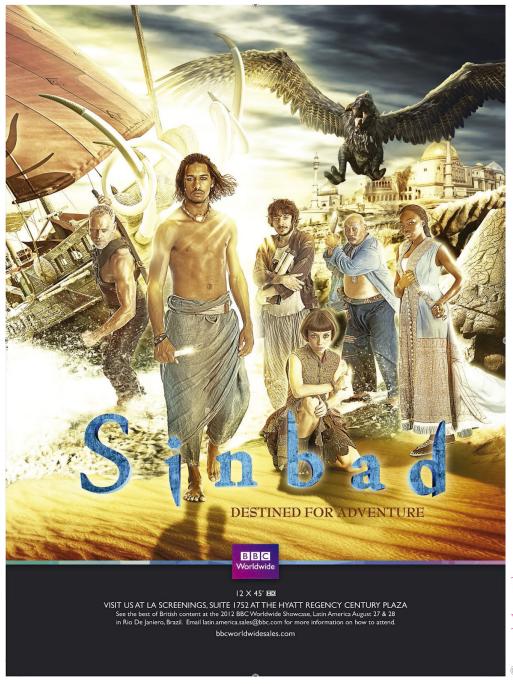
# Sinbad Episode Guide

## **Episodes 001–012**

Last episode aired Sunday September 23, 2012



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#### **Pilot**

Season 1 Episode Number: 1 Season Episode: 1

Originally aired: Sunday July 8, 2012

Writer: Jack Lothian
Director: Andy Wilson (II)

Summary:

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Estella Daniels (Nala), Junix Inocian (Cook), Dimitri Leonidas (Anwar

Salvanti)

Recurring Role: Orla Brady (Taryn), Naveen Andrews (Akbari)

Guest Stars: Janet Suzman (Safia), Paul Barber (Captain), Yigal Naor (Emir), George

Harris (Zalelew), Myriam Acharki (Zahira), Marc Cabourdin (Raess' Friend), Robert Gilbert (Tazeem), Akash Heer (Raess), Morgan Johnson (Ship's Mate), Polly March (Fortune Teller), Paul Portelli (Bookmaker) When street rat Sinbad accidentally kills Lord Akbari's son, Akbari

kills Sinbad's brother in revenge. Sinbad escapes, but his grandmother Safia places a curse on him that until he atones for his sins he can't stay on dry land for more than 24 hours. Sinbad stows away on the Providence, but magical sea creatures attack and all on board die except for Sinbad; Anwar, the ship's doctor; Gunnar, a Norse trader; Nala, a noblewoman on the run; Rina, a thief and the ship's Cook.



In a streetfighting arena in Basra, the street thief Sinbad is fighting a slumming noble, Raess. Raess keeps knocking Sinbad down, unaware that Sinbad is faking to raise the odds against him. Sinbad's older brother Jamil is in the crowd, eying his brother nervously, but Sinbad signals to him to hold off as the odds against him keep going up. Raess clinches with Sinbad and tells him that he's disgusted that "his kind" are in Basra. Sinbad finally signals to Jamil to place the bet. Once the bookmaker takes Jamil's money, Sinbad easily ducks Raess' next few punches.

Angry and frustrated, Raess grabs a dagger and slashes Sinbad across the ribs.

Sinbad disarms him and then knocks him down.

As Jamil collects on his bet, a robed woman, Taryn, watches from the crowd. Raess looks up at her, half eager and half disappointed, but the woman turns away from his and Raess collapses, dead. As Taryn leaves, she bumps into an old fortuneteller woman. The woman consults her stones and warns Taryn that a terrible gateway is opening and the old ways are returning. Smiling, Taryn tells her that it's not terrible but good.

Sinbad and Jamil meet in the market and Jamil warns his younger brother that the bookmakers are catching on that they're working together. Unconcerned, Sinbad spots a rich diplomat, Zalelew, and his daughter Nala walking through the marketplace. He tells Jamil to cut Zalelew's case loose while he distracts them. Sinbad then steps in front of the father and daughter and warns them that the market is a dangerous place. He then points out Jamil, stealing Zalelew's case, and calls a nearby guard over. However, Nala takes pity on Jamil, reminding her father that they cut the hands off of convicted thieves. Both Sinbad and Zalelew are surprised but the guard

tells Jamil to be no his way. However, once Sinbad and Jamil have faded into the crowd, Nala realizes that her father's case is missing.

A few streets away, Sinbad and Jamil meet up with their accomplice, Tazeem the guard. They divide the money and Tazeem goes on his way. The brothers go to a rooftop and look out over Basra. Sinbad hammers the case open and finds a strange totem inside. A nervous Jamil warns that it's evil magic and Sinbad throws it into the street below. As they head home, Sinbad promises Jamil that one day they'll make a big score and be able to live in a fancy house.

When the brothers arrive home, their catatonic mother Zahira ignores them. Their grand-mother Safia notices that Sinbad is favoring his side where Raess cut him, but Sinbad dismisses it as nothing. Safia soon realizes what they were up to and accuses Sinbad of getting his brother into trouble. She doesn't believe their denials but grudgingly takes the money from the betting. However, as Safia touches the coins, she gets a vision of Sinbad fighting Raess and Raess dying afterward. She drops the coins, saying that they are blood money, and demands to know what Sinbad has done. Before he can answer, the guards break in and the two brothers flee out the window and across the rooftops. Jamil soon falls behind and the guards capture first him and then Sinbad and take them to the dungeons.

At the palace, Lord Akbari is mourning over the body of his dead son... Raess. The Emir, his brother, is with him and tells him not to let his grief destroy him. After he leaves, Taryn comes in and admits to Akbari that she could have raised Raess from the dead.

However, she points out to Akbari that since his brother has banned magic, science holds sway and can do nothing for Akbari's son.

As the brothers wait in their cell, Jamil worries that they will have their hands cut off and Sinbad assures that it may take a few more bribes but everything will work out. Akbari, Taryn, and the guards come in and Akbari tells him that the fighter Sinbad killed was his son. He informs them that the Emir has granted him permission to dispose of them as he sees fit, and wonders what mercy is worth. Sinbad begs for mercy for Jamil, insisting that he had nothing to do with Raess' death. Akbari tells him to back off and then has his guards take Jamil out and cut his throat. As Sinbad screams in rage and grief, Akbari tells him that it's not an even trade because a dozen of Jamil aren't worth his son. He has his men beat Sinbad and walks away.

Later, the beaten Sinbad wakes up and uses his bed sheet to fake hang himself. When the guard comes in to investigate, Sinbad chokes him unconscious with his legs and then runs out. He returns home to find Safia sitting with Jamil's body. She blames Sinbad for leading his older brother into danger and then curses him. She tells him that he is doomed to wander the world, unable to stay on land for more than a single day at a time, and unable to find peace until he atones for Jamil's death. A metal necklace appears around Sinbad's neck as he screams in pain. Tazeem arrives and warns Sinbad that the guards are on the way to arrest him, and hastily gets his friends to the dock so that Sinbad can escape Basra.

As Sinbad recovers, he sees a nearby merchant ship, the Providence, preparing to leave Basra. A northerner Gunnar, approaches the ship's captain and explains where he's going with his load of furs. When two crewmen drop a crate, Sinbad takes advantage of the distraction to slip behind Gunnar and board the ship. Gunnar notices but says nothing as Sinbad goes into the cargo hold. Sinbad, still wincing at the dagger wound in his side, notices a young woman, Rina, in poor clothing. She's going through the cargo and claims that she got turned around. As she brushes past Sinbad, she drops several pieces of jewelry. Rina says that they're hers and picks them up. Sinbad notices one piece that she overlooked and tosses it to her, just as Providence leaves the dock. Realizing that they're leaving, Rina runs up to try and get off the ship.

Once he's alone, Sinbad collapses in pain. A young man in white robes, Anwar Salvanti, runs into the cargo hold and throws up. He apologizes for being seasick and then notices Sinbad's wound. As Anwar tends to it, he introduces himself and explains that he's the ship's doctor. He goes to get some water and informs the captain that one of his passengers is injured. The captain points out that passengers aren't allowed below decks and has his ship's mate bring Sinbad to him. The thief says that he's running from something and the captain gives him a coin and lets him flip it to determine his fate.

The coin comes up in Sinbad's favor and the captain tells him that he can work as crew until they reach the next port. However, Nala and Zalelew step out from their passenger cabin. An angry Nala tells the captain that Sinbad is a thief, while Zalelew asks if Sinbad has the totem. The thief admits that he left it in Basra but offers to direct them to it, but the diplomat warns

that it's too late. The captain reconsiders and has his men take Sinbad below and lock him up. As they throw the thief in the cage, Gunnar is exercising nearby. He carefully avoids looking at his reflection in a nearby mirror and ignores Sinbad.

That night, a storm breaks out and the Providence is pounded repeatedly. A water-demon approaches the ship and Sinbad wakes up, filled with a premonition of the creature. He tries to break free until Anwar comes down to check on him. Sinbad fakes unconsciousness and Anwar opens the door to get Sinbad out. The thief grabs him and apologizes, just as Rina staggers in and climbs down into the bilge. Once he's sure that the doctor means him no harm, Sinbad releases Anwar... and the water-demon looms up behind them. The two men freeze and Sinbad realizes that the creature fixes on movement. Before they can come up with a plan, the ship's mate enters the hold and the water-demon kills him. Nala comes out of her cabin and the water-demon swings toward her, and Sinbad runs up the ladder to draw its attention. Zalelew is already there and the creature attacks the diplomat as he tries to draw a jeweled dagger.

Gunnar is helping the captain hold the tiller steady. As more of the water-demons approach Providence and a huge wave sweeps up before them, Gunnar tells the captain to steer the ship into the waves. He goes to Sinbad and together they start to secure the sail. However, the tiller swings free and knocks out the captain, and Gunnar has Sinbad take the tiller and steer them so that they ride out the wave. The water-demons close in from behind as Providence slips up the surface of the wave...

The next morning Sinbad wakes up, still at the tiller, and discovers that the ship is still afloat. However, the captain and his crew were all killed during the night. Only Sinbad, Nala, Gunnar, and Anwar are apparently alive. Meanwhile, Nala notices her father's jeweled dagger and picks it up before anyone notices. Providence begins to list and Sinbad and the others run down to the cargo hold. They check the first bilge hatch and confirm that the ship is taking on water. Anwar goes to get patching tar and is startled when the ship's cook leaps out at him with a knife. Cook quickly realizes that Anwar means him no harm, and that if he were a real sailor then he wouldn't have screamed.

Sinbad, Gunnar, and Nala check the second bilge hatch and find Rina trapped in the water below. The water level is rising and her leg is trapped, and Gunnar warns that they will have to seal off the hatch and leave her below if they can't rescue her quickly.

Cook knows that the ship is sinking, claiming that the ship told him. Anwar explains what they're trying to do and Cook grabs a pot and helps him melt the tar.

Sinbad tells Gunnar to seal the first bilge hatch while he rescues Rina and then jumps into the water. The water level quickly rises over Rina's head and Sinbad takes a lungful of water and then breathes it into her mouth. He finds a crowbar and starts to pry the timbers free, but passes out from oxygen...

... and finds himself standing on the rooftop in Basra. Jamil is standing next to him and says that it's not his time, and yells at him to open his eyes.

Sinbad opens his eyes and finally manages to free Rina. The two of them get out as Anwar and Gunnar seal the hatch, saving the ship.

In Basra, Taryn goes to the palace to tell Akbari that she can't find Sinbad. Emir says that there is no further need for vengeance because the blood debt has been paid. However, Akbari says that the life of his son, the man who would have one day ruled Basra, is worth more than Jamil. He tells his brother that he can't understand his loss, and the Emir admits that he has no children. However, he insists that he loved Raess as if he were his own son. Unconvinced, Akbari vows that Sinbad will pay with his life, while the Emir glares at Taryn.

On Providence, Anwar confirms that Rina and Sinbad are none the worse for their adventures and thanks Sinbad for his heroics. Nala says that they must give the crew a proper burial and the five survivors go to work. As they wrap the bodies, Rina wonders if any of them know where they have been blown by the storm. Sinbad goes to the bow of the ship, imagining his brother at his side, and Jamil tells him to relax and prepare for a whole new world of adventure.

## Queen of the Water-Thieves

Season 1 Episode Number: 2 Season Episode: 2

Originally aired: Sunday July 15, 2012

Writer: James Dormer
Director: Andy Wilson (II)

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Estella Daniels (Nala), Junix Inocian (Cook), Dimitri Leonidas (Anwar

Salvanti)

Recurring Role: Orla Brady (Taryn), Naveen Andrews (Akbari)

Guest Stars: Yigal Naor (Emir), Janet Suzman (Safia), Sophie Okonedo (Razia), Arkie

Reece (Khalid), Myriam Acharki (Zahira), Isabelle Cassar (Feral Girl), Robert Gilbert (Tazeem), Stephen Grech (Feral Boy), Jonathan Grima (Water Thief 1), Steve Hill (II) (Water Thief 2), David Leguesse (Malik)

Summary: The crew are captured by Water-Thieves, a feral tribe. Sinbad tries to

seduce their fierce leader Razia to save himself, but despite satisfying her, he learns she will kill him that night. Sinbad escapes with the help of Razia's chained Roc, a giant mythical bird, and creates a diversion allowing his friends to escape. Sinbad returns to Razia's chamber and frees the Roc, but Razia attacks him. As his curse kicks in and is about

to destroy him, the Roc swoops in and rescues Sinbad.



Providence continues on its way and Cook gives the new crew instructions on how to haul up the sail. Sinbad finally helps them out and they get the sail up, but they improperly tie it off and a disgusted Cook yanks on the note, causing the sail to fall back down again. Gunnar lifts the spar for them and Cook puts them back to work.

Later, the ship arrives at a bay and Anwar tries to find their position while Cook serves a meal. Nala starts to give orders, saying that they need to find a port so that they can go their separate ways, and

Sinbad questions her assuming command. Rina and Gunnar agree with Nala that there is nothing to hold them together and they should go their separate ways, while Anwar and Sinbad are eager to taste their newfound freedom. Cook tells them that before they go anywhere, they have to go to the nearby island to get fresh water and supplies. According to his maps, Anwar believes that they're at the island of Sind, and that its population was wiped out years ago. As they talk about going shore, Sinbad nervously fingers his cursed pendant. They are all unaware that grey-faced child is watching them from the island cliffs.

In Basra, the Emir shows Akbari and Taryn his model of the modern city that he plans to build as a monument to science and learning.

Akbari persists in reminding his brother that Sinbad has escaped, and the Emir says that he will have his guards search the city to find anyone who knows where Sinbad has fled. Taryn says that she should use magic but the Emir takes offense, reminding her that he has banned the dark arts from his city. When he orders a guard to remove her, Taryn snarls and walks out on her own. As Akbari prepares to leave, the Emir warns him that the dark arts can eat at a man's soul, and that he will do everything humanly possible to bring Sinbad back.

Outside, Akbari tells Taryn to use her magic to find Sinbad. She warns that the Emir is right to be cautious and that casting such a spell can be dangerous. However, Akbari insists and walks away as Taryn secretly smiles in satisfaction.

That night, everyone on Providence dozes off. Sinbad is wakened by the sound of someone boarding the ship and goes to investigate.

Meanwhile, Nala wakes up and finds a feral child in her bedroom. She draws her father's dagger and threatens the child, who cowers in fear. Nala lowers her knife and assures the boy that she mean him no harm, but he takes out his own knife and captures her. On the ship, Sinbad finds another of the feral children. When he tries to capture her, another intruder knocks him unconscious. When he wakes up the next morning, Sinbad discovers that everyone but Cook has been captured by the intruders. The savages take the crew and the supplies to the island aboard rafts while two of their number stand guard. They hear someone laughing below and investigate.

Cook is making a meal and invites them to join him.

The Providence crew are taken to a large abandoned city decorated with skeletons and pyramids. When they are brought ashore, Sinbad hesitates again and touches his pendant, and Rina notices. They are taken onto land and escorted to the town square where they are placed in a circle of stones. The savages circle around them but then bow down as a woman gives out an unearthly shriek. Sinbad and the others look up and see a beautiful young woman, Razia, her face covered in henna tattoos. The natives bow before her and she tells them to bring Sinbad and Gunnar forward. Razia contemplates the two men and then tells her people, led by Khalid, to bring Gunnar to her quarters. Sinbad trips his fellow crewman and offers himself in the northerner's place. He gives her name assures Razia that she'll never forget him, and she takes him up on his offer. Razia then drops loafs of bread down a wooden chute to feed her people and assures them that they will have fresh meat that night as a reward for capturing the ship.

Onboard the ship, Cook feeds the two savages using hidden emergency supplies that the others didn't find.

Sinbad is escorted to Razia's quarters within a huge stone building. Before she arrives, he grabs a carving fork and spots an archway leading outside. However, he finds that it leads to a sheer drop to the sea below. As he retreats, Sinbad spots a chain and tries to pull it free so he can use it as a makeshift rope. When he pulls, the enormous roc that it is fastened to emerges from its stall. Sinbad evades it and jumps down out of its reach as Razia comes in. As she undresses, she assures Sinbad that it can't break the chains and that it once flew over the city when it was a place of knowledge. Razia wonders why Sinbad offered himself and accuses him of plotting to overpower her. Wielding her staff of office, Razia reveals a hidden blade and slashes at Sinbad. He uses his acrobatic skills to avoid her until he can grab the staff and stop her.

Gunnar, Anwar, Nala, and Rina are placed in cages and left alone. As Rina tries to pick the lock, Anwar insists that Sinbad only abandoned them because he has a plan to free them all. Gunnar and Rina don't believe it and Gunnar warns that they are the fresh meat that Razia promised her people.

As Razia sharpens her staff blade, Sinbad insists that he felt a spark between them and that he knows that she did as well. She explains that she chose him because she can't reveal herself as anything less than untouchable to the men of her tribe, the Water- Thieves. Sinbad says that he understands, claiming to be a leader, but Razia tells him that he may be a thief and a gambler but he's no leader because he abandoned his crew.

One of the savages, Malik, returns to the cells and knocks Rina back from the lock. He tells Gunnar that he will fight to the death against Anwar that night, but the northerner refuses. Rina offers to fight the doctor instead, saying that it's a fairer match, and Malik agrees. He warns Gunnar that they have something else in mind for him if he won't fight and leaves. Once they're alone, Rina angrily demands to know why Gunnar won't fight but he ignores her question.

Sinbad joins Razia in bed and starts to undress, and then threatens her with the serving fork he stole earlier. She has Nala's dagger and holds it to his heart, confident that he won't risk his life because he cares more about himself then his friends. Sinbad tosses the fork away and she thrusts the dagger into her bedpost and then advances on Sinbad. She notices the pendant and he explains about Safia's curse. Razia tells him that he and her roc are similar in that they both belong to her and that they both are in chains. She concentrates for a moment and the henna tattoos on her face disappear, revealing her true beauty. Sinbad is taken aback and Razia

explains that her face is what she once was, but the tattoos serve as the mask of leadership for her. She then kisses Sinbad and throws him down on the bed.

In Basra, Sinbad's friend Tazeem finds Zahira in the market. Safia grabs him and holds a knife to his throat until she realizes who he is. Tazeem warns the old woman that the guards are seeking anyone who knows Sinbad, and offers to get Zahira out of the city on the caravan. Safia agrees but insists on staying in the city for a while longer.

The savages on Providence pass out thanks to Cook's drugged food.

Sinbad wakes up later and finds Razia with the tattoos back on her face. When he invites her back to bed, she throws him off and tells him that she has mouths to feed.

The savages take Gunnar out of his cage and haul him away. Once they're alone, Rina, Anwar, and Nala try to break out of their cage without success.

As he waits in Razia's quarters, Sinbad takes some water to the roc, which hesitantly drinks. Khalid comes in and informs Sinbad that the skulls that decorate the chamber belong to Razia's former lovers, and that Razia will cut Sinbad's throat just as readily.

Sinbad asks if he's jealous and Khalid explains that he is Razia's son, and that she killed his father just like all the rest. She shows him no favor nor does he want any, for Razia loves all of the tribe equally, putting nothing before the needs of her people.

Sinbad wonders if the Water-Thieves know that Khalid is their leader's son and he says that it would make no difference because she loves them all as one.

That night, the savages gather in the town square and Razia comes forth to lead them. She reminds them of how they were nothing until she organized them and made them a single people. As they cheer her, Gunnar is brought in, dressed as serving girl, and forced to give them food. A disgusted Khalid tells the northerner that he could have died as a man if he had fought as one.

Sinbad tries to offer meat to the roc but it snaps at him, forcing him back.

Nala, Anwar, and Rina are escorted into the town square. Khalid tells Anwar and Rina that they must fight to the death and the winner will be allowed to live... a little longer.

When the roc refuses to move, Sinbad snaps at it, saying that it may know freedom but that he will die come sunrise without knowing freedom. Apparently understanding, the roc gestures for Sinbad to pass. He runs to the ledge and then starts climbing up the cliff.

In the stone circle, Rina savagely attacks Anwar, who refuses to fight back because she's a woman. As she starts throttling him, Sinbad arrives. He looks longingly at the ship and considers escaping, but then goes to help his crew. Anwar sees him and tries to tell Rina, but she's consumed with bloodlust. Sinbad drops more fruit down the chute, distracting the Water-Thieves. Gunnar attacks one of the savages that was taunting him while Rina attacks another. Sinbad fights Khalid and manages to disarm him, while Nala kicks her guard when he tries to kill Rina. Gunnar is consumed by bloodlust but Anwar manages to stop him from killing his opponent.

Sinbad holds Khalid's sword to the man's neck and holds him as a hostage, demanding that Razia let them go in peace. She doesn't believe that Sinbad is strong enough to kill a man, and Sinbad responds by telling the Water-Thieves that Khalid is Razia's son.

Malik questions his queen but she insists that it doesn't matter because she cares for all of them equally. Seeing his chance, Malik dares her to kill Khalid and prove what she says. Razia steps forward, her knife-staff ready, but is finally unable to do it. She turns away, the tattoos disappearing from her face as she breaks into tears. Malik grabs a spear and kills Khalid himself, and a crying Razia runs to her son's corpse. Sinbad grabs the keys to the roc's chains from Khalid's belt and runs off, while his four crew members head for the beach. Malik takes command and leads his people after the Providence crew.

Sinbad hides until the Water-Thieves run past and then runs past Razia to her quarters. With every step his cursed pendant tightens further as the sun rises and his single day on land runs out. Sinbad grabs Nala's dagger from the bedpost and then frees the roc.

When it hesitates, Sinbad drives it out onto the ledge until it falls off and then soars off into the sky, free. Razia arrives, her leadership tattoos back in place, and prepares to kill Sinbad. She forces him back to the ledge and he fights back until the pendant becomes too tight. Smiling in triumph, Razia insists that she gave her people order and warns that they will tear themselves apart without her. Gasping for breath, Sinbad tells her that she is the one who needs her people, and that they will love her with or without her mask. Angry, Razia kicks him over the edge and Sinbad falls to his death... until the roc arrives and carries him to safety. As Razia stares in

shock, Malik comes in behind her and says that he is there to kill her as well as her son. She turns and, staff raised, dares him to try.

Gunnar and the others steal a canoe and row out to Providence with the savages in hot pursuit. Cook helps them on board but warns that the ship will not sail without Sinbad. The roc arrives and drops Sinbad into the water, and he swims to the ship. As he climbs up, the roc drives off the savages and then flaps its wings, propelling the ship out of the bay. As the crew celebrates, Gunnar wonders what happened to the guards and Cook chuckles. Meanwhile, Nala turns to Sinbad and asks what his orders are. He gives her the dagger and then says that they will seek out freedom.

#### **House of Games**

Season 1 Episode Number: 3 Season Episode: 3

Sunday July 22, 2012 Originally aired:

Writer: Steve Thompson Brian Grant (II) Director:

Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar), Show Stars:

Estella Daniels (Nala), Junix Inocian (Cook), Dimitri Leonidas (Anwar

Recurring Role: Naveen Andrews (Akbari), Orla Brady (Taryn)

Ashley Walters (Abdul Fahim), Iain McKee (Faris / Essam), Katinka **Guest Stars:** 

Egres (Abria), Julia Calvert (Abdul Fahim's Guard), Steffan Cheriet

Busuttil (Croupier), Matthew Scurfield (Siddig)

When Anwar loses The Providence in a bet to merchant Abdul-Fahim, Summary:

> Sinbad confides about the curse- he will die unless they get the ship back. The gang follow Abdul-Fahim to a gaming-house and Sinbad wins back the ship. But the twisted gaming-house owners, twins Faris and Essam, challenge Sinbad to free his friends from a series of enchanted rooms before his curse kills him. He succeeds, but Faris petulantly demands to keep Sinbad as his plaything. Rina becomes concerned about the others and whilst the brothers fight, rescues the curse-stricken Sinbad and drags him out of the casino. The crew welcome Rina back and Sinbad confesses to them about his curse.



Sinbad is racing the Providence against the Ceran, captained by Abdul Fahim. While Nala looks on in disgust and the rest of the crew tries to hold on, Sinbad and Gunnar finally overtake the Ceran, pull past her, and cut her off. Sinbad waves to the rival captain as the Providence continues on its way. It soon approaches land and puts in at a dock to get supplies. As Sinbad reluctantly steps onto land, well aware of the curse, Gunnar points out that there is no one around. As they look around, Fahim arrives behind them.

In Basra, Taryn sacrifices a chicken and calls upon the dark spirits to grant her the power of sight.

Fahim and his people go ashore and set up a tent to eat. Rina goes below, takes a piece of jewelry from Nala's supplies, and puts it on. As she admires herself in a mirror, Cook comes up behind her and points out that she can't change her nature, and that she's a rat that steals and then runs.

On shore, Sinbad and the crew approach Fahim and offer him trade in return for enough supplies to make the two-week journey to Baruk. He refuses but suggests that they wager for the supplies they need. Nala offers him a hairpin but he wants something dear to them that they can't afford to lose. The crew goes back and searches the ship for anything, and Nala realizes that Rina has taken her jewelry. Meanwhile, Rina climbs up into the hills and out of sight.

Anwar goes to see Fahim, who suggests that they wager the Providence. When Anwar hesitates, pointing out that they can't survive without it, the trader offers to give them enough supplies to travel across the desert to Baruk even if they lose. The ship's doctor hesitates and then agrees to a coin toss for the wager. A few minutes later, the Providence crew finds Fahim's men unloading their ship. Once they learn what Anwar has done, and that he lost, they angrily tell Anwar that he had no right.

Rina continues into the desert, drinking from the waterskin that she brought. As she walks on, carrying her stolen jewelry, she sees a woman in the desert ahead of her.

Anwar tries to apologize to Sinbad, who finally tells him of the curse and explains that he won't live past the next sunrise. The doctor doesn't believe him at first, but Sinbad tells him not to tell the others and walks away. When Anwar goes to see Fahim, he discovers that the trader has gone to the Palace of Games up in the mountains. He tells Sinbad, who believes that if he can beat Fahim in sailing then he can beat him at the gaming tables.

Taryn continues to cast her spell and finally creates a potion that gives her a vision of Sinbad and the crew, climbing into the mountains.

Sinbad and the others approach the ruins and look for the Palace of Games. They find dozens of water bowls on the ground, each one filled with coins. Sinbad tosses a coin into one of them and a glowing hole opens in the air.

Taryn summons Akbari to her quarters and informs him that she's had a vision of Sinbad. She offers him the potion that she created and he drinks, but he doesn't see Sinbad because he has just stepped through the hole. Meanwhile, Sinbad finds himself in the Palace of Games. The owners, twin brothers Essam and Faris, dismiss him as poorly dressed and have their sorcerer, Siddiq, banish him.

Realizing they need better clothing, Sinbad and the others go back to Fahim's tend and steal an expensive tablecloth, and then convert it into clothing for Nala and Anwar. The foursome goes back to the Palace and this time the brothers invite them to partake.

Abria, Fahim's chief servant, boards the Providence to assess the galley supplies. She gets a pungent spice on her fingers and Cook appears, offering her a leaf that will cut the smell.

Sinbad and the others spot Fahim going into the exclusive gaming room and try to enter. The brothers bar their path, saying that there is a 500 dinar entrance fee. Unable to enter, Gunnar suggests that they try crossing the desert. Sinbad, well aware the trip would be the death of him, comes up with a new plan. He wagers Nala's hairpin at a table offering ten to one odds but promptly loses. Never at a loss, Sinbad accuses the brothers of using crooked dice. Before Siddiq can banish him again, Sinbad offers them double or nothing: one game at any table if he wins, flogging if he loses. They agree and flip a coin, and Sinbad wins. When the offer him his one game, Sinbad demands one in the exclusive room.

As the crew goes up to the room, they find Rina... wearing stolen noble's clothing. She pretends not to know them and goes by, and Sinbad says that they mistook her for a friend, who they may have misjudged after all. Rina continues on, ignoring them, as they go up to the gambling room.

In Basra, Taryn insists that Sinbad is under some magical protection. Akbari gives her one last chance to show him a vision of the man who killed his son.

Once they get into the room, Sinbad challenges Fahim to a wager to win back the Providence. He offers his kissing Fahim's feet and the merchant accepts, warning that it will only buy back a few feet of sailcloth. Sinbad wins and raises the stakes, offering life servitude in return for the entire safe. Fahim agrees and loses. Furious, he threatens not to honor his wager but Faris steps in and insists. The merchant grabs a knife and lunges at Sinbad, but Siddiq uses his magic to make him disappear into thin air. The apologetic Faris invites Sinbad to stay for dinner. Anwar doesn't think it's a good idea but Sinbad agrees.

Aboard the Providence, Abria and Cook are preparing food together. She explains that Fahim has no appreciation of fine food and she's tired of it. Fahim's guard barges in but Cook knocks her out and goes back to cooking with Abria.

Rina watches her former crewmates as Anwar, Nala, and Sinbad enjoy the hospitality of the Palace. Gunnar warns them that it is all a lure to keep them gambling and that some magic is at work keeping them distracted, but his crewmates ignore him. As the Northerner stalks off, Faris comes over and flatters Sinbad, proposing another wager. Meanwhile, Gunnar explores the adjoining tunnels and spots someone moving in the shadows. Siddiq appears behind him.

Back in the dining hall, Anwar sees Rina watching them and approaches her. She explains that she met a woman in the desert who told her about the Palace and how she lost everything. Rina bought her clothing for a handful of silver and came to the Palace to steal what she could.

When she wonders why Anwar didn't give her away, he says that she's still a friend and friends don't behave like that. As he starts to go, Rina warns him that the woman she met had her husband taken prisoner. Anwar tells the thief that she doesn't need to worry about him and the others and walks away.

Taryn gives the potion to Akbari again but the magical wards around the Palace keep him from seeing Sinbad. He tells the sorceress that she is banished from Basra upon pain of death and walks away.

Anwar tries to find Sinbad without success. Meanwhile Faris takes Sinbad to a separate chamber containing a large cage with a cloth over it. Essam is waiting and Faris says that he's chosen his champion. As Siddiq comes in, Sinbad removes the cloth and finds Fahim inside the large spherical cage. The brothers have Siddiq force Sinbad into the cage and explain that they've grown bored with normal wagers, so now they bet on human lives. As Rina sneaks in to watch them, the brothers tell Sinbad and Fahim that they must fight to the death, and the winner will be allowed to go on his way. As the cage begins spinning, Sinbad tells Fahim that they don't have to fight.

When Fahim hesitates, the brothers promise the winner a chest of gold coins as well as his freedom. The trader grabs a knife and lunges at Sinbad. The two men struggle and Sinbad finally disarms Fahim. However, he refuses to strike the killing blow and give the twins their satisfaction. Siddiq senses that the pendant is cursed and Sinbad tells them that he will die with the rising sun, depriving them of their pleasure. The brothers consider the matter and then take Sinbad to a new chamber filled with doors. They explain that his three friends are imprisoned behind three of the doors. Sinbad can choose to return to his ship without them and beat the rising sun. Otherwise he must find the keys to release their friends but risk his own life. Sinbad agrees and begins searching the rooms. The first one leads to the Providence, but Sinbad resists the temptation to keep searching.

One room holds a vicious dog, and another holds a suit of armor with Gunnar trapped within. Sinbad frees him and the Northern reappears at the water bowls. Continuing his search, Sinbad finds Nala trapped within a puzzle. Solving it, he frees her as well. A final door leads to a room with two small boys who hold a key to a cabinet. Sinbad finally takes the key from them and frees Anwar, who reappears outside with Gunnar and Nala. As sunrise draws closer, Sinbad demands his freedom. However, the brothers argue over whether to release him. Faris doesn't want to lose his "toy" and accuses Essam of jealousy. As the brothers fight each other, Rina slips in and guides Sinbad back to the hole leading to the outside. As they join the others, Sinbad starts choking as sunrise draws closer. Anwar tells the others about Sinbad's curse and they carry him back to the Providence.

Once Sinbad is onboard, the curse is nullified for the moment. The ship sails away with the food from Fahim's ship, which Cook serves to the others. As he serves the food, he greets Rina back, telling her that the rat has found her pack. Gunnar demands an explanation and Sinbad finally admits his secret shame that led to his grandmother's curse.

#### Old Man of the Sea

Season 1 Episode Number: 4 Season Episode: 4

Originally aired: Sunday July 29, 2012

Writer: James Dormer Director: Andy Wilson (II)

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Estella Daniels (Nala), Junix Inocian (Cook), Dimitri Leonidas (Anwar

Salvanti)

Recurring Role: Naveen Andrews (Akbari), Orla Brady (Taryn)

Guest Stars: Yigal Naor (Emir), George Harris (Zalelew), Timothy Spall (Anicetus)
Summary: Running low on water with Cook severely dehydrated, the crew find a

strange old man on a deserted ship. They are unaware it is Death come to reclaim his bride, Nala, who ran away from their ritual wedding. Nala agrees to wed Death, believing it will bring back her dead father. Realising who the old man is, Sinbad rushes to save Nala, but in vain. It is only when Death accidentally reveals he has no knowledge of Nala's grief that the spell breaks and Nala escapes. The rain comes,

reviving Cook.



The Providenceis adrift in the middle of the ocean with no wind for them to sail upon. They only have two days of water with half-rations, and they've already gone several days at half-rations. As the crew goes below to check the supplies, Cook remains above and spots something in the ocean. He goes down to tell the others that he saw a ship, but when Anwar and Sinbad go to check, they see nothing. They assumes that Cook is hallucinating and return below... unaware that the ship has appeared.

In Basra, the Emir tells Akbari to set aside thoughts of vengeance against Sinbad. Akbari believes that Taryn understood his pain, but his brother says that she only wanted to twits it for her own purposes. He advises Akbari to build, not destroy, as a testament to his dead son. Meanwhile, Taryn goes to the grave of Sinbad's dead brother and casts a spell using his hair to send a magical instrument to find Sinbad.

Aboard the Providence, Cook begins to hallucinate and Anwar advises him to get out of the sun, but the Asian doesn't see the point.

As the sun sets, Gunnar makes a makeshift fishing rod and tries to catch some food. He notices Nala nearby and comments on the cooling air, but she ignores him and nervously walks away. That night, Gunnar catches a fish but as they prepare to gut and cook it, they discover that it's dead and rotting.

Rina looks over the side and spots a nearby ship with a lit lantern. Nala and Gunnar are reluctant to go over so Sinbad and Rina take a dinghy across. The other ship's deck is covered in hoarfrost and they look below. The first room they find is a mess room with a wedding feast laid out, but the food has long since rotted away. Looking in the hold, Sinbad and Rina find an old man asleep and bring him over to the Providence. Cook warns that the old man has plague and it's too dangerous to bring him aboard, but Anwar points out that they'll only die a little sooner.

Sinbad and Rina inform the others that there was nothing else aboard the ship but a rotting wedding feast, catching Nala's attention. Cook notices plague marks on the old man's face and points them out to the others, but they don't see anything.

The next morning, the ship disappears but Anwar dismisses it as a mirage. Belowdecks, Gunnar checks on the old man, who opens his eyes and says that he can see the blood on Gunnar's soul. Gunnar backs nervously away as Sinbad and Anwar come down and asks the old man who he is. He introduces himself as Anicetus, a Greek, but refuses to answer their questions about the rest of his crew.

Anicetus says that he recognizes Sinbad but the thief has no idea who the old man is. Nala comes down to say they're handing out the water ration and Anicetus seems to recognize her, and vice versa.

On the deck, the crew takes their daily half-rations but Rina tosses down her cup when she discovers that the water has transformed into maggots. Cook blames Anicetus and says they should never have brought the old man aboard. When they check the water barrel, the crew discovers that all of their fresh water has transformed into maggots.

Belowdecks, Sinbad finds Nala cleaning her father's knife. When he asks why she fled her people, Nala explains that to stop a great enemy from destroying their city, the elders made a deal but had to pay a price. Sinbad suggests that sometimes it is best to put the past behind, but Nala asks if he can do that with his dead brother.

Later, Anicetus goes up on deck to take in the fresh air. Nala helps him up and Anicetus comments that life is a fragile gift. He notices her response and asks why she feels so strongly, and Nala explains that her father recently died. Anicetus says that the lost can sometimes be found and then goes back belowdeck. Gunnar has watched them talk and warns Sinbad that the old man is responsible for their troubles. Before they can discuss the matter further, Cook starts ranting hysterically and they go to get Anwar. Anwar is with Anicetus, who is familiar with the surgeons that Anwar has studied. Anicetus explains that he's read the medical treatises in their original languages, and then asks Anwar why he's on a rundown ship. Rina arrives and tells Anwar that they need his help. He tells them to get Cook back in the shade and admits to Sinbad that he's only a little further along than the rest of them. All the ship's doctor can advise is that they stay together and try to keep each other distracted from their plight.

That night, Taryn's insect finds the ship and sees Anwar's map of their location. Meanwhile, the crew huddles around the brazier.

Anicetus joins them and Sinbad begins talking about his past. When he mentions his brother, Anicetus becomes interested. Sinbad suddenly sees his brother Jamil's face in the fire. It fades away after a moment and Gunnar realizes that Sinbad saw something. The Northern leaves and Rina and Anwar soon follow. Anicetus says that whoever Sinbad saw, he must miss him. Sinbad says that his brother is dead and Anicetus realizes that he feels guilty. Nala says that she understand the guilt of losing someone close but Sinbad says that she knows nothing of him. He accuses her of self-pity and walks away, and Anicetus points out that neither Nala nor Sinbad have made peace with the loss of their loved ones. Nala admits that tears don't come easier to her and that she hasn't shed any over her father's death. Anicetus tells Nala once again that what is lost can be found again and leaves her alone.

The crew tries to sleep and some of them are plagued by dreams. Nala sees a wedding feast with herself at the bride, and a table that becomes filled with rotting food. Gunnar sees a village and its people being slaughter and then drives his knife into the mast, only to see it bleed. Anwar dreams that he's in the Great Library of Alexandria, caught in a blazing inferno. Sinbad and Anwar go up on the deck with Gunnar and discuss the situation, and Anwar insists that they are hallucinating their internal fears due to hunger.

As they talk, Anicetus comes out on the deck and walks up to the bow. Gunnar insists that he is afraid of no one but Sinbad reminds him that he is afraid of the old man. Gunnar goes blow and Anwar checks on Cook, while Sinbad watches Anicetus stare off into the night.

At the palace in Basra, Akbari wakes up to find Taryn in his chambers. He draws a knife and prepares to cut her throat for breaking her exile, but she says that she can give him Sinbad and informs him that the thief is sailing for Baruk.

On the Providence, Anicetus sits next to the sleeping cook. When the others come over, he touches Cook on the chest and walks away.

Rina checks Cook's chest and finds a dead blue butterfly resting on it. Meanwhile, Nala is in her cabin and looks at the wedding dress that she has stored with her goods. She goes up to the bow of the ship where Anicetus is waiting. He gestures out to sea and his boat briefly become invisible, and he turns and walks away.

That night, Nala dons her wedding dress and goes to Anicetus. She asks if he can bring her father Zalelew back and Anicetus reminds her that long ago, he helped her people by sending a plague to wipe out their enemy. In return he was to receive the hand of a noble daughter once in a generation. Nala admits that she fled rather than lose her freedom, and that her father gave up everything to help her escape. Now she agrees to marry Anicetus willingly if he will bring Zalelew back to life and spare her crew. Anicetus agrees as long as they don't interfere, saying that it is not yet the others' time.

Sinbad and Gunnar find Anwar studying the butterfly. The ship's doctor admits that while Anicetus tried to fool him by speaking of science and medicine, he now believes that the old man is Death himself. The others are equally skeptical and wonder why Death would come to their ship. Rina arrives and, overhearing them, says that Nala may know since she has business with the old man. They run up to the deck and see Anicetus rowing Nala across to his ship. Sinbad and Gunnar dive in and swim after her, but Anicetus takes Nala into the hold and seals the hatch with ice.

As the two men try to break open the hatch, Anicetus takes Nala into the wedding room, which is now filled with guests and fresh food. He then leads her to a vast hallway with an altar and begins the ceremony. As he prepares the wedding ring to put on her hand, Anicetus reminds her that she must join him in death to fulfill her people's bargain and save her father. Sinbad and Gunnar break in and Anicetus sends a horde of butterflies to smash Gunnar out of the room. Sinbad protects himself with a shield and yells to Nala that it's all a trick and that no one can return from the dead. Anicetus returns to the ceremony and tells Nala that her father's shade approves and has seen her tears of grief for him. As Zalelew's shade appears, Nala remembers her earlier comment that she couldn't cry for her father. Realizing that it's a trick, she throws the ring to the floor and the image of her father disappears.

When Anicetus insists that she must fulfill the bargain, Nala says that she made no bargain with him and rips his face. Anicetus dissolves into a cloud of butterflies which fly away, and the ship disappears around the three friends.

Sinbad and Gunnar take Nala back to the Providencebut discover that Cook's condition hasn't improved. As Sinbad implores him to come back to them, storm clouds gather and the rain begins. Everyone celebrates as the water revives Cook, and Nala looks up to the skies and enjoys her freedom.

#### Hunted

Season 1 Episode Number: 5 Season Episode: 5

Originally aired: Sunday August 5, 2012

Writer: Jack Lothian Director: Brian Grant (II)

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Estella Daniels (Nala), Junix Inocian (Cook), Dimitri Leonidas (Anwar

Salvanti)

Recurring Role: Naveen Andrews (Akbari), Orla Brady (Taryn)

Guest Stars: Carsten Norgaard (Obsidian), Robert Gilbert (Tazeem), George Rossi

(Akbari's Captain), Aldonio Freitas (Harbour Master)

Summary: Gunnar and Sinbad are ambushed by the Khaima, a band of war-

riors, who avenge injustice. Their leader, Obsidian, sentences Gunnar to death for his brutal Viking past. Taryn creates a magical Stalker, which hunts down Sinbad at the Khaima campjust as Obsidian is about to kill Sinbad and Gunnar. The Khaima slash at the Stalker, but it repairs itself. As Gunnar urges, Sinbad defeats the Stalker by mastering his anger. Obsidian pardons Gunnar and invites him to join

the Khaima, but Gunnar declines.



Akbari and his men capture the harbor master and threaten to drop him into the harbor if he doesn't tell them which ship Sinbad took out of Basra. The harbor master admits that he doesn't know and the guards drop him into the water. Taryn arrives and tells Akbari that she can find Sinbad for him, and then casts a spell letting her see Sinbad land at a city on the way to Baruk.

Sinbad and the others get drinks at a cafe while Rina gives Anwar his first tattoo. Nala notices the one that Gunnar has and asks him what it means, but he

claims that it's a farmer's tattoo intended to promote good breeding among sheep. When Sinbad asks if Gunnar plans to ever return to farming, the Northerner says that there is still plenty of trading to do. Anwar panics and staggers off before Rina can cut him, and notices guards from Basra searching the marketplace and carrying posters of Sinbad. He goes back to tell the others, and an angry Sinbad prepares to attack them. Gunnar tells him that he can't give in to anger and that they should concentrate on escaping. Sinbad still wants to attack, but Gunnar warns him that Akbari may want him alive but he will have his guards kill the others. Sinbad reconsiders and then gets an idea for how they can get back to the ship. Nala and Rina stage a fight over Anwar over which one gets to kiss him, drawing the guard's attentions. Sinbad and Gunnar sneak off in the other direction, unaware that they're being watched by a red-clothed figure wearing a solid white mask.

Anwar, Nala, and Rina get to the Providenceand the signal flag is up, meaning Cook should be safe. However, Rina and Nala aren't convinced and worry that someone may have captured their friend before he could lower the signal flag. Anwar insists that they stick to the plan and walks toward the ship, and the two women reluctantly follow him.

Sinbad and Gunnar head for a nearby cape outside of town so that the others can pick them up. As they argue about running from the guards, the masked warrior continues to follow them from the rooftops.

When Anwar and the women go aboard the ship, they discover that the Basra guards have captured Cook. Taryn steps out onto the deck, smiling in triumph, as the guards capture the three newcomers.

Sinbad claims that there's a second patrol up ahead and tells Gunnar that they have to double back.

Taryn has the guards tie up their prisoners and then tells them to stand aside. Akbari's captain protests, insisting that her magic is useless. The sorceress predicts his upcoming death but the captain tells her that he and his men will take Sinbad to Akbari.

Gunnar finally realizes that Sinbad lied about the second patrol so that he could go back and fight the guards. The Northerner angrily insists that he won't find beside him, but a guard finds them and Sinbad knock the man out. They run off, passing out of town through a wooded grove. Sinbad wonders why Gunnar was so angry about having to fight but his friend refuses to answer.

Taryn takes Anwar off from the others and says that Akbari has ordered her to kill his friends if Anwar doesn't help her locate Sinbad. Anwar finally tells her that Sinbad is heading for the cape and Taryn demands to know where Sinbad is sailing for. The ship's doctor glances at Rina and Taryn tells him that he can either be the hero and save her, or doom her and the others. Anwar finally tells her that Sinbad won't go back to Anwar because his grandmother cursed him.

Gunnar and Sinbad run through the grove and stop to catch their breath, and Gunnar tells his friend that he has to learn to control his anger. More of the red-clothed warriors drop out of the trees around them and ensnare them with weighted ropes. Gunnar refuses to draw his sword and is soon brought down, while the warriors knock Sinbad out and haul the Northerner away.

Taryn has the guards search the Providencefor something belonging to Sinbad. Anwar tells the others what the sorceress is looking for and they realize that he betrayed their friend. Taryn finally locates a lock of hair in Rina's purse and asks her who it belongs to. When Rina flinches in fear, the sorceress realizes that it's Sinbad. She goes to shore and uses a pile of sand to cast a spell summoning a Hunter. The hair binds the Hunter to Sinbad, letting it feed on the fugitive's emotions and track him without fail. The spell in turn binds Taryn to the Hunter, letting her control it and see through its "eyes." Taryn commands the Hunter to bring Sinbad to her and it runs off into the city. The guards lock the crew up in the hold cage and Anwar explains that according to legend, the Hunter is a familiar, mystically tied to its creator and its prey. Cook realizes that the spell only works on a victim who has some magic upon him, and they realize that Anwar told Taryn about the curse. Anwar insists that he had no choice if they wanted to live, while Rina frees herself and opens the cell door.

Sinbad wakes up and follows the trail of the warriors to a nearby castle. He's unaware that the Hunter is following his trail, seeing everything that he saw through the haze of his emotions.

When a guard enters the hold, Anwar tries to knock him out but merely hurts his hand. Nala is forced to step in and knock the guard out, and Anwar insists on making sure the man doesn't choke on his own tongue. However, when the guard wakes up and grabs the doctor by the throat, Anwar knocks him out, much to his surprise and Rina's.

Sinbad slips into the castle and sees the red-clothes warriors sparring in the courtyard. More of the warriors bring Gunnar out and their leader, Obsidian, arrives. He tells Gunnar that they are the Khaima, a warrior sect that protects the innocent and punishes the lawless. Gunnar insists that he is a simple trader, but Obsidian says that they have never mistakenly spilled an innocent's blood. He calls forth a sorcerer from among the warriors and the man forces Gunnar's memories out in the open. Sinbad looks on as Gunnar relives his memories of the time when he was one of the Valsgard, slaughtering and pillaging across Europe. Gunnar finally breaks down and admits that he was a solider, one who killed women and children.

Rina checks the deck and sees Taryn in a trance. She also spots the two guards and they try to come up with a plan to deal with them. Nala wants to use diplomacy until Rina points out that it's a stupid idea. Anwar reminds his friends that the guards were scared of Taryn's magic and Cook volunteers to dress up as a monster. The doctor sees a bottle of red fluid from Cook's kitchen and says he has a better idea.

Obsidian tells Gunnar that he has been judged and found guilty, and Gunnar admits that he is still the man that killed and pillaged.

The Khaima leader offers Gunnar a sword and the chance to die in combat in the way of his people, but Gunnar refuses to defend himself. Before Obsidian can strike the fatal blow, Sinbad runs out and tries to stop them. He insists that he doesn't want a fight but refuses to leave his friend. However, Gunnar tells his friend to go, insisting that he deserves to die for what he did.

Rina, covered in fake blood, goes up on the deck and distracts the guards long enough for Nala and Cook to knock them out.

Obsidian offers Sinbad his sword and invites him to fight. However, Sinbad swings in an angry fury and Obsidian easily disarms him.

He informs Sinbad that he lacks control and, as a result, was defeated before he ever swung the first blow. Obsidian prepares to kill Sinbad and Gunnar, but the Hunter drops down from the walls and runs toward Sinbad. The Khaima attack it and Obsidian tells Sinbad to run. After a moment, Sinbad leaves and Gunnar tries to go after him. Obsidian stops him, saying that he doesn't have a choice. The Hunter, made out of sand, easily reassembles itself and goes after Sinbad. Gunnar insists on going to protect his friend and gives Obsidian his word that he will return once Sinbad is safe, and the Khaima reluctantly let him go.

Nala and Rina slap Taryn out of her trance. Shocked, she warns them that she sent the Hunter to bring Sinbad back, not to kill him.

Without her mental control, the familiar won't stop until it kills him.

As Sinbad runs into the woods, Akbari's captain and two of his guards capture the thief. When Sinbad tries to explain, the captain ignores him and says that they're taking him back to Basra.

On the ship, Taryn is unable to reestablish her connection to the Hunter.

In the forest, the Hunter arrives, smashes the guards unconscious, and knocks Sinbad to the ground. As it closes in on its target, Gunnar arrives and temporarily decapitates it. As it reassembles itself, Sinbad grabs a sword and slashes at it, furious. Gunnar stops him and says that the Hunter is feeding on Sinbad's anger. To defeat it, Sinbad must let go of his anger, even though Gunnar knows from personally experience how difficult that can be. He asks Sinbad to trust him and the thief turns to the Hunter, smiles, and slowly drops the sword. The Hunter reaches for him... and then blows away in the wind.

Obsidian arrives and Gunnar keeps his word, turning himself in. The Khaima leader admits that he thought Gunnar would run, and acknowledges that he is no longer a bloodthirsty killer. He suggests that Gunnar join their sect but the Northerner says that he's not ready to leave his friend. Gunnar then picks up his sword, sheathes it, and walks away with his friend.

When Sinbad and Gunnar return to the Providence, Taryn claims that Akbari forced her to track them down. She warns them that Akbari won't stop until he has recaptured Sinbad, and Sinbad tells her to inform Akbari that the blood debt is paid in full. He lets her go and Nala wonders why, and Sinbad explains that they're not killers and have to let some things ago. As he takes Taryn's hand to help her up, the sorceress gets a series of dark visions: Sinbad facing a gargoyle, a ruined city, and a white-haired woman. Surprised, she stares at Sinbad as Cook escorts her off the ship.

Once the Providenceis out at sea, Gunnar explains that he gave up his Valsgard ways when he and his soldiers wiped out a village except for one old woman. The old woman fought back, hitting Gunnar repeatedly with a cane, and the only thing he saw in her eyes was disgust... the same disgust he now sees in his own eyes in the mirror each day. Sinbad refuses to accept that their pasts define their present and Gunnar agrees with him. They realize that they can't go to Baruk because Akbari will have his men hunt them down there, and that now they're fugitives. Gunnar suggests that they are safest if they stay together.

At the palace at Basra, Akbari summons Tazeem and the other guards and gives them instructions to search the city and find Sinbad's family. Taryn returns and recognizes Tazeem from the visions she saw when Sinbad touched her earlier. She says that he knows Sinbad and Akbari orders the other guards out. He then turns to Tazeem and offers him riches beyond his dreams if he brings in Sinbad's family.

#### The Siren

Season 1 Episode Number: 6 Season Episode: 6

Originally aired: Sunday August 12, 2012

Writer: Harriet Warner Director: Brian Grant (II)

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Estella Daniels (Nala), Junix Inocian (Cook), Dimitri Leonidas (Anwar

Salvanti)

Recurring Role: Orla Brady (Taryn), Naveen Andrews (Akbari)

Guest Stars: Georgia King (Roisin), Yigal Naor (Emir), Janet Suzman (Safia)

Summary: Attacked by a sea creature, Sinbad wakes, rescued by mysterious

Roisin. Sinbad falls for her, unaware she is stealing his memories and the people in them from him. Rina find Roisin as she is about to kill Sinbad and offers her memories for his life. Rina's bad memory of how her mother sold her into slavery destroys Roisin, returning Sinbad's memories. Sinbad has a vision of his grandmother calling for help and sets off back to Basra to rescue her, unaware it is a trap set by Taryn

and Akbari.



try to pull Sinbad back in, but the rope snaps.

As Sinbad naps on the deck of the Providence, he remembers his past and his family before Jamil was killed. He wakes up and checks with the others, who are discussing their next port. As they talk, something slams into the side of the ship, stoving in the side.

The crew runs to the deck but sees no sign of what collided with them. Sinbad prepares to dive into the water to find out what, tying a rope around his waist and ignoring the advice of both Rina and Cook. As he dives underwater, Nala sees something moving toward him and they

Sinbad wakes up on a beach at a rocky cove near a cabin. A beautiful woman, Roisin, finishes reviving him and explains that she saved his life. Roisin takes him into her cabin and treats his chest, which has four scratches on it. When Sinbad says that a shark must have attacked him, Roisin says that the injuries were caused by coral and that there are no hostile creatures in the surrounding waters. Nervous that he has been on land and mindful of the curse, Sinbad tries to leave but Roisin shoves him back on the bed and tells him that she needs to finish her treatment.

When the current draws the Providenceto the cove, Nala and Gunnar come ashore to look for their friend. Nala insists that the creature she saw must have severed the rope and that Sinbad is still in the water, but Gunnar says that they have to check out every possibility. Meanwhile, Cook makes repairs aboard the ship and cuts his hand on a razor-sharp piece of bone imbedded in a barrel near the leak.

Sinbad is relaxing outside when Nala and Gunnar find him. Roisin invites them in and explains that she lives there alone but that she also is free. Nala wants to leave immediately but Sinbad hesitates and Nala drags him outside to talk. She asks what he's up to and Sinbad complains that he has a chance to live his life, however, briefly, as if he's a free man. Nala warns him

that Akbari will find them eventually and Sinbad tells her to leave with the others if she feels that way.

In the cabin, Gunnar notices all of the trinkets that Roisin has collected. As she claims that they simply wash up on the beach, Gunnar hears faint music and becomes entranced with Roisin. Nala calls to him, breaking the spell, and he goes out to talk with his friends. Sinbad asks for just one night to enjoy his freedom and the others reluctantly agree, but warn him that they'll leave at dawn if he doesn't return.

That night, Roisin assures Sinbad that she doesn't want to cause trouble between him and his friends. She tells that she'll understand if he needs to go and Sinbad assures her that he can stay until dawn. As they kiss, a black cloud of smoke appears nearby and two figures within it watch the couple.

On the Providence, Anwar tries to identify the bone shard and Cook tells the doctor that he knows of no such creature with such a bone. Nala and Gunnar return and tell their crewmates that Sinbad is alive and will be returning at dawn.

As they relax in Roisin's bed, she says that she has a problem with Nala. She asks Sinbad to describe the woman and he talks about how they met for the first time in the markets of Basra. Roisin then asks him to tell her everything he can remember about Gunnar.

On the ship, Gunnar tells Anwar about Sinbad's injuries. Cook warns them to stay away from the water because the creature that attacked the ship is still out there.

The next morning, dawn approaches and Roisin wakes Sinbad. She tells him that Gunnar and Nala are waiting for him, but Sinbad can no longer remember them. As he starts to doze off, the necklace tightens around his neck and he stumbles out to the beach. Roisin starts choking and goes after him, and tells him to think of a happy memory to break the curse. Sinbad remembers his grandmother, Safia, and how she used to tell him stories of the Arabian legends. When he remembers her cursing him, Roisin starts choking out black smoke and she tells Sinbad to concentrate on the good memories. The black smoke fades away and Sinbad no longer remembers Safia... and the necklace releases itself.

In Basra, Taryn warns Akbari that Sinbad is surrounded by powerful magic. Akbari doesn't believe it, insisting that Sinbad is a mere thief, but the sorceress explains that once they find the woman who cursed Sinbad, they can draw him back. Akbari doesn't believe it but Taryn tells him that she has her own ways of finding Sinbad's grandmother.

On the Providence, Rina is cooking to take her mind off of Sinbad's absence. Anwar enters the galley and tells her that since it's past dawn, Sinbad won't be coming back.

At the cabin, Sinbad has dozed off. Roisin watches over him and then dons a necklace with an ancient key on it.

Rina decides to go ashore, refusing to accept that Sinbad is dead. When Gunnar realizes that she won't change her mind, he tells Anwar to go with Rina because Sinbad will need medical attention. However, he tells them both to return because Akbari is still searching for them.

When Sinbad wakes up, Roisin tells him that she's taking him to a special place where nothing bad can ever happen to him ever again.

As they embrace, Roisin sees more of the black smoke drifting into the room and hastily gets Sinbad out.

In Basra, Taryn has Akbari's soldiers capture Safia and lock her in a wagon cage. Smiling in satisfaction, Taryn walks away.

On the Providence, Cook tells the others that his wound still hasn't healed. When he looks at the bone shard again, he realizes that the fingernail of the creature that attacked them. If it hadn't lost one nail, Cook tells the others that Sinbad would have had five scratches on his chest. He explains that the fingernail belongs to a siren, a creature that feeds on the memories of the male victims that it chooses until there is nothing left but an empty shell.

Roisin takes Sinbad inland and says that they need to reach the special place before sunrise. When he comments about how her insistence on time reminds him of his brother Jamil. Roisin asks if it's a good memory and when Sinbad confirms that it is, she encourages him to talk about it and starts feeding on the memory. However, when Sinbad starts to remember watching Jamil's execution, Roisin draws back, gasping. Sinbad wonders what she is doing to him, insisting that something doesn't feel right, but he can't remember what.

Rina and Anwar discover that Roisin and Sinbad are gone. As they search the cabin, Rina sees a small casket filled with teeth and pockets a few of them. A small cloud of black smoke

forms, containing the image of a scowling Safia, and Anwar and Rina quickly leave.

In Basra, Taryn imprisons Safia within a mystic symbol and tells the old woman that she doesn't have to do anything to her. Because of the power of the curse, Safia and Sinbad are tied together. Safia warns that Taryn's magic isn't the most powerful in Basra, and the sorcerer admits that she wasn't aware that such magic was still possible. Smiling in triumph, Taryn leaves the room.

As Anwar and Rina walk through the woods, trying to work out what the black smoke was, they fall into a concealed pit. As they struggle to get out, they discover that it's filled with human skeletons.

As Roisin tries to lead Sinbad on, he stops and demands to know what she's done with him. All she will say is that he's tasting freedom and urges him along. As they walk, Roisin relives her stolen memories of Sinbad's life and says that she had a brother named Jamil. Sinbad no longer remembers his brother but think that the name sounds familiar.

Anwar checks the skeletons and confirms that they're all of young males with missing teeth. Rina shows him the teeth she found earlier and they realize Sinbad is in danger. The two friends pile up the skulls until they can climb out, only to discover that a much louder cloud of the black smoke is in front of them. It is filled with the images of Safia, Akbari, and other people from Sinbad's past, and Anwar realizes that they're facing Sinbad's bad memories.

In Basra, the Emir summons his brother Akbari and tells him that he knows that he has been consorting with Taryn and allowed her to kidnap Safia. He informs Akbari that both he and Taryn are banished from Basra forever. When Akbari begs him to reconsider, the Emir tells him that he's gone too far and that Akbari is now dead to him. Overcome with rage, Akbari snatches up a dagger and kills his brother.

Roisin leads Sinbad to an ancient temple and tells him that he's seen it before. As she uses the key around her neck to unlock it, Sinbad grabs it and insists that he has a life that he can't remember. Roisin tells him that he has no life other than the one with her and he reluctantly gives her the key. As he struggles to remember, Roisin knocks him unconscious and says he's alone... just like her.

When Taryn come for Akbari, she finds him mourning over his brother's corpse. When the grief-stricken Akbari prepares to turn himself over to the guards, Taryn tells him that they have to move quickly before anyone else discovers the corpse. She assures him that she can give him what it needs and makes everything better.

Roisin takes Sinbad into the water-filled temple and lays him upon the altar. As she awakens him for one last feeding, Rina and Anwar arrive and the thief picks the lock on the door. Meanwhile, Roisin has Sinbad think of his mother, but Sinbad admits that she lost her mind when Sinbad was born and that he has no memories of her, good or bad. Disappointed, Roisin realizes that she has gained everything she can from him and tells Sinbad that the two of them must part ways.

As Roisin bares her claws and prepares to kill Sinbad, Anwar and Rina burst in. Rina offers her memories to Roisin if she'll release Sinbad and starts walking toward them. The thief talks bout how she grew up in a happy home and one day her parents took her to see a rich man who wanted children of his own. Enraptured by the strength of the memories, Roisin tells her to continue and Rina agrees as long as the siren releases Sinbad. Upon hearing his name, Sinbad awakens and asks why she's saving him, and Rina says that they all love him.

As Rina approaches Roisin, the siren demands the rest of her good memories. Rina tells her that her family sold her to the man, who wanted slaves rather than children. Gagging, Roisin chokes on the bad memories but Rina claps her hand over the siren's mouth, trapping the smoke within. The siren collapse and the stolen good memories flow back into Sinbad. As he recovers, Roisin transforms into her true form–a gray fish-like creature–and dives into the waters. As Rina and Sinbad embrace and the sun starts to come up, Anwar says that they have to get back to the ship.

As the trio heads for the ship, they discover that Sinbad's bad memories still exist and have cut off their escape route. Rina says that he's better off without them, but Sinbad refuses to abandon them because they're part of his life. He steps forward and says that he's sorry, and all the memories of Akbari, Safia, Jamil, and the others flow into him... including the memories of the curse.

His necklace starts to tighten again and Rina and Anwar haul him off to the ship.

In Basra, Taryn takes several locks of Safia's hair and mixes them into a potion. She then uses the potion to cast a luring spell to draw Sinbad to Basra.

Once the Providenceleaves the harbor, Anwar asks Rina about her life in slavery. The thief claims she simply made it up to distract Roisin. Anwar isn't totally convinced but drops the matter for the moment. Meanwhile, Gunnar goes over to Sinbad, who is examining the siren's nail. The thief admits that he spent much of his life trying not to be himself, but now he realizes he wouldn't give it up for anything. Sinbad throws the nail overboard and then sees Safia's face in the water and her voice calling to him. He tells the others that his grandmother needs him and Cook warns that it's a trick, but Gunnar tells everyone that they need to go to Basra.

## Homecoming

Season 1 Episode Number: 7 Season Episode: 7

Originally aired: Sunday August 19, 2012 Writer: Neil Biswas, Jack Lothian

Director: Andy Wilson (II)

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Estella Daniels (Nala), Junix Inocian (Cook), Dimitri Leonidas (Anwar

Salvanti)

Recurring Role: Naveen Andrews (Akbari), Orla Brady (Taryn)

Guest Stars: Janet Suzman (Safia), Mary Rose Bonello (Fortune Teller), Harry Borg

(Senior Professor), Fisun Burgess (Helene), Robert Gilbert (Tazeem),

Mark Mifsud (Ali)

Summary: Sinbad returns to Basra to rescue his grandmother, but it is a trap set

by Akbari and Taryn. Akbari duels Sinbad, who gets the upper hand. Sinbad spares Akbari and apologises for the death of Akbari's son, breaking the curse. To Sinbad's shock Taryn kills Akbari, telling Sinbad she can lead him to his brother in the Land of the Dead. Safia disrupts Taryn's magic, causing Taryn to collapse. Before she dies Safia hints that Sinbad is special. Nala stays to rebuild Basra as the others

sail on.



As the Providence approaches Basra, Cook tells Sinbad that he's getting a bad feeling about the city. He loans Sinbad his knife, saying that it's saved his life and brought him luck, and will do the same for Sinbad. Sinbad assures him that he just plans to get his family and escape. He and the others then take the skiff to shore and go into the city.

Akbari examines the model of the future Basra that Emir had built and wonders if he has the right to change his murdered brother's vision. Taryn tells him that he can't falter now that he's so

close to getting everything that he has always wanted. Considering her words, Akbari takes a torch and burns the model.

Sinbad and the others go to the House of Wisdom and watch as Akbari's soldiers burn the scrolls of knowledge. Taryn goes in with a prisoner, the senior professor, and explains that the library was built over a black temple to contain its power. She demands that the professor tell her where she can find the gateway, but he refuses to tell her and Taryn has her soldiers break open the floor.

When one of the young scholars escapes the soldiers, Sinbad goes after him and his crewmates reluctantly follow. Sinbad takes on the pursuing soldiers but is knocked down and Gunnar is forced to help him. Once the soldiers flee, Gunnar tells Sinbad that they need to stick to his plan but the thief merely shrugs. The scholar tells them that the Emir is dead and everyone who opposes Akbari has fled Basra. Akbari has outlawed science and scholars and the old magic is returning. The scholar tells Anwar that his father Ali, the Professor of Medicine, isn't safe and then flees with what scrolls he's salvaged. Anwar hesitates and Sinbad, understanding, tells him to get his family safety. Rina volunteers to go with Anwar and the two of them leave.

Akbari goes to the House of Wisdom to check on Taryn's progress. He nervously points out that his brother contained the Shadow gateways for a reason, but Taryn tells him that with the Shadows he can watch every city and gain complete control. She finds the buried gateway, a rune stone, and holds it up in triumph. A Shadow emerges from it and hovers above, and Taryn commands it to swallow up the professor.

Rina and Anwar cross the city and Rina explains that she knows the back alleys because she lived wherever she chose. Anwar wonders if he might have met her in the past without knowing it and the thief points out that if she had, she would have robbed him and left him in the dust.

Sinbad, Nala, and Gunnar go to Sinbad's home and find an old fortune teller waiting. She tells them to avoid the darkness and stick to the light, but Sinbad ignores her and continues upward. When they reach the apartment, Nala stays outside to stand guard while the others go in.

When Anwar and Rina reach Anwar's home, the thief suspects a trap and suggests that they go in via the back.

Sinbad realizes that his Zahira and Safia are gone, leaving only his grandmother's scarf behind.

At the palace, Taryn has trapped Safia in a mystic circle. When Safia senses Sinbad, Taryn notices and realizes that Sinbad has entered the city. She takes the gateway stone and commands the Shadows to find Sinbad.

Sinbad notices a black rune on the wall of his home that wasn't there before. As they leave, Nala senses someone watching them from the shadows and warns the others, but Sinbad dismisses her concerns. He says that they need to find the one man who can tell them what happened to his family.

Anwar and Rina enter his home through the back and find Helene, Anwar's mother, waiting for them.

Sinbad and the others find the guards' training ground and watch as dozens of the men prepare for battle. Tazeem is among them and Sinbad whistles to him, getting his attention. Sinbad then tells Gunnar and Nala to meet him later at a particular street while he goes to meet Tazeem.

Ali comes in to join his wife and asks Anwar who his new friend is, and Rina bows courteously to them.

Sinbad goes to the rooftop where he and Tazeem last met and finds his friend waiting for him. Tazeem assures Sinbad that Zahira has been placed on a caravan leaving Basra but warns that Akbari has Safia and will kill her once he becomes Emir at the end of the day.

When Sinbad asks Tazeem to smuggle him into the palace but the guard warns him that he's in over his head. When Tazeem hesitates, Sinbad begs him for the one last favor so that he can save Safia.

As Ali and Helene set the dinner table, Anwar is surprised at their casual attitude given the destruction of the House of Wisdom.

Ali tells his son that only those who resist Akbari have anything to fear and that as a leading doctor. Akbari needs him.

Nala and Gunnar make their way through the streets and see the young scholar and two of his friends plotting in the shadows. When the two friends continue on, the Shadows swallow up the three rebels without a trace. Nala looks back and notices that they're gone, but Gunnar assumes that they've fled and continue on, meeting Sinbad and Tazeem.

Anwar and Rina dine with his parents and Helene asks what Rina does. She claims that she works in the "jewelry trade" and mentions Anwar's skills as a doctor. However, Helene tells Rina that Anwar never graduated and ran off to sea before he could complete his studies. Ali tells his son that he has convinced his tutors to take him back and that there is nothing further to discuss. Angry at Anwar's parents, Rina storms off.

Taryn wonders if Safia is ashamed that she cursed Sinbad even though he is now trying to rescue her. The old woman points out that there is a sadness about Taryn and wonders if she lost someone in her past. When Safia asks what Taryn wants, the sorceress avoids the question, talking about what Akbari wants. Safia tries to leave the circle without success and Taryn assures her that Sinbad will soon be there.

Tazeem shows Sinbad and the others a secret tunnel into the castle where they can find Taryn's chambers. As Tazeem leaves, Nala asks Sinbad why he's really going into the castle but Sinbad insists that he just wants to rescue his grandmother. Sinbad and Gunnar enter the

tunnel while Nala waits in the shadows, standing guard. However, the Shadows grab her and transport her to a cell beneath the palace with the other prisoners. The Shadows follow Sinbad and Gunnar, lurking at the edge of their torchlight.

Anwar goes after Rina, who warns him that the whole thing is a trap and that his parents knew he was coming back and arranged his courses with the university. Ali and Helene find them and warn Anwar that he's making a mistake, and assure him that Akbari promised he would come to no harm. When Rina warns them that Akbari will destroy all of the universities, Helene dismisses her as a mere thief and Rina realizes that they've been told about her. The guards burst in, capture RIna, and throw her into a caged wagon. As they ride off, Anwar ignores his parents' pleas and goes after his friend. Crossing the rooftops, he leaps off onto the wagon as it passes underneath.

Taryn tells Safia that Sinbad's friends will suffer the same fate as he does... except for Tazeem. Tazeem comes in and Taryn tells him that he will be richly awarded for his betrayal.

Rina cuts herself free with a hidden knife and goes back for Anwar, who missed the wagon and is laying in the street. When she asks about his family, Anwar tells her that he disowned. Himself.

As Akbari dons the ceremonial robes of the emir, Taryn arrives to tell him that Sinbad is within their grasp.

Sinbad and Gunnar get to the palace roof and knock out a guard. As they watch, Akbari enters the courtyard and dons the crown.

Sinbad draws Cook's knife and Gunnar realizes that he planned to kill Akbari all along. He warns him that killing the new Emir won't save Safia and Sinbad reluctantly puts the knife away. The two men head for Taryn's chamber but Gunnar lags behind and the Shadows grab him and transport him to the cell with Nala and the others.

When Sinbad reaches the chamber, his necklace starts to tighten. Safia tells him to stay back, warning that the curse is also triggered by his proximity to her. She tells her grandson that Tazeem betrayed him and he has to leave while he can. However, Sinbad staggers forward, refusing to give up. Safia admits that she was wrong to curse him as Taryn enters the chamber and welcomes Sinbad home.

Although the cell has no walls, the Shadows themselves form a barrier around it. When Gunnar tries to penetrate it, they drive him back.

Akbari arrives and praises Taryn for delivering Sinbad to him. He says that everything he has done has been for the memory of his son, but now he'll kill Sinbad for himself. Akbari draws his sword and attacks, but Sinbad manages to disarm him and holds Cook's knife to Akbari's throat. However, rather than strike the fatal blow, Sinbad tells Akbari that he's sorry for the loss of his son and the pain that it caused him. When he pushes Akbari to the ground, the cursed necklace shatters and falls away from Sinbad's neck. Smiling, Safia tells Sinbad that he has become the man she always wanted him to be.

Akbari gets to his feet and tells Sinbad that he's sorry for his loss as well. However, Taryn steps behind Akbari and stabs him in the back with a dagger. As he collapses, the sorceress tells him that he has always been the one serving her. She then turns to Sinbad and says that has no idea what he's capable of or who he really is. While Taryn advances on Sinbad, Safia focuses all of her life force and manages to break through the mystic circle. She grabs the gateway stone and shatters it, and the Shadows flow out through the chamber, stunning Taryn.

In the cell below, the Shadows disappear and the prisoners realize that they can leave.

Sinbad goes to his dying grandmother, who admits that she wanted to protect him so hid the truth from him. She asks Sinbad to forgive her and he says that he does as he watches her die. Tazeem arrives and tells Sinbad that they have to go before the guards lock down the palace. When Sinbad angrily turns toward him, Tazeem insists that he had to help Akbari to save his family. Sinbad kisses Safia one last time, picks up the jewel from the shattered necklace, and leaves.

Back aboard the Providence, the crew wonders what they're going to do now that Akbari is dead and Sinbad insists that Akbari was a good man who took the wrong path. While Rina plays up Anwar's "heroic" rescue, Nala tells her friends that she is to stay in Basra and help the poor and displaced, just as her father did. She tells Sinbad that she'll see to Safia's funeral and admits that she didn't think much of him at first. With a final kiss, Nala says that it's been fun and leaves.

As the ship leaves Basra, Sinbad gives Cook his knife back and says that in the end, he didn't need it. As Sinbad glances back at his hometown, Cook tells him that home changes and the world expands. As Sinbad turns toward his friends and fellow crew, Cook says that a traveler discovers that he's brought his home with him.

At the palace, Taryn vows that her struggle with Sinbad has only begun.

## Kuji

Season 1 Episode Number: 8 Season Episode: 8

Originally aired: Sunday August 26, 2012

Writer: Jack Thorne Director: Colin Teague

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Junix Inocian (Cook), Dimitri Leonidas (Anwar Salvanti)

Guest Stars: Marek Toth (Uncas), Hannah Tointon (Kuji)

Summary: The crew meet Kuji, a teen who says she's a God. Anwar falls for her,

confiding that he doesn't belong as he's not brave like the others. An army demands her back, but Anwar refuses. Thegang are killed except for him and Kuji. He refuses to abandon Kuji. She makes the troops vanish, saying she was sent to convince him he is as brave as the others; he would have left Sinbad today, but Sinbad needs him for a journeyahead. She revives the gang, kisses Anwar then disappears.



Aboard the Providence, Anwar wakes up from a bad dream and tries to explain to Gunnar, who isn't interested. Going up on deck, Anwar finds Sinbad standing watch. He tells his friend about his bad dreams but Sinbad isn't impressed and admits that he doesn't have bad dreams. As Anwar starts to talk about what how much they've left behind in Basra, Sinbad interrupts him to point out an island up ahead with wrecks on the shore... and the potential of treasure.

The crew land on the island and begin searching the debris. Anwar finds the en-

tire thing somewhat morbid and lets the others go about their work. However, he spots a glimpse of something shiny on a nearby hill. When he approaches to investigate, Anwar spots a tunnel leading into the hillside and enters. There are lit torches, indicating something has been there recently, and Anwar takes a torch and follows the carved tunnels. Gunnar notices that Anwar has gone into the tunnel and follows him in.

Anwar and Gunnar follow the tunnel and find a chamber containing a carved stone box. It's surrounded by the skeletons of soldiers and Gunnar figures that they gave their lives defending it. They haul the box out into the sunlight but discover no obvious way to open it. Sinbad and Gunnar hack at it without success, and Anwar realizes that the carvings form a puzzle. They discover that the box is too heavy for the dinghy and Sinbad rows out to have Cook bring the ship in closer while Anwar works on the puzzle.

Aboard the ship, Cook warns that it may be dangerous to try to bring the ship closer to shore. Sinbad says that the box is worth it and insists that, despite what Taryn told him in Basra, what he is a mere thief and that it's all that he's capable of. He then swims to shore to join the others.

Sinbad arrives as Anwar continues to try to solve the puzzle. He tells Sinbad that he's been thinking about his life and asks Sinbad if he knows what day it is. Sinbad isn't interested and blows on the box. A glowing gold light arises from the box and when Anwar contributes his efforts, the box disintegrates, revealing a young girl in a white dress. She smiles up at them and

says hello. As she looks around, the others realize that Cook has already sailed and it's too late to go back to the ship until he returns. Anwar insists that they helped someone and goes to talk to the girl, Kuji. She hesitantly asks for water and gulps down the contents of Rina's flask. Anwar offers her some food and she eats a banana whole. When he introduces himself, Kuji says that she's a god and chooses to look pretty. Sinbad and the others are skeptical and head off overland to where Cook is taking the ship, and Anwar takes Kuji with them. As they go, mounted soldiers follow from a distance.

When they camp for the night, Kuji offers to answer three questions truthfully. Before Anwar can stop them, Rina, Sinbad, and Gunnar waste their questions as she tells them that she can't prove she's a good and that there's no reason for them to believe her or take them with her. By the time Anwar asks his question, Kuji tells her that she can't answer. They camp for the night and Kuji admires the stars. Anwar asks her why and she explains that she was in the box for 35 years and is enjoying the site of the open sky. She asks why Anwar is so sad and he admits that today is his birthday, and that he has finally come to the realization that he's useless and should go home to Basra.

Later that night, everyone is asleep except Kuji. She watches silently as the horsemen enter the camp, take all of the crew's weapons, and departs.

The next morning, the crew discovers that their weapons are gone but have been moved nearby. Sinbad figures that their intruders are toying with them and they set out. As they walk, the crew discusses the one place that they would prefer to be at above all others.

Kuji refuses to answer their question and asks Anwar about his choice, and he says he would be home. When Sinbad reminds him that he chose to leave, Anwar doesn't answer. They spot smoke on the horizon and decide to follow it and find out what their pursuers want.

However, the smoke is coming from the remains of a campfire. Everyone is dead but there are no signs of robbery and no horses.

Gunnar complains that the island doesn't make sense while Kuji smiles enigmatically.

As the crew enters a canyon, dozens of the soldiers surround them. Their leader, Uncas, rides up and demands that they turn Kuji over. When Sinbad wonders why, Uncas explains that Kuji stole and then escaped, and they want her back because she is of their blood. He tells them that they have until the next day's sunrise to turn her over and rides off.

That night, the group makes camp and discusses what to do. Sinbad wonders why the soldiers haven't attacked them already. Rina wants to tie up Kuji and leave her, while Anwar wants to confront their pursuers. Gunnar proposes that they set a trap using Kuji as bait, but Anwar doesn't want to endanger her. Sinbad finally agrees with Gunnar while Kuji remains silent.

That night, Anwar takes Kuji away when the others sleep. He leads her to the ship but Kuji warns that it's mistake. In the distance, the soldiers start beating their drums.

Sunrise the next morning and Sinbad and the others realize that Anwar and Kuji are gone. Gunnar is ready to abandon Anwar, insisting that they can't save him. Rina refuses to abandon their friend and Sinbad agrees, saying that he won't lose anyone else and that he cares. Gunnar considers and then admits that he cares as well.

As Anwar and Kuji travel to the cove, he admits that he doesn't believe that she's a god. Kuji wonders if he has faith in anything and Anwar says that he has faith in in the life that one leads and that now he's doing something about his life. She warns him that he's not and hopes that she was worth it to him. They reach the cove and discover that Cook hasn't arrived with the Providence. Sinbad and the others arrive but Uncas and his men close in and they realize there's nowhere to run. When Gunnar demands that Kuji help them, she admits that she's not a fighting god and warns that there's nothing she can do.

One of the soldiers opens fire, shooting Rina with an arrow. She collapses and Anwar can only watch as she dies in Sinbad's arms.

The other soldiers charge forward and Gunnar is soon cut down. Uncas himself strikes down Sinbad and the soldiers surround Anwar.

Uncas calls upon him to surrender Kuji or die, and Kuji asks for Anwar's dagger so that she can hold the troops off long enough for him to swim to the ship. He refuses and she tells him that he's scared... and that he's won. Kuji slams her hand down on the beach and then raises it to the heavens, and a huge golden column of light shoots up into the sky. The soldiers salute Kuji and then disappear. Shocked, Anwar accuses of being a war god and asks why she didn't

save the others. Kuji responds by telling him that she is coming to save them and that will be the second lesson.

The god tells Anwar that if Anwar hadn't found her, he would have left the Providenceand his friends. Anwar admits that it's true and Kuji explains that sometimes the gods have to interfere in the life of mortals so that the lines run of smoothly. Sinbad needs Anwar to complete his coming journey, and she needed to step in to make sure that Anwar stayed because his presence will be essential. Kuji created the soldiers and used them to show Anwar that he can be brave and that he does belong, because his comrades came for him against hopeless odds.

As she steps into the water, Kuji admits that she controlled everything except for her feelings, and she had the feelings of the teenage girl whose form she took. She kisses Anwar on the cheek and says that they could have been together in another life, and then walks into the sea. Anwar calls after her, realizing that she will forget him. Kuji simply smiles and then sinks out of sight.

Sinbad, Gunnar, and Rina awaken, their wounds gone. Anwar tells them that Kuji had to go and that he scared the soldiers away and that he's braver than they think... and that he thinks.

## Eye of the Tiger

Season 1 Episode Number: 9 Season Episode: 9

Originally aired: Sunday September 2, 2012 Writer: James Dormer, Jack Lothian

Director: Colin Teague

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Junix Inocian (Cook), Dimitri Leonidas (Anwar Salvanti), Tuppence

Middleton (Tiger)

Guest Stars: Lee Ingleby (Riff), Mark Lewis Jones (Azdi)

Summary: Sinbad and friends try to gain access to a labyrinth containing a stone

that reveals your future. However, they are caught and Sinbad is sentenced to death. He is rescued by attractive female bounty hunter Tiger who has been sent by Taryn to capture Sinbad. When Sinbad saves Tiger's life she decides she won't deliver Sinbad to Taryn. Instead, she

accepts Sinbad's invite to join the crew.



A priest, Azdi, goes to his temple's altar and prays to the Stone resting there. He thanks it for granting him a vision of the future a year ago and grasps it to receive another vision. A glimpse of the future flashes through Azdi's mind as he sees Sinbad stabbing and killing him. A few minutes later, Azdi emerges from the temple and tells his son Riff that he has seen the face of the man who will kill him.

Aboard the Providence, Anwar tells Sinbad what Kuji told him about how Sinbad had to make an important journey in the future. He's eager to know

more but Cook advises against knowing the future, saying that Sinbad sounds like the Order of the Stone. Sinbad asks for more information and Cook explains that the Order has a mystic Stone that gives them visions of the future. When Sinbad persists, Cook gives them the location of the city where they can find the Order. The others go ashore and begin their search.

At the temple, Riff asks his father if the future can be changed, and then asks what will happen to the order if Azdi is killed. He tells his son that another will become the Grand Master, and Riff is disappointed that he won't be chosen as successor. Riff complains that the Stone should be shared with others rather than locked away and Azdi tells him that belief is why he will never be Grand Master.

A woman follows the crew into town.

Sinbad and the others go to the local bar and ask about the Stone. Riff, overhearing them, warns that they would have to become acolytes and study for over thirty years to have a chance of being granted access to the Stone. While the others go to a table, Sinbad flirts with a local serving wench and goes off with her. When Rina suggests that they steal the Stone, Riff overhears them and warns that the Stone is at the middle of a maze surrounded by deadly traps. Anwar is confident that he could penetrate the maze and Riff, impressed, suggests that they talk further.

Sinbad and the serving wench continue flirting until Anwar calls him over. Riff explains that he is the only one who can get them into the maze because he stole the key from his father. The crew agrees and follows him into the streets, but Gunnar chokes Riff and demands the truth. Riff insists that he only needs the help and the others believe him and continue on.

At the temple, Riff opens the door and they go inside. The masked woman slips in behind them just as the door closes and follows the crew into the maze. Anwar tries to work out the markings on the wall that Riff says give the route to the Stone. The doctor is happy to be working out the giant puzzle, but Riff soon become upset that Anwar doesn't know what he's doing. Riff inadvertently steps on a trap and panics, and Gunnar deflects the poisoned darts that shoot out of the wall. Azdi and his men approach and Riff runs off rather than have his father discover that he's there. When Azdi sees Sinbad, he recognizes him as his future assassin and has his men arrest him and the others.

As Riff makes his way through the maze, the woman confronts him.

Sinbad tells Azdi that he has no intention of harming him, but Azdi says that for his own sake and that of the Stone has he no choice but to execute Sinbad. He has the crew locked up and then summons Riff to his chamber. When his son arrives, Azdi slaps him, aware that he betrayed the temple to outsiders. He tells Riff that he will be sent to a distant monastery to learn the error of his ways. As he goes, Riff asks how Sinbad will be killed and Azdi explains that he will administer poison. His son asks to do it himself so that he can take responsibility for his actions and make partial amends for what he has done.

Azdi and Riff go to the cells and the guards restrain Sinbad while Riff administers the poison. Sinbad dies and the guards take his body away, while other guards dump Rina, Gunnar, and Anwar in the countryside. They wonder what to do next and Gunnar vows to find Sinbad's body and give it a proper burial.

Sinbad wakes up when Riff cuts him out of the bag that he was sewn into. Riff tells Sinbad that he will soon recover from the drug and then meets with the woman, Tiger, who has been following the crew. Tiger is the same woman as the serving wench Sinbad talked with earlier. Riff demands her help forcing his father to give him the route to the Stone but she refuses. When Riff tries to kill Sinbad to make sure she can't collect, Tiger easily disarms him and Riff runs off. She then places a metal collar around Sinbad and explains that it is magnetically attracted to the bracelet she wears. If he goes too far away, lethal blades will trigger and kill him. When Sinbad wonders who she is, Tiger explains that she's a bounty hunter and that Taryn sent her to collect Sinbad.

Riff goes to see his father and warns that his enemies have sent an assassin, Tiger. He suggests that Azdi he go into the maze since only he knows the route, and that Riff will accompany him for protection. Azdi agrees and admits that he may have misjudged his son.

As Sinbad marks the table he was lying on, Tiger starts to go but he refuses to go with her. They fight and Tiger manages to disarm him, reminding him of what they shared briefly at the bar, but Sinbad realizes that she has orders to bring him back alive. He jumps out the window and Tiger has no choice but to jump out with him into the hay below. When she reminds him about the collar, Sinbad points out that she needs him alive and that she has to follow him. He then runs off to find Riff and get to the Stone.

The crew enters the temple and discovers that Sinbad's body is gone. They find where Sinbad wrote beneath the table, indicating that he's going to get the stone, and they go to find him.

As Tiger and Sinbad enter the temple, she considers knocking him out but Sinbad points out that she can't escape the city dragging his unconscious body. He promise to go with her once she helps him, and the angry bounty hunter hopes that Taryn has something painful in mind for him.

Rina, Gunnar, and Anwar knock out three priests and use their robes to disguise themselves and sneak into the maze. Once Rina gets the door unlocked, Anwar tries to decipher the writing and finally realizes that they're symbols rather than letters. Meanwhile, Azdi leads his son into the temple maze to the chamber containing the Stone.

Sinbad and Tiger move through the maze and the bounty hunter steps on a trap. The thief asks for her sword so he can deflect the darts but she refuses to hand it over. Sinbad starts to walk away and Tiger reminds him that he'll die if he leaves her. After a minute, Sinbad turns and runs, tackling her and carrying them both out of the path of darts. When Tiger says that he should have taken the chance to neutralize his enemy, Sinbad says that they're simply getting to know each other. As he helps her up, his friends arrive.

In the Stone's chamber, Riff tells his father that he often hears it calling to him, promising him visions of the future. Azdi tells him not to touch it, dismissing him as pathetic, and orders him to obey him for once in his life. As the two men struggle, Sinbad and the others arrive. Riff

promises to protect his father and draws his sword, and then goes to the Stone. When Azdi grabs him, Riff instinctively turns and stabs him. Sinbad wrests the sword out of his hand and goes to Azdi, who sees his vision of the future come true juts as he predicted.

While Gunnar holds Riff, Riff insists that his father brought it upon himself. Sinbad asks Riff if his father's life was worth it and shatters the Stone with the sword. Pieces fly everywhere and Sinbad catches glimpses of his futures in them. He tells the others that it's time to go and they leave as Riff scrabbles among the shards, trying to put them back together.

When the crew arrives at the shore, Sinbad asks Tiger what she's going to do now. She considers and then removes the collar from around his neck in payment of the debt she owes him for saving her life in the maze. When Sinbad asks if Taryn will be mad, Tiger says that she focuses on the present and lets the future take care of itself. Smiling, Sinbad asks her if she needs a lift in the present.

As the Providence sets sail, Cook asks Sinbad if he saw his future. Sinbad explains that he caught glimpse of all of his futures, as a king, a fool, a lover, and a loner. The one that was clearest was his standing above a ruined city with his brother Jamil in his arms, alive and well. Cook explains that what he saw is the Land of the Dead. When Sinbad wonders if he can go there, Cook tells him that it's up to him which future he chooses.

## For Whom the Egg Shatters

Season 1 Episode Number: 10 Season Episode: 10

Originally aired: Sunday September 9, 2012 Writer: Richard Kurti, Bev Doyle

Director: Colin Teague

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Junix Inocian (Cook), Dimitri Leonidas (Anwar Salvanti), Tuppence

Middleton (Tiger)

Guest Stars: Nikki Amuka Bird (Professor), Marek Toth (Uncas)

Summary: The crew are hired to transport a Professor and her mysterious, giant

egg, which hatches a snake-demon. Narrowly escaping its attack, the gang decide to kill it, but the Professor merges with it to create an intelligent monster. The gang are trapped on the ship out at sea and are forced to be ingenious to defeat the Snake-Demon. They then set sail to see Tiger's monk friend who may know the way to the Land of

the Dead.



At the Providence's next port of call, Tiger and Sinbad go ashore and the bounty hunter negotiates a lucrative transport deal with the Professor. The Professor pays a high price but warns them that she expects premium service for her money. She then shows them the cargo: a large black egg-shaped object some 7' tall.

That night, the crew loads the object into the ship and are forced to put it in the sleeping quarters because it won't fit in the hold. The Professor will be accompanying them to Tya Island and Tiger is

confident that she can find the distant island. The bounty hunter assures them it's a simple assignment but Rina figures that the Professor is paying too much for it to be that simple. The Professor complains about their treatment of the object and insists that it's not a egg, but refuses to explain what it is. Sinbad tells Anwar to put the Professor up in his quarters while he sleeps in the main chamber with the others.

The Providence sets sail the next morning and Tiger expertly charts their course. Sinbad, impressed, asks her what she knows about the Land of the Dead. She refuses to discuss it until Sinbad tells her that he lost his brother and asks if she's lost anyone she cares about. Tiger tells him that she was raised by tigers after her father abandoned the girl-child that he despised on the rocks and that she never had anyone to care for.

As Anwar clears his things out of his cabin, the Professor sees his sketches of Rina and dismisses them. He tells her that he studied at the Basra Imperial College and the Professor haughtily tells him that her theories will change the world. When she wonders what he has done, Anwar examines the object and confirms that it's a vessel, not an egg. He wonders what it contains and the Professor says that it holds spores that can be used to fertilize the barren and uninhabited Tya Island. Once they arrive there, she will open the vessel and let the vegetation take over once more.

Sinbad takes some wine to Tiger's new spot on the ship and discovers that she's made a primitive den with blankets and a warning net. Tiger finds him and half-seriously threatens him

with a knife, and he offers her some wine. She accepts and Sinbad asks if she can't help him or won't help him. Tiger admits that even if she could get him to the Land of the Dead, there are places that the living shouldn't go.

Once the Professor is alone in her new quarters, she removes a syringe from her case of medical supplies and uses it to extract blood from her arm. She then goes out and orders Rina to get her a gourd of water. As she goes to get it, she complains to Anwar and points out he's no longer the smartest person onboard. Rina, disagreeing, tells him that Tya Island is inhabited despite the Professor's claims and storms off.

The Professor quietly approaches the egg and injects her blood into it. Anwar comes over and she hastily puts the syringe away, and he asks her about the island. She ignores her question when she discovers that the egg is in direct sunlight, and tells the others to put it back in the shade. When the crew points out that there's no room, the Professor tells them to wash it with cold water every two hours or they'll be in breach of contract. Eager to collect the money, Tiger agrees and invites her to join them for their meal. The Professor complains that Cook uses too many nuts in the food and walks away.

Coo, offended by the Professor's comments on his cooking, prepares an elaborate meal but Anwar insists on taking it to her. She takes Anwar to her cabin and confirms that only Rina knows about Tya Island because there's a penitentiary there. The Professor admits that Rina is right but that she has made a deal with the primitive natives so she can perfect her experiment. She appeals to Anwar's intelligence, inviting him to witness her work at the end of the journey. He agrees and she asks him to keep her secret as one scientist to another.

A fly lands on the egg, and a crack opens in it and sucks the insect in.

That night, Anwar goes to the deck to take his turn at watch. Rina reminds him to water the egg and then goes to bed. The next morning, she wakes up and discovers that Anwar slept though his watch... and that the egg is now broken open up and empty. Anwar figures that the spores were destroyed but Sinbad insists on everyone searching. They hear something shrieking in the hold and Sinbad has Tiger and Rina keep the ship on course while he goes below with Anwar and Gunnar to deal with the spores before the Professor wakes up.

When they start exploring, the three men discover that something has eaten all of their food supplies. They also find a discarded snake skin, several feet long. The skin's owner, a large serpent, lunges out of the darkness and bites Gunnar on the arm. He manages to throw it off and they get up the ladder and seal the hatch behind them.

The Professor soon wakes up and snaps at them for losing her cargo. The crew demand to know what it is but the Professor is more interested in getting a description and examining the of the bite marks on Gunnar's arm. She tells them that it's fully formed and they realize that it must be nocturnal. Tiger gathers pans to reflect the sunlight from above while Gunnar starts weakening from the wound. As the others help him, the Professor tells Anwar that they need to work together to protect her creation. She explains that she bred the serpent to consume the plague-infested rats on Tya, but since it hatched prematurely its blood is to concentrated. The professor Anwar for his help thinning the creature's blood and he reluctantly agrees.

Anwar and the Professor open the hatch and she gives him a vial to release, thinning the creature's blood and rendering it harmless.

They split up but the Professor then retreats up the ladder and seals the hatch. When Anwar realizes what is happening he yells for help and the serpent closes in on him. He throws a bag of food at it and it stops to swallow it whole. As the Professor hides, Sinbad and the others come down and open the hatch. Anwar climbs up and the serpent comes after him, but Tiger uses a pan to blind it momentarily, driving it back.

When Anwar finds the Professor, she grabs him by the neck and holds him hostage. She then orders Cook to open the hatch but the serpent grabs her arm and tries to pull her down. The others try to pull her free but fail until the serpent rips off her arm and retreats.

As the crew binds the Professor's wound, Anwar complains that the should have let the serpent take its creator. However, Sinbad points out that the Professor is the only one who knows what they're facing. Rina goes through the Professor's notes and discovers a reference to the professor she was working with. Anwar confirms that the professor believed that humanity is a flawed species because of its compassion and sought to create a serpent that would consume the weak of every species. According to the notes, the serpent will continue growing. They hear the serpent smashing through the hull and realizes that it will soon sink their ship.

Sinbad says that they have to abandon ship and the crew prepares to leave in the dinghy. However, Cook refuses to abandon the ship, believing that he should die with it since they are bound together by destiny. Sinbad insists that it isn't his friend's time but Cook refuses to move and the others decide to stay with their crewmate. The crew battens down the hatches and lowers a boom and fastens their cage to it. While Rina tends to the unconscious Professor, Tiger suggests that they use one of their own as bait. The crew member will stay in the cage until the snake grabs it and then the others will hoist it out using the boom. Sinbad volunteers and they go to work, unaware that the Professor has revived and managed to open one of the hatches. The snake grabs her and hauls her in and the crew realizes that once it feeds upon her it will grow even stronger.

As Sinbad prepares to enter the cage, he discovers that Tiger has already locked herself inside. She insists that she's best suited to handling the serpent if something goes wrong, and Sinbad reluctantly lowers her. Once the cage is lowered into the sleeping quarters, Tiger emerges to lure the serpent toward her. It rears up out of the cargo hold and the bounty hunter realizes that it has taken on the Professor's facial features. She bars the hatch and yells at the others to pull up the cage, and then hangs on as they pull it up. Once Tiger is safe, they reseal the hatch and she tells them what she saw. Anwar checks the Professor's case and confirms that she was injecting her blood into the egg. Now the serpent and the Professor have merged, joining her intelligence with its strength.

Cook gets an idea and figures that the hybrid may also share each individual's weaknesses. The snake starts to slam through the hull while Cook gets the nuts that he offered the Professor earlier. He tells the others that he has seen people that suffer from an allergic reaction when they eat nuts and figures that they can cause the serpent's throat to swell by feeding the nuts to it. While the others prepare torches, Cook makes a paste from the nuts and then spreads it on three crossbow bolts.

The serpent smashes through the hatch, flooding the hold, and Sinbad prepares to fire while the others hold it off with torches.

Sinbad misses the first shot and the serpent goes underwater and then grabs Anwar. Gunnar manages to grab his friend and pull him free, and the serpent smashes into Sinbad, forcing him to drop the second bolt. The snake goes back underwater and the crew hack at the water until the serpent emerges, lunging at Sinbad. He shoots it in the neck and the serpent starts choking, giving Gunnar time to kill it with his axe.

The next morning, Cook finds a few eggs to serve since the serpent wouldn't eat them. As Sinbad and Tiger relax, she offers to lead him to a monastery on the island of Malta. It has a collection of maps and she believes that one of them could lead Sinbad to the Land of the Dead.

#### Fiend or Friend?

Season 1 Episode Number: 11 Season Episode: 11

Originally aired: Sunday September 16, 2012

Writer: Harriet Warner Director: Marisol Torres

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Junix Inocian (Cook), Dimitri Leonidas (Anwar Salvanti), Tuppence

Middleton (Tiger)

Recurring Role: Orla Brady (Taryn)

Guest Stars: Mathew Horne (Philippe), Miranda Raison (Lara Assuage), Dougray

Scott (Father La Stessa), David Bailie (Brother Angelico), Joe Carr (I)

(Islander), Nicholas Galea (Tial), Ruben Xuereb (Monk)

Summary: The gang visit a monastery in the hope that Tiger's friend, Brother

Angelico, will be able to help them find a route to the Land of the Dead. While there, Gunnar is falsely accused of being a murderous Fiend and is sentenced to death. Sinbad rescues his friend just in time and has to face down the real Fiend. Tiger finds the map to the Land of the Dead, only to be possessed by Taryn, who thus sneaks onto

the Providence.



On the island of Malta, a local islander runs down the road, carrying a bundle of papers. He trips on a rock and the papers scatter everywhere. The islander tries to pick up what he can and gets to his feet, and then something lunges at him from the darkness and pulls him away, screaming.

The next day, Father La Stessa goes to the monastery vineyard and chats with a young boy, Tial. Tial's mother Lara Assauge is working in the vineyard and comes over to get her sun. La Stessa suggests that she find a new cottage since

her current one was badly damaged in the recent windstorm, but Lara says that he has done enough for her and leaves with Tial.

The Providence crew come ashore at the Malta harbor and discover that the harbor master's office is closed. As they set out to find Brother Angelico, Tiger's former teacher and a monk who may know the way to the Land of the Dead, Gunnar tells them that he's not going. Tiger insists that Angelico knows the way and Sinbad reminds his friend that they need to find Jamil, but Gunnar says that it's no place for any of them and he has a delivery of silks to make.

At the monastery, La Stessa has two monks escort Angelico back to his room. They pick up the monk, who is kneeling next to a fountain basin, and escort him away.

In town, Tiger sniffs out the Golden Star, the local tavern. As she goes in with Sinbad, Rina privately asks Anwar if they should continue since Gunnar has abandoned them. Anwar says that whether the map exists or not, Sinbad needs them, and they follow their friends.

Gunnar goes to Lara's cottage and finds her working outside. He asks for the tailor and Lara explains that the man was her husband and that he died. She admits that she can't pay for the silk but Gunnar gives them to her for free. As he starts to leave, Lara invites him to stay and have dinner with them.

Tiger explains to the others that Angelico will meet them at the tavern because the map isn't monastery business. The owner, Philippe, tentatively greets them and then says that the tavern is only for islanders. Tiger asks him about Angelico and Philippe says that Angelico is close to death and hasn't left the monastery in weeks.

A nun arrives at the monastery and offers to tend to Angelico. She assures La Stessa that she will help him recover any spark of wisdom still remaining in Angelico's mind. A monk arrives to tell La Stessa that the harbor master has been found dead and is the most recent in a string of murders. La Stessa takes two of his guards and goes to the murder scene. He finds the papers that the harbor master was carrying, crumples them, and walks away.

As Gunnar opens the cottage windows, he notices claw marks on the wall. He then entertains Tial with a magic trick involving his animal necklace and gives it to the boy when he's done.

Once she learns that Angelico is dying, Tiger tells Sinbad that she refuses to disturb her dying teacher in pursuit of a rumor.

Sinbad offers his condolences for his friend and asks if anyone else has the information, but the bounty hunter tells him that Angelico is the only one. The town bell rings and the islanders bar their doors and windows, marking them with the red sign of Passover.

La Stessa and his guards arrive outside the cottage and see Tial playing. He sees the necklace that Gunnar gave him and pays him a coin for it, and then tells Tial to water their horses. Inside, Lara notices that Gunnar has ash on his face and wipes it off with her handkerchief. She gives him the cloth as a keepsake and Gunnar promises that he will always remember her and will do what he can for her if he ever passes that way again.

When the wind picks up, Lara realizes that it's growing late and begs Gunnar to stay the night. He warns that it would look improper and Lara wishes that she had sent him away earlier. However, she can't bear to ask him to go and Gunnar says that her fears are mere superstition. Lara insists that they are real and that the spirit of the Fiend walks the island, tore apart her cottage, and killed her husband. Gunnar assures her that he's where he wants to be and they start to kiss, but the wind blows out the fire in the fireplace. La Stessa and his guards burst in and Gunnar tells Lara to get his friends while he prepares to fight.

As Sinbad and the others stand in the street, they wonder what to do next. Philippe tells them to get back into the tavern and then bars the doors behind them when they enter. Sinbad recognizes the mark of Passover and asks why they're using it, and Philippe explains that the Fiend's spirit is carried on the wind. The islanders can resist the spirit but outsiders are vulnerable, and the spirit transforms them into a bestial killing machine. Lara arrives and recognizes Sinbad, and tells him that La Stessa has arrested Gunnar and put him on trial as the Fiend.

The crew set out to rescue their friend and Lara leads them into the tunnels beneath the monastery. She refuses to take them further for fear of being accused herself, and Sinbad and the others go up to the courtyard. He sends Tiger to talk to Angelico while he and the others find Gunnar. Tiger makes her way to Angelico's room and tries to rouse the monk, unaware that the nun is lurking behind.

Angelico wakes up and greets his former pupil, but admits that he can't retain the knowledge of the map she seeks. He mumbles about how she will see the map by moonlight and starlight... unaware that Taryn, posing as the nurse, is taking in every word.

La Stessa gathers the monks for a trial and accuses Gunnar of being possessed. The Providence crew burst in and Sinbad insists that Gunnar is innocent. Father Le Stessa shows his monks Gunnar's necklace and claims it bears the mark of the beast. He has had Lara captured and brings her in, and shows her the handkerchief that Gunnar kept. La Stessa insists that it shows that Gunnar influenced her, but Gunnar lies to save her, claiming that he stole it. Despite that, La Stessa pronounces the death sentence. Sinbad interrupts again, pointing out that Gunnar wasn't in Malta during any of the deaths. Realizing that his fellow monks are impressed by the point, La Stessa claims that the spirit is trapped inside of Gunnar and the only way to destroy it is to kill the Northerner before nightfall. Sinbad asks him to show some small mercy by giving them until nightfall to find the real Fiend. When he sees that the monks favor Sinbad's argumen4t, La Stessa agrees to delay the execution.

Taryn, still disguised as a nun, tends to Angelico and tries to get him to reveal the location of the map. He realizes that Taryn is not who she claims and dies without telling her anything.

Sinbad and the others return to the Golden Star and Philippe warns them that the Fiend will soon find them. Tiger returns from the monastery and compares notes with Sinbad about what

each has discovered. Anwar wants to take a logical approach and work out the pattern to the murders, but Tiger wants to rely on her instincts and Sinbad follows her out.

La Stessa talks to Lara and asks if she believes that Gunnar is the Fiend. She insists that the Northerner is innocent and La Stessa warns that if she's right, she will need his protection within the monastery walls.

On the road, Tiger finds one of the Fiend's hairs and realizes that they're on the right trail.

Tial comes to see Gunnar and gives him a cup of water. Gunnar assures him that he's fine and Lara arrives to send her son away. Once they're alone, she asks why Gunnar lied to save her and he explains that six years ago, his loved ones were killed by those he had wronged. The Northerner admits that since meeting Lara, he has forgotten the pain of his loss for the first time. Lara offers him a file to free himself but he refuses it and she tucks it into his boot in case he changes his mind.

Sinbad and Tiger enter the tunnels as night falls, and she tells Sinbad that Angelico was too addled to reveal the map's location.

Angry, he turns and walks away, but Tiger tries to apologize for her failure. Sinbad concedes that she's not to blame and says they should focus on saving Gunnar.

Anwar and Rina break into the harbor master's office and find his logs. They discover that he kept careful track of all the contraband that he seized, and has several entries about a herb named anconitum. Anwar can't place the name and tries to work out why the harbor master left his post in the middle of the night. Looking up, Rina discovers that the harbor master drew dozens of names and lines on the ceiling.

Sinbad and Tiger continue exploring and find the Fiend's nest. As they search among the bloody skeletons, Tiger picks up the Fiend's scent.

The writing shows that a shipment of anconitum arrives before each death. La Stessa's name is prominently featured and Anwar suspects that the harbor master tries to warn the priest. As the sun sets, Anwar and RIna head for the monastery but hear Philippe crying inside of the tavern. They go inside and find the man desperately sweeping up. Sinbad and Tiger emerge from a trapdoor in the floor and Tiger says that the scent has led her there. She tells the others that she smells wolfsbane and Anwar remembers that anconitum is the proper name for wolfsbane. He tells the crew that the herb draws out the hunger of beasts and that someone shipped it into Malta and used it to mark the intended victims. Philippe screams in pain and then transforms into the Fiend. It leaps past the crew and runs out into the night, and Tiger discovers Lara's discarded handkerchief with Gunnar's scent on it. They realize that the Fiend is heading for the monastery and go after it.

At the monastery, La Stessa gives the guards their orders and then leaves for the courtyard. Gunnar tries to make a break for it and attacks his guards, but Tial sees him and accuses him of being the Fiend. Shocked at the accusation, Gunnar drops his guard and his captors haul him away.

La Stessa finds Lara and tells her that they must leave the monastery together before the Fiend arrives. She refuses and La Stessa angrily tells her that she can no longer ignore him. He screams that he would have done anything for her and Lara realizes that he arranged the death of her husband and the others. Frightened for her life, she runs away from the jealous priest.

The guards bring Gunnar to the courtyard where the monks have gathered for the execution. They chain Gunnar to the executioner's block and La Stessa prepares to give the order to decapitate the Northerner. However, Lara steps out and points out that Gunnar hasn't transformed even though it's night. She tells the monks that she gave the handkerchief to Gunnar of her own free will but La Stessa claims that she is possessed with devilish lust. Tial runs up and warns everyone that the Fiend is coming, proving Gunnar's innocence. The monks run in fear as the Fiend advances on Gunnar. Lara manages to free him and he tells her to take Tial and run.

The Providencecrew arrive as Gunnar picks up the executioner's axe. They whistle to distract it and Gunnar embeds the axe blade in its shoulder. It pulls it free and chases after them as they run inside, pursuing them up the stairs. They come to the topmost room and Tiger realizes that La Stessa has put wolfsbane on Gunnar's coat. He removes it and Sinbad throws it out the window, where it lands next to La Stessa. The Fiend leaps after the coat, lands on the priest, and kills him. The crew goes down to check the body and Lara joins them. As they examine the body, a naked Philippe calls to them from the nearby bushes. Tiger leaves to pay her respects to Angelico while Philippe explains that he originally fed on goats. La Stessa learned of his secret and offered

a cure, but then used him as a weapon against those he wanted dead. Anwar suggests that he fashion a cage to contain himself when he transforms and the naked Phillip enthusiastically runs off to start building it.

After paying her respects, Tiger goes out into the vineyard and sees Angelico's cane at the fountain basin where he left it earlier.

As she reaches for it, the moon shines down on the, revealing a map beneath the waters. However, Taryn arrives and confronts her.

Sinbad arrives a minute later and finds Tiger, weak and on the verge of unconsciousness. She tells him that she has seen the map and Sinbad gets the others and heads for the ship. Before he goes, Gunnar gives Lara one final kiss.

Aboard the Providence, Anwar tells the others that Tiger has suffered a shock and needs rest. Gunnar boards the ship and tells the others that he will accompany them after all. As they leave, Tiger wakes up and Sinbad thanks her for her help. However, once he's gone, Tiger turns to the mirror... and the face in the mirror is Taryn's.

### Land of the Dead

Season 1 Episode Number: 12 Season Episode: 12

Originally aired: Sunday September 23, 2012

Writer: Jack Lothian Director: Michael Offer

Show Stars: Elliot Knight (Sinbad), Marama Corlett (Rina), Elliot Cowan (Gunnar),

Junix Inocian (Cook), Dimitri Leonidas (Anwar Salvanti), Tuppence

Middleton (Tiger)

Recurring Role: Orla Brady (Taryn)

Guest Stars: Evanna Lynch (Alehna), Devon Anderson (Jamil), Dan Cade (Refugee),

Christopher Dingli (Fight Promoter), Paul Portelli (Festival Man), An-

drew Wilde (Doctor)

Summary: A Land of the Dead Guardian confronts Sinbad with the truth his

mother died when pregnant with him. Bereft he is dead Sinbad is about to sacrifice himself to save his friends when Jamil saves him. Sinbad rescues Taryn's daughter Alehna, who tells him his father rescued his mother and him from this place. He is a child of the land of the dead and of the living. Jamil sacrifices himself to save Sinbad from a Giant Guardian. The crew sail on unaware an evil presence has

stown away in Alehna's body.



Basra — The Past. A younger Taryn desperately begs a doctor to heal her daughter, Alehna. He refuses, saying that if he took such little money for his skills then everyone would want to do the same. As he leaves, Taryn promises Alehna that she'll find help for her.

Now — Taryn, possessing Tiger's body, looks at her true reflection in the mirror and repeats her promise to her daughter. Meanwhile, the Providencemakes its way through the stormy waters toward the four pillars that mark the entrance to the Land of the Dead. While Sinbad mans

the wheel, "Tiger" comes out and tells him that he's on the right course. They pass through the pillars and the ship is pulled down into a vast maelstrom. When they wake up, the crew find themselves in a huge cavern. Sinbad tells the others that he doesn't expect them to accompany him on his journey to find his brother Jamil, but Gunnar and the others inside while Cook stays with the ship.

The group enters the tunnels and proceeds to a huge underground city. A gate blocks their path and it refuses to open when Gunnar tries it. However, "Tiger" suggest that Sinbad try and the gate opens easily at his touch. Gunnar glares at her suspiciously and "Tiger" claims that she just had a hunch. They continue on into another cavern containing the ruins of a vast city. "Tiger" explains that they have found the city of Limbo, where forgotten souls hang onto the ruins of their lives. A creature howls in the distance and a refugee runs boy. Sinbad runs after him, mistaking him for Jamil, and finally corners him. The refugee says that has something has woken up the city's guardians and that they capture those that remain and force them to see the truth of their lives. As he runs off, a huge Cyclops-like creature enters the room behind Sinbad and pins him in place with a beam of white light from its one great eye.

Sinbad finds himself in Basra in the middle of a great festival. The people pull him out into the streets for the celebration and one man tells Sinbad that it is the Emir's birthday. When Sinbad insists that the Emir is dead, the man assumes that he's drunk and goes on his way.

As the group looks for the others, Gunnar accuses "Tiger" of pushing Sinbad to come to the city. He throws a punch at her and easily knocks her to the ground. When the others protest, Gunnar points out that the real Tiger could easily have blocked the blow. When their captive says nothing, Gunnar throws her to the ground again and Taryn is thrown out of Tiger's body. Gunnar demands answers and Taryn finally says that she is there to find someone. Tiger says that she's telling the truth because they shared minds, and Taryn says that they have to find Sinbad. They hear Sinbad scream in agony and follow the sound.

As he makes his way through the festival, Sinbad sees Gunnar participating in a street fight, taking on all comers. However, Gunnar doesn't recognize Sinbad, who realizes that Gunnar doesn't know who he is or what he's talking about. Gunnar then attacks Sinbad, assuming that he's challenging him.

Gunnar and the others find Sinbad, still beamed in the white light. Taryn explains that the Cyclops creature is a part of the Land of the Dead and can't be killed, and Gunnar tells the others to pull Sinbad away while he distracts it.

Sinbad tries to fight Gunnar without success and the Northern beats him into unconsciousness.

Gunnar gets the creature's attention and it goes after him as the others drag Sinbad away. Once they get clear, Gunnar circles around to join them and bars the door behind them.

Sinbad wakes up and discovers that Anwar has brought him to his home to treat his wounds. He doesn't recognize Sinbad either and is surprised that Sinbad knows him. Sinbad mentions that he was aboard the Providenceand Anwar admits that he tried to leave Basra aboard the ship. However, he got seasick and left, and his father covered up the incident. Anwar is surprised that Sinbad knows about what happened, and Sinbad explains that the Anwar he knew became a man when he went out into the world to explore. As Anwar takes his pulse, Sinbad tells him that it's not too late for Anwar to go out into the world and then leaves to find Jamil.

Gunnar and the others take refuge in a building and bar the doors. Taryn explains that the unconscious Sinbad is still trapped in the light and warns the others that none of their skills and abilities can overcome the power of the Land of the Dead. Sinbad can only escape by freeing himself but he will never be able to do it. Gunnar tells Taryn to use her same spell to possess Sinbad as she did Gunnar, but Taryn warns that the shock could kill him. However, the Northerner points out that they're all doomed if Sinbad doesn't wake up and Taryn goes to work.

Anwar follows Sinbad as he goes to Jamil's home, Taryn's mystic spell ringing in his ears. When they arrive at the house, Jamil greets them... and has no idea who Sinbad is. Sinbad hugs his brother and explains who he is, but Jamil tells him that his mother died before giving birth to a second child. He thinks the entire thing is a joke and throws Sinbad out. As Sinbad staggers back to the marketplace, Anwar goes after him and tells him that when he took his pulse earlier, he couldn't find anything. Sinbad realizes that he's a dead man as everyone in the marketplace suddenly stops what they're doing and stare at him as he collapses.

Sinbad wakes up and finds himself with the others. He backs away from them, insisting that they're not real, and Taryn tells him that he is both alive and dead with a foot in both worlds. Sinbad demands answers from his mortal enemy and she explains that her daughter, Alehna, died as a child and that she tried to go the Land of the Dead to bring her back. Taryn wasn't powerful enough to pass the gate, but she discovered Sinbad and realizes that he was the only one who could because he was connected to both worlds.

The creatures close in on the building and Taryn tells the others that they sense Sinbad as a threat because of his power. Once they find him, they will kill him and any living beings with him. Sinbad apologizes to the others for endangering them and then runs out, locking the door behind them. As he calls to the creature to find him, Jamil emerges from the shadows and pulls him into the surrounding alleyways. They take refuge in a cellar, avoiding one of the creature's eyebeams, and the brothers embrace and then find the others.

As Jamil leads the group through the street, he explains that he realized that there was trouble when he heard the creatures howling for the first time. He takes them to a building that he and other dead souls use as a refuge and shows them the maps he has made of the hidden tunnels. Taryn hears the music of a lullaby on the wind and tells the others that it was the one

that she sung to her daughter. The sorceress asks Sinbad for his help in finding Alehna, but Sinbad refuses. Taryn admits that she understands given what she's done to him and his family and starts to go. Gunnar suggests that Sinbad reconsider and the thief agrees to help her.

Back on the streets, the group follows the music to a vast library. Inside, Alehna is strumming on a musical instrument. Taryn runs to embrace her daughter and tells Alehna that they're going home. When Taryn thanks Sinbad by name, Alehna recognizes his name and explains that she's read of his stories in the library's records. According to the stories, Sinbad and his mother died when he was born and his father, a powerful mage, traveled to the Land of the Dead to free him. Jamil and Sinbad only know their father as the drunk who abandoned them, but Alehna explains that he used his magic to tear the city apart and bring Sinbad back from the dead, saving his unborn child. Taryn tells Sinbad that because he was dead and then brought back, he has special abilities.

When Gunnar checks on the door, a Cyclops creature breaks through it and a pack of demon hounds charge into the building. Gunnar goes back to the library and the crew barricade the doors, but it's clear that they won't last long. Anwar looks through the books and finds a map of the library, including a hidden passageway leading out. They get into the passageway just in time and proceed into the darkness. Alehna falls behind and hears someone calling her name. She hesitates, looking back, and Taryn comes back to lead her on with the others.

The group emerges back onto the streets and Jamil warns that night has fallen on Limbo for the first time since he's been there. As they head for the entrance, Jamil wonders why he remained in Limbo even though he accepted his fate, and Sinbad says that he never gave up on him. A giant Cyclops emerges from the ruins and advances on the party, and they realize that they can't outrun it. Jamil turns back to confront the creature, telling Sinbad to go on without him. As Gunnar and Anwar hold Sinbad back, Jamil faces the creature, which pins him in the white light. Before he loses consciousness, Jamil tells Sinbad to go in peace.

The crew return to the Providence.As they set sail, Sinbad goes up to the bow, ignoring Taryn, and looks out at the ocean. Anwar joins him and points out that Sinbad lost his brother and helped his mortal enemy, but Sinbad suggests that the crew would be better off without him. Anwar disagrees, saying that Sinbad got a glimpse of what they would be like if they never met him. The doctor considers himself a better man for having met Sinbad and looks forward to the adventures that will come. As Anwar goes back to the others, Sinbad looks out to the sea and tells Jamil to go in peace.

As Taryn hugs her daughter, Aleyna watches Sinbad... and her eyes turn black as she smiles maliciously at his back.

# **Actor Appearances**

A	0111 (Tial)
11	Robert Gilbert4
Myriam Acharki	0101 (Tazeem); 0102 (Tazeem); 0105 (Tazeem); 0107
0101 (Zahira); 0102 (Zahira)	(Tazeem)
Devon Anderson1	Stephen Grech
0112 (Jamil)	0102 (Feral Boy)
	Jonathan Grima1
———— B ————	0102 (Water Thief 1)
2	TT
David Bailie	— Н —
0111 (Brother Angelico)	
Paul Barber1	George Harris
0101 (Captain)	0101 (Zalelew); 0104 (Zalelew)
Nikki Amuka Bird1	Akash Heer1
0110 (Professor)	0101 (Raess)
Mary Rose Bonello	Steve Hill (II)
0107 (Fortune Teller)	0102 (Water Thief 2) Mathew Horne1
Harry Borg	0111 (Philippe)
0107 (Senior Professor) Fisun Burgess	OTTT (Filmppe)
0107 (Helene)	T
Steffan Cheriet Busuttil	I
0103 (Croupier)	
orod (croupler)	Lee Ingleby
C	0109 (Riff)
	_
W 0.1 1:	J
Marc Cabourdin	
0101 (Raess' Friend) Dan Cade	Morgan Johnson
0112 (Refugee)	0101 (Ship's Mate)
Julia Calvert	Mark Lewis Jones
0103 (Abdul Fahim's Guard)	0109 (Azdi)
Joe Carr (I)	
0111 (Islander)	——— K ———
Isabelle Cassar1	
0102 (Feral Girl)	Georgia King1
~	0106 (Roisin)
D	
	L
Christopher Dingli 1	L
0112 (Fight Promoter)	David Leguesse1
	0102 (Malik)
——— E ———	Evanna Lynch1
B	0112 (Alehna)
Katinka Egres 1	,
0103 (Abria)	M
	171
F	Dollar Monob
1	Polly March
Aldonio Freitas	0101 (Fortune Teller) Iain McKee1
0105 (Harbour Master)	0103 (Faris / Essam)
(Harbour Master)	Mark Mifsud1
G	0107 (Ali)
NU-lealer Color	N
Nicholas Galea	1 N

Yigal Naor	mir); <mark>0</mark>	104 (Emir); 0106 (Emir)
	O	
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Sophie Okonedo		1
	P	
Paul Portelli		
	R	
Miranda Raison		
Arkie Reece		
	S	
Dougray Scott	ssa) 	1
	T	
Hannah Tointon		2
	W	
Ashley Walters  0103 (Abdul Fahim) Andrew Wilde  0112 (Doctor)		
	X	
Ruben Xuereb		1