

STAR WARS **SKELETON CREW** Episode Guide

Episodes 001-004

Last episode aired Tuesday December 17, 2024





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Season One

This Could Be a Real Adventure

Season 1
Episode Number: 1
Season Episode: 1

Originally aired: Monday December 2, 2024
Writer: Jon Watts, Christopher Ford
Director: Jon Watts
Show Stars: Jude Law (Jod Na Nawood), Ravi Cabot-Conyers (Wim), Ryan Kiera Armstrong (Fern), Kyriana Kratter (KB), Robert Timothy Smith (Neel), Nick Frost (SM 33 (voice))
Guest Stars: Tunde Adebimpe (Wendle), Michael C. Bradford (Aqualish and Pirate), Mickey Cassidy (Aqualish Pirate), Kerry Condon (Fara), Dane DiLiegro (Greasy), Mike Estes (Pax), Sisa Grey (Kona), Kevin Mangold (Mean Rodian), Brian Oerly (Ishi Tib), Dale Soules (Chaelt), Fred Tatasciore (Brutus (voice)), Jaleel White (Gunter)
Summary: Kids from an ordinary planet discover a surprising secret.



The episode begins with a landscape shot of a battered freighter passing a distant planet. This freighter is rammed by a larger pirate frigate, which extends four large drills, connected by long tubes. Aboard the first starship, the crew take up position near the large metallic drills while pirates charge through the tubes. The crew exchange fire with the pirates, taking several down but are overwhelmed by the wave of pirates.

A gun turret takes out one of the docking tubes. However, pirates wielding grappling lines take out the gun turret with explosives. The pirates overwhelm the merchant crew, overpowering and disarming them. A Shistavanen pirate named Brutus enters the ship via a docking tube and informs Captain Silvo that the ship is secure. Silvo is pleased and proceeds towards the vault. After punching the defiant merchant captain, Silvo orders his crew to throw the captain out of the airlock.

While electronic lasers cut through the vault door, Silvo promises that he will deliver hard credits to his crew. However, they are disappointed to discover an empty vault. Brutus enters the vault and finds a single credit. He condemns the captain for risking the lives of the pirates for a single measly credit. The pirates stage a mutiny and subdue Silvo while Brutus watches with a grin.

Elsewhere, a curly haired human boy named Wim plays with a Jedi and Sith action figure. His father Wendle reminds him not to be late for school. While Wim has cereal for breakfast, Wendle searches for his passcard and tells his son that he will be late home from work for the next few days due to a Supervisor's review. He passes Wim several credits for school lunch money. After finding his passcard, Wendle departs for work and reminds his son not to be late for school.

After toying with his toy starship, Wim rushes to school, runs past a two-legged labor droid pushing a lawnmower. He also runs past an Ithorian woman named Mrs. Ikk, who is walking her pet frog-dog. Running along the street, he meets up with his friend Neel at a playground and the two engage in a pretend lightsaber duel. Wim and Neel join a group of schoolchildren in boarding a school tram. A girl plants chewing gum on the head of the RX-series pilot droid, annoying the droid.

Wim and Neel sit at the back of the tram. Neel is talking about mathematic equations while Wim is engrossed in reading a datapad about Jedi and Sith. Wim notices two girls riding a hoverbike side-car past the school tram and into a nearby forest. Wim peers out through the back window as the tram descends down an underpass which takes them into a crowded business district. Safety droids usher the children into a school building. Wim sees a safety droid reprimanding the two girls who had ridden the hoverbike side-car.

During a dry class about computer algorithms, Wim doodles Jedi on his screen but stops when a Supervisor named Undersecretary Fara enters the classroom. Fara briefs the children about tomorrow's upcoming Career Assessment Test, which she explains will set the course of their entire future. Based on the test, they will be assigned a career path linked to their planet At Attin's contribution to the Republic's Great Work, keeping the Republic "peaceful and strong."

When the teacher droid asks the pupils how they would like to contribute to the Great Work, a female Vazooan named Roona says that she wants to be a senior statistical accountant. An Ithorian says he would like to be an analyst, promoting a dark-skinned human boy to complain that also wants to be analyst. Fara reassures him that they have a demand for analysts. When Fara turns her attention to Wim, he says that his father is a systems controller but that he truly wants to help people. This prompts the teacher droid to say that is what safety droids are for. Fara encourages Wim to study hard and reassures him that there is a place for him in the Great Work.

After school, Wim and Neel discuss the upcoming test. Neel is surprised that Wim is unaware of the test. Wim is disinterested in the test while Neel is nervous about failure. Neel confides on his feelings for a girl named Roona but admits he is too shy for her. When Neel questions Wim about his career ambition to be a Jedi, Wim initially denies it and asks if he ever considered doing anything exciting.

Meanwhile, the two girls KB and Fern ride their hoverbike side-car through the plaza and race down the underpass, speeding between two trams. They reach the suburbs but their hoverbike breaks down. Fern decides they should walk back. Meanwhile Wim and Neel walk home together. Wim watches as Neel enters his family home, where his two parents are present. Wim walks back to an empty home.

Elsewhere, KB repairs the hoverbike and tells Fern that they need a new power converter. They are visited by other children on hoverbikes. A boy named Bonjj Phalfa makes fun of their hoverbike and reminds them of an upcoming race before speeding off. KB suggests postponing the race but Fern says they have to act tough towards "jerks." KB is hesitant about fighting Phalfa but Fern is determined to take part in the race. Before leaving, Fern reminds KB to keep an eye out for a new power converter.

Fern then leaves KB's garage heads back to her luxurious family home. Inside the living room, she is met by a silver and blue servant droid. When the droid refuses to lie about her absence, Fern sets a memory override. When Fern sees her mother Undersecretary Fara, Fern claims she was studying, which the droid supports. Fara passes her daughter a school badge which she dropped. Fern pretends to be relieved to get her school badge back before walking up the spiral staircase to her room.

Meanwhile, Wim studies on a datapad in his room when his father Wendle returns from work. Wim asks his dad to quiz him on a mathematical question. When Wendle asks what is the basic table of five, Wendle says a string of numbers but gets the equation wrong. As he goes to bed, Wim asks Wendle if he could read him a bedtime story. Wendle declines the offer, saying that he is too busy and suggests that Wim is too old. After his dad leaves, Wim gazes at some hanging toys before reading a story about a Jedi fighting a monster on his datapad. The camera shifts to a greenish cloudy night sky with red lights and stars above.

The following day, Wim is late catching the tram. He shouts to his friend Neel that he will be taking a shortcut. Wim rushes to the garage under his home and starts up his hoverbike. After racing past Mrs Ikk and her frog-dog, Wim drives towards the barrier along the suburban highway. He lifts his bike over the barrier and races through the forest. Meanwhile, Neel waits impatiently for his friend Wim in the exam hall while a teacher droid briefs the children about the exam rules. Neel asks the teacher droid about Wim's predicament but the droid orders him to sit down and be silent.

While racing through the forest on his hoverbike, Wim runs into several branches and shrubs, causing him to drop his helmet. He rides towards the tower of the city center but finds a ravine

ahead. Wim attempts to slam the breaks but loses his balance and falls down a steep incline into the ravine. The boy finds himself hemmed in by high cliffs, boulders and tree roots. As Wim calls for help, a bat-like creature flies above him. Wim tries to climb out of the ravine but trips on the loose soil. He grabs a root but it breaks off.

Wim finds a piece of metal embedded in the ravine wall, which turns out to a hatch. Before he can investigate further, he is discovered by a safety droid, who chastises him for being in breach of safety protocols. Wim agrees to come with the droid but asks how to get out of the ravine.

Later, Wim waits with the safety droid outside the Proctor's office. While Wim reads through his storypad, he is joined by Fern, who is also in trouble. When Fern asks why he is outside the Proctor's office, Wim says that he missed his test. When Wim asks Fern, she says that the safety droids hate her for riding a bike. Wim describes Fern's bike as "wizard." Fern then teases Wim about the proctor taking the last kid who missed his test to work in the mines, never to be seen again.

Shortly later, Wim's father Wendle appears and scolds him for missing his exam. When Wim explains that he found something in the woods, Wendle tells him that he convinced the Proctor to let his son retake the test with a 50 point penalty, meaning that he has to get every answer right just to pass. Wendle tells Wim to drop his Jedi Temple nonsense and to focus on his studies. He promises to take him to school the following day and asks if he understands before returning to work.

After Wendle leaves, Fern asks if he encountered a Jedi Temple in the woods. Wim claims he was lying and starts to head home. Fern eyes him successfully. Meanwhile, Neel's three younger siblings including Tuloo watch a circus event on a hologram while their mother brings them snacks. Peering through the window, Wendle asks Tuloo about Neel's whereabouts. The baby sister points upstairs. Wim climbs up onto the ceiling window and finds Neel bathing in a pool. Wendle asks Neel if his dad still keeps tools.

In the garage, Neel suggests informing the adults and the safety droids. However, Wim insists that this is the adventure they have been waiting for. Neel reluctantly agrees to help his friend on the condition that they do not get in trouble with the grownups. The two boys walk with their hoverbikes and tools to the edge of the ravine. As they prepare to abseil down the ravine, Neel suggests that Wim should be studying but the latter insists that he can do it later. Lacking climbing experience, the two roll down the grassy hill into the ravine below.

The two boys find the hatch buried in the hill. Neel thinks it is junk. Before they can probe further, the two boys are disturbed by a cybernetic voice mimicking a safety droid. The voice chastises them for breaching safety boundaries and asks who Wim has a crush on. The boys reply they have a crush on Roona, prompting the voice to cackle with laughter. Shortly later, KB emerges and apologizes, explaining that Fern made her pull the prank on them. Fern emerges with a shovel. The two girls introduce themselves, with Fern insisting that the hatch is their find. Wim and Neel try to argue but reluctantly agree to dig as the girls' employees.

Fern tells the boys that the hatch doesn't lead to a Jedi temple. She explains that the ravine was supposed to be a new neighborhood development during her grandpa's time but claims that the plan was abandoned after a contaminated sewer station released poisonous gas that supposedly drove the residents mad. Fern teases the boys by claiming that the residents were locked inside the buried hatch. While the boys position their ears against the hatch, Fern strikes the hatch with her shovel, scaring them. Wim convinces the girls to let the boys dig in return for the boys getting first right to the excavation.

Meanwhile, Wim's father Wendle returns home to find his son away from home. Back in the ravine, the boys continue their dig under darkness. Fern and KB watch the boys digging. KB thinks that Fern was being mean in taking advantage of the boys and says that the boys found the dig first. Fern doesn't care and thinks that they have found a power converter. KB hooks a cable from the hatch into a cybernetic augmentation while Fern tells the boys to be quiet. This causes the hatch to fold open, releasing a cloud of dust.

The four children cautiously approach the hatch with their torchlights. They find a storage compartment laden with several crates. Sensing movement, the children hide their bikes and tools inside the hatch. Meanwhile, Wendle finds Wim's helmet in the forest and calls out to his son. Inside the hatch, Fern teases Wim being in a lot of trouble for disobeying his dad's orders. Wim is unwilling to abandon his adventure and convinces the other children to accompany him in order to prove himself right. Wim discovers a derelict droid with a missing eye, which he

initially mistakes for a skeleton. The children are startled by a rodent, causing Neel to recoil and pull a lever that closes the hatch, trapping the children inside.

As the children bang on the door, KB points out that the hatch won't open without power and suggests following the conduit to find the power source. As they continue deeper into the structure, Wim tells the other children that Jedi temples have many secret passageways. Fern tells the others to ignore Wim and not to touch anything. KB leads them down another hatch while Wim and Fern bicker. Wim reluctantly follows the other children down into the tunnel. He is startled by his own reflection. KB strikes an engine-shaped device, which causes the circuits around the ship to glow.

Meanwhile, Wim realizes that he is inside an upside starship cockpit. He uses his walkie talkie to inform Neel about the find. Fern warns him not to touch anything, explaining that KB has restarted the power so that they can open the hatch and get home. Wim says okay but is mesmerized by a glowing green button, which causes the starship to start shaking. The children attempt to rush to the hatch while the skeletal droid begins charging up. The children reach the now open hatch only to find the ground around the starship moving, causing earth and vegetation to shake.

As the ship rises through the ground, Wim and his friends shout and wave to Wendle. The ship begins rotating and the kids retreat into the hatch. Wim struggles to hold onto the hatch and the others help him up as the hatch closes. The engines tilt into position for take off, setting fire to the surrounding trees and vegetation. Wendle watches in shock as the ship ascends up the clouds into the Barrier. The children struggle with the controls and buttons. The ship takes them past the nebula clouds into space. The children gaze at the stars for a moment. They scream as the ship jumps into hyperspace.

Way, Way Out Past the Barrier

Season 1
Episode Number: 2
Season Episode: 2

Originally aired: Monday December 02, 2024
Writer: Jon Watts, Christopher Ford
Director: David Lowery
Show Stars: Jude Law (Jod Na Nawood), Ravi Cabot-Conyers (Wim), Ryan Kiera Armstrong (Fern), Kyriana Kratter (KB), Robert Timothy Smith (Neel), Nick Frost (SM 33 (voice))
Guest Stars: Tunde Adebimpe (Wendle), Michael C. Bradford (Aqualish and Pirate), Mickey Cassidy (Aqualish Pirate), Kerry Condon (Fara), Mike Estes (Pax), Paloma Garcia-Lee (Melna), Brian Oerly (Ishi Tib), Dale Soules (Chaelt), Fred Tatasciore (Brutus (voice)), Haley Webb (Jedi Ninna Nawood), Jaleel White (Gunter)
Summary: A surprising first stop marks the beginning of an unexpected journey.



The episode opens with the freighter Onyx Cinder hurtling through hyperspace, with Wim, Neel, Fern and KB as unwilling passengers. Fern asks Wim what he did while Neel fears they will be smashed into pieces. Fern manages to turn off the hyperdrive, taking the four younglings into an unfamiliar region of space. The children wonder where they are, prompting Neel to panic and say that

they are lost. Wim offers to bring them back but Fern grabs him and warns him not to touch another button.

The younglings are startled by a creaking howl. They look down the corridor leading to the cockpit and see the one-eyed droid that they had encountered earlier. The droid confronts the children, demanding to know where his captain is. Regarding them as intruders, he drags Wim down the corridor. Fern stops the droid by claiming that the captain is dead. The droid lets Wim go but continues searching for his master. Fern blames Wim for the situation and decides to take charge of the group.

Fern addresses the droid, who identifies himself as SM-33. She asserts control of SM-33 by claiming that she killed his previous captain and threw him into space. Wim protests and contests Fern's captaincy until SM-33 suggests that they duel to the death. Fern orders SM-33 to show them around the ship. The droid proceeds to give the children a brief tutorial about starship systems. KB says she understands. When Wim is about to touch a button, SM-33 warns him not to touch the emergency hull demolition sequencer.

After Fern rebuffs an offer from Wim to fly the ship, SM-33 tells the children that the ship's systems need to be fixed. He says that knows a safe starlet where they can obtain their supplies they need. Fern insists that he take them home, prompting the droid to point to the stars and ask which is their home. When Fern tells them that their home is the planet At Attin, SM-33 is unaware of the planet. KB suggests searching his databank. While the droid searches, a rat scurries out of his brain and jumps onto Neel, scaring him.

SM-33 suggests Atollon, Al Alcor and Aldhani but the younglings are unfamiliar with those worlds. The droid points to the stars on the windscreen and asks where is their destination. Neel surmises they are lost and tells Wim that they have gone past the Barrier. When the other children particularly Fern blame Wim for the misadventure, he storms off. When SM-33 asks if

he should throw Wim out of the airlock, Fern tells him to focus on getting them to the spaceport he mentioned. The droid takes the ship into hyperspace.

Back on At Attin, two safety droids from Search Team Four investigate the seismic activity generated by the departure of the *Onyx Cinder*. A distraught Wendle approaches, telling them that his son Wim and three other children left on a starship. The droids express disbelief, stating that flying beyond the Barrier is impossible and illegal. Wendle insists that they help him find his son. The safety droids tell him to follow them.

Meanwhile, Neel encounters two skeletons while searching through the ship's compartments. He is found by Wim, who believes the two individuals were killed during a duel. An excited Wim shows Neel the captain's bedroom and dons a pirate's hat. He shares one with Neel. Neel asks if Wim wants to go home and says that he wants to be with his family. However, Wim is engrossed in his space adventure, telling his friend that they are on a starship and can go anywhere in the galaxy. Neel is concerned about the decrepit state of the ship and tells Wim that they are heading towards a spaceport.

SM-33 flies the *Onyx Cinder* to Borgo Prime, an asteroid spaceport which is surrounded by several pirate ships including the pirate frigate, which raided the merchant vessel earlier. He tells the children that Borgo Prime has a reputation for both luxury and danger. He docks the ship among the other parked ships, which are connected to refueling stations by docking cables.

A dingy docks with the *Onyx Cinder*. A small furry alien ferryman invites the younglings aboard. SM-33 volunteers to stay aboard the ship to make repairs. Before Fern and the others depart, he warns them not to trust anyone and to always be armed. The dinghy passes through the port shield into a crowded dock, which is full of beings of various species. Lizards run across the cables. Wim pays the alien ferryman with his credits. The ferryman scurries off laughing.

The children are nervous to be among the rough looking spacers. Despite Fern attempting to tell the group to stay together, the others split off outside a brothel with red lights. One of the door women outside the brothel notices the children. Meanwhile, KB visits a pet kiosk, taking an interest in a caged red furry fuzzball with wings and several aquatic jellyfish-like creatures in glass spheres. While watching a vendor showing off several small spherical droids, KB bumps into Fern. Before they can search for the boys, one of the door women offers to help get them to safety in return for money. Fern tells her that they have a ship. When she adds that they are from At Attin, the woman is unaware of their homeworld.

Meanwhile, Wim and Neel go to a food stall where they are served by a hairy fry cook. Neel suggests trying out the same noodles that an alien with a long snout is trying. The cook splits open a lobster size bug over their noodles. When the fry cook says that the noodles costs two Credits, the children struggle to pay. Wim places a credit from his sock. The cook regards it as treasure but lies that it is not enough in order to extort more money from Wim.

A crustacean alien accuses the hairy fry cook of cheating and hurts his arm. He asks the boys where they found an Old Republic credit in mint condition. Neel tells the crustacean alien that Wim's father gave it to him as lunch money. A Nikto private named Vane asks the children where they are from, promoting Neel to tell them that they are from At Attin. The spacers respond with laughter. Vane thinks the coin is a fake but the crustacean alien disagrees and warns him to back off with a knife. When one of the aliens suggests the children have more, Wim pours his bowl over the grill to create a distraction, allowing them to flee.

Meanwhile, Fern and KB try to convince the door woman that they are from At Attin but she doesn't believe them. Wim and Neel flee Vane and the crustacean alien. As the pursuers converge on the children, Fern fires her blaster, causing an object to fall to the ground. Vane attempts to convince Fern to drop her gun while the alien vendor says there is not enough money to go around. The crustacean believes the children are indeed from At Attin but Vane disagrees.

Vane disarms Fern and points the blaster at her. As the children raise their hands, SM-33 comes to their rescue and raises his legs, one of which is a peg. He confronts Vane, who demands the droid return to his ship. Fern adds that SM-33 is defending KB and the boys. Vane attempts to attack SM-33 but the droid throws the Nikto into the stand selling the flying droids. He then throws the fry cook into the path of a flying droid and pummels the crustacean alien. SM-33 then fights several pirates, throwing one of them into the pet kiosk, freeing several fuzz balls from their cage. SM-33 counsels the children to return to their ship.

The children and SM-33 barge through a tattoo parlour, angering the customer. Approaching the dinghy, Wim attempts to pay the furry ferryman. When Fern asks why SM-33 took them to

Borgo Prime, the droid replied that he assumed they were pirates also. Fern disagrees but SM-33 is shot in the head by the Shistavanen Brutus, who is leading a band of pirates. The rat scurries out of SM-33's head and is picked up by Neel.

Brutus demands to know how the younglings and their droid got the past their coordinates and cannons. Fern retorts that they should have asked their droid. The cyborg promises to interrogate them while Brutus orders that the children be secured. When Fern challenges Brutus, Neel tells her not to aggravate him. Brutus orders that they be locked in the brig, prompting Wim to ask what is a brig.

Inside their cell, Wim grumbles at the bad turn of their adventure. Fern is upbeat and suggests they come up with a rescue plan. Neel moans while KB says they should find a way off the brig. Neel releases the four-eyed ray to get the key to their cell but it gets confused and scurries away. KB says that repaying SM-33 is the second step of their plan while the third step is finding a way home to At Attin, which the pirates and spacers regard as a myth. KB recalls a legend about At Attin holding an eternal treasure, which Wim regards as dumb.

Fern blames Wim for the misadventure. Wim suggests bribing their way to freedom but Fern doesn't trust the pirates. Wim blames Fern for sending them to the pirate port and landing them in trouble. A hooded figure calls out to the children from behind, telling them to stop fighting. Fern tells him to back away but the hooded figure offers to help them escape and find their ship in return for taking him along. He says that the key hanging nearby is their key to freedom.

Fern points out that they can't reach it. The hooded figure reassures them that distance is an illusion and appears to use the Force to levitate the keys and their ring towards them. Wim remarks that the stranger is a Jedi but he raises a finger to his lip. He asks the children if they can keep a secret.

Very Interesting, as an Astrogration Problem

Season 1
Episode Number: 3
Season Episode: 3

Originally aired: Tuesday December 10, 2024
Writer: Christopher Ford, Jon Watts
Director: David Lowery
Show Stars: Jude Law (Jod Na Nawood), Ravi Cabot-Conyers (Wim), Ryan Kiera Armstrong (Fern), Kyriana Kratter (KB), Robert Timothy Smith (Neel), Nick Frost (SM 33 (voice))
Guest Stars: Tunde Adebimpe (Wendle), Kerry Condon (Fara), Alia Shawkat (Kh'yymm (voice)), Geneva Carr (Nooma), Cass Buggé (Maree), M.J. Kang (Garree), Dominic Burgess (Beef), Alfred Molina (Benjar Pranic (voice)), Fred Tatasciore (Brutus (voice)), Jaleel White (Gunter), Andy Powers (X-wing Commander Kent), Kacie Borrowman (Neel (Performance Artist)), Robert Ramsdell (SM-33 (Performance Artist)), Dawn Dininger (Nooma (Performance Artist)), Stephen Oyoung (Brutus (Performance Artist)), Alexander Ward (Benjar Pranic (Performance Artist)), David St. Pierre (Fry Cook (Performance Artist)), David W. Collins ((voice)), Terri Douglas ((voice)), Robin Atkin Downes ((voice)), Michael Ralph ((voice)), Helen Sadler ((voice)), Kari Wahlgren ((voice)), Sam Witwer ((voice)), Matthew Wood (Battle Droid (voice)), Shelby Young ((voice)), Michael C. Bradford (Aqualish and Pirate), Mickey Cassidy (Aqualish Pirate)
Summary: A mysterious stranger offers to help our heroes.



The episode opens with Wim's father Wendle attending a family conference with the parents of Fern, KB and Neel. Fern's mother Fara seeks to reassure the other parents that the safety droids will find that children. One of KB's mothers, Garree, is worried that they can no longer track her. Fara seeks to calm the other parents by telling them that the safety droids always found them when they got lost as children. Shortly later, a safety droid arrives with news from the Supervisor that their children are on a starship

that has illegally exited the Barrier.

Neel's mother Nooma reacts with shock while Wendle asks if the Supervisor is going to contact the Republic for help. The droid replies that because the starship is outside the barrier, the Supervisor is unable to risk any contact. Garree and Maree react with fear and anxiety due to their daughter's special needs. Fara demands that the safety droid inform the Supervisor while the other parents raise their voices. The safety droid responds that contact outside the Barrier is forbidden. Wendle sits down and removes his glasses, with an anxious and guilt-ridden look on his face.

At Borgo Prime, the camera zooms from the spaceport to the brig level of the asteroid. While a guard stings a tentacled prisoner with an electrostaff, Jod Na Nawood and the four children take the opportunity to slip out of their cell. When KB hesitates due to the presence of two guards nearby, Jod apparently uses the Force to distract the guards by dislodging a hanging object.

Fern objects to letting Jod come along with them while KB asks why he did not use his Force powers to free himself before they came. Jod replies that it was no point escaping his cell without a starship. As he taps on a control panel, Jod says that the Force provides. The laser gate's color changes from blue to red.

Jod introduces himself to the children, who also introduce themselves. After exiting the brig, they hide as a guard walks past with a prisoner. They wait as another guard pushes a repulsor cart. Jod tells the children to wait while he pursues the guard. Fern tells the other children that SM-33 reminded them to trust nobody, especially someone who had been in jail. Wim counters that they were in jail while Neel adds that the man has "magic powers." When Neel asks if they can trust the man, Wim reminds them that Jedi are the guardians of peace and justice in the galaxy. After incapacitating the guard, Jod returns with a blaster.

Caught between a crowded street and an empty corridor, Jod suggests that they could blend in with a crowd. The group duck as a spherical IT-O Interrogation Unit flies past. When KB remarks that Jod has the Force, he replies that the Force flows through everything. A hooded Jod leads the children through the bazaar. Neel briefly stops to watch fight breaking out among the spacers until Jod doubles back to guide him back onto course.

The five travel aboard a dinghy towards the docked ships above. When Jod asks about their starship, Wim starts to mouth. KB interjects to say that Wim is embarrassed about the state of his starship, which technically shouldn't fly. When Wim remarks that the ship smells, Jod is not worried but reacts with alarm upon seeing the disheveled state of the Onyx Cinder. The dinghy docks with the Cinder. Aboard the starship's cockpit, Jod tells that younglings that he has an old friend who is an expert on star maps and lost planets.

Wim says that they will need the droid SM-33, who knows how to operate the starship. When Jod says that they don't need a droid, Fern reminds him that the Jedi don't leave people behind. Jod argues that SM-33 is a droid and disputes the saying. When the children reiterate that they will go back for SM-33, Jod thinks that they will end up back in the brig. Fern asks if he can do anything since he is a "Jedi." Jod smiles and agrees to rescue SM-33 but tells the children to stay aboard the ship where it is safe. Wim hands Jod a blaster. Neel reminds Jod that SM-33 has a rat in his eye. Before leaving, Jod warns the younglings not to touch any of the ship's controls to avoid an accidental jump into hyperspace.

After Jod leaves, Fern thinks they should escape without Jod. Meanwhile, a scarred humanoid man relays news from Captain Brutus that Silvo has escaped the brig. Jod infiltrates the droid repair shop where he encounters several droids including the CZ-series secretary/business communications droid CZ-D2-9000. Jod powers the droid down while he powers up a RA-7 protocol droid searching for prince. Jod then turns his attention to a B1 battle droid, who asks if they won the Clone Wars before his head falls off.

Jod soon finds SM-33, who has been suspended on a harness. After confirming SM-33's identity, he powers down the droid and lifts him onto a repulsorcart. Before he can leave, Jod is interrupted by the Ishi Tib pirate Benjar Pranic, who invites him to share some tea among his crewmen. He asks if Brutus let him out. Jod replies that he has to leave soon and that he is borrowing an old droid. Pranic praises Jod for his fiery spirit and being a better skipper than Brutus. When Pranic asks Jod why Brutus released him before his trial, Jod reveals that he has escaped and says that he might have finally found the "big score" he had always talked about. When Pranic asks if this is related to the children who showed up with scores of valuable dataries, Jod asks Pranic not to report him to Brutus. However, Pranic disagrees and invites the guards for a "chat."

Meanwhile, Wim and Fern argue about whether Jod is actually a Jedi. Wim believes Jod is a Jedi but Fern is skeptical and suggests that he could be using a repulsorlift, tractor beam, magnets, mirrors or strings. Wim says that Fern is jealous of him. When Fern says that he wants to steal his treasure, Wim disagrees and says there is no treasure. Wim believes that Jod can help them get home and says that he and Neel voter in his favor. Fern responds that she and KB vote to leave Jod behind. As captain, Fern says that she plays a tie-breaker role. KB voices disagreement with Fern, saying they are just kids and can't do it on their own.

Meanwhile, Jod escapes in a dinghy and is pursued by pirates flying dinghies. Neel hears the of blaster fire outside, One of the pirate dinghies rams into his dinghy but he regains control and manages to dock with the Onyx Cinder. Jod drags in SM-33 and tells the children to hit the throttle. Since the children do not know how to fly the starship, he demonstrates how to move

the throttle. However, the ship has become stuck on a fuel line. He accelerates the ship but the cable holds them still, causing the ship to lurch. As Jod maneuvers the *Onyx Cinder*, he collides with another starship and smacks the pursuing dinghies.

As the *Onyx Cinder* attempts to break free of the fuel line, it causes the other fuel lines to tangle, causing other ships to collide with each other. Brutus orders a turbolaser cannon to fire on the escaping ship. Before the turbolaser can aim at the *Onyx Cinder*, Jod takes the ship into hyperspace, causing the fuel line to break off and crash into the starport docks, dislodging scaffolding and causing damage to the docking facilities. Brutus is furious and orders his minions to hunt down the fugitive Jod and the younglings.

Later, the younglings repair and revive SM-33, who initially regards Jod as an intruder. Wim reassures him that he is a Jedi and that they can trust him. When Wim says that Jod is taking them to his father on At Attin, the droid says he doesn't know where that planet is. Jod eats a bowl of porridge in front of the children, prompting the kids to scramble for the food. SM-33 refuses to clean Jod's bowl. Jod investigates the ship, rummaging through the clothes in the utility room. After trying on a boot, he retrieves a knife from the skeletal remains of a crew member.

SM-33 refused to recognize Jod's authority and confronts him, raising his height. Jod laughs and tries to make light of the situation by tapping on the droid's chassis. He asks SM-33 if the children are from At Attin. SM-33 jabs Jod before telling him that the children are definitely from somewhere before walking away. He then pops back before walking away.

Meanwhile, Neel shares some of his green porridge with the pet rat. Wim asks Neel if there is actually treasure on At Attin. Neel thinks that the treasure is connected to the Great Work on their planet. When Fern asks what he means, Neel asks what does her mother work as. Fern says that her mother works in administration while the other children recall that their parents work as analysts. Neel asks what their parents analyze. Wim replies that his father analyzes something to do with money. As Jod enters the room, Wim hides his lunch money. Neel thanks Jod for the food and he tells them that it is time for bed. Fern protests that they are not tired yet.

Later, Fern sleeps on a bed while the other three children sleep on hammocks in the captain's quarters. KB, who is awake, tells Jod that she suspects that he is not a Jedi. When KB says that she calculates the odds, Jod retorts that not everything in the galaxy can be calculated and tells her to trust her gut. He switches off the lights and tells her that they will be reaching his friend in two hours. He suggests that she get some sleep.

The *Onyx Cinder* exits hyperspace in a star system with a gas giant and a moon. The ship flies over a rocky moon and passes a telescope array. Jod takes the ship away from an empty landing pad and flies the ship over a cratered wilderness. The children exit the starship onto the cold, barren moon. After passing a crowd, Jod leads the four children single file across a ridge. Jod tells the children that he knows this friend but he doesn't trust her and fears that she would stab them in the back. The group approach an observatory complex.

Inside the observatory complex, several staff watching the group on surveillance cameras think that Jod has kidnapped the children and decide to stall him. The group reached a close hatch to the observatory. After Jod knocks, a gatekeeper droid with a female voice asks who is outside. Jod recognizes Kh'yimm's voice, who addresses him as Crimson Jack. She is joined by other gatekeeper droids, whose users take an interest in the children. Jod apologizes for leaving on bad terms but says that he has brought something special. Kh'yimm decides to permit entry to an "old friend" and opens the hatch.

The five enter a vestibule which leads to a cluttered storeroom, which Kh'yimm claims contains treasures from a thousand worlds. Kh'yimm turns out to be an owl-like alien, resting on a pedestal. Kh'yimm is cold towards Jod but is friendly towards the younglings, asking how they ended up travelling with Jod. KB explains that Jod rescued them and that he said that he could show them the way home. Kh'yimm says she has maps of every star in the galaxy and hyperspace routes. When the children and Jod say that they are from At Attin, Kh'yimm flies away. Jod vouches for the children.

Kh'yimm describes At Attin as an "interesting" astrogation problem and returns with a scroll. She tells the children that their homeworld has been purposely hidden from the rest of the galaxy. She says that there is no map to At Attin and that the scroll depicts the Jewels of the Old Republic, which she describes as planets of wonders kept hidden for their protection. Kh'yimm explains that all the other Jewels except At Attin were destroyed and that their planet is only

remembered in children's stories, pirate shanties and rumors. When Fern says that they need a map, Jod disagrees. Kh'yimm agrees with Jod, describing the children as the map.

As she flies over the table, Kh'yimm enlists her guests' help in searching her archive for the astronomical feature. She inserts a punch card into a computer system, which causes the observatory dome to turn. When Kh'yimm asks what is interesting about At Attin, Wim describes his homeworld as boring. When Kh'yimm asks if there are nearby planets, KB recalls that they learned about Coruscant and Alderaan at school. At the mention of Alderaan, Kh'yimm alludes to the Galactic Civil War and destruction of Alderaan. Neel adds that part of the Great Work involves staying within the Barrier, which intrigues Kh'yimm. Neel describes the Barrier as a cloudy swirl that appears at night.

While typing into the computer, Kh'yimm speculates that At Attin is hidden behind nebula gases. When Jod asks if this information narrows it down, Kh'yimm says that it narrows it down to 10,000 worlds. Fern is daunted and thinks that it won't work. Kh'yimm and KB remain upbeat, with the latter saying that they have eliminated 99.99% of the other worlds in the galaxy. Kh'yimm notices a symbol on Fern's rucksack, which she got as "Head of the Class." She says that her mother makes her wear it. Taking an interest in the symbol, Kh'yimm remarks that she has never seen Palmarish numerals used in proto-Republic artifacts. She decides to cross-reference it with the information that they have obtained.

While Kh'yimm is typing in the computer, Jod suspects she is stalling and uncovers a transmission device which she had been using to contact Sector Patrol. A male voice can be heard telling Kh'yimm that Sector Patrol forces are bound for the Observatory Moon. Kh'yimm asks if he would shoot her in front of the children. When the Sector Patrol officer asks if there is any sign of Crimson Jack, Kh'yimm tells the children that Jod is a scoundrel and that she called the X-wing starfighters to help them. As she flaps into the air, Jod fires his blaster. She swoops down and attacks him with his talons. Jod throws her into a stack of books just as the punch card is released by the computer. Jod shoots the computer and tells the children to flee.

Before leaving, KB helps Kh'yimm out of the stack. Kh'yimm asks if she and the other children would still follow Jod. KB admits that she doesn't trust Jod but that he has gotten them this far. Kh'yimm counsels KB to use her head and says that she can contact her if she needs help anytime. KB joins Jod and the other children in fleeing back to the ship with Jod. As X-wings swoop ahead, Fern asks him about his past and why Kh'yimm called him "Crimson Jack." Jod promises to explain aboard the ship and approaches the ramp. However, the girls block him and demand that he reveal who he actually is. SM-33 asks if Jod is causing them trouble.

Jod counters that the children are not going anywhere without coordinates. As the children signal to the X-wings, he pushes them back towards the ship. Jod tells the children that he is also lost and alone like them. When Wim asks if he is a Jedi, Jod responds that he never actually confirmed he was a Jedi. When Wim asks how he makes things float, Jod claims that Kh'yimm's "goons" are not going to help them get home. He offers to make a deal to get them home in return for a reward. KB counters that they are not partners but that he works with them. As SM-33 lights the blow torch, Jod reluctantly agrees to KB's terms.

Jod orders SM-33 to reassemble the ship's life support systems. After preparing the ship, Jod fires up the engines. One of the X-wing pilots demands that Crimson Jack surrender but Jod shuts off the intercom. Jod convinces Neel to fly the throttles while KB puts the punch card into the computer. Jod assigns Fern with manning the front gun turret and Wim with manning the rear bubble turret. The two children open fire on the pursuing X-wings. One of the X-wings takes a hit but most of the laser blasts miss their targets. One of the X-wings knocks out one of the four engines. The Onyx Cinder flees through the cloudy dayside of the Observatory Moon, losing their New Republic pursuers. The ship then jumps into hyperspace.

Later, the X-wings land near Kh'yimm's observatory. When Kh'yimm asks why they let them get away, X-wing Commander Kent says it was too risky with the children and asks where they are headed. Kh'yimm responds that if she told him, he wouldn't believe her.

Can't Say I Remember No At Attin

Season 1
Episode Number: 4
Season Episode: 4

Originally aired: Tuesday December 17, 2024
Writer: Jon Watts, Christopher Ford
Director: Daniel Scheinert, Daniel Kwan
Show Stars: Jude Law (Jod Na Nawood), Ravi Cabot-Conyers (Wim), Ryan Kiera Armstrong (Fern), Kyriana Kratter (KB), Robert Timothy Smith (Neel), Nick Frost (SM 33 (voice))
Guest Stars: Hala Finley (Hayna), Mathieu Kassovitz (General Strix), Rayaana Kamal Khan (Masked Boy), Stephen Oyoung (Hatten Warrior), Robert Paul Taylor (Troik Warrior), Kacie Borrowman (Neel (Performance Artist)), Robert Ramsdell (SM-33 (Performance Artist)), Tunde Adebimpe (Wendle), Kerry Condon (Fara), Michael C. Bradford (Aqualish and Pirate)
Summary: Our heroes face a surprise in a familiar setting.



The *Onyx Cinder* flies past a satellite and approaches a terrestrial planet with green landmasses and blue oceans. In the cockpit, the children Wim, Fern, Neel and KB believe that they are approaching their homeworld of At Attin. They dismiss Jod Na Nawood, who exits the cockpit with a chuckle. As the *Cinder* descends through the planet's clouds, the children gaze at suburbs, which they believe to be their city. However, the yoke suddenly throws itself out of SM-33's control, causing the ship to descend rapidly. SM-33 tells Jod

and the children that they are being locked into an autopilot landing sequence. SM-33 manages to cancel the autopilot and lands the ship in stealth mode.

The *Onyx Cinder* lands in the charred remains of a neighborhood. When the children exit the starship, they find a charred playground. Jod exits the ship and questions whether they have actually landed on At Attin, adding that this planet reminds him of home. Neel sees something in the distance and runs off. Fern tasks SM-33 with watching over Jod, prompting the droid to enter into babysitting mode.

Meanwhile, the children explore a ruined house with a tree growing through its structure. Based on the age of the structure and the size of the tree, Neel deduces that this planet is not their homeworld of At Attin. He believes that the planet was devastated a long time ago. When Wim asks if they had fallen asleep for a hundred years like in the *Tales of the Knights*, Fern backs up Neel and says that the planet they are visiting is not At Attin. Recalling Kh'yimm's words, KB believes that the planet they are on is one of the lost Jewels of the Old Republic. She believes that the locals may be able to help them find At Attin. Wim takes an interest in a container containing an oil liquid, which the other children find gross.

Elsewhere, Jod rummages through the bag of one of the children. He takes an interest in a small hologram of a ballerina. Jod also empties Wim's bag of Old Republic credits. He inspects one of the credits and bites it to test whether it is authentic gold. However, Jod is then ambushed by SM-33, who mistakes him for a thief. The droid pins him up against the bulkhead. After Jod confirms his identity, SM-33 apologizes and believes that At Achrann must be playing tricks on his circuits. From SM-33, Jod learns that they have landed on the planet At Achrann, which

he describes it as a dangerous place. When Jod asks about At Attin, the droid pauses to think. When the bilge rat Snowball pops out of his empty eye socket, SM-33 says "he can't remember no At Attin." As the droid shakes his head awkwardly, Jod offers to help rejog his memories.

While walking through the ruined streets of At Achrann, Wim plays with a plank. The children find a beheaded statue with his right arm stretched out. Wim nicknames the figure "King No Head" while Neel expresses a dislike for the planet, describing it as creepy. The children are startled by blaster shots. They find themselves surrounded by two masked figures, the younger of whom ask what flag they are flying. When the children ask who they are, the older masked figure introduces themselves as Troik. She removes her helmet, revealing herself as a fair-skin girl with brown hair. She explains that they are fighting another faction known as the Hattan.

When the Troik girl asks who they are a second time, Wim asks if they are an army of children battling the adults for control of their planet. Neel introduces himself, saying that they just want to find their way home. The Troik girl leads them to burned out tram. They hide inside as several Hattan soldiers march past with a hover tank. The children huddle while the Troik girl uses a camera to glimpse at the passing patrol, which includes a herd of eopies. The Troik girl and her comrade lead the children to safety at a bombed out former school, which has been converted into a military base.

The Troik boy introduces the Skeleton Crew to General Strix, leader of the Troik and the so-called "true ruler" of At Achrann. The Troik girl tells her father that they sighted their stolen herd of eopies, which the enemy Hattan have taken. When Fern says she is the Captain of the group, the boy shuffles her to her knees. When General Strix asks if they are warriors, Wim replies that they are children. Strix replies that children on this world are treated as adults. He says that their philosophy is to help the children to help themselves. He says that if they didn't honor their children, then their daughter Hayna would not have saved them. After Strix tells them to rise, he asks what is their business here.

Fern tells them that they are looking for their homeworld of At Attin. Strix is unaware of At Attin, saying that they dealings with offworlders consist mainly of trading hides for munitions. When Wim asks if they have access to ancient maps or star charts, Hayna asks her father about the knowledge hidden in the Fallen Sanctum, which piques the children's interest. Strix objects to the mention of the Fallen Sanctum. Hayna explains that the Fallen Sanctum has old carvings and coordinates for other planets, adding that one of them might be their home. When Fern asks if they can take them there, Strix warns that it is too dangerous and that they won't survive the journey. Believing that the children has potential, he offers them the opportunity to train with his warriors in order to decide if they are ready to brave the Fallen Sanctum. Fern says that they are not afraid. Strix is pleased and digs his staff.

Meanwhile, Jod quizzes SM-33 about his knowledge of At Attin as they walk down the ramp of the Onyx Cinder. SM-33 remembers dealing with warriors on At Achrann. The two find themselves surrounded by several Hattan warriors. Their leader asks them what flag they fly. Jod dares them to shoot him. Back at the Troik base, Fern practises shooting at some cans with a blaster, missing all but one.

While Wim and KB appear to have fun playing with guns, Neel hangs back. When Hayna remarks that his friends are hopeless, Neel agrees and lays his blaster down on sandbags. When Hayna asks if he wants to join them in accessing the Fallen Sanctum, Neel admits he is not keen. Hayna says he is wise and offers to show him weapons more powerful than blasters.

Hayna takes Neel up a turbolift which takes them to the top of the school, which has become a tent village for the Troiks. After receiving their rations, Hayna explains that the Hattans stole a herd of their eopies, whom they depend upon to survive. Hayna says that the Troiks plan to launch a raid today to reclaim their eopies and burn the Hattans' granary. Hayna has ambitions of leading her clan to victory over their enemies.

When Hayna walks away, Neel shares his rations with two younger children, who express surprise but accept his gift. Hayna then reminds Neel that she has something to show him. She uses a hook pole to unlock a crank, which causes a rusty turbolaser cannon to rise from a circular platform. Hanna explains that this is a weapon from the "Old Days", which they use for protection. Neel thinks the endless clan fighting is pointless and tells Hayna about his ambitions of becoming an analyst like his mother Nooma. When Hayna asks if there is conflict on his homeworld of At Attin, Neel says that the closest they have Ti conflict is a game called slap ball, which he plays.

Hayna remarks that he must come from a weak clan. While sitting over a ledge, the two younglings compare their lives. Hayna describes conflict as a part of their daily life on At Achrann, adding that strength defines them. Neel questions the endless cycle of raiding and asks if it will ever end. He says that he deescalates conflicts by apologizing. Neel tells Hayna about a time he fought his little brother Jorko, who had stolen his protractor. He talked about chasing Jorko until the latter fell in his head and he fell on the credenza, spraining his trunk. Hayna is amused by Neel's story and says she has never met someone like him.

Back at the training grounds below, Wim compliments KB for taking out several targets with her blaster. He gives her a "high five," which she doesn't understand. When Neel and Hayna return, Wim shows them a large blaster. Despite concerns from the other children, he fires the gun but is knocked back by the force of the recoil. Fern and Hayna chuckle. Watching the incident, General Strix is impressed by Wim's fighting spirit and gives Captain Fern and her crew the "honor" of leading them into battle. Neel reacts with shock while Fern attempts to decline the offer. Strix and his followers instead bang their sticks on the ground.

The children reluctantly lead the Troiks into combat. While walking through the streets of the city, Wim thinks that if they win the battle, the Troiks will take them to the Fallen Sanctum. KB suggests desertion but is chastised by a bearded Troik soldier. A warrior holding a hand-held device orders the Troiks to split into groups. While the younglings and some Troiks take cover behind a burnout wall, Strix looks ahead before ordering the younglings to go ahead as scouts at gunpoint.

The children inch forward but Neel is afraid. Hayna volunteers to accompany the younglings despite her father Strix's objections. Neel says that she doesn't need but Hayna says that she can sense their nervousness and will be with them as a friend. Strix reluctantly allows Hayna to accompany the crew. Neel engages into a monologue about fear and conflict resolution as he and his friends walk forward into the fog. They stop when they hear cawing ahead.

Jod emerges from the fog, holding a staff in his hand. Neel sighs with relief while Fern has a look of disbelief. Jod raises his hand. He is followed by SM-33. Addressing the Troiks, Jod reveals that he has recovered their herd of eopies from the Hattans before cawing. The herd rushes back to the Troiks. Strix thanks Jod and asks what reward he would like. Jod requests the return of the four younglings. Neel hugs Jod while the other children thank Jod for rescuing them. Strix is surprised that Jod would prefer the children over his best hides.

Hayna reminds Strix that the children have proven their bravery and offers to lead them to the Fallen Sanctum. As they journey towards the Fallen Sanctum, Jod recounts his encounter with the Hattans, who told him that the younglings had joined up with their sworn enemy, the Troiks. Jod reveals that he managed to use a couple of Wim's dataries to buy the entire herd of eopies. When Wim asks if he stole his money, Jod replies that he did it to save their lives.

Hayna points the way to the Fallen Sanctum, which Neel describes as resembling The Supervisor's tower. SM-33 recalls that he cannot remember At Attin. When Hayna says that she will be leaving them to return to her father, Neel invites her to live with them on At Attin. She declines but says that she will remember their ways when she becomes leader of her clan. Hayna says that she learnt kindness from Neel and adds that her world could do with more kindness. Jod reminds Neel to come along. When Neel says he doesn't know what to say, Hayna gives him a kiss.

Later, the Skeleton Crew enter the ruined Fallen Sanctum, which Wim describes as their equivalent of the Supervisor's Tower. KB hotwires a turbolift for them, which causes it to rise. They lift takes them to a dusty chamber with blown-out windows that is overgrown with vines. Jod remarks this is another ruin while Neel asks the group to keep a look out for maps. SM-33 mutters that he cannot remember At Attin.

Wim finds some carvings on the walls, hidden behind dust. Jod recognizes the letters as reading "At Aytuu." He realizes that these are coordinates. Jod recognizes a second set of letters as At Achrann, which Kh'yymm had given them the coordinates to. Wim finds the coordinates for At Arissia while Fern finds the coordinates for At Aravin. Neel finds the letters for At Attin but discovers that the coordinates are missing. They discover that the coordinates have been blasted away.

When Neel asks who did that, SM-33 reveals that he did it. KB reacts with shock while Fern asks when the droid destroyed the coordinates. SM-33 explains that he was in the Fallen Sanctum years earlier with his old captain. Wim reacts with shock while Fern asks why he would

destroy the coordinates to At Attin. When SM-33 says that he cannot remember At Attin, Fern tells him to stop saying that before running off. KB thinks they can repair his memories but Jod is skeptical and wanders off.

Wim finds a tearful Fern by the window. Fern says that she has no idea what they are doing and says that Wim should have been their captain. Wim reassures her that he wouldn't have gotten them this far. Fern says that she led them into a battle and almost got them killed. Wim counters that they made it out alive. Fern says they are stuck but Wim reassures her that they will figure something out. Fern admits that she is struggling with the burden of leadership and solving problems.

She says that she is not a droid and walks towards KB, who is examining SM-33's empty eye socket. When Fern asks SM-33 where is At Attin, the droid repeats that he cannot remember such a planet. Fern theorizes that SM-33 has been programmed to forget At Attin's location, recalling a trick that she played on her nanny droid. Using her status as captain, Fern initiates a memory override and instructs SM-33 to retrieve information about At Attin that is stored in his memory banks.

The droid now remembers At Attin and recalls that the captain killed any of his crew who saw the coordinates to At Attin. The captain then ordered him to dispose of their remains and to forget everything he knew about At Attin. When Fern asks if he can take them there, SM-33 recalls that his late captain also ordered him to kill anyone looking for the treasure on At Attin. Sensing danger, Jod asks Wim to pass him the blaster.

SM-33 begins chanting about pulling those seeking At Attin apart. Jod fires the blaster but it fizzles. As Jod struggles with the blaster, KB and Wim back Fern up as she attempts to reassert her authority over the belligerent droid. Before he can harm the trio, Neel hurls a rock at SM-33's head. Before SM-33 can harm Neel, Jod jumps on top of the droid and deactivates the droid by pulling his off switch. The droid comes to rest above Neel. The other children compliment Neel for his courage but the youngling faints.

Actor Appearances

A

| | |
|--|---|
| Tunde Adebimpe | 4 |
| 0101 (Wendle); 0102 (Wendle); 0103 (Wendle); 0104 (Wendle) | |
| Ryan Kiera Armstrong | 4 |
| 0101 (Fern); 0102 (Fern); 0103 (Fern); 0104 (Fern) | |

B

| | |
|--|---|
| Kacie Borrowman | 2 |
| 0103 (Neel (Performance Artist)); 0104 (Neel (Performance Artist)) | |
| Michael C. Bradford | 4 |
| 0101 (Aqualish and Pirate); 0102 (Aqualish and Pirate); 0103 (Aqualish and Pirate); 0104 (Aqualish and Pirate) | |
| Cass Buggé | 1 |
| 0103 (Maree) | |
| Dominic Burgess | 1 |
| 0103 (Beef) | |

C

| | |
|--|---|
| Ravi Cabot-Conyers | 4 |
| 0101 (Wim); 0102 (Wim); 0103 (Wim); 0104 (Wim) | |
| Geneva Carr | 1 |
| 0103 (Nooma) | |
| Mickey Cassidy | 3 |
| 0101 (Aqualish Pirate); 0102 (Aqualish Pirate); 0103 (Aqualish Pirate) | |
| David W. Collins | 1 |
| 0103 ((voice)) | |
| Kerry Condon | 4 |
| 0101 (Fara); 0102 (Fara); 0103 (Fara); 0104 (Fara) | |

D

| | |
|-----------------------------------|---|
| Dane DiLiegro | 1 |
| 0101 (Greasy) | |
| Dawn Dninger | 1 |
| 0103 (Nooma (Performance Artist)) | |
| Terri Douglas | 1 |
| 0103 ((voice)) | |
| Robin Atkin Downes | 1 |
| 0103 ((voice)) | |

E

| | |
|------------------------|---|
| Mike Estes | 2 |
| 0101 (Pax); 0102 (Pax) | |

F

| | |
|--------------|---|
| Hala Finley | 1 |
| 0104 (Hayna) | |

| | |
|--|---|
| Nick Frost | 4 |
| 0101 (SM 33 (voice)); 0102 (SM 33 (voice)); 0103 (SM 33 (voice)); 0104 (SM 33 (voice)) | |

G

| | |
|-------------------|---|
| Paloma Garcia-Lee | 1 |
| 0102 (Melna) | |
| Sisa Grey | 1 |
| 0101 (Kona) | |

K

| | |
|--|---|
| M.J. Kang | 1 |
| 0103 (Garree) | |
| Mathieu Kassovitz | 1 |
| 0104 (General Strix) | |
| Rayaan Kamal Khan | 1 |
| 0104 (Masked Boy) | |
| Kyriana Kratter | 4 |
| 0101 (KB); 0102 (KB); 0103 (KB); 0104 (KB) | |

L

| | |
|--|---|
| Jude Law | 4 |
| 0101 (Jod Na Nawood); 0102 (Jod Na Nawood); 0103 (Jod Na Nawood); 0104 (Jod Na Nawood) | |

M

| | |
|------------------------------|---|
| Kevin Mangold | 1 |
| 0101 (Mean Rodian) | |
| Alfred Molina | 1 |
| 0103 (Benjar Pranic (voice)) | |

O

| | |
|---|---|
| Brian Oerly | 2 |
| 0101 (Ishi Tib); 0102 (Ishi Tib) | |
| Stephen Oyoung | 2 |
| 0103 (Brutus (Performance Artist)); 0104 (Hatten Warrior) | |

P

| | |
|--------------------------------------|---|
| David St. Pierre | 1 |
| 0103 (Fry Cook (Performance Artist)) | |
| Andy Powers | 1 |
| 0103 (X-wing Commander Kent) | |

R

| | |
|----------------|---|
| Michael Ralph | 1 |
| 0103 ((voice)) | |

Robert Ramsdell.....2
0103 (SM-33 (Performance Artist)); 0104 (SM-33
(Performance Artist))

S

Helen Sadler.....1
0103 ((voice))
Alia Shawkat.....1
0103 (Kh'yimm (voice))
Robert Timothy Smith.....4
0101 (Neel); 0102 (Neel); 0103 (Neel); 0104 (Neel)
Dale Soules.....2
0101 (Chaelt); 0102 (Chaelt)

T

Fred Tatasciore.....3
0101 (Brutus (voice)); 0102 (Brutus (voice)); 0103
(Brutus (voice))
Robert Paul Taylor.....1
0104 (Troik Warrior)

W

Kari Wahlgren.....1
0103 ((voice))
Alexander Ward.....1
0103 (Benjar Pranic (Performance Artist))
Haley Webb.....1
0102 (Jedi Ninaa Nawwood)
Jaleel White.....3
0101 (Gunter); 0102 (Gunter); 0103 (Gunter)
Sam Witwer.....1
0103 ((voice))
Matthew Wood.....1
0103 (Battle Droid (voice))

Y

Shelby Young.....1
0103 ((voice))