one customer, who they've nicknamed "Sid," is cheating on his girlfriend. The chicken parm man, James, is a surgeon who is missing operations after his wife Emma's death. Amy comes back and Parker shows her that V has been receiving text messages from a man named O. The waitress explains that every day V orders two coffees to go and that the order corresponds to some of the text messages. Parker has Amy put a bug on one of the coffee cups and trails V the next time he leaves. They discover that V is taking the coffee to a van parked just outside of the brew pub.

Parker goes outside to get a look at the van and confirms that it has been modified to act as a getaway vehicle. Back inside, Parker goes over the coded texts with Amy and the waitress realizes that they're scheduled timing splits for a race or a marathon. Parker checks the local delivery schedules and realize that the start times correspond to when an armored car arrives at the neighboring jewelry store each day. One of the thieves sends a text message greenlighting the robbery and Parker realizes that they're starting... now.

Parker checks on the thieves but discovers that they're not moving. She sends Amy down while sending a photo of Sid cheating on his girlfriend to Nancy's cellphone. The couple fight and bump into Amy, who spills coffee on V as he goes out the door. By the time V recovers, the armored car has driven away. Amy goes back upstairs and Parker tells her that they'll come up with a plan and stop the thieves in 24 hours when they try again. Amy realizes that she's in over her head and wants to call the police, but Parker admits that what they've been doing isn't legal. However, she explains that the thieves will eventually get someone killed and they have to take care of it themselves. Amy finally gives in and asks what they do next.

Nate and Sophie are relaxing in Japan when Parker calls to ask Nate how he would answer some thieves. The connection bad and he can't tell what she's saying, but he assures her that she can handle it. Once he hangs up, he tells Sophie and they both figure that she's spreading out on her own. In Portland, parker goes over the timetables from the intercepted text messages and then has Amy set up empty tables between the thieves' table and the door. As they work, Amy and Parker talk about Hardison. The waitress admits that everyone likes Hardison as a boss but that he's too smart to just manage a brew pub. When Amy suggests that they seat the man and woman they've nicknamed "Romeo" and "Juliet" next to each other, Parker gets an idea and says that she has someone better for each of them.

The next day, 2:30 approaches and Parker watches the surveillance cameras as Amy gets V and K their coffees to go. V takes them out to his two accomplices in the van and tells them to be ready. At 2:10, Amy tells Parker that she's going to take out the trash early so that she's ready at 2:30 when everything goes down. However, as soon as Amy goes out, V signals his people that they're going to make their move immediately. Parker gets downstairs as best she can and discovers that V and K have left early. She checks Amy's file and discovers that her father is a multi-millionaire, and realizes that she's dealing with a kidnapping: Amy's. She checks the monitors and sees V and K throw Amy in the van. However, they can't drive away because V discovers that his two men are unconscious thanks to the pain pills that Parker dumped in their

coffees. Parker hobbles outside and gets Amy out of the van and back inside.

V and K go back inside and set off the fire alarm, panicking the customers. As they head out, Romeo meets the woman that he's been admiring from a distance, the one that Parker set him up to sit next to. When V and K come in, Romeo and his date both spot the gun that V is concealing and draw their own guns. They're Portland PD and Parker set them up deliberately. Romeo goes out the back to check and V draws and shoots his date. James offers to treat her despite the threat of violence and makes sure that she's okay. V spots the surveillance cameras and realizes how someone found out what they were doing. Amy and Parker, watching upstairs, realize that things are going to get worse.

V and K go upstairs and enter the briefing room, but Parker shuts off the lights and takes out K. She then disarms V and brings the lights back up. The gun is halfway between them and they both go for it. Amy throws Parker her crutch and the thief uses it to knock V out. As the police take them away, Parker has them wait so that she can do a triumph gloat on them.

The next day, James comes in and discovers that there aren't any other customers. Amy escorts him to his seat at the bar and Parker sits next to him. She asks why he orders chicken parm every day and sends it back and James explains that his dying wife made it for him because it made him happy, which made her happy. Parker then has the wait staff bring out a dozen dishes so that James can find a new favorite.

That night, Parker and Amy settle in for a Blu-Ray viewing of Night of the Living Dead. The rest of the team arrives and they say that things were boring in Japan. Parker says that she sat around and that things were boring there as well. However, Nate notices the bullet holes in the wall, isn't convinced. Hardison tells Parker that he's onto her, but she quickly realizes that he's talking about how she couldn't be bored with the movie. He wants them to watch it from the beginning and Eliot and Sophie join in. Nate does as well, but whispers to Parker that she did a good job.

The Rundown Job

Season 5 Episode Number: 71 Season Episode: 9

Originally aired: Sunday September 16, 2012

Writer: Chris Downey, John Rogers, Josh Schaer

Director: Dean Devlin

Show Stars: Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis Hodge

(Alec Hardison)

Guest Stars: Adam Baldwin (Colonel Michael Vance), Monte Markham (Dr. Everett

Udall), Dennis Adkins (Congressman Jason Yount), Christa Campbell (Teresa), Richard Turner (III) (Riley), Edward Steiner (Farmer), Nathan Duncan (II) (Agent 1), Ginny Burdick (Congresswoman Caballo), Monty

L. Simons (Charlie Scalzi/Sniper)

Summary: To bypass government restrictions, Eliot's friend Colonel Vance asks

the hitter to thwart a terrorist attack. Eliot agrees and brings Parker

and Alec along for the ride.



Pig farmer Casey complains when Dr. Everett Udall is overstaying his rental agreement. Udall apologizes for the delays and then has his henchman grab Casey and inject him with a hypo.

In Congressional hearings, Colonel Michael Vance informs the committee that he conducted a successful operation. However, Senator P.J. Young complains that Vance assembled a team in violation of government protocols. He refuses to hear Vance's defense that they need an asymmetrical team to cope with terrorists and warns him that he'll be in violation of Federal law and imprisoned if he does it

again.

In Washington, Parker, Hardison, and Eliot break into the Castleman company's security vault and take out the guards. Hardison shuts down the motion sensors but is unable to deactivate the laser grid. Parker refuses his kiss for luck, saying she doesn't need it, and then twists her way through the laser beams to the deposit vaults. She then uses a miniature blowtorch to open a vault and remove a case of diamonds belonging to Prime Minister Entebbe.

The trio gets outside and calls Sister Agnes to tell her that the diamonds are on their way. Parker wants to keep just one but Hardison reminds her that they're good guys. Eliot gets a call from an old associate, Riley, who has heard that Eliot is in town and wants him for a job. The hitter refuses, saying he doesn't do that kind of thing anymore. Riley hangs up but Eliot realizes that the man would have a backup already in place to make the kill.

A little later, Eliot enters Riley's office and demands to see the file on the target. Riley wonders why he quit and Eliot tells him that he's running with a different team. When Riley goes for his alarm, Eliot tells him that he has a hacker who disabled the alarm.

Riley goes for his gun only to discover that Parker has removed the bullets. Eliot repeats his request and Riley hands over the file. After Parker tasers Riley unconscious, Eliot confirms that the target, Teresa Darnell, is going to be hit in 15 minutes while getting off the train at Greer Park.

When the team gets to the station, Eliot checks the area and figures that the killer will have to take a shot with a rifle from the building behind them. He goes to stop the killer and tells Parker and Hardison to get Teresa out. When she comes out, Eliot approaches Teresa, blocking the shot, and then carries her to cover. Hardison whips together a smoke bomb out of an aerosol can while Parker steals a motorcycle and takes Teresa to safety. Eliot goes up into the building and intercepts the sniper on the way down, taking the man out.

The team meets up after sending Teresa on her way. Eliot confirms that she's a 911 emergency administrator in Washington and figures that it's a terrorist attack. He decides to call an old friend in CTU: Vance. Once he warns him, Vance asks for a meeting back at the train station. As they go back, Eliot explains that he and Vance used to do wetwork missions for the government back in the day.

When they get to the station, Vance immediately has his men arrest them. He then takes them into a van and leaves, unaware that Senator Yount is watching.

Once they're away from the station, Vance tells Eliot that he knows about Hardison and Parker. He explains that terrorist have hit two other administrators in the city as part of an effort to cripple the city's infrastructure prior to an attack. Vance admits that it will take too long for him to put together a team and he's under Senate scrutiny, so he needs Eliot to do the job for them. He'll drop the charges and loan them a NSA intel van. They agree and Eliot knocks Vance out to make their escape look good. They head back to the station and Parker hot-wires the van while Hardison convinces the agent on duty that he built the van and they need to drive it away before the power lines scramble the database. Once they're inside, Parker drives off in the van.

Once they're clear, the team stops and Hardison checks all of the intel resources in the van. Eliot insists that he wants them out of the way but his teammates remind him that they agreed to change... together. They go to work and Hardison checks the databases for info on the killer's fingerprints. Eliot narrows down the search by confirming the man was a former Navy SEAL from the type of watch he wore. Hardison identifies the man as Charlie Scalzi and then runs a check on his credit card use with parking meters.

Scalzi visited the same area eight times several months ago, and there was a jewel store robbery across the street. According to the news reports, the robbers hid in the basement of an antique store and brought a cooler of drinks with them. Parker realizes that the cooler is the key and says they need to get to the antique store.

Udall, disguised in Arabic clothing and posing as Ahmed, drops off a package at the Washington Union News office. He tells the secretary that the editor will want to see it immediately and walks away.

The team goes to the antique store and Parker explains that the robbers used the ice in the cooler to cool down the saw blade they used to cut through the basement wall. She breaks through the wall and they find a long-abandoned bio lab on the other side.

Hardison confirms that the facility used to be the Coldwater Health Science Foundation, a precursor to the CDC, and was shut down in 1934 and subsequently forgotten. Eliot finds an opened case labeled Influenza - 1918, and a panicky Hardison tells everyone to get out immediately. When they get outside, he explains that the Spanish Flu killed fifty million people in 1918 and the fatalities were only limited because of the population. The death toll if it were released in the present would be ten times that. Hardison panics, insisting that they're in over their heads, but Eliot tells him that he has the best thief and the smartest guy he knows helping him and that's all he needs. After a moment, Hardison gets a grip and tells his teammates that their target will have to weaponize the virus and will need pigs.

When they get back to the van, Hardison checks the database while explaining that influenza starts in animals and then jumps to humans. He finds the Casey farm and confirms the owner shut it down three weeks ago. Eliot calls Vance, who tells them that they've received the terrorist manifesto left at the newspaper office. However, Vance warns them that they need something definite before he can make a move.

When the team drives to the pig farm, they find medical equipment and split up to search the farmer. Parker finds the owner's corpse and Eliot locates a pen filled with hundreds of dead pigs. They call Vance to tell him they have something definitive and Hardison follows the paper trail on the farm rental to confirm that the terrorists own a trailer on the outskirts of town. Vance arrives and tells them that his people will secure the area, and Hardison tells him that fire is the only sure way to eliminate the virus. Vance calls in his assault team to take out the terrorists at

the trailer and tells Eliot and the others that they're off the hook.

As Parker, Hardison, and Eliot, they realize that something isn't right. Eliot points out that the terrorists only targeted one hospital administrator instead of each one at a hospital in DC. They figure that the three targets had something in common and Hardison uses the database to confirm that they all attended a symposium on bio-terrorism in Berlin three years ago. Dr. Everett Udall was the guest of honor and Hardison runs down his DC address, figuring he can help them if the terrorists haven't already killed him.

Vance takes an assault team to the trailer and they close in. Senator Yount arrives to oversee the operation and asks if Vance has a warrant. The colonel admits that he doesn't and tells his men to get one as soon as they can.

The team goes to Udall's address and Hardison goes in first. He stops just in time, realizing that he's stepped on a pressure trap, and spots the claymore mine on the floor in front of the door. The others refuse to abandon him and Parker climbs over his shoulders, hugs Hardison, and then lowers herself backwards, assuring her boyfriend she doesn't need luck. She disarms the claymore and they realize that Udall is the terrorist. They check his computer and confirm that he was fired from CDC when he became obsessed with the threat of biological terrorism. There are also plans for a gas bomb that will spread the virus across DC. As they find all of the information, Eliot realizes that everything is there and figures that the trailer is a trap.

Vance and his men close in on the trailer while Hardison tries to call the colonel. The phone is in Vance's SVU and Yount picks it up. He figures that it's a prank call and hangs up, and Hardison hacks into Vance's Bluetooth speaker link. He then accesses the SVU's electrical system and honks the horn in SOS Morse code. Vance hears it just as he prepares to open the door, realizes that Hardison is warning him, and pulls his men back just in time as the trailer explodes.

At Udall's home, Parker checks the refrigerator and discovers that it's full of eggs. Eliot figures that Udall will deliver the bomb to somewhere with huge crowds and Hardison tracks the doctor's GPS phone tracer. He locates Udall in the subway and they drive there. However, between the crowds, the wiring, and the concrete, Hardison is unable to pinpoint Udall's location.

Udall, unaware that he's being pursued, boards the subway train and it departs. Hardison confirms that the signal is on the move and tells Parker to get on it. She's already on the train heading for the forward car, and Eliot and Hardison go outside, steal a car, and drive for the main terminal. A patrolman spots them and pursues, calling in for reinforcements. Hardison confirms that there's a maintenance tunnel at the next bend in the tunnel and Parker, working against the wind resistance, manages to drop to the side and hits the emergency break. Hardison and Eliot enter the maintenance tunnel, locking the door behind them, and head for the train.

As Parker enters the train and tries to spot Udall, Eliot figures that he'll be the one who is nervous. However, Hardison realizes that Udall was using the eggs to create a vaccine culture and he'll be the only one on the car that isn't panicking. As Parker moves through the car, she bumps into Udall and notices him wince when she hits his arm. She points out that he must have recently had a vaccine shot, and Udall draws a gun. He yells that the government has to wake up and realize the threat that biological terrorism poses, and he plans to show them. As Hardison and Eliot get the passengers off the train, Udall reaches for the briefcase containing the viral bomb... only to discover that Parker has stolen it. Eliot charges at Udall, who shoots him in the chest before Eliot can drop him.

Hardison opens the briefcase only to discover that there's a glass plate covering the bomb, and cutting it at the edges will set the bomb off. Parker produces the one diamond she kept from the earlier robbery and uses it to cut a hole in the glass. While Hardison tries to disarm the bomb, Udall wakes up and grabs the gun. Hardison disarms the bomb but warns the others that there is a secondary aerosol delivery system that will spray the virus out of the case, releasing enough influenza to kill everyone in DC. Udall opens fire on them and the team ducks for cover.

With time running out, Eliot and Parker realize what they have to do. Eliot charges Udall, blocking the bullets with his own body, and taking the man out. Parker grabs the briefcase and runs down the track. Hardison runs after her, begging her not to do it.

However, Parker uses the miniature blowtorch from the break-in to burn the virus as the aerosol sprays it out of the case, destroying it once and for all. Hardison runs up and hugs her, saying that he can't handle losing her.

Later, Vance and his team secure the area and take Udall away. The colonel wants to recruit Eliot as part of a CTU team. However, the hitter points out that Vance is almost as obsessed with

getting the government to see his point of view as Udall is. As he limps off with his friends, Eliot says that he's got his own team of bad guys to work with.

The Frame Up Job

Season 5 Episode Number: 72 Season Episode: 10

Originally aired: Sunday September 16, 2012

Writer: John Rogers, Geoffrey Thorne (I), Jeremy Bernstein

Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux)

Recurring Role: Mark Sheppard (Jim Sterling)

Guest Stars: Mekia Cox (Katrina Hardt), Ryan McClusky (Woodman Gault), Jen-

nifer Brian (Fiona Gault), Gary Norman (I) (Reinhold Shecter), Michael

Patten (Paolo), Gilbert Luna (Armed Guard)

Summary: Sophie sneaks out on Nate to attend an art auction, but he soon fig-

ures out what she's up to and goes after her. However, they are both implicated when a rare painting turns up missing and Nate's old neme-

sis Sterling is on hand to arrest them both.



Nate and Sophie take refuge by an outdoor pool and Sophie complains that they should have just gone to the movies like she said. He points out that she would be in jail but she thinks that's preferable to being dead.

Earlier — Nate gets word from the others that they're staying in DC and tells Sophie that they have two days off. She wants to go to a murder movie film festival and Nate wants to go once they're running a movie with early forensics. However, Sophie explains that he'll have to go on his own while she tries to straighten out matters at her theater.

The next day, Sophie goes to an art show and asks to see the paintings, which belonged to Jonas Gault. As Jonas' art curator, Katrina Hardt, shows them to Sophie, one of Jonas' daughters, Fiona, is arguing with Gault's fourth ex-wife Eleanor, who is drinking. Once Katrina leaves, Jonas' son Woodman introduces himself to Sophie and explains that he reacquainted himself with his father in his last year. He insists that he's met Sophie somewhere before. Paolo, Jonas' former manservant, comes by and takes Sophie's drink. When Woodman continues to insist he knows Sophie, Nate comes in and assures him that Sophie is from overseas. Once they're alone, Nate realized that she was up to something and explains that he deduced her location from major events. He wonders why she lied and is at an art auction, and Sophie claims that she's a fan of the artist, Jean Mettier.

After the auction, Katrina and explains that Jonas assembled all of Mettier's work. She tells the crowd that the family lawyer, Reinhold Shecter, and Fiona have arranged for the auction. Sophie insists that there's nothing to stay for, but Shecter announces that there will be a special showing of Mettier's first painting, Ma Mystere. Sophie has a ticket and they go down to the auction. She tells Nate that it's personal but won't explain further. Fiona announces that Jonas kept the painting locked in the vault and he was the only one who ever looked at it. Shecter opens the vault and they discover that the painting is gone.

Nate immediately grabs Sophie and drags her out, pointing out that she'll be the first suspect. He doesn't believe that she's innocent and they head for the door... just as Sterling stops them.

he tells Sophie to hand over the painting and has his agents take them into custody. When Nate points out that Interpol has no authority there, Sterling explains that art theft falls under his jurisdiction because it's used to fund terrorism. Interpol plans to choke off the money at the source and Sterling is in charge of that operation. Nate insists that it's just a coincidence but Sterling doesn't believe it. He demands to know where the painting is but Nate points out that he has no evidence that they were involved. Sterling threatens to keep them there until he does get the proof and his agents handcuff Nate and Sophie together. When Nate reminds Sterling that he owes him, Sterling says that's the only reason he's looking for evidence.

Once they're alone, Nate and Sophie quickly free themselves and Sophie blames Nate for getting involved. He wonders what's going on but Sophie avoids the question. They slip out and Sophie insists that the theft was an amateur job and beneath her. Nate figures that they have to find the real thief and hand them over. They find Shecter and claim to be undercover Interpol agents. He explains about the security procedures, including a tag that would have gone off when the painting was moved. Woodman was disowned late so Fiona and Eleanor would split the insurance settlement. Once Shecter leaves them alone, Nate examines the alarm system and realizes that it would have taken two days to break in. He realizes that Shecter's hand was sticky from a spilled drink and applies face powder to the keypad to find out the combination. While they work, Sophie complains that Nate didn't trust her.

They discover that Shecter used a different combination then the ones that matches the worn keys. They figure that someone had access to the vault and changed the combination. They go to Jonas' room and talk to Paolo, and Sophie spins a tale of how Jonas sent her flowers when she turned 16. Once they're alone, Nate points out that Jonas' glasses are on the wrong side of the bed. They check his printer buffer and discover that it holds a record of access times to the vault. On the day of his death, there were six unexplained entries and exits into the vault. Jonas changed the combination and then died, and Nate and Sophie both realize that it's murder.

Nate and Sophie take what they have to Sterling and show him that according to the prescription information, dozens of pills went missing on the day Jonas died. They go to the plumbing and remove the filter, revealing the empty gel caps. Sterling figures the killer would have constant access, meaning they're a member of the household: Katrina, Shecter, Fiona, Eleanor, or Woodman. Sterling gives them an hour to find the guilty party or he'll arrest them both.

Sophie starts with Katrina, who confirms that Jonas had her there every day, including the day he died. She says that she was arguing with Fiona while Jonas slipped away. Fiona was going to fire Katrina because she didn't think that they need a full-time art curator.

Next, Sophie talks to Fiona, who admits that she was dealing with Eleanor on the day of her father's death. Eleanor insisted that Jonas trusted her more than Fiona, and Fiona promised that Eleanor wouldn't get a dime. When Sophie talks to Eleanor, the ex-wife claims that they had grown closer after their divorce and they were going to get remarried. Shecter had told her that Jonas wanted to get remarried in his last days but asked her not to tell anyone.

Shecter claims that there were no plans for a new marriage and tells Sophie that Jonas had made a decision to add woodman back into the will for a full share. However, Woodman didn't want it. Nate goes to find Woodman at the pool. The son explains that he ruined his life and Jonas kicked him loose. Woodman started a contracting company and offered to fix the pool just so he could be close to his father. He confirms that Katrina was up at Jonas' bedroom right after the maid found the old man dead.

Nate meets up with Sophie and Sterling and they try to figure out who had a motive. Everyone but Woodman and Shecter had a motive, and Nate figures that Shecter was embezzling. They all alibi each other for the times that the vault was open, leaving nobody. Nate leads them to Paolo's room and reveals that the painting is hidden beneath his bed. The Interpol agents take the manservant away while Katrina unveils the painting for the audience. She confirms that it's the real painting and Sterling figures that the matter is closed.

As Sterling walks away, Sophie tells Nate that it isn't the real painting. They go to the stable and talk privately, and Sophie asks Nate to trust her. She offers to prove it and Nate realizes that she wants to steal both the fake painting and one of the real Mettier paintings sold earlier so she can compare them. Sophie wishes that he'd rather take her at her word but Nate refuses. He figures that he'll have to go through Sterling to get Ma Mystere and comes up with a way to do it while Sophie steals one of the real paintings. They kiss and go their separate ways.

Sterling is having Ma Mystere crated up when Nate comes in and hints that his former partner

has missed something. A paranoid Sterling seizes on the idea and figures that Nate has realized how he'll mess the investigation up, and orders everyone to secure the paintings while they go back to the beginning and check everything.

Katrina is supervising the shipment of the paintings outside. Once she leaves, Sophie approaches the shipping representative, Frank, and claims that one of them is hers. She asks for "her" painting and the man demands an ID. Sophie then goes over to Katrina and has a whispered conversation about the security. She tells the curator that she wanted Frank's contact info but he wouldn't give it to her. Katrina calls over to Frank to give it to Sophie and he assumes that she means the painting.

Sterling prowls around Paolo's room and Nate gives hot and cold hints before leaving. The Interpol agent tells one of his agents to follow Nate and then starts desperately searching. Meanwhile, Nate goes into the kitchen and starts a fire, and then goes back to the study where Ma Mystere is stored. He hands the real painting out to Sophie, who is waiting with another identical box. When the Interpol agent comes in, Nate claims that he's lost his phone.

Back at the stable, Sophie and Nate examine Ma Mystere and he tests the samples from the two paintings. Using a crude spectrometer to analyze the gas, Nate tells Sophie that they match. She insists that they can't be real and Nate wonders what she thought it would be. Sophie doesn't answer and Nate suggests that there is one other possibility: the other painting is also a forgery. When Sophie points out that the stolen painting came from Gault's collection and it's unlikely she stole the one fake among them, Nate figures that they're all fakes.

Nate and Sophie to go Sterling and tell them what they've discovered. He's understandably skeptical and tells his people to arrest them both, but they point out he has nothing to arrest them with. Sterling wonders how someone could have pulled it off, repainting every single painting, and Nate says that Jonas was half-blind, giving the forger months. The only one with the knowledge and the ability to forge fake provenance papers was Katrina. Sterling goes out and asks if anyone has secretly been replacing the Mettiers with fakes. Katrina runs for it immediately, much to Sterling's surprise, and they hear someone screaming by the pool. By the time they get there, they find Katrina dead in the pool.

Afterward, Sterling tells his team that Katrina must have slipped and fell. He's also happy that he knows Nate and Sophie are working out of Portland and wishes them well. Once he walks away, Nate and Sophie make a hasty exit. Back at the brew pub, the couple share a drink and admit that it was just like old times. Sophie wishes she had gotten to see the Ma Mystere and says that she can't tell Nate how she knew it was a fake due to personal reasons. She thanks Nate for his trust in her and he says that he does trust her. As they start to kiss, Nate explains that he noticed she was wearing high heels when she left. He then called all the high-end caterers and found out about the art auction. As Sophie goes to change, Nate gets an idea and realizes that he's been an idiot. When Sophie comes back, she discovers that Nate has left.

Nate goes back to the house and tries to put things together, since he's realized that Katrina couldn't have cracked the second alarm. Her accomplice draws a gun on him: Woodman. He assures Nate that the house is empty and no one will hear the gunshot. Nate figures that he went to art school in Paris and learned enough to make Mettier forgeries. When Jonas got sick, Woodman came home to scam some money and seduced Katrina. When she ran to him for help that afternoon, Woodman killed her with a brick and tossed her into the pool. The two of them switched out a painting every few months, and went after Ma Mystere when Woodman saw the keypad and realized that he knew the combination. Since no one had ever seen Ma Mystere, he figured that his forgery didn't have to be exact. However, Jonas saw Woodman and Katrina together, confirmed that someone was going in and out of the vault, and changed the combination.

Woodman prepares to kill Nate, saying he's not so smart. Nate points out that he's smart enough not to kill his partner. Sophie storms in and hits Woodman with a vase, and they run out to the outdoor pool and Sophie complains that they should have just gone to the movies like she said. He points out that she would be in jail but she thinks that's preferable to being dead. Nate tells Sophie to run, then grapples with Woodman, handcuffs him with Sterling's handcuffs to the crate, and shoves him into the pool. They call in Sterling and assure him that they've captured all the guilty parties. Nate explains that Jonas changed the code after Woodman removed Ma Mystere but before he could put the fake in. Then Woodman framed Paolo by planting the fake in the manservant's quarters. Sterling figures they'll get the real painting location's out of Woodman

eventually. As he leaves, Sterling offers Nate a job any time he wants and even says he can bring Sophie along.

Sophie and Nate go back into the house and study the vault. She wishes she had seen Ma Mystere just once, and Nate wonders how Woodman defeated the two-tiered security system. He reminds Sophie that Woodman was a contractor and then takes a crowbar to the fake wall that Woodman set up. The painting is a nude of Sophie, and she explains that Merrier vowed that no one would see it until after her death. She considers it a matter of honor to steal it to honor Merrier's wishes. Nate collects the painting and they leave, arm-in-arm.

The Low Low Price Job

Season 5 Episode Number: 73 Season Episode: 11

Originally aired: Tuesday November 27, 2012

Writer: Rebecca Kirsch Director: Tawnia McKiernan

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Brigid Brannagh (Caroline Cowan), Willa Ford (Tabatha Delavega),

Tierra Valentine (Anna), Rod Pilloud (Martin), Ryan Stathos (Bryan), Michael Jaffe (Tom Halliward), Matt Barnett (Zachary), Karl Holzheimer (Mayor), Dominic Cicero (Oscar Callahan), Bryar Freed-Golden (First Customer), Jerry Bell (Male Customer), Charles Wall

(EPA Worker)

Summary: To take out a crooked super-store owner who threatens a small town,

the Leverage team must sabotage his operation.



Tabitha Delavega owns a mom-and-pop store in Apple Springs near Portland. She returns to her store and finds a former classmate and current health inspector, Oscar Callahan, writing her up for safety violations. Tabitha accuses him of filing phony violations but Oscar warns her that the city is going to shut her down if she doesn't fix the problems.

At the brewery, Eliot is reluctantly helping Hardison put in green selfsustaining technology at the brewery when he notices Tabitha sitting at a table. He goes over to talk to her and she

explains that her father built the store and she's been running it ever since she died. However, she will soon be forced to go out of business because Value!More is opening a new big-box store in Apple Springs. The company has built three other stores in the area and each time they've driven all of the local stores out of business.

Tabitha explains that Value! More secretly paid off the city council to keep news of the rezoning secret until it was too late to protest. Now the city council is sending inspectors to put pressure on the store owners to drive them out.

The Value!More regional team leader, Caroline Cowan, arrives in Apple Springs with her assistant Anna. They walk down the street and take in the various stores, and Caroline predicts which ones will go out of business and how soon. She dismisses Tabitha's store and then goes to the new store which is starting up. Caroline tells Anna that she plans to get a promotion and stop doing road trips, and plans to have Anna help her get the store on the map and impress her superiors.

Nate and Sophie arrive at the brewery and find Eliot trying to convince Parker and Hardison that they need to help Tabitha. Nate admits that he's been keeping an eye on Value!More for a while and that they refuse to hire full-time employees to keep their health insurance costs low while bribing local officials. However, everyone is surprised when Nate admits that Value!More is too big to take on. Even though they've taken over a small country, Nate explains that Value!More

is too widespread to find a weak spot. They couldn't put the entire company out of business even if they tried. Eliot figures that they should just concentrate on the new store in Apple Springs and Nate agrees. However, he warns that they'll have to shut down the store for good before it opens, and asks Eliot when it's opening. Eliot admits that it's opening the next day.

The next day, Eliot infiltrates the store posing as an employee and films Caroline as she gets the store going. Hardison sets up surveillance throughout the store while Parker and Nate go to Caroline's motel room and plant bugs there as well. Nate explains that Value! More has only had to shut down three stores, for three different reasons. The first one was lost in a land dispute and Nate figures that they'll go that route. Hardison goes to work with Sophie, training her in how to pass as an environmentalist.

As Caroline and Anna tour the outside, they spot Sophie taking soil sample at the edge of the parking lot. When they go over, Sophie explains that she's an environmentalist and that her tests show that there is cadmium contamination in the soil from an old silver mine. Caroline points out that they had the area thoroughly tested and Sophia says that digging up the parking lot turned over the earth and released the cadmium. She informs Caroline that she'll have to call in the EPA and warn the city, but Caroline orders her off the property. Once Sophie leaves, Caroline tells Anna that they have to hush the whole thing up before word gets out, frightening the customers away.

Sophie, Nate and Eliot attend the city council meeting that night and Sophie prepares to get up. However, Caroline bursts in and interrupts her. She talks about community values and how Value! More is a family company. As Hardison monitor the meeting, he picks up sudden alert warnings on the Internet. He warns Sophie, just as Caroline announces that Sophie is an ecoterrorist and is responsible for at least three deaths. As the security guard starts to move in, Hardison sets off the fire alarm by remote and Sophie slips out in the confusion. As she drives away with Nate and Eliot, Nate figures that since Caroline has countered their first attempt, they'll have to go with what closed down the second Value! More store: a union operation. He says that if they can scare Caroline with the threat of a union then she'll close down the store rather than risk Value! More becoming a union shop.

The next day, Eliot blends in with the other workers and Caroline leads them in the company cheer. While he works, Eliot makes contact with a fellow employee, Martin, and tells him that there is a union organizer in Apple Springs. They talk about Martin and he explains that he used to work in his father's hardware store and took it over. However, he had to shut it down when a Value! More opened up in his neighborhood. Eliot explains that he used to work in his father's hardware store as Hardison listens in.

Eliot and Martin go to the break room and the assistant manager, Bryan, comes in as Eliot puts up a sign for a pickup football game.

Bryan asks Martin to unload some supplies and keep it off the clock, and then tells Eliot to tuck his shirt in. A disgusted Eliot leaves as Caroline comes in, and the manager notices the sign he puts up. She's well aware that "pickup football game" is code for a union organization meeting and tells Anna that they have a spy.

After Anna sets up cameras, Hardison picks up the signals and realizes what they're up to. Caroline watches and soon spots Eliot putting up more signs, just as the team planned. She lets Eliot lead them to the union organizer: Nate, parked in an RV in the store parking lot. Once Caroline sneaks up to the van, Eliot and Nate stage a conversation about the fact they have a lot of employers interested in the union.

When Nate comes back Later, Caroline is waiting for him in his RV. While she talks with Nate, Eliot and Hardison watch on the cameras and Hardison asks Eliot if the story about his father's tore was true. Eliot says that it was and that his father wanted him to take over. However, he decided to go out and change the world and they argued. Eliot focuses on the conversation as Nate tells Caroline that once he has 30% of the employees sign union cards, he can call for a vote. Caroline orders him off the lot but Nate points out that he bought food in the store and can legitimately park there as a customer.

That night, Eliot gets a lot of the employees to the brewery by offering free beer. Nate starts to talk about the union advantages but Caroline and Anna comes in. She asks to speak and Nate lets her have the floor. Caroline expresses her disappointment that the employees didn't come to her, and warns them that the union just wants to profit from memberships. To seal the deal she offers everyone a 30% store discount for a month and throws in a free barbeque. As the

employees leave, Nate admits that Caroline is good, even if he doesn't like her personally. Eliot wonders why the third store closed and Nate says that it was simply bad luck. He points out that they can't rely on bad luck and Eliot suggests that they make their own.

The next morning, Nate coordinates from the briefing room as Hardison and Parker infiltrate the store as employees. Caroline stares in surprise as customers run to the electronics department, grab TVs, and take them to the checkout counters. Each customer has an email coupon for 90% off on big-screen TVs and Anna confirms that the bar codes are valid. Caroline has no choice but to honor the coupons.

Next Sophie brings in her student actors and has them dress as employees. They then treat the customers shabbily and slip away, leaving Caroline to try to deal with the bad press. Meanwhile, Hardison uses his electromagnet to move empty carts around, scaring the customers.

As Eliot is working in the aisles, Bryan asks Martin to do some more work off the clock. As the assistant manager walks away, Martin collapses and Eliot has someone call 911. Once the paramedics take Martin to the hospital, Eliot goes to confront Bryan and warns him that he's tempted to tear his arm off. Bryan takes a swing at him and Eliot pins him to the wall. He considers ramming Bryan's face through a soda machine but says that Martin wouldn't want him to. Bryan tells him to get out and Eliot lets him go and walks away.

At the end of the day, Bryan brings the sales figures for the day to Caroline's office. As Anna goes over the figures, Caroline's boss Tom Halliward calls. He congratulates Caroline on the fact that her store had the best sales for an opening day in the history of Value!More. Halliward congratulates Caroline, who takes credit for the idea of the TV sale coupons, and says that he will attend the in-store barbeque the next day. Nate and Sophie have seen the entire thing on the surveillance cameras and Nate realizes that he didn't anticipate that the coupons would get the customers in and that they'd buy enough to make up for Caroline's loss on the TVs.

Sophie is ready to give up, figuring that they can't destroy the store, and Nate agrees. However, he figures there is one person who can destroy the store: Caroline.

That night, Hardison and Eliot break into Caroline's motel room and go to work. They taint her makeup and sleeping mask, steal her toiletries, rig her light bulbs, sabotage the plumbing, and finally attach a small electronic beeping device to her phone.

Caroline comes in later and tries to sleep. The lights flicker and the beeping noise from the phone drives her nuts. After a restless night, she gets up in the morning and discovers that her face is covered in red streaks. She tries to make herself look presentable without a working shower and is forced to use a makeup brush to comb her hair and a q-tip to brush her teeth.

When Caroline gets into work, Anna gives her a mirror and Caroline realizes that her face is looking worse. Parker comes in and says that she's quitting, and says that she's suffering from allergies from something in the store. She says that she has the same symptoms that Sophie described for cadmium poisoning, including everything tasting like dust, and walks out. Caroline drinks her favorite juice and complains that it tastes like dust, unaware that Hardison has tampered with her drink. Anna goes to the airport to pick up Halliward while Caroline tries to cover the sores with makeup.

At the barbeque, Eliot greets Martin when he comes in. The old man thanks Eliot for what he said to Bryan, and admits that Eliot would be a handy guy to have around if he ever reopened his hardware store. Meanwhile, Caroline tries to get hold of the mayor but ends up with his voicemail. Halliward arrives from the airport and Caroline starts showing him around the store. As she takes him to the break room, the team sits in the food court and takes bets on when Caroline will snap.

Halliward tells Caroline that he wants her at headquarters, but wants her to stay in town for six months and prove that her strategy will work in the long run. Caroline snaps and starts complaining that the store isn't safe. Parker collects on the pool while Hardison broadcasts Caroline's conversation with her boss to every monitor in the store. Caroline reminds Halliward that they bribed the city officials and overlooked the contaminated land, and all of the customers leave the store. Anna sees the broadcast and runs to the break room, and Halliward realizes that the store is doomed. He goes to call his corporate office while Caroline runs after him... and sees the team in the aisle, watching her in satisfaction.

Two weeks later, the EPA closes down the building and Halliward writes off the store as a loss. Meanwhile, the team checks on Apple Springs and confirm that all of the laid off workers got work with the local stores that have stayed open. Nate has secretly bought the Value!More

building and donated it to the school to use as a theater. Eliot stops at Tabitha's store and says hello to Martin, who is now working there. Tabitha comes out and thanks Eliot for what he did. He asks her out for dinner and she agrees, but he says that it will have to wait a few days because he has to take a trip out of town.

Eliot drives to a home outside of Oklahoma City and walks up to the door. He knocks but his dad doesn't answer, so Eliot leave a six-pack of beer on the step.

The White Rabbit Job

Season 5 Episode Number: 74 Season Episode: 12

Originally aired: Tuesday December 4, 2012

Writer: Geoffrey Thorne (I)

Director: P. J. Pesce

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Andrew Bowen (Charles Dodgson III), Michael Sheets (Mr. Carroll),

Robert Alan Barnett (Alex Liddell), Holly Dorff (Naomi Yasque), Patty

Stark (Edith), John Christopher Storey (James McCoy)

Summary: To stop a businessman from selling off his company and ruining the

town that survives because of it, the Leverage team must pull off the

most difficult con ever.



In Oxford, OR, CEO Charles Dodgson is preparing to lay off workers at his family's company, Dodgson Energetics. The plant manager, Alex Liddell, advises against it but Dodgson ignores his protests and tells his assistant Mr. Carroll to assist as necessary. Alex reluctantly calls the employees together and then lays off half of them. One woman, Edith, slaps him in the face as she leaves.

Everyone else goes back to work, walking past the closed R&D section.

Later, Alex goes to see Nate and Eliot and asks for their help. Eliot is all for

eliminating Dodgson, but Alex insists that Dodgson isn't a bad person. He doesn't want revenge or reimbursement: he wants the team to fix Dodgson and make him the way he was when he first inherited the company and was a caring employer. If the company is sold than the economy of Oxford will collapse.

The team gets together and Nate tells them that they're going to do what Alex wants. To pull it, off they're going to run the legendary White Rabbit Con. Both Hardison and Eliot object, warning that it's impossible and that it changes people. When Parker wonders what they're talking about, Hardison tells her that the point of the con is to get into a person's dreams. He thinks that it's impossible but Nate tells them that Sophie has pulled it off. She admits that they could do it and will need some sedatives that Eliot obtained. When Hardison and Eliot warn that they'll be changing Dodgson's personality, Nate insists that they're saving him from himself and helping Oxford in the process.

To assess their target, the team watches a news piece on Dodgson from when he took over the company. Four years ago, DE was a pleasant place to work. However, three years ago the company was working on a high-tech broadcast alpha battery. The project was shut down abruptly and Dodgson has been slowly dismantling the company ever since. Nate plans to switch Eliot in as Dodson's driver, while Hardison confirms that Dodgson has been going in for secret behavioral therapy treatments at the Nemnich Medical Group. He suffers from panic attacks and is seeking a cure. Nate puts Sophie on point and tells her that it will be up to her to give the go- ahead on the con.

When Dodgson arrives for his session, Sophie introduces herself as a replacement for his regular physician. The CEO prepares to leave but Sophie offers him a complete cure in ten days and Dodgson agrees. He explains that his father also had panic attacks but that he was able to control him. Sophie starts to explain her treatment using guided dream therapy, but Dodgson wants nothing to do with it. As Eliot drives the CEO home, Nate sends Parker out. Eliot "accidentally" hits her. The stress gives Dodgson a panic attack and he retreats to his office. However, Alex is waiting for him and warns that the company will go under in a year. Dodgson tells the plant manager that it won't because he plans to sell it in six months. All of the changes have been to cut costs and improve the factory's image so that he can sell it and turn a profit. When Alex protests, Dodgson fires him on the spot and orders him out of the building. Once Alex leaves, Dodgson calls Sophie and agrees to therapy with her.

When Dodgson comes in for his session, Sophie hits him with a sedative patch and Eliot hauls him out of the building. They go to the warehouse where Eliot has set up his "dreamnasium" and puts Dodgson on a virtual set. They begin by putting Dodgson in Hamlet's castle with Eliot as a fellow actor. Dodgson runs out into the hallway and finds Sophie waiting for him. She takes him to her office, the other end of the virtual set, and explains that he's having a lucid dream. When Dodgson tries to look out the window, Sophie tells him that he can't see anything because his mind doesn't want him to see anything. She then leads Dodgson back to the room into a virtual set of DE. As they walk, Hardison warns his teammate that only the doors are real and Dodgson can't touch anything else.

Sophie takes Dodgson through the virtual factory and notices the R&D doors. Dodgson refuses to go in, saying that there's nothing there, and Hardison confirms that Dodgson shut down the lab shortly before he started making the changes. Nate figures that the contents of the room, Dodgson's inventions, represent his vision of the future and figures they need to get him to open the doors and see them. However, Dodgson refuses to open the doors even though Sophie tries to convince him it's safe. The CEO wants to go back to his office but Hardison warns them that he doesn't have the schematics for it. Nate has Hardison switch over to the Hamlet Castle set and sends Parker in. When a confused Dodgson sees her, he has another panic attack but she sedates him and they carry him out. The team tries to work out its next move and Sophie figures that they need to convince Dodgson to open the R&D door. Hardison confirms he can get the floor plans to Dodson's office and Nate figures it's okay to let him go there as long as it convinces him to open the door. As they go to work, Nate tells Sophie to keep pushing Dodgson.

Twenty-four hours later, Dodgson wakes up in what appears to be his office and Sophie welcomes him to Stage 2. Now that he's acclimated to his dream state, he takes control of it and overcomes his panic attacks. Dodgson says that he wants to get started and Sophie tells him that they already have. She levitates a ball and the room falls apart as voice call out to Dodgson, asking him why.

Faceless figures in red overalls emerge and Dodgson runs out of the office.

The CEO finds himself in a battlefield and the figures follow him. Sophie appears and explains that they want Dodgson, who runs off and comes to the R&D door. He turns away and Sophie says that all of it is him. He runs back into his office and hides, but Sophie says that he has to listen to her if he wants to get well. She offers him his hand and he hesitates, and then asks what they want.

Sophie says that she's just a guide and says that once he opens the R&D door, he'll know what they want. Dodgson reluctantly gets up and goes to the door, and the shouting stops.

As they approach the door, Nate watches on the monitors but isn't sure that everything is going as planned. Dodgson starts to open the door but then says that he can't do it and Sophie can't make him. She drugs him unconscious and tells Nate that they have to talk. As Eliot takes Dodgson home, Sophie admits that there's something about how he's so resistant. They figure that he knows the dreams are false on some level so Nate says that they'll make it real.

The next day, Dodgson goes to his office and tells Carroll that he wants the factory sold within a week so that he can move on and forget about it. Carroll warns that it will take longer and they may lose money, but Dodson says that it isn't about the money. He insists that he took things slowly so that the workers could find alternative employment but he's done waiting.

Eliot drives Dodgson home and then sedates him and drives him to the plant. Sophie gets in the back and they tell the guard that she and Dodgson are going inside to party. Later, Dodgson wakes up on the factory floor and Sophie pretend to be buyers. They insist on seeing the alpha battery in the R&D lab and Dodgson starts to take them there. Parker goes by carrying the battery and Dodson chases after her, demanding to know who she is. The thief is at a loss and tells Dodgson that she's taking the battery for a walk. He calls her Patience and tells her to get out, and Parker drugs him as the others arrive and wonder who Patience is.

Eliot, Parker, and Hardison take Dodgson home and then search his house and download his computer files. When he goes over the data, Hardison informs the team that Dodgson had a second cousin, Patience Mortell, and they spent much of their childhood and college years together. She dropped off the radar when Dodgson took control of DE and Hardison didn't check further at the time. Now he's confirmed that she died in a car accident after attending a party and drinking heavily. While Eliot complains that Hardison didn't vet the information properly, Sophie draws Nate off to the side. She finally admits that she didn't pull off the White Rabbit successfully but just let people assume she had. It went bad halfway through, breaking the target and causing the team of experienced grifters to fall apart from within due to bickering. Nate doesn't think it will happen to their team and tells Sophie that she shouldn't feel guilty for failing when she was younger... and then gets an idea.

Nate plays his hunch and has Hardison access the security footage from DE on the date that Patience died. They watch as Dodgson takes a call but ignores it. The next day, the R&D lab is closed and Nate figures that Dodgson blames himself for Patience's death because she called him for help and he ignored it to work on the alpha battery. Since Parker looks a little like Patience, Dodgson suffered from a panic attack each time he saw her. To get through to Dodgson, they have to make him stop feeling guilty and need Parker to do it.

The next morning, Carroll reviews the bidders interested in buying DE. After the meeting ends, Carroll tells Dodson that they need him to make some calls and reassure the bidders. Dodgson agrees to talk to them and Carroll gives him a time-released energy shot to help him stay awake. Dodgson takes it and leaves in his car, while Carroll tells a security guard to follow Dodgson and discover why he's been disappearing for several hours a day.

That night, the team drugs Dodson again and takes him back to the factory. Parker encounters him dressed as Patience and then goes to the R&D lab. Dodgson follows and hugs her, and Sophie tells Parker to do the best she can and follow Dodgson's lead. She asks Dodgson why he's sad and says that she's there for him, but Dodgson realizes that she's dead and runs off. Hardison finds the bottle of energy booster in Dodgson's jacket and realizes that the stimulant is interfering with the drugs they've given him... just as Dodgson runs into his office where they've set up their command center.

Carroll and his men arrive at the gate and Eliot tries to convince them that Dodgson is inside with a woman. They don't believe him and figure that he's a mole from one of the bidding companies, trying to lowball the price. Nate tells Eliot to stall them but Carroll already knows that they planted Eliot as a driver. His security men attack Eliot, who takes them down repeatedly while the elderly security guard draws a gun. The hitter brushes it aside and keeps fighting the other men.

In the factory, Dodgson tries to make a ball levitate and realizes that he can't control the "dream." He runs out and Sophie and Hardison go after him. Parker joins the chase and sees Dodgson go up to the roof. She goes after him and the fire exit closes behind him and mechanically locks. Upon the roof, a shattered Dodgson tells Parker that he can no longer tell dream from reality. He goes to the edge and figures that if he jumps and "dies" in his dream then all that will happen is that he'll wake up. Dodgson prepares to step off but Parker insists that he's not dreaming.

Hardison can't hack the lock on the exit door and prepares to break through it with a wrench to save Parker. Sophie tells him that they'll have to trust that Sophie can see it through.

Dodgson tells Parker to stay away and she sits down nearby. He stumbles and falls off and Parker grabs his hand. She tells him that it's not a dream but Dodgson begs her to let him go so he can wake up. Ignoring his plea, Parker pulls him up and then yanks off her wig. She tells him that Patience is dead, life sucks, and that's the way it is. When Dodgson says that she doesn't understand what it means to be alone, Parker says that she had someone and she lost them. People thought it made her crazy, but she never was.

Parker tells him that there are people that care about him and that they sent her and the others to help him. A sobbing Dodgson says that he never wanted to take over the company but Parker tells him that now he has to choose.

A week later, the team is packing up and Parker has left to check on one of the bidding companies. Alex checks in with them and informs them that Dodgson has disappeared. However, no one has purchased DE yet. Hardison brings up the security cameras at the plant and they watch as Carroll escorts the Finnish buyers in. As they go in, Dodgson is addressing his employees, apologizing for hurting them. He admits that he lost sight of his vision for the company but that he recently had an intervention.

As the buyers arrive, Dodgson goes to the R&D doors and cuts the chain apart. He then ushers everyone in and tells them that someone recently told him that he can make a future. The CEO then tells everyone that rather than sell the company to the Finns, they're going to enter into a partnership with them. The Finns are building a hybrid city car and will need batteries, and that the company will need a lot more workers to meet the demand. As everyone applauds, Dodgson sees Parker watching him from the door and smiles at her before she slips away.

The team is waiting outside and Nate admits that his plan failed. However, Sophie says that the con worked and like any good con, it took the truth and brought it over. However, the trick with the White Rabbit is to make sure that they don't break when they try to help the mark. Parker comes over and asks if they're good. Sophie asks her if she's good and Parker assures them that she is.

The Corkscrew Job

Season 5 Episode Number: 75 Season Episode: 13

Originally aired: Tuesday December 11, 2012

Writer: Jenn Kao Director: Marc Roskin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Hart Bochner (Frank Madigan), Brian Silverman (Leonard), Danielle

Barnum (Kristin Knox), Dana Barron (Betty Carter), Simon Hamlin (Vintner), Lindsay Lucas (FBI Agent), Christopher Toyne (Wine Auditor

/ Dan Snyder)

Summary: When a vineyard worker dies in the field, the man's daughter asks

the team to help. To take on the man responsible, the team plans to discredit the rare bottle of wine he is using as collateral on his loan to

buy the vineyard.



At the Bee Meadow Winery outside of Portland, worker Sam Knox collapses. One of his co-workers, Betty Carter runs over to help him but the head foreman, Leonard, tells everyone that Sam is fine and orders them back to work.

Sometime later, Sam's daughter Kirstin meets with Nate and explains that after her father died of heart failure, a lawyer from the winery offered her \$1,000,000 if she would sign a non-disclosure statement. Nate figures that the winery owner has something to hide and promises Kristin that they'll find out what that se-

cret is.

Eliot goes undercover at the winery and watches as Leonard drives by, ordering everyone to pick up the pace. Once Leonard leaves, Betty comes over and warns Eliot about the foreman. As they share a bottle of water, Eliot asks about Sam but Betty quickly turns and leaves. Eliot then check sin with Nate, who tells him to find out what he can about Sam. Meanwhile, Hardison and Sophie go over the non-disclosure statement and figure that the winery has paid off other relatives in the past.

Parker poses as an intern to get into the winery and chats with her fellow interns, while Sophie explains to Nate that she's been giving the thief tips on internalizing her undercover roles. The owner, Frank Madigan, arrives and tells the interns that they'll be working as janitors without pay in return for college credits, and he plans to boost the production tenfold. Parker is less than happy and Sophie has to remind her that she isn't actually an intern. Meanwhile, Hardison checks Madigan's background and discovers that he bought the winery, fires the staff, and hired part-timers. Madigan used to run a chemical manufacturing plant and there were several accidental deaths at that plant as well.

Nate wonders what Madigan has planned and checks the financials. He discovers that Madigan took out a loan to buy the winery using his wine collection as collateral. The rarest bottle in his collection is a bottle of wine that belonged to Thomas Jefferson. Sophie is eager to steal

it but Nate warns that since it's insured, stealing it would simply get Madigan a big insurance check. What the team has to do is make Madigan's collection worthless. Once they do, the bank will cancel the loan and Madigan will lose the winery.

Hardison ends up going in as a vintner even though he warns Nate that his specialty is beer, not wine. To get Hardison in, Sophie poses as a blogger and meets with the winery's previous vintner. She gets him to describe everything he did and then sends it to Hardison, who takes the opposite approach with Madigan. The owner quickly hires him and introduces him to the interns. Hardison insults them, much to Parker's disgust, and then has his computer brought in. He explains that he's going to put in CO2 monitors and sends Parker to find some parts, giving her plenty of time to look around. Once she's outside, Parker finds Eliot and they spot Leonard going by.

Nate and Sophie go over her part of the plan and he warns her that Madigan know wine at a molecular level and will be hard to fool.

Sophie assures Nate that it's a matter of status, not knowledge, and that there's fake and then there's fake. Nate asks what the difference is but Sophie just walks away. She then goes to the winery where Madigan is hosting a wine-tasting and asks to work for him as a pourer. He refuses, telling her to go to HR, but Sophie offers to sell a case of wine to anyone in the room. Madigan points out that they're just there to sample, not buy, but Sophie persists and he tells her that he'll have to sell a case of wine to...

him

Eliot and Parker check the fields for the cause of Sam's death but there's no obvious indicators. Leonard goes by and Eliot figures that he's tough but he's not killing his workers. As Parker and Eliot talk, Betty listens in from nearby.

Sophie serves Madigan a bottle of his own wine but he's unimpressed and refuses to buy it. She then suggests that the vintner hid a special bottle for the staff and locates it beneath the counter. Sophie wraps a cloth around the bottle and pours it for Madigan, who tastes it and is impressed. She then shows him that it's the same bottle and explains that she psyched him into believing that the second bottle would be better than the first. Impressed, Madigan hires her and explains that he plans to produce ten times the wine that the previous owners did at half the price. It won't be as good as what his predecessors made, but it'll be good enough to sell and he wants Sophie to help him.

Parker and Eliot check the fertilizer canisters and discovers that they have fake labels and there is some other substance inside.

Parker takes a sample and they report to Nate, who tells them to get it to Hardison. Once Parker drops off the sample, she needs to check the paper trail on the fake fertilizer. Meanwhile, Eliot sets out keep the substance away from the workers and Nate tells Alec and Sophie to begin their swap-and-whisper campaign.

Sophie is selling out wines to the tasters and Madigan invites her up to the ventilation tower. He explains how that it was an early air conditioning system to remove toxic levels of CO2 from the winery, and Sophie asks about his rare wines. Madigan takes her down to his underground cellar and Sophie records everything on a button-cam as Hardison monitors her from his computer in the plant.

Sophie finally goads Madigan into showing her the Jefferson bottle and he brings it out. However, he explains that there's a special seal on it and the bottle can't be opened without breaking it. Hardison warns the team that it will take days to duplicate it and no guarantee Sophie can arrange another trip to the cellar. As Parker arrives with Hardison, Nate tells the hacker to make up a fake bottle while he comes up with an alternative.

Next, Nate gives Sophie the go-ahead to begin the whisper campaign. She dismisses the Jefferson bottle with a shrug and moves on, and Madigan wonders why. Sophie explains that her old boss confirmed that the bottle was in the collection of a Saudi prince and that he had it triple-checked and authenticated. Madigan nervously insists that he has the real thing while Sophie plans more doubts by talking about how half of her ex-boyfriend's wine collection was fakes.

Eliot finds a truck of the fertilizer and workers unloading it. He claims that Leonard ordered him to move it, drives the truck away, and then "accidentally" spills the canisters. Meanwhile, Hardison checks Parker's sample and tells the team that it's an experimental fertilizer that causes accelerated plant growth but heart failure in humans. Meanwhile, Parker checks the factory office

computer but Hardison can't help because he's busy spoofing Madigan's computer and putting fake stories establishing Nate as Sophie's former boss and a rich Harvard man that will impress Madigan.

Madigan runs a check and sees the fake articles, and decides to call wine auditor Dan Snyder. Hardison intercepts the call but before he can do anything with it, Parker warns him that she's trigged a system wipe. He runs across the factory and manages to stop it just in time, but discovers that Madigan has already deleted the information. However, the logs show that someone else copied it before it was deleted.

Once he gets the news, Nate calls Kristin, brings her up to speed, and asks if anyone else from the winery visited her. Once she confirms that a woman came to see her, Nate has Hardison pull up the security footage. They confirm that Betty is the inside person who stole the data and that she made an anonymous tip to OSHA. Hardison brings up the company files and learns that Leonard put Betty on a suspect list and they figure she's been nervous around Eliot since she figures him for Madigan's undercover man. Parker and Eliot spot Leonard coming and get out just in time. The foreman sees Betty's file on the computer screen and concludes that she's the spy. Leonard meets with Madigan and the owner tells his henchman to dispose of Betty while he meets with Snyder.

Snyder arrives with his high-tech equipment and prepares to test the Jefferson bottle. Nate knows the three tests that Snyder will run and makes sure that Sophie, Parker, and Hardison are in the room. The first test is an optical scan and analysis of the bottle.

Sophie steps forward and wishes Madigan lucks, and gives the bottle a kiss for luck. When she does so, she puts a piece of invisible film with a modern-day laser-printed letter on it.

Nate tells the team that the next test will involve an spectrographic analysis to confirm that the bottle has manganese in it.

Parker approaches Snyder and Madigan with wine glasses and offers them drinks. Madigan wonders why the intern is there and orders her out, unaware that Parker has secretly slipped a lens into the spectrometer which indicates that there's no manganese in the bottle.

Leonard and two of his men go out into the field and go after Betty, who tries to run away.

For the third test, Snyder uses a Geiger counter to determine whether the bottle has low levels of cesium radiation. Since 1947 all wine bottles have been mildly contaminated because of low-level atomic testing. Hardison has secretly contaminated Snyder's gloves with a radioactive slurry so the Geiger counter shows positive, meaning the bottle is a fake. Nate is satisfied that everything is going as planned... until Snyder declares that the bottle is genuine.

Eliot finds Leonard's tracks and notifies the team that Betty has been abducted. He goes after her while Nate works out that they connect Madigan all too well. He figured that his bottle wouldn't past the tests so he bribed Snyder to ignore the results and confirm the bottle was legitimate. However, when Sophie approaches Madigan, he nervously tells her to go home because he's giving all of the workers the day off and closing the vineyard.

Parker and Hardison get an app readout that Madigan has taken the CO2 monitors offline. They figure that he's going to have Leonard plant Betty in the lower levels, flood the winery with CO2, and when she dies let her take the blame as a botched attempt at sabotage. Hardison confirms that Madigan has shut down the HVAC system so he and Parker head for the top of the ventilation tower to open the door and let the fresh air in. Eliot goes to rescue Betty and Hardison warns him that he'll soon run out of oxygen.

Eliot finds Leonard and his men in the lower vat level with Betty. As his oxygen runs out, Eliot manages to take down the two men.

However, Leonard dons an air mask and takes on the weakened Eliot.

Hardison and Parker head up into the tower but two guards move to intercept them. Parker ducks around them while Hardison takes one out and they head up to the top with the remaining guard in close pursuit.

Leonard tells Eliot that he'll be unconscious in thirty seconds, but Eliot tells him that he only needs ten. He grabs Leonard and tosses him into one of the vats.

Parker gets to the top of the tower and tries to open the doors. When the last guard tries to grab her, Hardison arrives in time to knock the guard out and Parker gets the doors open, flooding the winery with fresh air.

Eliot finds Betty and makes sure that she's okay. As he carries her out, Nate says that they've got a win and Eliot wonders why.

Nate figures that Madigan knows that he has a fake bottle of wine and will try to get rid of it before word inevitably spreads.

Soon, Madigan contacts Nate and offers to sell him the bottle off the books. They meet in the vineyard and Madigan explains that he's temporarily closed down the winery because of a misunderstanding with OSHA. However, as soon as Nate pays Madigan for the bottle, the FBI step out and arrest Madigan for fraud. Nate explains that Snyder confessed to the fake authentication and they have everything they need against Madigan. The FBI agent lets Nate keep the wine because it's (supposedly) a fake, but Madigan realizes too late that he had the real wine all the time... and now Nate has it.

Later, Nate meets Kristin and Betty at the restaurant and gives them the evidence they have on Madigan. Betty assures Kristin that her father was a good man. She also thanks Nate for giving them enough money to let the employees buy the winery and run it themselves. Nate steps away and Sophie asks where he got the money. He tells her that he sold the Jefferson bottle and then pours two glasses for a toast. Sophie admires the wine and then realizes that Nate said that he sold the bottle but didn't say anything about the wine. She wonders if the buyer would know but Nate points out that if hypothetically he did sell the bottle, the buyer would never open it and find out. As Sophie wonders if Nate actually kept the wine or not, he tells her that he knows what's real and what's fake.

The Toy Job

Season 5 Episode Number: 76 Season Episode: 14

Originally aired: Tuesday December 18, 2012

Writer: Joe Hortua Director: Jonathan Frakes

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Guest Stars: Gregg Henry (Trent Hazlit), Riley Donahue (Pantani), Rodney Hicks

(Eldon Marris), E.E. Bell (Gil Barton), Mia Riverton (Allie Stanbrook), Matt Barnett (Zachary), Khanh Doan (Reporter), Nicole McCullough (Sandy Matteo), Karen Charnell (Social Worker), Nina Harmeleton

(Young Parker)

Summary: To stop a crooked CEO who is going to release a dangerous toy onto

the market, the Leverage team creates a global toy craze to stop him.



Eldon Marris, a researcher at Poggio Toys, breaks into the risk management office of his company. He's unable to access his own computer but he steals an item and slips out past the guards. He then meets with Nate and Sophie at the restaurant and explains that Poggio's newest product, Chubby Snubby, is the result of years of research and development. He was the executive in charge of overseeing the safety report and it came back with a level 3 choking hazard. However, the CEO, Trent Hazlit, ordered Eldon to bury the report. When Eldon refuses, Hazlit fired him and now plans to

release the toy at the Pacific Toy expo in time for the holidays.

The team gathers to review Hazlit's history. Hazlit used to be a defense contractor and sold arms to the Contras and their enemies ten years ago. Nine years ago he went into the toy business and used the same techniques to become rich, burying lawsuits and increasing security. The team reviews the security procedures but Parker is confident that she can get in and obtain the safety report. Nate figures that once they have it they'll release it to the public and force Trent to stop the launch of the toy.

That night, Parker breaks into Poggio while the rest of the team monitors her on the comms. Sophie wants to exchange gifts but Nate is against the idea, but she talks him into exchanging \$50 gifts. Meanwhile, Parker breaks into the vault, gets to the server, and downloads the safety report. The next day, Nate shows it to Eldon and he confirms that Hazlit doctored the report, paying off a board of doctors to give the toy their seal of approval. When Eliot wonders how Hazlit can pull it off, Eldon explains that the government safety commission is legitimate but company participation is voluntarily. Some companies don't take the chance and pay for fake endorsements. Upon hearing that, Nate tells Eldon that they'll make sure that Hazlit doesn't release the toy.

The team discusses what to do next and Nate and Sophie figure that they have to con Hazlit into buying a toy company with enough secret liability that he'll go bankrupt once the truth

comes out. To do that they need a toy and Hardison finds a company that sells failed American toys to Middle Eastern countries. He chooses the Whirlie Glee Glee, a toy just bland enough to slip by but quirky enough to generate buyer interest. Parker goes to the company's warehouse and prepares to steal crates of the toy. However, she notices another toy, a doll named Baby Joy Rage, and decides to take that back instead. Nate doesn't care since he figures the toy doesn't matter as long as they can use it for the con.

To get Hazlit to notice their toy, Nate, Hardison, and Sophie go to the expo. Hazlit is at the convention center with his assistant, Pantani. Sophie gets to Gil Barton, the owner of the largest distribution store, Joylandia. She tells Gil that she has a guaranteed hit that she will pay him to put on the shelf and then leaves, bumping into Hazlit and making sure the CEO notices her. As she leaves, Gil and Hazlit both eye Sophie and Gil tells the CEO that he'll get the shelf space as always.

Back at the conference room, Hardison calculates which families are the key demographic to generate a fad. The families in the highest likely neighborhood all go to the same weekly farmer's market. Hardison wants to start selling Baby Joy Rage immediately but Nate says that they're going to do something better. Eliot sets up a booth there and Nate has him hand out the dolls. The kids are glad to take free toys and Nate figures that they're hooked. Now they have to get a celebrity endorsement and choose Sandy Matteo, the star of a children's TV show. Sophie gets close to the actress and slips a Baby Joy Rage into her purse, and Hardison takes photos of it sticking it out. He puts the photo up on the Internet and starts a craze, while Sophie has her acting students call all the stores to demand the doll.

Hazlit soon notices the newly popular toy and tells Pantani to find out why Sandy is pushing the doll when she's signed with them.

When the CEO digs a little deeper, he finds the story that Hardison planted about Sophie selling the dolls, and Hazlit tells Pantani to set up a meeting with her.

The team realizes that they're not reaching the saturation figures that they need to pull off the con. Parker defends her choice of toy, saying that it reminded her of one that she had when she was in social services and the worker used it to gauge her emotional responses. Nate realizes that they need to con the parents, not the kids, and explains that they can play on parents' fears that their kids will be left behind. He has Hardison prepare a video lecture promoting Baby Joy Rage as a child development tool. Sophie suggests that they rename it Baby Feels-A-Lot, impressing Nate, while Parker complains that it's wrong to play on parents' fears during the holiday season. Nate tells her that Christmas is manipulation and that the toy companies just program people to buy their toys.

Hardison finishes his lecture video and starts uploading it to blogger mom sites. The most popular blogger is Allie Stanbrook, who lives in Portland. Hardison then creates a background for Eliot as a divorced parent and he meets with the blogger moms at the miniature golf course during a child outing. He talks deeply and movingly about how Baby Feels-A-Lot brought him closer to his son and Allie hugs him and assures him that every blogger mom will support his cause

Sophie goes back to the expo and Hazlit approaches her and tells her that he knows what she's up to. He warns her that her approach is years out of date but Sophie points out that her toy saves life. Gil comes over and Sophie attaches himself to her, much to Hazlit's dismay.

Hardison makes a father's blog for Eliot and goes overboard playing up his teammate's fake background. Nate gets the hacker to focus and Hardison assures them that Allie and the other mothers are promoting Eliot and the doll. As their saturation index goes up, Nate checks in with Sophie. After she finishes talking to Gil, Hazlit approaches them and accuses Sophie of stealing his shelf space. Gil takes offense and tells Trent that they'll talk later, and Sophie asks Hazlit if he's worried. Hazlit is surprisingly self-assured and tells Sophie that he already has a backup plan: Gil will sell him the shelf space or the CEO will release incriminating photos of Gil with his mistress.

Back at the conference room, Nate figures that they need to take things to the next level by generating pre-sales on the Internet.

Once they do, Hazlit will want in and buy out the Baby Feels-A-Lot company, Lucky Beans. Hardison admits that he and Parker are worried that they're ruining the holiday with their plan, and Nate dismissively tells him that Christmas started as a ritual sacrifice celebration and leaves.

Hazlit soon notices that the doll's sales are on the rise even though it hasn't gone public yet.

He meets Sophie at a bar and buys her a drink, and offers her a cut of the profit to set him up to buy Lucky Beans. Sophie agrees in return for a VP position but warns Hazlit that the owner, Nate, is a bit eccentric. Hazlit figures that money will convince Nate to do what he wants and then asks Sophie if she's available. She turns him down, for now, and walks away.

Hardison talks with Parker and admits that her instincts were good, and she points out that even he doubted her at first. She then calls the real Lucky Beans Toys Company and fakes a gas inspector declaring a gas leak. Nate then moves in and meets with Hazlet, telling the CEO a tale about how he made the doll in honor of his convict son, who had emotional issues. As Nate lovingly strokes the doll, he starts rambling about how he suspects Hazlit will sell the doll to China and refuses to sell. Disgusted, Hazlit leaves and Sophie goes after him. She suggests that he make a quick offer before Nate realizes that there's a demand for his toy. Hazlit agrees but asks for one of the dolls so he can run an expedited safety check. Sophie agrees and Trent takes it to ZDR Risk Management and has the clerk schedule it for a 12-hour analysis.

The next day, Sophie meets with Hazlit at the bar to make the sale. However, the CEO tells her that he only asked for a doll so he could get the specs, make a cheap knockoff, and undersell Nate by 40%. Hazlit plans to announce his new doll, named Baby Happy Mad, along with the release of Chubby Snubby Dog. Sophie warns that it will never work but Hazlet promises her that his fungineers are working hard to pump up the happiness. He invites Sophie to have a drink with him, pointing out that they're alike and everyone wants to date themselves, but Sophie walks away.

Hazlit goes to the expo to make his press statement. However, before he can even speak, the reporters asked him about why Chubby Snubby Dog failed the government safety check. Hazlit has no idea what they're talking about... or that Hardison was the clerk at the analysis company. Once he had Hazlit's signature, Hardison turned the doll over to the government with Hazlit's name on the paperwork. Eliot made sure that Allie had a copy of the report and she was glad to distribute it on her blog and warn other mothers.

Realizing which way the wind is blowing, Gil threatens to sue Trent and walks away. While Hazlit tries to work out what happened, he sees Nate and Sophie together at the exit, watching him and gloating.

Later, the team gathers at the restaurant and Eldon thanks them for their help. Sophie gives him a business card and explains that the government safety commission wants to hire the man who brought down Hazlit. The researcher wishes them a Merry Christmas and leaves. Eliot asks if the toys will be sold and Parker tells them that she's taken them all and lined them up at her warehouse.

Sophie starts talking about the holiday and how they've all become so cynical. She suggests that they give each other the gift of trust by telling stories or secrets. Nate speaks up and explains that when he was a boy, he wanted a trumpet for Christmas. All his father got him was a pack of baseball cards, claiming that "Santa" lost all of his money at the track. Nate knew better, but a few days later he found a trumpet sitting at the foot of his bed. He figured that his father stole it from someone, but he still appreciated it and learned how to play. When Nate's son Sam turned 8, Nate gave it to him and signed him up for lessons. Sam was supposed to take his first lesson on the day that he went into to the hospital. Nate drinks some coffee and tells the others that the trumpet is the only thing that he kept from his childhood.

The Long Goodbye Job

Season 5 Episode Number: 77 Season Episode: 15

Originally aired: Tuesday December 25, 2012 Writer: Chris Downey, John Rogers

Director: Dean Devlin

Show Stars: Timothy Hutton (Nathan "Nate" Ford), Gina Bellman (Sophie Dev-

ereaux), Christian Kane (Eliot Spencer), Beth Riesgraf (Parker), Aldis

Hodge (Alec Hardison)

Recurring Role: Mark Sheppard (Jim Sterling)

Guest Stars: Catherine Dent (Ellen Casey), Paul Root (Security Guard 1), Aaron

Blakely (Security Guard 2), Don Stewart Burns (Stage Manager), Hillarie Putnam (Actress), Dina Manziello (Giallo), Matt Barnett (Zachary), Steven Beckingham (Father), Gretchen Treser (Mother), Ben

Gondo (Suit 1), Matt Dotson (Guard in Garage)

Summary: Nate puts everything on the line for himself and his team when he

takes on a case that is connected to his son's death.



Nate wakes up in a hospital office, bruised and battered. A woman, Ellen Casey asks him what went wrong and how everything started, and Nate shares at her in shock.

One Month Ago — Nate meets with his former pediatrician, Dr. Giallo. She wants his help with Pallogen, a biochemical company that refuses to release a drug that will cure Stanhope's Sarcoma. Her patient, Danny Sullivan, is running out of time but Pallogen won't release the drug on the market because there isn't enough patients for them to make a profit. Nate assures Giallo that he'll get

the drug released. As Nate hugs her, Sophie and Hardison watch and Sophie explains that Giallo was the pediatrician treating Sam Ford before he died.

Nate, Sophie, and Hardison meet in the briefing room. Hardison warns the group that Pallogen is located in Highpoint Tower and that the building is impenetrable. It has the highest possible security because the Federal government uses Highpoint as a secure Internet relay point. Parker and Eliot are already on site trying to get in, and discover that the building has a full wireless lockdown. As they lose contact with the others, Parker realizes that the building has the "unbeatable" Steranko Security System. She quickly gets out with Eliot, while Hardison warns the team that they've never beaten a Steranko, only escaped it once. The best he can do is access the hard lines going in and out of the building. Nate says that they have two months to beat the system before Danny died, and Hardison says that they can do it in one.

To gain entry, the team plans to work down from the top. As they check the surrounding buildings, Sophie sees the historic Dolan Theater and Hardison confirms that it was built on top of the old Shanghai tunnels. Security at the theater is non-existent and Sophie immediately books a performance of Macbeththere with her acting troupe. Parker and Nate check the theater roof and work out how to send a zipline across. As they separately calculate the vectors, Parker

wonders why Nate has been involving her in the planning of their jobs. He admits that he admires her unique three-dimensional way of planning crimes, even if he doesn't do it himself, and assures Parker that he trusts her judgment.

As Sophie's rehearses the play, Nate comes in and joins Sophie in the audience. He wonders if she misses the stage but Sophie assures him that her talents are best used robbing the rich and powerful and kisses him.

Now — Ellen tells Nate that when he was pulled from the window, he said that he made a mistake. He doesn't answer and Ellen asks him if he remembers how his friends died. Nate is still confused and Ellen tells him that he's at Trinity State Hospital. After they pulled him out of the river, they discovered that he suffered head trauma, causing short-term amnesia. They have reports of a break-in at Highpoint Tower, shots fired, and Nate's van going off a bridge and into the river. Ellen says that they need to work out what happened and tells Nate to concentrate.

Then Sophie prepares for the show's premiere but discovers that her Lady Macbeth hasn't shown up. She worries about her performance but Nate tells her that she'll be great because she always performs well when she's on a job. The play begins in the theater while Parker fires a crossbow line over to Highpoint's roof. As soon as he lands on the roof, the alarms go off and she ducks into an air vent just as the security guards arrive. Once inside, Nate loses contact with her because of the wireless lockdown.

Sophie performs and botches her performance, and the crowd starts angrily muttering. Meanwhile, Parker gets to the main security panel and sets off alarms throughout the building. Nate calls the security desk, claiming to be the Steranko representative, and the guards report that there appears to be a malfunction. He asks for their password for confirmation and says that he's sending two technicians in. Once he has the password, Nate intercepts the call from Steranko to Highpoint, gives them the password, and has them shut down the alarm. Hardison and Eliot enter Highpoint posing as the technicians and fake shutting down the alarms, just as the company shuts down the alarms for real. The two men take the elevator up and Parker joins them, puts on a tech uniform, and they all head to the tenth floor.

A police officer arrives in the lobby and tells the security guards that he's required to walk the floors because of the alarm. He calls Steranko via radio and Nate realizes that they can't stop the transmission. He warns the trio inside and Eliot covers Parker and Hardison's retreat when the police officer arrives with two of the security guards. The hitter takes them out while Hardison and Parker pry open the elevator doors and start to zipline down. The police officer gets past Eliot and fires into the shaft. A startled Hardison loses his grip and Parker manages to grab him, promising that she won't let go. The police officer fires another shot, hitting her in the chest, and Hardison plummets down the shaft. Parker manages to slide down and manages to get a signal through to Nate, telling him that Hardison is all broken up.

The play ends and Nate and Sophie take the van to Highpoint. Meanwhile, Parker carries Hardison to the van and runs to the loading dock, taking out the police officer and discarding his gun. However, as Eliot runs for the van, the officer pulls out a second gun and shoots him in the back. Eliot manages to get into the back of the van with Parker and Hardison while Nate drives off. The hitter manages to grab Hardison's hand and the two of them share one last moment while a dving Parker looks on.

The police pursue the van and Nate drives for the nearby bridge. The police have set up a barricade and Nate brakes to a halt. He checks in the back and realizes that Hardison, Parker, and Eliot are dead. The mastermind then takes Sophie's hand and hits the gas.

The van slams through the barricade and goes up the bridge as it starts to rise...

Now — Nate pounds the table in frustration at his inability to remember, and Ellen shows him a photo of the police bringing three body bags out of the windows. She informs him that they've identified all of the corpses and leaves him to consider. Outside, Ellen tells her team not to give Nate any outside accesses and then leaves the building... Highpoint Tower. She goes to her own office and her assistant informs her that the Portland PD sent two detectives to Highpoint but they don't have on-site confirmation yet. Ellen checks the security footage of the loading dock and watches as Eliot is shot in the back.

Ellen tells her assistant to call the Portland PD and confirm which two detectives went to Highpoint, and then pick up the team's bodies. She then goes to the building roof and finds scraps of red plastic scattered on the floor. Ellen then goes to the theater and talks to the stage manager. The security man with her says that the police officer came in to the lobby and then

ran back a few minutes later, radioing for backup. Ellen then goes to the theater and talks to the stage manager, who says that the first Lady Macbeth was incredibly bad, but her understudy received a standing ovation at the next performance.

Once she's done checking out the crime scenes, Ellen goes back to the fake hospital office in Highpoint and tells Nate that the police will soon take him into custody. She then asks why he's lying to her, pointing out that he didn't need three weeks to get into the theater just to access the roof. She checked at the theater and confirmed that the team dug through the basement, into the old Shanghai tunnels, and over to the elevator shaft in Highpoint. Ellen figures that Hardison fired water balloons at the Highpoint roof, setting off the alarms, while Parker used the distraction to enter via the tunnels.

When a furious Nate asks Ellen why he'd lie, Ellen realizes that he must have figured out he wasn't in a hospital. Nate immediately calms down and explains that he didn't hear any of the typical hospital background noises outside. Ellen's file had Interpol markings on it and she instinctively reached for her phone but ignored it, meaning she was in a building with a wireless lockdown.

Putting it together, Nate figured that he was in Interpol's provisional offices at Highpoint.

Ellen congratulates Nate on his deductions and engages in some of her own. She figures that the team set off the alarms on the 20th floor so that Parker could get to the server room. However, the only files are dead ones stored by government agencies. Nate agrees that there were no active case files on the server and glances up at the security camera. Right on queue, Jim Sterling comes in, offers Nate a drink, and tells Nate that he must have been after Interpol's most secret file: the black book.

As Sterling removes Nate's handcuffs, Nate informs Ellen that five years ago there was a major financial theft and one-third of the world's wealth was electronically embezzled. The rich and powerful knew it was coming and pulled most of their money out in advance.

The world governments refused to reveal the full extent of the crime and prosecute because it would have caused an even greater financial panic. The intelligence agencies closed the case and sealed the information away in the black book fail. The black book is moved electronically through the Highpoint server every few months as part of routine maintenance.

Ellen still figures that Nate is lying even though he failed, and wonders why. They get a call that the coroner's van has arrived and is picking up three bodies. Sterling realizes that there should be four bodies and tells Ellen to bring Nate and every agent they have to the 20th floor server room. As they get there, Ellen checks the server and confirms that the black book file has just been loaded onto the server. Sterling figures that Parker is alive and entered the server room earlier... and then never left. Nate has been lying to give Parker time to get the file and then escape.

Sterling unlocks the high-security biometric device and asks Nate if Parker knows that the mastermind got Hardison killed. Nate angrily grabs his ex-partner while the Interpol agents enter the server room and search the premises. They don't find Parker and leave, securing the room. Sterling then takes Nate down to the parking garage to examine Hardison's body. Much to Ellen's surprise, Sterling draws a gun and shoots the corpse repeatedly. He then reveals that it's a dummy filled with ballistic gel. Now that he knows Hardison and Eliot aren't dead either, Sterling works out what happened and has two questions. First he asks Ellen if she ever talked in person to the Portland police. Ellen admits that she only talked to them over the telephone hard lines. Sterling lets Nate ask Ellen the second question: what happened to the coroner van's drivers. Ellen realizes what Sterling already has noticed: the drivers are gone. Impressed, Sterling asks Nate who played the police officer who shot Eliot and Parker?

What Really Happened — At the briefing, Nate explains that he brought the team to Portland because he knew the black file was routed through Highpoint's server. Hardison was the only other person he told, and the hacker has been keeping the secret since they arrived. Nate planned to get the black book, the ultimate score, and spent the months in Portland planning the job. However, they discovered that the one thing they couldn't hack was the biometric lock on the server room door.

Sophie had her understudy give the bad performance of Lady Macbeth while she intercepted all of the calls in and out of Highpoint.

Nate went in posing as the police officer and faked shooting Eliot and Hardison. He then walked out while Sophie posed as the Portland PD operator and told the security guards to stay

put. Parker then went in posing as the police detective. Finally, when Ellen called the Portland PD, Sophie intercepted that call as well.

Now — Sterling and Ellen realize that when Ellen went to the theater during her investigation, Sophie was the one giving the rave performance that the stage manager described. The two Interpol agents go to the server room and discover that the hard drive is gone. When Nate grabbed him earlier outside the room, it was to keep Sterling from noticing that Eliot, Hardison, and Parker were all posing as Interpol agents and entered to search the room with the other agents. Once the others left, the trio simply stayed behind and removed drive, then opened the impenetrable lock from the inside.

Sterling realizes that Ellen already found the team's escape route: outthe elevator shaft and back through the theater. They take a team of agents to search the audience, unaware that Parker, Hardison, and Eliot are posing as soldiers in the production and taking their bows with the rest of the cast.

Once they're unable to find the trio, Sterling asks Nate if he's done and admits that he gave a great performance. Nate tells his former friend that Sophie is the one who taught him how to act. A van pulls up to take Nate to a secret prison and he asks Sterling for one favor. He wants Sterling not to tell anyone that they got the names from the black book. Sterling points out that if he doesn't tell the authorities, the rich and powerful who profited from the financial collapse won't know that every grifter and thief will be coming after them with the stolen information. Ellen, overhearing, wonders if Nate is doing the right thing making them pay, and Sterling admits that Nate has that effect on people. He warns Nate that they don't believe in the same things and Nate warns him that one day he'll have to make a choice. Sterling writes something on a file and tosses it into Nate's lap before closing the door and watching the van leave.

Inside the van, Sophie drives away and asks Nate what Sterling wrote. Nate looks at the message, which tells Sophie to drive carefully, and realizes that Sterling knew Nate's final move. He tells Sophie that it doesn't say anything important.

Back in the parking garage, Ellen realizes what happened and tells her boss that he couldn't have had an easy decision. Sterling tells her that justice is always easy.

Back at the pub, the team looks at the hard drive with the black box and realizes that they now have a weapon they can use to destroy a thousand rich criminals. However, Nate tells them that he won't be doing it anymore. When Sophie wonders what he means, Nate says that it's up to her. He then dims the lights, gets down on one knee, and offers her an engagement ring. He proposes, calling her "Laura," and tells the others to take the hard drive. Hardison figures that they can put it out on the Internet and offer a piece of it to every comman in the world, expanding their operation to Leverage International. Eliot tells Nate that it was his crusade but now they'll fight the war, and he promises to take care of Parker and Hardison until his dying days. Nate tells Eliot that he can call if he needs anything, but figures that he never has and never will. The hitter corrects him, saying that he did need one thing... and Nate and the others gave it to him.

As the team says their goodbyes, Nate warns Hardison not to get cocky. Sophie asks Parker if she's okay with them going, and the thief admits that she is... now. Nate points out that's why they can finally go. As Sophie and Nate walk out of the pub, she points out that Laura isn't her real name and Nate says that he knows. She looks around the bar and admits that she was just getting used to Portland, and then leaves with Nate.

Later — Parker, Eliot, and Hardison meet with a couple whose son was killed by corporate malfeasance. They wonder what they can do and Parker, the team's new mastermind, tells the couple that they can provide... leverage.

Actor Appearances

——— A ———	0304 (Businessman #1)
	Glen Baggerly
Jay Acovone	0303 (Charles Rushing)
0501 (Samuel Busey)	Adam Baldwin1
Charissa Adams1	0509 (Colonel Michael Vance)
0504 (Agent Palmer)	Doug Baldwin 2
Delcie Adams1	0305 (Dr. Roberts); 0406 (Contractor)
0405 (Guard #1)	Josiah Bania
Meredith Adelaide1	0303 (Brian)
0411 (Miss Schavel)	Tisha Terrasini Banker
Dennis Adkins	0102 (News Reporter)
0509 (Congressman Jason Yount)	David Winston Barge
Michael Agostini	0111 (Bailiff (uncredited))
0213 (Detective Olsen)	Cassidy Barnes1
Ron Aguste	0203 (Security Guard)
0112 (Museum Guard); 0113 (Museum Guard)	Matt Barnett4
Don Alder	0504 (Zachary); 0511 (Zachary); 0514 (Zachary); 0515 (Zachary)
Brian Allard 1	Robert Alan Barnett1
0409 (Security Guard)	0512 (Alex LIddell)
Seth Allen	Danielle Barnum1
0418 (Engineer)	0513 (Kristin Knox)
Van Allen 1	Brynn Baron 1
0103 (FBI Agent)	0203 (Judge)
Tom Amandes	Alexandra Barrese
0410 (Robert Livingston)	0416 (Barbara Madsen)
Tobias Andersen	Drew Barrios
0209 (P.J. Orson)	0301 (Bellows)
Dave Anderson (III)	Dana Barron
0408 (Host)	0513 (Betty Carter)
Delilah Anderson	
0307 (Lead FBI Agent)	Anita Barry
Enrique Andrade	0313 (Court Officer)
0413 (Professor Humberto Garcia)	Jerry Basham
Jennifer Andreacola1	0307 (Bank President)
0106 (Serbian Orphan)	David Basila
Adalberto Angulo1	0111 (Ernesto Vargas)
0411 (Policeman)	Wayne Bastrup1
Cas Anvar	0205 (Lt. Abbot)
0415 (San Guillermo)	Dennis Bateman 1
Joe Van Appen	0301 (Warden Adam Worth)
	Katy Beckenmeyer
0413 (Waiter)	0405 (Emily Margold)
Alan Ariano	Steven Beckingham
0401 (Hiro Miyashta)	0515 (Father)
Enrique Arias1	emily Beleele
0403 (Kreese)	0404 (Martha Ruiz)
Jack Armstrong	Ian Belknap 1
0206 (William Taylor Price)	0101 (Drunk Dad)
Nnamdi Asomugha1	E.E. Bell
0304 (Walle)	0514 (Gil Barton)
Bonnie Auguston	Jerry Bell
0404 (French Woman)	0511 (Male Customer)
Anthony Azizi1	Chris Benham1
0302 (Vazerat Agent)	0404 (Bank Manager)
_	Ayanna Berkshire1
———— B ————	0205 (Ms. Pennington)
D	Paul F. Bernard
Jeffrey Babcock	
ouncy badcock1	0302 (Schmitty)

Ricki Bhullar I	Doug Brooks
0302 (Cyrus)	0209 (Chief Guard); 0402 (Guest Star)
Tony Bill	Beau Brousseau
0101 (Pierson)	0314 (Guard #1)
John Billingsley 1	Clancy Brown 1
0311 (Coswell)	0307 (Hugh Whitman)
Danielle Bisutti1	Lyssa Browne
0505 (Wendy Baran)	0414 (Janice)
Linn Bjornland1	Pierre Brulatour2
0506 (Laurie)	0214 (Baseball Manager); 0215 (Baseball Manager)
Paul Blackthorne2	Corey Brunish1
0214 (Kadjic); 0215 (Kadjic)	0311 (Nigel Hayton)
Geoffrey Blake1	Danny Bruno3
0315 (Chapman)	0214 (Agent Bob); 0215 (Agent Bob); 0408 (Agent
Aaron Blakely 1	Bob)
0515 (Security Guard 2)	Ginny Burdick 1
Bruce Blanchard1	0509 (Congresswoman Caballo)
0306 (Mossberg)	Dominic Burgess1
Robert Blanche7	0109 (Security Guard)
0201 (Lt. Patrick Bonanno); 0208 (Lt. Patrick Bo-	George Burich
nanno); 0214 (Lt. Bonanno); 0215 (Lt. Bonanno);	0211 (Liam's Brother (uncredited))
0301 (Lt. Patrick Bonanno); 0315 (Lt. Patrick	Don Stewart Burns
Bonnano); 0414 (Lt. Patrick Bonanno)	0515 (Stage Manager)
Tim Blough1	Traber Burns1
0316 (General Flores)	0311 (Edgar Gladstone)
	Paula Burton (II)
Hart Bochner	0212 (BBC Reporter)
0513 (Frank Madigan)	Ezra Buzzington1
David Bodin	0105 (Frank)
0308 (Detective Gerard)	0103 (Flair)
Nathaniel Boggess	
0406 (Clerk)	C
Martha Boles 1	
0304 (Jane Akinyemi)	Maritza Cabrera1
Cooper Bombadil1	0107 (Party Guest)
0406 (Russian Sniper)	Anna Campbell1
Bianca Bonciu1	0209 (Ruth Walton)
0107 (Bride's Mate #2)	Christa Campbell 1
Jean-Luc Boucherot	0509 (Teresa)
0418 (Oswald)	Gilberto Martin Del Campo1
Kirk Bovill 1	0316 (Michael Vittori)
0109 (Sheriff Delahoussaye)	Elisabetta Canalis5
Andrew Bowen	0301 (The Italian); 0304 (The Italian); 0313 (The
0512 (Charles Dodgson III)	Italian); 0315 (The Italian); 0316 (The Italian)
Johanna Braddy 1	
0402 (Hayley Beck)	Juan Canopii1
0402 (Hayley Beck) Michael Bradecich	Juan Canopii
Michael Bradecich	Juan Canopii
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton)
Michael Bradecich	Juan Canopii
Michael Bradecich	Juan Canopii
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) Timothy Carhart 1 0315 (General Elias Atherton) Richard Carmen 1 0507 (Charlie Bosco) Kevin Carroll 1
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) Kevin Carroll 1 0402 (Nervous Guy)
Michael Bradecich 1 0101 (Lobby Guard) Julia Brandeberry 1 0402 (Dr. Blaylock) Brigid Brannagh 1 0511 (Caroline Cowan) Ben Bray 1	Juan Canopii 1 0311 (Robert Bioko) Timothy Carhart 1 0315 (General Elias Atherton) Richard Carmen 1 0507 (Charlie Bosco) Kevin Carroll 1 0402 (Nervous Guy) Edric Carter 1
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) Timothy Carhart 1 0315 (General Elias Atherton) Richard Carmen 1 0507 (Charlie Bosco) Kevin Carroll 1 0402 (Nervous Guy) Edric Carter 1 0308 (Cop)
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) Timothy Carhart 1 0315 (General Elias Atherton) Richard Carmen 1 0507 (Charlie Bosco) Kevin Carroll 1 0402 (Nervous Guy) Edric Carter 1 0308 (Cop) Megan Carver 1
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan)
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan) 1 David Cascadden 2
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan) 1 David Cascadden 2 0310 (Nick); 0405 (Paul)
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan) 1 David Cascadden 2 0310 (Nick); 0405 (Paul) Gary Cash 1
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Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) Timothy Carhart 1 0315 (General Elias Atherton) Richard Carmen 1 0507 (Charlie Bosco) Kevin Carroll 1 0402 (Nervous Guy) Edric Carter 1 0308 (Cop) Megan Carver 1 0407 (Betty-Joan) David Cascadden 2 0310 (Nick); 0405 (Paul) Gary Cash 1 0403 (Detective #2) David Castellani 1
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) Timothy Carhart 1 0315 (General Elias Atherton) Richard Carmen 1 0507 (Charlie Bosco) Kevin Carroll 1 0402 (Nervous Guy) Edric Carter 1 0308 (Cop) Megan Carver 1 0407 (Betty-Joan) David Cascadden 2 0310 (Nick); 0405 (Paul) Gary Cash 1 0403 (Detective #2) David Castellani 1 0106 (Joe Morton)
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan) 1 David Cascadden 2 0310 (Nick); 0405 (Paul) 2 Gary Cash 1 0403 (Detective #2) 1 David Castellani 1 0106 (Joe Morton) 1 George Castillo 1
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Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan) 1 David Cascadden 2 0310 (Nick); 0405 (Paul) 2 Gary Cash 1 0403 (Detective #2) 1 David Castellani 1 0106 (Joe Morton) 1 George Castillo 1 0206 (Brad Markland) 1 Emma Caulfield 1
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan) 1 David Cascadden 2 0310 (Nick); 0405 (Paul) 2 Gary Cash 1 0403 (Detective #2) 1 David Castellani 1 0106 (Joe Morton) 1 George Castillo 1 0206 (Brad Markland) 1 Emma Caulfield 1 0415 (Meredith)
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Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan) 1 David Cascadden 2 0310 (Nick); 0405 (Paul) 2 Gary Cash 1 0403 (Detective #2) 1 David Castellani 1 0106 (Joe Morton) 1 George Castillo 1 0206 (Brad Markland) 1 Emma Caulfield 1 0415 (Meredith) 1 Siobhan Caverly 1 0203 (Orderly) 1 Camille Cettina 1
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) Timothy Carhart 1 0315 (General Elias Atherton) Richard Carmen 1 0507 (Charlie Bosco) Kevin Carroll 1 0402 (Nervous Guy) Edric Carter 1 0308 (Cop) Megan Carver 1 0407 (Betty-Joan) David Cascadden 2 0310 (Nick); 0405 (Paul) Gary Cash 1 0403 (Detective #2) David Castellani 1 0106 (Joe Morton) George Castillo 1 0206 (Brad Markland) Emma Caulfield 1 0415 (Meredith) Siobhan Caverly 1 0203 (Orderly) Camille Cettina 1 0404 (Gretta)
Michael Bradecich	Juan Canopii 1 0311 (Robert Bioko) 1 Timothy Carhart 1 0315 (General Elias Atherton) 1 Richard Carmen 1 0507 (Charlie Bosco) 1 Kevin Carroll 1 0402 (Nervous Guy) 1 Edric Carter 1 0308 (Cop) 1 Megan Carver 1 0407 (Betty-Joan) 1 David Cascadden 2 0310 (Nick); 0405 (Paul) 2 Gary Cash 1 0403 (Detective #2) 1 David Castellani 1 0106 (Joe Morton) 1 George Castillo 1 0206 (Brad Markland) 1 Emma Caulfield 1 0415 (Meredith) 1 Siobhan Caverly 1 0203 (Orderly) 1 Camille Cettina 1

Sanjay Chandani	Catherine Dent
0111 (Amleash)	0515 (Ellen Casey)
Karen Charnell1	Matthew DiBiasio
0514 (Social Worker)	0410 (Zangrief)
Jonathan Chase1	Mark Dias 1
0109 (Randy Retzing)	0206 (Creepy Homeless Guy)
Tom Choi	William Dick1
0210 (Russell Pan)	0101 (Concierge)
Tom Christensen1	Samuel Dinkowitz
0107 (Adam)	0404 (Frank)
Dominic Cicero1	Andrew Divoff 1
0511 (Oscar Callahan)	0107 (Sergei)
Brennan Claire1	Khanh Doan1
0507 (Library Kid)	0514 (Reporter)
Luke Clements	Kaylee Dodson 1
0508 (Romeo)	0103 (Young Parker)
Jeremy Cohenour	Mark Doerr
0111 (Computer Guy)	0105 (Derrick Clark)
Steve Coker1	Tony Domino
0203 (Randle Trent)	0107 (Party Guest)
Camille Collard1	Riley Donahue1
0505 (Madison)	0514 (Pantani)
Skoti Collins1	Tony Donno
0108 (State Trooper)	0108 (Dan Erlick)
Traci Colwell	Holly Dorff
0301 (Teller)	
	0512 (Naomi Yasque)
Michael Patrick Connolly	Matt Dotson
0405 (Man #1)	0515 (Guard in Garage)
Spencer Conway	Tony Doupe
0204 (Jack)	0202 (Jack Howorth)
Sean Cook (II)	Gerald Downey5
0506 (Felton)	0105 (Agent McSweeten); 0204 (Agent McSweeten);
Mekia Cox	0313 (Agent McSweeten); 0408 (Agent McSweeten)
0510 (Katrina Hardt)	0506 (Agent McSweeten)
Richard Cox	Mike Dunay 1
0102 (Charles Dufort)	0504 (Leo)
Ronny Cox	Alastair Duncan1
	0316 (President Ribera)
0506 (Peter McSweeten)	Nathan Duncan (II)
	Naman Duncan IIII
John Cragen1	
0109 (Mike Rothman)	0509 (Agent 1)
0109 (Mike Rothman) Carolyn Crawford	0509 (Agent 1) Griffin Dunne 1
0109 (Mike Rothman) Carolyn Crawford	0509 (Agent 1) Griffin Dunne
0109 (Mike Rothman) Carolyn Crawford	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1
0109 (Mike Rothman) Carolyn Crawford	0509 (Agent 1) Griffin Dunne
0109 (Mike Rothman) Carolyn Crawford	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1
0109 (Mike Rothman) Carolyn Crawford	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1 0410 (Arbiter)
0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe)	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1
0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe) Sara Crawford 1	0509 (Agent 1) Griffin Dunne
0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe) Sara Crawford 1 0411 (Co-Ed #2)	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1 0410 (Arbiter) E Grace Eboigbe 1
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0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe) Sara Crawford 1 0411 (Co-Ed #2) Alana Crow 1 0404 (Caretaker Lady)	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1 0410 (Arbiter) E Grace Eboigbe 1
0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe) Sara Crawford 1 0411 (Co-Ed #2) Alana Crow 1 0404 (Caretaker Lady) Cecily Crow 1	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1 0410 (Arbiter) E Grace Eboigbe 1 0108 (Flight Attendant)
0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe) Sara Crawford 1 0411 (Co-Ed #2) Alana Crow 1 0404 (Caretaker Lady) Cecily Crow 1 0416 (Legal Aide)	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1 0410 (Arbiter) E Grace Eboigbe 1 0108 (Flight Attendant) Trish Egan 1 0403 (Lilly)
0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe) Sara Crawford 1 0411 (Co-Ed #2) Alana Crow 1 0404 (Caretaker Lady) Cecily Crow 1 0416 (Legal Aide) Carlos Alexis Cruz 1	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1 0410 (Arbiter) E Grace Eboigbe 1 0108 (Flight Attendant) Trish Egan 1 0403 (Lilly) June Eisler 1
0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe) Sara Crawford 1 0411 (Co-Ed #2) Alana Crow 1 0404 (Caretaker Lady) Cecily Crow 1 0416 (Legal Aide)	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1 0410 (Arbiter) E Grace Eboigbe 1 0108 (Flight Attendant) Trish Egan 1 0403 (Lilly) June Eisler 1 0503 (Female Co-Worker)
0109 (Mike Rothman) Carolyn Crawford 1 0201 (Teller) Clayne Crawford 1 0418 (Mr. Quinn) J.W. Crawford 1 0313 (Weibe) Sara Crawford 1 0411 (Co-Ed #2) Alana Crow 1 0404 (Caretaker Lady) Cecily Crow 1 0416 (Legal Aide) Carlos Alexis Cruz 1	0509 (Agent 1) Griffin Dunne 1 0207 (Starke) Laura Duyn 1 0410 (Arbiter) E Grace Eboigbe 1 0108 (Flight Attendant) Trish Egan 1 0403 (Lilly) June Eisler 1 0503 (Female Co-Worker) Doren Elias 2
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0306 (PR Manager)	0416 (Manager)
	Danny Glover1
——— F ———	0404 (Charlie Lawson)
-	Katherine Godell
Hattala Balana 1	0306 (Cute Hostess)
Urijah Faber	Sasha Golberg1
0406 (Roper) Dan Falcone	0307 (P.J.)
	Ben Gondo
0309 (Young Officer); 0408 (NewTurk)	0515 (Suit 1)
Sara Fanger	Brian Goodman
0307 (Lydia Salazar)	0202 (Jed Rucker)
Sean Faris	John Goodwin1
• 57	0301 (Guard #1)
Benjamin Farmer	Tim Gouran
0214 (Young Cop); 0215 (Young Cop)	0206 (Chronos); 0404 (Lewis)
Patricia Fergeson	Devon Graye1
0504 (Hope) Michael Fetters	0105 (Michael Clark)
0204 (Father)	William Grimme
Aaron Fitzgerald (II)	0204 (Photosynthesis Kid)
0503 (Forrest)	Arye Gross
Annie Fitzgerald	0302 (Larry Duberman)
0310 (Debra Pierce)	Leigh Guyer
Bryce Flint-Sommerville	0201 (Matt Kerrigan)
0205 (Steve)	**
Steven Flynn 1	——————————————————————————————————————
0402 (Ray Hammett)	
Lisa Foiles	Jason Haines1
0305 (Trina)	0407 (Policeman #1)
Dave Foley	Jon Ashley Hall
0314 (Eben Dooley Jr.)	0310 (Cop #1)
Willa Ford	Lindsay Halladay1
0511 (Tabatha Delavega)	0107 (Maid of Honor)
George Fosgate	Sherry Ham
0308 (Mr. Bauer)	0214 (Mayor's Secretary); 0215 (Mayor's Secretary)
James Frain	Jana Lee Hamblin1
0312 (John Douglas Keller)	0402 (Judy)
Bryar Freed-Golden	Simon Hamlin1
0511 (First Customer)	0513 (Vintner)
Gene Freedman 1	Will Hankes1
0412 (Hal)	0505 (New York Congressman)
Ciro Fusco	Steven H. Hansen1
0301 (Interpreter)	0107 (Russian Gangster)
, 1	Duane Hanson 1
	0312 (London Police Officer)
u	Chris Harder1
	0308 (Paul Mantlo)
Tracy Gaillard	Nina Harmeleton1
0305 (Jennifer Pearson)	0514 (Young Parker)
Chris Gann1	Andrew Harris1
0412 (Skinny Bob)	0212 (Sam Phillips)
Alexa Gardner	Basil Harris1
0110 (Wedding Guest)	0312 (Heathrow Security Officer)
Spencer Garrett	Tim Harrold
0313 (Mark Vector)	0404 (Randal)
Kathleen Gati	Amanda Hastings
0106 (Irina Larenko)	0505 (Angela)
Bob Gebert	Mike Hawkins
0110 (Mailman)	0302 (Admiring Alum)
Jane Geesman	David Health
0505 (Congressman Jane Berkus)	0501 (Russian Appraiser)
Vic Gilliam	Gregg Henry
0214 (Baseball Owner); 0215 (Baseball Owner)	0514 (Trent Hazlit)
Michael Girardin 1	Alfredo Herard
0416 (Assayer) Michael Cladia	0309 (Transport Officer #1)
Michael Gladis	Ed Herman
0403 (Reed Rockwell)	0202 (MMA Fighter); 0208 (Russian #1)
Peter Glass	Ileana Herrin
0205 (Gen. Mark Chesler) Paul Glazier	0403 (Female Assistant) Benedict Herrman
0312 (Airport Guard); 0414 (Connor)	0205 (Congressman Calloway)
Jason Glick	Orianna Herrman
Out-011 O11CIX	

0306 (J.C.)	0308 (Josie "Shorty" Marvin)
Susan Hess	Sam Judge
0505 (Congressman Greenhill)	0405 (Trevor Dawson) Karen Justman1
Rodney Hicks	0508 (Romeo's Date)
Kareem Hill	(Rollico's Date)
0204 (Clinic Security Guard)	— К
Timothy M. Hill	IV
0202 (Starter)	
Edwin Hodge 1	Melissa Kaiser1
0301 (Billy Epping)	0418 (Karen)
Russell Hodgkinson1	Andy-John G. Kalkounos
0414 (Callaghan)	0101 (Bartender) Megan Katherine1
Gavin Hoffman	0305 (Lisa Moore)
0307 (Chester)	Matt Keeslar1
Rick Hoffman	0212 (Alexander Lundy)
Lauren Holly1	Ayla Kell
0111 (Mrs Ernshaw)	0410 (Olivia Livingston)
Tina Holmes	Jonathan Keltz1
0409 (Linda)	0411 (Travis Zilgram)
Karl Holzheimer	Kim Kenney
0511 (Mayor)	0409 (Doctor)
Neil Hopkins1	Victor Kepler
0503 (James Kanack)	0508 (Chicken Parm)
Patrick A. Horton1	Bret Kiene
0104 (Lead Priest)	Chase Kim1
Lanie Hoyo	0110 (Jin Kwon)
0407 (Agent Delgado)	Richard Kind
Grace Hsu	0214 (Bradford Culpepper III); 0215 (Bradford Culpep
Tyler Hughs	per III)
0306 (Audio Engineer)	Bella King1
Patricia Hunter	0501 (Jenny Sanders)
0412 (Sales Lady)	Brian King1
, , ,	0101 (Jenkins)
<u> </u>	David Knell
1	0506 (Crowsley)
Phil Idrissi	Mason Knight
0107 (Tommy)	Shannon Knorr1
Jim Iorio	0405 (Teacher)
0403 (Ed Kelley)	Sharon Knorr1
(2d Helioj)	0204 (Realtor)
J	Kit Koenig
U	0307 (Beverly)
Protecto Personal Inda	Ira Kortum1
Benjamin Raymond Jack	0406 (Russian Gangster)
0212 (News Anchor) Aaron Jacobs (II)	Johnny Kostrey
0309 (Simakov)	0106 (Serbian Soldier)
Michael Jaffe	Jonathan Kowalsky
0511 (Tom Halliward)	0102 (PFC Dwight Caplan) Mark Kubr1
Joshua St. James	0208 (Russian #2)
0313 (Curtis)	Theo Kypri
Jessica Jann 1	0103 (Thug #1)
0103 (Young Chen)	· · · · · · · · · · · · · · · · · · ·
Kanyar Javanfakr1	L
0406 (Teenage Worker)	$oldsymbol{L}$
Erik Jensen	I I (II)
0406 (Donnie Connell)	Jay Lance (II)
Bob Jesser	0404 (Soldier) Val Landrum
Anish Jethmalani	0403 (Lt. Grayson); 0411 (Lt. Grayson); 0413 (Lt.
0101 (Dr. Ranji)	Grayson)
Lisa Joffrey	Jaime Langton 1
0107 (Teresa Palermo)	0411 (Justine Yang)
Anne-Marie Johnson1	Jennifer Lanier
0407 (Darlene Wickett)	
	0417 (Special Agent Elaine Delacourt)
Kahlil Joseph1	0417 (Special Agent Elaine Delacourt) Colton Lasater
	0417 (Special Agent Elaine Delacourt)

0107 (Nicki Masconi)	0509 (Dr. Everett Udall)
Cheryl Ann Leaser	James Martin (IV) 1
0105 (Hostage Bank Teller)	0402 (Bobby)
Andrew J. Lee	Kevin Martin (II)
0108 (Japanese Tourist); 0109 (Japanese Tourist)	0411 (Grizzled POW)
David S. Lee	Owen Martin 1
0106 (Nicolas Obrovic)	0108 (Flight Attendant)
Kyle Lemire	James Martinez 1
0214 (Pitcher); 0215 (Pitcher)	0407 (Javier)
Karen Lew	Karla Mason1
0109 (Dr. Kwon)	0407 (Waitress)
Mark Lewis (III)	Kari Matchett2
0314 (Frank)	
Anna Lieberman	0212 (Maggie Collins); 0418 (Maggie Collins)
	Steve Mattsson
0406 (Daria)	0407 (State Police Officer #1)
Matthew Lillard	Ryan McClusky 1
0507 (Gabe Erickson)	0510 (Woodman Gault)
Matt Lindland	Andy McCone1
0202 (Tank Conklin)	0411 (Mr. Conrad)
Blake Lindsley2	Sandi McCree
0313 (Monica LaPointe); 0412 (Felicia)	0108 (Monica)
Rebecca Lingafelter	Nicole McCullough1
0408 (Sheila Emmers)	0514 (Sandy Matteo)
Shelly Lipkin	Casey McFeron1
0204 (Headmaster)	0308 (Kip)
Leanne Littrell1	Erin McGarry1
0204 (Claudine Fowler)	0313 (Wife)
Daniel Liu 1	Jonathan McGinley
0502 (Dr. Matsuda)	0405 (Guard #2)
Logan Loughmiller 1	Michael McGrady
0501 (Male Receptionist)	•
Scott Lowell	0105 (Sheriff Bill Hastings)
0104 (Andrew Grant)	Sean McGrath1
Katie Lowes	0412 (N.D. Employee)
0305 (Ashley Moore)	Laura McGreevey1
	<mark>0205</mark> (Claudia)
Lindsay Lucas	Robert McKeehen
0513 (FBI Agent)	0417 (Head Thug); 0418 (Head Thug)
Sapphire Luchelle	Jake McLaughlin1
0504 (Whitney)	0102 (Corporal Robert Perry)
Michelle Lummus1	Sharonlee McLean
0411 (Co-Ed)	0408 (Mrs. Cox)
Gilbert Luna1	Shelley McLendon1
0510 (Armed Guard)	0412 (Blindfolded Employee)
Troy Lund 1	Jeanette McMahon1
0416 (Ron)	0408 (Laverne)
Pavel Lychnikoff1	Ian McMilan 1
0208 (Dmitri)	0305 (Security Guard #1)
Anora Lyn	
0412 (Ellie the Receptionist)	Alex Mentzel
Garland Lyons	0204 (Widmark Fowler)
0307 (Owens)	David Meunier
•	0309 (Pieter)
M	Norma Michaels
——— M ———	0111 (Granny)
	Taylor Anthony Miller
Adeoye Mabogunje 1	0508 (K)
0101 (Babatunde)	Dana Millican
Michael C. Mahon1	0501 (Anne Sanders)
0313 (Daniel Firestone)	Meiko Mitchell1
Scott Malcolm	0302 (Teacher)
0405 (Janitor McCue)	Luis Fernando Moncada1
Melik Malkasian1	0104 (Julio)
0203 (Edward Maranjian)	October Moore1
Aarti Mann	0204 (Nurse Kay Maher)
0508 (Amy Palavi)	Marco Morales
Dina Manziello	0407 (Eduardo)
0515 (Giallo)	Scott Morgan (II)
Nicky Margolis 1	0507 (Don Paolo Brancato)
0101 (Dubenich's Assistant)	Susannah Morgan
Conner Mark	0308 (Young Parker)
0508 (Sid) Monte Markham	Rich Morris
	Unite Isnuciari

Victor Morris	0507 (Marshal Ellie Rose)
0203 (Robert Corville)	Hollie Overton
Stacey Moseley	0104 (Lily)
0106 (Dana Morton)	Rick Overton
Kirk Mouser	0105 (Agent Taggert); 0204 (Agent Taggert)
0303 (Voorhees)	~
Betty Moyer	——— P ———
Linda Mraz 1	
0501 (Accountant)	David Paladino1
Lou Mulford	0508 (V)
0105 (Ellen Clark)	S. Kyle Parker 1
Scott Mullin	0312 (Immigration Advocate)
0409 (Pilot)	Michael Paré1
o roo (r not)	0417 (FBI Special Agent Dennis Powell)
NT	Rachel Pate1
N	0208 (Lab Employee)
	Michael Patten 1
Thomas Nabhan1	0510 (Paolo)
0412 (Heartfelt Guy)	Collin Peacock1
Allen Nause1	0202 (Alex Engel)
0504 (Toby Heath)	Janet Penner 1
Elden Nelson	0312 (Countess of Kensington)
0504 (Bike Messenger)	Mario Perez1
Norman Newkirk	0110 (Esteban Thug #1)
0416 (Manchester)	Sofia Pernas
Jaime Ray Newman	0414 (Lupe)
0103 (Aimee Martin) Eric Newsome 2	Luke Perry
0201 (Tommy); 0313 (Kemp)	0213 (Dalton Rand) Brandon Petty
T. J. Newton	0414 (Liam)
0309 (George Pimaleur); 0417 (George Pimaleur (flash-	Darius Pierce
back))	0404 (Owen Wallace)
Matt Nicholls	Mitch Pileggi1
0302 (Young Eliot)	0405 (Colin Saunders)
John San Nicolas	Rod Pilloud 1
0406 (Geoffrey Thorne)	0511 (Martin)
Matt Nolan1	Robert Pine
0506 (D.B. Cooper)	0102 (Congressman Robert Jenkins)
Leif Norby	Mariessa Portelance1
0309 (Andrei)	0508 (Nancy)
Gary Norman (I)	Maureen Porter
Charles Norris	0214 (Wendy Bonanno); 0215 (Wendy Bonanno) Drew Powell
0311 (Guard)	0110 (Jack Hurley); 0414 (Jack Hurley)
corr (caura)	Debra Pralle
	0403 (Emma)
	Marissa Price (II)
	0307 (Claire Salazar)
Sean O'Bryan1	Simon Pringle
0503 (Kip Bryden)	0306 (Shane Gold)
Katie O'Grady	Kevin Pritchard (II)
0214 (Amy Nevins); 0215 (Amy Nevins) Michael O'Keefe	0308 (Salesman)
0305 (Darren Hoffman)	Michael J. Prosser
Michael O'Neill	0202 (Dr. Jon Wertheim)
0105 (Judge Roy)	Armando Pucci
Ryan O'Quinn1	Bethany Purlmasu
0104 (voice)	0306 (Teenage Girl #2)
Ben O'Rourke	James Pusztay
0102 (Guard #1)	0107 (Russian Gangster)
Chase Offerle	Hillarie Putnam
0502 (Danny Marko)	0515 (Actress)
Angela Oh	
0108 (Cheryl)	——— R ———
Tom Ohmer	11
Philip Orrazio	Leah Rachel
0413 (Security Guard)	0314 (Secretary)
Ron Osborne (II)	Odessa Rae1
0505 (Congressman John Zahn)	0211 (Cora McRory)
Ion Overman 1	Josh Randall

0412 (Fred Bartley)	William Russ
Steve Rankin	0402 (Morris Beck)
0505 (Senator J.J. LeGrange)	Maria Russell
Oren Rehany	0111 (Gloria Vargas)
0503 (Oren Metz) Lee Reherman	Jeri Ryan
0102 (Grady)	0212 (Tara Cole); 0213 (Tara Cole); 0214 (Tara
Eric Martin Reid	Cole); 0215 (Tara Cole); 0413 (Tara Cole)
0214 (Port Security Guard #1); 0215 (Port Security	Marty Ryan
Guard #1)	0212 (Russian Inspector)
Ann Reilly	0212 (Russian inspector)
0505 (Heather Cornell)	C
Cisco Reyes	S
0110 (Esteban)	
Edgar Reynolds	Andres Saenz-Hudson
0209 (Bennett Kimball)	0104 (Tomas)
John Rezig1	Genevieve Sage1
0105 (Deputy Arnold)	0209 (Secretary)
Brett Rice1	Demetrius Sager
0404 (Alfred Ross)	0312 (Dandy)
Norma Jean Riddick	Marzell Sampson
0104 (Party Goer)	0416 (Lil Pusher)
David Rideout	Roberto Sanchez
0402 (William Cavender)	Zach Sanchez
Thure Riefenstein	0411 (Guard)
0502 (Vlad Basiak)	Stephen J. Sandberg
Peter Riegert	0310 (Miner)
0209 (Peter Blanchard)	Nicole Santora1
Mary Riesgraf1	0407 (Ann Newton)
0403 (Bodega Cashier)	Joshua Sawtell
Leon Rippy	0203 (Charlie)
0403 (The Old Man); 0408 (Jack Latimer); 0415	John Schneider 1
(Jack Latimer); 0417 (Jack Latimer); 0418 (Jack	0306 (Mitchell Kirkwood)
Latimer) Daniel Louis Rivas	Galen Schrick
0302 (Teammate)	0203 (Ronald Sahakian)
Mia Riverton	Randy Schulman1
0514 (Allie Stanbrook)	0402 (Guest Star)
Apollo Robbins	Lisa Schurga
0207 (Apollo)	0111 (Peggy); 0413 (Peggy); 0414 (Peggy) Luisa Sermol
Shane Robert1	0209 (Judge Miriam Ibanez)
0307 (Tommy)	Vin Shambry
Ken Roberts	0407 (Roger Newton)
0414 (Aaron Cortez)	Michael Sheets
Pete Robertson	0512 (Mr. Carroll)
0202 (Cowboy At Ringside (uncredited))	Mark Sheppard3
Todd Robinson	0410 (James Sterling); 0510 (Jim Sterling); 0515
0212 (Adrian Chernov)	(Jim Sterling)
Bhama Roget	Mark A. Sheppard7
0405 (Jana West)	0103 (Jim Sterling); 0110 (Jim Sterling); 0112 (Jim
Ron Rogge	Sterling); 0113 (Jim Sterling); 0212 (Jim Ster-
0112 (Pilot) Brady Romberg	ling); 0214 (Jim Sterling); 0215 (Jim Sterling)
0107 (German Agent)	Natalie Shershow
Geno Romo	0312 (A'yan) Rodney Sherwood
0203 (Cop #1 (uncredited)); 0310 (Clark)	0409 (Obnoxious Businessman)
Paul Root	Graham Shiels
0407 (Paramedic #1); 0515 (Security Guard 1)	0502 (Craig Marko)
Mercedes Rose	Armin Shimerman
0414 (Female Police Officer)	0111 (Doctor)
Sam Roskin 1	Jordana Shulza 1
0506 (Young Todd)	0505 (Head Cheerleader)
Joe Ross	Brian Silverman1
0506 (Pilot)	0513 (Leonard)
Jason Rouse (II)	Laura Simms
0308 (Todd Hertzberg)	0106 (Waitress)
Saul Rubinek	Monty L. Simons
0101 (Victor Dubenich); 0417 (Victor Dubenich);	0509 (Charlie Scalzi/Sniper)
0418 (Victor Dubenich) Sara Rue	Derek Sitter
0108 (Marissa Devins)	Tom Skerritt
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0309 (Jimmy Ford); 0417 (Jimmy Ford)	0308 (Mrs. Bauer)
Jennifer Skyler	Shawn Telford1
0206 (Dr. Leigh Jameson)	0308 (Mr. Carey)
Alison Small	Galen Tercek
0306 (Teenage Girl #1)	0413 (Rich Texan)
Ed Smaron	Alex Terzieff
0101 (Guard #1)	0501 (Baker)
Charles Martin Smith	Vladimir Tevlovski 1
0201 (Mr. Leary)	0401 (Dmitri)
Ebbe Roe Smith	Gene Thorkildsen 1
0411 (Mac)	0416 (Portland Detective)
Laura Faye Smith	Noa Tishby 1
0204 (Administrator)	
	0207 (Mikel Dayan)
Matt Smith (II)	Todd Tolces
0501 (FBI Agent)	0309 (Evidence Officer)
Matthew Smith (IV)	James Tolkan
0314 (Annoying Kid)	0409 (Dean Chesney)
Riley Smith	Richard Topping
0311 (Guest Star)	0204 (Mark Sanford)
Alan Smyth1	Christopher Toyne
0211 (Mark Doyle)	0513 (Wine Auditor / Dan Snyder)
David Rees Snell	Wil Traval1
0408 (Greg Sherman)	0413 (Craig Mattingly)
Gordon Sondland	Gretchen Treser
0501 (Museum Operator)	0515 (Mother)
Sophie Soong2	Ryan Tresser
0303 (Janet Lin); 0311 (Janet Lin)	0304 (Secret Service Agent Kelly)
Brent Spiner1	Oliver Trevena1
0111 (William Quint)	0312 (Ennis)
Patty Stark	Karen Tucker1
0512 (Edith)	0409 (Rachel)
Todd Stashwick	Inger Tudor1
0416 (Tommy Madsen)	0102 (Dr. Laroque)
Ryan Stathos1	Suzanne Tufan 1
0511 (Bryan)	0416 (Amy Campston)
Edward Steiner	Rian Turner 1
0509 (Farmer)	0201 (Mail Cart Guy (uncredited))
John Steinkamp 1	Richard Turner (III)
0408 (Travers)	0509 (Riley)
Eric Stevens (II)	Tolo Tuttele
0311 (Dr. Abernathy)	0411 (Large Dustman)
David Ogden Stiers	Offi (Large Dustman)
0415 (Walt Whitman Wellesley IV)	TT
John Christopher Storey	U
0512 (James McCov)	
Peter Stormare	Rafael Untalan 1
0412 (Gunter Hanzig)	0202 (Todd Laurence)
Jake Street	OZOZ (Toda zaarenee)
0409 (Ambulance Driver)	7.7
Danny Strong	V
•	
0109 (Dennis Retzing) Lucia Sullivan	Kyle Vahan
	0417 (Civilian)
0108 (Stacey Jameson) Nicole Sullivan	Steve Valentine
	0504 (David Lampard)
0107 (Heather Masconi)	Tierra Valentine 1
D.B. Sweeney	0511 (Anna)
0104 (Father Paul)	Vince Valenzuela
Kitty Swink	0208 (Joey Cospito)
0111 (guest star)	Philip Vanlear 1
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T	0101 (Agent Higgins) Jamie Vann
*	
Alone Tel	0101 (Ed Helm)
Alona Tal	Diego Velazquez
0306 (Kaye Lynn)	0309 (Young Nathan Ford)
Haley Talbot1	Krista Vendy1
0401 (Karen Scott)	0110 (Receptionist)
farzin Tayakkoli	Dan Vhay
0410 (Kazhistani Agent #1)	0417 (EMT)
Marshall Teague	Julie Vhay 1
0504 (Rampone)	0302 (Mandy)
Favra Teeters 1	Goran Vieniic

0315 (Damien Moreau); 0316 (Damien Moreau)	0409 (Tanya)
Adrienne Vogel 1	Marcus Young1
0205 (PA)	0110 (Kwon Thug #1)
117	
W	Z
Objection Well	
Charles Wall	Lea Zawada
0511 (EPA Worker) Will Wallace 1	0406 (Molly Connell)
0205 (Capt. Carpenter)	Jaime Zevallos
	0104 (Bruiser)
Wendy Wang	Richard Ziman
Fred Ward	0409 (Tower Boss)
0506 (Agent Steve Reynolds)	
Harold Warren Jr1	
0407 (Emery Wickett)	
Kevin Warren	
0412 (Stocky Doug)	
Garfield Wedderburn 1	
0304 (Goon #1)	
Kendall Wells	
0303 (Guard #1)	
Kevin E. West1	
0206 (Erik Casten)	
Stoney Westmoreland1	
0411 (CIA Interrogator)	
Jonah Weston	
0404 (Private McClusky)	
Jonathan Wheatfall	
0409 (Waiter)	
Wil Wheaton	
0207 (Chaos); 0314 (Colin "Chaos" Mason); 0418 (Colin "Chaos" Mason)	
Timothy Whitcomb	
0310 (Troy)	
Andrea White	
0410 (Kalilka)	
David F. White	
0209 (Bruce Lind)	
Brandon Whitehead1	
0507 (Kyle Davis)	
J. R. Wickman1	
0302 (Sloane)	
George Williams	
0106 (American Ambassador)	
Treat Williams1	
0502 (Pete Rising)	
Hannah Wilson	
0204 (Cloud Kid)	
Sam Wilson	
0402 (Guest Star) Michael Winther1	
0304 (Karl Bartholdt)	
Jeffrey Woodard	
0214 (Agent Alex); 0215 (Agent Alex)	
Kari Wuhrer	
0302 (Melinda Miles/Nikki)	
Qian Wyndham 1	
0204 (Judy Kim)	
X	
4.4	
Salvator Xuereb	
0208 (Jim Kerrity)	
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Cedric Young	
0101 (Nigerian Businessman)	
Madalaina Varrag	